

# Inductive Synthesis of Recursive Functional Programs A Comparison of Three Systems

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### Introduction

- Inductive Synthesis of Recursive Programs [1, 4, 5]
- challenging subfield of machine learning
- still little researched niche
- Automated Program Construction
- from incomplete specifications (**I/O examples**)

### **Description of Problems**

Single Recursive Call without Predicate Invention (1.)

evenpos(X, Y) holds iff list Y contains all elements of list X at an even position in unchanged order.

*insert*(X, Y, Z) holds iff X is a list with its elements in a not decreasing order, and Z is X with Y inserted on the right place.

inslast(X, Y, Z) holds iff Z is the list X with Y inserted at the end.

last(X, Y) holds iff Y is the last element of the list X.

length(X, Y) holds iff Y is the length of the list X.

 $|\mathbf{A}|$  $\rightarrow$  A Last([X]) $\rightarrow X$ [A, B] $\rightarrow B$  $Last([X|Xs]) \rightarrow Last([Xs])$  $[A, B, C] \rightarrow C$ 

- Potential Applications
- end-user programming
- assist professional programmers (**Systems Engineering**)
- automatically invent new and efficient algorithms

### The Systems

- Adate [6] (Automatic Design of Algorithms Through Evolution)
  - utilising evolutionary computation
  - induces **functional programs in** a subset of **ML**
  - user provided initial program is evolved
- Atre |2|

(Apprendimento di Teorie Ricorsive da Esempi)

- search space are definite clauses
- general-to-specific parallel beam search

- member(X, Y) holds iff X is a list containing the element Y.
- switch(X, Y) holds iff list Y can be obtained from list X were all elements on an odd position changed place with their right neighbour.
- unpack(X, Y) holds iff Y is a list of lists, each containing one element of X in unchanged order.

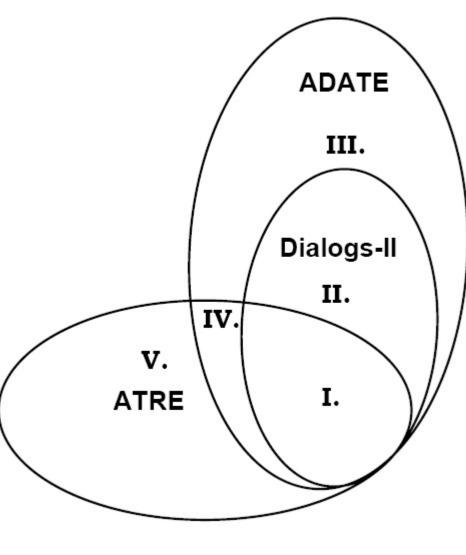
### (2.) Single Recursive Call with Predicate Invention

- i-sort(X, Y) holds iff the list Y is a permutation of list X with elements in a non decreasing order.
- multlast(X, Y) holds iff the list Y contains nothing but the last element of list X as many times as the number of elements in X.
- reverse(X, Y) holds iff the list Y is the reverse of list X.
- shift(X, Y) holds iff list Y could be derived from list X by shifting the first element to the end.
- swap(X, Y) holds iff list Y could be derived from list X by swapping the first and the last element.
- (3.) Multiple Recursive Call with(out) Predicate Invention
- lasts(X, Y) holds iff X is a list of lists, and Y contains the last elements of each list in X in the correct order.
- *flatten*(X, Y) holds iff Y is the flattened version of the list of lists X.
- (4.) Miscellaneous Problems
- mergelists(X, Y, Z) holds iff the list Z could be derived from the lists X and Y such that  $Z = [x_1, y_1, x_2, y_2, \ldots]$  where each  $x_n$  and  $y_n$  is the n<sup>th</sup> of the list X and Y, respectively.
- specialized to learning **multiple recursive concepts**
- Dialogs-II [3]

(Dialogue-based Inductive and Abductive LOGic program Synthesiser)

- **inductive** and abductive
- schema-guided
- queries **interactive**ly for evidence

## Problem Classes



I. Single recursive call, no predicate invention: solvable with a single recursive call in the body of the predicate definition; no predicate or variable invention is required.

**II.** Single recursive call with predicate invention: at least the invention of an auxiliary predicate is required.

#### III. + IV. Multiple recursive call:

at least a second recursive call is necessary (either of another recursive predicate or of the target predicate itself)

#### V. + III. Miscellaneous:

emphasises the individual strengths of a certain system.

Classes III. and VI. were combined, since DIALOGS-II is not capable of multiple recursive calls and an ATRE specification for such a problem would result in an extensive enumeration of input/output pairs.

odd(X)/even(X) holds iff X is an odd, respectively even number, and each predicate is defined in terms of zero(X) and the other.

	(1.)								(2.)					(3.) (4.)		
	member/2	unpack/2	length/2	last/2	inslast/3	switch/2	evenpos/2	insert/3	reverse/2	i-sort/2	swap/2	shift/2	multlast/2	flatten/2	$odd/1 \ even/1$	mernelists/3
Adate	2.0	1.5	1.2	0.2	2.7	2.8	1.6	16	78	70	232	15	4.3	11082	22 —	8
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#### References

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### Conclusion

• combine DIALOGS-II's search bias with ADATE's unrestricted search space

- exploit expressional power of functional languages
- adopt ATRE's k-beam search strategy
- $\rightarrow$  learn mutually dependent recursive target functions

• our **system Igor** [5] formalises **functional program synthesis** in the term-rewriting framework

 $\rightarrow$  functional programs as constructor term rewriting systems

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