Parallel Chip Firing Game Associated with n-cube Edges Orientations

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Abstract. We study the cycles generated by the chip firing game associated with *n*-cube orientations. We consider a particular class of partitions of vertices of *n*-cubes called *left cyclic partitions* that induce *parallel periodic evolutions*. Using this combinatorical model, we show that cycles generated by *parallel evolutions* are of even lengths from 2 to 2^n on H_n $(n \ge 1)$, and of odd lengths different from 3 and ranging from 1 to $2^{n-1}-1$ on H_n $(n \ge 4)$. However, the question weather there exist *parallel evolutions* with period greater that 2^n remains opened.

1 Introduction

A state in the parallel chip firing game played on a directed graph G = (X, A) is a mapping $x : V \to N$ which can be viewed as a distribution of chips onto the vertices of G. In a transition of the game, a state x is transformed into a new state by activating all nodes with more chips that its out-neighbors. The evolution is ultimately periodic because the total number of chips remains constant. More precisely, if $x^t, t \ge 0$, denotes the state of the system at time t, then there exists an integer q called transient length and another integer p called period or cycle length such that

$$x^{t+p} = x^t \text{ for } t \ge q, \text{ and } x^{t+p'} \ne x^t \text{ for } p' < p.$$

$$(1)$$

In this paper, we investigate the dynamics generated by the chip firing game associated with n-cube orientations and we provide a model to study possible periods generated in this particular case.

2 Recurrent Construction of Parallel Cycles

Definition 1. A partition $S_0 \cup S_1 \cup ... \cup S_{k-1}$ of the vertices of an n-cube is called a left cyclic partition if the two following statements hold.

• For all i from 0 to k-1, every vertex of S_i has a neighbor in S_{i-1} , where index operations are performed modulo k.

• For all i from 0 to k-1, there is no edge between two vertices of S_i .

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The model of *left cyclic partition* clearly gives a characteristic of *parallel evolutions* with unique firing within a cycle. In this paper, we investigate on possible configurations. We first present the construction of *left cyclic partitions* of even lengths.

Lemma 1. An *n*-cube admits left cyclic partitions of all even lengths from 2 to 2^n .

Proof. Let $H_n = (V, E)$ be an *n*-cube an let p be an even integer between 2 and 2^n . It is well known that, since p is even, there is a cycle $[x_0, x_1, ..., x_{p-1}, x_0]$ of length p in H_n . Now, for every vertex u, let $\Gamma(u)$ denote the set of all neighbors of u in H_n . This notation is naturally extended to a set of vertices. A left cyclic partition of order p is obtained as follows.

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For i = 0, ..., p - 1 do

S_i \leftarrow \{x_i\}

endfor

S = V - \{x_0, x_1, ... x_{p-1}\}

while (S \neq \emptyset) do

For i \leftarrow 0 to p - 1 do

S_{i+1} \leftarrow S_{i+1} \cup (\Gamma(S_i) \cap S)

S \leftarrow S - (\Gamma(S_i) \cap S)

endfor
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endwhile

It is obvious that $S_0, ..., S_{p-1}$ is a partition of V and that every vertex in S_i has at least one neighbor in S_{i-1} . So we just need to show that two vertices of the same subset S_i cannot be neighbors. Let a and b be two vertices of S_i .

• There is a path from a to x_0 of length ℓ_1 such that $\ell_1 = i \mod p$,

• There is a path from b to x_0 of length ℓ_2 such that $\ell_2 = i \mod p$,

Since p is even, it follows that $\ell_1 = \ell_2 \mod 2$. Hence, if a and b were neighbors, there would exist a cyclic path of odd length $\ell_1 + \ell_2 + 1$ joining a and b in H_n , which is not possible since H_n is a bipartite graph. This shows that two vertices of the same subset cannot be neighbors.

We now turn to the construction of *left cyclic partitions* of odd lengths.

Lemma 2. If S_0, S_1, S_2 is a left cyclic partition of $H_n, n \ge 2$, then every vertex of S_i has at least two neighbors in S_{i-1} for i = 0, 1, 2.

