# Practical Aspects of Running Experiments with Human Participants

Frank E. Ritter<sup>1</sup>, Jong W. Kim<sup>2</sup>, Jonathan H. Morgan<sup>1</sup>, and Richard A. Carlson<sup>3</sup>

College of Information Sciences and Technology,
The Pennsylvania State University
Department of Psychology,
University of Central Florida
Department of Psychology,
The Pennsylvania State University

{frank.ritter,jhm5001,racarlson}@psu.edu, jwkim@mail.ucf.edu

**Abstract.** There can often be a gap between theory and its implications for practice in human-behavioral studies. This gap can be particularly significant outside of psychology departments. Most students at the undergraduate or early graduate levels are taught how to design experiments and analyze data in courses related to statistics. Unfortunately, there is a dearth of materials providing practical guidance for running experiments. In this paper, we provide a summary of a practical guide for running experiments involving human participants. The full report should improve practical methodology to run a study with diverse topics in the thematic area of universal access in human-computer interaction.

Keywords: Experiments, Human Participants, Universal Access.

## 1 Introduction

Joining the lab as a new research assistant to help run studies with human participants, you have come to help out and to learn. What do you do? Where do you start? How can you avoid common and easily fixable problems that even your colleagues and lab director might be unaware because you are outside of a psychology department? All of these questions are related to practical guidelines to run an experiment. However, there are few practical guides available on the practical aspects of how to prepare and run experiments with human participants.

In our experience, we have found that research assistants (RAs) and principal investigators (PIs) are taught how to design experiments and how to analyze data in courses such as Design of Experiments and Statistics. On the other hand, the lack of materials on running experiments can lead to a gap between theory and practice in this area, which is particularly acute outside of psychology departments. Consequently, labs frequently must not only impart these practical skills to students informally but must also address misunderstandings arising from this divorce of theory and practice in their formal education. Researchers in psychology often end up

C. Stephanidis (Ed.): Universal Access in HCI, Part I, HCII 2011, LNCS 6765, pp. 119–128, 2011. © Springer-Verlag Berlin Heidelberg 2011

appalled by the lack of this common but undocumented sense when it is reported by researchers applying psychology methods outside of psychology.

# 1.1 Why Do We Need a Practical Guide?

In general, scientific inquiries in the areas of human-computer interaction (HCI), human factors, cognitive psychology, and cognitive science involve *human participants*. One distinguishing factor of these disciplines, and thus experiments in these areas, has been the centrality of the *human participant*. Consequently, working in these areas requires not only understanding the theoretical and ethical issues incumbent to running human participants but also the practical aspects of the process itself. To frame this discussion, we are working to provide an overview of this process and related issues.

# 1.2 Purpose of This Paper

In this paper, we will present a summary of a practical guide (Ritter, Kim, & Morgan, 2009) that can help RAs to run experiments effectively and more comfortably. Our purpose is to provide hands-on knowledge and actual experimental procedures.

We are generally speaking here from a background rooted in cognitive psychology, cognitive ergonomics, and HCI studies. Because it is practical advice, we do not cover experimental design or data analyses and it may be less applicable in more distant areas.

# 1.3 Who Is This Report Useful For?

We believe that this synopsis of our report is and the longer summary are useful to anyone who is starting to run research studies, training people to run studies, or studying the experimental process. Particularly, it is useful for students, teachers, lab managers, and researchers in industry. It is useful in particular to computer scientists and other technologists who might run an empirical user study to test new ways to support universal access.

# 2 Contents

We focus on topics that are important for running HCI related user studies concerning diverse populations and universal interactions to them. Also, we discuss the importance of repeatable and valid experiments, and the ethical issues associated with studies involving human participants.

# 2.1 Overview of the Components

Table 1 outlines several of the major components of the larger report. Here, we examine these components with respect to studies examining universal access for diverse populations.

Components	Explanation
Scripting	Writing a script to ensure standard procedures are observed.
Missing subjects	How do you deal with participants who do not show up?
Decorum	How do you dress and how do you address the participants?
Recruiting	How do you recruit a diverse yet representative set of participants without unwanted bias?
Literature	What literature should you read to prepare for running a study?
Debriefing	How to debrief after a study session.
Payments	How to arrange payment for the participants, and the importance of performing this correctly.
Piloting	The need to run pilot subjects to practice the method, and also to find where the method (e.g., the script) needs to be modified.
Simulator studies	The role for simulated studies and how to treat model results as data.
Chances for insights	Reiterating the importance of being observant, and thus ready for further insights while running studies.

