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Computational Visual Media

First International Conference, CVM 2012 Beijing, China, November 8-10, 2012 Proceedings



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Preface

With the rapid development of multiple technologies, from the Internet to mobile phones and cameras, visual data are now widely available in huge amounts, and great variety, bringing significant opportunities for novel processing of visual information as well as for commercial applications.

The Computational Visual Media Conference 2012 (CVM 2012) was the first in a new conference series, providing a major international forum for exchanging novel research ideas and significant practical results both underpinning and applying visual media. The primary rationale for this new conference series is to bring together cross-disciplinary research which amalgamates aspects of computer graphics, computer vision, machine learning, image processing, video processing, visualization, and geometric computing. Original research topics in this area consider, inter alia, the classification, composition, retrieval, synthesis, and understanding of visual media.

Although CVM 2012 was a new conference, it attracted broad attention from researchers worldwide. A total of 81 submissions were made, of which 33 full papers were accepted. The conference took place during November 8–10, 2012, in Tsinghua University, Beijing, China, and was co-sponsored by ACM SIGGRAPH, the China Computer Federation and Tsinghua University.

We are grateful to all the authors, Program Committee members, and paper reviewers for their contributions, as well as to those individuals who helped to organize the conference.

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