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PSOA RuleML API: A Tool for Processing Abstract and Concrete Syntaxes

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Abstract. PSOA RuleML is a rule language which introduces positionalslotted, object-applicative terms in generalized rules, permitting relation applications with optional object identifiers and positional or slotted arguments. This paper describes an open-source PSOA RuleML API, whose functionality facilitates factory-based syntactic object creation and manipulation. The API parses an XML-based concrete syntax of PSOA RuleML, creates abstract syntax objects, and uses these objects for translation into a RIF-like presentation syntax. The availability of such an API will benefit PSOA rule-based research and applications.

1 Introduction

F-logic [1] and W3C RIF [2] define objects (frames) separately from functions and predicates. POSL and PSOA RuleML [3, 4] provide an integration of object identifiers with applications of functions or predicates to positional or slotted arguments, called **p**ositional-**s**lotted, **o**bject-**a**pplicative (psoa) term. While RIF requires different kinds of terms for positional and slotted information as well as for frames and class memberships, PSOA RuleML can express them with a single kind of psoa term. As a result, PSOA rules permit a compact way of authoring rule bases, which are as expressive as POSL and semantically defined in the style of RIF-BLD. The constructs of PSOA RuleML are described in [3] in detail. In this paper, 'psoa' in lower-case letters refers to a kind of terms while 'PSOA' in upper-case letters refers to the language.

Here we describe an open-source PSOA RuleML API. The inspiration comes from well-known APIs for Semantic Web languages such as the OWL API [5] and the Jena API [6]. The existence of these APIs facilitates a lot of experimental research and development in Semantic Web technologies and we hope that our API will have a similar effect on the PSOA adoption. Our API allows creation of objects corresponding to PSOA constructs, such as constants, variables, tuples, slots, atoms, formulas, rules, etc., using factory-based method calls, as well as traversal of those objects using simple recursive traversal. Moreover, it supports parsing of XML-based PSOA documents and generation of presentation syntax. Thus, users will be able to employ this API for rule processing, including rule authoring, rule translation into other languages, rule-based applications, and rule engines.

Due to space constraints, here we briefly describe the key features of the PSOA RuleML presentation syntax. The language is best described using conditions and rules built over various terms, centered around psoa terms in particular.

We begin with the disjoint sets of alphabets of the language. The alphabets include a countably infinite set of constant and variable symbols, connective symbols (e.g., And,Or,:-), quantifiers (e.g., Exists,Forall), and other auxiliary symbols (e.g., =,#,##,->,External,Group,(,),<,>,^^,_.).

The language contains literal constants and IRI constants, the latter sometimes abbreviated as short constants.

The following examples illustrate double-type and string-type literal constants:

"27.98"^{^^}xs:double "The New York Times"^{^^}xs:string

Constants like family, kid are short constants.

Each variable name is preceded by a '?' sign, such as ?1,?Hu,?Wi, etc.

In a psoa term, the function or predicate symbol is instantiated by an object identifier (OID) and applied to zero or more positional or named arguments. The positional arguments are referred to as tuples while named arguments (attributevalue pairs) are called slots.

For example, a psoa term (an atom), containing family relation with the OID ?inst, tuples husband ?Hu, and wife ?Wi, along with a slot child->?Ch can be represented as follows:

?inst#family(?Hu ?Wi child->?Ch)

Terms include psoa terms as well as several different types of logic terms, such as constants and variables, equality, subclass, and external terms.

An atomic formula with f as the predicate is defined as $f(\ldots)$ in general. PSOA applies a syntactic transformation to incorporate the OID, which results in the objectified atomic formula $o#f(\ldots)$, with o as the OID and f acting as its class. The OID is represented by a stand-alone '_' for a ground (variable-free) fact, an existentially-scoped variable for a non-ground fact or an atomic formula in a rule conclusion, and a stand-alone '?' as an anonymous variable for any other atomic formula.

Condition formulas are used as queries or rule premises. Conjunction and disjunction of formulas are denoted by And and Or, respectively. Formulas with existentially quantified variables are also condition formulas. An example of a condition formula is given below:

And(?2#married(?Hu ?Wi) Or(?3#kid(?Hu ?Ch) ?4#kid(?Wi ?Ch)))

Aside from the condition formulas, the premise can also contain atomic formulas and external formulas. A conclusion contains a head or conjunction of heads. A head refers to an atomic formula which can also be existentially quantified. A conclusion example is given below:

Exists ?1 (?1#family(husb->?Hu wife->?Wi child->?Ch))

An implication contains both conclusion and condition formulas. A clause is either an atomic formula or an implication. A rule is generated by a clause within the scope of the Forall quantifier or solely by a clause. Several formulas can be collected into a Group formula.