**Table 1.** Important components for working with diverse populations

# 2.2 Repeatability and Validity

When running an experiment, ensuring its repeatability and validity are of greatest importance, assuming the experiment is conducted ethically. Running an experiment in exactly the same way for each participant is essential. In addition, reducing unwanted variance in the participants' behavior is important as well. Ensuring this repeatability is partly the job of the RAs, who often are not informed about these concepts and their practical application. Thus, senior colleagues should strive to make these concepts clear to RAs, while RAs should strive to provide each participant a consistent and comfortable but neutral testing experience.

Understanding how participants will complete the task, and working towards uniformity across all iterations of the procedure for each subject are important. The repeatability of the experiment is a necessary condition for scientific validity. There are, however, several well-known effects that can affect the experimental process. Chief among these is the experimenter's effect, or the influence of the experimenter's presence on the participants. It is important to be not only aware of this effect but also how it can vary across experimenters. Depending upon the experimental context, the experimenter effect can lead to either increased or decreased performance. The magnitude and type of effect that can be attributed to this effect generally depends upon the type and extent of personal interaction between the participant and experimenter. Thus, you should strive to provide each participant a comfortable but neutral testing experience.

Besides the experimenter's effect, there are other risks to the experimental process. We highlight some here and illustrate how to avoid them, either directly or through proper randomization. Randomization is particularly important because you will most likely be responsible for implementing treatments, while understanding the other risks will help you take steps to minimize them. Finally, there are other experimental effects that are outside of your control—we do not cover these here. Even though you

cannot eliminate all contingent events, you can note idiosyncrasies and with help from the principle investigator either correct them or report them as a potential problem.

Another common source of variation across trials is the effect of the experimental equipment. For instance, if you are having participants interact with a computer or other fixed display, you should take modest steps to make sure that the participant's distance to the display is the same for each subject—this does not mean, necessarily, putting up a tape measure, but in some cases, it does. It is necessary to be aware that the viewing distance can influence performance and in extreme cases can lead to blurred vision, irritated eyes, headache, and movement of torso and head (e.g., Rempel, Willms, Anshel, Jaschinski, & Sheedy, 2007). These factors, in that they represent deviations in the testing protocol, can be risks to validity. Furthermore, if subjects are picking up blocks or cards or other objects, the objects should either always be in the same positions, or they should be always randomly placed because some layouts of puzzles can make the puzzles much easier to solve. The experimental set up should be consistent across all trials. There will be other instances where variations in the apparatus can lead to unintended differences, and you should take advice locally to learn how to reduce these risks.

#### 2.3 Ethics

There are several topics that you need to keep in mind when working with participants. Chief among these are the ethics pertaining to experimental procedures, and the gathering and reporting of data including published and unpublished documents. If you have any questions, you should contact the lead researcher (or principal investigator), or other resources at your university.

Because we would like to generalize the results to a wide population, indeed the whole population if possible, it is critical to recruit a representative sample of the population in question. It has been noted by some observers that experimenters do not always recruit from the whole population. In some studies, there are good reasons for recruiting more heavily from one sub-group, either because of the increase in risk to vulnerable groups (e.g., non-caffeine users in a caffeine study), or because of limited access (e.g., treatment programs for drug addicts). In these cases, there are principled procedures for ensuring reliability.

Where possible, however, experimenters should recruit a representative population. This may mean putting up posters outside your department; and it may entail paying attention to the proportion of participants of any one sex or age among the recruits. Where the proportions are detrimental, correcting these imbalances will most likely require more recruiting. As a research assistant, you can be the first to notice this, and to help address these issues by bringing it to the attention of the investigator.

Coercion is a violation of the human rights of participants. It is necessary to avoid any procedures that restrict participants' freedom of consent regarding their participation in a study. Some participants, including minors, patients, prisoners, and individuals who are cognitively impaired are more vulnerable to coercion. For example, enticed by the possibility of payments, minors might ask to participate in a study. If, however, they do so without parental consent, this is unethical because they are not old enough to give their consent—agreements by a minor are not legally binding.

