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Computer Performance Engineering

14th European Workshop, EPEW 2017 Berlin, Germany, September 7–8, 2017 Proceedings



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Preface

This volume of LNCS contains the proceedings of the 14th European Performance Engineering Workshop, held in Berlin, Germany, September 7–8, 2017. EPEW was part of the week-long umbrella conference QONFEST, which co-located QEST, CONCUR, FORMATS, and EPEW, along with several workshops. This gave researchers the opportunity to explore and engage with a broad range of topics and colleagues across the space of performance, dependability, and security modelling, verification, evaluation, and engineering. We wish to express our gratitude for the support QONFEST received from the Freie Universität Berlin, the Technische Universität Berlin, the Ernst-Reuter-Gesellschaft, the DFG, and the Max-Planck-Gesellschaft.

The goal of the annual EPEW workshop series is to gather academic and industrial researchers working on all aspects of performance engineering. The papers presented at the workshop reflect the diversity of modern performance engineering, with topics ranging from the analysis of hybrid Petri nets and Markov decision processes, even under uncertainty; to performance, security and energy analysis of computer systems and networks; to machine-learning techniques for predictive analysis and testing. The domains of the application studies are diverse and at the cutting edge of current developments, ranging from cloud computing environments to cyber-physical systems and to communication protocols.

EPEW 2017 received submissions from 14 countries all over the world. There were 30 submissions. Each paper was peer reviewed by an average of four reviewers from the Program Committee (PC) on the basis of its relevance, novelty, and technical quality. After the collection of reviews, the PC members discussed the quality of the submissions for one week before getting the final decision. Based on the reviews and discussions, 18 high-quality contributions were selected for publication in the proceedings and presentation at the workshop.

This year, we were honored to have two keynote speakers: Prof. William Knottenbelt, from Imperial College London (UK), who works in applied quantitative analysis; and Antonino Sabetta, a senior researcher at the Security Research department of SAP Research (Sophie Antipolis, France), who works in the analysis and management of vulnerabilities of open-source components when embedded in large-scale enterprise applications.

We thank our keynote speakers, as well as all PC members and external reviewers for their terrific work in the review process. We also express our thanks to the Organizing Committee, especially to the two General Chairs, Uwe Nestmann (TU Berlin) and Katinka Wolter (FU Berlin) for their continuous and valuable help, the EasyChair team for their conference system, and Springer for their continued editorial support. VI Preface

Above all, we would like to thank the authors of the papers for their contribution to this volume. We are sure that these contributions will be as useful and inspiring to the readers as they were to us.

September 2017

Philipp Reinecke Antinisca Di Marco

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Abstracts of Invited Talks

Cryptocurrency and Blockchain Technology: Challenges and Opportunities

William J. Knottenbelt

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The meteoric rise of blockchain-enabled cryptocurrencies, and Bitcoin [2] and Ethereum [1] in particular, has received global attention, not least from governments, entrepreneurs and researchers. Cryptocurrencies, of which there are now more than 800^1 , provide an attractive alternative to traditional fiat currencies via a distributed, trustless and self-governing framework which not only enables low-friction financial transactions around the globe but also preserves the freedom and privacy of spending inherent in cash transactions.

Cryptocurrency and blockchain technology brings with it a host of new challenges from the quantitative modelling perspective. Indeed, a range of issues including performance, security, energy use, incentives and scalability are poorly understood, as are the inherent trade offs between them, despite these being critical barriers to mass adoption. What analyses are carried out often do not take into account problems posed by the lack of diversity that emerges from a natural tendency towards dominant concentrations of computational and other power. These can arise from something as simple as the majority of network participants flocking to deploy the most energy-efficient cryptocurrency mining hardware. Indeed it is estimated that up to 70% of the computational power assuring the integrity of the Bitcoin network is provided by a single model of a hardware device. This device was recently found to have a backdoor that could be used by the manufacturer to shut the device down².

This talk will cover some of the challenges and opportunities posed in this context, with a special emphasis on the performance evaluation and quantitative modelling perspectives. It turns out that classical performance evaluation techniques, especially Markovian analysis and queueing theory, are readily applicable to the study of cryptocurrencies and blockchains. Further, a judicious combination of analytical modelling, simulation and benchmarking techniques can be effectively applied to yield insights. Building on [3], we will illustrate this in the context of a study of a queue-based Ethereum mining pool [4] whose superficially fair reward scheme turns out not only to penalise more powerful miners, but also to incentivise a number of attacks which can

W.J. Knottenbelt—The content of the talk is the result of joint work with A. Zamyatin, K. Wolter, C. Mulligan, P. Harrison, S. Werner and I. Stewart, amongst others.

¹ Source: http://coinmarketcap.com. Accessed 5 July 2017.

² Source: http://antbleed.com. Accessed 5 July 2017.

increase rewards, including the donation of mining power to other participants in certain circumstances. Examples of such attacks observed in the real world will be presented.

