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Constantine Stephanidis · Margherita Antona (Eds.)

HCI International 2019 – Late Breaking Posters

21st HCI International Conference, HCII 2019
Orlando, FL, USA, July 26–31, 2019
Proceedings

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Foreword

The 21st International Conference on Human-Computer Interaction, HCI International 2019, was held in Orlando, FL, USA, during July 26–31, 2019. The event incorporated the 18 thematic areas and affiliated conferences listed on the following page.

This year the HCI International (HCII) conference introduced the additional option of “late-breaking work.” This applies both for papers and posters with the corresponding volumes of the proceedings published after the conference. A total of 5,029 individuals from academia, research institutes, industry, and governmental agencies from 73 countries submitted contributions, and 1,274 papers and 209 posters were included in the pre-conference proceedings. In addition, 46 papers and 56 posters were included in the post-conference proceedings. These contributions address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The contributions thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas.

The volumes constituting the full set of the pre-conference and post-conference proceedings are listed in the following pages.

I would like to thank the program board chairs and the members of the program boards of all thematic areas and affiliated conferences for their contribution to the highest scientific quality and the overall success of the HCI International 2019 conference.

This conference would not have been possible without the continuous and unwavering support and advice of the founder, Conference General Chair Emeritus and Conference Scientific Advisor Prof. Gavriel Salvendy. For his outstanding efforts, I would like to express my appreciation to the communications chair and editor of *HCI International News*, Dr. Abbas Moallem.

July 2019

Constantine Stephanidis

HCI International 2019 Thematic Areas and Affiliated Conferences

Thematic areas:

- HCI 2019: Human-Computer Interaction
- HIMI 2019: Human Interface and the Management of Information

Affiliated conferences:

- EPCE 2019: 16th International Conference on Engineering Psychology and Cognitive Ergonomics
- UAHCI 2019: 13th International Conference on Universal Access in Human-Computer Interaction
- VAMR 2019: 11th International Conference on Virtual, Augmented and Mixed Reality
- CCD 2019: 11th International Conference on Cross-Cultural Design
- SCSM 2019: 11th International Conference on Social Computing and Social Media
- AC 2019: 13th International Conference on Augmented Cognition
- DHM 2019: 10th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management
- DUXU 2019: 8th International Conference on Design, User Experience, and Usability
- DAPI 2019: 7th International Conference on Distributed, Ambient and Pervasive Interactions
- HCIBGO 2019: 6th International Conference on HCI in Business, Government and Organizations
- LCT 2019: 6th International Conference on Learning and Collaboration Technologies
- ITAP 2019: 5th International Conference on Human Aspects of IT for the Aged Population
- HCI-CPT 2019: First International Conference on HCI for Cybersecurity, Privacy and Trust
- HCI-Games 2019: First International Conference on HCI in Games
- MobiTAS 2019: First International Conference on HCI in Mobility, Transport, and Automotive Systems
- AIS 2019: First International Conference on Adaptive Instructional Systems

