# All-Pairs Min-Cut in Sparse Networks

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## All-Pairs Min-Cut in Sparse Networks<sup>\*</sup>

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#### Abstract

Algorithms are presented for the all-pairs min-cut problem in bounded tree-width, planar and sparse networks. The approach used is to preprocess the input n-vertex network so that, afterwards, the value of a min-cut between any two vertices can be efficiently computed. A tradeoff is shown between the preprocessing time and the time taken to compute min-cuts subsequently. In particular, after an  $O(n\log n)$  preprocessing of a bounded tree-width network, it is possible to find the value of a min-cut between any two vertices in constant time. This implies that for such networks the all-pairs min-cut problem can be solved in time  $O(n^2)$ . This algorithm is used in conjunction with a graph decomposition technique of Frederickson to obtain algorithms for sparse and planar networks. The running times depend upon a topological property,  $\gamma$ , of the input network. The parameter  $\gamma$  varies between 1 and  $\Theta(n)$ ; the algorithms perform well when  $\gamma = o(n)$ . The value of a min-cut can be found in time  $O(n + \gamma^2 \log \gamma)$  and all-pairs min-cut can be solved in time  $O(n^2 + \gamma^4 \log \gamma)$  for sparse networks. The corresponding running times for planar networks are  $O(n + \gamma \log \gamma)$  and  $O(n^2 + \gamma^3 \log \gamma)$ , respectively. The latter bounds depend on a result of independent interest: outerplanar networks have small "mimicking" networks which are also outerplanar.

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### 1 Introduction

Network flows are of fundamental importance in computer science, engineering and operations research, to name a few areas. The textbook [1] is an exhaustive reference on the subject. A central problem in network flows is that of computing an s-t min-cut. We are given a (directed) network, i.e. a directed graph with nonnegative capacities on its edges, and two distinguished vertices s and t. An s-t cut in this network is a partition of the vertices into two parts, one containing s and the other containing t. The capacity of the cut is the sum of the capacities of the edges going from the part containing s to the part containing s. An s-t min-cut is a cut of minimum capacity among all s-t cuts.

An s-t flow in a network is an assignment of a value, less than or equal to the capacity, to each edge such that the net flow out of each node except s and t is zero, where the net flow out of a node is the sum of flows on edges leaving the node minus the sum of flows on edges entering the node. It follows that the net flows out of s and t sum to zero. An s-t max-flow is a flow that maximizes the net flow out of s, which is called the value of an s-t max-flow. The max-flow min-cut theorem [11] states that the capacity of an s-t min-cut in a network is equal to the value of an s-t max-flow.

In this paper, we are concerned with the all-pairs min-cut problem (APMC problem, for brevity). The problem is to compute the value of an s-t min-cut for each pair of vertices s, t in the network. This problem has applications in statistical data security [14]. Since the value of an s-t min-cut can be computed by solving an s-t max-flow problem, the naive solution to the APMC problem solves n(n-1) max-flow problems on n-vertex networks. It was shown by Gomory and Hu [16] that in undirected networks, the APMC problem can be solved by solving n-1 well-chosen max-flow problems. Thus, the APMC problem on an undirected network takes O((n-1)F(n,m)) time, where F(n,m) is the time required to solve a max-flow problem on an n-vertex, m-edge network. For directed networks, the method of Gomory and Hu does not apply and nothing better than the naive solution (taking  $O(n^2F(n,m))$ ) time) is known.

The time taken to compute a max-flow when nothing is known about the structure of the input network is  $O(\min\{n^3/\log n, nm\log n\})$  [9, 18]. However, one can do better when the structure of the input network is known. Recently, it was shown that the max-flow problem in directed or undirected bounded tree-width networks can be solved in O(n) time [15]. The tree-width is a parameter that, intuitively, indicates how close the structure of the network is to a tree (see Section 2.3 for a formal definition). The class of bounded tree-width networks includes (among

others) outerplanar networks, series-parallel networks, and networks with bounded bandwidth or cutwidth [3, 6]. Thus giving better algorithms for this class of networks is an important step in the development of better algorithms for sparse networks, i.e. networks with O(n) edges. For sparse networks, in general, the best max-flow algorithm runs in time  $O(n^2 \log n)$ . For the APMC problem in the undirected case, substituting the values of F(n, m) yields running times of  $O(n^3 \log n)$  for sparse networks and  $O(n^2)$  for bounded tree-width networks. For directed networks, the corresponding running times are  $O(n^4 \log n)$  and  $O(n^3)$  respectively. From now on, we consider only directed networks.

The starting point of this paper is a new algorithm for the APMC problem in bounded treewidth networks that runs in  $O(n^2)$  time, improving upon the previous algorithm for directed networks by a factor of n. The approach used differs from previous approaches in that, instead of computing a number of separate max-flows from scratch, we preprocess the network so that, subsequently, the value of an s-t max-flow can be efficiently computed for any pair of vertices sand t. We show a tradeoff between the amount of preprocessing required and the time required to compute the value of an s-t max-flow subsequently. The tradeoff is: after  $O(nI_k(n))$  preprocessing, the value of an s-t max-flow can be computed in O(k) time, for any integer  $k \ge 1$ . The function  $I_k(n)$ , defined formally in Section 2.4, decreases rapidly as k increases; for example,  $I_1(n) = \lceil \log n \rceil$  and  $I_2(n) = \log^* n$ . If the preprocessing is restricted to O(n), then the value of an s-t max-flow can be computed in  $O(\alpha(n))$  time (where  $\alpha(n)$  is the inverse-Ackermann function; see Section 2.4).

We use the algorithm for bounded tree-width networks to develop an algorithm for sparse networks; the latter algorithm is based on a decomposition of the original network into networks of bounded tree-width. Frederickson [13] showed how to decompose a sparse graph into a number of edge-disjoint outerplanar subgraphs, called hammocks. (An outerplanar graph has tree-width 2.) The number of hammocks obtained,  $\gamma$ , depends on the topological properties of the graph and varies between 1 and  $\Theta(n)$ . We give an algorithm that computes the value of an s-t max-flow in a sparse network in time  $O(n + \gamma^2 \log \gamma)$ . Thus, this algorithm is always competitive with the  $O(n^2 \log n)$ -time algorithm [18] and does better if  $\gamma = o(n)$ . This leads to an algorithm that solves the APMC problem in time  $O(n^2 + \gamma^4 \log \gamma)$  on a sparse network.

The algorithms use the construction of a small network that "mimics" the flow behavior of a large network. This idea was developed in [15], where it is shown that a network G with q terminals has a mimicking network of size  $2^{2^q}$ . In the case where G is outerplanar, we show (Section 4) that it has a mimicking outerplanar network which is a minor of G and which

has size  $q^2 2^{q+2}$ . This leads (along with the above mentioned approach for sparse networks) to faster algorithms for planar networks. We give an algorithm that computes the value of an s-t max-flow in an n-vertex planar network in  $O(n + \gamma \log \gamma)$  time, which compares favorably with the  $O(n \log n)$ -time algorithm of [20]. We also show that the APMC problem can be solved in  $O(n^2 + \gamma^3 \log \gamma)$  time.

The above algorithms output the value of a max-flow or min-cut. In case the actual min-cut is desired, we show how to output the edges crossing a min-cut in additional time linear in the size of the output (Section 6).

Necessary and sufficient conditions (called external flow inequalities) for realizable flows in multi-terminal networks are derived in [15]. An important lemma in [15] shows how to combine the flow inequalities of a number of subnetworks to obtain a single set of flow inequalities for the combined network. The proof uses linear programming. We give (Section 7) a simple and direct proof of the same result which avoids linear programming and leads to a slightly faster computation of these inequalities.

The structure of the algorithms for bounded tree-width networks is derived from an algorithm used to solve shortest path queries [7]. The hammock decomposition technique has been used in shortest path problems (see e.g. [10, 12, 13]). To our knowledge, this is the first application of this technique to a different problem.

