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Deep Learning Model for Sentiment Analysis in Multi-lingual Corpus

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Abstract. While most text classification studies focus on monolingual documents, in this article, we propose an empirical study of poly-languages text sentiment classification model, based on Convolutional Networks *ConvNets*. The novel approach consists on feeding the deep neural network with one input text source composed by reviews all written in different languages, without any code-switching indication, or language translation. We construct a multi-lingual opinion corpus combining three languages: English French and Greek all from *Restaurants Reviews*. Despite the limited contextual information due to relatively compact text content, no prior knowledge is used. The neural networks exploit n-gram level information, and the experimental results achieve high accuracy for sentiment polarity prediction, both positive and negative, which lead us to deduce that *ConvNets* features extraction is language independent.

Keywords: Deep Learning, Opinion Mining, Sentiment Analysis, *ConvNets*

1 Introduction

In the NLP research question of 'how a machine could learn and understand human language', deep learning has a huge potential to revolutionize AI techniques and help us get further. Every language is complex, with emotion, dialects, tone. Due to the richness and complexity of human language, the problem of sentiment analysis is non trivial. Natural language sentences have complicated structures, considering the expressiveness and ambiguities. However, deep neural networks can address that without the need to produce complex engineered features [20]. In this research we focus to that 'how a machine could automatically predicting the orientation of subjective content in a multi-lingual environment', by using a deep learning model, without any prior knowledge or treatment, code-switching or language translation. Given the accelerated growth of online social networks, there is a tremendous amount of documents provided in different languages. In this article, we attempt to report a series of experiments tackling multi-language sentiment analysis using one important class of deep learning models: *ConvNets* [27].

Computer programs seem to understand our basic utterances, but they meet

measurable difficulty when it comes to understanding nuances. Aspects of language such as sarcasm or humour, are expressed in a different way in English or in French. We find these aspects in the opinions expressed in reviews. The opinions may explicitly show pleasure or displeasure, via a bag of matching words, or they implicitly convey approval or disapproval by using a simple negation or more complex ironic or even sharper cynical phrasal idioms. These features are different from one language to another. Neural networks layers may learn and predict in a multi-lingual environment using the same model, as if it worked for each language separately.

Children who experience two languages from birth typically become native speakers of both [10]. Studies show that as in monolingual development, successful acquisition of different languages for bilingual children correlates with quality and quantity of speech that they hear in each language [15]. Given this premises we decided to adopt a naïve approach, consisting on a relatively balanced exposure of three mixed languages as an input to a ConvNet, in order to study the polylingual learning process acquisition of a ConvNet for a specific NLP task.

Deep networks have already been successfully used for mono-lingual sentiment analysis, mainly English datasets, [25] predict sentiment distributions using recursive autoencoders with Recursive Neural Tensor Network [26], [24] explored an application of deep recurrent neural networks to the task of sentence-level opinion expression extraction, [6] perform sentiment analysis for short texts using a ConvNet from character to sentence level information named (CharSCNN) using two convolutional layers, [16] have used Deep Convolutional Neural Network for short text Twitter sentiment analysis. For other languages, [17] compare CNN, and LSTM in sentiment analysis of Russian tweets, [22] explored four different architectures DNN, DBN and a combined Auto Encoder with DBN for text sentiment analysis in Arabic. [7] compare supervised methods for sentiment analysis in a multilingual environment without deep network.

In this study we focus on sentiment polarity classification at a document level applied to one domain "Restaurant reviews" across three heterogeneous languages: an Anglo-Saxon, a Roman and Hellenic language. Sentiment analysis of Restaurant reviews is challenging since a single review may convey multiple sentiments related to the different restaurant's aspects. Previous studies for sentiment analysis mainly uses four feature categories for sentiment analysis: Syntactic [4], semantic [1], link-based[2], stylistic features[3]. The use of ConvNets allow us to tackle the problem without focusing on a special feature and let the model learn its appropriate features.