Conference Proceedings Volumes Full List

Pre-conference Proceedings Volumes

1. LNCS 11566, Human-Computer Interaction: Perspectives on Design (Part I), edited by Masaaki Kurosu
2. LNCS 11567, Human-Computer Interaction: Recognition and Interaction Technologies (Part II), edited by Masaaki Kurosu
3. LNCS 11568, Human-Computer Interaction: Design Practice in Contemporary Societies (Part III), edited by Masaaki Kurosu
4. LNCS 11569, Human Interface and the Management of Information: Visual Information and Knowledge Management (Part I), edited by Sakae Yamamoto and Hirohiko Mori
5. LNCS 11570, Human Interface and the Management of Information: Information in Intelligent Systems (Part II), edited by Sakae Yamamoto and Hirohiko Mori
6. LNAI 11571, Engineering Psychology and Cognitive Ergonomics, edited by Don Harris
7. LNCS 11572, Universal Access in Human-Computer Interaction: Theory, Methods and Tools (Part I), edited by Margherita Antona and Constantine Stephanidis
8. LNCS 11573, Universal Access in Human-Computer Interaction: Multimodality and Assistive Environments (Part II), edited by Margherita Antona and Constantine Stephanidis
9. LNCS 11574, Virtual, Augmented and Mixed Reality: Multimodal Interaction (Part I), edited by Jessie Y. C. Chen and Gino Fragomeni
10. LNCS 11575, Virtual, Augmented and Mixed Reality: Applications and Case Studies (Part II), edited by Jessie Y. C. Chen and Gino Fragomeni
11. LNCS 11576, Cross-Cultural Design: Methods, Tools and User Experience (Part I), edited by P. L. Patrick Rau
12. LNCS 11577, Cross-Cultural Design: Culture and Society (Part II), edited by P. L. Patrick Rau
13. LNCS 11578, Social Computing and Social Media: Design, Human Behavior and Analytics (Part I), edited by Gabriele Meiselwitz
14. LNCS 11579, Social Computing and Social Media: Communication and Social Communities (Part II), edited by Gabriele Meiselwitz
15. LNAI 11580, Augmented Cognition, edited by Dylan D. Schmorow and Cali M. Fidopiastis
16. LNCS 11581, Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management: Human Body and Motion (Part I), edited by Vincent G. Duffy

17. LNCS 11582, Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management: Healthcare Applications (Part II), edited by Vincent G. Duffy
18. LNCS 11583, Design, User Experience, and Usability: Design Philosophy and Theory (Part I), edited by Aaron Marcus and Wentao Wang
19. LNCS 11584, Design, User Experience, and Usability: User Experience in Advanced Technological Environments (Part II), edited by Aaron Marcus and Wentao Wang
20. LNCS 11585, Design, User Experience, and Usability: Application Domains (Part III), edited by Aaron Marcus and Wentao Wang
21. LNCS 11586, Design, User Experience, and Usability: Practice and Case Studies (Part IV), edited by Aaron Marcus and Wentao Wang
22. LNCS 11587, Distributed, Ambient and Pervasive Interactions, edited by Norbert Streitz and Shin'ichi Konomi
23. LNCS 11588, HCI in Business, Government and Organizations: eCommerce and Consumer Behavior (Part I), edited by Fiona Fui-Hoon Nah and Keng Siau
24. LNCS 11589, HCI in Business, Government and Organizations: Information Systems and Analytics (Part II), edited by Fiona Fui-Hoon Nah and Keng Siau
25. LNCS 11590, Learning and Collaboration Technologies: Designing Learning Experiences (Part I), edited by Panayiotis Zaphiris and Andri Ioannou
26. LNCS 11591, Learning and Collaboration Technologies: Ubiquitous and Virtual Environments for Learning and Collaboration (Part II), edited by Panayiotis Zaphiris and Andri Ioannou
27. LNCS 11592, Human Aspects of IT for the Aged Population: Design for the Elderly and Technology Acceptance (Part I), edited by Jia Zhou and Gavriel Salvendy
28. LNCS 11593, Human Aspects of IT for the Aged Population: Social Media, Games and Assistive Environments (Part II), edited by Jia Zhou and Gavriel Salvendy
29. LNCS 11594, HCI for Cybersecurity, Privacy and Trust, edited by Abbas Moallem
30. LNCS 11595, HCI in Games, edited by Xiaowen Fang
31. LNCS 11596, HCI in Mobility, Transport, and Automotive Systems, edited by Heidi Krömker
32. LNCS 11597, Adaptive Instructional Systems, edited by Robert Sottilare and Jessica Schwarz
33. CCIS 1032, HCI International 2019 - Posters (Part I), edited by Constantine Stephanidis