Students are also vulnerable to exploitation. The grade economy presents difficulties, particularly for courses where a lab component is integrated into the curriculum. In these cases, professors must not only offer an experiment relevant to the students' coursework but also offer alternatives to participating in the experiment.

To address these problems, it is necessary to identify potential conditions that would compromise the participants' freedom of choice. For instance, in the second example, recall that it was necessary for the professor to provide an alternative way to obtain credit. In addition, this means ensuring that no other form of social coercion has influenced the participants' choice to engage in the study. Teasing, taunts, jokes, inappropriate comments, or implicit quid pro quo arrangements are all inappropriate. These interactions can lead to hard feelings (that's why they are ethical problems!), and the loss of good will towards you, your lab, and potentially science in general.

When preparing to run a study, you must have procedures for handling sensitive data. There are at least two categories of which to be aware: (1) sensitive data that you have indentified and prepared for before the experiment; and (2) unexpected sensitive data that arises during the course of the experiment. Personal data, or data that is intrinsically sensitive, should be handled carefully. Information on an individual pertaining to his or her race, creed, gender, gender preference, religion, friendships, etc., must be protected. This data should not be lost or mislaid. It should not be shared with people not working on the project, either formally if you have an IRB that requires notice, or informally, if the IRB does not have this provision (formal tracking of who has access to experimental data occurs more rigorously in the US than in some other countries). You should seek advice from your colleagues about what practices are appropriate in your specific context. In some situations, you are not allowed to take data from the building, and in most cases, you are encouraged to back it up and keep the backed-up copy in another safe and secure location. In nearly all cases, anonymous data, that is, removing names and other ways data can be associated with a particular individual, removes most or all of the potential problems.

Data that arises during the experiment (e.g., the subject's responses) can have implications beyond the scope of the study. This can include subjects implicating themselves in illegal activity, or unintentionally disclosing an otherwise hidden medical condition. For example, if you are administering caffeine, and you ask the subject what drugs they take to avoid known caffeine agonists or antagonists, you may find information about illegal drug use. If you take the participant's heart rate or blood pressure, you may discover symptoms of an underlying disease.

It is important to prepare experimenters for these situations. Generally, preparation for a study should involve discussions about how to handle sensitive data, and whether there is a chance that the study may reveal sensitive data about the participants. You should fully understand how your institution's policies regarding sensitive data, and how to work with the participants when sensitive information becomes an issue. If you have questions, you should ask the principle investigator.

# 3 Major Aspects of Working with Diverse Populations

Nearly every aspect of preparing and running a study is influenced by the precautions necessary for working with studies of universal access and diverse populations.

We examine just a few, noting that some researchers may find other issues more important for their work.

# 3.1 Recruiting

Recruiting participants for your experiment can be a time consuming and potentially difficult task, but recruiting is important for producing meaningful data. An experimenter, thus, should carefully plan out with the lead researcher (or the principal investigator) to conduct successful participant recruitment for the research study. Ask yourself, "What are the important characteristics that my participants need to have?" Your choices will be under scrutiny, so having a coherent reason for which participants are allowed or disallowed into your study is important.

First, it is necessary to choose a population of interest from which you will recruit participants. For example, if an experimenter wants to measure the learning effect of foreign language vocabulary, it is necessary to exclude participants who have prior knowledge of that language. On the other hand, if you are studying bilingualism you will need to recruit people who speak two languages. In addition, it may be necessary to consider age, educational background, gender, etc., to correctly choose the target population.

Second, it is necessary to decide how many participants you will recruit. The number of participants can affect your final results. The more participants you can recruit, the more reliable your results will be. However, limited resources (e.g., time, money, etc.) often force an experimenter to find the minimum number of participants. You may need to refer to previous studies to get some ideas of the number of participants, or may need to calculate the power of the sample size for the research study, if possible (most modern statistical books have a discussion on this, and teach you how to do this, e.g., Howell, 2007). Finally, you may have to consider whether the sample is, in fact, too large (e.g., online surveys), in that the sample's size is either wasteful of resources, or because it is likely to exaggerate any correlations found in the data. With large sample sizes, trivial or meaningless effects can be found to be statically significant (reliable). This is not a normal problem, but if you arrange to test a large class or use online data you may encounter this problem.

There are several ways that participants can be recruited. The simplest way is to rely on the experimenters to find participants. In simple vision studies, this is often done because the performance differences between people are negligible in these types of tasks is negligible, and knowledge of the hypothesis being tested does not influence performance. Thus, the results remain generalizable even with a small number of participants.