## 2 Preliminaries

#### 2.1 Flows in multi-terminal networks

A network is a directed graph G=(V,E) with a nonnegative real capacity  $c_e$  associated with each edge  $e \in E$ . The terminals of G are the elements of a distinguished subset, Q, of its vertices. A flow in G is an assignment of a nonnegative real value  $f_e \leq c_e$  to each edge e such that the net flow out of each non-terminal vertex is zero, where the net flow out of a vertex is the sum of flows on edges leaving the vertex minus the sum of flows on edges entering the vertex. An external flow  $x=(x_1,\ldots,x_{|Q|})$  is an assignment of a real value  $x_p$  to each terminal  $a_p \in Q$ ,  $1 \leq p \leq |Q|$ . A realizable external flow is an external flow such that there exists a flow in which the net flow out of each terminal  $a_p$  is  $x_p$ . A  $cut(S, \overline{S})$  is a partition of the vertices of G into two subsets S and  $\overline{S} = V - S$ ; S is called the defining subset of the cut. The capacity of the cut  $(S, \overline{S})$  is the sum of capacities of edges going from vertices in S to vertices in S. For a subset S of S of S is a cut S of S where S is a nonnegative real value S and S is a partition of the vertices of S into two subsets S and S is a called the defining subset of the cut. The capacity of the cut S is the sum of capacities of edges going from vertices in S to vertices in S. For a subset S of S is the sum of capacities of edges going from vertices in S to vertices in S.

R-separating cut of minimum capacity.

The sum of the net flows out of the terminals in R is called the R-value of a flow. A maximum R-flow is a flow of maximum R-value. If  $Q = \{s, t\}$ , an s-t max-flow is a maximum  $\{s\}$ -flow and its value is the  $\{s\}$ -value of the flow. An s-t min-cut is a minimum  $\{s\}$ -separating cut. The max-flow min-cut theorem states that the value of an s-t max-flow is equal to the capacity of an s-t min-cut.

In a network that can be decomposed into edge disjoint subnetworks, external flows in the subnetworks can be "added" to yield an external flow in the network. Let G be the edge disjoint union of  $G_1$  and  $G_2$ . Let  $Q_1$  and  $Q_2$  be the terminal sets of  $G_1$  and  $G_2$  respectively, and let the common vertices of  $G_1$  and  $G_2$  be terminals in both subnetworks, that is  $V(G_1) \cap V(G_2) = Q_1 \cap Q_2$ . Let  $Q = Q_1 \cup Q_2$  be the terminal set of G. For external flows  $x^{(1)} = \{x_v^{(1)} : v \in Q_1\}$ ,  $x^{(2)} = \{x_v^{(2)} : v \in Q_2\}$ , define their sum, denoted as  $x^{(1)} \oplus x^{(2)}$ , to be the external flow  $x = \{x_v : v \in Q\}$ , where  $x_v = x_v^{(1)}$  if  $v \in Q_1 - Q_2$ ,  $x_v = x_v^{(2)}$  if  $v \in Q_2 - Q_1$ , and  $x_v = x_v^{(1)} + x_v^{(2)}$  if  $v \in Q_1 \cap Q_2$ . Then we have:

**Lemma 2.1** Let G,  $G_1$  and  $G_2$  be defined as above. Then if  $x^{(1)}$  and  $x^{(2)}$  are realizable external flows in  $G_1$  and  $G_2$  respectively, then  $x^{(1)} \oplus x^{(2)}$  is a realizable external flow in G, and if x is a realizable external flow in G, then there exist realizable external flows  $x^{(1)}$  in  $G_1$  and  $x^{(2)}$  in  $G_2$  such that  $x = x^{(1)} \oplus x^{(2)}$ .

Proof. Let  $f_1$  and  $f_2$  be the flows that yield external flows  $x^{(1)}$  and  $x^{(2)}$  in  $G_1$  and  $G_2$ . By taking the union of these flows in G, which is possible since the individual flows involve disjoint edge-sets, we obtain a flow in G and the resulting external flow is exactly  $x^{(1)} \oplus x^{(2)}$ . On the other hand, the flow corresponding to any external flow x in G induces a flow in  $G_1$  and a flow in  $G_2$ , which yield external flows  $x^{(1)}$  and  $x^{(2)}$  such that  $x = x^{(1)} \oplus x^{(2)}$ .

## 2.2 Mimicking networks

Let G be a network with terminal set Q. A network M(G) with terminal set Q' is a mimicking network for G if there exists a bijection between Q and Q' such that every realizable external flow in G is also realizable in M(G), and vice versa.

In [15], it is shown that for any network G, there exists a mimicking network with  $2^{2^q}$  vertices, where q is the number of terminals of G. The mimicking network in [15] is constructed by finding  $2^q$  cuts in G, namely, a minimum R-separating cut for each  $R \subseteq Q$ . Those vertices of G that are on the same side of all these cuts form equivalence classes. Induction on q

shows that there can be at most  $2^{2^q}$  equivalence classes. The network M(G) is constructed by replacing each equivalence class with a single vertex. The edge between two vertices of M(G) in a given direction has capacity equal to the sum of the capacities of the edges in G between the corresponding equivalence classes, taking direction into account. For a given  $R \subseteq Q$ , a minimum R-separating cut (or a maximum R-flow) can be computed by the standard method of introducing a new source  $s^*$ , connected to each vertex in R with edges of infinite capacity, and a new sink  $t^*$  to which each vertex in Q - R is similarly connected, and computing an  $s^*$ - $t^*$  max-flow in the transformed network.

However, the standard method for computing minimum R-separating cuts may not preserve the structural properties of G; for example, the transformed network may not be planar, while G is planar. We give an alternative method for computing a maximum R-flow by computing a number of s-t max-flows in networks with the same structural properties as G. This will lead to efficient algorithms for planar networks in Section 5.

We first review some concepts from network flows. Let f be a flow in a network  $H = (V_H, E_H)$ . We may assume that if edge (i, j) exists in H, then so does (j, i), since we can always insert (j, i) with zero capacity, if it does not exist, without changing the topology of H. The residual capacity  $r_e$  of an edge e = (i, j) is defined as  $r_e = c_e - f_e + f_{e'}$ , where e' = (j, i). The residual network H(f) of H for the flow f is defined as  $H(f) = (V_H, E_H)$ , where the capacity of edge e is  $r_e$ . An i-j augmenting path in the residual network H(f) is a directed path from i to j consisting of edges with positive capacity. It is well known that f is an s-t max-flow in H if and only if there is no s-t augmenting path in H(f) (see e.g., Theorem 6.4 in [1]). A routine generalization yields:

**Fact 2.1** Let H be a network with terminal set Q and let  $R \subseteq Q$ . Then a flow f is a maximum R-flow iff there is no a-a' augmenting path in the residual network H(f) for any  $a \in R$ ,  $a' \in Q - R$ .

We wish to find a maximum R-flow in network G with terminal set Q, for some  $R \subseteq Q$ . Intuitively, the following procedure should work: select a vertex r of R and compute maximum flows from r to every terminal in Q - R. Every successive maximum flow is computed in the residual network left by the previous computation. Then, select the next vertex r' from R and do the same; the network in which the first maximum flow for r' is computed is the residual network left by the last computation performed for r. In this manner, process each of the vertices in R. The flow obtained by adding up the individual flows is a maximum R-flow.

While the above is intuitively clear, we have not found a proof in the literature. We include a proof below.

Formally, let  $(s_1, t_1), (s_2, t_2), \ldots, (s_p, t_p)$  be a lexicographic ordering of the pairs in  $R \times (Q - R)$ . Define  $G_0 = G$ . For  $i = 1, \ldots, p$ , compute an  $s_i$ - $t_i$  max-flow f(i) in  $G_{i-1}$  and define  $G_i$  to be the residual network of  $G_{i-1}$  for flow f(i).

Let  $f_e(i)$  be the flow through edge e in f(i). Define  $g_e(i) = \sum_{j=1}^i f_e(j)$ . It is easy to verify that for each i,  $\{g_e(i), e \in E\}$  specifies a flow g(i), and  $G_i$  is the residual network of G for flow g(i). Let g be the flow g(p).

#### **Lemma 2.2** The flow g is a maximum R-flow in G.

*Proof.* By Fact 2.1 we only need to show that in  $G_p$  there is no a-a' augmenting path, for any  $a \in R$ ,  $a' \in Q - R$ . It actually suffices to prove the following. Let H be a network and let s, s', t, t' be terminals of H. Let  $H^*$  be the residual network of H for an s-t max-flow. Then:

- (i) If there is no s-t' augmenting path in H, then there is no s-t' or s-t augmenting path in  $H^*$ .
- (ii) If there are no s'-t' and s'-t augmenting paths in H, then there are no s'-t', s'-t or s-t augmenting paths in  $H^*$ .

