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Verification of Golog Programs over Description Logic Actions

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Verification of Golog Programs over Description Logic Actions

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Abstract

High-level action programming languages such as Golog have successfully been used to model the behavior of autonomous agents. In addition to a logic-based action formalism for describing the environment and the effects of basic actions, they enable the construction of complex actions using typical programming language constructs. To ensure that the execution of such complex actions leads to the desired behavior of the agent, one needs to specify the required properties in a formal way, and then verify that these requirements are met by any execution of the program. Due to the expressiveness of the action formalism underlying Golog (situation calculus), the verification problem for Golog programs is in general undecidable. Action formalisms based on Description Logic (DL) try to achieve decidability of inference problems such as the projection problem by restricting the expressiveness of the underlying base logic. However, until now these formalisms have not been used within Golog programs. In the present paper, we introduce a variant of Golog where basic actions are defined using such a DL-based formalism, and show that the verification problem for such programs is decidable. This improves on our previous work on verifying properties of infinite sequences of DL actions in that it considers (finite and infinite) sequences of DL actions that correspond to (terminating and non-terminating) runs of a Golog program rather than just infinite sequences accepted by a Büchi automaton abstracting the program.

1 Introduction

Action programming languages like Golog [8] can be used to control the behavior of autonomous agents and mobile robots. In this setting, the programming language provides the user with typical programming language constructs such as loops and tests. These constructs can be used to build complex actions from atomic ones. The semantics of the atomic actions and of the programming language constructs is formally specified using an appropriate logical calculus (Situation Calculus in the case of Golog). To ensure that a complex action specified in this way actually shows the desired behavior, one needs to specify the required properties in a formal way, and then verify that these requirements are met by any run of the program defining this action. In principle, this verification problem boils down to a deduction problem in the underlying logical calculus, but due to the expressiveness of the situation calculus, the deduction problem is in general undecidable. For instance, the first work that aims at the fully automated verification of (non-terminating) Golog programs [7] specifies properties in an extension of the

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situation calculus by constructs of the temporal logic CTL*. Similar to CTL* model checking, the approach tries to compute an appropriate fixpoint, but in contrast to the case of model checking the fixpoint iteration need not terminate. If it does terminate, then the proof that the desired property holds is reduced to a deduction problem in the underlying logic (i.e., situation calculus), which is in general not decidable.

In order to overcome the problems caused by an undecidable base logic, action theories based on decidable Description Logics [2] have been proposed in the literature [1, 4, 10]. The decidability and complexity results obtained in these papers were mainly concerned with the projection problem: given a finite sequence of atomic actions and a (possibly incomplete) description of the initial world, decide whether a certain property is guaranteed to hold after the execution of this sequence. The papers differ w.r.t. what kind of domain constraints (i.e., constraints that are guaranteed to hold in every world) can be used. Whereas [1] restricts the attention to acyclic TBoxes, the other two papers allow for general TBoxes, i.e., finite sets of general concept inclusions (GCIs). In the presence of GCIs, one has to deal with the so-called ramification problem, i.e., the fact that the direct effects of an action may violate the domain constraints, and thus also indirect effects need to be considered. Whereas the authors of [10] deal with this problem by introducing so-called occlusions, the approach described in [4] uses so-called causal relationships to specify indirect effects of actions.

The first attempt to extend the decidability results for projection in [1] to the verification problem can be found in [5]. However, instead of examining the actual execution sequences of a given Golog program, this approach considers infinite sequences of actions that are accepted by a given Büchi automaton $\mathcal{B}$. If $\mathcal{B}$ is an upper approximation of the program, i.e. all possible execution sequences of the program are accepted by $\mathcal{B}$, then any property that holds in all the sequences accepted by $\mathcal{B}$ is also a property that is satisfied by any execution of the program. As logic for specifying properties of infinite sequences of DL actions, the approach uses the temporalized DL $\mathcal{ALC}$ -LTL [3], which extends the well-known propositional linear temporal logic (LTL) [11] by allowing for the use of axioms (i.e., TBox and ABox statements) of the basic DL $\mathcal{ALC}$ in place of propositional letters.¹ Recently, other restrictions on action theories based on the situation calculus that guarantee decidability of the verification problem were considered [9]. However, instead of considering execution sequences of programs, this work looks at all possible infinite sequences of actions.

In the present paper, we improve on the results in [5] in several respects. First, instead of using Büchi automata to approximate programs, we directly consider Golog programs. Second, we deal with terminating and non-terminating runs of programs in a uniform way. Finally, our approach works not only for the action formalism introduced in [1], but also for the one considered in [4]. Regarding the underlying DL, our result applies to all DLs considered in [1], but for the sake of simplicity we restrict the attention to the DL $\mathcal{ALCO}$.

In the next section, we introduce the relevant notions concerning DL and action languages based on DLs. Then we define syntax and semantics of Golog programs over DL actions and prove some auxiliary results for such programs. In the subsequent section, we define the verification problem and show that it is decidable.

¹More precisely, [5] uses the extension of $\mathcal{ALC}$ -LTL to the more expressive DL $\mathcal{ALCO}$, but disallows TBox statements.

2 Preliminaries

Description Logics

The DL $\mathcal{ALCO}$ extends the basic DL $\mathcal{ALC}$ by nominals, i.e., singleton concepts. Starting with sets N_C of *concept names*, N_R of *role names*, and N_I of *individual names*, $\mathcal{ALCO}$ -concept descriptions (*concepts* for short) are built from concept names using the *constructors* shown in Table 1.

DL	Name	Syntax	Semantics
$\mathcal{ALC}$	top-concept	$\top$	$\Delta^{\mathcal{I}}$
	negation	$\neg C$	$\Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$
	conjunction	$C \sqcap D$	$C^{\mathcal{I}} \cap D^{\mathcal{I}}$
	disjunction	$C \sqcup D$	$C^{\mathcal{I}} \cup D^{\mathcal{I}}$
	existential restriction	$\exists r.C$	$\{x \mid \exists y : (x, y) \in r^{\mathcal{I}} \wedge y \in C^{\mathcal{I}}\}$
	value restriction	$\forall r.C$	$\{x \mid \forall y : (x, y) \in r^{\mathcal{I}} \rightarrow y \in C^{\mathcal{I}}\}$
$\mathcal{O}$	nominal	$\{a\}$	$\{a^{\mathcal{I}}\}$

Table 1: Syntax and semantics of $\mathcal{ALCO}$

In the following, we often use A, B to denote concept names, r, s for role names, a, b for individual names (*individuals* for short), and C, D for possibly complex concepts.

An *ABox* is a finite set of *concept assertions* $C(a)$ and positive and negated *role assertions* of the form $r(a, b)$ and $\neg r(a, b)$, respectively. Assertions of the form $A(a)$, $\neg A(a)$, $r(a, b)$, $\neg r(a, b)$ for concept names A and role names r are called *literals*.

A *concept definition* is of the form $A \equiv C$ and a *general concept inclusion* (GCI) is of the form $C \sqsubseteq D$. An *acyclic TBox* is a finite set of concept definitions with unique left-hand sides. Additionally, it is required that there are no cyclic dependencies between the definitions. A *general TBox* is a finite set of GCIs.

The semantics of concepts is defined in terms of interpretations. An *interpretation* $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$ consists of a non-empty domain $\Delta^{\mathcal{I}}$ and a mapping $\cdot^{\mathcal{I}}$, which maps each concept name A to a set $A^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}$, each role name r to a binary relation $r^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$, and each individual a to an element $a^{\mathcal{I}} \in \Delta^{\mathcal{I}}$. We assume that $a^{\mathcal{I}} \neq b^{\mathcal{I}}$ for any two distinct individuals a, b (*unique name assumption*). The extension of $\cdot^{\mathcal{I}}$ to complex concepts is defined inductively as shown in Table 1.

An interpretation $\mathcal{I}$ satisfies an ABox assertion $C(a)$ if $a^{\mathcal{I}} \in C^{\mathcal{I}}$, $r(a, b)$ if $(a^{\mathcal{I}}, b^{\mathcal{I}}) \in r^{\mathcal{I}}$, and $\neg r(a, b)$ if $(a^{\mathcal{I}}, b^{\mathcal{I}}) \notin r^{\mathcal{I}}$. It is a *model* of an ABox $\mathcal{A}$ (written as $\mathcal{I} \models \mathcal{A}$) if $\mathcal{I}$ satisfies all assertions in $\mathcal{A}$. An interpretation $\mathcal{I}$ satisfies a concept definition $A \equiv C$ if $A^{\mathcal{I}} = C^{\mathcal{I}}$ and a GCI $C \sqsubseteq D$ if $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$. It is a model of a TBox $\mathcal{T}$ (written $\mathcal{I} \models \mathcal{T}$) if it satisfies each definition or GCI, respectively, in $\mathcal{T}$. The ABox $\mathcal{A}$ is *consistent* w.r.t. the TBox $\mathcal{T}$ if there exists a model of $\mathcal{A}$ that is also a model of $\mathcal{T}$. The set of models of $\mathcal{A}$ and $\mathcal{T}$ is denoted by $\mathcal{M}(\mathcal{A})$ and $\mathcal{M}(\mathcal{T})$, respectively. The assertion φ is *entailed* by $\mathcal{A}$ and $\mathcal{T}$ (written as $\mathcal{T}, \mathcal{A} \models \varphi$) if every model of $\mathcal{A}$ and $\mathcal{T}$ (i.e., element of $\mathcal{M}(\mathcal{A}) \cap \mathcal{M}(\mathcal{T})$) satisfies φ .

For $\mathcal{ALCO}$, the consistency and the entailment problem are PSpace-complete w.r.t. an acyclic TBox and ExpTime-complete w.r.t. a general TBox [2].

DL-based Action Formalism

Instead of introducing a specific DL-based action formalism, we take a more abstract point of view and describe a whole class of DL-based action formalisms. This class has the formalisms introduced in [1] (without occlusions) and in [4] as instances, but not the one of [10] (since there occlusions are a key ingredient of the formalism). Basically, we abstract from the concrete way the formalism determines the effect of applying an action to a world, and assume that there is an appropriate function that provides us with the effect. Later on, we need to impose additional restrictions in order to obtain our decidability results.

A *DL-based action theory* consists of the following components:

- the *domain constraints*, given as a TBox $\mathcal{T}$;
- an incomplete description of the *initial world* given by an ABox $\mathcal{A}$;
- a finite set Σ of *action names*;
- a finite set of *relevant ABox assertions*, denoted by $\mathcal{D}$.

