

Commenced Publication in 1973

Founding and Former Series Editors:

Gerhard Goos, Juris Hartmanis, and Jan van Leeuwen

Editorial Board

David Hutchison

Lancaster University, UK

Takeo Kanade

Carnegie Mellon University, Pittsburgh, PA, USA

Josef Kittler

University of Surrey, Guildford, UK

Jon M. Kleinberg

Cornell University, Ithaca, NY, USA

Friedemann Mattern

ETH Zurich, Switzerland

John C. Mitchell

Stanford University, CA, USA

Moni Naor

Weizmann Institute of Science, Rehovot, Israel

Oscar Nierstrasz

University of Bern, Switzerland

C. Pandu Rangan

Indian Institute of Technology, Madras, India

Bernhard Steffen

University of Dortmund, Germany

Madhu Sudan

Massachusetts Institute of Technology, MA, USA

Demetri Terzopoulos

University of California, Los Angeles, CA, USA

Doug Tygar

University of California, Berkeley, CA, USA

Moshe Y. Vardi

Rice University, Houston, TX, USA

Gerhard Weikum

Max-Planck Institute of Computer Science, Saarbruecken, Germany

Weiming Shen Junzhou Luo
Zongkai Lin Jean-Paul A. Barthès
Qi Hao (Eds.)

Computer Supported Cooperative Work in Design III

10th International Conference, CSCWD 2006
Nanjing, China, May 3-5, 2006
Revised Selected Papers

Volume Editors

Weiming Shen

National Research Council Canada - IMTI, Canada

E-mail: weiming.shen@nrc.gc.ca

Junzhou Luo

Southeast University, Nanjing 210096, China

E-mail: jluo@seu.edu.cn

Zongkai Lin

Chinese Academy of Sciences, Beijing, 100080, China

E-mail: lzk@ict.ac.cn

Jean-Paul A. Barthès

Université de Technologie de Compiègne

BP 529, 60205 Compiègne, France

E-mail: barthes@utc.fr

Qi Hao

National Research Council Canada, Canada

E-mail: qi.hao@nrc-cnrc.gc.ca

Library of Congress Control Number: 2007927711

CR Subject Classification (1998): H.5.3, H.5.2, H.5, H.4, C.2.4, D.2.12, J.6, D.4, H.2.8

LNCS Sublibrary: SL 3 – Information Systems and Application, incl. Internet/Web and HCI

ISSN 0302-9743

ISBN-10 3-540-72862-7 Springer Berlin Heidelberg New York

ISBN-13 978-3-540-72862-7 Springer Berlin Heidelberg New York

This work is subject to copyright. All rights are reserved, whether the whole or part of the material is concerned, specifically the rights of translation, reprinting, re-use of illustrations, recitation, broadcasting, reproduction on microfilms or in any other way, and storage in data banks. Duplication of this publication or parts thereof is permitted only under the provisions of the German Copyright Law of September 9, 1965, in its current version, and permission for use must always be obtained from Springer. Violations are liable to prosecution under the German Copyright Law.

Springer is a part of Springer Science+Business Media

springer.com

© Springer-Verlag Berlin Heidelberg 2007

Printed in Germany

Typesetting: Camera-ready by author, data conversion by Scientific Publishing Services, Chennai, India

Printed on acid-free paper SPIN: 12070909 06/3142 5 4 3 2 1 0

Preface

The design of complex artifacts and systems requires the cooperation of multidisciplinary design teams using multiple commercial and proprietary engineering software tools (e.g., CAD, modeling, simulation, visualization, and optimization), engineering databases, and knowledge-based systems. Individuals or individual groups of multidisciplinary design teams usually work in parallel and separately with various engineering software tools which are located at different sites. In addition, individual members may be working on different versions of a design or viewing the design from different perspectives, at different levels of detail.

In order to accomplish the work, it is necessary to have effective and efficient collaborative design environments. Such environments should not only automate individual tasks, in the manner of traditional computer-aided engineering tools, but also enable individual members to share information, collaborate, and coordinate their activities within the context of a design project. CSCW (computer-supported cooperative work) in design is concerned with the development of such environments.