Note that using (i), (ii) and the lexicographic order used, one can easily prove by induction that there is no  $s_i$ - $t_i$  augmenting path in  $G_j$  for any  $i \leq j$ , which implies the lemma. We now prove (i) and (ii).

Clearly, no s-t augmenting path exists in  $H^*$ . So (i) can only be violated by an s-t' augmenting path P in  $H^*$ . Then, there is some edge in P which has zero capacity in H but positive capacity in  $H^*$ . Let (i,j) be such an edge in P that is closest to t'. Then the j-t' augmenting path that is a subpath of P also exists in H. The only way in which (i,j) could have zero capacity in H and positive capacity in  $H^*$  is if there is positive flow along (j,i) in the max-flow computed. But since flow reaches j, there must be an s-j augmenting path in H. This, concatenated with the j-t' augmenting path yields an s-t' augmenting path in H, contradicting the hypothesis.

Similarly, (ii) can only be violated by an s'-t' or an s'-t augmenting path P in  $H^*$ . As before, let (i, j) be an edge in P with zero capacity in H but positive capacity in  $H^*$ ; however, this time choose the edge (i, j) that is closest to s'. Then an s'-i augmenting path exists in H. Arguing

as before, the fact that flow reaches t from i implies the existence of an i-t augmenting path in H. The concatenation of the two paths implies an s'-t augmenting path in H, contradicting the hypothesis.

We have thus proved that a maximum R-flow, and hence a minimum R-separating cut, in network G can be computed by doing at most  $O(q^2)$  max-flow computations in G, since there are at most  $O(q^2)$  pairs in  $R \times (Q - R)$ . Since there are at most  $2^q$  different R's, we have:

**Lemma 2.3** A mimicking network of a network G with q terminals can be computed in time  $O(q^2 2^q F(G))$ , where F(G) is the time required to compute an s-t max-flow in G.

Suppose we are given the mimicking networks of a number of networks. A number of pairs are specified, each pair consisting of two terminals belonging to different networks. We are asked to combine the different networks by identifying the specified pairs of terminals. Finally, we are given a subset of all the terminals, and asked to find the mimicking network of the combined network at this new set of terminals. Note that in the combined network, the set of terminals of each subnetwork is an attachment set for that subnetwork, where an attachment set for a subnetwork is a set of vertices whose deletion disconnects the subnetwork from the rest of the network.

**Lemma 2.4** Let  $G = \bigcup_{i=1}^m G_i$ , where the  $G_i$ 's are edge-disjoint, and let  $G_i$  have attachment set  $C_i$ . Given the mimicking networks  $M(G_i)$  for each  $G_i$  at terminals  $Q_i$  satisfying  $C_i \subseteq Q_i$ , and a set  $Q' \subseteq Q = \bigcup_{i=1}^m Q_i$ , we can compute the mimicking network M(G) for G at terminals Q' in time  $O(q^2 2^q \cdot (\sum_{i=1}^m 2^{2^{q_i}})^3)$ , where  $q_i = |Q_i|$  and q = |Q|.

Proof. Let G' be obtained by combining the appropriate terminals of the mimicking networks  $M(G_i)$ . By repeated applications of Lemma 2.1, an external flow at terminals Q is realizable in G' iff it is the sum of realizable external flows in each  $M(G_i)$  at  $Q_i$ . Similarly, an external flow at terminals Q is realizable in G iff it is the sum of realizable external flows in each  $G_i$  at  $Q_i$ . Since the set of realizable flows of  $G_i$  and  $M(G_i)$  at terminals  $Q_i$  are the same, it follows that the sets of realizable flows of G and G' at Q are the same. Hence, G' is a mimicking network for G at terminals Q.

Now, compute the mimicking network of G' at terminals Q', using Lemma 2.3 and computing max-flows with an  $O(n^3)$  algorithm (see e.g. [1]). This mimicking network is the desired M(G). The lemma follows.

#### 2.3 Tree-width

A tree decomposition of a (directed or undirected) graph G = (V(G), E(G)) is a pair (X, T), where T = (V(T), E(T)) is a tree, X is a family  $\{X_i : i \in V(T)\}$  of subsets of V(G) that cover V(G), and the following conditions hold:

- (edge mapping)  $\forall (v, w) \in E(G)$ , there exists an  $i \in V(T)$  with  $v \in X_i$  and  $w \in X_i$ .
- (continuity)  $\forall i, j, k \in V(T)$ , if j lies on the path from i to k in T, then  $X_i \cap X_k \subseteq X_j$ , or equivalently:  $\forall v \in V(G)$ , the nodes  $\{i \in V(T) : v \in X_i\}$  induce a connected subtree of T.

The width of the tree decomposition is  $\max_{i \in V(T)} |X_i| - 1$ . The tree-width of G is the minimum width over all possible tree decompositions of G.

Bodlaender [5] gave a linear-time algorithm to compute a constant width tree decomposition of a graph with constant tree-width. In [4] a linear-time algorithm is given to convert a tree decomposition of (constant) width t into another one of tree-width 3t + 2, in which the tree is binary. We call such a tree decomposition a binary tree decomposition.

Let G be an n-vertex graph of constant tree-width and let (X,T) be its tree decomposition of constant width. The edge mapping condition ensures that the endpoints of each edge in G appear together in some set  $X_i \in X$ , belonging to vertex i of T. Thus, in a sense, each edge is represented in at least one vertex of T. For our purposes, we need to explicitly associate each edge of G with exactly one vertex of T. We will, therefore, compute an augmenting function  $h: E(G) \to V(T)$ , satisfying the property that both endpoints of an edge are present in the set belonging to the vertex that the edge is mapped to by h. More precisely,  $\forall (v, w) \in E(G), \{v, w\} \subseteq X_{h(v,w)}$ . Any augmenting function will suffice for our purposes. It is easy to compute one such function, by doing a traversal of T and assigning h(v, w) = i for each  $i \in V(T)$ , if  $\{v, w\} \subseteq X_i, (v, w) \in E(G)$  and h(v, w) has not yet been assigned a value. This takes time proportional to  $\sum_{i \in V(T)} |X_i|^2$ , which is O(n), since the tree decomposition is of constant width. The resulting tree decomposition with the values  $h(v, w), \forall (v, w) \in E(G)$ , is called an augmented tree decomposition. The discussion above is summarized as the following result.

**Proposition 2.1** Given an n-vertex graph G of constant tree-width t, we can compute in O(n) time an augmented binary tree decomposition of G of width O(t).

#### 2.4 Tree products

For a function g let  $g^{(1)}(n) = g(n)$ ;  $g^{(i)}(n) = g(g^{(i-1)}(n))$ , i > 1. Define  $I_0(n) = \lceil \frac{n}{2} \rceil$  and  $I_k(n) = \min\{j \mid I_{k-1}^{(j)}(n) \le 1\}$ ,  $k \ge 1$ . The functions  $I_k(n)$  decrease rapidly as k increases; in particular,  $I_1(n) = \lceil \log n \rceil$  and  $I_2(n) = \log^* n$ . Define  $\alpha(n) = \min\{j \mid I_j(n) \le j\}$ .

The following theorem was proved in [2, 8].

**Theorem 2.1** Let  $\bullet$  be an associative operator defined on a set S, such that for  $q, r \in S$ ,  $q \bullet r$  can be computed in constant time. Let T be a tree with n vertices such that each edge is labeled with an element from S. Then: (i) for each integer  $k \geq 1$ , after  $O(nI_k(n))$  preprocessing, the composition of labels along any path in the tree can be computed in O(k) time; and (ii) after O(n) preprocessing, the composition of labels along any path in the tree can be computed in  $O(\alpha(n))$  time.