An alternative to personal recruiting specifically for the task is to use a sample of convenience. Samples of convenience consist of people who are accessible to the researcher (e.g., such as classroom based research). Many studies use this approach, so much so that this is not often mentioned. Generally, for these studies, only the sampling size and some salient characteristics that might possibly influence the participants' performance are noted. These factors might include age, major, sex, education level, and factors related to the study, such as nicotine use in a smoking study, or number of math courses in a tutoring study. There are often restrictions on how to recruit appropriately, so stay in touch with your advisor and/or IRB.

In studies using samples of convenience, try distributing an invitation e-mail to a group mailing list (e.g., students in the psychology department or an engineering department) done with the approval of the list manager and your advisor. Also, you can post recruitment flyers on a student board, or an advertisement in a student newspaper. Use efficiently all the resources and channels available to you.

There are disadvantages to using a sample of convenience. Perhaps the greatest is that the resulting sample is less likely to lead to generalizable results. The subjects you recruit are less likely to represent a sample from a larger population. Students who are participants often differ from other students. For instance, selection bias is a potential issue because they are very likely already interested in experimental methods and the hypotheses behind them, making them more vulnerable to experimenter effects. Furthermore, the sample itself may have hidden variability in it. The subjects you recruit from one method (e.g., e-mailing them) or from another method (using a poster) may be different. We also know that they differ over time—those that come early to fulfill course requirements are generally more conscientious than those who come later. So, ensure that these participant types are randomly assigned to the various conditions of your study.

The largest and most carefully organized sampling group is a random sample. In this case, researchers randomly sample a given population by carefully applying sampling methodologies meant to ensure statistical validity by making participant selection equally likely across the given population. Asking students questions at a football game as they go in does not constitute a random sample—some students do not go (selection bias). Other methods such as selecting every 10<sup>th</sup> student based on a telephone number or ID introduce their own biases. For example, some students do not have a publicly available phone number, and some subpopulations register early to get their ID numbers. Truly choosing a random sample is difficult, and you should discuss how best to do this with your lead researcher.

One approach for recruiting participants is a *subject pool*. Subject pools are generally groups of undergraduates who are interested in learning about psychology through participation. Most Psychology departments organize and sponsor subject pools.

Subject pools offer a potential source of participants. You should discuss this as an option with your lead researcher, and where appropriate, learn how to fill out the requisite forms. If the students in the study are participating for credit, you need to be particularly careful with recording who participated because the students' participation and the proof of that participation represent part of their grade.

A whole book could be written about subject pools. Subject pools are arrangements that psychology or other departments provide to assist researchers and students. The department sets up a way for experimenters to recruit subjects for studies. Students taking particular classes are either provided credit towards the class requirement or extra credit. When students do not wish to participate in a study, alternative approaches for obtaining course credit are provided.

The theory is that participating in a study provides additional knowledge about how studies are run, and provides the participant with additional knowledge about a particular study. Researchers, in turn, receive access to a pool of potential subjects.

# 3.2 Experimental Methods: Background Readings for your Study

Many introductory courses in statistics focus primarily on introducing the basics of analysis of variance (ANOVA) and regression. These tools are unsuitable for many studies analyzing human subject data where the data is qualitative or sequential. Care, therefore, must be taken to design an experiment that collects the proper kinds of data. If ANOVA and regression are the only tools at your disposal, we recommend that you find a course focusing on the design of experiments featuring human participants, as well as the analysis of human data. We also recommend that you gather data that can be used in a regression because it can be used to make stronger predictions, not just that a factor influences a measure, but in what direction (!) and by how much.

Returning to the topic of readings, it is generally useful to have read in the area in which you are running experiments. This reading will provide you further context for your work, including discussions about methods, types of subjects, and pitfalls you may encounter. For example, the authors of one of our favorite studies, an analysis of animal movements, notes that data collection had to be suspended after the researchers were chased by elephants! If there are elephants in your domain, it is useful to know about them. There are, of course, less dramatic problems such as common mistakes subjects make, correlations in stimuli, self-selection biases in a subject population, power outages, printing problems, or fewer participants than expected. While there are reasons to be blind to the hypothesis being tested by the experiment (that is, you do not know what treatment or group the subject is in that you are interacting with, so that you do not implicitly or inadvertently coach the subjects to perform in the expected way), if there are elephants, good experimenters know about them, and prepared research assistants particularly want to know about them!

