



Oregon State
University

A project-based course on software development for (engineering) research

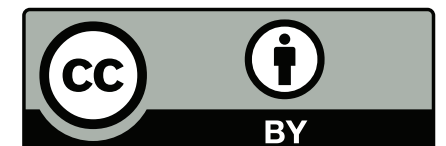
Kyle Niemeyer
Oregon State University

13 June 2019

✉ kyle.niemeyer@oregonstate.edu

🐦 [@kyleniemeyer](https://twitter.com/kyleniemeyer)

🏠 git.io/nrg



Motivation

The stats:

- 2009: **91%** scientists consider research software important/very important¹
- UK academics in 2014: **90%** use software in research; **70%** of them would find research impractical without it²
- US postdocs in 2017: **95%** / **63%** same³

But: practically no graduate students / researchers receive formal training in this area.

(Contrast with typical experimental methods courses)

¹ JE Hannay, HP Langtangen, et al. SECSE 2009. Vancouver, BC, 1–8. <https://doi.org/10.1109/SECSE.2009.5069155>

² S Hettrick et al. *UK Research Software Survey 2014*. (2015) <https://doi.org/10.7488/ds/253>

³ U Nangia & DS Katz, WSSSPE 5.1 (2017) <https://doi.org/10.5281/zenodo.814102>

Computational Science?

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software / computational skills : computational science

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Computational Science?

software / computational skills : computational science

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experimental skills : experimental science



<https://edition.cnn.com/travel/article/spectacular-fountains/index.html>



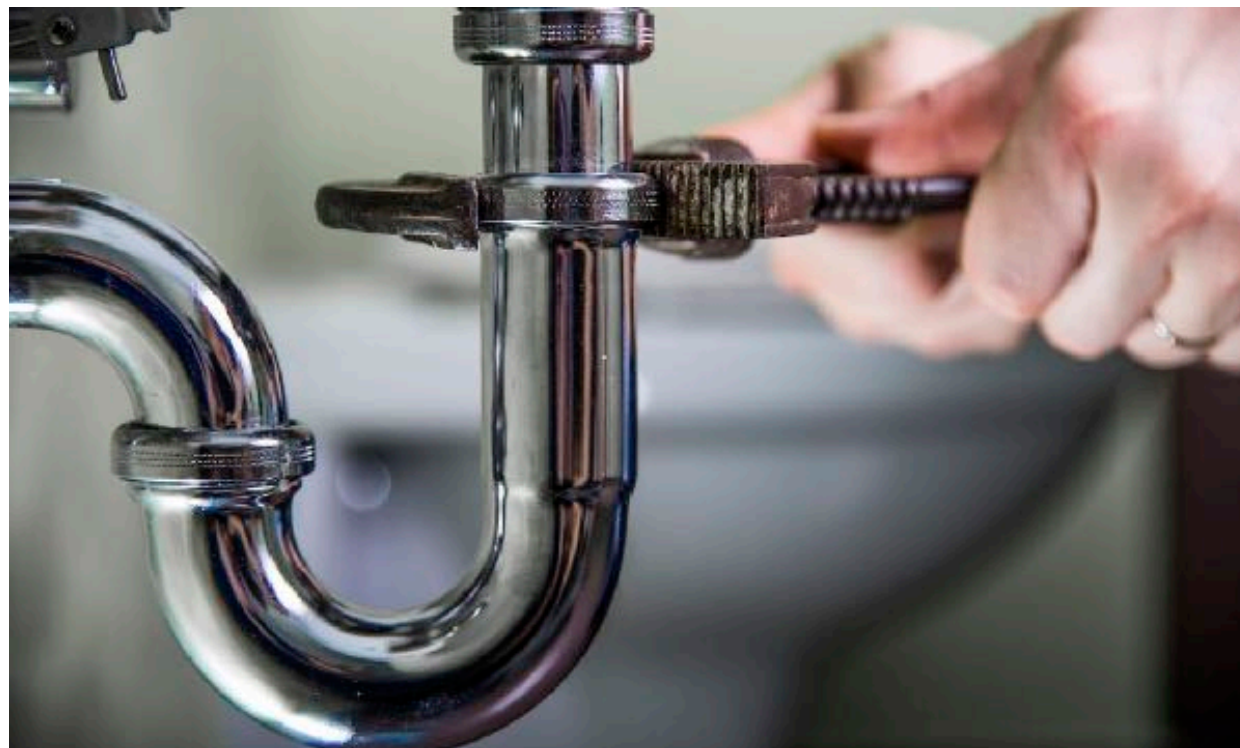
<https://edition.cnn.com/travel/article/spectacular-fountains/index.html>

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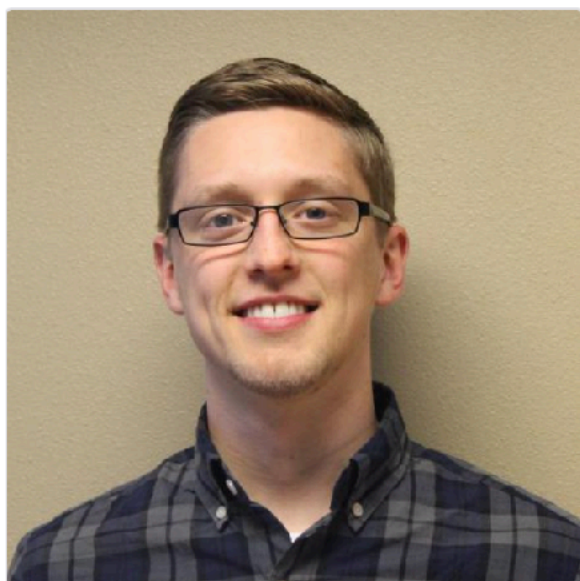


<http://artisanplumbing.ca>

Who am I?

- Assistant Professor of Mechanical Engineering, Oregon State University
- Research focuses on simulations and modeling of reacting fluid flows and chemical kinetics
- Associate Editor-in-Chief, *Journal of Open Source Software*





📍 at NCM 2019 in Pasadena!

Kyle Niemeyer
kyleniemeyer

🔧 Developer Program Member

★ PRO

Edit profile

Assistant Professor of mechanical engineering. Leads

@Niemeyer-Research-Group

👤 Oregon State University

📍 Corvallis, OR

✉ kyle.niemeyer@gmail.com

🌐 <http://kyleniemeyer.com>

Organizations

Overview

Repositories 87

Projects 0

Stars 192

Followers 61

Following 16

Pinned

Customize your pins

📄 SLACKHA/pyJac

Creates C and CUDA analytical Jacobians for chemical kinetics ODE systems

Python ★ 16 🍴 15

📄 pr-omethe-us/PyTeCK

Automatically test chemical kinetic models using experimental data

Python ★ 5 🍴 6

📄 irrev_mech

Python utility that converts Chemkin-format chemical reaction mechanism with reversible reactions into one with only irreversible reactions

Python ★ 6 🍴 3

📄 WSSSPE/meetings

Products from Working towards Sustainable Software for Science: Practice and Experiences (WSSSPE) activities

