Medial Representations

Computational Imaging and Vision

Managing Editor

MAX VIERGEVER

Utrecht University, The Netherlands

Series Editors

GUNILLA BORGEFORS, Centre for Image Analysis, SLU, Uppsala, Sweden RACHID DERICHE, INRIA, France
THOMAS S. HUANG, University of Illinois, Urbana, USA
KATSUSHI IKEUCHI, Tokyo University, Japan
TIANZI JIANG, Institute of Automation, CAS, Beijing
REINHARD KLETTE, University of Auckland, New Zealand
ALES LEONARDIS, ViCoS, University of Ljubljana, Slovenia
HEINZ-OTTO PEITGEN, CeVis, Bremen, Germany
JOHN K. TSOTSOS, York University, Canada

This comprehensive book series embraces state-of-the-art expository works and advanced research monographs on any aspect of this interdisciplinary field.

Topics covered by the series fall in the following four main categories:

- Imaging Systems and Image Processing
- Computer Vision and Image Understanding
- Visualization
- Applications of Imaging Technologies

Only monographs or multi-authored books that have a distinct subject area, that is where each chapter has been invited in order to fulfill this purpose, will be considered for the series.

Medial Representations

Mathematics, Algorithms and Applications

Edited by

Kaleem Siddiqi and Stephen M. Pizer

Authors

Kaleem Siddigi and Stephen M. Pizer – Principal Authors

James N. Damon and Peter J. Giblin – Principal Mathematics Authors

Nina Amenta Diego Macrini Gunilla Borgefors Ingela Nyström

Sylvain Bouix Jayant Shah

Robert Broadhurst Gabriella Sanniti di Baja

Edward Chaney Ali Shokoufandeh Sunghee Choi Gábor Székely Sven Dickinson Martin Styner

P. Thomas Fletcher Timothy Terriberry

Qiong Han Andrew Thall
Sarang Joshi Paul Yushkevich

Benjamin B. Kimia Juan Zhang

Fréderic F. Leymarie



Editors
Kaleem Siddiqi
McGill University
School of Computer Science
3480 University St.
Montreal QC H3A 2A7
Canada
siddiqi@cim.mcgill.ca

Stephen M. Pizer Department of Computer Science University of North Carolina Campus Box 3175 Chapel Hill NC 27599-3175 Sitterson Hall USA pizer@cs.unc.edu

ISBN: 978-1-4020-8657-1 e-ISBN: 978-1-4020-8658-8

Library of Congress Control Number: 2008930851

© 2008 Springer Science + Business Media B.V.

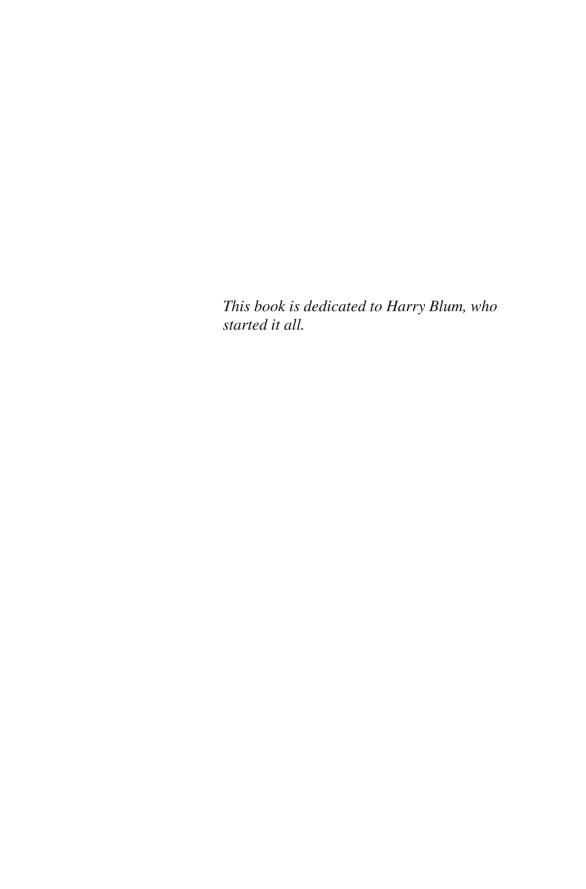
No part of this work may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, microfilming, recording or otherwise, without written permission from the Publisher, with the exception of any material supplied specifically for the purpose of being entered and executed on a computer system, for exclusive use by the purchaser of the work.

