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Frédéric Loulergue · Franz Wotawa (Eds.)

Tests and Proofs

15th International Conference, TAP 2021 Held as Part of STAF 2021 Virtual Event, June 21–22, 2021 Proceedings



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Preface

This volume contains the papers accepted for the 15th International Conference on Tests and Proofs (TAP 2021), originally planned to be held during June 21–22, 2021, in Bergen, Norway, as part of Software Technologies: Applications and Foundations (STAF), a federation of some of Europe's leading conferences on software technologies. Due to the COVID-19 pandemic, STAF and TAP were held online, and the TAP 2021 conference featured presentations of papers accepted at TAP 2020 and published in LNCS volume 12165, as well as the presentations of the papers published in this volume.

The TAP conference promotes research in verification and formal methods that targets the interplay of proofs and testing: the advancement of techniques of each kind and their combination, with the ultimate goal of improving software and system dependability.

Research in verification has seen a steady convergence of heterogeneous techniques and a synergy between the traditionally distinct areas of testing (and dynamic analysis) and of proving (and static analysis). Formal techniques for counter-example generation based on, for example, symbolic execution, SAT/SMT-solving or model checking, furnish evidence for the potential of a combination of test and proof. The combination of predicate abstraction with testing-like techniques based on exhaustive enumeration opens the perspective for novel techniques of proving correctness. On the practical side, testing offers cost-effective debugging techniques of specifications or crucial parts of program proofs (such as invariants). Last but not least, testing is indispensable when it comes to the validation of the underlying assumptions of complex system models involving hardware or system environments. Over the years, there is growing acceptance in research communities that testing and proving are complementary rather than mutually exclusive techniques.

TAP 2021 received 13 abstracts that led to 10 submissions out of which we accepted 6 papers after review and discussion with the Program Committee (PC) members. The submissions came from authors in the following countries (in alphabetical order): France, Germany, India, Japan, New Zealand, Russia, Singapore, Sweden, the UK, and the USA. We thank the PC members and reviewers for doing an excellent job!

For the third time, TAP featured an artifact evaluation (AE) and three papers were awarded with AE badges. We thank the AE chairs, Daniel Dietsch (University of Freiburg, Germany) and Marie-Christine Jakobs (TU Darmstadt, Germany), for organizing artifact submission and evaluation, and the AE Committee members for thoroughly evaluating all artifacts.

This volume also contains two short abstracts: an abstract of the talk given by our invited speaker, Mohammad Mousavi (University of Leicester, UK), on "Learning About the Change: An Adaptive Approach to Automata Learning", and an abstract of our invited tutorial on Runtime Verification led by Martin Leucker (University of Lübeck, Germany).

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We thank the organizing team of STAF in Bergen, in particular Adrian Rutle who had to deal with a very difficult situation. We also thank the publication team at Springer for their support. We hope that you will enjoy reading the volume.

May 2021

Frédéric Loulergue Franz Wotawa

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Abstracts of Invited Events

Learning About the Change: An Adaptive Approach to Automata Learning

Mohammad Reza Mousavi

University of Leicester, UK

Automata learning is a technique to learn behavioural models from black-box systems. Variability and evolution are inherent to much of the modern autonomous systems and hence, new sorts of automata learning techniques are needed to learn about variability-intensive and evolving systems. In this talk, we first present the basic principles of automata learning and then report on two novel techniques for learning variability-annotated models as well as efficient learning for evolving systems by identifying the commonalities and differences in the learning process.

This talk is based on joint work with several people, and in particular, with Diego Damasceno and Adenilso Simao.

Testing, Runtime Verification and Automata Learning

Martin Leucker

University of Lübeck, Germany

Testing and runtime verification are both verification techniques for checking whether a system is correct. The essential artefacts for checking whether the system is correct are actual executions of the system, formally words. Such a set of words should be representative for the systems behavior.

In the field of automata learning (or grammatical inference) a formal model of a system is derived based on exemplifying behavior. In other words, the question is addressed what model fits to a given set of words.

In testing, typically, the system under test is examined on a finite set of test cases, formally words, which may be derived manually or automatically. Oracle-based testing is a form of testing in which an oracle, typically a manually developed piece of code, is attached to the system under test and employed for checking whether a given set of test cases passes or fails.

In runtime verification, typically, a formal specification of the correct behavior is given from which a so-called monitor is synthesised and used for examining whether the behavior of the system under test, or generally the system to monitor, adheres to such a specification. In a sense, the monitor acts as a test oracle, when employed in testing.

From the discussion above we see that testing, runtime verification, and learning automata share similarities but also differences. The main artefacts used for the different methods are formal specifications, models like automata, but especially sets of words, on which the different system descriptions are compared, to eventually obtain a verdict whether the system under test is correct or not.

In this tutorial we recall the basic ideas of testing, oracle-based testing, model-based testing, conformance testing, automata learning and runtime verification and elaborate on a coherent picture with the above mentioned artefacts as ingredients. We mostly refrain from technical details but concentrate on the big picture of those verification techniques.

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