34. CCIS 1033, HCI International 2019 - Posters (Part II), edited by Constantine Stephanidis
35. CCIS 1034, HCI International 2019 - Posters (Part III), edited by Constantine Stephanidis

Post-conference Proceedings

36. LNCS 11786, HCI International 2019 – Late Breaking Papers, edited by Constantine Stephanidis
37. CCIS 1088, HCI International 2019 – Late Breaking Posters, edited by Constantine Stephanidis and Margherita Antona

<http://2019.hci.international/proceedings>



HCI International 2019 (HCII 2019)

The full list with the Program Board Chairs and the members of the Program Boards of all thematic areas and affiliated conferences is available online at:

<http://www.hci.international/board-members-2019.php>



HCI International 2020

The 22nd International Conference on Human-Computer Interaction, HCI International 2020, will be held jointly with the affiliated conferences in Copenhagen, Denmark, at the Bella Center Copenhagen, July 19–24, 2020. It will cover a broad spectrum of themes related to HCI, including theoretical issues, methods, tools, processes, and case studies in HCI design, as well as novel interaction techniques, interfaces, and applications. The proceedings will be published by Springer. More information will be available on the conference website: <http://2020.hci.international/>.

General Chair

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Contents

Interaction Design

Design Considerations for Developing a Mobile Storytelling Game Application	3
<i>Duck-Ki Ahn, Yun-Gyung Cheong, and Byung-Chull Bae</i>	
Co-creation in the Localization of Interactive Systems Designed for Communicating Science to the Public: An Experience Report	9
<i>Lama Alluwaymi, Lama Alrashed, Hailah Alqaffary, Lamia Alabdulkarim, Nouf Alaloula, Rasha Alruwaili, Amal Alabdulkarim, Lamees Alsuhaibani, and Areej Al-Wabil</i>	
Themes Validation Tool.	16
<i>Everlandio Fernandes, Rodrigo Correia, Adriano Gil, Juliana Postal, and Mikhail R. Gadelha</i>	
Designing a Bulletin Board-Type Art Game for the Collection and Resolution of Conflict	23
<i>Hyun-Jee Kim and Byung-Chull Bae</i>	
Babel VR: Multimodal Virtual Reality Environment for Shelf Browsing and Book Discovery	30
<i>Jonatan Lemos and Ed Finn</i>	
Cross-Cultural User Design: Divergences in Chinese and Western Human Computer Interface Interaction.	39
<i>Marcus Liljenberg, Kathy Tian, and Mike Yao</i>	
Guidelines for Evaluating the Completeness of the Portfolio.	46
<i>Ji Min Ryu and Keeheon Lee</i>	
CasandRA: A Screenplay Approach to Dictate the Behavior of Virtual Humans in AmI Environments.	57
<i>Evropi Stefanidi, Asterios Leonidis, Nikolaos Partarakis, and Margherita Antona</i>	
A Multi-stage Approach to Facilitate Interaction with Intelligent Environments via Natural Language	67
<i>Zinovia Stefanidi, Asterios Leonidis, and Margherita Antona</i>	
Steering Wheel Interaction Design Based on Level 3 Autonomous Driving Scenario.	78
<i>Xiyao Wang and Jiong Fu</i>	

How to Optimize the Input Efficiency of Keyboard Buttons
in Large Smartphone? A Comparison of Curved Keyboard
and Keyboard Area Size 85
Yincheng Wang, Hailin Ai, Qiongdan Liang, Wenjie Chang, and Jibo He

Cognitive Issues in HCI

Attitude-Behavior Inconsistency Management Strategies in MTurk
Workers: Cognitive Dissonance in Crowdsourcing Participants? 95
Katherine Fritzlen, Dania Bilal, and Michael Olson

On Two Types of Thinking Patterns in Aviation Safety 103
Hung-Sying Jing

Detecting and Identifying Real and Decoy Tanks in a Computer Screen:
Evidence from Stimuli Sensitivity and Eye-Tracking 108
Kari Kallinen

