Learning DFA from Simple Examples

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Abstract

We present a framework for learning DFA from simple examples. We show that efficient PAC learning of DFA is possible if the class of distributions is restricted to simple distributions where a teacher might choose examples based on the knowledge of the target concept. This answers an open research question posed in Pitt's seminal paper: Are DFA's PAC-identifiable if examples are drawn from the uniform distribution, or some other known simple distribution?. Our approach uses the RPNI algorithm for learning DFA from labeled examples. In particular, we describe an efficient learning algorithm for exact learning of the target DFA with high probability when a bound on the number of states (N) of the target DFA is known in advance. When N is not known, we show how this algorithm can be used for efficient PAC learning of DFAs.

1 Introduction

The problem of learning a DFA with the smallest number of states that is consistent with a given sample (i.e., the DFA accepts each positive example and rejects each negative example) has been actively studied for over two decades. DFAs are recognizers for *regular* languages that are considered to be the simplest class of languages in the formal language hierarchy [Chomsky, 1956; Hopcroft & Ullman, 1979]. An understanding of the issues and pitfalls encountered during the learning of regular languages (or equivalently, identification of the corresponding DFA) might provide insights into the problem of learning more general classes of languages.

Exact learning of the target DFA from an arbitrary presentation of labeled examples is a hard problem [Gold, 1978]. Gold has shown that the problem of identification of the

minimum state DFA consistent with a presentation S comprising of a finite non-empty set of positive examples S^+ and possibly a finite non-empty set of negative examples $S^$ is NP-hard. Under the standard *complexity theoretic* assumption $P \neq NP$, Pitt and Warmuth have shown that no polynomial time algorithm can be guaranteed to produce a DFA with at most $n^{(1-\epsilon)\log\log(n)}$ states from a set of labeled examples corresponding to a DFA with n states [Pitt & Warmuth, 1988].

Efficient learning algorithms for identification of DFA assume that additional information is provided to the learner. Trakhtenbrot and Barzdin have described a polynomial time algorithm for constructing the smallest DFA consistent with a *complete labeled sample* i.e., a sample that includes all strings up to a particular length and the corresponding label that states whether the string is accepted by the target or not [Trakhtenbrot & Barzdin, 1973]. Angluin has shown that given a *live-complete* set of examples (that contains a representative string for each live state of the target DFA) and a knowledgeable teacher to answer *membership queries* it is possible to exactly learn the target DFA [Angluin, 1981]. In a later paper, Angluin has relaxed the requirement of a live-complete set and has designed a polynomial time inference algorithm using both *membership* and *equivalence* queries [Angluin, 1987]. The RPNI algorithm is a framework for identifying a DFA consistent with a given sample S in polynomial time [Oncina & García, 1992]. If S is a superset of a *characteristic set* (see section 2) then the DFA output by the RPNI algorithm is guaranteed to be equivalent to target.

Pitt has surveyed several approaches for *approximate* identification of DFA [Pitt, 1989]. Valiant's distribution-independent model of learning (also called the PAC model) [Valiant, 1984] is widely used for learning several different concept classes approximately. When adapted to the problem of learning DFA, the goal of a PAC learning algorithm is to obtain in polynomial time, with high probability, a DFA that is approximately correct when compared to the target DFA. Even approximate learnability is proven to be a hard problem. Pitt and Warmuth have shown that the problem of polynomially approximate predictability of the class of DFA is hard [Pitt & Warmuth, 1989]. They make use of *prediction preserving reductions* to show that if DFAs are polynomially approximately predictable then so are other known hard to predict concept classes such as *boolean formulas*. Further, under certain *cryptographic assumptions*, Kearns and Valiant show that an efficient algorithm for learning DFA would entail efficient algorithms for solving the following problems that are known to be hard: breaking the *RSA* cryptosystem, factoring *Blum* integers, and detecting *quadratic residues* [Kearns & Valiant, 1989].

The PAC model's requirement of learnability under all conceivable distributions is often considered too stringent. Pitt's paper has identified the following open research problem: Are DFA's PAC-identifiable if examples are drawn from the uniform distribution, or some other known simple distribution? [Pitt, 1989]. Using a variant of Trakhtenbrot and Barzdin's algorithm, Lang has empirically demonstrated that random DFAs are approximately learnable from a sparse uniform sample [Lang, 1992]. However, exact identification of the target DFA was not possible even in the average case with a randomly drawn training sample. Several concept classes are efficiently PAC learnable under restricted classes of distributions while their learnability under the distribution free model is not known [Li & Vitányi, 1991]. Li and Vitányi have proposed a model for PAC learning with *simple* examples wherein the examples are drawn according to the *Solomonoff-Levin universal distribution*. They have shown that learnability under the universal distribution implies learnability under a broad class of simple distributions. Thus, this model is sufficiently general. Recently, this model of simple learning has been extended to a framework where a teacher might choose examples based on the knowledge of the target concept [Denis *et al.*, 1996]. We show that under this extended framework of learning from simple examples (called the PACS model) it is possible to efficiently learn DFA thereby answering the above open research question in the affirmative.

The rest of this paper is organized as follows: Section 2 introduces the necessary definitions and notation. Section 3 summarizes the *RPNI* algorithm. Section 4 describes the learning of DFA with simple examples and section 5 concludes with a discussion of several interesting avenues that merit further investigation.

2 Preliminaries

In this section we introduce the basic definitions and the notation that will be used throughout the paper.