The talk will conclude by outlining student-led spinout activity and ongoing directions of research in the Imperial College Centre for Cryptocurrency Research and Engineering. The former includes Gradbase³, a qualification verification startup, Aventus⁴, a blockchain-based ticketing company and Kotiva Technologies⁵, who are seeking to use blockchain technology to increase the integrity of supply chains. The latter includes work being supported by industrial partners such as Blockchain.com and Outlier Ventures, as well as grants sponsored by government-related bodies such as Innovate UK.

Biography

William Knottenbelt is Professor of Applied Quantitative Analysis and Director of Industrial Liaison in the Department of Computing at Imperial College London, where he became a Lecturer in 2000. He is a founder of the Imperial Blockchain Forum, is co-Director of the Centre for Cryptocurrency Research and Engineering and is Director of the Data Economy Lab in Imperial's Data Science Institute. He serves on the editorial board of the cryptocurrency/blockchain journal Ledger, is an editor of Performance Evaluation Journal, and has served as general or program chair of numerous conferences and workshops related to quantitative modelling and analysis. A keen supporter of student-led innovation, he is the Innovation Fellow for the Department of Computing and serves on the Entrepreneur First Science Partners panel. In June 2017, he presented his Inaugural Lecture entitled "Memoirs of the Memoryless: A Markovian Meander from Disk Drives to Digital Money", which is available online⁶.

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³ See http://gradba.se.

⁴ See http://aventus.io.

⁵ See http://kotiva.tech.

⁶ See https://youtu.be/TTQOwyXXKHw.

Open-Source Libraries Included in Enterprise Applications: Workhorses or Trojan Horses?

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The adoption of open-source software (OSS) components in the software industry has grown at a spectacular pace over the last decade. By some estimates [3], the average commercial software product contains 100 distinct open source components whose code weights as much as 35% of the overall application size¹.

At the same time, new vulnerabilities affecting open-source software (OSS) are reported on a daily basis, sometimes hitting the headlines of mainstream media (as it happened, for example, with Heartbleed² and ShellShock³).

The relevance of this problem has been well documented by now [1, 2] and establishing effective vulnerability management practices for OSS is broadly understood as a priority in the software industry.

Despite the deceiving simplicity of the existing solutions (especially of the most obvious: *updating to a recent, non-vulnerable version*), OSS libraries with known vulnerabilities are found to be used for quite some time after a fixed version has been released [3].

As a matter of fact, updating a library to a more recent release is quite straightforward at *development* time. However, things become considerably more difficult when vulnerable OSS libraries are part of large enterprise systems that are already in *operation* and serve business-critical functions. Any change (including corrections) may cause costly system downtime and comes with the risk that new unforeseen issues could arise.

For this reason, it is extremely important to properly assess whether an application requires an urgent patch to update an OSS dependency, or whether the update could be scheduled for the next regular release cycle. Just the presence of a vulnerable dependency is not enough to justify a urgent update, with its high costs and even higher risks. The real question is whether a given vulnerability is indeed *exploitable* given the particular way the dependency is used.

Unfortunately, assessing the exploitability and the potential impact of a vulnerability found in a dependency is difficult, expensive, and error-prone. Vulnerabilities are

A. Sabetta—The content of the talk is the result of joint work with Serena E. Ponta and Henrik Plate, SAP Labs France.

 $^{^1}$ The same study reports that for applications developed for internal use, the proportion is as high as 75%.

² http://heartbleed.com/.

³ https://shellshocker.net/.

documented in advisories that consist of short, high-level, textual descriptions expressed in natural language, whereas a reliable assessment demands much lower-level, detailed, technical information.

The consequences of a wrong assessment can be expensive. If an exploitable vulnerability is not identified as such, users remain exposed to attackers. When, on the contrary, a correction is produced for a non-exploitable vulnerability, the effort of developing, testing, and deploying the correction is spent in vain.

This talk summarizes the key elements of our research on how to make the assessment of OSS vulnerabilities more efficient and systematic [4]. Our approach aims to automatically produce concrete evidence (when it can be found) supporting the case for urgent patching. Such evidence consists of concrete call sequences (traces) that start from application methods and reach the vulnerable methods of a dependency. We complement *potential* traces obtained through static analysis with *actual* observations of runtime executions collected through dynamic instrumentation. Our approach relies on the availability of detailed (code-level) vulnerability information, which we extract by mining software repositories with the support of machine learning. The initial research prototype that we implemented to validate our approach evolved over time into an enterprise-grade OSS vulnerability analysis toolkit (internally known as *Vulas*), which is used regularly in hundreds of development (and maintenance) projects across our company.

Biography

Antonino Sabetta is a senior researcher at the Security Research department of SAP. The main focus of Antonino's recent work is the analysis and management of vulnerabilities of open-source components embedded in large-scale enterprise applications. In particular, Antonino is interested in the application of machine-learning to the mining of open-source software repositories and the automation of the vulnerability management workflow.

Before moving to SAP in 2010, Antonino was a researcher at CNR, Pisa, Italy. He earned his PhD in Computer Science and Automation Engineering from the University of Rome Tor Vergata, Italy in 2007. From the same university he had received in 2003 his "Laurea *cum Laude*" degree in Computer Engineering.

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