2 Overall Architecture

ConvNets are (*feed-forward*) networks suitable for detecting neighborhood correlations, making them particularly interesting for NLP tasks. ConvNets have been successfully used for sentence classification [11], product feature mining[28], semantic modeling of sentence[9] and other NLP tasks. The *one dimension* con-

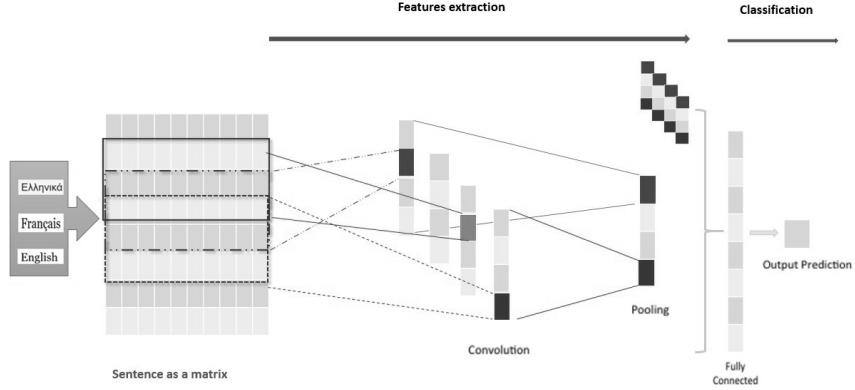


Fig. 1. The proposed architecture showing the mixed languages corpus as the input, the convolutional layer followed by the pooling layer, the dense layer and finally the output prediction.

convolution involves a filter with a specific window size, sliding over a window of words in order to extract different features. This operation named *convolution operation* is applied to every n-gram of the input text. N-gram features capture shallow structure of sentences, identifying local relations between words. For a filter represented by a weight vector $W \in \mathbb{R}^{h \times d}$; a convolution on a sentence of n consecutive words expressed by the sentence matrix $X \in \mathbb{R}^{s \times d}$ can be expressed as follows:

$$c_i = f(W \cdot X_{i:i+n-1} + b_f) \quad (1)$$

where (\cdot) is the dot product between the sub-matrix sentence from i to j and the filter, b being the bias. f a non linear function and c the feature map for the filter $c \in \mathbb{R}^{s-n+1}$.

Our ConvNets architecture is close to the deep learning models presented in [8][11] for sentence classification tasks and is mainly inspired by [11] who established that using one convolutional layer with little hyperparameters tuning performs equally well than using multiple layers. Our model is therefore composed by a single convolutional layer, followed by a non-linearity in order to allow the network to learn non-linear decision boundaries. We choose the activation function *ReLU Rectified Linear Unit* defined as $F(x) = \max(x, 0)$. A pooling layer is then added by simply returning the *max* value from each previous maps capturing features with the highest value and reducing dimensionality and number of parameters. For regularization we used a dropout [14] applied to a fully connected layer to avoid hidden units co-adaptation and finally a sigmoid classification layer defined by the activation function $f(x) = (1 + e^{-x})^{-1} f : \mathbb{R} \rightarrow [0, 1]$.

3 Datasets Description and Experimentation

For testing the proposed experiences, we constitute three labeled corpora of restaurant reviews, all extracted in their original language to avoid any kind of noise due to a translation system. We obtain 40.000 French reviews, 20.000 English and 2600 in Greek. Due to different data sets sizes we conducted our experiments with the following divisions, in order to evaluate separately the predictive classification :

- English and French with 40.000 reviews (10.000 French and positives, 10.000 French and negatives, 10.000 English and positives and 10.000 English and negatives)
- French, English and Greek with 7200 reviews, 2400 for each language equally divided between positives and negatives reviews (1.200 of each).
- French with 40.000 reviews. 20.000 positives and 20.000 Negatives
- English with 20.000 reviews. 10.000 positives and 10.000 Negatives
- Greek with 2600 reviews. 1300 positives and 1300 Negatives

For our study, we choose to work with raw text avoiding any pre-trained embedding as we decided to equally treat the three languages. Pre-trained embeddings might advantage the English language considering the massive datas available for training, GloVe[5] for example helps obtaining high level embedding for English corpus with no equivalence for French and Greek. The input sentences are simply tokenized and converted into a matrix $X \in \mathbb{R}^{s \times d}$, rows are d-dimensional word vectors for each token and s denote the sentence length.

The model is trained using stochastic gradient descent using Adam optimizer[13]. To find effective hyperparameters, we vary one hyperparameter at the time and kept the other ones unchanged while testing the model French-English. Every test has been run for 8 epochs. As a result we set on the following choices for all the other experiments:

Table 1. The hyperparameters selection. The experiment range for each hyperparameter and the final choices.

Hyperparameters	Experiment Range	Choice
Word vectors dimension	25-100	34
CNN number of filters	30-100	64
CNN Linear filters	3-7	5
Dropout rate	0-1	0.4
Pooling	2-4	4
Optimisation	Adam, RMSprop	Adam

4 Results and Evaluation

For the evaluation process, we first tested the ConvNet model for each mono language separately, then we applied the model for two mixed languages (French & English) and finally we replicated the operation for a mix of three languages (French, English & Greek) at the same time as the input process. We applied the same hyperparameters obtained on the testing phase as described in section 3 for all the evaluations.