Let Σ be a finite set of symbols called the *alphabet*. Σ^* denotes the set of strings over the alphabet. α, β, γ will be used to denote strings in Σ^* . $|\alpha|$ denotes the length of the string α . λ is a special string called the *null* string and has length 0. Given a string $\alpha = \beta\gamma$, β is the *prefix* of α and γ is the *suffix* of α . Let $Pr(\alpha)$ denote the set of all prefixes of α . A *language* L is a subset of Σ^* . The set $Pr(L) = \{\alpha \mid \alpha\beta \in L\}$ is the set of *prefixes* of the language and the set $L_{\alpha} = \{\beta \mid \alpha\beta \in L\}$ is the set of *tails* of α in L. The *standard order* of strings of the alphabet Σ is denoted by <. If the alphabet is $\Sigma = \{a, b\}$ then the enumeration of strings in the standard order is $\lambda, a, b, aa, ab, ba, bb, aaa, \ldots$ The set of *short prefixes* $S_p(L)$ of a language L is defined as $S_p(L) = \{\alpha \in Pr(L) \mid |\beta\beta \in \Sigma^* \text{ such that } L_{\alpha} = L_{\beta} \text{ and } \beta < \alpha\}$. The *kernel* N(L) of a language L is defined as $N(L) = \{\lambda\} \cup \{\alpha a \mid \alpha \in S_p(L), a \in \Sigma, \alpha a \in Pr(L)\}$. Given two sets S_1 and S_2 , the set difference is denoted by $S_1 \setminus S_2$ and the symmetric difference is denoted by $S_1 \oplus S_2$. The natural logarithm to the base e is denoted by ln and the logarithm to the base 2 is denoted by lg.

2.1 Finite Automata

A deterministic finite state automaton (DFA), A, is a quintuple $A = (Q, \delta, \Sigma, q_0, F)$ where, Q is a finite set of states, Σ is the finite set of input symbols called the alphabet, $q_0 \in Q$ is the start state, $F \subseteq Q$ is the set of accepting states, and δ is the transition function: $Q \times \Sigma \longrightarrow Q$ that gives the next state of the automaton upon reading a particular symbol. A state $d_0 \in Q$ such that $\delta(d_0, a) = d_0 \forall a \in \Sigma$ is called a *dead* state. The extension of δ to handle input strings is denoted by δ^* and it maps $Q \times \Sigma^* \longrightarrow Q$. By definition, $\delta^*(q, \lambda) = q \ \forall q \in Q$ and $\delta^*(q, b\alpha) = \delta^*(\delta(q, b), \alpha)$. The set of all strings accepted by A is its language, L(A). $L(A) = \{\alpha | \delta^*(q_0, \alpha) \in F\}$. The language accepted by a DFA is called a *regular language*. Fig. 1 shows the state transition diagram for a sample DFA. A *non-deterministic* finite automaton (NFA) is defined just like the DFA except that the transition function δ defines a mapping from $Q \times \Sigma \longrightarrow 2^Q$.

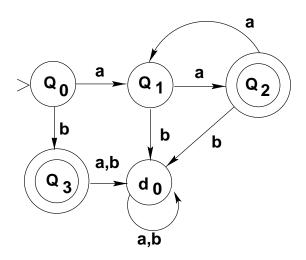


Figure 1: Finite State Automaton.

Given a regular language L(G) there exists a DFA A with minimum number of states such that L(A) = L(G). We call this minimum state acceptor for a regular language the *canonical DFA* and denote it as A(L(G)) (or simply A). Let N denote the number of states of A. It can be shown that the canonical DFA for any regular language can have at most one dead state.

Given a canonical DFA A for a regular language L(G), a labeled example $(\alpha, c(\alpha))$ is a 2-tuple with $\alpha \in \Sigma^*$ and the classification function $c : \Sigma^* \longrightarrow \{+, -\}$ is defined as follows: $c(\alpha) = +$ if $\alpha \in L(G)$ and $c(\alpha) = -$ if $\alpha \notin L(G)$. Thus, (a, -), (b, +), (aa, +),(aaab, -), and (aaaa, +) are labeled examples for the DFA of Fig. 1. Let S^+ denote the set of positive examples (i.e., $\forall \alpha \in S^+ c(\alpha) = +$) and S^- denote the set of negative examples (i.e., $\forall \alpha \in S^- c(\alpha) = -$). We say that a DFA A is consistent with a sample $S = S^+ \cup S^-$ if A accepts all positive examples and rejects all negative examples.

A set S^+ is said to be *structurally complete* with respect to an automaton A if S^+ covers each transition of A and uses every element of the set of final states of A as an accepting state [Pao & Carr, 1978; Parekh & Honavar, 1993; Dupont *et al.*, 1994]. It can be verified that the set $S^+ = \{b, aa, aaaa\}$ is structurally complete with respect to the DFA in Fig. 1. Given a set S^+ , let $PTA(S^+)$ denote the *prefix tree acceptor* for S^+ . $PTA(S^+)$ is a DFA that contains a path from the start state to an accepting state for each string in S^+ modulo common prefixes. Clearly, $L(PTA(S^+)) = S^+$. The *PTA* for the set S^+ (given above) is shown in Fig. 2.

Given an automaton A and a partition π on the set of states Q of A (ignoring the dead state d_0 and its associated transitions), we define the quotient automaton A_{π} =

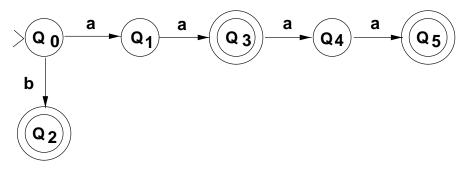


Figure 2: Prefix Tree Automaton.

 $(Q_{\pi}, \delta_{\pi}, \Sigma, B(q_0, \pi), F_{\pi})$ obtained by merging the states of A that belong to the same block of the partition π as follows: $Q_{\pi} = \{B(q, \pi) \mid q \in Q\}$ is the set of states with each state represented uniquely by the block $B(q, \pi)$ of the partition π that contains the state $q, F_{\pi} = \{B(q, \pi) \mid q \in F\}$ is the set of accepting states, and $\delta_{\pi} : Q_{\pi} \times \Sigma \longrightarrow 2^{Q_{\pi}}$ is the transition function such that $B(q_j, \pi) = \delta_{\pi}(B(q_i, \pi), a) \forall B(q_i, \pi), B(q_j, \pi) \in Q_{\pi},$ $\forall a \in \Sigma \text{ iff } q_i, q_j \in Q \text{ and } q_j = \delta(q_i, a).$ Note that a quotient automaton of a DFA might be a NFA and vice-versa. For example, the quotient automaton corresponding to the partition $\pi = \{\{Q_0, Q_1\}, \{Q_2\}, \{Q_3\}\}$ of the set of states of the DFA in Fig. 1 is shown in Fig. 3.