Cover illustration: WMXDesign Gmbh

Printed on acid-free paper.

 $9\ 8\ 7\ 6\ 5\ 4\ 3\ 2\ 1$

springer.com



Preface

The last half century has seen the development of many biological or physical theories that have explicitly or implicitly involved medial descriptions of objects and other spatial entities in our world. Simultaneously mathematicians have studied the properties of these skeletal descriptions of shape, and, stimulated by the many areas where medial models are useful, computer scientists and engineers have developed numerous algorithms for computing and using these models. We bring this knowledge and experience together into this book in order to make medial technology more widely understood and used.

The book consists of an introductory chapter, two chapters on the major mathematical results on medial representations, five chapters on algorithms for extracting medial models from boundary or binary image descriptions of objects, and three chapters on applications in image analysis and other areas of study and design. We hope that this book will serve the science and engineering communities using medial models and will provide learning material for students entering this field.

We are fortunate to have recruited many of the world leaders in medial theory, algorithms, and applications to write chapters in this book. We thank them for their significant effort in preparing their contributions. We have edited these chapters and have combined them with the five chapters that we have written to produce an integrated whole.

We are very grateful to Vrinda Narain and Lyn Pizer, both for their generous support and for hosting each of us as we met on several occasions in Montréal and Chapel Hill to write this book. We are grateful to one another for the many ideas we have shared, discussed and refined since this project began. We have learned much from this collaboration. We are indebted to the UNC graduate students and visitors who took the course on Medial Representations in the fall of 2006; their input in identifying needed improvements in a draft of this book was invaluable. We thank Delphine Bull and Kim Jones for their technical help with preparing this manuscript.

Montréal and Chapel Hill July 2007

Kaleem Siddiqi Stephen M. Pizer

Contributors

Nina Amenta

Department of Computer Science, University of California at Davis, USA.

Gunilla Borgefors

Centre for Image Analysis, Swedish University of Agricultural Sciences, Sweden.

Sylvain Bouix

Psychiatry Neuroimaging Laboratory, Harvard University Medical School, USA.

Robert Broadhurst

MIDAG group, University of North Carolina at Chapel Hill, USA.

Edward Chaney

MIDAG group, University of North Carolina at Chapel Hill, USA.

Sunghee Choi

Computer Science Division of EECS, Korea Advanced Institute of Science and Technology, Korea.

James Damon

Department of Mathematics, University of North Carolina at Chapel Hill, USA.

Sven Dickinson

Department of Computer Science, University of Toronto, Canada.

P. Thomas Fletcher

Department of Computer Science, University of Utah, USA.

Peter Giblin

Department of Mathematical Sciences, University of Liverpool, UK.

Qiong Han

MIDAG group, University of North Carolina at Chapel Hill, USA.

Sarang Joshi

MIDAG group, University of North Carolina at Chapel Hill, USA.

x Contributors

Benjamin B. Kimia

Division of Engineering, Brown University, USA.

Frederic F. Leymarie

Department of Computer Science, Goldsmiths College, University of London, UK.

Diego Macrini

Department of Computer Science, University of Toronto, Canada.

Ingela Nyström

Centre for Image Analysis, Uppsala University, Sweden.

Stephen M. Pizer

MIDAG group, University of North Carolina at Chapel Hill, USA.

Gabriella Sanniti di Baja

Institute of Cybernetics "E. Caianiello," C. N. R., Pozzuoli, Naples, Italy.

Javant Shah

Department of Mathematics, Northeastern University, USA.

Ali Shokoufandeh

Department of Computer Science, Drexel University, USA.

Kaleem Siddigi

School of Computer Science and the Centre for Intelligent Machines, McGill University, Canada.

Martin Styner

MIDAG group, University of North Carolina at Chapel Hill, USA.

Gábor Székely

Computer Vision Laboratory, ETH Zurich, Switzerland.

Timothy Terriberry

MIDAG group, University of North Carolina at Chapel Hill, USA.