TeX ★ 16 🍴 35

📄 pr-omethe-us/PyKED

Python interface to the ChemKED database format

Python ★ 8 🍴 12

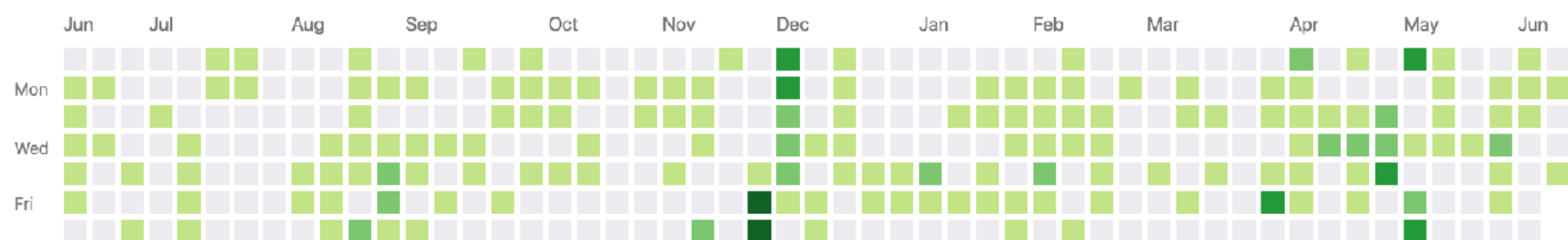
📄 Niemeyer-Research-Group/pyMARS

Python-based (chemical kinetic) Model Automatic Reduction Software

Python ★ 12 🍴 16

816 contributions in the last year

Contribution settings



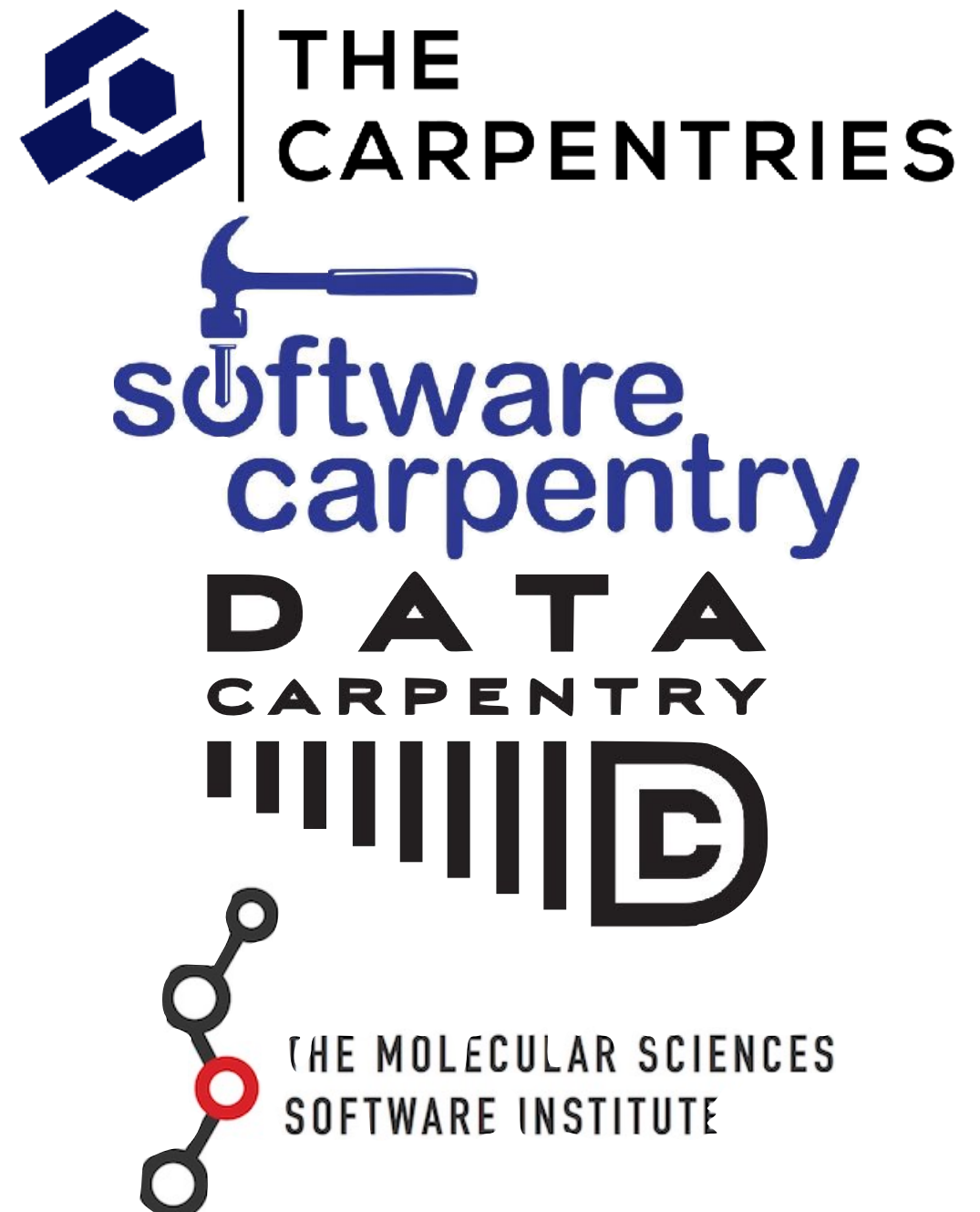
[Learn how we count contributions.](#)

Less More

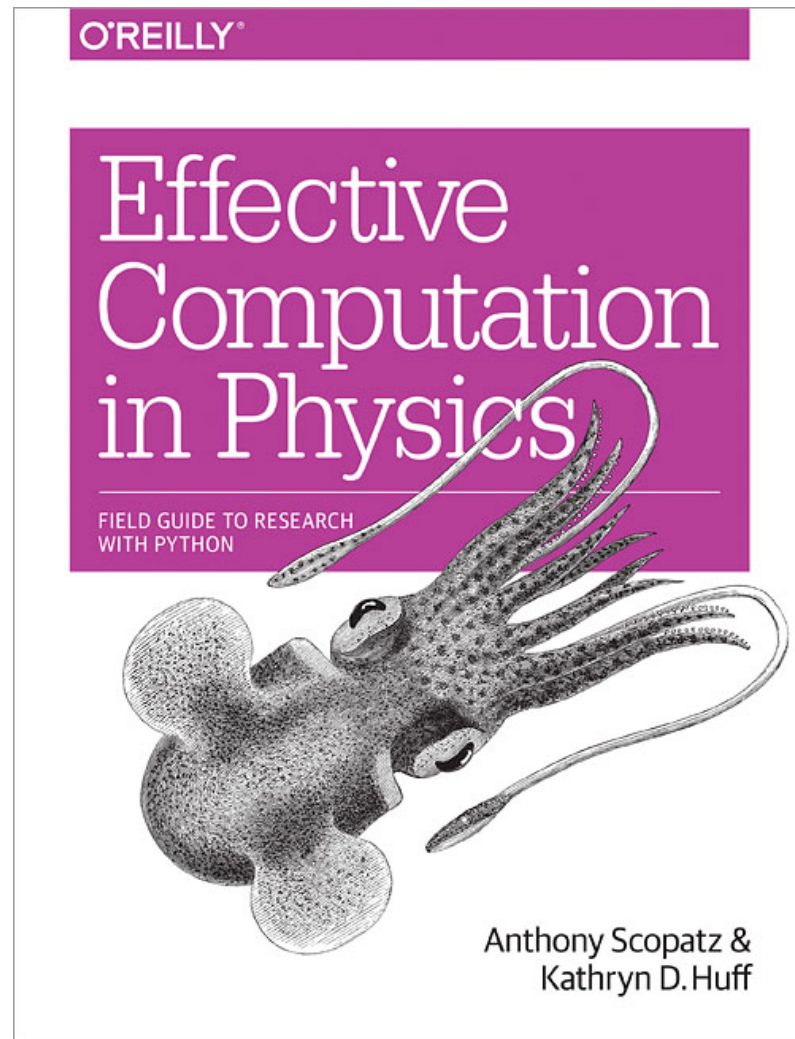
<https://github.com/kyleniemeyer>

Existing Resources

- Software Carpentry workshops have become a popular way to teach fundamental skills: Unix/ command line, version control with Git, and Python programming
- Similarly, Data Carpentry workshops for data science
- For domain scientists: MolSSI Software Summer School