A series of international workshops and conferences on CSCW in design started in 1996. The primary goal of the workshops/conferences is to provide a forum for the latest ideas and results on the theories and applications of CSCW in design, research on multi-agent systems, Grid-/Internet-/Web-based applications, electronic commerce, and other related topics. It also aims at promoting international scientific information exchange among scholars, experts, researchers, and developers in the field. The major topics of CSCWD workshops /conferences include:

- Techniques, methods, and tools for CSCW in design
- Social organization of the computer-supported cooperative process
- Knowledge-intensive cooperative design
- Intelligent agents and multi-agent systems for cooperative design
- Workflows for cooperative design
- VR technologies for cooperative design
- Internet/Web and CSCW in design
- Grids, Web services and Semantic Web for CSCW in design
- CSCW in design and manufacturing
- Cooperation in virtual enterprises and e-businesses
- Distance learning/training related to design
- Applications and testbeds

The 1st International Workshop on CSCW in design (CSCWD 1996) was held during May 8-11, 1996 in Beijing, China and the second one (CSCWD 1997) was held during November 26-28, 1997 in Bangkok, Thailand. After the two successful workshops, an international working group on CSCW in Design was created and an International Steering Committee (ISC) was formed in 1998. The ISC then coordinated two workshops (CSCWD 1998, July 15-18, 1998 in Tokyo, Japan and CSCWD 1999, September 29 - October 1, 1999 in Compiègne, France). During the annual ISC

meeting held at CSCWD 1999, the ISC decided to change the name from the “International Workshop on CSCW in Design” to the “International Conference on CSCW in Design”. The Fifth International Conference on CSCW in Design (CSCWD 2000) was then held from November 29 to December 1, 2000 in Hong Kong, China, followed by CSCWD 2001 during July 12-14, 2001 in London, ON, Canada; CSCWD 2002 during September 25-27, 2002 in Rio de Janeiro, Brazil; CSCWD 2004 during May 26-28, 2004 in Xiamen, China; and CSCWD 2005 during May 24-26, 2005 in Coventry, UK.

The 10th International Conference on CSCW in Design (CSCWD 2006) was held during May 3-5, 2006 in Nanjing, China. It was a milestone for the CSCWD Working Group. Two volumes of conference proceedings were published with 260 papers selected from about 600 submissions. This book includes 76 articles that are the expanded versions of the papers presented at CSCWD 2006. The book is organized in topical sections on CSCW techniques and methods, collaborative design, collaborative manufacturing and enterprise collaboration, design methods and tools, agents and multi-agent systems, Web services, Semantic web, and Grid computing, knowledge management, security and privacy in CSCW systems, workflow management, and e-learning.

With the rapid development of Internet- and Web-based technologies, the application of CSCW technologies to design is becoming more and more promising. In the area of application of collaboration technologies to engineering design, the depth and width of such applications go far beyond the traditional definition of concurrent engineering. In fact, a new field called collaborative engineering has emerged. Collaborative engineering has been applied not only to design, but also to manufacturing (or construction in civil engineering), enterprise collaboration, and supply chain management. Collaborative design is carried out not only among multidisciplinary (product development) teams, but also across the enterprise boundaries (including customers and suppliers).

However, when CSCW technologies are used to implement applications in industry, security and privacy issues become critical. The number of papers on this topic submitted to CSCWD conferences has increased significantly during the past years. This will continue, particularly with more practical techniques and applications.

We have seen a great potential of applying Web services, Semantic Web and Grid computing technologies to collaborative design, although traditional CSCW techniques including context awareness and synchronized communication are still required.

Agent technology is still one of the most important technologies for implementing collaborative design systems. However, it is important to combine with other technologies adopted by industry, particularly Web Services. With the combined efforts of IEEE and FIPA (Foundation for Intelligent Physical Agents) and the availability of IEEE standards on software agents, agent-based collaborative design systems will be widely developed and deployed in industry. Agent-based cooperative workflow is becoming an active research topic, with applications for the coordination of highly distributed collaborative design systems, as well as collaboration and coordination among various departments or among collaborating enterprises.

CSCWD conferences will continue to be a focused international forum for researchers over the world working on the foundations and applications on CSCW in design, manufacturing, and other related areas.