The Group formula below contains a universally quantified formula, along with two facts. The Forall quantifier declares the original universal argument variables as well as the generated universal OID variables ?2, ?3, ?4. The infix :- separates the conclusion from the premise, which derives the existential family frame from a married relation And from a kid of the husb Or wife. The following example from [3] shows an objectified form on the right.

Group (Group (
Forall ?Hu ?Wi ?Ch (Forall ?Hu ?Wi ?Ch ?2 ?3 ?4 (
	Exists ?1 (
family(husb->?Hu wife->?Wi child->?Ch) :-	<pre>?1#family(husb->?Hu wife->?Wi child->?Ch)) :-</pre>
And(married(?Hu ?Wi)	And(?2#married(?Hu ?Wi)
Or(kid(?Hu ?Ch) kid(?Wi ?Ch))))	Or(?3#kid(?Hu ?Ch) ?4#kid(?Wi ?Ch))))
married(Joe Sue)	_1#married(Joe Sue)
kid(Sue Pete)	_2#kid(Sue Pete)
))

The objectified family term in the rule conclusion is slotted with 3 slots:

?1#family(husb->?Hu wife->?Wi child->?Ch)

The rules's condition formulas use the relations married and kid, containing only 2-tuples Hu, Wi, and Ch:

?2#married(?Hu ?Wi) ?3#kid(?Hu ?Ch) ?4#kid(?Wi ?Ch)

The next section will describe the API components and their uses. We begin by describing the organization of the package, then illustrate the object creation and traversal as well as parsing the PSOA/XML input, and rendering in presentation syntax. For all of these operations, we use the objectified family example above. Finally, we conclude by mentioning the scope of using our API with other complementary tools and potential work directions in the future.

2 The API Structure and Functionality

2.1 Package Organization

The API is divided into two main components: one is for the creation and traversal of abstract syntax objects and the other is for parsing and rendering of those objects.

The *AbstractSyntax* is the top level class for factories and contains all Java interfaces for different types of abstract syntax objects. A simple implementation of *AbstractSyntax* interfaces is in the *DefaultAbstractSyntax* class, which is suitable for most purposes. However, more demanding uses may require custom implementations of the interfaces.

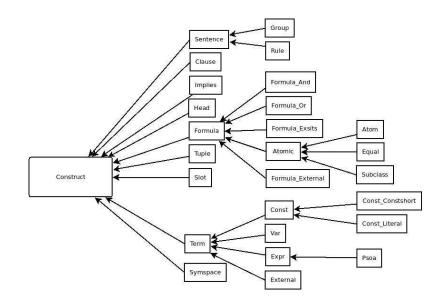


Fig. 1. The API Structure

The package also contains a *Parser* class, which provides PSOA/XML parsing and translation into presentation syntax. Parsing is implemented using the Java Architecture for XML Binding (JAXB) [7], which creates equivalent Java objects based on XML schema files. The schema is a straight-forward encoding of the syntactic construct hierarchy and is available in [8]. The parsed XML is then converted to the abstract syntax by calling factory methods.

Figure 1 presents the most important classes and interfaces implementing different types of syntactic constructs. Each of the names in a rectangular box represents a Java interface, and is kept as close as possible to the presentation syntax construct names. The corresponding implementations of these interfaces use Java inheritance, shown by the solid arrows.

The interface Construct sits at the top of the hierarchy. Group can be populated with more Groups and Rules. Both universal facts and universal rules are represented by the Rule class, which encapsulates a Clause. The interface Clause represents either an implication or an atomic formula. Implication is represented by the interface Implies whereas Atomic represents atomic formulas. The generalized interface Atomic is implemented either by Atom (representing a psoa term like ?2#married(?Hu ?Wi)) or by Subclass (representing a subclass term like student##person) or by Equal (equality term like ?cost = ?spent).

Implementations of the generalized Formula interface represent either disjunction, conjunction, or existential formulas by implementing Formula_Or (represented as Or(?3#kid(?Hu ?Ch) ?4#kid(?Wi ?Ch)), Formula_And (And instead of Or), and Formula_Exists, respectively. In addition to atomic formulas, external formulas (External(func:numeric-add(?cost1 ?cost2))) can be represented using the Formula_External interface. The generalized interface Term is represented by implementing Const for different kinds of constants, Var for variables like ?Hu, ?Wi, Expr for expressions denoting psoa terms, and External for external Expressions. Constants can be either Const_Literal (e.g., "47.5"^^xs: float, with Symspace referring to xs:float) or Const_Constshort (e.g., family, kid). Finally, the interface Psoa is implemented to represent objectified functions or predicates with membership symbol '#' and tuples and slots as arguments, e.g., inst#family(Homer Merge child->Bart). The internal nodes Sentence, Formula, Atomic, Term, Const, and Expr, are generalized classes and implemented by more specific classes.