In the following we use the (possibly indexed) letters α, β to denote action names and φ to denote ABox assertions (or assertions for short). The set of literals contained in $\mathcal{D}$ is denoted by *Lit*. We require that the assertions contained in the description of the initial world are also contained in $\mathcal{D}$, and that $\mathcal{D}$ is closed under negation (modulo elimination of double negation). For the formalism in [1], the elements of $\mathcal{D}$ are the assertions occurring in the initial ABox and in the pre- and post-conditions of action descriptions.

Instead of introducing the syntactic form of action descriptions and then defining the effects of actions by providing these descriptions with an appropriate semantics, we define the semantics of action names directly using an effect function. The literals in $\mathcal{D}$ are used to specify how an action changes the actual world. An interpretation $\mathcal{I}$ completely describes the current state of the world. The semantics of actions is thus defined by specifying how they transform a given interpretation into a successor interpretation. First, we have to determine whether an action α is *applicable* to an interpretation $\mathcal{I}$. Then, if α is applicable to $\mathcal{I}$, we define the *effects* of α on $\mathcal{I}$ as a set of literals.

Definition 1. Let Σ be the set of action names, $\mathcal{D}$ the set of relevant assertions with $\text{Lit} \subseteq \mathcal{D}$ the set of literals occurring in $\mathcal{D}$, and $\mathcal{T}$ the TBox specifying the domain constraints. An *effect function* $\mathcal{E}$ w.r.t. Σ , $\mathcal{D}$, and $\mathcal{T}$ is a *partial* function $\mathcal{E} : \Sigma \times \mathcal{M}(\mathcal{T}) \rightarrow 2^{\text{Lit}}$. If $\mathcal{E}$ is defined for a pair $(\alpha, \mathcal{I}) \in \Sigma \times \mathcal{M}(\mathcal{T})$, then we say that α is *applicable* to $\mathcal{I}$. Otherwise, α is *not applicable* to $\mathcal{I}$. ▲

For the action formalism in [1], $\mathcal{E}(\alpha, \mathcal{I})$ consists of the literals of the conditional post-conditions whose condition is satisfied by $\mathcal{I}$. For the action formalism in [10], in addition to such direct effects, the set $\mathcal{E}(\alpha, \mathcal{I})$ also contains indirect effects generated by the causal relationships.

For every $\alpha \in \Sigma$, the effect function induces a binary relation $\Longrightarrow_{\alpha}^{\mathcal{E}}$ on $\mathcal{M}(\mathcal{T})$:

Definition 2. Let $\mathcal{E}$ be an effect function w.r.t. Σ , $\mathcal{D}$, and $\mathcal{T}$. Then $\mathcal{I} \Longrightarrow_{\alpha}^{\mathcal{E}} \mathcal{I}'$ if the following conditions are satisfied:

1. α is applicable to $\mathcal{I}$,
2. there exists no $L \in \text{Lit}$ such that $\{L, \neg L\} \subseteq \mathcal{E}(\alpha, \mathcal{I})$,
3. $\Delta^{\mathcal{I}} = \Delta^{\mathcal{I}'}$ and $a^{\mathcal{I}} = a^{\mathcal{I}'}$ for all $a \in N_I$,

4. $A^{\mathcal{I}'} := (A^{\mathcal{I}} \cup \{a^{\mathcal{I}} \mid A(a) \in \mathcal{E}(\alpha, \mathcal{I})\}) \setminus \{a^{\mathcal{I}} \mid \neg A(a) \in \mathcal{E}(\alpha, \mathcal{I})\}$ for all $A \in N_C$,
5. $r^{\mathcal{I}'} := (r^{\mathcal{I}} \cup \{(a^{\mathcal{I}}, b^{\mathcal{I}}) \mid r(a, b) \in \mathcal{E}(\alpha, \mathcal{I})\}) \setminus \{(a^{\mathcal{I}}, b^{\mathcal{I}}) \mid \neg r(a, b) \in \mathcal{E}(\alpha, \mathcal{I})\}$ for all $r \in N_R$.

If $\mathcal{I} \xRightarrow{\mathcal{E}}_{\alpha} \mathcal{I}'$ then we say: α *transforms* the model $\mathcal{I}$ into the model $\mathcal{I}'$. ▲

Note that, for a given action $\alpha \in \Sigma$ and a model $\mathcal{I} \in \mathcal{M}(\mathcal{T})$, there is at most one $\mathcal{I}'$ such that $\mathcal{I} \xRightarrow{\mathcal{E}}_{\alpha} \mathcal{I}'$, i.e., the actions that we consider are *deterministic*.² There are several possible reasons why such an $\mathcal{I}'$ may not exist at all. First, the action may not be applicable to $\mathcal{I}$. In the formalism of [1], this corresponds to the fact that $\mathcal{I}$ does not satisfy the preconditions of the action. Second, the action may be applicable, but Condition 2 may not be satisfied. In [1], the action is then called inconsistent w.r.t. $\mathcal{I}$. Finally, it may be the case that Conditions 1 and 2 are satisfied, but the interpretation $\mathcal{I}'$ defined by the last three conditions is not a model of $\mathcal{T}$. In [10], actions for which this case occurs are also considered to be inconsistent.

Definition 3. An action α is called *consistent* if, for every $\mathcal{I} \in \mathcal{M}(\mathcal{T})$ to which α is applicable, there is an $\mathcal{I}' \in \mathcal{M}(\mathcal{T})$ such that $\mathcal{I} \xRightarrow{\mathcal{E}}_{\alpha} \mathcal{I}'$. ▲

In the following, we will only consider action theories for which all actions are consistent.

3 Golog-like Programs over DL-Actions

In this section we define the syntax and semantics of a fragment of the action programming language Golog [8] that uses DL-based action theories as introduced in the previous section. Golog program expressions describe how a complex action is constructed from atomic actions using programming constructs and tests.

Definition 4. Let Σ be a set of action names, $\alpha \in \Sigma$ and ψ a *test* that is build according to the following grammar:

$$\psi ::= \varphi \mid \neg\psi \mid \psi_1 \wedge \psi_2 \mid \psi_1 \vee \psi_2$$

where φ is an assertion. A *program expression* is defined inductively as follows.

- A *single action* $\alpha \in \Sigma$ is a program expression.
- The *empty program* $\langle \rangle$ is a program expression.
- If δ is a program expression, then the *non-deterministic iteration* of δ , denoted by $(\delta)^*$, is a program expression.
- If δ_1 and δ_2 are program expressions, then the *sequence* of δ_1 and δ_2 , denoted by $(\delta_1; \delta_2)$, is a program expression.
- If ψ is a *test* and δ a program expression, then $\psi?; \delta$ is a program expression.
- If δ_1 and δ_2 are program expressions, then the *non-deterministic choice* between δ_1 and δ_2 , denoted by $(\delta_1 \mid \delta_2)$, is a program expression.
- If δ_1 and δ_2 are program expressions, then the *interleaving* of δ_1 and δ_2 , denoted by $(\delta_1 \parallel \delta_2)$, is a program expression.

²However, the complex actions that we will build from these deterministic atomic actions in Section 3 can well be non-deterministic due to the non-deterministic nature of the programming constructs used in Golog programs.

A *DL-Golog program* $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ consists of a DL-based action theory $(\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E})$ and a program expression δ such that every action occurring in δ belongs to Σ and every assertion occurring in a test in δ belongs to $\mathcal{D}$. $\blacktriangle$

The *length* of program expressions, denoted by $|\delta|$, is defined to be the number of symbols (more precisely, the number of action names, tests, and constructors $*$, $;$, $|$, $\langle \rangle$) occurring in δ .

Note that the tests in the program expression can be used to model the control flow of a program whereas preconditions of actions (which in our setting are realized implicitly by the domain of the function $\mathcal{E}$) can be used to ensure that a single action is only applicable if it leads to a successor model. Together with the other constructs, tests can for example be used to express while-loops and if-then-else statements:

$$\begin{aligned} \textbf{while } \psi \textbf{ do } \delta \textbf{ endWhile} &:= (\psi?; \delta)^*; (\neg\psi?; \langle \rangle) \\ \textbf{if } \psi \textbf{ then } \delta_1 \textbf{ else } \delta_2 \textbf{ endIf} &:= \psi?; \delta_1 \mid \neg\psi?; \delta_2 \end{aligned}$$

Our notion of tests differs from the one in [8] in that tests are not viewed to be actions that cause a transition of the program, and thus a test $\psi?$ alone is not a valid program expressions. In fact, viewing tests as actions creates problems when combined with interleaving since it may happen that a test is successfully executed, but then is followed by an interleaved action from another part of the program, which may in turn destroy the condition checked by the test. For example, consider the program expression obtained by interleaving of the two if-then-else statements **if** $A(a)$ **then** $\alpha_{-B(a)}$ **else** $\langle \rangle$ **endIf** and **if** $B(a)$ **then** $\alpha_{-A(a)}$ **else** $\langle \rangle$ **endIf**:

$$(A(a)?; \alpha_{-B(a)} \mid \neg A(a)?; \langle \rangle) \parallel (B(a)?; \alpha_{-A(a)} \mid \neg B(a)?; \langle \rangle), \quad (1)$$

where $\alpha_{-B(a)}$ and $\alpha_{-A(a)}$ are actions such that, for all models $\mathcal{I}$, $\mathcal{E}(\alpha_{-A(a)}, \mathcal{I}) = \{\neg A(a)\}$ and $\mathcal{E}(\alpha_{-B(a)}, \mathcal{I}) = \{\neg B(a)\}$, respectively. Let us also assume that the TBox describing the domain constraints is empty. Starting with a model $\mathcal{I}$ in which a belongs both to A and B , the program (1) should have two possible outcomes, depending on which if-then-else statement is executed first: either a belongs to A and not to B or a belongs to B and not to A . However, if tests are viewed as actions, then one could first successfully execute the test $A(a)?$, then the whole second if-then-else statement, and then the action $\alpha_{-B(a)}$, resulting in the unintended model in which a is contained neither in A nor in B . To avoid such unintended interactions between interleaving and tests, the authors of [8] introduced synchronized variants of while-loops and if-then-else statements. Instead, we consider a sequence of tests followed by an action as a unit, called guarded action, which must be executed in one atomic step.