More (Static) Resources



<http://physics.codes>



<https://doi.org/10.1371/journal.pcbi.1005510>

F1000Research

F1000Research 2017, 6:876 Last updated: 17 MAY 2019



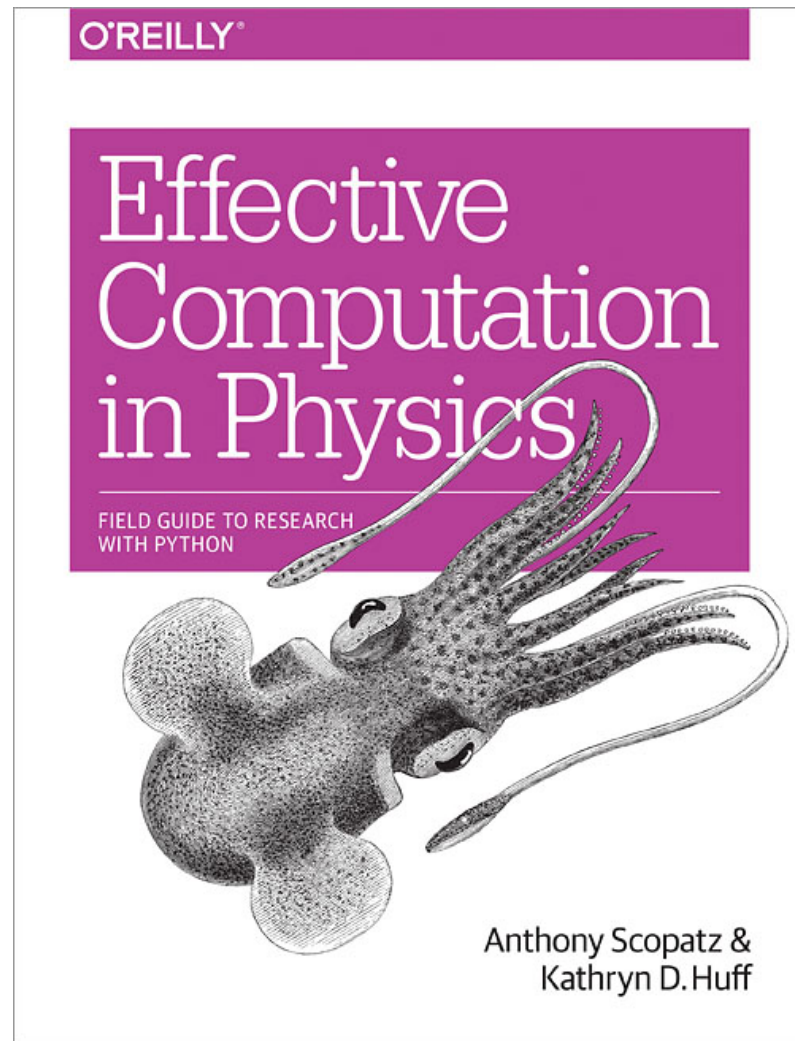
OPINION ARTICLE

Four simple recommendations to encourage best practices in research software [version 1; peer review: 3 approved]

Rafael C. Jiménez ¹, Mateusz Kuzak², Monther Alhamdoosh ³, Michelle Barker⁴, Bérénice Batut ⁵, Mikael Borg⁶, Salvador Capella-Gutierrez ⁷, Neil Chue Hong⁸, Martin Cook¹, Manuel Corpas ⁹, Madison Flannery¹⁰, Leyla Garcia¹¹, Josep Ll. Gelpí^{12,13}, Simon Gladman¹⁰, Carole Goble¹⁴, Montserrat González Ferreiro¹¹, Alejandra Gonzalez-Beltran ¹⁵, Philippa C. Griffin¹⁰, Björn Grüning ⁵, Jonas Hagberg ⁶, Petr Holub¹⁶, Rob Hooft ¹⁷, Jon Ison¹⁸, Daniel S. Katz ¹⁹⁻²², Brane Leskošek²³, Federico López Gómez ¹, Luis J. Oliveira²⁴, David Mellor ²⁵, Rowland Mosbergen²⁶, Nicola Mulder ²⁷, Yasset Perez-Riverol ¹¹, Robert Pergi²⁸, Horst Pichler²⁹, Bernard Pope¹⁰, Ferran Sanz³⁰, Maria V. Schneider¹⁰, Victoria Stodden²⁰, Radosław Suchecki³¹, Radka Svobodová Vařeková^{32,33}, Harry-Anton Talvik³⁴, Ilian Todorov³⁵, Andrew Treloar³⁶, Sonika Tyagi^{10,37}, Maarten van Gompel³⁸, Daniel Vaughan¹¹, Allegra Via³⁹, Xiaochuan Wang⁴⁰, Nathan S. Watson-Haigh³¹, Steve Crouch⁴¹

<https://doi.org/10.12688/f1000research.11407.1>

More (Static) Resources



<http://physics.codes>

Big influence on my class!



<https://doi.org/10.1371/journal.pcbi.1005510>

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My Solution:

A 10-week (primarily) graduate course to fill this gap, using existing resources as inspiration/building blocks.

Course Philosophy

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- **Main goal:** teach students best practices and practical skills to develop useful, tested, and (potentially) sustainable research software.

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Course Philosophy

- **Main goal:** teach students best practices and practical skills to develop useful, tested, and (potentially) sustainable research software.
- Rather than give standalone assignments, all assigned work relates to a quarter-long project, which is intended to support their thesis research.
- Also try to instill open science as the default—relatively early in students' careers.
- Classes mix a typical presentation-based lecture approach with interactive/hands-on work and discussion.

Topics Taught

- Version control with Git
- Remote and collaborative version control with GitHub
- Licensing and copyright
- Testing software, test coverage, and continuous integration
- Structuring Python packages
- Writing documentation
- Objects and classes in Python
- Working with files
- Building command-line interfaces
- Packaging and distributing your Python software
- Introduction to parallel programming
- Open science, software citation, and reproducibility best practices
- Documentation with Sphinx

Example: module on testing

<https://softwaredevengresearch.github.io/lecture-packaging-testing/>

Testing your code

How do you know your code gives the right answers?

... what about after you make changes?

Legacy code: "code without tests" (Michael Feathers, *Working Effectively with Legacy Code*)

Testing your code

when to test: **always.**

where to test: **external test suite.**

Example: `tests` subdirectory inside package.

Perfect is the enemy of good; a basic level of tests is better than nothing. But a rigorous test suite will save you time and potential problems in the long run.

Why test?

Testing is a core principle of scientific software; it ensures results are trustworthy.

Scientific and engineering software is used for planes, power plants, satellites, and decisionmaking. Thus, correctness of this software is pretty important.

And we all know how easy it is to have mistakes in code without realizing it...

What and how to test?

```
def kepler_loc(p1, p2, dt, t):  
    '''Use Kepler's Laws to predict location of celestial body'''  
    ...  
    return p3
```

```
def test_kepler_loc():  
    p1 = jupiter(two_days_ago)  
    p2 = jupiter(yesterday)  
    exp = jupiter(today)  
    obs = kepler_loc(p1, p2, 1, 1)  
    if exp != obs:  
        raise ValueError("Jupiter is not where it should be!")
```

What is a test?

Tests compare expected outputs versus observed outputs for known inputs. They do not inspect the body of the function directly. In fact, the body of a function does not even have to exist for a valid test to be written.

```
def test_func():  
    exp = get_expected()  
    obs = func(*args, **kwargs)  
    assert exp == obs
```


Good idea: test through assertions

For exactness:

```
def test_kepler_loc():  
    p1 = jupiter(two_days_ago)  
    p2 = jupiter(yesterday)  
    exp = jupiter(today)  
    obs = kepler_loc(p1, p2, 1, 1)  
    assert exp == obs
```

For approximate exactness:

```
import numpy as np  
def test_kepler_loc():  
    p1 = jupiter(two_days_ago)  
    p2 = jupiter(yesterday)  
    exp = jupiter(today)  
    obs = kepler_loc(p1, p2, 1, 1)  
    assert np.allclose(exp, obs)
```

Test using `pytest`

```
# content of test_sample.py
def inc(x):
    return x + 1

def test_answer():
    assert inc(3) == 5
```

```
$ pytest
```

`pytest` finds all testing modules and functions, and runs them.

Kinds of tests

interior test: precise points/values do not matter

edge test: test examines beginning or end of a range

Best practice: test all edges and at least one interior point.

Also corner cases: two or more edge cases combined.

```
import numpy as np

def sinc2d(x, y):
    '''(Describe the function here)'''
    if x == 0.0 and y == 0.0:
        return 1.0
    elif x == 0.0:
        return np.sin(y) / y
    elif y == 0.0:
        return np.sin(x) / x
    else:
        return (np.sin(x) / x) * (np.sin(y) / y)
```

```
import numpy as np
from mod import sinc2d

def test_internal():
    exp = (2.0 / np.pi) * (-2.0 / (3.0 * np.pi))
    obs = sinc2d(np.pi / 2.0, 3.0 * np.pi / 2.0)
    assert np.allclose(exp, obs)

def test_edge_x():
    exp = (-2.0 / (3.0 * np.pi))
    obs = sinc2d(0.0, 3.0 * np.pi / 2.0)
    assert np.allclose(exp, obs)
```

```
def test_edge_y():
    exp = (2.0 / np.pi)
    obs = sinc2d(np.pi / 2.0, 0.0)
    assert np.allclose(exp, obs)

def test_corner():
    exp = 1.0
    obs = sinc2d(0.0, 0.0)
    assert np.allclose(exp, obs)
```

Types of tests

- **unit test:** interrogate individual functions and methods
- **integration test:** verify that multiple pieces of the code work together
- **regression test:** confirm that results match prior code results (which are assumed correct)

Test generators

```
import numpy as np
import pytest

# contents of add.py
def add2(x, y):
    return x + y

class Test(object):
    @pytest.mark.parametrize('exp, x, y', [
        (4, 2, 2),
        (5, -5, 10),
        (42, 40, 2),
        (16, 3, 13),
        (-128, 0, -128),
    ])
    def test_add2(self, x, y, exp):
```

```
$ pytest
```

Test-Driven Development (TDD)

Write the tests first.