March 2007

Weiming Shen
Junzhou Luo
Zongkai Lin
Jean-Paul Barthès
Qi Hao

Table of Contents

CSCW Techniques and Methods

Cognitive Dust: A Framework That Builds from CSCW Concepts to Provide Situated Support for Small Group Work	1
<i>Terence Blackburn, Paul Swatman, and Rudi Vernik</i>	
Evaluation of Contextual Information Influence on Group Interaction . . .	13
<i>Márcio G.P. Rosa, Marcos R.S. Borges, and Flávia M. Santoro</i>	
Modeling Contexts in Collaborative Environment: A New Approach . . .	23
<i>Guiling Wang, Jinlei Jiang, and Meilin Shi</i>	
A Hierarchical Cooperation Model for Application Self-reconfiguration of Sensor Networks	33
<i>Liang Liu, Huadong Ma, Dan Tao, and Dongmei Zhang</i>	
Developing Ubiquitous Collaborating Multi-Agent Systems Based on QoS Requirements	43
<i>Rahat Iqbal, Nazaraf Shah, Anne James, Babak Akhgar, Muhammad Younas, and Kuo-Ming Chao</i>	
Olympus: Personal Knowledge Recommendation Using Agents, Ontologies and Web Mining	53
<i>Juliana Lucas de Rezende, Vinícios Batista Pereira, Geraldo Xexéo, and Jano Moreira de Souza</i>	
Constraint Information Visualization Methodology for Cooperative Design	63
<i>Xiaoping Liu, Hui Shi, Zhengqiang Mao, and Qiang Lu</i>	
Sharing Design Information Using Peer-to-Peer Computing	73
<i>Phil Thompson, Anne James, and Leonid Smalov</i>	
A Technique for Evaluating Shared Workspaces Efficiency	82
<i>Antonio Ferreira and Pedro Antunes</i>	
Robust Data Location Infrastructure in Distributed Collaborative Environment	92
<i>Wei Ye and Ning Gu</i>	
Heuristic Frequency Optimizing in GSM/GPRS Networks	101
<i>Wen Ye, Lei Cheng, Hongxu Cui, and Ju Bu</i>	

Collaborative Design

Unexpected Exceptions Handling Based on Chinese Question Answering in Collaborative Design	110
<i>Feng Tian, Renhou Li, Bo Chen, Jiao Ding, and Qinghua Zheng</i>	
An Efficient Cooperative Design Framework for SOC On-Chip Communication Architecture System-Level Design	118
<i>Yawen Niu, Jinian Bian, Haili Wang, and Kun Tong</i>	
Scenario-Based Design Knowledge Acquiring and Modeling in Collaborative Product Design	128
<i>Hao Tan and Jianghong Zhao</i>	
A Framework for Sketch-Based Cooperative Design	139
<i>Wei Jiang and Zhengxing Sun</i>	
Supporting Self-governing Software Design Groups	149
<i>Adriana S. Vivacqua, Jean-Paul Barthès, and Jano Moreira de Souza</i>	
Enhancing Support for Collaboration in Software Development Environments	160
<i>Arnaud Lewandowski and Grégory Bourguin</i>	
A Strategic Approach Development for a Personal Digital Travel Assistant Used in 2008 Olympic Game	170
<i>Lai-Chung Lee and Whei-Jane Wei</i>	
A Distributed M&S Environment for Multidisciplinary Collaborative Design of Virtual Prototyping	178
<i>Heming Zhang, David Chen, and Hongwei Wang</i>	
A Development Framework for Virtools-Based DVR Driving System	188
<i>Xunxiang Li, Dingfang Chen, Le Wang, and Anding Li</i>	
A New Method for Customer-Oriented Virtual Collaborative Design with VRML Product Model	197
<i>Lianguan Shen, Wei Zhao, Mujun Li, and Jinjin Zheng</i>	

Collaborative Manufacturing and Enterprise Collaboration

Development of a Design Supporting System for Press Die of Automobile Panels	207
<i>Sang-Jun Lee, Keun-Sang Park, Jong-Hwa Kim, and Seoung-Soo Lee</i>	