Definition 5. A *guarded action* is a program expression of the form

$$\psi_1?; \dots; \psi_n?; \alpha,$$

where $n \geq 0$, ψ_i for $i = 1, \dots, n$ are tests, and $\alpha \in \Sigma$. $\blacktriangle$

We will often use the symbol $\mathbf{a}$ to denote a guarded action.³

In order to deal with terminating and non-terminating programs in a uniform way, we introduce an auxiliary action name ϵ , a fresh individual name p , and a fresh concept name $Term$ to indicate that the program has terminated. We assume that these symbols do not occur in the input program, with the only exception that $\neg Term(p)$ belongs to the initial ABox. The effect of the action ϵ is predefined such that ϵ is applicable to all models of the domain constraints $\mathcal{T}$, and $\mathcal{E}(\epsilon, \mathcal{I}) = \{Term(p)\}$ holds for all models $\mathcal{I}$ of $\mathcal{T}$.

³If $n = 0$, then the guarded action is actually an ordinary action, and thus $\mathbf{a}$ may also denote an ordinary action.

To define the semantics of DL-Golog programs, we introduce the functions $\text{head}(\cdot)$ and $\text{tail}(\cdot, \cdot)$. Intuitively, $\text{head}(\delta)$ contains those guarded actions that can be executed first when executing the program expression δ . For $\mathbf{a} \in \text{head}(\delta)$, $\text{tail}(\mathbf{a}, \delta)$ yields the remainder of the program, i.e., the part that still needs to be executed after $\mathbf{a}$ has been executed. Due to the non-deterministic nature of Golog programs, $\text{tail}(\mathbf{a}, \delta)$ is also a set of program expressions rather than a single one. The function $\text{head}(\cdot)$ is formally defined as follows.

Definition 6. The function $\text{head}(\cdot)$ maps a program expression to a set of guarded actions. It is defined by induction on the structure of program expressions:

$$\begin{aligned}
\text{head}(\langle \rangle) &:= \{\epsilon\}; \\
\text{head}(\alpha) &:= \{\alpha\} \text{ for all } \alpha \in \Sigma; \\
\text{head}(\psi?; \delta) &:= \{\psi?; \mathbf{a} \mid \mathbf{a} \in \text{head}(\delta)\}; \\
\text{head}(\delta^*) &:= \{\epsilon\} \cup \text{head}(\delta); \\
\text{head}(\delta_1; \delta_2) &:= \{\mathbf{a} \mid \mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha \in \text{head}(\delta_1) \wedge \alpha \neq \epsilon\} \cup \\
&\quad \{\psi_1?; \dots; \psi_n?; \psi'_1?; \dots; \psi'_m?; \alpha \mid \psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_1) \wedge \\
&\quad \psi'_1?; \dots; \psi'_m?; \alpha \in \text{head}(\delta_2)\}; \\
\text{head}(\delta_1 \mid \delta_2) &:= \text{head}(\delta_1) \cup \text{head}(\delta_2); \\
\text{head}(\delta_1 \parallel \delta_2) &:= \{\mathbf{a} \mid \mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha \in \text{head}(\delta_i) \wedge i \in \{1, 2\} \wedge \alpha \neq \epsilon\} \cup \\
&\quad \{\psi_1?; \dots; \psi_n?; \psi'_1?; \dots; \psi'_m?; \alpha \mid \psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_1) \wedge \\
&\quad \psi'_1?; \dots; \psi'_m?; \alpha \in \text{head}(\delta_2)\} \cup \\
&\quad \{\psi_1?; \dots; \psi_n?; \psi'_1?; \dots; \psi'_m?; \alpha \mid \psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_2) \wedge \\
&\quad \psi'_1?; \dots; \psi'_m?; \alpha \in \text{head}(\delta_1)\}.
\end{aligned}$$

▲

Consider the definition of $\text{head}(\delta_1; \delta_2)$. In this case, we first have to execute the program δ_1 . Therefore, the first guarded action to be executed for the sequence is one of the heads of δ_1 . However, if $\psi_1?; \dots; \psi_n?; \epsilon$ is contained in the head of δ_1 , then δ_1 can terminate successfully if the tests are satisfied. But in this case the subsequent program δ_2 still needs to be executed. Therefore, we must continue with a head of δ_2 . This is achieved by replacing ϵ in $\psi_1?; \dots; \psi_n?; \epsilon$ with a head of δ_2 . Our definition of $\text{head}(\delta_1 \parallel \delta_2)$ can be explained in a similar way, and the other cases should be obvious.

Example 7. As an example, consider the following program expression

$$\delta = (\psi?; \alpha)^*; ((\neg\psi)?; \langle \rangle),$$

which corresponds to a while-loop with condition ψ and body α . It is easy to see that $\text{head}((\psi?; \alpha)^*) = \{\psi?; \alpha, \epsilon\}$. This means that, if we want to execute $(\psi?; \alpha)^*$, then in the first step we can execute α if ψ is satisfied, or we can terminate (indicated by the action ϵ). For the subsequent expression in δ we obtain $\text{head}((\neg\psi)?; \langle \rangle) = \{(\neg\psi)?; \epsilon\}$. To determine $\text{head}(\delta)$, we apply the definition of $\text{head}(\delta_1; \delta_2)$, which yields $\text{head}(\delta) = \{\psi?; \alpha, (\neg\psi)?; \epsilon\}$.

Thus, when starting to execute the while-loop, we can either execute α if ψ is satisfied, or terminate if ψ is not satisfied. Now consider the program expression ρ , which describes the interleaving of two while-loops:

$$\rho = ((\psi_0?; \alpha_0)^*; (\neg\psi_0?; \langle \rangle)) \parallel ((\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle))$$

We have

$$\text{head}(\rho) = \{\psi_0?; \alpha_0, \psi_1?; \alpha_1, \neg\psi_0?; \psi_1?; \alpha_1, \neg\psi_1?; \psi_0?; \alpha_0, \neg\psi_0?; \neg\psi_1?; \epsilon\}.$$

First, we have the choice to execute α_0 if ψ_0 is satisfied or α_1 if ψ_1 is satisfied. Furthermore, if ψ_0 is not satisfied and ψ_1 is satisfied, then it is possible to terminate the first while-loop since $\neg\psi_0; \epsilon \in \text{head}((\psi_0?; \alpha_0)^*; (\neg\psi_0?; \langle \rangle))$. But we then have to consider the parallel while-loop. Since ψ_1 is satisfied we cannot terminate the whole program, but must continue with the second while-loop. This case is reflected by $\neg\psi_0?; \psi_1?; \alpha_1 \in \text{head}(\rho)$. In case neither ψ_0 nor ψ_1 is satisfied, the program terminates, which explains $\neg\psi_0?; \neg\psi_1?; \epsilon \in \text{head}(\rho)$. $\blacktriangle$

Next, we need to define the program(s) that remain to be executed once a guarded action from the head has been executed.

Definition 8. The function $\text{tail}(\cdot, \cdot)$ maps a guarded action and a program expression to a set of program expressions.

- If $\mathbf{a} \notin \text{head}(\delta)$, then $\text{tail}(\mathbf{a}, \delta) = \emptyset$.
- If $\mathbf{a} \in \text{head}(\delta)$ and $\mathbf{a} = \psi_1?; \dots; \psi_n?; \epsilon$, then $\text{tail}(\mathbf{a}, \delta) = \{\langle \rangle\}$.
- If $\mathbf{a} \in \text{head}(\delta)$ and $\mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha$ for $\alpha \in \Sigma \setminus \{\epsilon\}$, then $\text{tail}(\mathbf{a}, \delta)$ is defined by induction on the combined size of $\mathbf{a}$ and δ :

$$\begin{aligned}
\text{tail}(\mathbf{a}, \langle \rangle) &:= \{\langle \rangle\}; \\
\text{tail}(\mathbf{a}, \beta) &:= \{\langle \rangle\} \text{ for } \beta \in \Sigma;^4 \\
\text{tail}(\mathbf{a}, \delta^*) &:= \{\delta' ; (\delta)^* \mid \delta' \in \text{tail}(\mathbf{a}, \delta)\}; \\
\text{tail}(\mathbf{a}, \psi?; \delta) &:= \text{tail}(\psi_2?; \dots; \psi_n?; \alpha, \delta);^5 \\
\text{tail}(\mathbf{a}, \delta_1; \delta_2) &:= \{\delta' ; \delta_2 \mid \delta' \in \text{tail}(\mathbf{a}, \delta_1)\} \cup \\
&\quad \{\delta'' \mid \exists j, 0 \leq j \leq n \text{ s.t. } \psi_1?; \dots; \psi_j?; \epsilon \in \text{head}(\delta_1) \wedge \\
&\quad \psi_{j+1}?; \dots; \psi_n?; \alpha \in \text{head}(\delta_2) \wedge \\
&\quad \delta'' \in \text{tail}(\psi_{j+1}?; \dots; \psi_n?; \alpha, \delta_2)\}; \\
\text{tail}(\mathbf{a}, \delta_1 \parallel \delta_2) &:= \text{tail}(\mathbf{a}, \delta_1) \cup \text{tail}(\mathbf{a}, \delta_2); \\
\text{tail}(\mathbf{a}, \delta_1 \parallel \delta_2) &:= \{\delta' \parallel \delta_2 \mid \delta' \in \text{tail}(\mathbf{a}, \delta_1)\} \cup \{\delta_1 \parallel \delta' \mid \delta' \in \text{tail}(\mathbf{a}, \delta_2)\} \cup \\
&\quad \{\delta'' \mid \exists j, 0 \leq j \leq n \text{ s.t. } \psi_1?; \dots; \psi_j?; \epsilon \in \text{head}(\delta_1) \wedge \\
&\quad \psi_{j+1}?; \dots; \psi_n?; \alpha \in \text{head}(\delta_2) \wedge \\
&\quad \delta'' \in \text{tail}(\psi_{j+1}?; \dots; \psi_n?; \alpha, \delta_2)\} \cup \\
&\quad \{\delta'' \mid \exists j, 0 \leq j \leq n \text{ s.t. } \psi_1?; \dots; \psi_j?; \epsilon \in \text{head}(\delta_2) \wedge \\
&\quad \psi_{j+1}?; \dots; \psi_n?; \alpha \in \text{head}(\delta_1) \wedge \\
&\quad \delta'' \in \text{tail}(\psi_{j+1}?; \dots; \psi_n?; \alpha, \delta_1)\}.
\end{aligned}$$

In the definitions of $\text{tail}(\mathbf{a}, \delta^*)$, $\text{tail}(\mathbf{a}, \delta_1; \delta_2)$, and $\text{tail}(\mathbf{a}, \delta_1 \parallel \delta_2)$, we omit δ' if $\delta' = \langle \rangle$. $\blacktriangle$

Example 9. Consider the program expression $\delta = (\psi?; \alpha)^*; (\neg\psi?; \langle \rangle)$ from Example 7. Recall that the heads of δ are $\psi?; \alpha$ and $\neg\psi?; \epsilon$. On the one hand, it is easy to see that $\text{tail}(\psi?; \alpha, \delta) = \{\delta\}$, i.e., if the condition ψ is satisfied, then an execution of the body of the while-loop leads back to the same loop. On the other hand, $\text{tail}(\neg\psi?; \epsilon, \delta) = \{\langle \rangle\}$, i.e., if the condition ψ is not satisfied, then we end up with the empty program. Next, consider again the expression

$$\rho = ((\psi_0?; \alpha_0)^*; (\neg\psi_0?; \langle \rangle)) \parallel ((\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle))$$

⁴Note that $\mathbf{a} \in \text{head}(\beta)$ implies $\mathbf{a} = \beta$.