Before you write any lines of a function, first write the test for that function.


```
from numpy import allclose
from mod import std

def test_std1():
    obs = std([0.0, 2.0])
    exp = 1.0
    assert np.allclose(exp, obs)
```

```
def std(vals):
    # this must be cheating.
    return 1.0
```

```
def test_std1():
    obs = std([0.0, 2.0])
    exp = 1.0
    assert np.allclose(exp, obs)

def test_std2():
    obs = std()
    exp = 0.0
    assert np.allclose(exp, obs)

def test_std3():
    obs = std([0.0, 4.0])
    exp = 2.0
    assert np.allclose(exp, obs)
```

```
def std(vals):
    # a bit better, but still not quite generic
    if len(vals) == 0:
        return 0.0
    return vals[-1] / 2.0
```

```
def test_std1():
    obs = std([0.0, 2.0])
    exp = 1.0
    assert np.allclose(exp, obs)

def test_std2():
    obs = std()
    exp = 0.0
    assert np.allclose(exp, obs)

def test_std3():
    obs = std([0.0, 4.0])
    exp = 2.0
    assert np.allclose(exp, obs)

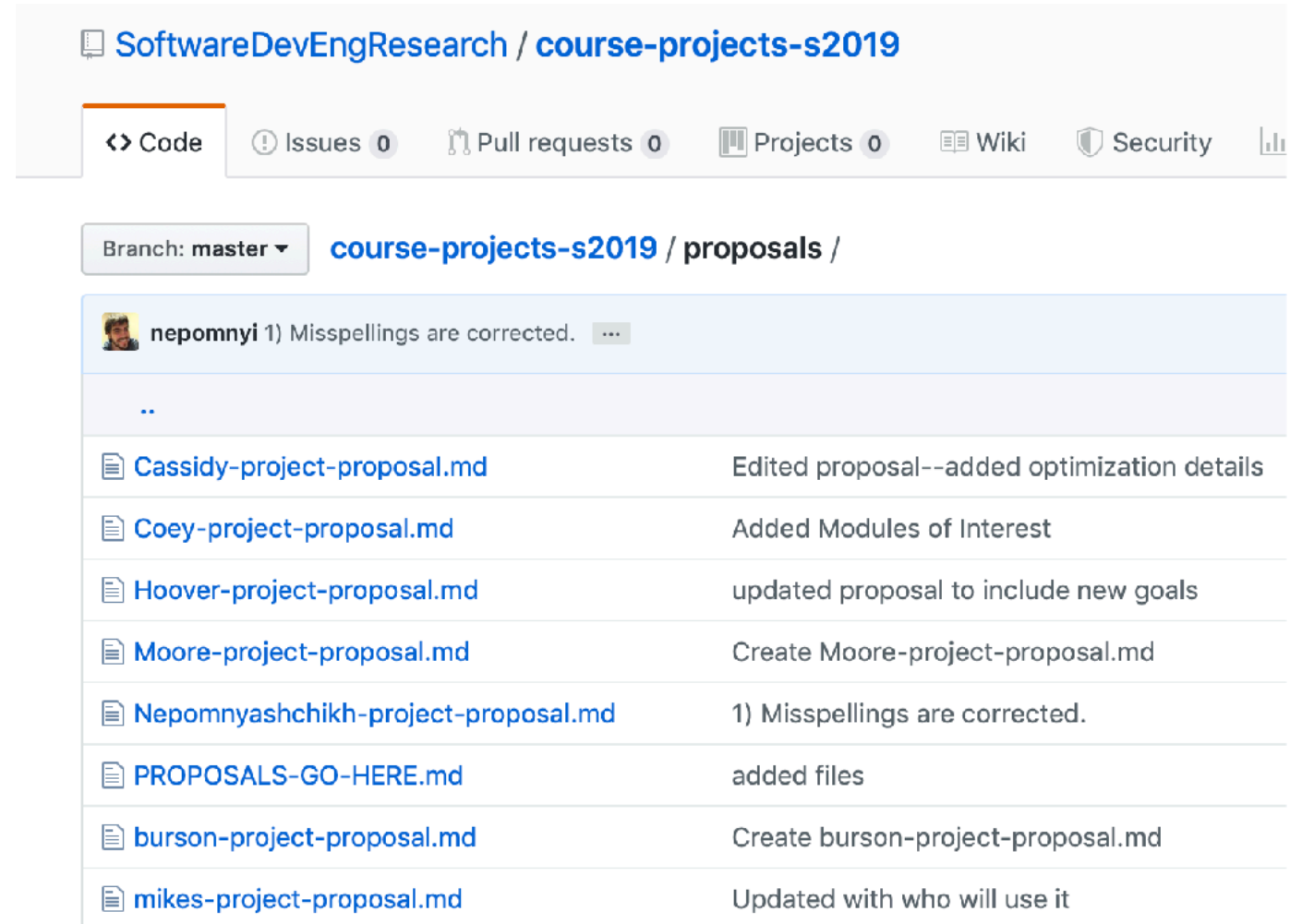
def test_std4():
    obs = std([1.0, 3.0])
    exp = 1.0
    assert np.allclose(exp, obs)

def test_std4():
    obs = std([1.0, 1.0, 1.0])
    exp = 0.0
    assert np.allclose(exp, obs)
```

```
def std(vals):
    # finally some math
    n = len(vals)
    if n == 0:
        return 0.0
    mu = sum(vals) / n
    var = 0.0
    for val in vals:
        var = var + (val - mu)**2
    return (var / n)**0.5
```

Project

- At beginning of class, students propose a project for the term connected to their thesis research.
- This is submitted as a PR to the `course_projects` repo



SoftwareDevEngResearch / **course-projects-s2019**

<> Code Issues 0 Pull requests 0 Projects 0 Wiki Security

Branch: master **course-projects-s2019** / proposals /

nepomnyi 1) Misspellings are corrected. ...

..

Cassidy-project-proposal.md	Edited proposal--added optimization details
Coey-project-proposal.md	Added Modules of Interest
Hoover-project-proposal.md	updated proposal to include new goals
Moore-project-proposal.md	Create Moore-project-proposal.md
Nepomnyashchikh-project-proposal.md	1) Misspellings are corrected.
PROPOSALS-GO-HERE.md	added files
burson-project-proposal.md	Create burson-project-proposal.md
mikes-project-proposal.md	Updated with who will use it

Project Stages

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Project proposal

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Create project repo & fork to account

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- Create project repo & fork to account

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- Configure Zenodo integration

Project Stages

Project proposal

- Create project repo & fork to account

- Create first module with tests, submit as PR for review

- Configure continuous integration

- Create command-line interface

- Package software for distribution

- Configure Zenodo integration

- Write report and cite software

Results from 2018–2019

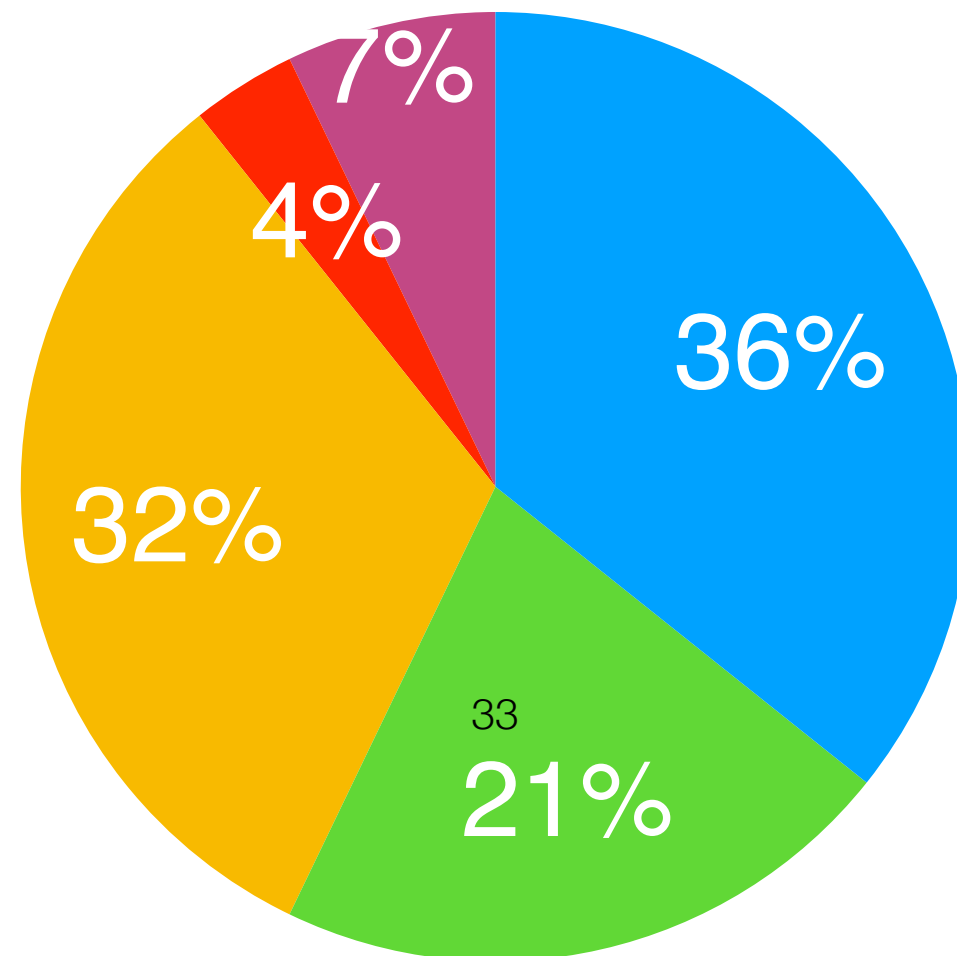
- Offered in Spring 2018 and Spring 2019 as “ME 599: Software Development for Engineering Research”.
- (However, nothing specifically Mechanical Engineering —or even Engineering—about it.)
- Enrollment: 17 students in 2018, 9 students in 2019.