## 3 Bounded tree-width networks

Let G be a network of bounded tree-width and (X,T) its augmented binary tree decomposition. For a subtree T' of T, we define the subgraph G' spanned by T', as follows. The vertices of G' are the vertices in the sets associated with the vertices of T', i.e.  $V(G') = \bigcup_{i \in V(T')} X_i$ . The edges of G' are those edges that the augmenting function maps to vertices in T', i.e.  $E(G') = \{e \in E(G) : h(e) \in V(T')\}$ . It is easy to check that vertex-disjoint subtrees span edge-disjoint subgraphs. (In fact, it is only to ensure this property that we introduce the augmenting function.)

For  $i, j \in V(T)$  let path(i, j) denote the unique path from i to j in T. Deleting the first and last edges on this path breaks up T into three components  $T_i$ ,  $T_j$ , the ones containing i and j respectively, and the remaining component  $T_{ij}$ . If path(i, j) is an edge, then the first and last edges on the path are the same; consequently, the component  $T_{ij}$  is empty.

Define a set  $U = \{P_{ij} = (M_i, M_j, M_{ij}) : \forall i, j \in V(T), i \neq j\}$ , where  $M_i$  and  $M_j$  are the mimicking networks for the subgraphs spanned by  $T_i$  and  $T_j$  at terminals  $X_i$  and  $X_j$  respectively, and  $M_{ij}$  is the mimicking network for the subgraph spanned by  $T_{ij}$  at terminals  $X_{n_i} \cup X_{n_j}$ . If  $T_{ij} = \emptyset$ , then  $M_{ij} = \emptyset$ .

Define the following operator  $\bullet$  on U. For  $i, j, l, k \in V(T)$ ,

$$P_{ij} \bullet P_{lk} = \begin{cases} P_{ik} & \text{if } j = l \text{ and } path(i,k) \text{ includes node } j \\ \emptyset & \text{otherwise} \end{cases}$$

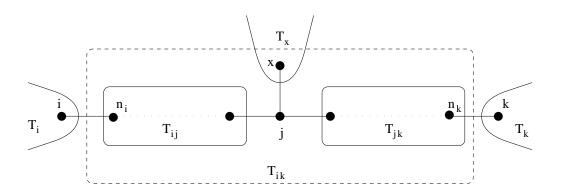


Figure 1: Computation of  $P_{ij}$ .

It follows easily from the definition that  $\bullet$  is associative: If a, b, c, d are vertices (appearing in that order) on a simple path in T, then  $(P_{ab} \bullet P_{bc}) \bullet P_{cd} = P_{ac} \bullet P_{cd} = P_{ad}$  and  $P_{ab} \bullet (P_{bc} \bullet P_{cd}) = P_{ab} \bullet P_{bd} = P_{ad}$ . If a, b, c, d are not on a simple path in T, then  $(P_{ab} \bullet P_{bd}) \bullet P_{cd} = P_{ab} \bullet (P_{bc} \bullet P_{cd}) = \emptyset$ . In general, the product  $P_{i_1 i_2} \bullet P_{i_2 i_3} \cdots \bullet P_{i_{m-1} i_m} = P_{i_1 i_m}$  if  $i_1, \ldots, i_m$  is a path in T.

Suppose we have computed  $P_{xy}$  for every x and y such that (x, y) is an edge in T. Let i, j, k be vertices of T such that j is an internal vertex of path(i, k). Then, given  $P_{ij}$  and  $P_{jk}$ , the computation  $P_{ik} = P_{ij} \bullet P_{jk}$  can be done in O(1) time as the following lemma shows. The main idea is to combine the mimicking networks of the subgraphs of G spanned by the tree components incident on j and retain the appropriate set of terminals.

**Lemma 3.1** Let G be a network and let (X,T) be its augmented binary tree decomposition of constant width. Given  $P_{xy}, \forall (x,y) \in E(T)$ , and  $P_{ij}, P_{jk}$  for some  $i, j, k \in V(T)$ ,  $P_{ij} \bullet P_{jk}$  can be computed in constant time.

Proof. If j is not an internal vertex in path(i, k), there is nothing to prove (since in this case  $P_{ij} \bullet P_{jk} = \emptyset$ , by definition). Therefore, suppose that j is an internal vertex in path(i, k). Since T is binary, j has at most one neighbor x apart from its neighbors on the path from i to k. Let  $T_x$  be the component of T containing x, obtained by deleting edge (j, x). Let  $n_i$  and  $n_k$  be the neighbors of i and k in path(i, k). (See Figure 1.)

The value  $P_{ik}$  consists of the three mimicking networks  $M_i$ ,  $M_k$  and  $M_{ik}$ , for the subgraphs spanned by  $T_i$ ,  $T_k$  and  $T_{ik}$  respectively. The former two are already available as part of the values  $P_{ij}$  and  $P_{jk}$ . Hence we need to compute only  $M_{ik}$ . The component  $T_{ik}$  is the union of components  $T_{ij}$ ,  $T_{jk}$ ,  $T_x$ , and vertex j, which are pairwise vertex-disjoint. By supposition, we have the mimicking network for the subgraph spanned by  $T_x$ , as part of the value  $P_{jx}$ . The

mimicking networks for the subgraphs spanned by  $T_{ij}$  and  $T_{jk}$  are available in the values  $P_{ij}$  and  $P_{jk}$ . The mimicking network for the subgraph spanned by j can be computed using Lemma 2.3. From the continuity property of tree decompositions, it follows that the set of terminals for each of the subgraphs is an attachment set for the subgraph and that the final set of terminals desired, namely  $X_{n_i} \cup X_{n_k}$ , is a subset of all the terminals. Combining the above mimicking networks using Lemma 2.4 yields  $M_{ik}$ . Since the total number of terminals is constant, the claimed result follows.

We now show how to compute  $P_{ij}$  for each edge (i,j) in T. Root T at any vertex. For a vertex i, let  $S_i$  be the subtree rooted at i. Consider an edge (i,j) such that i is a child of j. Then  $P_{ij}$  consists of two values  $M_i$  and  $M_j$ , where  $M_i$  is the mimicking network for the subgraph spanned by  $S_i$ , with terminals  $X_i$ , and  $M_j$  is the mimicking network for the subgraph spanned by  $T - S_i$ , with terminals  $X_j$ . We compute  $P_{ij}$  in two phases. In the first phase we compute  $M_i$  for each edge (i, j) with i a child of j. In the second phase, we compute  $M_j$  for each such edge.

During the first phase, suppose we are at an edge (i, j), with i a child of j. Suppose also that we have computed the mimicking networks  $M_l$  and  $M_r$  for the (at most) two edges connecting i to its children. Then, to obtain  $M_i$ , use Lemma 2.4 to combine the mimicking networks  $M_l$ ,  $M_r$  and the mimicking network for the subgraph spanned by i, retaining the terminals  $X_i$ . A postorder traversal of T with this operation performed at each edge completes the first phase.

During the second phase, suppose we are at edge (i, j), with i a child of j. Let p and c be the parent of j and the sibling of i respectively (if they exist). Suppose we have already computed  $M_p$ , the mimicking network for the subgraph spanned by  $T - S_j$ . In the first phase, we have computed  $M_c$ , the mimicking network for the subgraph spanned by the subtree rooted at c. Then, use Lemma 2.4 to combine  $M_p$ ,  $M_c$  and the mimicking network for the subgraph spanned by j, retaining terminals  $X_j$ . This yields  $M_j$ , the mimicking network for the subgraph spanned by  $T - S_i$ . A preorder traversal of T with this operation performed at each edge completes the second phase.

Each time Lemma 2.4 is invoked, it combines a constant number of networks, each with a constant number of terminals, hence taking constant time. Since the lemma is invoked twice for each edge, we have proved the following result.

**Lemma 3.2** Let G be an n-vertex network and let (X,T) be its augmented binary tree decomposition of constant width. Then, in time O(n) we can compute  $P_{ab}$  for all edges  $(a,b) \in E(T)$ .

We are now ready for our main lemma.

**Lemma 3.3** Let G be an n-vertex network and let (X,T) be its augmented binary tree decomposition of constant width. For each integer  $k \geq 1$ , after  $O(nI_k(n))$  preprocessing, we can find the mimicking network for G at terminals  $X_i \cup X_j$  in time O(k), for any  $i, j \in V(T)$ . Further, after O(n) preprocessing, we can find this mimicking network in time  $O(\alpha(n))$ .