⁵Note that $\mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha \in \text{head}(\psi?; \delta)$ implies $\psi = \psi_1$.

and the head $\neg\psi_0?; \psi_1?; \alpha_1$ of ρ . We have

$$\begin{aligned} \neg\psi_0?; \epsilon &\in \text{head}((\psi_0?; \alpha_0)^*; (\neg\psi_0?; \langle \rangle)), \\ \psi_1?; \alpha_1 &\in \text{head}((\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle)), \text{ and} \\ (\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle) &\in \text{tail}(\psi_1?; \alpha_1, (\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle)). \end{aligned}$$

Consequently, $(\psi_1?; \alpha_1)^*; (\neg\psi_1?; \langle \rangle) \in \text{tail}(\neg\psi_0?; \psi_1?; \alpha_1, \rho)$. $\blacktriangle$

Intuitively, executing a program δ means first executing a guarded action of its head, then a guarded action of the head of its tail, etc. We call a program expression that can be reached by a sequence of such head and tail applications a reachable subprogram.

Definition 10. Let δ be a program expression. The program expression ρ is a *reachable subprogram* of δ if there is an $n \geq 0$ and program expressions $\delta_0, \delta_1, \dots, \delta_n$ such that $\delta_0 = \delta$, $\delta_n = \rho$, and for all $i = 0, \dots, n-1$ there exists $\mathbf{a}_i \in \text{head}(\delta_i)$ such that $\delta_{i+1} \in \text{tail}(\mathbf{a}_i, \delta_i)$. We denote the set of all reachable subprograms of δ by $\text{sub}(\delta)$. We say that the program expression ρ is reachable in $n \geq 0$ steps from δ if a sequence of program expressions of length n satisfying the conditions above exists. The set $\text{sub}^n(\delta) \subseteq \text{sub}(\delta)$ denotes the set of all subprograms reachable in n steps from δ . $\blacktriangle$

The following lemma is vital for our proof of decidability of the verification problem since it shows that there are only finitely many reachable subprograms of a given program expression.

Lemma 11. *Let δ be a program expression.*

1. *The cardinality of $\text{sub}(\delta)$ is exponentially bounded in the size $|\delta|$ of δ .*
2. *If δ does not contain the interleaving constructor, then the size of $\text{sub}(\delta)$ is polynomially bounded in the size $|\delta|$ of δ .*

Proof. We show the following claim on the size of $\text{sub}(\delta)$:

- (a) $|\text{sub}(\alpha)| = 2$, $\text{sub}(\langle \rangle) = 1$;
- (b) $|\text{sub}((\delta)^*)| \leq |\text{sub}(\delta)|$;
- (c) $|\text{sub}(\psi?; \delta)| \leq |\text{sub}(\delta)|$;
- (d) $|\text{sub}(\delta_1; \delta_2)| \leq |\text{sub}(\delta_1)| + |\text{sub}(\delta_2)|$;
- (e) $|\text{sub}(\delta_1|\delta_2)| \leq |\text{sub}(\delta_1)| + |\text{sub}(\delta_2)|$ and
- (f) $|\text{sub}(\delta_1\|\delta_2)| \leq |\text{sub}(\delta_1)| \cdot |\text{sub}(\delta_2)|$.

(a) : It holds that $\text{sub}(\alpha) = \{\alpha, \langle \rangle\}$ and $\text{sub}(\langle \rangle) = \{\langle \rangle\}$.

(b) : First, we show the following claim by induction on $n \in \mathbb{N}$: If $\rho \in \text{sub}^n((\delta)^*)$, then ρ is of the form $\langle \rangle$, $(\delta)^*$ or $\delta'; (\delta)^*$ with $\delta' \in \text{sub}(\delta)$.

$n = 0$: This case is trivial.

$n = 1$: Let $\rho \in \text{sub}^1((\delta)^*)$. Since $\text{head}((\delta)^*) = \{\epsilon\} \cup \text{head}(\delta)$, it holds that either $\rho \in \text{tail}(\epsilon, (\delta)^*)$ or $\rho \in \text{tail}(\mathbf{a}, (\delta)^*)$ with $\mathbf{a} \in \text{head}(\delta)$. In the first case we have $\rho = \langle \rangle$ and in the latter case we have $\rho = \delta'; (\delta)^*$ by definition of $\text{tail}(\cdot, \cdot)$.

$n \rightarrow n+1$: Now assume that $\rho \in \text{sub}^n((\delta)^*)$ is of the form $\delta'; (\delta)^*$ with $\delta' \in \text{sub}(\delta)$. Consider $\rho' \in \text{sub}^{n+1}((\delta)^*)$ with $\rho' \in \text{sub}^1(\rho)$. There exists $\mathbf{a} \in \text{head}(\delta'; (\delta)^*)$ such that $\rho' \in \text{tail}(\mathbf{a}, \delta'; (\delta)^*)$. We apply the definition of $\text{tail}(\mathbf{a}, \delta_1; \delta_2)$ as follows. It holds that either $\rho' \in \{\delta''; (\delta)^* \mid \delta'' \in \text{tail}(\mathbf{a}, \delta')\}$ or there exists $\mathbf{a}'$ and $\rho' \in \{\delta'' \mid \delta'' \in \text{tail}(\mathbf{a}', (\delta)^*)\}$. Since we have already shown the claim for $\text{sub}^1((\delta)^*)$, the claim follows directly for the latter case. In the first case we have $\delta'' \in \text{sub}(\delta')$ and $\delta' \in \text{sub}(\delta)$. Therefore ρ' satisfies the property. This finishes the induction step.

Assume, that $|\text{sub}(\delta)| = m$. There are only m different reachable subprograms of the form $\delta'; (\delta)^*$ with $\delta' \in \text{sub}(\delta)$. It is implied that the size of $\text{sub}((\delta)^*)$ is bounded by the size of $\text{sub}(\delta)$, i.e., $|\text{sub}((\delta)^*)| \leq |\text{sub}(\delta)|$.

(c) : By the definition of $\text{head}(\psi; \delta)$ and $\text{tail}(\mathbf{a}, \psi; \delta)$, $|\text{sub}(\psi; \delta)| = |\text{sub}(\delta)|$ directly follows.

(d) : We show by induction on $n \in \mathbb{N}$: If $\rho \in \text{sub}^n(\delta_1; \delta_2)$, then ρ is of the form (i) $\delta'_1; \delta_2$ with $\delta'_1 \in \text{sub}(\delta_1)$ or of the form (ii) δ'_2 with $\delta'_2 \in \text{sub}(\delta_2)$.

$n = 0$: It is implied by the definition of the subprograms that $\text{sub}^0(\delta_1; \delta_2) = \{\delta_1; \delta_2\}$. $\delta_1; \delta_2$ is of the form (i).

$n = 1$: Let $\rho \in \text{sub}^1(\delta_1; \delta_2)$. There exists an $\mathbf{a} \in \text{head}(\delta_1; \delta_2)$ such that $\rho \in \text{tail}(\mathbf{a}, \delta_1; \delta_2)$. By definition of $\text{tail}(\mathbf{a}, \delta_1; \delta_2)$, ρ is of the form (i) or (ii).

$n \rightarrow n+1$: Let $\rho \in \text{sub}^{n+1}(\delta_1; \delta_2)$. There exists $\theta \in \text{sub}^n(\delta_1; \delta_2)$ such that $\rho \in \text{sub}^1(\theta)$. By induction, θ is of the form (i) or (ii). Assume $\theta = \delta'_1; \delta_2$ with $\delta'_1 \in \text{sub}(\delta_1)$. Since $\rho \in \text{tail}(\mathbf{a}, \delta'_1; \delta_2)$ for an $\mathbf{a} \in \text{head}(\delta'_1; \delta_2)$, it is implied that either $\rho = \delta''_1; \delta_2$ with $\delta''_1 \in \text{tail}(\mathbf{a}, \delta'_1)$ or there exists $\mathbf{a}'$ such that $\rho = \delta'_2$ with $\delta'_2 \in \text{tail}(\mathbf{a}', \delta_2)$. In the first case ρ has the form (i), because it follows that $\delta''_1 \in \text{sub}(\delta_1)$. In the latter case ρ has the form (ii). Now assume $\theta = \delta'_2$ with $\delta'_2 \in \text{sub}(\delta_2)$. In this case ρ has the form (ii).

For given $n_1 := |\text{sub}(\delta_1)|$ and $n_2 := |\text{sub}(\delta_2)|$ it follows that there are at most $n_1 + n_2$ many reachable subprograms of $\delta_1; \delta_2$.

(e) : Since we have $\text{head}(\delta_1 | \delta_2) = \text{head}(\delta_1) \cup \text{head}(\delta_2)$ and $\text{tail}(\mathbf{a}, \delta_1 | \delta_2) = \text{tail}(\mathbf{a}, \delta_1) \cup \text{tail}(\mathbf{a}, \delta_2)$, the claim directly follows.

(f) : We show by induction on $n \in \mathbb{N}$: If $\rho \in \text{sub}^n(\delta_1 || \delta_2)$, then $\rho = \delta'_1 || \delta'_2$ with $\delta'_1 \in \text{sub}(\delta_1)$ and $\delta'_2 \in \text{sub}(\delta_2)$.