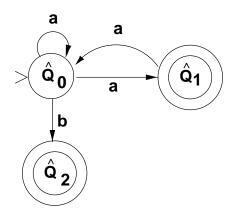


Figure 3: Quotient Automaton.

The set of all derived automata obtained by systematically merging the states of A represents a *lattice* of FSA [Pao & Carr, 1978]. This lattice is ordered by the grammar cover relation \preceq . Given two partitions $\pi_i = \{B_1, B_2, \ldots, B_r\}$ and $\pi_j = \{B_1, B_2, \ldots, B_k\}$ of A, we say that π_i covers π_j (written $\pi_j \preceq \pi_i$) if r = k - 1 and for some $1 \le l, m \le k$, $\pi_i = \{\pi_j \setminus \{B_l, B_m\} \cup \{B_l \cup B_m\}\}$. The transitive closure of \preceq is denoted by \ll . We say that $A_{\pi_i} \ll A_{\pi_i}$ iff $L(A_{\pi_i}) \subseteq L(A_{\pi_i})$.

Given a regular language L(G), its corresponding canonical acceptor A, and a set S^+ that is structurally complete with respect to A, the lattice $\Omega(S^+)$ derived from $PTA(S^+)$ is guaranteed to contain A [Pao & Carr, 1978; Parekh & Honavar, 1993; Dupont *et al.*, 1994].

A sample $S = S^+ \cup S^-$ is said to be *characteristic* with respect to a regular language L(G) (with a canonical acceptor A) if it satisfies the following two conditions [Oncina & García, 1992]:

- $\forall \alpha \in N(L(G))$, if $\alpha \in L(G)$ then $\alpha \in S^+$ else $\exists \beta \in \Sigma^*$ such that $\alpha \beta \in S^+$.
- $\forall \alpha \in S_p(L(G)), \forall \beta \in N(L(G)), \text{ if } L(G)_{\alpha} \neq L(G)_{\beta} \text{ then } \exists \gamma \in \Sigma^* \text{ such that } (\alpha \gamma \in S^+ \text{ and } \beta \gamma \in S^-) \text{ or } (\beta \gamma \in S^+ \text{ and } \alpha \gamma \in S^-).$

Intuitively, condition 1 implies structural completeness with respect to A and condition 2 implies that for any two distinct states of A there is a suffix γ that would correctly distinguish them. Given the language L(G) corresponding to the DFA A in Fig. 1, the set of short prefixes is $S_p(L(G)) = \{\lambda, a, b, aa\}$ and the kernel is $N(L(G)) = \{\lambda, a, b, aa, aaa\}$. It can be easily verified that the set $S = S^+ \cup S^-$ where $S^+ = \{b, aa, aaa\}$ and $S^- = \{\lambda, a, aaa, baa\}$ is a characteristic sample for L(G).

2.2 Kolmogorov Complexity

The Kolmogorov Complexity of an object x is a measure of the descriptional (or representational) complexity of x. We will consider the *prefix* version of the Kolmogorov complexity denoted by K. Given a Turing machine implementing the partial recursive function $\phi : \{0,1\}^* \xrightarrow{partial} \{0,1\}^*$, a program $\pi \in \{0,1\}^*$, and strings $\alpha, \beta \in \{0,1\}^*$, the Kolmogorov complexity of α relative to ϕ is defined as: $K_{\phi}(\alpha) = \min\{|\pi| \mid \phi(\pi) = \alpha\}$ and the conditional Kolmogorov complexity of α given β relative to ϕ is defined as: $K_{\phi}(\alpha \mid \beta) = \min\{|\pi| \mid \phi(\langle \pi, \beta \rangle) = \alpha\}$ where $\langle x, y \rangle$ is the standard pairing function¹.

Intuitively, the Kolmogorov complexity of an object with respect to a particular Turing Machine (M) is the length of the shortest description of the object on M. Prefix Turing Machines can be effectively ennumerated and there exists a Universal Turing Machine (U) capable of simulating every Prefix Turing Machine. Assume that the Universal Turing Machine implements the partial function ψ . The Optimality Theorem for Kolmogorov Complexity guarantees that for any prefix Turing machine ϕ there exists a constant c_{ϕ} such that for any strings α and β $K_{\psi}(\alpha \mid \beta) \leq K_{\phi}(\alpha \mid \beta) + c_{\phi}$. Note that we use the name of the Turing Machine (say M) and the partial function it implements (say ϕ) interchangeably i.e., $K_{\phi}(\alpha) = K_M(\alpha)$. Further, by the Invariance Theorem it can be shown that for any two universal machines ψ_1 and ψ_2 there is a constant $\eta \in \mathcal{N}$ such that for all strings α and β , $|K_{\psi_1}(\alpha \mid \beta) - K_{\psi_2}(\alpha \mid \beta)| \leq \eta$. Thus, we can fix a single universal Turing machine U and denote $K(\alpha) = K_U(\alpha)$ and $K(\alpha|\beta) = K_U(\alpha|\beta)$. It can be shown that $K(\alpha) \leq |\alpha| + \eta$. Finally, since K denotes the prefix Kolmogorov complexity it can be shown by Kraft's inequality that $\sum_{\alpha \in \Sigma^*} 2^{-K(\alpha)} \leq 1$. The reader is referred to [Li & Vitányi, 1993] for a detailed description of Kolmogorov complexity and related topics.

¹Define $\langle x, y \rangle = bd(x)01y$ where bd is the bit doubling function defined as bd(0) = 00, bd(1) = 11, and $bd(ax) = aabd(x), a \in \{0, 1\}$.