Project Topics

- designing detonation tubes
- extracting features with machine learning from nuclear physics simulations
- interfacing with an 8-channel digital pulse processor board
- simulating and analyzing a formula SAE vehicle engine
- optimizing and analyzing wind-farm layouts
- analyzing spin stabilization of solid rocket motors
- nodal quasi-diffusion solver for nuclear fission
- agent-learning for autonomous path finding
- generating input for Monte-Carlo radiation transport
- calculating solar-energy terms based on location
- analyzing radioxenon spectra
- calculating deep-learning layers for multi-agent reinforcement learners
- analyzing solvent extraction kinetics
- simulating rapid compression machine experiments
- calibrating blackbody infrared cameras
- simulating transient heat transfer in a microchannel
- biomass cookstove optimization tool
- projectile testing prediction
- transit system anomaly detection
- Automatic functional design representation
- Heat exchanger analysis
- Influx modeling for multiphase flows
- Control package for liquid rocket engine test stand

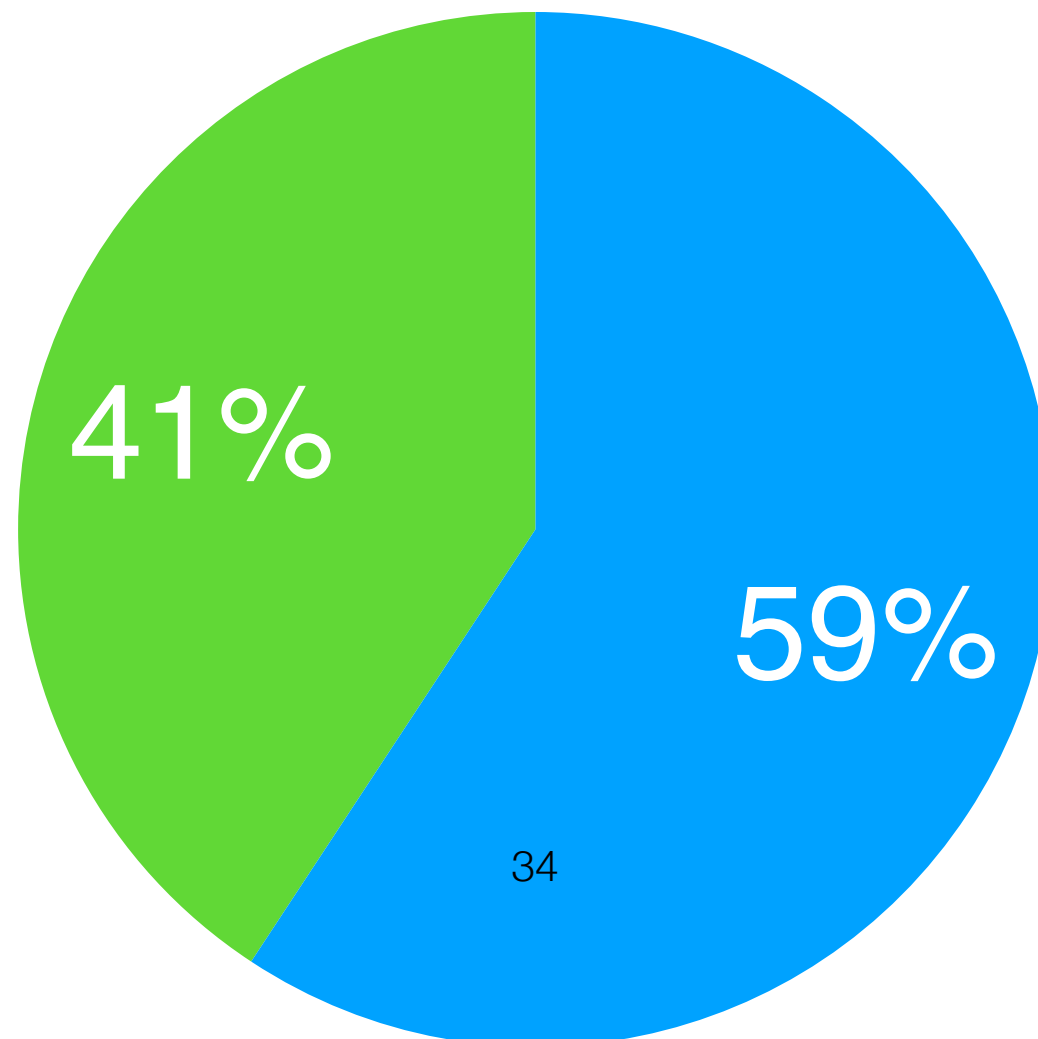
Student composition

- 1st-year MS/PhD student
- 2nd-year MS/PhD student
- ≥ 3 rd-year PhD student
- Undergraduate
- MEng