$n = 1$: Let $\rho \in \text{sub}^1(\delta_1 || \delta_2)$. There exists an $\mathbf{a} \in \text{head}(\delta_1 || \delta_2)$ such that $\rho \in \text{tail}(\mathbf{a}, \delta_1 || \delta_2)$. By definition of $\text{tail}(\mathbf{a}, \delta_1 || \delta_2)$ we have that $\rho = \delta'_1 || \delta'_2$ with $\delta'_1 \in \text{sub}(\delta_1)$ or $\rho = \delta_1 || \delta'_2$ with $\delta'_2 \in \text{sub}(\delta_2)$ or $\rho = \delta'_i$ with $\delta'_i \in \text{sub}(\delta_i)$. In the definition of the tails, we have omitted the empty program. Therefore in the latter case the expression δ'_i counts as $\delta'_i || \langle \rangle$ or as $\langle \rangle || \delta'_i$.

$n \rightarrow n+1$: Let $\rho \in \text{sub}^{n+1}(\delta_1 || \delta_2)$. There exists $\theta \in \text{sub}^n(\delta_1 || \delta_2)$ such that $\rho \in \text{sub}^1(\theta)$. By induction, we have that $\theta = \delta'_1 || \delta'_2$ with $\delta'_1 \in \text{sub}(\delta_1)$ and $\delta'_2 \in \text{sub}(\delta_2)$. Since $\rho \in \text{sub}^1(\theta)$, we have that $\rho = \delta''_1 || \delta'_2$ with $\delta''_1 \in \text{sub}(\delta'_1)$ or $\rho = \delta'_1 || \delta''_2$ with $\delta''_2 \in \text{sub}(\delta'_2)$ or $\rho = \delta''_i$ with $\delta''_i \in \text{sub}(\delta'_i)$. Obviously, $\delta''_i \in \text{sub}(\delta_i)$ for $i = 1, 2$.

For given $n_1 := |\text{sub}(\delta_1)|$ and $n_2 := |\text{sub}(\delta_2)|$ it follows that there are at most $n_1 \cdot n_2$ many reachable subprograms of $\delta_1 || \delta_2$.

From what we have shown above it clearly follows, that the set $\text{sub}(\delta)$ is finite and polynomially bounded in the size of δ if δ contains no interleaving.

Consider the program expression $\delta = \delta_1 || \dots || \delta_n$. Assume that $|\text{sub}(\delta_i)| \leq 2^{p(|\delta_i|)}$ for $i = 1, \dots, n$ and a polynomial p . Let $j \in \{1, \dots, n\}$ such that $\text{sub}(\delta_j)$ is the largest set out of the

sets $\text{sub}(\delta_1), \dots, \text{sub}(\delta_2)$. From Claim (f) it follows that $|\text{sub}(\delta)| \leq (2^{p(|\delta_j|)})^n = 2^{n \cdot p(|\delta_j|)}$. A similar bound can be given by using (a)-(e), if δ is a choice, iteration or sequence of interleaved expressions. $\square$

Note that, in the presence of the interleaving operator, the exponential bound is actually reached. In fact, consider the program expression $\delta = \alpha_1 \parallel (\alpha_2 \parallel \dots (\alpha_{n-1} \parallel \alpha_n) \dots)$. We claim that $\text{sub}(\delta)$ contains at least 2^n many reachable subprograms. In fact, it is easy to see that for every subset $\{i_1, \dots, i_k\} \subseteq \{1, \dots, n\}$ with $i_1 \leq \dots \leq i_k$ the expression $\alpha_{i_1} \parallel (\alpha_{i_2} \parallel \dots (\alpha_{i_{k-1}} \parallel \alpha_{i_k}) \dots)$ is a reachable subprogram of δ .

Now we are ready to define the semantics of a DL-Golog program. Similar to the semantics introduced in [7], a program induces an infinite transition system. The states of this transition system are *program configurations*, which are pairs consisting of a program expression and a model of the TBox. To make a transition from one configuration to another, we pick an applicable guarded action from the head of the program expression, and then transform the model and the program expression using the semantics of actions and the tail function.

Definition 12. Let $\mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha$ be a guarded action and $\mathcal{I}$ an interpretation. We say that $\mathbf{a}$ is *applicable* to $\mathcal{I}$ iff $\mathcal{I} \models \psi_i$ holds for all $i \in \{1, \dots, n\}$ and the action α is applicable to $\mathcal{I}$.⁶ $\blacktriangle$

A program configuration of the form $(\mathcal{I}, \delta)$ is called a *failing configuration* if no $\mathbf{a} \in \text{head}(\delta)$ is applicable to $\mathcal{I}$. To indicate such a crash of the program execution, we add another predefined action $\mathbf{f}$ to Σ . The action $\mathbf{f}$ is applicable to all models of $\mathcal{T}$, and we set $\mathcal{E}(\mathbf{f}, \mathcal{I}) := \{\text{Fail}(p)\}$ where *Fail* is a fresh concept name. In addition we require that $\neg \text{Fail}(p) \in \mathcal{A}$ for the initial ABox $\mathcal{A}$.

Definition 13 (program semantics). Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be a DL-Golog program. The *transition system* $T_{\mathcal{P}} = (Q, \rightarrow, I)$ induced by $\mathcal{P}$ consists of the set of *program configurations* $Q := \mathcal{M}(\mathcal{T}) \times \text{sub}(\delta)$ as well as a transition relation $\rightarrow \subseteq Q \times \Sigma \times Q$ and a set of initial configurations $I \subseteq Q$, which are defined as follows:

- The *initial configurations* are defined as $I := \{(\mathcal{I}, \delta) \mid \mathcal{I} \in \mathcal{M}(\mathcal{A}) \cap \mathcal{M}(\mathcal{T})\}$.
- We have $((\mathcal{I}, \rho), \alpha, (\mathcal{I}', \rho')) \in \rightarrow$ (written as $(\mathcal{I}, \rho) \xrightarrow{\alpha} (\mathcal{I}', \rho')$) if one of the following conditions is satisfied:
 1. There exists $\mathbf{a} = \psi_1?; \dots; \psi_n?; \alpha \in \text{head}(\rho)$ such that $\mathbf{a}$ is applicable to $\mathcal{I}$ and it holds that $\mathcal{I} \xRightarrow{\mathcal{E}}_{\alpha} \mathcal{I}'$ and $\rho' \in \text{tail}(\mathbf{a}, \rho)$.
 2. There is no $\mathbf{a} \in \text{head}(\rho)$ such that $\mathbf{a}$ is applicable to $\mathcal{I}$ and it holds that $\alpha = \mathbf{f}$, $\rho = \rho'$ and $\mathcal{I} \xRightarrow{\mathcal{E}}_{\mathbf{f}} \mathcal{I}'$.

$\blacktriangle$

Since we assume that all actions are consistent, there always exists a successor configuration $\mathcal{I}'$ in Case 1 of the definition of $\xrightarrow{\alpha}$. This fact, together with the presence of the predefined actions ϵ and $\mathbf{f}$, ensures that every configuration in Q has at least one successor configuration. In particular, every initial configuration $(\mathcal{I}_0, \delta_0) \in I$ is the starting point of an infinite path in the transition system $T_{\mathcal{P}}$:

$$\pi = (\mathcal{I}_0, \delta_0) \xrightarrow{\alpha_0} (\mathcal{I}_1, \delta_1) \xrightarrow{\alpha_1} (\mathcal{I}_2, \delta_2) \xrightarrow{\alpha_2} (\mathcal{I}_3, \delta_3) \xrightarrow{\alpha_3} \dots$$

⁶Recall that tests are Boolean combinations of assertions. The notion of satisfaction in an interpretation is extended in the obvious way from assertions to such Boolean combinations.

We call such a path a *run* of the DL-Golog program $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$. The *action trace* of the run π is an infinite word $w(\pi)$ over Σ with $w(\pi) = \alpha_0 \alpha_1 \alpha_2 \alpha_3 \dots$. The infinite sequence of interpretations $\mathcal{I}_0, \mathcal{I}_1, \mathcal{I}_2, \mathcal{I}_3, \dots$ occurring in the configurations in π is denoted by $\mathfrak{J}(\pi)$. By the definition of $\xrightarrow{\alpha}$ we have $\mathcal{I}_i \xrightarrow{\mathcal{E}_{\alpha_i}} \mathcal{I}_{i+1}$ for all $i \geq 0$.

The introduction of the predefined actions ϵ and $\mathfrak{f}$ allows us to treat non-terminating, terminating, and failing runs of a given program in a uniform way. Let $\Delta := \Sigma \setminus \{\epsilon, \mathfrak{f}\}$ denote the set of proper actions. A run π of a program $\mathcal{P}$ is called

- a *terminating run* if $w(\pi) \in \Delta^* \cdot \{\epsilon\}^\omega$,
- a *failing run* if $w(\pi) \in \Delta^* \cdot \{\mathfrak{f}\}^\omega$,
- a *non-terminating run* if $w(\pi) \in \Delta^\omega$.

It is easy to show that, according to this definition, every run of a program is either terminating, non-terminating, or failing.

Lemma 14. *Let π be a run of a DL-Golog program $\mathcal{P}$. The run π is either a terminating run or non-terminating run or failing run.*

Proof. Let $T_{\mathcal{P}}$ be the transition system of $\mathcal{P}$ and $(\mathcal{I}, \delta) \xrightarrow{\alpha} (\mathcal{I}', \delta')$ a transition in $T_{\mathcal{P}}$. Assume $\alpha = \epsilon$. Then $\delta' = \langle \rangle$ by definition of tail. Therefore it holds that $\text{sub}(\delta') = \{\langle \rangle\}$. Furthermore we have $\text{head}(\langle \rangle) = \{\epsilon\}$, $\mathcal{E}(\epsilon, \mathcal{I}') = \{\text{Term}(p)\}$ and $\mathcal{I}' \models \text{Term}(p)$. It is implied, that the configuration $(\mathcal{I}', \delta')$ has a self-loop labeled with ϵ and no other outgoing transition.

Now assume $\alpha = \mathfrak{f}$. By definition of the transition relation all guarded actions in $\text{head}(\delta)$ are not applicable to $\mathcal{I}$. Since $\mathcal{E}(\mathfrak{f}, \mathcal{I}) = \{\text{Fail}(p)\}$, it holds that $A^{\mathcal{I}} = A^{\mathcal{I}'}$ and $r^{\mathcal{I}} = r^{\mathcal{I}'}$ for all concept and role names occurring in the input. Since $\delta = \delta'$, no guarded action in $\text{head}(\delta')$ is applicable to $\mathcal{I}'$. It is implied, that the configuration $(\mathcal{I}', \delta')$ has a self-loop labeled with $\mathfrak{f}$ and no other outgoing transition.

Therefore a run π can be only non-terminating, terminating or failing. □

To show the correspondence to the program semantics given in [7] we show some additional properties of our program semantics.