Proof. Because of symmetry considerations, we can assume that i = 2. So let x be a vertex of S_2 . From the definition of *left cyclic partitions*,

• x has a neighbor $x \oplus e_j$ in S_1 , where \oplus is the XOR operator and e_j is a vector of the canonical basis.

• similarly, $x \oplus e_j$ has a neighbor $x \oplus e_j \oplus e_k$ in S_0 .

Now consider the vertex $x \oplus e_k$.

- It is a neighbor of x, hence it does not belong to S_2 .
- It is a neighbor of $x \oplus e_i \oplus e_k$, hence it does not belong to S_0 .

It then follows that $x \oplus e_k$ belongs to S_1 , hence x admits two neighbors $x \oplus e_j$ and $x \oplus e_k$ which are both in S_1 . **Lemma 3.** If H_n , $n \ge 3$ admits a left cyclic partition of order 3, then H_{n-1} admits a left cyclic partition of order 3.

Proof. Obvious.

Proposition 1. n-cubes do not admit left cyclic partitions of order 3.

Proof. From lemma 2, if a hypercube H admits a *left-cyclic partition* of order 3, then $|H| \ge 6$, which is not the case for H_2 . By application of lemma 3, we deduce that no *n*-cube, $n \ge 3$ admits a *left cyclic partition* of order 3.

Proposition 2. If $S_0, ..., S_{p-1}$ is a left cyclic partition of odd order p of H_n , then $p \leq 2^{n-1} - 1$.

Proof. We just have to show that in such a case, $|S_i| \geq 2$ for i = 0, ..., p - 1. Indeed, starting from a vertex $a_{p-1} \in S_{p-1}$, we construct a chain $[a_{p-1}, a_{p-2}, ..., a_0, b_{p-1}, b_{p-2}, ..., b_0]$ such that $a_i, b_i \in S_i$ for i = 0, ..., p-1. It is clear that $a_i \neq b_i, i = 0, ..., p - 1$, otherwise we would have displayed a closed path of odd length in H_n which is not possible.

Lemma 4. If H_n admits a left cyclic partition of order p, then H_{n+1} admits left cyclic partition of order p.

Proof. If $S_0, ..., S_{p-1}$ is a left cyclic partition of order p in H_n , then $1S_i \cup 0S_{i-1}, i = 0, ..., p-1$ is a also *left cyclic partition* of order p in H_{n+1} .

Lemma 5. If H_n admits a left cyclic partition of odd order $p, p \ge 5$ then H_{n+1} admits a left cyclic partition of order 2p - 1. Moreover, if $p \ge 7$, then H_{n+1} admits a left cyclic partition of order 2p - 3.

Proof. Let $S_0, S_1, ..., S_{p-1}$ be a left cyclic partition of odd order p. • Case $p \ge 5$

The following sequence is a *left cyclic partition* of order 2p-1 in H_{n+1} . $0S_0, 1S_0 \cup 0S_1, 1S_1, 1S_2, 0S_2, 0S_3, 1S_3 \dots, 1S_{2i}, 0S_{2i}, 0S_{2i+1}, 1S_{2i+1}, \dots, 1S_{p-3}, 0S_{p-3}, 0S_{p-2}, 1S_{p-2}, 1S_{p-1}, 0S_{p-1}.$ • Case $p \ge 7$

A left cyclic partition of order 2p-3 in H_{n+1} is obtained from the left cyclic partition exhibited in the case $p \ge 5$ by replacing the subsequence $1S_2, 0S_2, 0S_3, 1S_3, 1S_4, 0S_4, 0S_5, 1S_5$ by $1S_2, 0S_2 \cup 1S_3, 0S_3, 0S_4, 1S_4 \cup 0S_5, 1S_5$.

Lemma 6. H_4 admits left cyclic partitions of orders 5 and 7.

Proof.