2.3 Universal Distribution

The set of programs for a string α relative to a Turing Machine M is defined as: $PROG_M(\alpha) = \{\pi \mid M(\pi) = \alpha\}$. The algorithmic probability of α relative to M is defined as $\mathbf{m}_M(\alpha) = \Pr(PROG_M)$. The algorithmic probability of α with respect to the Universal Turing Machine is denoted as $\mathbf{m}_U(\alpha) = \mathbf{m}(\alpha)$. \mathbf{m} is known as the Solomonoff-Levin distribution. It is the universal enumerable probability distribution, in that, it multiplicatively dominates all enumerable probability distributions. Thus, for an enumerable probability distribution P there is a constant $\chi \in \mathcal{N}$ such that for all strings α , $\chi \mathbf{m}(\alpha) \ge P(\alpha)$. The coding theorem due independently to Schnorr, Levin and Chaitin [Li & Vitányi, 1993] states that $\exists \eta \in \mathcal{N} \ \forall \alpha \ \mathbf{m}_M(\alpha) = 2^{\eta - K(x)}$. Intuitively this means that if there are several programs for a string α on some machine M then there is a short program for α on the Universal Machine (i.e., α has a low Kolmogorov complexity). By optimality of \mathbf{m} it can be shown that: $\exists \eta \in \mathcal{N}, \ \forall \alpha \in \{0,1\}^*, \ 2^{-K(\alpha)} \le \mathbf{m}(\alpha) \le 2^{\eta - K(\alpha)}$. Given a string $r \in \Sigma^*$ the universal distribution based on the knowledge of r, \mathbf{m}_r , is defined as $\mathbf{m}_r(\alpha) = \lambda_r 2^{-K(\alpha|r)}$ where $\lambda_r \sum_{\alpha \in \Sigma^*} 2^{-K(\alpha|r)} = 1$ (i.e., $\lambda_r \ge 1$).

2.4 PAC Learning Model

The PAC learning model [Valiant, 1984] describes a probabilistic framework for approximate learning of concept classes from labeled examples. We present the definition of PAC-learning that is appropriate for learning DFA [Pitt, 1989].

Let \mathcal{X} denote the sample space defined as the set of all strings Σ^* . Let $x \subseteq \mathcal{X}$ denote a concept. For our purpose, x is a regular language. We identify the concept with the corresponding DFA and denote the class of all DFA as the concept class \mathcal{C} . The representation \mathcal{R} that assigns a name to each DFA in \mathcal{C} is defined as a function $\mathcal{R} : \mathcal{C} \longrightarrow \{0,1\}^*$. \mathcal{R} is the set of canonical encodings for the DFA in \mathcal{C} . Assume that there is an unknown and arbitrary but fixed distribution \mathcal{D} according to which the examples of the target concept are drawn. In the context of learning DFA, \mathcal{D} is restricted to a probability distribution on strings of Σ^* of length at most m.

Definition: [Pitt, 1989]

DFAs are PAC-identifiable *iff* there exists a (possibly randomized) algorithm \mathcal{A} such that on input of any parameters ϵ and δ , for any DFA M of size N, for any number m, and for any probability distribution \mathcal{D} on strings of Σ^* of length at most m, if \mathcal{A} obtains labeled examples of M generated according to the distribution \mathcal{D} , then \mathcal{A} produces a DFA M'with probability at least $1 - \delta$, the probability (with respect to distribution \mathcal{D}) of the set $\{\alpha \mid \alpha \in L(M) \oplus L(M')\}$ is at most ϵ . The run time of \mathcal{A} (and hence the number of randomly generated examples obtained by \mathcal{A}) is required to be polynomial in N, m, $1/\epsilon, 1/\delta$, and $|\Sigma|$.

PAC learning models natural learning in that it is fast (learning takes place in polynomial time) and it suffices to learn approximately. Angluin's L^* algorithm [Angluin,

1987] that learns DFA in polynomial time using *membership* and *equivalence* queries can be recast under the PAC framework to learn by posing membership queries alone. We present a framework for PAC learning from *simple* examples drawn according to the universal distribution.

3 The RPNI Algorithm

The regular positive and negative inference (RPNI) algorithm [Oncina & García, 1992] is a polynomial time algorithm for identification of a DFA consistent with a given sample $S = S^+ \cup S^-$. Further, if the sample is a characteristic sample for the target DFA the algorithm is guaranteed to return a canonical representation of the target DFA. Our description of RPNI algorithm is based on the explanation given in [Dupont, 1996].

The algorithm constructs a prefix tree acceptor $PTA(S^+)$ for the examples in S^+ . Clearly, each state of $PTA(S^+)$ corresponds to a unique element of the set of prefixes of S^+ i.e., $Pr(S^+)$. If the set $Pr(S^+)$ is sorted by the standard order of strings then the states of $PTA(S^+)$ could be labeled by the index of the corresponding string in the ordered set. Let \overline{N} denote the number of states of $PTA(S^+)$. The algorithm performs an ordered search in the space of partitions of the set of states of $PTA(S^+)$ under the control of the set of negative examples S^- . The partition, π_0 , corresponding to the automaton $PTA(S^+)$ itself is $\{\{0\}, \{1\}, \ldots, \{\overline{N}-1\}\}$.

Algorithm

Input: A sample $S = S^+ \cup S^-$ **Output**: A DFA compatible with S

begin

```
\pi = \pi_0 = \{\{0\}, \{1\}, \dots, \{\overline{N} - 1\}\}\

M = PTA(S^+)

for i = 1 to \overline{N} - 1

for j = 0 to i - 1
```

```
for j = 0 to i - 1

\tilde{\pi} = \pi \setminus \{B(i, \pi), B(j, \pi)\} \cup \{B(i, \pi) \cup B(j, \pi)\}

M_{\tilde{\pi}} = derive(M, \tilde{\pi})

\hat{\pi} = determistic\_merge(M_{\tilde{\pi}})

if compatible(M_{\hat{\pi}}, S^-)

then

M = M_{\hat{\pi}}

\pi = \hat{\pi}

break

end if

end for
```

```
end for
```

return M end

At each step *i* the algorithm attempts to refine the current partition by merging the blocks in order such that the quotient automaton corresponding to the refined partition is consistent with the negative sample S^- . The function $derive(M, \tilde{\pi})$ returns the quotient automaton $M_{\tilde{\pi}}$ of M with respect to the partition $\tilde{\pi}$. Since $M_{\tilde{\pi}}$ might be a NFA, the function $determistic_merge(M_{\tilde{\pi}})$ returns the partition $\hat{\pi}$ obtained by successively merging the blocks in $\tilde{\pi}$ that cause non-determinism. The resulting automaton $(M_{\hat{\pi}})$ is guaranteed to be a DFA. The function, $compatible(M_{\hat{\pi}}, S^-)$ returns True if $M_{\hat{\pi}}$ is compatible with all examples in S^- and False otherwise.