In [8] a *Final* predicate was defined with a program expression and a situation term as argument to indicate the situations where it is possible to terminate the program. Similarly, in [7] the notion of a *final program configuration* was introduced. We adapt this notion to our setting.

Definition 15 (final configurations). Let $(\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E})$ be a DL-based action theory, $\mathcal{I} \in \mathcal{M}(\mathcal{T})$ and ρ a program expression based on the action theory. The set of *final program configurations*, denoted by F , is defined as follows: It holds that $(\mathcal{I}, \rho) \in F$ iff one of the following conditions is satisfied:

1. $\rho = \langle \rangle$ or $\rho = \delta'^*$;
2. If $\rho = \psi?$; δ' , then $\mathcal{I} \models \psi$ and $(\mathcal{I}, \delta') \in F$;
3. If $\rho = \delta_1; \delta_2$, then $(\mathcal{I}, \delta_1) \in F$ and $(\mathcal{I}, \delta_2) \in F$;
4. If $\rho = \delta_1 | \delta_2$, then $(\mathcal{I}, \delta_1) \in F$ or $(\mathcal{I}, \delta_2) \in F$;
5. If $\rho = \delta_1 || \delta_2$, then $(\mathcal{I}, \delta_1) \in F$ and $(\mathcal{I}, \delta_2) \in F$.

⁷i.e., a finite sequence of proper actions followed by an infinite sequence using only the action ϵ .

▲

Next, we show that a program configuration in the transition system has an outgoing ϵ transition iff it is a final configuration.

Lemma 16. *Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be a DL-Golog program, $T_{\mathcal{P}} = (Q, \rightarrow, I)$ the corresponding transition system and $(\mathcal{I}, \rho) \in Q$. It holds that $(\mathcal{I}, \rho) \xrightarrow{\epsilon} (\mathcal{I}', \langle \rangle)$ iff $(\mathcal{I}, \rho) \in F$.*

Proof. We show the following claim by induction on the structure of ρ :

$\psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\rho)$ and $\psi_1?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ iff $(\mathcal{I}, \rho) \in F$

$\rho = \langle \rangle$: It holds that $\epsilon \in \text{head}(\langle \rangle)$, and ϵ is applicable to $\mathcal{I}$. By definition we have $(\mathcal{I}, \langle \rangle) \in F$.

$\rho = \alpha$: It holds that $\text{head}(\alpha) = \{\alpha\}$ with $\alpha \neq \epsilon$ and $(\mathcal{I}, \alpha) \notin F$.

$\rho = \delta'^*$: It holds that $\epsilon \in \text{head}(\delta'^*)$, and ϵ is applicable to $\mathcal{I}$. By definition we have $(\mathcal{I}, \delta'^*) \in F$.

$\rho = \psi?; \delta'$: It holds that $\psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\psi?; \delta')$ and $\psi_1?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ iff $\psi_1 = \psi$, $\mathcal{I} \models \psi$ and $\psi_2?; \dots; \psi_n?; \epsilon \in \text{head}(\delta')$ and $\psi_2?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ (by definition of $\text{head}(\cdot)$ and definition of applicability of guarded actions)
iff $(\mathcal{I}, \delta') \in F$ (by induction)
iff $(\mathcal{I}, \psi?; \delta') \in F$ (since $\mathcal{I} \models \psi$).

$\rho = \delta_1; \delta_2$: It holds that $\psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_1; \delta_2)$ and $\psi_1?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ iff There exists j with $0 \leq j \leq n$ such that

$$\psi_1?; \dots; \psi_j?; \epsilon \in \text{head}(\delta_1) \text{ and } \psi_{j+1}?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_2)$$

(by definition of $\text{head}(\cdot)$) and $\psi_1?; \dots; \psi_j?; \epsilon$ and $\psi_{j+1}?; \dots; \psi_n?; \epsilon$ are applicable to $\mathcal{I}$ iff $(\mathcal{I}, \delta_1) \in F$ and $(\mathcal{I}, \delta_2) \in F$ (by induction).

$\rho = \delta_1 | \delta_2$: It holds that $\psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_1 | \delta_2)$ and $\psi_1?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ iff

$$\psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_1) \text{ or } \psi_1?; \dots; \psi_n?; \epsilon \in \text{head}(\delta_2)$$

(by definition of $\text{head}(\cdot)$) and $\psi_1?; \dots; \psi_n?; \epsilon$ is applicable to $\mathcal{I}$ iff $(\mathcal{I}, \delta_1) \in F$ or $(\mathcal{I}, \delta_2) \in F$ (by induction).

$\rho = \delta_1 \| \delta_2$: This case can be shown similarly to the case $\rho = \delta_1; \delta_2$.

□

Besides the fact that we use a DL-based action formalism instead of the extended situation calculus $\mathcal{ES}$ as in [7], the program semantics we have defined in this section is very similar to the semantics given in [7] (We will refer to this as $\mathcal{ES}$ -Golog in the following). Based on the sets head and tail we can build a finite graph for a program expression. If a guarded action is contained in the head of a program we draw an edge labeled with this guarded action to a subprogram that is contained in the tail of the program w.r.t. to this guarded action. The graph we obtain this way coincides with the *characteristic program graphs* defined for $\mathcal{ES}$ -Golog programs.

One important difference compared to the semantics for $\mathcal{ES}$ -Golog is how we handle termination and non-terminating runs. In [7] final and non-final configurations are distinguished. In our semantics a configuration is final if the configuration has an outgoing ϵ -transition. Different from our semantics, in $\mathcal{ES}$ -Golog a run is non-terminating iff we do not see any final configuration. Therefore the program α^* admits only finite α -traces in $\mathcal{ES}$ -Golog whereas in our semantics it is also possible to execute α infinitely often. In contrast to our approach, in [7] programs are restricted such that they have no final configurations at all.

4 Verifying $\mathcal{ALC}$ -LTL properties of DL-Golog programs

First, we need to introduce the temporal logic used to specify properties of runs of a program. As in [5], we use a variant of the temporalized DL $\mathcal{ALC}$ -LTL [3], which we call $\mathcal{ALCO}$ -LTL since it is based on the more expressive DL $\mathcal{ALCO}$. The syntax is the same as for propositional linear time logic (LTL), but in place of propositions, assertions are used.⁸ More precisely, $\mathcal{ALCO}$ -LTL formulas are built according to the following grammar:

$$\Phi ::= \varphi \mid \neg\Phi \mid \Phi_1 \wedge \Phi_2 \mid \Phi_1 \vee \Phi_2 \mid \mathsf{X}\Phi \mid \Phi_1 \mathsf{U} \Phi_2$$

where φ stands for assertions. As usual, $\Diamond\Phi$ (*eventually*) and $\Box\Phi$ (*always*) are used as abbreviations for $\top(a) \mathsf{U} \Phi$ and $\neg\Diamond\neg\Phi$, respectively. Moreover, $\Phi_1 \rightarrow \Phi_2$ abbreviates $\neg\Phi_1 \vee \Phi_2$.

The semantics of $\mathcal{ALCO}$ -LTL is based on the notion of an $\mathcal{ALCO}$ -LTL *structure*, which is an infinite sequence of interpretations $\mathcal{I} = (\mathcal{I}_i)_{i=0,1,2,\dots}$ over a common domain Δ such that $a^{\mathcal{I}_i} = a^{\mathcal{I}_j}$ is satisfied for all $a \in N_I$ and all $i, j \in \{0, 1, 2, \dots\}$. Let Φ be an $\mathcal{ALCO}$ -LTL formula, $\mathcal{I}$ an $\mathcal{ALCO}$ -LTL structure, and $i \in \{0, 1, 2, \dots\}$ a time point. Validity of Φ in $\mathcal{I}$ at time i , denoted by $\mathcal{I}, i \models \Phi$, is defined as follows:

$$\begin{aligned} \mathcal{I}, i \models \varphi & \quad \text{iff } \mathcal{I}_i \models \varphi, \\ \mathcal{I}, i \models \neg\Phi & \quad \text{iff } \mathcal{I}, i \not\models \Phi, \\ \mathcal{I}, i \models \Phi_1 \wedge \Phi_2 & \quad \text{iff } \mathcal{I}, i \models \Phi_1 \text{ and } \mathcal{I}, i \models \Phi_2, \\ \mathcal{I}, i \models \Phi_1 \vee \Phi_2 & \quad \text{iff } \mathcal{I}, i \models \Phi_1 \text{ or } \mathcal{I}, i \models \Phi_2, \\ \mathcal{I}, i \models \mathsf{X}\Phi & \quad \text{iff } \mathcal{I}, i+1 \models \Phi, \\ \mathcal{I}, i \models \Phi_1 \mathsf{U} \Phi_2 & \quad \text{iff } \exists k \geq i : \mathcal{I}, k \models \Phi_2 \text{ and } \forall j, i \leq j < k : \mathcal{I}, j \models \Phi_1 \end{aligned}$$

We can use $\mathcal{ALCO}$ -LTL formulas to specify desired or unwanted properties of (runs of) DL-Golog programs.

Definition 17 (verification problem). Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be a DL-Golog program and Φ an $\mathcal{ALCO}$ -LTL formula such that Φ contain only assertions from the set $\mathcal{D}$. The formula Φ is *valid* in $\mathcal{P}$, written as $\mathcal{P} \models \Phi$, if for all runs π of $\mathcal{P}$ it holds that $\mathcal{I}(\pi), 0 \models \Phi$. The formula Φ is *satisfiable* in $\mathcal{P}$ if there exists a run π of $\mathcal{P}$ such that $\mathcal{I}(\pi), 0 \models \Phi$. $\blacktriangle$

Using the literals $\mathit{Term}(p)$ and $\mathit{Fail}(p)$, we can encode variants of the verification problem into the formula. For example, we can check whether there is a failing run by testing satisfiability of the formula $\Diamond\mathit{Fail}(p)$. The fact that all runs of the program are terminating corresponds to the validity of the formula $\Diamond\mathit{Term}(p)$. In order to verify that all infinite runs of the program satisfy Φ , we can test validity of the formula $\Box(\neg\mathit{Fail}(p) \wedge \neg\mathit{Term}(p)) \rightarrow \Phi$.

Clearly, Φ is valid in $\mathcal{P}$ iff $\neg\Phi$ is unsatisfiable in $\mathcal{P}$. Therefore, it is sufficient to focus on showing decidability of the satisfiability problem. To obtain decidability, we need to impose additional restrictions on our action theories. Basically, we need to ensure that the effect function is computable and that we can construct a finite abstraction of the infinite transition system $T_{\mathcal{P}}$ that contains enough information on the runs of the program to enable verification based on this abstraction.

