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Xinyu Feng · Markus Müller-Olm Zijiang Yang (Eds.)

Dependable Software Engineering

Theories, Tools, and Applications

4th International Symposium, SETTA 2018 Beijing, China, September 4–6, 2018 Proceedings



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Preface

This volume contains the papers presented at the 4th International Symposium on Dependable Software Engineering: Theories, Tools, and Applications (SETTA 2018), held during September 4–6, 2018, in Beijing. The purpose of SETTA is to provide an international forum for researchers and practitioners to share cutting-edge advancements and strengthen collaborations in the field of formal methods and its interoperability with software engineering for building reliable, safe, secure, and smart systems. Past SETTA symposiums were successfully held in Nanjing (2015), Beijing (2016), and Changsha (2017).

SETTA 2018 solicited submissions in two categories, regular papers and short papers. Short papers could discuss ongoing research at an early stage, or present systems and tools. There were 22 submissions in total. Each submission was reviewed by at least three, and on average 3.7, Program Committee (PC) members, with the help of external reviewers. After thoroughly evaluating the relevance and quality of each paper through online PC meetings, the PC decided to accept nine regular papers and three short papers. The program also included three invited talks given by Prof. Moshe Vardi from Rice University, Prof. Tao Xie from University of Illinois at Urbana-Champaign, and Prof. Hongseok Yang from KAIST. Prof. Moshe Vardi was a joint keynote speaker of CONFESTA 2018, a joint event comprising the international 2018 conferences CONCUR, FORMATS, QEST, and SETTA, alongside with several workshops and tutorials.

This program would not have been possible without the unstinting efforts of many people, whom we would like to thank. First, we would like to express our gratitude to the PC and the external reviewers for their hard work put in toward ensuring the high quality of the proceedings. Our thanks also go to the Steering Committee for its advice and help. We would like to warmly thank the general chair of SETTA 2018, Prof. Chaochen Zhou, the general chair of CONFESTA 2018, Prof. Huimin Lin, the local organizers including Dr. David N. Jansen, Dr. Andrea Turrini, Dr. Shuling Wang, Dr. Peng Wu, Dr. Zhilin Wu, Dr. Bai Xue, Prof. Lijun Zhang, and all others on the local Organizing Committee.

We also enjoyed great institutional and financial support from the Institute of Software, Chinese Academy of Sciences, without which an international conference like CONFESTA and the co-located events could not have been successfully organized. We also thank the Chinese Academy of Sciences and the other sponsors for their financial support. Furthermore, we would like to thank Springer for sponsoring the Best Paper Award. Finally, we are grateful to the developers of the EasyChair system, which significantly eased the processes of submission, paper selection, and proceedings compilation.

July 2018

Xinyu Feng Markus Müller-Olm Zijiang Yang

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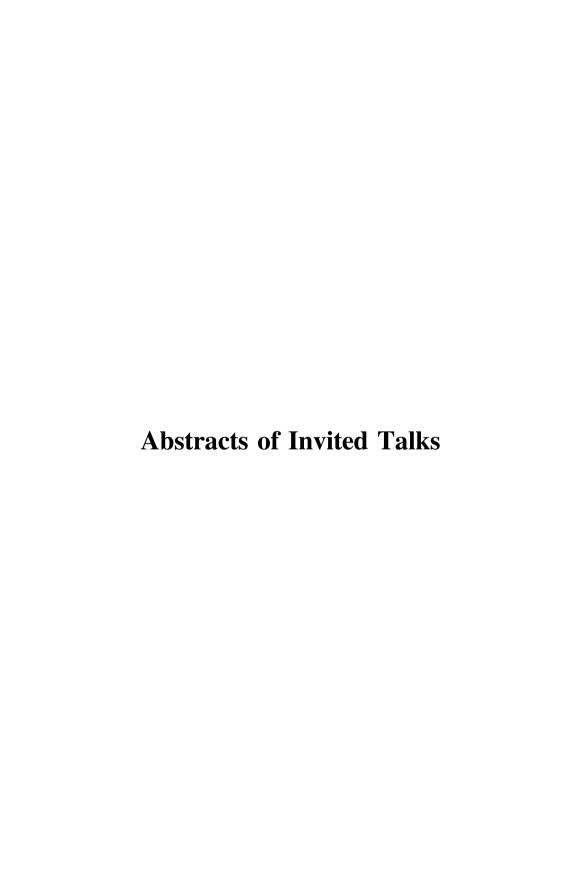
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Intelligent Software Engineering: Synergy between AI and Software Engineering

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Abstract. As an example of exploiting the synergy between AI and software engineering, the field of intelligent software engineering has emerged with various advances in recent years. Such field broadly addresses issues on *intelligent* [software engineering] and [intelligence software] engineering. The former, intelligent [software engineering], focuses on instilling intelligence in approaches developed to address various software engineering tasks to accomplish high effectiveness and efficiency. The latter, [intelligence software] engineering, focuses on addressing various software engineering tasks for intelligence software, e.g., AI software. In this paper, we discuss recent research and future directions in the field of intelligent software engineering.

This work was supported in part by National Science Foundation under grants no. CNS-1513939 and CNS1564274, and a grant from the ZJUI Research Program.

Formal Semantics of Probabilistic Programming Languages: Issues, Results and Opportunities

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Probabilistic programming refers to the idea of developing a programming language for writing and reasoning about probabilistic models from machine learning and statistics. Such a language comes with the implementation of several generic inference algorithms that answer various queries about the models written in the language, such as posterior inference and marginalisation. By providing these algorithms, a probabilistic programming language enables data scientists to focus on designing good models based on their domain knowledge, instead of building effective inference engines for their models, a task that typically requires expertise in machine learning, statistics and systems. Even experts in machine learning and statistics may get benefited from such a probabilistic programming system because using the system they can easily explore highly advanced models.

In the past three years, I and my colleagues have worked on developing so called denotational semantics of such probabilistic programming languages, especially those that support expressive language features such as higher-order functions, continuous distributions and general recursion. Such semantics describe what probabilistic model each program in those languages denotes, serve as specifications for inference algorithms for the languages, and justify compiler optimisations for probabilistic programs or models. In this talk, I will describe what we have learnt so far, and explain how these lessons help improve the design and implementation of these probabilistic programming languages and their inference engines.

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