2.2 Construction of Abstract Syntax Objects

The abstract syntax objects are constructed by factory-based createX methods calls, X being the object type name. The rest of this paper represents each method in *emphasized* font. A factory can be created as follows:

DefaultAbstractSyntax absSynFactory = new DefaultAbstractSyntax()

We are going to illustrate the creation of facts and rules below.

Construction of Facts A fact is of type Atomic. Let us look at the first fact that tells us Joe and Sue are married to each other with the OID _1, whereas the second fact says Pete is the kid of Sue with the OID _2, each fact referring to a psoa term.

The creation of fact _1#married(Joe Sue) starts by creating the four constants _1, married, Joe, Sue as const_1, const_married, const_Joe, const_Sue, respectively using the method *createConst_Constshort*.

Const_Constshort const_1 = absSynFactory.createConst_Constshort("_1")
Const_Constshort const_married = absSynFactory

.createConst_Constshort("married") Const_Constshort const_Joe = absSynFactory

.createConst_Constshort("Joe")

Const_Constshort const_Sue = absSynFactory

 $.createConst_Constshort("Sue")$

Tuples const_Joe and const_Sue are constructed by the method *createTuple*. The list of such tuples is referred to as a tuplesList.

Tuple tuples = absSynFactory.createTuple(tuplesList)

Method *createPsoa* assembles _1, married and tuples into a psoaTerm, while *null* indicates the absence of slots. Psoa psoaTerm = absSynFactory

.createPsoa(const_1, const_married, tuples, null)

Here is how we create an atom:

Atom atom = absSynFactory.createAtom(psoaTerm)

Thus, we use the method *createAtom* for creating a fact of type Atom, *createEqual* for a fact of type Equal, and *createSubclass* for type Subclass. This creation is completed by the *createClause* and *createRule* method calls. The representation for creating the fact _2#kid(Sue Pete) is similar to the method calls described above, hence omitted.

Construction of Rules A rule contains condition and conclusion. We will start with the condition formula, which is a conjunction of the atomic formula ?2#married(?Hu ?Wi) and disjunction of two atomic formulas, ?3#kid(?Hu ?Ch) and ?4#kid(?Wi ?Ch).

```
Forall ?Hu ?Wi ?Ch ?2 ?3 ?4 (
Exists ?1 (
?1#family(husb->?Hu wife->?Wi child->?Ch)) :-
And(?2#married(?Hu ?Wi) Or(?3#kid(?Hu ?Ch) ?4#kid(?Wi ?Ch)))
)
)
```

The following code snippet creates the disjunction of two atoms. Method *createFormula_Or* defines the disjunction of two atomic formulas, atomOr_1 and atomOr_2. The OIDs ?3 and ?4 (var_4), as well as tuples ?Hu (var_Hu), ?Wi (var_Wi) and ?Ch (var_Ch), are variables. Only the construction of ?3 (var_3) is shown below to avoid repetition (...).

Both of the atomic formulas atomOr_1 and atomOr_2 are in a list called formulaOrList.

```
Formula_Or formula_Or = absSynFactory.createFormula_Or(formulaOrList)
```

The conjunction of the newly created formula_Or and another atomic formula atom_And, ?2#married(?Hu ?Wi) is described next. Here var_2, var_Hu and var_Wi denote the variables ?2, ?Hu and ?Wi, respectively. The code below does this using the method *createFormula_And*. The list formulaAndList contains atomic formulas atom_And and formula_Or. The conjunction formula formula_And is the rule premise and created as follows:

Formula_And formula_And = absSynFactory

.createFormula_And(formulaAndList)

We now move on to the rule Head creation, which is a psoa term containing the OID ?1 with family class name and three slots, husb->?Hu, wife->?Wi, and child->?Ch, in ?1#family(husb->?Hu wife->?Wi child->?Ch) as arguments. These slots will be called slot_1, slot_2, and slot_3, respectively.

```
Var var_1 = absSynFactory.createVar("1")
...
Slot slot_1 = absSynFactory.createSlot(const_husb, var_Hu)
Slot slot_2 = absSynFactory.createSlot(const_wife, var_Wi
Slot slot_3 = absSynFactory.createSlot(const_child, var_Ch)
```

The list of slots slot_1, slot_2 and slot_3, called slotsList, is used to create the psoa term.

Psoa psoa = absSynFactory.createPsoa(var_1, const_family, null,slotsList)

The atom created is **atom_head**, and thus the rule head is created by the method *createHead*, where the variable **var_1** is existentially quantified. Both existentially and universally quantified variables are treated as a list of variables, called **varsList**.