As a result, the reading list for any particular experiment is both important and varies. You should talk to other experimenters, as well as the lead researcher about what you should read as preparation for running or helping to run a study.

# 3.3 Piloting

Conducting a pilot study based on the script developed for the research study is important. Piloting can help you determine whether your experimental design will successfully produce answers to your inquiries. If any revision to the study is necessary, it is far better to find it and correct it before running multiple subjects, particularly when access to subjects is limited. It is, therefore, helpful to think of designing experiments as an iterative process characterized by a cycle of design, testing, and redesign. In addition, you are likely to find that this process works in parallel with other experiments, and may be informed by them (e.g., lessons learned from ongoing related lab work).

Thus, we highly recommend that you use pilot studies to test your written protocols (e.g., instructions for experimenters). The pilot phase provides experimenters the opportunity to test the written protocols with practice participants, and is important for ironing out misunderstandings, discovering problematic features of the testing equipment, and identifying other conditions that might influence the participants. Revisions are a normal part of the process; please do not hesitate to revise your

protocols. This will save time later. There is also an art to knowing when not to change the protocol. Your principal investigator can help judge this!

It is also useful at this stage to write the method section of your paper. Not only is your memory much fresher but also you can show other researchers your method section and receive suggestions from them before you run the study—definitely a good time to get suggestions. These suggestions can save you a lot of time, in that these reviews essentially constitute another way of piloting the study.

# 3.4 Chances for Insights

Gathering data directly can be tedious, but it can also be very useful and inspiring. Gathering data gives you a chance to obtain insights about aspects of behavior that are not usually recorded, such as the user's questions, their posture, and their emotional responses to the task.

Obtaining these kinds of insights and the intuition that follows from these experiences is important aspect of the experimental process, but gathering data is particularly important for young scientists. It gives them a chance to see how previous data has been collected and how studies work. Reading will not provide you this background or the insights associated with it, rather this knowledge only comes from observing the similarities and differences that arise across multiple participants in an experiment.

So, be engaged as you run your study and then perform the analysis. These experiences can be a source for later ideas, even if you are doing what appears to be a mundane task. In addition, being vigilant can reduce the number and severity of problems that you and the lead investigator will encounter. Often, these problems may be due to changes in the instrument, or changes due to external events. For example, current events may change word frequencies for a study on reading. Currently, words such as bank, stocks, and mortgagees are very common, whereas these words were less prevalent three or four years ago.

## 4 Conclusions

Once a science is mature, practitioners know the methods; while, however, a science is growing, methods and procedures have to be more explicitly taught. Furthermore, when methods move between areas (e.g., techniques associated with behavioral studies moving from psychology to computer science and engineering), there must be an effort to not only document and disseminate these methods but also to formally transfer them, with greater attention given by senior investigators.

In our presentation we provide practical advice regarding conducting experiments with human participants. We are working on extending and polishing a written guide that will be useful to anyone who is starting to run research studies, training people to run studies, or studying the experimental process. We expect this guide will be particularly helpful to students who are not in large departments, or who are running participants in departments that do not have a long history conducting human-based research.

Currently, the report is in use at five universities in the US, Canada, and England for graduate and advanced undergraduate courses in Cognitive Science, Human Factors engineering, and in Human-Computer Interaction courses.

As a colleague noted, this contains just common sense. In this case, we have found that the common sense is not so common, and that new researchers, both students and those taking up a new methodology, need a good dose of common sense.

**Acknowledgements.** This work was sponsored by ONR (W911QY-07-01-0004 and #N00014-10-1-0401).

# References

- 1. Howell, D.C.: Statistical methods for psychology, 6th edn. Thomson, Belmont (2007)
- Rempel, D., Willms, K., Anshel, J., Jaschinski, W., Sheedy, J.: The effects of visual display distance on eye accommodation, head posture, and vision and neck symptoms. Human Factors 49(5), 830–838 (2007)
- Ritter, F.E., Kim, J.W., Morgan, J.H.: Running behavioral experiments with human participants: A practical guide (Tech. Report No. 2009-1): Applied Cognitive Science Lab, College of Information Sciences and Technology, The Pennsylvania State University (2009)