In order to obtain this finite abstraction, we use the notion of a static type to partition the infinite set of models of the TBox into finitely many equivalence classes of elements of the same type.

Definition 18. Given a DL-based action theory $(\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E})$, a *static type* for this theory is a set $\mathfrak{t} \subseteq \mathcal{D}$ such that the ABox $\mathfrak{t}$ is consistent w.r.t. $\mathcal{T}$ and for all $\neg\varphi \in \mathcal{D}$ we have $\varphi \in \mathfrak{t}$ iff $\neg\varphi \notin \mathfrak{t}$. The *static type of a model* $\mathcal{I}$ of $\mathcal{T}$ is defined as $\mathsf{s-type}(\mathcal{I}) := \{\varphi \in \mathcal{D} \mid \mathcal{I} \models \varphi\}$. $\blacktriangle$

⁸In $\mathcal{ALC}$ -LTL, also GCIs can occur in place of propositions, but this is not needed in the context of this paper. The domain constraints constitute a global TBox that must hold at every time point.

Obviously, given a model $\mathcal{I}$ of $\mathcal{T}$, the set $\mathbf{s-type}(\mathcal{I})$ is indeed a static type. Conversely, for every static type $\mathbf{t}$, there is a model $\mathcal{I}$ of $\mathcal{T}$ such that $\mathbf{t} = \mathbf{s-type}(\mathcal{I})$. Intuitively, models of the same static type cannot be distinguished by an assertion occurring in $\mathcal{D}$.

We are now ready to formulate conditions on DL-based action theories that ensure decidability of the satisfiability problem.

Definition 19 (admissibility). The DL-based action theory $(\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E})$ is called *admissible* if all its actions are consistent and the conditions (A1), (A2), (A3) are satisfied for models $\mathcal{I}$ and $\mathcal{J}$ of $\mathcal{T}$:

(A1) If $\mathbf{s-type}(\mathcal{I}) = \mathbf{s-type}(\mathcal{J})$, then α is applicable to $\mathcal{I}$ iff α is applicable to $\mathcal{J}$

(A2) If $\mathbf{s-type}(\mathcal{I}) = \mathbf{s-type}(\mathcal{J})$ and α is applicable to $\mathcal{I}$, then $\mathcal{E}(\alpha, \mathcal{I}) = \mathcal{E}(\alpha, \mathcal{J})$.

If (A1) and (A2) are satisfied and $\mathbf{t}$ is a static type, then we define $\mathcal{E}(\alpha, \mathbf{t}) := \mathcal{E}(\alpha, \mathcal{I})$, where $\mathcal{I}$ is an arbitrary model of $\mathcal{T}$ with $\mathbf{t} = \mathbf{s-type}(\mathcal{I})$.

(A3) For a given static type $\mathbf{t}$, it is decidable whether $\mathcal{E}(\alpha, \mathbf{t})$ is defined. If it is defined, then this set can be effectively computed.

▲

It is easy to see that the action theories introduced in [1, 4] are indeed admissible (if all actions are required to be consistent). For example, in both formalisms applicability of an action α to a model $\mathcal{I}$ depends on whether the preconditions of α are satisfied in $\mathcal{I}$. Since these preconditions are assertions in $\mathcal{D}$, (A1) is obviously satisfied.

Unfortunately, given two models of the same static type and an action that is applicable to these models, the models obtained by applying the action need not have the same static type. This is illustrated by the following example.

Example 20. Assume that $\mathcal{A} = \{B(b), r(a, b), \exists r.B(a)\}$,

$$\mathcal{D} = \{B(b), \neg B(b), r(a, b), \neg r(a, b), \exists r.B(a), \neg \exists r.B(a)\},$$

and $\mathcal{T} = \emptyset$, and consider an action α with the effect function

$$\mathcal{E}(\alpha, \mathcal{I}) = \{\neg B(b)\} \text{ if } \mathcal{I} \models \exists r.B(a).$$

Otherwise, $\mathcal{E}(\alpha, \mathcal{I})$ is undefined. Intuitively, $\exists r.B(a)$ is the precondition of α and $\neg B(b)$ the effect. It is easy to see that this action theory is admissible.

Consider two models $\mathcal{I}_1$ and $\mathcal{I}_2$ of $\mathcal{A}$ over the same domain with

$$\Delta^{\mathcal{I}_1} = \Delta^{\mathcal{I}_2} = \{a, b, d\}, r^{\mathcal{I}_1} = \{(a, b)\}, r^{\mathcal{I}_2} = \{(a, b), (a, d)\}, B^{\mathcal{I}_1} = B^{\mathcal{I}_2} = \{b, d\},$$

such that $a^{\mathcal{I}_i} = a$, $b^{\mathcal{I}_i} = b$ ($i = 1, 2$) and $d \notin \{a, b\}$. Clearly, we have $\mathbf{s-type}(\mathcal{I}_1) = \mathbf{s-type}(\mathcal{I}_2)$ and $\mathcal{E}(\alpha, \mathcal{I}_1) = \mathcal{E}(\alpha, \mathcal{I}_2) = \{\neg B(b)\}$. However, for the interpretations $\mathcal{I}'_1, \mathcal{I}'_2$ with $\mathcal{I}_1 \xRightarrow{\alpha}^{\{\neg B(b)\}} \mathcal{I}'_1$ and $\mathcal{I}_2 \xRightarrow{\alpha}^{\{\neg B(b)\}} \mathcal{I}'_2$, it holds that $\mathcal{I}'_1 \not\models \exists r.B(a)$ and $\mathcal{I}'_2 \models \exists r.B(a)$. Therefore, $\mathcal{I}'_1$ and $\mathcal{I}'_2$ do not have the same static type. Also note that α is applicable to $\mathcal{I}'_2$, but not to $\mathcal{I}'_1$. ▲

To overcome this problem, we define an extended notion of types, called dynamic types. This requires the introduction of some more notation. Let $\mathcal{I}$ be an interpretation and $E \subseteq \text{Lit}$ a *non-contradictory* set of literals i.e., a set such that there is no L such that $\{L, \neg L\} \subseteq E$. The *updated interpretation* $\mathcal{I}^E$ w.r.t. E is defined as follows:

- $A^{\mathcal{I}^E} := (A^{\mathcal{I}} \cup \{a^{\mathcal{I}} \mid A(a) \in E\}) \setminus \{a^{\mathcal{I}} \mid \neg A(a) \in E\}$ for all $A \in N_C$ and
- $r^{\mathcal{I}^E} := (r^{\mathcal{I}} \cup \{(a^{\mathcal{I}}, b^{\mathcal{I}}) \mid r(a, b) \in E\}) \setminus \{(a^{\mathcal{I}}, b^{\mathcal{I}}) \mid \neg r(a, b) \in E\}$ for all $r \in N_R$.

Note that $\mathcal{I} \Rightarrow_{\alpha}^{\mathcal{E}} \mathcal{I}'$ implies $\mathcal{I}' = \mathcal{I}^{\mathcal{E}(\alpha, \mathcal{I})}$. Using the notation $\neg E := \{\neg L \mid L \in E\}$ (modulo elimination of double negation), we can reduce iterated update operations to a single one:

$$(\mathcal{I}^E)^{E'} = \mathcal{I}^{((E \setminus \neg E') \cup E')}. \quad (2)$$

Given a DL-Golog program $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$, we call a pair (φ, E) consisting of an assertion $\varphi \in \mathcal{D}$ and a non-contradictory set of literals $E \subseteq \text{Lit}$ a *type element* for $\mathcal{P}$. The set of all type elements for $\mathcal{P}$ is denoted by $TE(\mathcal{P})$.

Definition 21 (dynamic types). Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be a DL-Golog program and $\mathcal{I}$ a model of $\mathcal{T}$. The *dynamic type of $\mathcal{I}$* is defined as

$$\mathbf{d-type}(\mathcal{I}) := \{(\varphi, E) \in TE(\mathcal{P}) \mid \mathcal{I}^E \models \varphi\}.$$

A set $\mathbf{t} \subseteq TE(\mathcal{P})$ is called a *dynamic type* if there is an interpretation $\mathcal{I}$ such that $\mathbf{t} = \mathbf{d-type}(\mathcal{I})$. ▲

Since $(\varphi, \emptyset) \in \mathbf{d-type}(\mathcal{I})$ iff $\mathcal{I} \models \varphi$ iff $\varphi \in \mathbf{s-type}(\mathcal{I})$, models with the same dynamic type also have the same static type. Given a dynamic type $\mathbf{t}$, we denote the corresponding static type by $\mathcal{A}(\mathbf{t})$, i.e., $\mathcal{A}(\mathbf{t}) := \{\varphi \mid (\varphi, \emptyset) \in \mathbf{t}\}$. The next lemma shows that dynamic types have the desired property that the execution of an action transforms models of the same type again into models of the same type. The dynamic type of the successor models can easily be computed using the identity (2).

Lemma 22. Let $\mathcal{I}, \mathcal{J}$ be models of $\mathcal{T}$ and α an action such that $\mathcal{I} \Rightarrow_{\alpha}^{\mathcal{E}} \mathcal{I}'$ and $\mathcal{J} \Rightarrow_{\alpha}^{\mathcal{E}} \mathcal{J}'$.

1. If $\mathcal{E}(\alpha, \mathcal{I}) = E'$ and $(\varphi, E) \in TE(\mathcal{P})$, then
 $(\varphi, E) \in \mathbf{d-type}(\mathcal{I}')$ iff $(\varphi, (E' \setminus \neg E) \cup E) \in \mathbf{d-type}(\mathcal{I})$.
2. If $\mathbf{d-type}(\mathcal{I}) = \mathbf{d-type}(\mathcal{J})$, then $\mathbf{d-type}(\mathcal{I}') = \mathbf{d-type}(\mathcal{J}')$.

Proof.