Andrew Thall

Department of Computer Science, Allegheny College, USA.

Paul A. Yushkevich

Department of Radiology, University of Pennsylvania, USA.

Juan Zhang

School of Computer Science and the Centre for Intelligent Machines, McGill University, Canada.

Contents

1	Intro	duction		1	
	Steph	en Pizer	, Kaleem Siddiqi, and Paul Yushkevich		
	1.1	Object	Representations	2	
	1.2	Medial	Representations of Objects	4	
		1.2.1	The Definition of the Medial Locus	7	
		1.2.2	Structural Geometry of Medial Loci	9	
		1.2.3	Local Geometry of Medial Loci	12	
		1.2.4	Medial Atoms and M-Reps	16	
	1.3	Psycho	physical and Neurophysiological Evidence		
		for Me	dial Loci	21	
	1.4	Extract	ting Medial Loci of Objects	25	
		1.4.1	Distance Transforms, the Hessian, Thinning		
			and Pruning	25	
		1.4.2	Skeletons via Shocks of Boundary Evolution	27	
		1.4.3	Greyscale Skeletons	28	
		1.4.4	Core Tracking	29	
		1.4.5	Skeletons from Digital Distance Transforms	30	
		1.4.6	Voronoi Skeletons	30	
		1.4.7	Skeletonization by Deformable Medial Models	32	
	1.5	Applic	ations of Medial Loci in Computer Vision	33	
Par	t I Ma	themati	ics		
2	Local	Forms	and Transitions of the Medial Axis	25	
4				37	
	2.1		and Benjamin B. Kimia	37	
	2.1				
	2.2		ions	38	
	2.3		Enemy of the Summetry Set and Medial Avis in 2D		
			Forms of the Symmetry Set and Medial Axis in 2D Forms of the Medial Axis in 3D	44 47	
	2.5	Local	FORMS OF the infectal Axis in 3D	4	

xii Contents

	2.6		Reconstruction from the Symmetry Set or Medial	51
	2.7	Local 1	Reconstruction from the Symmetry Set or Medial	
	2.0		13D	53
	2.8	•	etry Sets and Medial Axes of Families of Curves	55
	2.9		Axes of Families of Surfaces	58
	2.10		tency Conditions at Branches	66
	2.11	Summa	ary	68
3			d Medial Structure	69
		s Damon		
	3.1		action	69
	3.2		Data on Skeletal Structures	72
		3.2.1	Blum Medial Axis and General Skeletal Structures	72
		3.2.2	Radial Flow Defined for a Skeletal Structure	76
		3.2.3	Radial and Edge Shape Operators for 1D and 2D	
			Medial Structures	79
		3.2.4	Level Set Structure of a Region and Smoothness	
			of the Boundary	84
	3.3		and Relative Geometry of the Boundary	86
		3.3.1	Intrinsic Differential Geometry of the Boundary	86
		3.3.2	Geometric Medial Map	91
		3.3.3	Deformations of Skeletal Structures	
			and Boundary Smoothness and Geometry	96
	3.4		Geometry of a Region and Its Boundary	99
		3.4.1	Skeletal and Medial Integrals	99
		3.4.2	Global Integrals as Skeletal and Medial Integrals	102
		3.4.3	Consequences for Global Geometry	105
		3.4.4	Expansion of Integrals in Terms of Moment Integrals	107
		3.4.5	Divergence Theorem for Fluxes with	
			Discontinuities Across the Medial Axis	109
		3.4.6	Computing the Average Outward Flux	
			for the Grassfire Flow	111
	3.5	Global	Structure of the Medial Axis	113
		3.5.1	Graph Structure for Decomposition	
			into Irreducible Medial Components	113
		3.5.2	Graph Structure of a Single Irreducible Medial	
			Component	119
		3.5.3	Consequences for the Topology of the Medial	
			Axis and Region	121
	3.6	Summ	arv	123