Head rule_head = absSynFactory.createHead(varsList, atom_head)

The method *createImplies* combines the rule head, rule_head and the rule premise, formula_And, into an implication. Method *createClause* creates the implication. Finally, method *createRule* collects all the universally quantified variables, var_Hu, var_Wi, var_Ch, var_2, var_3, and var_4 into a varsList and creates the rule with the clause.

```
Implies implication = absSynFactory.createImplies(rule_head,formula_And)
Clause clause = absSynFactory.createClause(implication)
Rule rule = absSynFactory.createRule(varsList, clause)
```

2.3 Abstract Syntax Structure Traversal

Our implementation recursively traverses the object tree generated from the abstract syntax structure and is usually simpler than writing visit methods [9] as used in OWL API.

All components of the abstract syntax structure can be accessed directly by the corresponding accessor methods, which are getX methods. The generalized classes (see Figure 1) are Sentence, Formula, Atomic, Term, Const, and Expr, containing isX methods to recognize the specific instance types. Alternatively, specific classes of particular instances have to be identified, e.g., by using instanceof.

For an atomic formula, an isX method in Atomic class needs to recognize if the instance is of type Atom, Subclass, or Equal object. This principle applies to each of the generalized classes.

For example, isEqual method in generalized class Atomic recognizes the instance of Equality atom ?cost = "47.5"[^]xs:float. Immediately, a cast is made as the instance type Equal and getLeft and getRight methods are called, each referring to an instance of another generalized class Term. Class Term contains appropriate isX methods, which use similar techniques to find out if the instance is of type Const, or Var, or an External expression.

```
assert this instanceof AbstractSyntax.Equal
return (AbstractSyntax.Equal) this
...
AbstractSyntax.Term getLeft()
```

```
AbstractSyntax.Term getRight()
```

Method getLeft, in this case, retrieves the instance of Var and thus string variable ?cost is retrieved by the method getName as the variable instance. On the other hand, getRight refers to the instance of type Const. Method isConstLiteral recognizes ConstLiteral involving the literal and the type float involving the instance of type Symspace. The literal object 47.5 is retrieved as string by the method getLiteral. Finally, xs:float object is retrieved by the method getValue as an instance of type Symspace.

Thus, the traversal of objects in the API structure follows the same strategy of going down to most specific instances in a recursive manner for both facts and rules.

2.4 Parsing and Rendering

Aside from creating and traversing objects, the API is able to parse PSOA/XML inputs and render them in human readable presentation syntax.

In section 2.1 we discuss an XML schema for PSOA RuleML. We generate the XML parser with the help of JAXB, which creates Java classes from a schema traversal, where the ultimate output of the parser is abstract syntax objects.

The following example shows a transformation of an XML input for a fact and its rendering in presentation syntax.

inst1#family(Joe Sue Child->Pete)

```
<Atom>
  <Member>
   <instance>
      <Const type="\&psoa;iri">inst1</Const>
    </instance
    <class>
      <Const type="\&psoa;iri">family</Const>
    </class>
  </Member>
  <tuple>
    <Const type="\&psoa;iri">Joe</Const>
    <Const type="\&psoa;iri">Sue</Const>
  </tuple>
  <slot>
   <Const type="\&psoa;iri">Child</Const>
    <Const type="\&psoa;iri">Pete</Const>
  </slot>
</Atom>
```

A **toString** method in each class implements this pretty-printing, which follows the same traversal procedure described in section 2.3.

3 Conclusion and Future Work

The API is open-source and hosted in [10]. The companion effort PSOA2TPTP [11] has developed a reference translator for PSOA RuleML, which facilitates inferencing using TPTP reasoners (see e.g., [12]). One component of the translator is a parser for the presentation syntax. Our API will greatly benefit from including this presentation syntax parser. The other component of the PSOA2TPTP translator is its mapping from abstract syntax objects to TPTP. Combined with our API, this will also make PSOA/XML executable on the TPTP-aware VampirePrime [13] reasoner.

Currently, the API can render PSOA/XML only into presentation syntax. As an extension, we plan to also include the translation of abstract syntax objects back to PSOA/XML.

We have been using the API in our HAIKU work [14], where PSOA is used to capture semantic modeling of relational data and needed, at least, to support authoring, including syntactic and, to some extent, logical validation (consistency checking). We also plan to use it for automatic generation of Semantic Web services from declarative descriptions.

PSOA RuleML API has become an input to the Object Management Group's API4KB effort [15], which tries to create a universal API for knowledge bases that among other things combines the querying of RDF-style resource descriptions, ODM/OWL2-style ontologies, and RIF RuleML-style rules.

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