How Important Alarm Types for Situation Awareness
at the Smart Factory?. 113
Heesung Park, Daehee Park, and Jeongpyo Lee

The Impact of Self-efficacy and Gender on Computer Performance:
An Eye Tracking Study 119
Jenny Stein and Lilia Lajmi

Research on Competency Model of Flight Operations Quality
Assurance Personnel 126
Xin Wang and Bin Li

Accessibility and Universal Access

A Haptic Virtual Kitchen for the Cognitive Empowerment
of Children with Autism Spectrum Disorder 137
Erik Almaguer and Shamima Yasmin

LipSpeaker: Helping Acquired Voice Disorders People Speak Again 143
Yaohao Chen, Junjian Zhang, Yizhi Zhang, and Yoichi Ochiai

A Study on the Use of Motion Graphics and Kinect in LMA
(Laban Movement Analysis) Expression Activities for Children
with Intellectual Disabilities 149
Sung Hee Hong and Tae Woon Kim

Tingling Cast: Broadcasting Platform Service for Stuttering Children. 155
HyunJin Jo, YeonJi Kim, and JaeYoung Yun

A Software Tool for the Deaf and Hard-of-Hearing to Learn How to Speak.	162
<i>Robert Moreno and Shamima Yasmin</i>	

A Systematic Literature Review on User-Centered Design (UCD) Interface of Mobile Application for Visually Impaired People.	168
<i>Hammad Hassan Qureshi and Doris Hooi-Ten Wong</i>	

Learning and Games

Focus on the Human Dimension: Constructing Sustainable Experiential Learning Solutions for Small Unit Leaders.	179
<i>Lauren Hallal-Kirk, William A. Ross, and Roger N. Daigle</i>	

Atlanta Code Warriors: A CS Engagement Pilot Initiative	184
<i>Earl W. Huff Jr., Jaye Nias, Robert Cummings, Naja A. Mack, and Kinnis Gosha</i>	

Using Multi-touch Multi-user Interactive Walls for Collaborative Active Learning	192
<i>Ghislain Maurice N. Isabwe, Renée Schulz, Frank Reichert, and Morgan Konnestad</i>	

Shaping the Intelligent Classroom of the Future	200
<i>Maria Korozi, Eleni Stefanidi, Georgia Samaritaki, Antonis Prinianakis, Antonis Katzourakis, Asterios Leonidis, and Margherita Antona</i>	

Exploring the Needs and Preferences of Underrepresented Minority Students for an Intelligent Virtual Mentoring System.	213
<i>Naja A. Mack, Robert Cummings, Earl W. Huff Jr., Kinnis Gosha, and Juan E. Gilbert</i>	

Leaving Hints: Using Player In-Game Hints to Measure and Improve Learning	222
<i>Elizabeth S. Veinott and Elizabeth Whitaker</i>	

HCI in Health and Rehabilitation

The Long-Term Effect of Health-Related Online Use on Healthcare Utilization and Expenditures Among Older Adults	233
<i>Soyeon Guh, Tae Hyon Whang, Betsy Keller, and Phil Fiero</i>	

Emotion Aware Voice-Casting Robot for Rehabilitation Evaluated with Bio-signal Index	241
<i>Kodai Matsumoto, Reiji Yoshida, Feng Chen, and Midori Sugaya</i>	