Contents xiii

Part II Algorithms

4	Skele	etons via	Shocks of Boundary Evolution	127
	Kale	em Siddio	qi, Sylvain Bouix, and Jayant Shah	
	4.1		ew	127
	4.2	Optics,	, Mechanics and Hamilton-Jacobi Skeletons	129
		4.2.1	Medial Loci and the Eikonal Equation	129
		4.2.2	Hamiltonian Derivation of the Eikonal Equation	130
		4.2.3	Divergence, Average Outward Flux and Object Angle	136
	4.3		opy Preserving Medial Loci	138
		4.3.1	2D Simple Points	140
		4.3.2	3D Simple Points	140
		4.3.3	Average Outward Flux Ordered Thinning	141
		4.3.4	The Algorithm and Its Complexity	142
		4.3.5	Labeling the Medial Set	142
		4.3.6	Examples	145
	4.4	An Ob	ject Angle Approach	148
		4.4.1	Examples	151
	4.5	Discus	sion and Conclusion	153
5	Disci	ete Skel	etons from Distance Transforms in 2D and 3D	155
	Guni	lla Borge	fors, Ingela Nyström, and Gabriella Sanniti di Baja	
	5.1	Introdu	action	155
	5.2		ions and Notions	158
	5.3		ce Transforms	160
		5.3.1	2D Distance Transforms	161
		5.3.2	3D Distance Transforms	162
		5.3.3	Euclidean Distance Transforms	163
	5.4	Center	s of Maximal Disks/Balls	163
		5.4.1	Centers of Maximal Disks	164
		5.4.2	Centers of Maximal Balls	165
		5.4.3	Reduced Set of Centers of Maximal Objects	166
		5.4.4	Reverse Distance Transforms	166
		5.4.5	Role of Centers of Maximal Objects in Skeletons	166
	5.5	Skeleto	ons of 2D Shapes	168
		5.5.1	Computing the Nearly-Thin 2D Skeleton	168
		5.5.2	Post-Processing, 2D Case	171
	5.6	Skeleto	ons of 3D Shapes	176
		5.6.1	Computing the Nearly-Thin Surface Skeleton	177
		5.6.2	Post-Processing, Surface Skeleton	180
		5.6.3	Computing the Nearly-Thin Curve Skeleton	182
		5.6.4	Post-Processing, Curve Skeleton	184
	5.7	Some A	Applications and Extensions	187

xiv Contents

6	Voronoi Skeletons			
	6.1	•	191	
	0.1			
			191 194	
		, 1 6	194	
		e	193	
		C		
			197	
			199	
		6	203	
	6.0	•	206	
	6.2		207	
		e e e e e e e e e e e e e e e e e e e	208	
			209	
			211	
		E	213	
		y .	215	
	6.3	11	216	
		3	216	
		6.3.2 Bone Thickness Characterization Using		
			216	
		•	217	
	6.4	Discussion	220	
7			223	
		Amenta and Sunghee Choi		
	7.1		223	
	7.2	11 6	224	
			225	
			226	
	7.3	1 0 11	227	
		7.3.1 Stable Subsets of the Medial Axis	227	
		1 &	229	
		,	230	
	7.4		232	
		7.4.1 Anti-Crust	233	
		7.4.2 Thinning Algorithms	234	
		7.4.3 Power Shape	235	
	7.5	Medial Axis Algorithms for Input Surfaces	236	
	7.6	Discussion	239	
8	Synth	nesis, Deformation, and Statistics of 3D Objects		
			241	
	Steph	en Pizer, Qiong Han, Sarang Joshi, P. Thomas Fletcher,		
	Paul A	A. Yushkevich, and Andrew Thall		
	8.1	Introduction	242	