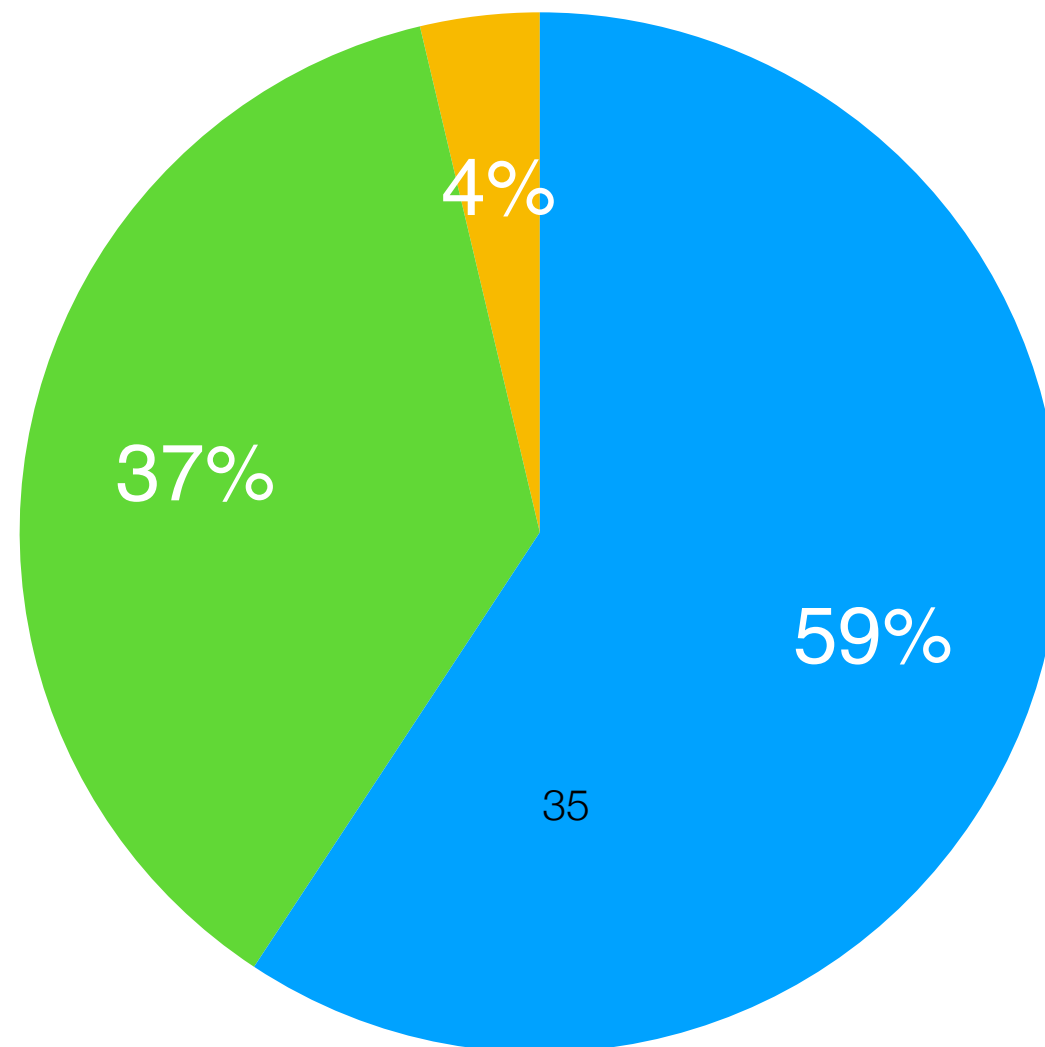
Whether students took Python class

● yes
● no



Comfort with command line

- I've used it, though I'm not exactly comfortable with it.
- I'm comfortable working on the command line, but not an expert
- What is the command line?
- I'm a command-line ninja 🤘



Student Feedback

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- Comments suggest that all graduate students working with software/programming need this material
- Some feelings of being too advanced for their experience level

Post-Course Work

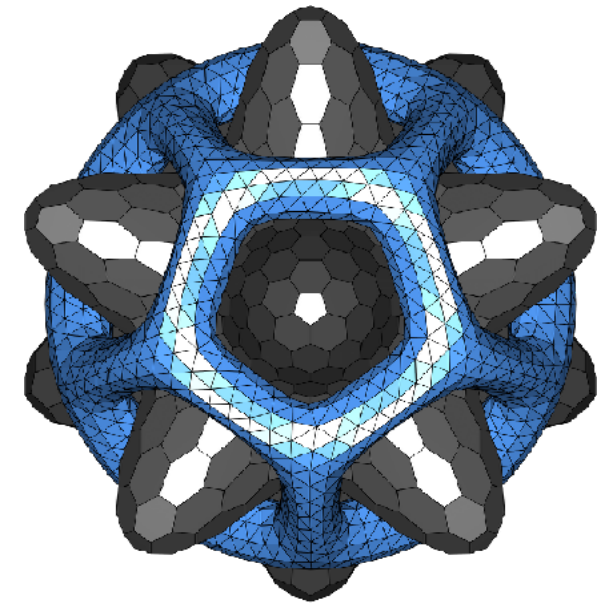
Post-Course Work

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Post-Course Work

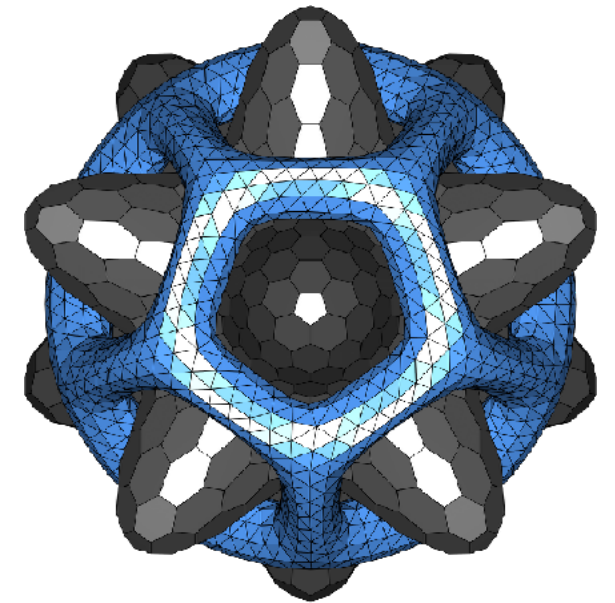
- In both classes so far, roughly half the students indicated that they plan to use and/or develop their packages further for their research
- One ultimate goal: encourage submission to JOSS— one under review, and another to be submitted!

JOSS: Journal of Open Source Software



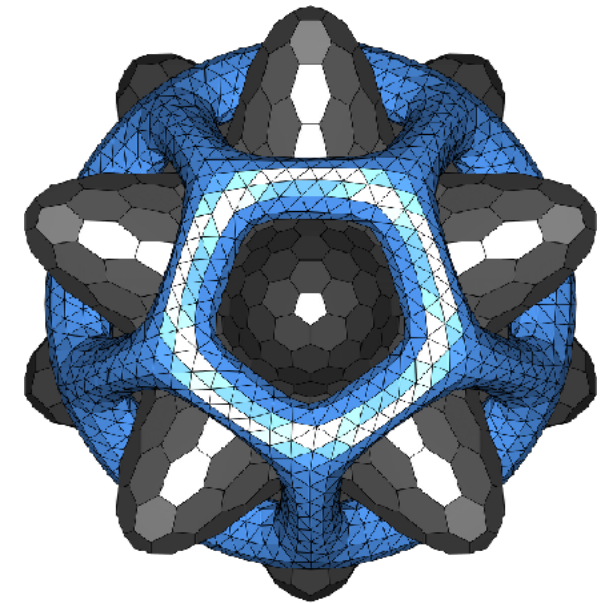
JOSS: Journal of Open Source Software

- <http://joss.theoj.org/>



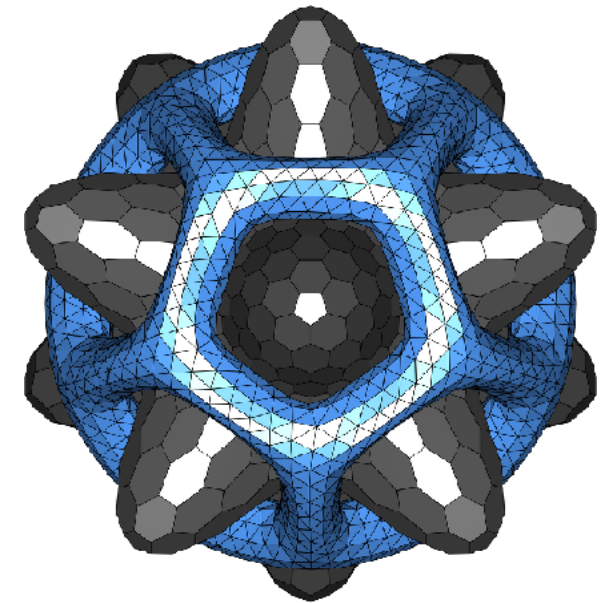
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- <http://joss.theoj.org/>
- Developer-friendly journal for research software packages



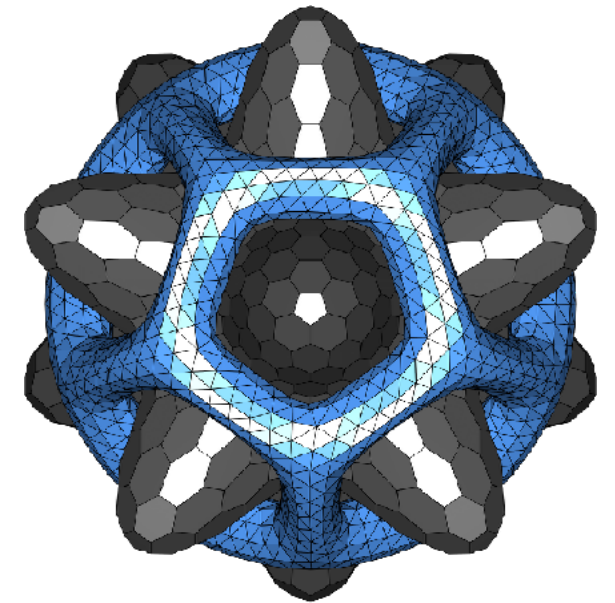
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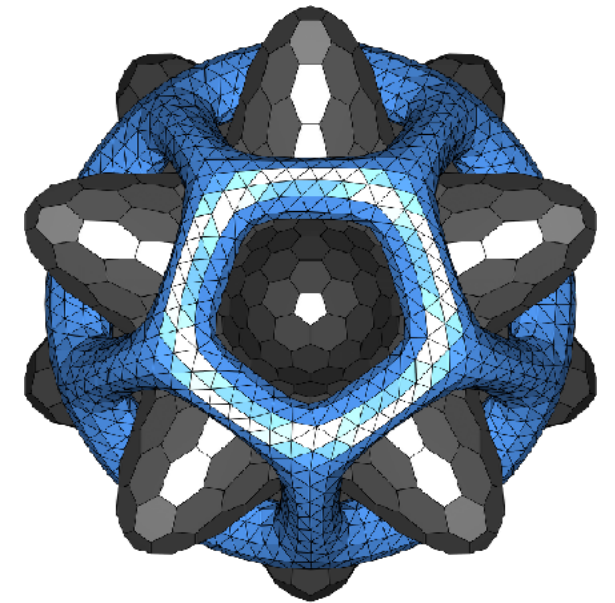
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- Open access, no fees