Example

We demonstrate the execution of the RPNI algorithm on the task of learning the DFA in Fig. 1. Assume that we are given the *characteristic* sample $S = S^+ \cup S^-$ where $S^+ = \{b, aa, aaaa\}$ and $S^- = \{\lambda, a, aaa, baa\}$. The FSA $M = PTA(S^+)$ is depicted in Fig. 2 where the states are numbered in the standard order. The initial partition $\pi = \pi_0 = \{\{0\}, \{1\}, \{2\}, \{3\}, \{4\}, \{5\}\}\}$. First, we attempt to merge the blocks 1 and 0 of the partition π . The quotient FSA $M_{\tilde{\pi}}$ and the FSA $M_{\hat{\pi}}$ obtained after invoking *deterministic_merge* are demonstrated in Fig. 4. Clearly the DFA $M_{\hat{\pi}}$ accepts the negative example $\lambda \in S^-$. Thus, the current partition π remains unchanged.

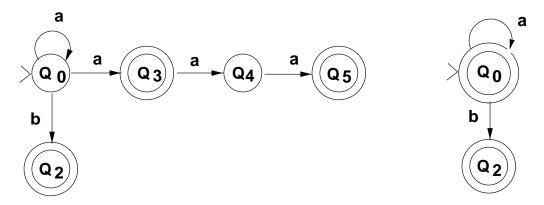


Figure 4: $M_{\tilde{\pi}}$ obtained by fusing blocks 1 and 0 of π and the corresponding $M_{\hat{\pi}}$

Next we attempt to merge the blocks 2 and 0 of the partition. The quotient FSA $M_{\tilde{\pi}}$ is depicted in Fig. 5. Since $M_{\tilde{\pi}}$ is a DFA, the procedure *deterministic_merge* returns the same DFA i.e., $M_{\hat{\pi}} = M_{\tilde{\pi}}$. $M_{\hat{\pi}}$ accepts the negative example $\lambda \in S^-$ and hence the partition π remains unchanged.

Table 1 lists the different partitions $\tilde{\pi}$ obtained by fusing the blocks of π_0 , the partitions $\hat{\pi}$ obtained by *deterministic_merge* of $\tilde{\pi}$, and the negative example (belonging

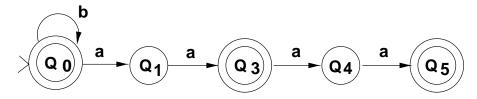


Figure 5: $M_{\tilde{\pi}}$ (same as $M_{\hat{\pi}}$) obtained by fusing blocks 2 and 0 of π .

to S^-), if any, that is accepted by the quotient FSA $M_{\hat{\pi}}$. The partitions marked * are the current representation of the partition π (i.e., the partition that is consistent with all examples of S^-). It is easy to see that the DFA corresponding to the partition $\pi = \{\{0\}, \{1, 4\}, \{2\}, \{3, 5\}\}$ is exactly the target DFA we are trying to learn (Fig. 1).

Partition $\tilde{\pi}$	Partition $\hat{\pi}$	Negative Example
$\{\{0,1\},\{2\},\{3\},\{4\},\{5\}\}$	$\{\{0, 1, 3, 4, 5\}, \{2\}\}$	a
$\{\{0,2\},\{1\},\{3\},\{4\},\{5\}\}\$	$\{\{0,2\},\{1\},\{3\},\{4\},\{5\}\}$	λ
$\{\{0\},\{1,2\},\{3\},\{4\},\{5\}\}$	$\{\{0\},\{1,2\},\{3\},\{4\},\{5\}\}$	a
$\{\{0,3\},\{1\},\{2\},\{4\},\{5\}\}$	$\{\{0,3\},\{1,4\},\{2\},\{5\}\}$	λ
$\{\{0\},\{1,3\},\{2\},\{4\},\{5\}\}$	$\{\{0\},\{1,3,4,5\},\{2\}\}$	a
$\{\{0\},\{1\},\{2,3\},\{4\},\{5\}\}$	$\{\{0\},\{1\},\{2,3\},\{4\},\{5\}\}$	baa
$\{\{0,4\},\{1\},\{2\},\{3\},\{5\}\}\$	$\{\{0,4\},\{1,5\},\{2\},\{3\}\}$	a
$\{\{0\},\{1,4\},\{2\},\{3\},\{5\}\}$	$\{\{0\},\{1,4\},\{2\},\{3,5\}\}^*$	—
$\{\{0,3,5\},\{1,4\},\{2\}\}$	$\{\{0,3,5\},\{1,4\},\{2\}\}$	λ
$\{\{0\},\{1,3,4,5\},\{2\}\}$	$\{\{0\},\{1,3,4,5\},\{2\}\}$	a
$\{\{0\},\{1,4\},\{2,3,5\}\}$	$\{\{0\},\{1,4\},\{2,3,5\}\}$	baa
$\{\{0\},\{1,4\},\{2\},\{3,5\}\}$	$\{\{0\},\{1,4\},\{2\},\{3,5\}\}^*$	
$\{\{0\},\{1,3,4,5\},\{2\}\}$	$\{\{0\},\{1,3,4,5\},\{2\}\}$	a

Table 1: Execution of the RPNI algorithm.

If $||S^+||$ and $||S^-||$ denote the sums of lengths of each example in S^+ and S^- respectively then it can be shown that the time complexity of the RPNI algorithm is $\mathcal{O}((||S^+||+||S^-||) \cdot ||S^+||^2)$. The interested reader is referred to [Oncina & García, 1992] for the correctness proof and the analysis of the time complexity of the RPNI algorithm.