• A left cyclic partition of order 5 in H_4 is the following :

 $\{0000, 1101\}, \{0001, 1100, 0010, 1111\}, \{0110, 1011\}, \{0100, 0111, 1001, 1010\}, \{0011, 0101, 1000, 1110\}.$

• A left cyclic partition of order 7 in H_4 is the following :

 $\{0000, 1101\}, \{0001, 1100\}, \{0011, 1110\}, \{0010, 1111\}, \{0110, 1011\}, \{0100, 0111, 1001, 1010\}, \{0101, 1000\}.$

Lemma 7. H_n , $n \ge 4$, admits a left cyclic partition of order $2^{n-1} - 1$.

Proof. Consider the sequence $\{u_i; 0 \leq i \leq 2^{n-1}-1\}$, defined by $u_i = bin(i) \oplus bin(i/2)$, where bin(x) is the *n*-position binary representation of the integer x, and symbol / denotes integer division. It can be easily checked that this sequence corresponds to a hamiltonian cycle in H_{n-1} . Now, let us denote $v_i = u_i \oplus 1 \oplus 2^{n-2}$ (i.e. v_i is obtained from u_i by changing the first and last bits) and $N = 2^n$. It is also easy to check that $\{v_i; 0 \leq i \leq 2^{n-1}-1\}$ is a hamiltonian cycle of H_{n-1} .Now, observe that $0u_i \oplus 1v_i = 2^{n-1} \oplus (u_i \oplus v_i) = 2^{n-1} \oplus 1 \oplus 2^{n-2}$. Hence, $0u_i$ and $1v_i$ are not neighbors in the hypercube H_n . On the other hand, $u_{N-4} = 100...010$, $u_{N-2} = 10...01$, $u_{N-1} = 10...0$ and $v_0 = u_0 \oplus 1 \oplus 2^{n-2} = 10...01 = u_{N-2}$. Hence, $0u_{N-4}, 0u_{N-1}, 0u_{N-2}, 1v_0$ is a chain of H_n . Moreover, $v_{N-4} = 0...011$, $v_{N-2} = 0...0 = u_0$ and $v_{N-1} = 0...01 = u_1$. Hence $1v_{N-4}, 1v_{N-1}, 1v_{N-2}, 0u_0$ is a chain of H_n . Hence, $1v_{N-4}, 1v_{N-1}, 1v_{N-2}, 0u_0$ is a chain of H_n . Hence, $1v_{N-4}, 1v_{N-4}, 1v_{N-4}, 1v_{N-4}, 1v_{N-3}, 1v_{N-1}\}$, $\{0u_{N-2}, 1v_{N-2}\}$ is a left cyclic partition.

Proposition 3. H_n , $n \ge 4$, admits left cyclic partitions of all odd orders from 5 to $2^{n-1} - 1$.

Proof. We proceed by induction. For n = 4 the result follows from lemma 6. Assuming that the result holds for $n \ge 4$, let us consider an (n+1)-cube together with an odd integer $p \in [5, 2^n - 1]$.

• Case $1: 5 \le p \le 2^{n-1} - 1$. The result follows from the induction hypothesis and lemma 4.

• Case $2: 2^{n-1}-1 . There is an odd integer <math>q, 7 < q < 2^{n-1}-1$, such that p = 2q - 1 or p = 2q - 3. The result follows from the induction hypothesis and lemma 5.

• Case 3 : $p = 2^n - 1$. The result follows from lemma 7.

Theorem 1. The cycles generated by the parallel chip firing game associated with n-cube orientations, $n \ge 4$, are of even lengths from 2 to 2^n , and of odd lengths different from 3 and ranging from 1 to $2^{n-1}-1$.

3 Conclusion

In this paper, we have given, in the particular case of *parallel evolutions*, a range of possible periods which can be generated by the chip firing game associated with *n*-cube orientations. The question of the existence of cycles with length greater than 2^n remains to be clarified. We suggest, for the case of *n*-cubes, to consider a recurrent approach based on the sub-evolutions induced in every face of the *n*-cube by a block sequential evolution.

References

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