Contents xv

	0.2	M D	Madial Atoms and Elaura	242
	8.2		s, Medial Atoms, and Figures	
	8.3		-Relative Coordinates	
	8.4	_	s, Subfigures, and Multi-Object Ensembles	246
	8.5	•	sis of Objects and Multi-Object Ensembles	2.47
			tiscale Figural Description	247
	8.6		s as Symmetric Spaces	
	8.7		atistical View of Objects	
	8.8		e M-Reps	257
	8.9		pondence of Discrete M-Reps in Families	
			ning Cases	260
	8.10		uous M-Reps via Splines or Other Basis Functions	261
	8.11	Summa	ary and Conclusion	265
Par	t III A	pplicati	ons	
9			plications with Deformable M-Reps	269
			, Martin Styner, Timothy Terriberry,	
			nurst, Sarang Joshi, Edward Chaney,	
	and P.	Thomas	s Fletcher	
	9.1	Introdu	ection and Statistical Formulation	270
	9.2	Segmen	ntation by Posterior Optimization of Deformable	
		M-Rep	s: Overview	273
		9.2.1	Segmentation Method: Posterior Optimization	
			for Multiscale Deformation of Figurally Based Models.	275
		9.2.2	Segmentation Method: User Operation	276
	9.3	Trainin	g and Measuring Statistical Geometric Typicality	277
		9.3.1	M-Rep Model Fitting and Geometric Statistics	
			Formation	278
		9.3.2	Measuring Statistical Geometric Typicality	280
	9.4	Trainin	g and Measuring Statistical Geometry-to-Image Match	281
		9.4.1	Transforming Between Figural and Euclidean	
			Coordinates	282
		9.4.2	Geometry-to-Image Match via Statistics	
			on Discrete Regional Quantile Functions	283
	9.5	Pablo I	Details and Results	
		9.5.1	The Voxel-Scale Stage of Segmentation	
		9.5.2	Evaluation of Segmentations	
	9.6		nesis Testing for Localized Shape Differences	
			en Groups	292
		9.6.1	Tests in Euclidean Space	293
		9.6.2	Tests in Symmetric Spaces	296
	9.7		ations of Hypothesis Testing to Brain Structure	_, 0
			Differences in Neuro-Imaging	300
		9.7.1	Hippocampus Study in Schizophrenia	300
			11 F	

xvi Contents

		9.7.2	Lateral Ventricle Study of Healthy		
			and Schizophrenic Twins	302	
	9.8	Discuss	sion and Future Work	304	
		9.8.1	Are M-Reps Effective?	304	
		9.8.2	Other M-Rep Uses and Properties	307	
10			trieval Using Medial Surfaces	309	
			qi, Juan Zhang, Diego Macrini, Sven Dickinson,		
	and A	li Shoko			
	10.1	Introdu	ction	310	
		10.1.1	Graph Edit Distance Approaches	310	
		10.1.2	Subgraph Isomorphism Approaches	311	
		10.1.3	Graph Spectral Approaches	311	
	10.2		del Retrieval	312	
	10.3		Surfaces and DAGs	314	
	10.4	Indexin	ıg	316	
	10.5	Matchi	ng	318	
		10.5.1	Node Similarity	319	
	10.6	Experir	mental Results	320	
		10.6.1	Matching Results	320	
		10.6.2	Indexing Results	324	
	10.7	Discuss	sion and Conclusion	325	
11		rom the Infinitely Large to the Infinitely Small			
			ymarie and Benjamin B. Kimia		
	11.1		ction	327	
	11.2		ion and Description of Galaxies	328	
	11.3		phy: Topography, Cartography, Networks	329	
	11.4		Urbanism to Architecture and Archaeology	331	
	11.5		Garden Layouts to the Genesis of Plants	335	
	11.6		Arts: Painting, Drawing, Sculpting	337	
	11.7		Analysis, Body Animation, Robotics	338	
	11.8		ing, Metal Forging, Industrial Design, Object		
		Registra		341	
	11.9		ne and Biology	342	
		11.9.1	Object Segmentation from Images	343	
		11.9.2	Path Planning and Virtual Endoscopy	343	
		11.9.3	Morphometry, Branching Tree-like Structures	343	
		11.9.4	Growth, Form Genesis	345	
		11.9.5	Deformation and Motion of Cells	345	
		11.9.6	Recognition: From Tissues to Cellular Material	346	
			lography, Chemistry, Molecular Design	346	
			ion and Cognition	348	
	11.12	Conclu	sion	351	

Contents	XVII

A	Notat	ion	353			
	A.1	Common Notation	353			
	A.2	Chapter 1	356			
	A.3	Chapter 2	356			
	A.4	Chapter 3	356			
	A.5	Chapter 4	358			
	A.6	Chapter 5	359			
	A.7	Chapter 6	360			
	A.8	Chapter 7	360			
	A.9	Chapter 9	361			
	A.10	Chapter 10	362			
Glos	Glossary					
References						
Inde	х		433			