An Agent-Based Collaborative Enterprise Modeling Environment Supporting Enterprise Process Evolution	217
<i>Wenan Tan, Ruibin Chen, Weiming Shen, Jianming Zhao, and Qi Hao</i>	
3D Product Configuration for e-Commerce: Customer-Oriented Advisory Helper of Co-assembler	227
<i>Sophia M.K. Soo, Stephen C.F. Chan, and Vincent T.Y. Ng</i>	
A Reusable Design Artifacts Managing Framework for e-Business Systems	237
<i>Hwa Gyoo Park</i>	
Research on Hybrid Distributed Manufacturing Execution System in Multi-location Enterprises Environment	247
<i>Xiaobing Liu, Hongguang Bo, Yue Ma, and Qiunan Meng</i>	
A Location Method for the Outdoor Mobile Robot Based on GPS/GIS/GPRS	257
<i>Minglu Zhang, Feng Cui, and Dapeng Zhang</i>	
A Unified Bill of Material Based on STEP/XML	267
<i>Shifan Zhu, Dongmei Cheng, Kai Xue, and Xiaohua Zhang</i>	
In-Process Monitoring of Dimensional Errors in Turning Slender Bar Using Artificial Neural Networks	277
<i>Rongdi Han, Bodi Cui, and Jianliang Guo</i>	

Design Methods and Tools

Approach to Extended CSCW Design Based on Embedded Korean Sign Language Recognizer	287
<i>Jung-Hyun Kim and Kwang-Seok Hong</i>	
Bounded Model Checking Combining Symbolic Trajectory Evaluation Abstraction with Hybrid Three-Valued SAT Solving	297
<i>Shujun Deng, Weimin Wu, and Jinian Bian</i>	
Automatic Identification of Teams in R and D	308
<i>Fabricio Enembreck, Edson Scalabrin, Cesar Tacla, and Bráulio Ávila</i>	
On Demand Consistency Control for Collaborative Graphics Editing Systems in Heterogeneous Environments	318
<i>Bo Jiang, Jiajun Bu, and Chun Chen</i>	
Towards an Emergence Approach to Software Systems Design	326
<i>Mutaleci Miranda, Geraldo Xexéo, and Jano Moreira de Souza</i>	

Research of Application Modes of Parts Library System.....	335
<i>Yong Lu, Yingguang Li, and Wenhe Liao</i>	
A Pi-calculus-Based Business Process Formal Design Method	347
<i>Jing Zhang and Haiyang Wang</i>	
Achieving Better Collaboration in Global Software Design with Micro Estimation	357
<i>Bin Xu, Hua Hu, Yun Ling, Xiaohu Yang, Zhijun He, and Albert Ma</i>	
CASDE: An Environment for Collaborative Software Development	367
<i>Tao Jiang, Jing Ying, and Minghui Wu</i>	
Context Dynamics in Software Engineering Process	377
<i>Flávia Maria Santoro, Patrick Brézillon, and Renata Mendes de Araujo</i>	
Tracking Design Dependencies to Support Conflict Management	389
<i>Mohamed-Zied Ouertani, Lilia Gzara, and Gabriel Ris</i>	
The Extended Quality Function Deployment in Product Life Cycle Design.....	401
<i>Ming Lei, Ligang Yao, and Zuping Zhu</i>	
A GA Based Task Grouping for Top-Down Collaborative Assembly Design.....	409
<i>Youdong Yang, Shuting Zhang, Zhihua Li, and Shuming Gao</i>	
Agents and Multi-Agent Systems	
An Ontology-Based Collaborative Reasoning Strategy for Multidisciplinary Design in the Semantic Grid	419
<i>Li Zhang, Wenyu Zhang, Qianzhu Wang, and Yuzhu Wang</i>	
Honey Bee Teamwork Architecture in Multi-agent Systems	428
<i>Sarmad Sadik, Arshad Ali, H. Farooq Ahmad, and Hiroki Suguri</i>	
An Agent-Mediated Service Framework Facilitating Virtual Organizations	438
<i>Baohua Shan, Yanbo Han, and Weiqun Sun</i>	
A Cooperative Game Theory Based Coalitional Agent Negotiation Model in Network Service	447
<i>Zheng-Ai Bian and Jun-Zhou Luo</i>	

An Agent Negotiation Approach for Establishment of Service Level Agreement	459
<i>Jun Yan, Ryszard Kowalczyk, Jian Lin, Mohan B. Chhetri, Suk K. Goh, and Jianying Zhang</i>	