4 Learning from Simple Examples

The learnability of DFA under the standard PAC model is known to be hard. Restricting the underlying distribution of the PAC model to the universal distribution results in an interesting framework for PAC learning with *simple* examples. Concept classes such as $\log n$ -term DNF and simple k-reversible DFA are PAC learnable with simple examples whereas their PAC learnability in the standard sense is unknown [Li & Vitányi, 1991]. Further, the learning system might be aided by a benign teacher who knows the target concept and uses this knowledge in selecting the examples. This scheme due to [Denis *et al.*, 1996] is called the PACS model. Under this model examples with low Kolmogorov complexity are called simple examples. Specifically, for a concept with representation r, the set $S_{sim}^r = \{\alpha \mid K(\alpha|r) \leq \mu lg(|r|)\}$ (where μ is a constant) is the set of simple examples for the concept. According to the universal distribution, simple examples have higher probability of being drawn. Formally, the probability of drawing an example α for a target concept with representation r is given as $\mathbf{m}_r(\alpha) = \lambda_r 2^{-K(\alpha|r)}$ where λ_r is a positive constant. Concept classes such as *poly-term* DNF and k-reversible DFA are shown to be learnable under the PACS model [Denis *et al.*, 1996]. We demonstrate the use of the RPNI algorithm under the PACS framework to provide a mechanism for efficiently learning DFA from simple examples.

A representative sample for a given concept is a set of examples that in some sense contains the necessary information for inference of the concept. For example, if r is the representation of a N state DFA A, a characteristic sample for A can be treated as a representative sample for A. The Occam's Razor theorem for the PACS model [Denis *et al.*, 1996] states that if there exists a representative sample of simple examples for each concept in a concept class then the concept class is PACS learnable. Let C be a concept class and \mathcal{R} be the set of representations of C. Consider a concept in C that has a representation r and the set S_{sim}^r of simple examples i.e., $\forall \alpha \in S_{sim}^r$, $K(\alpha|r) \leq \mu \lg(|r|)$. Further, let $S_{sim,rep}^r$ denotes a set of simple representative examples for the concept rsuch a set exists.

Lemma 1: (Due to [Denis *et al.*, 1996]²)

Suppose that a sample S is drawn according to \mathbf{m}_r . For an integer $l \ge |r|$, and $0 < \delta \le 1$, if $|S| \ge \kappa l^{\mu} (\lg(1/\delta) + \lg(l^{\mu}))$, then with probability greater than $1 - \delta$, $S_{sim}^r \subseteq S$ where κ is a constant.

Proof:

Claim 1.1: $\forall \alpha \in S_{sim}^r, \mathbf{m}_r(\alpha) \geq \lambda_r l^{-\mu}.$

$$\mathbf{m}_{r}(\alpha) = \lambda_{r} 2^{-K(\alpha|r)}$$

$$\geq \lambda_{r} 2^{-\mu \lg |r|}$$

$$\geq \lambda_{r} |r|^{-\mu}$$

$$\geq \lambda_{r} l^{-\mu}$$

Claim 1.2: $|S_{sim}^r| \le 2l^{\mu}$.

$$\begin{aligned} |S_{sim}^r| &\leq |\{\alpha \in \{0,1\}^* \mid K(\alpha|r) \leq \mu \lg(|r|)\} \\ &\leq |\{\alpha \in \{0,1\}^* \mid K(\alpha|r) \leq \mu \lg(l)\}| \end{aligned}$$

 $^{^{2}}$ We have presented the original results due to Denis *et al* as two different lemmas for the sake of clarity

$$\begin{aligned} &\leq \quad \left| \left\{ \boldsymbol{\beta} \in \{0,1\}^* \mid |\boldsymbol{\beta}| \leq \mu \mathrm{lg}(l) \right\} \right| \\ &\leq \quad 2^{\mu \mathrm{lg}(l)+1} \\ &\leq \quad 2l^{\mu} \end{aligned}$$

Claim 1.3: If $|S| \ge \kappa l^{\mu}(\lg(1/\delta) + \lg(l^{\mu}))$ then $\Pr(S^{r}_{sim} \subseteq S) \ge 1 - \delta$.

$$\begin{split} \Pr(\alpha \in S^r_{sim} \text{ is not sampled in one random draw}) &\leq (1 - \lambda_r l^{-\mu}) \text{ (claim 1.1)} \\ &\leq (1 - l^{-\mu}) \text{ (since } \lambda_r \geq 1) \\ \Pr(\alpha \in S^r_{sim} \text{ is not sampled in } |S| \text{ random draws}) &\leq (1 - l^{-\mu})^{|S|} \\ \Pr(\text{some } \alpha \in S^r_{sim} \text{ is not sampled in } |S| \text{ random draws}) &\leq 2l^{\mu}(1 - l^{-\mu})^{|S|} \text{ (claim 1.2)} \\ \Pr(S^r_{sim} \not\subseteq S) &\leq 2l^{\mu}(1 - l^{-\mu})^{|S|} \end{split}$$

In order to get $\Pr(S_{sim}^r \subseteq S) \ge 1 - \delta$ we must have

$$\begin{array}{rcl} 2l^{\mu}(1-l^{-\mu})^{|S|} &\leq & \delta \\ & 2l^{\mu}(e^{-l^{-\mu}})^{|S|} &\leq & \delta, & \text{since } 1-x \leq e^{-x} \\ \ln(2) + \ln(l^{\mu}) - |S|l^{-\mu} &\leq & \ln(\delta) \\ & & |S| &\geq & l^{\mu} \left(\ln(2) + \ln(l^{\mu}) + \ln(1/\delta)\right) \\ & & |S| &\geq & \kappa l^{\mu} \left(\lg(l^{\mu}) + \lg(1/\delta)\right) \text{ where } \kappa \text{ is a constant} \end{array}$$

Thus, $\Pr(S_{sim}^r \subseteq S) \ge 1 - \delta$

Corollary 2:

Suppose that a sample S is drawn according to \mathbf{m}_r . For an integer $l \ge |r|$, and $0 < \delta \le 1$, if $|S| \ge \kappa l^{\mu} (\lg(1/\delta) + \lg(l^{\mu}))$, then with probability greater than $1 - \delta$, $S_{sim,rep}^r \subseteq S$ where κ is a constant.

Proof:

Follows immediately from Lemma 1 since $S_{sim,rep}^r \subseteq S_{sim}^r$.