Proof. For each edge (a, b) of T, compute  $P_{ab}$  using Lemma 3.2. Use Theorem 2.1 to preprocess T, with the  $P_{ab}$  values associated with its edges, so that queries asking for the product of P values along paths in T can be answered. A query for the product on the path from i to j returns the value  $P_{ij} = (M_i, M_j, M_{ij})$ . Combine these three mimicking networks using Lemma 2.4, with the desired set of terminals being  $X_i \cup X_j$ . This yields the mimicking network for G with these terminals. The claimed bounds follow easily by those of Theorem 2.1 and Lemma 3.1.

We can now prove the main result of this section.

**Theorem 3.1** Let G be an n-vertex network of constant tree-width. For each integer  $k \geq 1$ , after  $O(nI_k(n))$  preprocessing, we can find the value of an s-t min-cut (or max-flow) in time O(k), for each  $s, t \in V(G)$ . Further, after O(n) preprocessing, we can find the value of an s-t min-cut (or max-flow) in time  $O(\alpha(n))$ .

*Proof.* First, compute a constant-width augmented binary tree decomposition (X, T) of G using Proposition 2.1. Preprocess G and (X, T) using Lemma 3.3.

Let  $s \in X_i$  and  $t \in X_j$ , for some  $i, j \in V(T)$ . By Lemma 3.3, a single query returns the mimicking network for G at terminals  $X_i \cup X_j$ . Now simply compute the value of an s-t min-cut (or max-flow) in this mimicking network. Since the size of the mimicking network is constant, the entire computation after the query takes constant time, implying the time bounds in the theorem.

In order to solve the APMC problem in a bounded tree-width network, simply apply Theorem 3.1 with k = 2, i.e. perform  $O(n \log n)$  preprocessing so that an s-t min-cut can be computed in constant time. Thus the APMC problem can be solved by querying for s-t min-cuts, for each pair s, t in the network. This proves the following result.

Corollary 3.1 The all-pairs min-cut problem can be solved for bounded tree-width networks in time  $O(n^2)$ .

## 4 Mimicking networks of outerplanar networks

In Section 2.2, we described the method of [15] to compute a mimicking network with  $2^{2^q}$  vertices for a network with q terminals. In this section we give an algorithm that finds a mimicking network of an outerplanar network. The mimicking network constructed has size  $q^22^{q+2}$  (i.e., exponentially smaller than the one constructed using the general approach of [15]), and it is a *minor* of the original network (i.e., it can be obtained from the original network by contracting edges, deleting edges and deleting isolated vertices [17, 19]). The ability to construct mimicking networks that are minors of the original outerplanar networks permits us to construct planar mimicking networks for planar networks in Section 5.

We first consider the case of biconnected networks. Let G be a biconnected outerplanar network with terminal set Q. Then, G has an undirected Hamiltonian cycle. Throughout, we work with a fixed embedding of G, and the boundary of this embedding is the Hamiltonian cycle. Let  $1, 2, \ldots, n$  be the numbering of vertices of G in clockwise order along the boundary of this embedding. Let [i, j] denote the interval of vertices in clockwise order along the boundary from vertex i to vertex j, i.e., [i, j] denotes the set  $\{i, i+1, \ldots, j\}$  of vertices, if  $i \leq j$ , and it denotes  $\{i, i+1, \ldots, n, 1, \ldots, j\}$ , if i > j. A chain is the set of vertices determined by some interval [i, j].

Any coloring of the vertices of G with green and red colors defines a cut, namely, the cut separating the green vertices from the red ones. For a subset  $R \subseteq Q$  of terminals, let  $(S, \overline{S})$  be a minimum R-separating cut. We color the vertices of S green and those of  $\overline{S}$  red. A green unit is defined to be a maximal chain of green vertices, and a red unit is defined analogously. Define the support of a green unit to be a green terminal such that some (and therefore every) vertex in the unit has an undirected path, consisting only of green vertices, to this terminal. Similarly, define the support of a red unit. We say a green unit is unsupported if no vertex in the unit has an undirected path, consisting only of green vertices, to a green terminal. Define an unsupported red unit analogously. A collection of unsupported units is connected if there is an undirected path, not including a vertex from any supported unit, between any two units of the collection.

**Proposition 4.1** The cut obtained by changing the color of any maximal monochromatic connected collection of unsupported units is also a minimum R-separating cut.

*Proof.* Assume that the color of the connected collection is green. By the maximality of the collection, there is no edge from the collection to any other unsupported green unit, and because

the units are unsupported, there is no edge to any supported green unit. Hence, the capacity of the cut obtained by changing the color of the collection to red is not more than the capacity of the minimum R-separating cut  $(S, \overline{S})$ . Interchanging the roles of red and green yields the proposition.

**Proposition 4.2** In any minimum R-separating cut in G in which there are no unsupported units, the number of units is at most 2q-2, where q is the number of terminals.

Proof. Construct an undirected graph H from the undirected version of G, by contracting each edge between two vertices belonging to the same unit, and replacing multiple edges in the resulting graph by a single edge. These operations preserve the outerplanarity of the graph. Each unit of G corresponds to a vertex in H and the colors of the units induce a coloring of the vertices of H. The vertices of H corresponding to the units of G that contain a terminal are called special. The outerplanar embedding of G naturally induces an embedding of H and we work with this embedding. The following properties of H are easily verified:

- (i) H is outerplanar.
- (ii) The outer face of H is a Hamiltonian cycle, and the colors of successive vertices on this cycle alternate.
- (iii) There are at most q special vertices, and at least one special vertex of each color.
- (iv) Every vertex of H has a path, consisting only of vertices of the same color, to a special vertex of the same color.

We claim that any graph with properties (i)–(iv) has at most 2q-2 vertices, for  $q \geq 2$ . Consider a counterexample to the claim with the minimum value of q. Since the counterexample has at least 2q-1>q vertices, there is a non-special vertex. Without loss of generality, assume that there is a red non-special vertex. Property (iv) implies that there is a non-special red vertex that has an edge to a special red vertex. Property (ii) implies that the path between these two vertices along the Hamiltonian cycle in either direction includes a green vertex. Contracting this edge splits the Hamiltonian cycle of (ii) into two smaller cycles that share exactly one red vertex. Designate this vertex as special. Consider the two subgraphs induced by the vertices on the two cycles. Each of them contains a green vertex and hence must contain a special green vertex. If not, (i) implies that the corresponding green vertices in H violate (iv). It is now easily verified that both the subgraphs satisfy (i)–(iv) for some smaller values of q. But since the sum of the

vertices of the two subgraphs is at least 2q - 1, one of the two subgraphs is a counterexample with a smaller value of q, contradicting the minimality of q. Thus the claim holds.

The proposition follows since the number of units in G is the same as the number of vertices in H.

We now give an algorithm that finds a minimum R-separating cut satisfying the hypothesis of Proposition 4.2. We first find a minimum R-separating cut using our algorithm given in Section 2.2 and color the units induced by this cut. Then, for each terminal, we find the units that it supports, using a standard graph traversal algorithm. Consider a maximal contiguous group of unsupported units, and assume that one of the (supported) units bordering it is green. Mark each of the units in the group, and also mark every unsupported unit in each maximal connected collection of unsupported units that includes a unit from the group. Color all of the marked units green, inducing a new R-separating cut. By Proposition 4.1, this is also a minimum R-separating cut. The green units become larger by absorbing the neighboring new green units, and all the marked units are now supported (by the terminal that supports the bordering green unit). Perform an analogous operation if the bordering units are red. Continue this process until no unsupported units remain.

The identification of maximal contiguous groups can be done by a walk around the boundary of the embedding, and the marking of units by a standard graph traversal. Note that an edge is traversed once, by exactly one traversal. Thus the total time for all traversals is linear. The time taken by the algorithm is dominated by the q graph traversals done from the q terminals, and the time taken to find a minimum R-separating cut, which is  $O(q^2n)$ , where n is the number of vertices in G. We can now prove:

**Lemma 4.1** For any n-vertex biconnected outerplanar network G with terminal set Q, there is a mimicking network M(G) of G at terminals Q such that M(G) is outerplanar and has at most  $q2^{q+1}$  vertices, where q = |Q|. M(G) can be constructed in  $O(q^22^qn)$  time. The undirected version of M(G) is a minor of the undirected version of G.