Table 2 highlights all the evaluation results with the different input types, showing higher accuracy score with the mono language French 40K experiment, which is also the one with the largest datasets for one language input source. The most interesting results are the comparison of the bi-lingual French/English results with the mono French 20K and English 20K, as we observe that bi-lingual and mono language inputs perform almost equally 92% – 93%), showing ConvNets ability to process multiple languages at the same time without any pretreatment or language indication.

Tri-lingual performance results being at 88% is also good considering the very small datasets samples available, the comparison of this result with the small Greek dataset experiment also shows the ConvNets ability to perform equally on mono lingual and tri-lingual inputs.

We also noticed that the mono and multi-language models have in some cases perform the same qualification mistakes. For example, the following sentence : *"food was absolutely delicious. however, i felt the customer service was lacking and with further training in this area could be rectified. i dined with 14 other friends sitting at 4 separate tables, at the end of the evening our bill arrived as requested per table. they were all incorrect with items added that we didn't order. in no way..."*,

labelled as Positive, has been predicted as Negative with both English mono-lingual experiment and tri-lingual experiment. The prediction is a hard task in sentences with multiple conflicting sentiments needed more pretreatment for the different aspects of an entity as showed by [23], [12]. The same remark can be expressed for the following French sentence :

"repas tres honoreux et avec peu de saveur, tres deçu du repas, cadre sympathique service accueillant beaucoup mieux a lyon et pour moins cher", labeled Negative and predicted Positive in both models (mono French and tri-lingual model).

These results show that ConvNets extract features indifferently while treating mono of multi-language datasets. They also show that quantity affects the model's performance.

For baseline purposes we applied the same experiment using *Support Vector Machines* as SVM, known to be computationally efficient, robust and accurate. Results showed in Table 3 highlight high accuracy for mono and combined languages tests. ConvNets seems to be more sensible to data quantity in comparison to SVMs.

Table 2. Precision, Recall and F1-score for different input types *mono*, *bi* and *tri* mix languages. Showing higher accuracy score with the mono language French 40K experiment and high accuracy for bilingual inputs.

Languages	Nbr datas	Classes	Precision	Recall	F1-score	Support
English	40000	Negative	0.95	0.90	0.92	6057
French		Positive	0.90	0.95	0.93	5943
		Total	0.93	0.92	0.92	12000
French	20000	Negative	0.94	0.94	0.94	2974
		Positive	0.94	0.94	0.94	3028
		Total	0.93	0.92	0.92	6000
English	20000	Negative	0.92	0.91	0.92	2973
		Positive	0.92	0.92	0.92	3027
		Total	0.92	0.92	0.92	6000
French	45000	Negative	0.94	0.95	0.95	6738
		Positive	0.95	0.94	0.95	6762
		Total	0.95	0.95	0.95	6000
English	7200	Negative	0.88	0.89	0.89	2972
French		Positive	0.89	0.88	0.88	1077
Greek		Total	0.88	0.88	0.88	2160
Greek	2600	Negative	0.82	0.88	0.85	359
		Positive	0.87	0.80	0.84	361
		Total	0.84	0.84	0.84	720

Table 3. SVM accuracy results.

Languages	Nbr datas	Accuracy
English	20000	91%
French and English	40000	93%
French, English and Greek	7200	90%

5 Conclusions and Future Work

In this paper, a deep learning model is proposed for multi-language sentiment prediction of polarity. The novel approach consists on testing the learning process for three different mixed languages, simultaneously, using one text corpus input, composed by restaurants reviews, for the same model. The comparison of the results in mono and multi-language model, showed a quasi similar performance using the ConvNet Model. The same neural network is applied to mono and multi-language input. The obtained accuracy results allow us to conclude that ConvNets extract features indifferently while treating mono or multi-language data without any pretreatment or language code-switching or indication. Even though, the experiment is applied to one specific NLP task, we tend to deduce, that ConvNets perform, like in human language acquisition, in terms of learning process, with the need of quality and quantity data, able to handle multi-language text corpus without any prior knowledge or preprocessing (like segmentation) or any specific language switch-coding indication which is in our sens, the real value of this work.

In a future work we intend to explore hybrid architectural neural models and extend this work by using extra data in other NLP domains.

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