Thus, we have shown that if there exists a representative set of simple examples for a concept (r) and an adequately large sample S is drawn according \mathbf{m}_r then with very high probability, the representative set of simple examples is a subset of S. Further, this holds for all representative sets of simple examples for r. Next we demonstrate that for any DFA there exists a characteristic set of simple examples.

<u>Lemma 3</u>:

For any N state DFA with canonical encoding $r(|r| = \mathcal{O}(N \lg(N)))$, there exists a characteristic sample of simple examples (denoted by $S^r_{sim,rep}$) such that each string of this sample is of length at most 2N - 1.

Proof:

Given the canonical encoding r of a DFA $A = (Q, \delta, \Sigma, q_0, F)$ it is possible to find a characteristic set of simple examples as follows:

- 1. Fix an enumeration of the shortest paths (in standard order) from the state q_0 to each state in Q except the dead state. This is the set of short prefixes of A. There are at most N such paths and each path is of length at most N 1.
- 2. Fix an enumeration of paths that includes each path identified above and its extension by each letter of the alphabet Σ. From the paths just enumerated retain only those that do not lead to a dead state of A. This represents the kernel of A. There are at most N(|Σ| + 1) such paths and each path is of length at most N.
- 3. The strings for $S_{sim,rep}^r = S_{sim,rep}^{r,+} \cup S_{sim,rep}^{r,-}$ are now evaluated as follows:
 - (a) For each string α identified in step 2 above, determine the first suffix β in the standard enumeration of strings such that $\alpha\beta \in L(A)$. Since $|\alpha| \leq N$ and β is the shortest suffix in the standard order it is clear that $|\alpha\beta| \leq 2N 1$. Each such $\alpha\beta$ is a member of $S_{sim,rep}^{r,+}$.
 - (b) For each pair of strings (α, β) in order where α is a string identified in step 1 and β is a string identified in step 2 determine the first suffix γ in the standard enumeration of strings such that $\alpha\gamma \in L(A)$ and $\beta\gamma \notin L(A)$ or vice versa. Since $|\alpha| \leq N 1$, $|\beta| \leq N$, and γ is the shortest distinguishing suffix for the states represented by α and β it is clear that $|\alpha\gamma|, |\beta\gamma| \leq 2N 1$. The accepted string from among $\alpha\gamma$ and $\beta\gamma$ is a member of $S_{sim,rep}^{r,+}$ and the rejected string is a member of $S_{sim,rep}^{r,-}$.

It is clear that $|S_{sim,rep}^{r,+}| \leq (N^2 + N)(|\Sigma| + 1), |S_{sim,rep}^{r,-}| \leq N^2(|\Sigma| + 1)$, and the length of each string in S is less than 2N - 1.

Given a Turing machine TM (with knowledge of the target concept r) that implements the above algorithm for computing the set $S^r_{sim,rep}$, it is clear that given an index of length at most $\lg(3|\Sigma|N^2)$ bits TM will be able to extract the corresponding string belonging to $S^r_{sim,rep}$. Thus, $\forall \alpha \in S^r_{sim,rep}$

$$\begin{array}{rcl} K(\alpha|r) & \leq & \lg(3|\Sigma|N^2) \\ & \leq & \mu \lg(|r|) \end{array}$$

This proves the lemma.

Theorem 4:

For all N, the class $\mathcal{C}^{\leq N}$, of DFA whose canonical representations have at most N states is probably exactly learnable under the PACS model.

<u>Proof</u>:

Let A be a canonical DFA with at most N states and r be its canonical encoding. We define the simple representative sample $S_{sim,rep}^r$ to be the characteristic sample of A evaluated as described in lemma 3 above. Recall that the length of each example in $S_{sim,rep}^r$ is at most 2N - 1. Now consider the algorithm \mathcal{A} that draws a sample S with the following properties:

- 1. $S=S^+\cup S^-$ is a set of positive and negative examples corresponding to the target DFA A
- 2. The examples in S are drawn at random according to the distribution \mathbf{m}_r

3.
$$\forall \alpha \in S \ K(\alpha|r) \le \mu \lg(|r|)$$

4. $|S| \ge \kappa l^{\mu} (\lg(1/\delta) + \lg(l^{\mu}))$

Algorithm \mathcal{A}

Input: $N, 1/\delta$ Output: A DFA M

begin

Randomly draw a labeled sample S according to \mathbf{m}_r . Retain only those examples in S that have length at most 2N - 1. M = RPNI(S). return(M).

end

In lemma 3 we have identified $S_{sim,rep}^r$ to be the characteristic set of simple examples with the length of each example at most 2N - 1. From lemma 2 we know that with probability greater than $1 - \delta$, $S_{sim,rep}^r \subseteq S$. From the correctness proof of the RPNI algorithm we know that if S is a superset of a characteristic sample for the canonical DFA A corresponding to the target then the DFA M returned by RPNI is equivalent to A. Since the size of S is polynomial in N and $1/\delta$ and the length of each string in S is restricted to 2N - 1, the RPNI algorithm and thus the algorithm \mathcal{A} can be implemented to run in time polynomial in N and $1/\delta$.

Thus, the class $\mathcal{C}^{\leq N}$ is exactly learnable with probability greater than $1 - \delta$ under the PACS model.

We now show that the class of DFA can be identified in polynomial time under the PACS model. Let A be the canonical representation of the target DFA, N be the number of states of A, and r be the canonical encoding of A. Since N might not be known in advance we present a PAC learning algorithm \mathcal{A} that iterates over successively larger

guesses for N. At each step the algorithm draws a random sample according to \mathbf{m}_r , applies the RPNI algorithm to construct a DFA, and tests the DFA using another randomly drawn test sample. If the DFA is consistent with the test sample then the algorithm outputs the representation of the DFA and halts. Otherwise the algorithm continues with the next guess for N.

<u>Theorem 5</u>:

The concept class C of DFA is learnable in polynomial time under the PACS model.

<u>Proof</u>: We present the following learning algorithm for the PACS model and prove its correctness.