*Proof.* Recall the procedure described in Section 2.2 to construct a mimicking network. It finds a minimum R-separating cut for each  $R \subseteq Q$  and then replaces each equivalence class of vertices that have not been separated by any cut by a single vertex. When we find R-separating cuts by the algorithm above, each cut divides the vertices into at most 2q-2 chains, by Proposition 4.2. This can be viewed as marking at most 2q-2 edges on the boundary of the embedding (the edges that delimit the chains). Doing this for each of the  $2^q$  possible subsets R corresponds to

marking at most  $(2q-2)2^q$  edges on the boundary of the embedding. The equivalence classes of vertices not separated by any cut are exactly the maximal groups of vertices without any marked edge between two vertices in the same group. Since at most  $(2q-2)2^q$  edges have been marked, there are at most this many equivalence classes.

The mimicking network is constructed by contracting the edges between every two vertices belonging to the same equivalence class, and replacing multiple edges by a single edge of capacity equal to the sum of the capacities of the edges it replaces. As before, outerplanarity is preserved. The running time of the algorithm follows by Lemma 2.3 and Theorem 3.1 (an outerplanar network has tree-width 2).

We now consider the case of general outerplanar networks. We first discuss some structural properties of the graphs underlying networks. A biconnected component of G is a maximal induced subgraph with the property that deleting any vertex from the subgraph does not disconnect it. It follows that two biconnected components have at most one vertex in common, called an articulation vertex. It is well known that the biconnected components of a graph have a "tree" structure, in the sense that any simple path between two fixed vertices must pass through the same set of articulation vertices in the same order.

Select any biconnected component and call it the root. Define the children of the root to be those components that share an articulation vertex with the root, and define the parent of these components to be the root. Inductively, define the children of any component B that has a parent to be those components that share an articulation vertex with B but not with B's parent (if a component shares an articulation vertex with both B and B's parent, then all three components share the same articulation vertex). Construct a graph with one vertex for each biconnected component and an edge between each vertex and its parent. This graph will be a tree, which we call the tree of biconnected components. A leaf component is a biconnected component corresponding to a leaf in this tree. The degree of a component is the degree of the vertex corresponding to it in the tree.

**Theorem 4.1** For any n-vertex outerplanar network G with terminal set Q, there is a mimicking network M(G) of G at terminals Q such that M(G) is outerplanar and has at most  $q^2 2^{q+2}$  vertices, where q = |Q|. Moreover, M(G) can be constructed in  $O(q^2 2^q n)$  time. The undirected version of M(G) is a minor of the undirected version of G.

*Proof.* We assume G is connected; if not, we simply work with each of the connected components of G separately. For reasons of clarity of notation, we will refer to the terminals of G as sockets.

In the following, when we speak of the biconnected components of G, we are referring to the biconnected components ignoring the direction of the edges. When we speak of flows, however, we take the direction of edges into account.

We transform G into a new graph G' as follows. Consider the tree of biconnected components of G. Consider a leaf component that contains no sockets, except for its articulation vertex. We contract all edges of this leaf component, and its articulation vertex denotes the contracted component. We repeat this process in the remaining graph until every leaf component in the tree of biconnected components contains a socket. The resulting graph is the graph G'. We claim that a mimicking network for G' is also a mimicking network for G.

Let G'' be the graph obtained from G by removing one such leaf component B with articulation vertex v. To prove that a mimicking network for G'' is also a mimicking network for G, it suffices to show that for any subset R of the sockets, the minimum R-separating cuts in G and G'' have the same capacity, or, equivalently, the maximum R-flows in G and G'' have the same value. This is immediate since B-v has no sockets, which implies that the net flow into B-v is always zero. The claim is thus proved.

Partition the vertices of the tree of biconnected components of G' into groups as follows. (When we refer to a vertex containing a socket, we mean that the biconnected component corresponding to it contains a socket.) First assign each socket to exactly one of the vertices containing it (the reason for this is to assign sockets that are articulation vertices to one of the components that share it). Now, place each vertex containing a socket into a group by itself. Place in a group by itself each vertex of degree at least three that is not yet in any group. Finally, each maximal connected set of vertices that are not yet in any group are put together in a single group. This last type of group is called a pipe. Thus the vertices of the tree of biconnected components of G' are partitioned into two types of groups, namely, singleton groups and pipes. It is easy to check that if components  $B_1, \ldots, B_p$  correspond to the vertices in a pipe, one can label the left and right articulation vertices of component  $B_i$  with  $l_i$  and  $r_i$  such that  $r_i = l_{i+1}$  for  $1 \le i < p$ . Articulation vertices  $l_1$  and  $r_p$  are called the end vertices of the pipe. The only vertices in these components that could be sockets are the end vertices.

The mimicking network for G' is obtained by constructing, for each group, the mimicking network of the corresponding biconnected component, and then joining the mimicking networks at the corresponding articulation vertices.

The mimicking network of a singleton group is computed by invoking Lemma 4.1 with terminals as the articulation vertices and sockets contained in the group.

The mimicking network of a pipe H is computed as follows. The terminals are the end vertices, where the articulation vertices of the components  $B_1, \ldots, B_p$  of H are labeled as before. Fix an embedding for each component  $B_i$ , and label the vertices of this component in clockwise order along the boundary of the embedding, starting with the left articulation vertex  $l_i$ . For  $i=1,\ldots,p-1$ , define pred(i) to be the predecessor vertex of the right articulation vertex  $r_i$  in component  $B_i$ . For i = 2, ..., p, define succ(i) to be the successor vertex of the left articulation vertex  $l_i$  in component  $B_i$ . Now, construct a biconnected outerplanar network  $H^*$  from the pipe H by introducing new edges  $(\operatorname{pred}(i), \operatorname{succ}(i+1))$  of zero capacity. (The embeddings of some components  $B_i$  in H may have to be flipped to get an outerplanar embedding of  $H^*$ , i.e. interchange the embedding of the vertices in the chain  $[l_i, r_i]$  with the embedding of the vertices in the chain  $[r_i, l_i]$ , except for  $l_i$  and  $r_i$ .) Using Lemma 4.1 compute the mimicking network of  $H^*$  at terminals  $l_1$  and  $r_p$ . This mimicking network has at most 4 vertices (Lemma 4.1 implies, when q=2, a bound of 16 on the number of vertices; but it is clear from the proof of the lemma that the correct bound is 2(2q-2)=4, when q=2). Transform this mimicking network into a mimicking network of the pipe H as follows. If, for all i, either (a) pred(i) and  $\operatorname{succ}(i+1)$  belong to different equivalence classes, or (b)  $\operatorname{pred}(i)$  and  $\operatorname{succ}(i+1)$  belong to the same equivalence class and vertex  $r_i$  also belongs to this class, then we are done by taking the mimicking network of  $H^*$  as the mimicking network of H. Otherwise, consider an equivalence class, corresponding to a vertex of this mimicking network, such that both pred(i)and  $\operatorname{succ}(i+1)$  belong to this class and vertex  $r_i$  doesn't. Split the equivalence class into two classes, one containing pred(i) and all the vertices of the class that belong to components  $B_1, \ldots, B_i$ , and the other containing  $\operatorname{succ}(i+1)$  and the remaining vertices of the class. The capacities of the edges joining a new class with other classes is defined exactly in the same way as the edge-capacities of the mimicking networks were defined. We perform the splitting operation for all such equivalence classes, and the resulting network is a mimicking network for the pipe H at the end vertices. The correctness of this procedure follows from the following observation, whose proof is immediate by the definition of equivalence classes: Splitting an equivalence class, corresponding to a vertex of a mimicking network of any network, still results in a mimicking network. Consequently, the mimicking network of H thus constructed has at most 8 vertices.

The mimicking network of G', which is obtained by joining the mimicking networks of singleton groups and pipes, is also a mimicking network M(G) of G, as proved earlier. The network M(G) is outerplanar, since each equivalence class created in its construction is a connected subgraph of G. Constructing the tree of biconnected components and forming the groups can be done in linear time. Observing that the sum of the number of vertices in all components is O(n), we have the claimed time bound for the construction.