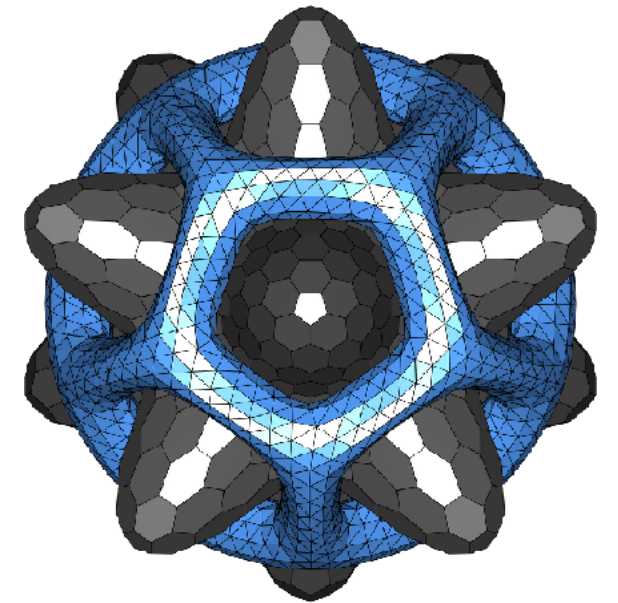
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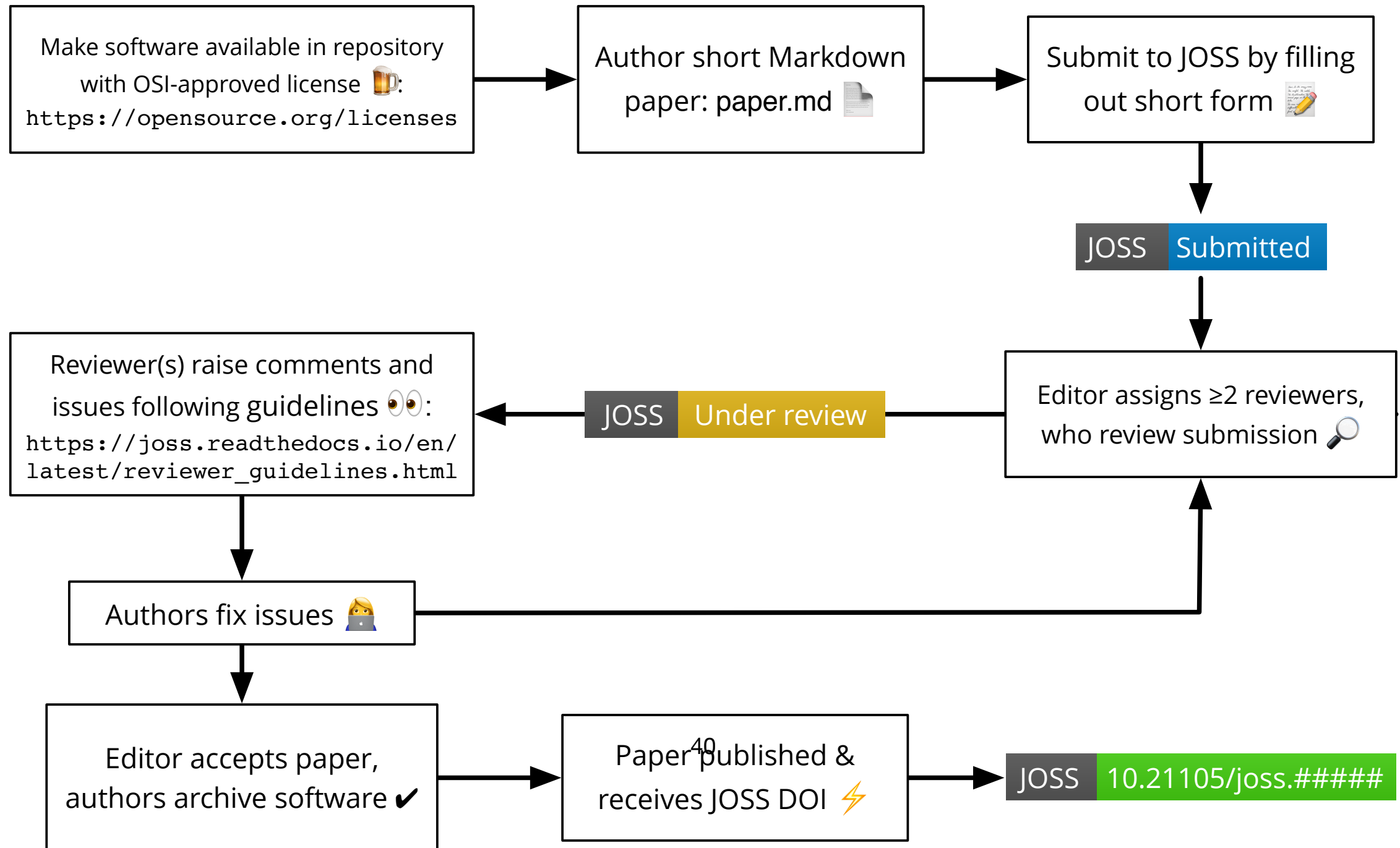
“If you've already licensed your code and have good documentation then we expect that it should take less than an hour to ³⁸prepare and submit your paper to JOSS.”



JOSS Editorial Board



JOSS Workflow



The Journal of Open Source Software

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Before you submit

Please make sure you've read the [submission instructions](#) before submitting. In particular please make sure there is a `paper.md` present in your repository that is structured [like this](#). We promise this will make things go much more quickly during the review process 🚀

Title

Repository address

Software version

Suggested editor. View editors [here](#) »

Suggested editor


Description

Please give short (1-2 line) description of your software.

☐ I certify that I am submitting software for which I am a primary author

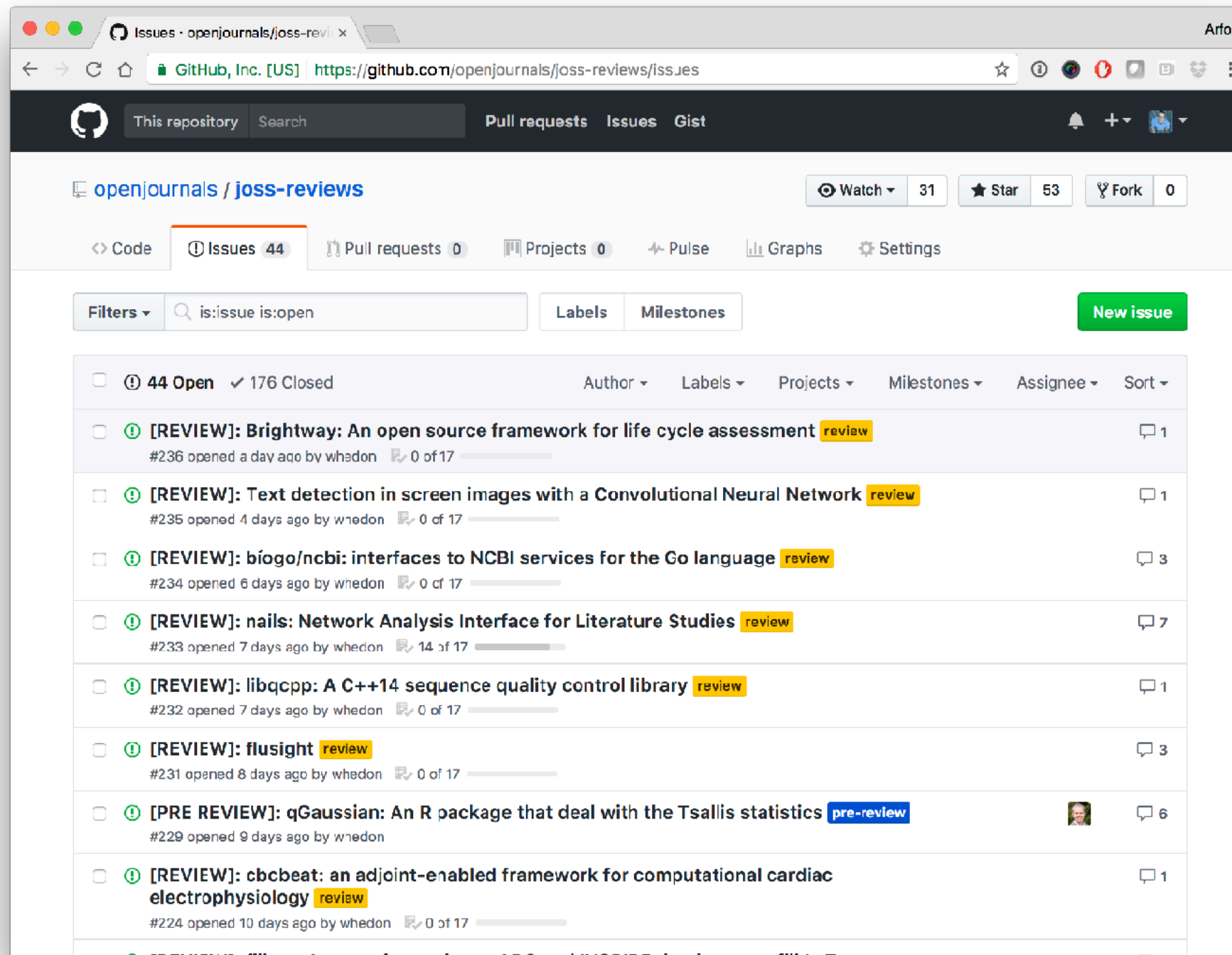
☐ I confirm that I read and will adhere to the JOSS [code of conduct](#)

