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IFIP was founded in 1960 under the auspices of UNESCO, following the first World Computer Congress held in Paris the previous year. A federation for societies working in information processing, IFIP's aim is two-fold: to support information processing in the countries of its members and to encourage technology transfer to developing nations. As its mission statement clearly states:

IFIP is the global non-profit federation of societies of ICT professionals that aims at achieving a worldwide professional and socially responsible development and application of information and communication technologies.

IFIP is a non-profit-making organization, run almost solely by 2500 volunteers. It operates through a number of technical committees and working groups, which organize events and publications. IFIP's events range from large international open conferences to working conferences and local seminars.

The flagship event is the IFIP World Computer Congress, at which both invited and contributed papers are presented. Contributed papers are rigorously refereed and the rejection rate is high.

As with the Congress, participation in the open conferences is open to all and papers may be invited or submitted. Again, submitted papers are stringently refereed.

The working conferences are structured differently. They are usually run by a working group and attendance is generally smaller and occasionally by invitation only. Their purpose is to create an atmosphere conducive to innovation and development. Refereeing is also rigorous and papers are subjected to extensive group discussion.

Publications arising from IFIP events vary. The papers presented at the IFIP World Computer Congress and at open conferences are published as conference proceedings, while the results of the working conferences are often published as collections of selected and edited papers.

IFIP distinguishes three types of institutional membership: Country Representative Members, Members at Large, and Associate Members. The type of organization that can apply for membership is a wide variety and includes national or international societies of individual computer scientists/ICT professionals, associations or federations of such societies, government institutions/government related organizations, national or international research institutes or consortia, universities, academies of sciences, companies, national or international associations or federations of companies.

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Preface

Digital forensics deals with the acquisition, preservation, examination, analysis and presentation of electronic evidence. Computer networks, cloud computing, smartphones, embedded devices and the Internet of Things have expanded the role of digital forensics beyond traditional computer crime investigations. Practically every crime now involves some aspect of digital evidence; digital forensics provides the techniques and tools to articulate this evidence in legal proceedings. Digital forensics also has myriad intelligence applications; furthermore, it has a vital role in cyber security – investigations of security breaches yield valuable information that can be used to design more secure and resilient systems.

This book, Advances in Digital Forensics XVI, is the sixteenth volume in the annual series produced by the IFIP Working Group 11.9 on Digital Forensics, an international community of scientists, engineers and practitioners dedicated to advancing the state of the art of research and practice in digital forensics. The book presents original research results and innovative applications in digital forensics. Also, it highlights some of the major technical and legal issues related to digital evidence and electronic crime investigations.

This volume contains sixteen revised and edited chapters based on papers presented at the Sixteenth IFIP WG 11.9 International Conference on Digital Forensics, held in New Delhi, India on January 6-8, 2020. The papers were refereed by members of IFIP Working Group 11.9 and other internationally-recognized experts in digital forensics. The post-conference manuscripts submitted by the authors were rewritten to accommodate the suggestions provided by the conference attendees. They were subsequently revised by the editors to produce the final chapters published in this volume.

The chapters are organized into seven sections: Themes and Issues, Forensic Techniques, Filesystem Forensics, Cloud Forensics, Social Media Forensics, Multimedia Forensics and Novel Applications. The coverage of topics highlights the richness and vitality of the discipline, and offers promising avenues for future research in digital forensics.

This book is the result of the combined efforts of several individuals. In particular, we thank Gaurav Gupta for his tireless work on behalf of IFIP Working Group 11.9 on Digital Forensics. We also acknowledge the conference sponsors, Cellebrite, Magnet Forensics and Lab Systems, as well as the support provided by the Ministry of Electronics and Information Technology of the Government of India, U.S. National Science Foundation, U.S. National Security Agency and U.S. Secret Service.

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