It remains to bound the size of M(G). Let  $\ell$  be the number of leaves of the tree of biconnected components of the graph G'. Then, the number of vertices of degree at least three is at most  $\ell-2$ . Consequently, the number of singleton groups formed is at most  $q+(\ell-2)$ , where the first term is the contribution of vertices containing sockets and the second term of vertices of degree at least three. It is easy to argue that the number of pipes is at most  $2\ell-3$ . Since each leaf contains a distinct socket, the number  $\ell$  of leaves is at most the number q of sockets. Thus the number of singleton groups formed is at most 2q-2, and the number of pipes is at most 2q-3.

The number of articulation vertices of any component is bounded by its degree, which is bounded by q-i, where i is the number of sockets it contains, since all edges leaving a vertex must lead to leaves containing distinct sockets. Thus the number of terminals in the mimicking network of any group is at most q. The number of vertices in the mimicking network of a singleton group is at most  $q2^{q+1}$ , by Lemma 4.1, and the number of vertices in the mimicking network of a pipe is at most 8. Hence, the total number of vertices in the mimicking network is at most  $(2q-2)q2^{q+1} + (2q-3) \cdot 8 \le q^22^{q+2}$ . This completes the proof of the theorem.

## 5 Sparse and Planar networks

Frederickson [13] shows how to decompose a sparse graph G into  $\gamma$  outerplanar subgraphs, called hammocks, each of which is connected to the rest of the graph via at most 4 vertices, called  $attachment\ vertices$ . The parameter  $\gamma$  is O(g+p) where g is the genus of G and p is the minimum number of faces that cover all vertices of G, over all possible cellular embeddings into an orientable surface of genus g. Note that g+p is the minimum possible number of hammocks in such a decomposition. It is known that  $\gamma$  can vary between 1 and  $\Theta(n)$ . The algorithm in [13] runs in linear time and does not require an embedding to be provided with the input. In this section, we give algorithms whose running times depend on  $\gamma$ , and which perform well when  $\gamma = o(n)$ .

Let G be a sparse network which is decomposed into hammocks  $H_1, \ldots, H_{\gamma}$ . Let  $A_i$  be the set of (at most 4) attachment vertices of  $H_i$ . We now show how to preprocess G so that s-t min-cuts (or max-flows) can be efficiently found. Let  $s \in V(H_i)$  and  $t \in V(H_j)$ . Define  $G_{ij}$  to be the network obtained by replacing each hammock  $H_k, k \notin \{i, j\}$ , by its (constant size)

mimicking network at terminals  $A_k$ . The terminals of  $G_{ij}$  are  $A_i \cup A_j$ . Note that  $G_{ij}$  has  $O(\gamma)$  vertices and edges. Construct  $G_{ij}$  and find the mimicking network for  $G_{ij}$  at terminals  $A_i \cup A_j$ . Find the mimicking network for  $H_i$  at terminals  $\{s\} \cup A_i$  and  $H_j$  at terminals  $\{t\} \cup A_j$ , as described below. (If i = j, then find the mimicking network for  $H_i$  at terminals  $\{s, t\} \cup A_i$ .) Combining these networks yields a mimicking network for G at terminals  $\{s, t\} \cup A_i \cup A_j$ . Now the value of an s-t min-cut (or max-flow) can be found using a standard algorithm. Note that the mimicking network is of constant size. The correctness of the approach follows by Lemma 2.4.

We now show how to find the mimicking networks of the hammocks. Preprocess each hammock  $H_i$  as follows. First, find an augmented binary tree decomposition (X',T) of  $H_i$ , of constant width (outerplanar graphs have tree-width 2). Replace each set of  $X'_j \in X'$  by  $X_j = X'_j \cup A_i$ , i.e., add the attachment vertices to each set. Let X be the collection of sets so obtained. Then (X,T) is also an augmented binary tree decomposition of  $H_i$  of constant width. We will work with this new tree decomposition. Use Lemma 3.2 to preprocess  $H_i$  in  $O(|H_i|)$  time, so that for each edge  $(a,b) \in T$ , the mimicking network for  $H_i$  at terminals  $X_a \cup X_b$  can be found using a single query.

Now, (i) the mimicking network for  $H_i$  at terminals  $A_i$  can be found in constant time, and (ii) for any  $s, t \in V(H_i)$  the mimicking network for  $H_i$  at terminals  $\{s, t\} \cup A_i$  can be found in time  $O(\alpha(n))$ . The first claim follows from the fact that the values  $P_{ab}$ , for each edge  $(a, b) \in T$ , are computed during preprocessing.  $P_{ab} = (M_a, M_b, \emptyset)$ , where  $M_a$  and  $M_b$  are the mimicking networks for the subgraphs of  $H_i$  spanned by the two components of T obtained by deleting edge (a, b). Recall that  $A_i \subseteq X_a$  and  $A_i \subseteq X_b$ . Combining  $M_a$  and  $M_b$  and retaining terminals  $A_i$  yields the desired mimicking networks. The second claim follows by selecting  $c, d \in V(T)$  such that  $s \in X_c, t \in X_d$ , applying Lemma 3.3 and retaining the desired terminals.

To estimate the time complexity, preprocessing the hammocks takes O(n) time. Once the hammocks have been preprocessed, finding the mimicking networks for the hammocks takes  $O(\gamma + \alpha(n))$  time, since the mimicking network for all except the at most two hammocks containing one of s or t can be found in constant time and the remaining mimicking networks can be found in  $O(\alpha(n))$  time. Now, constructing  $G_{ij}$  takes  $O(\gamma)$  time and finding its mimicking network takes  $O(\gamma^2 \log \gamma)$  time, when we apply Lemma 2.3 with a max-flow algorithm for which  $F(G) = O(nm \log n)$  on an n-vertex, m-edge network G (see e.g. [1]). The remaining computation takes constant time. We summarize the above discussion:

**Theorem 5.1** The value of an s-t min-cut (or max-flow) in an n-vertex sparse network G can

be computed in time  $O(n + \gamma^2 \log \gamma)$ , where  $\gamma$  is the number of hammocks of G.

If G is a planar network, we follow exactly the same procedure except that we use the outerplanar mimicking networks of Theorem 4.1 to replace the hammocks  $H_k$ ,  $k \notin \{i, j\}$ , in the construction of network  $G_{ij}$ . This ensures that  $G_{ij}$  is a minor of G, and is therefore planar. Now the time required to compute the mimicking network for  $G_{ij}$  is  $O(\gamma \log \gamma)$ , by applying Lemma 2.3 with the max-flow algorithm in [20] (for which,  $F(G) = O(n \log n)$ , for an n-vertex planar network G). It follows that:

**Theorem 5.2** The value of an s-t min-cut (or max-flow) in an n-vertex planar network G can be computed in time  $O(n + \gamma \log \gamma)$ , where  $\gamma$  is the number of hammocks of G.

To solve the APMC problem, preprocess the  $H_i$ 's using  $O(|H_i| \cdot \log |H_i|)$  time so that the mimicking network for  $H_i$  at the appropriate terminals (as in (ii) above) can be found in constant time. For each  $i, j \in \{1, 2, ..., \gamma\}$ , construct  $G_{ij}$  and find its mimicking network. Now for each  $s, t \in V(G)$ , such that  $s \in V(H_i)$  and  $t \in V(H_j)$ , find the mimicking network for  $H_i$  at terminals  $\{s\} \cup A_i$  and for  $H_j$  at terminals  $\{t\} \cup A_j$ . (If i = j, then find the mimicking network for  $H_i$  at terminals  $\{s, t\} \cup A_i$ .) Combine these mimicking networks with the mimicking network for  $G_{ij}$  and find the value of an s-t min-cut, as before. Once the  $H_i$ 's have been preprocessed and the mimicking networks for the  $G_{ij}$ 's found, computing an s-t min-cut takes constant time for each pair s, t. Hence, the following result has been established.

**Theorem 5.3** The all-pairs min-cut problem for an n-vertex planar (resp. sparse) network G can be solved in  $O(n^2 + \gamma^3 \log \gamma)$  (resp.  $O(n^2 + \gamma^4 \log \gamma)$ ) time, where  $\gamma$  is the number of hammocks of G.

## 6 Outputting the edges crossing an s-t min-cut

In this section we outline an extension of the methods in Sections 2.2, 3, 4 and 5 that allows us to output the edges crossing an s-t min-cut in time linear in the number of edges in the cut.