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[REVIEW]: hdbscan: A high performance implementation of HDBSCAN* clustering. #205

Closed whedon opened this issue on 13 Mar · 17 comments

whedon commented on 13 Mar • edited

Submitting author: @lmcinnes (Leland McInnes)
Repository: <https://github.com/scikit-learn-contrib/hdbscan>
Version: v0.8.8
Editor: @danielskatz
Reviewer: @zhaozhang
Archive: [10.5281/zenodo.401403](https://zenodo.org/record/401403)

Status

JOSS 10.21105/joss.00205

Status badge code:

HTML: ``
Markdown: `[! [status] (http://joss.theoj.org/papers/b5c5dd4b7491890b711c06225dcc9649/status.svg)]`

Reviewers and authors:

Assignees: No one—assign yourself

Labels: **accepted**, review

Projects: None yet

Milestone: No milestone

Notifications: Unsubscribe

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More about JOSS



4 JUN, 2019 · BLOG

Cost models for running an online open journal

The Journal of Open Source Software (JOSS) is a free, open-access online journal, with no article processing charge (APC). We are committed to operating as a free service to our community, and we do so thanks to the volunteer labor of editors and reviewers, and by taking advantage of existing infrastructure. In this post, we examine the true costs of running a journal such as JOSS, and make the case that even when considering all services we don't currently pay for, the true cost per paper would not exceed \$100. Current APCs at many "gold" open-access journals exceed that by one or more orders of magnitude, (see, for example, [PNAS](#), [Nature](#), [IEEE](#), etc.)

Real costs we *have* to pay

- Annual Crossref membership: \$275/year
- JOSS paper DOIs: \$1/accepted paper
- JOSS website hosting: \$19/month
- JOSS domain name registration: \$10/year

At 300 papers/year, this is \$813, or \$2.71/paper. This is what we actually pay today, covered by a grant from the Alfred P. Sloan Foundation.



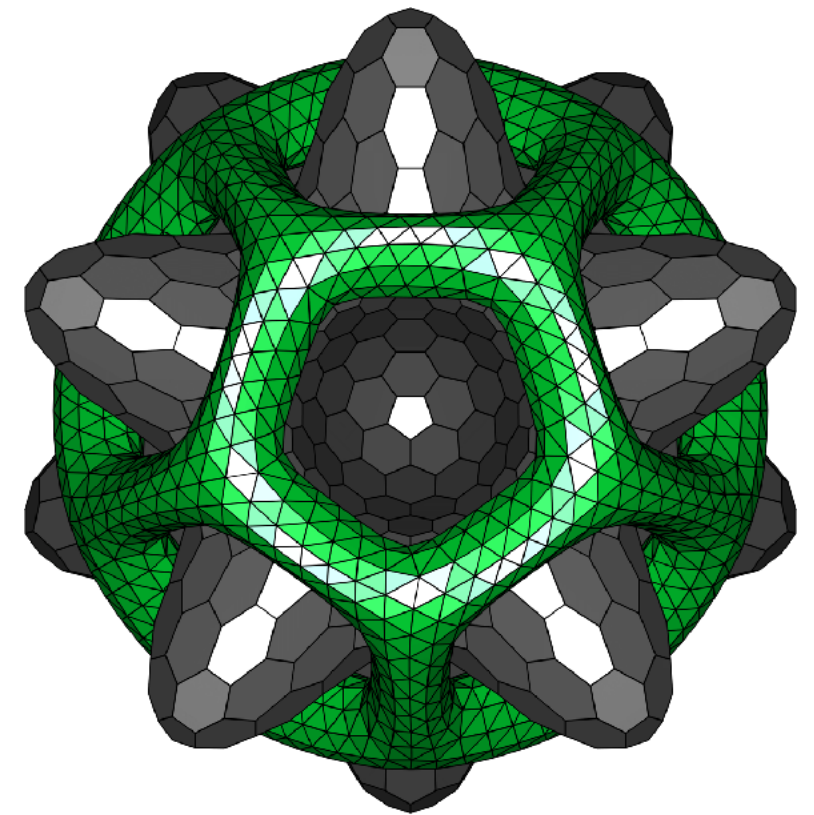
Smith et al. (2018), Journal of Open Source Software (JOSS): design and first-year review. *PeerJ Comput. Sci.* 4:e147; DOI 10.7717/peerj-cs.147

44
JOSS blog: <http://blog.joss.theoj.org>

Sister Journal: JOSE

Journal of Open Source Education

- Part of the Open Journals, sibling journal to JOSS (literally forked from it!). Also NumFOCUS affiliate.
- JOSE publishes two types of articles that describe:
 - *open educational software tools
 - *open-source learning modules
- Motivation: credit efforts to develop software for assisting teaching/learning and open-source educational content
- Submissions are peer-reviewed, with the intent of *improving the quality of the software or content submitted*



JOSE Editorial Board



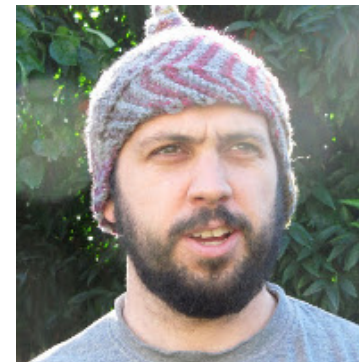
Lorena Barba
George Washington Univ.



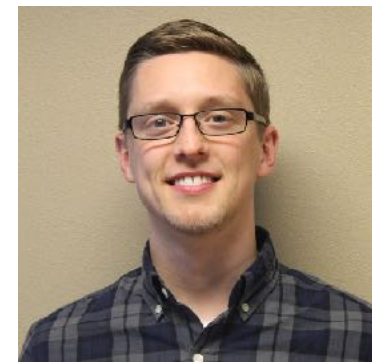
Katy Huff
UIUC



Juan Flopped
University of Cape Town



Jason Moore
UC Davis



Kyle Niemeyer
Oregon State



Charles Severance
Univ. Michigan



Robert Talbert
Grand Valley State U.



Tracy Teal
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Carol Willing
Cal Poly San Luis Obispo

Summary and Future Work

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- Most students come in with little/no Unix command line experience, and only some with Python programming—plan to offer regular Software Carpentry workshops for first-year grad students in engineering.
- Developing standalone modules for topics, to be shared openly
- Submit to JOSS and/or JOSE!

Thank you!

Feedback and questions are welcome.

`softwaredevengresearch.github.io/syllabus-s2019`

`niemeyer-research-group.github.io`

Funding: Better Scientific Software Fellowship, part of the Exascale Computing Project (17-SC-20-SC), a collaborative effort of the U.S. Department of Energy Office of Science and the National Nuclear Security Administration.