Cities for All Ages: Singapore Use Case	251
<i>Mounir Mokhtari, Antoine de Marassé, Martin Kodys, and Hamdi Aloulou</i>	
The Development and Usability Testing of a Decision Support Mobile App for the Essential Care for Every Baby (ECEB) Program	259
<i>Siddhartha Nuthakki, Sherri Bucher, and Saptarshi Purkayastha</i>	
The HARP App: Tracking Hypoxia Made Simple	264
<i>Mitch Tindall, Eric Peterson, and Jacob Entinger</i>	
The Service Design of Medication Administration System Based on IoT	271
<i>Xiu Fan Yang, Zhen Yu Gu, Rong Jiang, Dong Wang, and Cheng Hong Yang</i>	
HCI in Business and Society	
Affordable Rideshare Service for Female Urban Corporates in Developing Countries: A Case Study in Dhaka, Bangladesh	283
<i>Nuren Abedin, Kenji Hisazumi, and Ashir Ahmed</i>	
HCI Technologies in National S&T Master Plan of Korea	290
<i>Changtaek Choi</i>	
Transforming a Specialized Q&A System to a Chatbot System: A Case of a Simplified Taxation in Korea	296
<i>Jihye Jang and Keeheon Lee</i>	
The Relationship Between Video Game Play and Suicide Risk Among Japanese Young Adults	309
<i>Yoshiki Koga and Daisuke Kawashima</i>	
The Role of Image Sharing and User's Interactions on Social Media to Promote Handloom Fashion Industry	315
<i>Nilima Haque Ruma, Md. Sultan Mahmood, and Eunyoung Kim</i>	
For Our Cities: Sense, Behavior and Design	323
<i>Nelson Jose Urssi</i>	
Design Driven Innovation for Sustainability: An Analysis of 7 Cases	329
<i>Jing Wang</i>	
The Trend of Governmental Investment on HCI-Related Research to Solve Social Problem in Korea	343
<i>Seung-Kyu Yi</i>	

Big Data, Machine Learning and Visual Analytics

Graph-Based Format for Modeling Multimodal Annotations in Virtual Reality by Means of VAnnotatoR.	351
<i>Giuseppe Abrami, Alexander Mehler, and Christian Spiekermann</i>	
An Online Comment Assistant for a Better Comment Experience	359
<i>Ju Yeon Choi, Younah Kang, and Keeheon Lee</i>	
Visual Exploration of Topic Controversy in Online Conversations.	369
<i>Enamul Hoque and Esha Abid</i>	
AR-VIS: Augmented Reality Interactive Visualization Environment for Exploring Dynamic Scientific Data.	374
<i>Hannah Hyejin Kum-Biocca, Hyomin Kim, Frank Biocca, and Yeonhee Cho</i>	
Interactive Recommendation Model for Optimizing Data Visualization	381
<i>Jaeyong Lee, Daehee Park, and Scott Song</i>	
Data Collection and Image Processing Tool for Face Recognition	386
<i>Francimar Rodrigues Maciel, Sergio Cleger Tamayo, Aasim Khurshid, and Pauliana Caetano Caetano Martins</i>	
A Model for the Interpretation of Data from an ECU by Means of OBD Devices	393
<i>Jefferson A. Sánchez, Juan F. Valencia, and Maria L. Villegas</i>	

User Studies

Index of Difficulty Measurement for Handedness with Biometric Authentication	413
<i>Kathleen Brush, Nabil El Achraoui, Jennifer Boyd, Jacob Johnson, Randy Chepenik, Tarik McLean, Sadida Siddiqui, Aditee Verma, John Sheridan, Avery Leider, and Charles C. Tappert</i>	
Is Tourist Markovian Under Asymmetric Information?.	424
<i>Karim Elia Fraoua and Sylvain Michelin</i>	
Robot Sociality in Human-Robot Team Interactions.	434
<i>Kevin Liaw, Simon Driver, and Marlena R. Fraune</i>	
An Agent-Based Approach for Cleanup Problem: Analysis of Human-Like Behavior	441
<i>Nobuhito Manome, Shuji Shinohara, Kouta Suzuki, and Shunji Mitsuyoshi</i>	

Analysis of Drivers Information Requirements for Adaptive
Cruise Control (ACC) Functions 449
 Jungchul Park

Passenger Experience Revisited: In Commercial Aircraft Cabin
Design and Operations’ Sights 453
 Xinye Zhong and Ting Han

Author Index 463