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# Fundamentals of Java Programming

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*To my family*

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## Preface

This book was born from the desire of having an introductory Java programming textbook whose contents can be covered in one semester. The book was written with two types of audience in mind: those who intend to major in computer science and those who want to get a glimpse of computer programming. The book does not cover graphical user interfaces or the materials that are taught in a data structure course. The book very quickly surveys the Java Collection Framework and the generics in the penultimate chapter. The book also covers the concepts of online and recursive algorithms in the last chapter. The instructors who choose to use this textbook are free to skip these chapters if there is no sufficient time. Except for the code examples that receive parameters from the command line, the code examples can be compiled and run in a command-line environment as well as in IDEs. To execute those code examples in an IDE, the user must follow the step of provide args before execution. The code examples appearing in the book have very few comments, since the actions of the code are explained in the prose. The code examples with extensive comments are available for the publisher. There are PDF lecture slides accompanying the book. They are prepared using the Beamer environment of  $\text{\LaTeX}$ . The source codes of the lecture slides may be available through the publisher.

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Miami, FL, USA

Mitsunori Ogihara

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