The essential feature is the computation of supplementary information when a mimicking network is computed. Let G be a network and let M(G) be its mimicking network, as computed by the method described in Section 2.2, or, if G is outerplanar, by the method given in Section 4. In both constructions, each vertex of M(G) represents a subset of the vertices of G and each edge (u, v) of M(G) represents a subset of the edges of G, namely, the edges between the subsets

of vertices of G represented by u and v. During the construction of M(G), for each edge e of M(G) we compute a value trace(e), which is a list of the edges of G that e represents. It is easily verified that distinct edges of M(G) represent disjoint subsets of edges of G.

For every mimicking network we compute, we will also compute the trace information associated with their edges. For edges of the input network, the trace value of an edge is simply the edge itself. For reasons of efficiency, which will become clear later, we have one special condition: if an edge e of M(G) represents a single edge e' of G, then trace(e) is defined to be the same as trace(e'). In other words, instead of being a singleton list containing e, trace(e) is the same list as trace(e'). This condition ensures that except for edges of the original input network, the trace value of each edge is a list with at least two elements. Regarding the elements in the trace value of an edge as the children of the edge, we have that each edge e is the root of a tree defined by the trace values, whose leaves are edges of the input network. We call this tree the trace subtree of e. It is not hard to see that the leaves of the trace subtree are exactly those edges of the input network that e represents. Further, the condition above ensures that every non-leaf vertex in the trace subtree has at least two children.

Consider the method used in Section 3 to compute an s-t min-cut in a network G of bounded tree-width. Then, as in the proof of Theorem 3.1, we compute a mimicking network M(G) of constant size, whose terminals include s and t, for the input network G. We compute an s-t min-cut in M(G), which corresponds to an s-t min-cut in G in the natural way. Each edge crossing the cut in M(G) represents a subset of edges crossing the cut in G, i.e. the leaves of the trace subtree of the edge. Any standard tree traversal algorithm will output the leaves of the trace subtree in time linear in the size of the tree, which is linear in the number of leaves, since each non-leaf vertex has at least two children. Doing this for each edge crossing the cut in M(G) outputs in linear time all the edges crossing the cut in G. This yields the following result.

**Theorem 6.1** Let G be an n-vertex network of constant tree-width. For each integer  $k \geq 1$ , after  $O(nI_k(n))$  preprocessing, we can output the edges crossing an s-t min-cut in time O(k+L), where L is the number of edges crossing the cut. Further, after O(n) preprocessing, we can output the edges crossing an s-t min-cut in time  $O(\alpha(n) + L)$ .

Consider the method used in Section 5 to compute the value of an s-t min-cut in a planar or sparse network. The final step in the method consists of finding a min-cut in a mimicking network of constant size. From this, the edges that cross the min-cut in the mimicking network can be easily found. Now, as above, the trace information associated with each of these edges

can be output in time linear in the number of edges crossing the min-cut in the original network. Thus, we have:

**Theorem 6.2** Let G be an n-vertex sparse or planar network. Let T be the time taken to compute an s-t min-cut in G by the appropriate algorithm in Section s. Then, the edges crossing the cut can be output in time O(T + L), where L is the number of edges crossing the cut.

### 7 Characterization of flows in multi-terminal networks

In [15] necessary and sufficient conditions are derived for an external flow to be realizable:

**Lemma 7.1** ([15]) An external flow  $(x_1, \ldots, x_q)$  is realizable in a network G with terminals  $Q = \{a_1, \ldots, a_q\}$ , iff (i)  $\sum_{a_p \in Q} x_p = 0$  and (ii)  $\sum_{a_r \in R} x_r \leq b_R$ ,  $\forall R \subseteq Q$ , where  $b_R$  is the minimum capacity of an R-separating cut.

Thus the realizable external flows of a network with q terminals can be characterized by the above system of  $2^q$  linear inequalities, where each inequality is represented by the pair  $(R, b_R)$ . A system of inequalities for a network G, of the form as in Lemma 7.1, is called the *external flow inequalities* of G at terminals Q. The external flow inequalities can be obtained by computing the capacities of minimum R-separating cuts in G, for every  $R \subseteq Q$ .

Suppose we wish to combine several networks by identifying terminals, in a manner similar to Lemma 2.4. In [15] the following lemma is proved, by combining the external flow inequalities of the given networks using linear programming methods. We give a simpler proof avoiding linear programming. We note that the proof in [15] results in an algorithm with running time exponential in the square of the total number of terminals, whereas our proof results in a time that is exponential in the total number of terminals.

**Lemma 7.2** Let  $G = \bigcup_{i=1}^m G_i$ , where the  $G_i$ 's are edge-disjoint, and let  $C_i$  be the attachment set of  $G_i$ . Assume that  $C_i$  is a subset of the terminals  $Q_i$  in  $G_i$ , for all i. Given the external flow inequalities for each  $G_i$  at terminals  $Q_i$ , and a set  $Q' \subseteq Q = \bigcup_{i=1}^m Q_i$  of terminals, we can compute the external flow inequalities for G at terminals Q' in time  $O(q \ 2^q)$ , where  $q_i = |Q_i|$  and  $q = q_1 + \cdots + q_m$ .

*Proof.* By repeated applications of Lemma 2.1, each realizable external flow in G, at terminals Q, is the sum of realizable external flows in each  $G_i$  at terminals  $Q_i$ . Let  $R \subseteq Q$ , and define  $R_i = Q_i \cap R$ . Let the realizable external flow, x, that maximizes  $\sum_{r \in R} x_r$  be the sum of external

flows  $x^{(i)}$ , for each i. Then, in  $G_i$ , the flow  $x^{(i)}$  must maximize  $\sum_{r \in R_i} x_r^{(i)}$  and from the external flow inequalities of  $G_i$ , the value of  $x^{(i)}$  is  $b_{R_i}$ . Hence we have  $\sum_{r \in R} x_r = \sum_{i=1}^m \sum_{r \in R_i} x_r^{(i)} = \sum_{i=1}^m b_{R_i}$ .

Now, given the external flow inequalities for  $G_i$  at terminals  $Q_i$ , the algorithm to compute the external flow inequalities of G at terminals Q is simple. For each  $R \subseteq Q$ , compute  $R_i = Q_i \cap R$ . Find the m inequalities of the form  $\sum_{r \in R_i} x_r \leq b_{R_i}$ , in the flow inequalities of the  $G_i$ 's, and create an inequality  $\sum_{r \in R} x_r \leq \sum_{i=1}^m b_{R_i}$  for G. This yields the external flow inequalities for G at terminals Q. The entire computation can be done using standard methods in time  $O(q2^q)$ . (The above argument is different from the argument in [15], and results in the better running time. The rest of the proof is similar to what is done in [15], and is included for completeness.)

To find the external flow inequalities of G at terminals  $Q' \subseteq Q$ , we have to drop some terminals—this corresponds to setting all variables  $x_i$ , where  $a_i \in Q - Q'$ , to zero, in the inequalities for G at terminals Q. To see this, observe that the set of all realizable flows in G with terminals Q' is precisely that subset of all realizable flows in G with terminals Q in which the net flow out of any terminal in Q - Q' is zero. Set the variables corresponding to vertices in Q - Q' to zero. The resulting collection of inequalities describes the realizable external flows in G at terminals Q'. We only have to remove the redundant inequalities. Consider a fixed  $R \subseteq Q'$ . In the collection of inequalities, there will be an inequality of the form  $\sum_{a_r \in R} x_r \le \ldots$ , for each set  $P \subseteq Q$ , satisfying  $P \cap Q' = R$ . From each such set of inequalities we retain only one inequality with the minimum right hand side, since all the others are redundant. Doing this for every  $R \subseteq Q'$  yields the desired set of inequalities. Once again, using standard methods, this computation can be done in time  $O(q2^q)$ .

## 8 Closing Remarks

We presented efficient algorithms for the all-pairs min-cut problem on bounded tree-width, planar and sparse networks. The constants in the running time of the algorithms are not small, since they depend on the size of the mimicking networks. For example, in the algorithm for networks of tree-width t, the constant is  $2^{2^{O(t)}}$ . Designing practical algorithms for the APMC problem on sparse networks remains an important open question.

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