

Socio-technical Design of Ubiquitous Computing Systems

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Alexander Roßnagel • Ludger Schmidt •
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Editors

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Foreword

The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it.

Mark Weiser

What was still an ardent vision in the early 1990s—when Mark Weiser drew his picture of the computer for the twenty-first century¹—has now become reality. Progress in information technology has increasingly turned computing into that “integral, invisible part of people’s lives” that Weiser prophesied. Ubiquitous Computing (UC) has arrived. It enables a new level of information processing. Using sensor data, UC-based systems detect their current usage context. They automatically adapt their services to the user’s situational needs and interact with UC services or resources in their environment on an ad hoc basis.

So did Mark Weiser’s prophecy fulfill? Yes and No. With the UC paradigm computers are “disappearing” from their users’ attention. Users are indeed *freed* from having to bother about computers. Yet what Weiser did not foresee: gaining convenience and freedom is at the same time exposing our freedom to new hazards. At the beginning of the twenty-first century, concerned voices about information technology are increasingly heard. Are we still the masters of our technological servants, or do we surrender power to our smart devices? Are we still the masters of our own lives, or who else can follow and possibly abuse the information that is collected and processed by UC-systems without us even being aware of it?

In the light of these apparently conflicting challenges, researchers at the Interdisciplinary Research Center for Information System Design (ITeG) at the University of Kassel set out to address ubiquitous computing from a socio-technical perspective in 2010. They initiated the research cluster VENUS (Design of socio-technical

¹Weiser, M.: The Computer for the twenty-first Century. *Scientific American* (9), 94–104 (1991), p. 94.

integration in context-aware ubiquitous systems), which has been funded from 2010 to 2013 by the federal state of Hesse within its LOEWE programme for promoting cutting-edge research. VENUS has brought together researchers from different fields such as computer science, information systems, human–computer interaction, and law who seek to find general principles and guidelines for the design of socially responsible UC systems.

Designing self-adaptive, context-aware, and knowledge-processing systems is by itself a formidable challenge. The VENUS team further raised the bar with their objective to permanently think about UC from multiple perspectives. System usability, user trust in the technology, and adherence to privacy laws and regulations were discovered as particularly important criteria for UC design. To gain user acceptance, technology has to be integrated into the individual user's actions. It has to support her (or him) in accomplishing personal tasks and in cooperating with others. In addition, UC systems need to be integrated into society to be of practical use. Their features should be available at any time and place. Achieving all these types of integration is a key success factor for the new technology.

From the outset, the guiding principle of the VENUS team was to improve the social integration of UC technology. In 4 years of intensive interdisciplinary work the team has developed an encompassing blueprint for systematic, interdisciplinary software development. The VENUS design concept covers the particular functional and nonfunctional design aspects of ubiquitous computing at the interface between technology and human beings.

Core results of the VENUS project are presented in this volume. Their message is highly encouraging. There is no need to take away from the enthusiasm for ubiquitous computing expressed by Mark Weiser. To the contrary, if we learn to switch perspectives and understand that UC features such as disappearing to invisibility can have positive as well as negative aspects, and hence, if we also implement the *option* for visibility, we can be confident to remain the masters of our technological servants, no matter what technological progress will lead to. The lessons from this volume are important for researchers as well as for society in general. As the head of Advisory Board for the ITeG center, I hope that the volume will find the broad interest and the diverse audience it deserves.

Stuttgart, Germany
December 2013

Paul J. Kühn

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