Web Services, Semantic Web, and Grid Computing

A Web Services-Based Architecture for Wide-Area Protection System Design and Simulation	469
<i>Qizhi Chen, Hamada Ghenniwa, and Weiming Shen</i>	
Semantic Matching of Web Services for Collaborative Business Processes	479
<i>Lihui Lei, Zhunhua Duan, and Bin Yu</i>	
Distributed Hash Table Based Peer-to-Peer Version Control System for Collaboration	489
<i>Yi Jiang, Guangtao Xue, and Jinyuan You</i>	
Dynamic Heuristics for Time and Cost Reduction in Grid Workflows ...	499
<i>Yingchun Yuan, XiaoPing Li, and Qian Wang</i>	
Measurement Model of Grid QoS and Multi-dimensional QoS Scheduling	509
<i>Zhiang Wu, Junzhou Luo, and Fang Dong</i>	
Wrapping Legacy Applications into Grid Services: A Case Study of a Three Services Approach	520
<i>Yu Xiong and Daizhong Su</i>	
Service and Components Oriented Environment for Conducting Product Design Specification	530
<i>Jiachen Hou and Daizhong Su</i>	
Web Service Success Factors from Users' Behavioral Perspective	540
<i>Yingwu Chen, Yan Liu, and Changfeng Zhou</i>	

Knowledge Management

Managing Knowledge in the Human Genetic Variation (HGV) Testing Context	549
<i>Yulong Gu, James Warren, and Jan Stanek</i>	
A Business-Based Negotiation Process for Reaching Consensus of Meanings	561
<i>Jonice Oliveira, Jairo de Souza, Melise Paula, and Jano Moreira de Souza</i>	

Multidisciplinary Knowledge Modeling from Simulation and Specification to Support Concurrent and Collaborative Design	570
<i>Jie Hu, Yinghong Peng, Dayong Li, Jilong Yin, and Guangleng Xiong</i>	

Function-Solution-Findings-Model of the Conceptual Design Based on Knowledge Ontology	579
<i>Dongyan Shi and Renlong Liu</i>	

Security and Privacy in CSCW Systems

Towards Dynamic Cooperation of e-Services with Security Based on Trusted Right Delegation	589
<i>Jingfan Tang</i>	

Implementing the Coupled Objects Paradigm for Synchronizing Distributed Applications Through Firewalls	599
<i>Nelson Baloian, José A. Pino, and Marc Jansen</i>	

How to Build Awareness-Supported Systems Without Sacrificing Privacy	609
<i>Min-Kyung Kim and Hee-Cheol Kim</i>	

Access Control for Workflow Environment: The RTFW Model	619
<i>Hao Jiang and Shengye Lu</i>	

An Architecture Approach to Dynamic Policy in RBAC	627
<i>Cheng Zang, Zhongdong Huang, Ke Chen, and Jinxiang Dong</i>	

A Fractal Watermark Solution for Product Data	635
<i>Ke Chen, Gang Chen, Cheng Zang, and Jinxiang Dong</i>	

Workflow Management

Optimization of Workflow Resources Allocation with Cost Constraint...	647
<i>Zhijiao Xiao, Huiyou Chang, and Yang Yi</i>	

Implementation of Policy Based Management in Workflow Management System	657
<i>Song Ouyang</i>	

Refinement of Petri Nets in Workflow Integration	667
<i>Zhiyun Ding, Yaying Zhang, Changjun Jiang, and Zhaohui Zhang</i>	

Flexible Organizational Process Deployment	679
<i>Andrea M. Magdaleno, Vanessa T. Nunes, Renata M. Araujo, and Marcos R.S. Borges</i>	

An Ontology Based Workflow Centric Collaboration System	689
<i>Zhilin Yao, Shufen Liu, Liquan Han, Y.V. Ramana Reddy, Jinqiao Yu, Ye Liu, Chan Zhang, and Zhaoqing Zheng</i>	

E-Learning

New Data Integration Workflow Design for e-Learning	699
<i>Shengtian Xi and Jianming Yong</i>	
Design and Implementation of a Cooperative Editing System Based on Natural Language Processing	708
<i>Shaoyong Yu, Shaozi Li, and Donglin Cao</i>	
“SmartContext”: An Ontology Based Context Model for Cooperative Mobile Learning	717
<i>Bin Hu and Philip Moore</i>	
A Context Framework with Ontology for Personalised and Cooperative Mobile Learning	727
<i>Philip Moore and Bin Hu</i>	
A Multiagent Cooperative Learning Algorithm	739
<i>Fei Liu and Guangzhou Zeng</i>	
Developing a Collaborative e-Learning System Based on Users’ Perceptions	751
<i>Shu-Sheng Liaw and Hsiu-Mei Huang</i>	
Author Index	761