Algorithm \mathcal{A}

```
Input: \epsilon, \delta
Output: A DFA M
```

begin

- 1) $i = 1, EX = \phi, p(0, 1/\delta) = 0$
- 2) Repeat

Draw $p(i, 1/\delta) - p(i - 1, 1/\delta)$ examples according to \mathbf{m}_r Add the examples just drawn to the set EXLet S be the subset of examples in EX that have length at most 2i - 1 M = minimize(RPNI(S))Draw $q(i, 1/\epsilon, 1/\delta)$ examples according to \mathbf{m}_r and call this set TTest M on TIf M is consistent with TThen Output M and halt Else i = i + 1until eternity

end

In the above algorithm the polynomial p is defined such that a sample S of size $p(N, 1/\delta)$ contains the set of simple representative examples $S_{sim,rep}^r$ with probability greater than $1 - \delta$. Note that according to lemma 2, $p(N, 1/\delta) = \mathcal{O}(l^{\mu} (\lg(l^{\mu}) + \lg(1/\delta)))$ will satisfy this constraint. The polynomial q is defined as $q(i, 1/\epsilon, 1/\delta) = \frac{1}{\epsilon} [2\ln(i+1) + \ln(\frac{1}{\delta})]$.

From lemma 3, it is clear that for any step i of the algorithm $(i \ge N)$, the sample S will include the characteristic sample of simple examples $(S^r_{sim,rep})$ with probability greater than $1 - \delta$. In this case the RPNI algorithm will return a DFA M that is equivalent to the target A and hence M will be consistent with the test sample T. Thus, the algorithm will halt and correctly output the target DFA with probability greater than $1-\delta$. Consider the probability that the algorithm halts at some step i and returns a DFA M with error greater than ϵ i.e., the probability (according to the distribution \mathbf{m}_r) of the set $\{\alpha \mid \alpha \in L(M) \oplus L(M')\}$ is at least ϵ .

 $\begin{aligned} \Pr(M \text{ and } A \text{ are consistent on some } \alpha) &\leq 1 - \epsilon \\ \Pr(M \text{ and } A \text{ are consistent on all } \alpha \in T) &\leq (1 - \epsilon)^{|T|} \\ &\leq (1 - \epsilon)^{\frac{1}{\epsilon} [2\ln(i+1) + \ln(\frac{1}{\delta})]} \\ &\leq e^{-[2\ln(i+1) + \ln(\frac{1}{\delta})]} \\ &\leq \frac{\delta}{(i+1)^2} \end{aligned}$

The probability that the algorithm halts at any step i and returns a DFA with error greater than ϵ is at most $\sum_{i=1}^{\infty} \frac{\delta}{(i+1)^2}$ which can be shown to be strictly less than δ . Thus, we have shown that with probability greater than $1 - \delta$ the algorithm returns a DFA with error at most ϵ . Further, it is easy to see that the running time of the algorithm is polynomial in N, $|\Sigma|$, $1/\epsilon$, $1/\delta$, and m (where m is the length of the longest test example seen by the algorithm).

Thus, the class of DFA is efficiently PAC learnable under the PACS model. \Box

5 Discussion

The problem of exactly learning the target DFA from an arbitrary set of labeled examples and the problem of approximating the target DFA from labeled examples under Valiant's PAC learning framework are both known to be hard problems. Thus, the question as to whether DFA are efficiently learnable under some restricted yet fairly general and practically useful classes of distributions was clearly of interest. In this paper, we have answered this question in the affirmative by providing a framework for efficient PAC learning of DFA from simple examples.

In particular, we have shown that if a benign teacher (or nature) provides labeled examples of a target DFA drawn according to the universal distribution \mathbf{m}_r , then with probability at least $1 - \delta$, this sample is guaranteed to include a characteristic set of examples for the target DFA when the sample size is polynomial in the number of states of the target DFA and $\lg(\frac{1}{\delta})$. The RPNI algorithm [Oncina & García, 1992] is guaranteed to return a DFA that is equivalent to the target DFA provided the set of examples given to the algorithm includes a characteristic set.

Thus, by casting the RPNI algorithm in the framework of learning from simple examples we demonstrate probably exact leanability of DFA from labeled examples. Further, we show that when an upper bound on the number of states of the target DFA is unknown, we can use this algorithm iteratively, to efficiently PAC learn the concept class of DFAs for any desired error and confidence parameters.

The class of simple distributions includes a large variety of probability distributions (including all computable distributions that are characterized by finite precision parameters). Li and Vitanyi have shown that a concept class is efficiently learnable under the universal distribution if and only if it is efficiently learnable under each simple distribution [Li & Vitányi, 1991] provided the sampling is done according to the universal distribution. This raises the possibility of using sampling under the universal distribution to learn under all computable distributions. However, the universal distribution is not computable. Whether one can instead get by with a polynomially computable approximation of the universal distribution remains an open question. It is known that the universal distribution for the class of polynomially-time bounded simple distributions is computable in exponential time [Li & Vitányi, 1991]. Thus we have a number of interesting possibilities for learning under simple distributions.

A related question of interest has to do with the nature of environments that can be modeled by simple distributions. In particular, if Kolmogorov complexity is an appropriate measure of the intrinsic complexity of objects in nature and if nature (or the teacher) has a propensity for simplicity, then it stands to reason that the examples presented to the learner by the environment are likely to be generated by a simple distribution. Against this background, empirical evaluation of the performance of the proposed algorithms using examples that come from natural domains is clearly of interest.

In the incremental version of the RPNI algorithm [Dupont, 1996] the learner maintains a hypothesis that is consistent with all labeled examples seen thus far and modifies it whenever a new inconsistent example is observed. The convergence of this algorithm relies on the fact that sooner or later, the set of labeled examples seen by the learner will include a characteristic set. If in fact the stream of examples provided to the learner is drawn according to a simple distribution, our results show that in an incremental setting the characteristic set would be made available relatively early (during learning) with a sufficiently high probability and hence the algorithm will converge quickly to the desired target.

Some of the negative results in approximate identification of DFA are derived by showing that an efficient algorithm for learning DFA would entail algorithms for solving known hard problems such as *learning boolean formulae* [Pitt & Warmuth, 1988] and *breaking the RSA cryptosystem* [Kearns & Valiant, 1989]. It would be interesting to explore the implications of our results on efficient learning of DFA from simple examples on these problems.

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