1. It holds that

$$\begin{aligned} (\varphi, E) \in \mathbf{d-type}(\mathcal{I}') &\text{ iff } (\mathcal{I}')^E \models \varphi \\ &\text{ iff } (\mathcal{I}^{E'})^E \models \varphi \text{ (since } \mathcal{I} \Rightarrow_{\alpha}^{\mathcal{E}(\alpha, \mathcal{I})=E'} \mathcal{I}') \\ &\text{ iff } \mathcal{I}^{E' \setminus \neg E \cup E} \models \varphi \text{ (by (2))} \\ &\text{ iff } (\varphi, E' \setminus \neg E \cup E) \in \mathbf{d-type}(\mathcal{I}). \end{aligned}$$

2. We assume $\mathbf{d-type}(\mathcal{I}) = \mathbf{d-type}(\mathcal{J})$. It holds that

$$\begin{aligned} (\varphi, E) \in \mathbf{d-type}(\mathcal{I}') &\text{ iff } (\varphi, E' \setminus \neg E \cup E) \in \mathbf{d-type}(\mathcal{I}) \text{ (by 1.)} \\ &\text{ iff } (\varphi, E' \setminus \neg E \cup E) \in \mathbf{d-type}(\mathcal{J}) \text{ (by assumption)} \\ &\text{ iff } (\varphi, E) \in \mathbf{d-type}(\mathcal{J}') \text{ (by 1.)} \end{aligned}$$

□

Given a subset $\mathbf{t}$ of $\mathcal{D}$, DL reasoning can obviously be used to decide whether $\mathbf{t}$ is a static type or not. Given a subset $\mathbf{t}$ of $TE(\mathcal{P})$, it is also possible to reduce the check whether it is a dynamic type to DL reasoning, but how to do this is less obvious. In [6] we show how to adapt the *reduction approach* developed in [1] for deciding the projection problem to this purpose. The idea is to encode the model $\mathcal{I}$ and the updated interpretations $\mathcal{I}^E$ into one single model of an appropriate TBox and ABox. Basically, for every non-contradictory set of literals E we introduce renamed copies of all concept and role names, which also yield renamed copies $\varphi^{(E)}$ of all assertion $\varphi \in \mathcal{D}$.

We define copies $r^{(E)}$, $A^{(E)}$ and $T_C^{(E)}$ for all roles r , all concept names A , all concepts C and all sets $E \in 2^{Lit}$.

A labeled copy $\varphi^{(E)}$ of an assertion φ is defined as follows: $C(a)^{(E)} := C^{(E)}(a)$, $r(a, b)^{(E)} := r^{(E)}(a, b)$ and $\neg r(a, b)^{(E)} := \neg r^{(E)}(a, b)$.

Intuitively, we want to obtain a reduction TBox and an reduction ABox such that a corresponding model $\mathcal{J}$ satisfies an assertion of the form $\varphi^{(E)}$ iff there exists a model $\mathcal{I}$ such that $\mathcal{I}^E$ satisfies φ .

For the TBox $\mathcal{T}$ we define the copy $\mathcal{T}^{(\emptyset)} := \{T_C^{(\emptyset)} \sqsubseteq T_D^{(\emptyset)} \mid C \sqsubseteq D \in \mathcal{T}\}$.

Let $\mathbf{Ind}$ be the set of all individual names occurring in the input. The reduction TBox $\mathcal{T}_{\text{sub}}$ contains for all non-contradictory $E \in 2^{Lit}$ the concept definitions shown in Figure 1. The

$$\begin{aligned}
N &\equiv \bigsqcup_{a \in \mathbf{Ind}} \{a\} \\
T_A^{(E)} &\equiv (N \sqcap A^{(E)}) \sqcup (\neg N \sqcap A^{(\emptyset)}) \\
T_{\{a\}}^{(E)} &\equiv \{a\} \\
T_{\neg C}^{(E)} &\equiv \neg T_C^{(E)} \\
T_{C \sqcap D}^{(E)} &\equiv T_C^{(E)} \sqcap T_D^{(E)} \\
T_{C \sqcup D}^{(E)} &\equiv T_C^{(E)} \sqcup T_D^{(E)} \\
T_{\exists r.C}^{(E)} &\equiv \left(N \sqcap ((\exists r^{(\emptyset)}.(\neg N \sqcap T_C^{(E)})) \sqcup (\exists r^{(E)}.(N \sqcap T_C^{(E)}))) \right) \sqcup (\neg N \sqcap \exists r^{(\emptyset)}.T_C^{(E)}) \\
T_{\forall r.C}^{(E)} &\equiv \left(N \rightarrow ((\forall r^{(\emptyset)}.(\neg N \rightarrow T_C^{(E)})) \sqcap (\forall r^{(E)}.(N \rightarrow T_C^{(E)}))) \right) \sqcap (\neg N \rightarrow \forall r^{(\emptyset)}.T_C^{(E)})
\end{aligned}$$

Figure 1: concept definitions in $\mathcal{T}_{\text{sub}}$

ABox $\mathcal{A}_{\text{eff}}^{(E)}$ contains the following assertions:

- $L^{(E)}$ if $L \in E$;
- For all concept names A and all $a \in \mathbf{Ind}$:
 - $(A^{(\emptyset)} \rightarrow A^{(E)})(a)$ if $\neg A(a) \notin E$;
 - $(\neg A^{(\emptyset)} \rightarrow \neg A^{(E)})(a)$ if $A(a) \notin E$;
- For all role names r and all $a, b \in \mathbf{Ind}$:
 - $(\exists r^{(\emptyset)}. \{b\} \rightarrow \exists r^{(E)}. \{b\})(a)$ if $\neg r(a, b) \notin E$;
 - $(\forall r^{(\emptyset)}. \neg \{b\} \rightarrow \forall r^{(E)}. \neg \{b\})(a)$ if $r(a, b) \notin E$.

For the given $t \subseteq \mathcal{D} \times 2^{Lit}$ we define the ABox

$$\mathcal{A}_{\text{red}}(t) := \mathcal{A}_{\text{type}}(t) \cup \bigcup_{E \in 2^{Lit}} \mathcal{A}_{\text{eff}}^{(E)}$$

with $\mathcal{A}_{\text{type}}(t) := \{\varphi^{(E)} \mid (\varphi, E) \in t\}$ and the reduction TBox

$$\mathcal{T}_{\text{red}} := \mathcal{T}_{\text{sub}} \cup \mathcal{T}^{(\emptyset)}.$$

In the definition of the dynamic types we don't require that the interpretations $\mathcal{I}^E$ are models of the TBox. Therefore we use only the copy $\mathcal{T}^{(\emptyset)}$ in the definition of $\mathcal{T}_{\text{red}}$.

As in [1] it can be shown that the following holds:

Lemma 23. *Let $\mathfrak{t} \subseteq TE(\mathcal{P})$. Then $\mathfrak{t}$ is a dynamic type iff the following two properties are satisfied:*

1. *For all $(\neg\varphi, E) \in TE(\mathcal{P})$ it holds that $(\varphi, E) \in \mathfrak{t}$ iff $(\neg\varphi, E) \notin \mathfrak{t}$.*
2. *There exists a model $\mathcal{J}$ of $\mathcal{A}_{\text{red}}(\mathfrak{t})$ and $\mathcal{T}_{\text{red}}$ such that $\mathcal{J} \models \varphi^{(E)}$ holds for all $(\varphi, E) \in \mathfrak{t}$.*

Proof. Analogously to the proof in [1] we can show the following property of $\mathcal{A}_{\text{red}}(\mathfrak{t})$ and $\mathcal{T}_{\text{red}}$:

There exists a model $\mathcal{J}$ of $\mathcal{A}_{\text{red}}(\mathfrak{t})$ and $\mathcal{T}_{\text{red}}$ such that $\mathcal{J} \models \varphi^{(E)}$ holds for all $(\varphi, E) \in \mathfrak{t}$ iff there exists a model $\mathcal{I}$ of $\mathcal{T}$ such that $\mathcal{I}^E \models \varphi$ holds for all $(\varphi, E) \in \mathfrak{t}$.

Therefore it is implied that $\mathfrak{t} = \text{d-type}(\mathcal{I})$. Since $\mathcal{I}^E \models \varphi$ iff $\mathcal{I}^E \not\models \neg\varphi$, it follows that $(\varphi, E) \in \mathfrak{t}$ iff $(\neg\varphi, E) \notin \mathfrak{t}$ for all $(\neg\varphi, E) \in TE(\mathcal{P})$. $\square$

Let $T_{\mathcal{P}} = (Q, \rightarrow, I)$ be the transition system of program $\mathcal{P}$ and Φ an $\mathcal{ALC}$ -LTL formula. Based on the dynamic types we define an equivalence relation on Q . Let $(\mathcal{I}, \delta), (\mathcal{I}', \delta') \in Q$.

$$(\mathcal{I}, \delta) \simeq (\mathcal{I}', \delta') \text{ iff } \text{d-type}(\mathcal{I}) = \text{d-type}(\mathcal{I}') \text{ and } \delta = \delta'. \quad (3)$$

There are at most $2^{|\mathcal{D}| \cdot |2^{Lit}|}$ many different dynamic types and at most $2^{|\delta|}$ many different subprograms. Therefore the relation $\simeq$ has double exponentially many equivalence classes in the size of $\mathcal{P}$ and Φ . The goal now is to compute the finite quotient transition system w.r.t. this equivalence relation. First we show that two equivalent program configurations in $T_{\mathcal{P}}$ cannot be distinguished by an $\mathcal{ALC}$ -LTL formula. For an initial configurations $(\mathcal{I}, \delta) \in I$ we denote the transition system where $(\mathcal{I}, \delta)$ is the only initial configuration by $(Q, \rightarrow, \{(\mathcal{I}, \delta)\})$.

Lemma 24. *Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be an DL-Golog program, $T_{\mathcal{P}} = (Q, \rightarrow, I)$ the corresponding transition system, Φ an $\mathcal{ALC}$ -LTL property and $\{(\mathcal{I}, \delta), (\mathcal{J}, \delta)\} \subseteq I$. It holds that $(\mathcal{I}, \delta) \simeq (\mathcal{J}, \delta)$ implies Φ is satisfiable w.r.t. $(Q, \rightarrow, \{(\mathcal{I}, \delta)\})$ iff Φ is satisfiable w.r.t. $(Q, \rightarrow, \{(\mathcal{J}, \delta)\})$.*

Proof. Let

$$\pi = (\mathcal{I}_0, \delta_0) \xrightarrow{\alpha_0} (\mathcal{I}_1, \delta_1) \xrightarrow{\alpha_1} (\mathcal{I}_2, \delta_2) \xrightarrow{\alpha_2} (\mathcal{I}_3, \delta_3) \xrightarrow{\alpha_3} \dots$$

be a run in $T_{\mathcal{P}}$ with $(\mathcal{I}_0, \delta_0) = (\mathcal{I}, \delta)$. It is ensured by the definition of the dynamic types and the admissibility condition (A1), that a guarded action is applicable to $\mathcal{I}$ iff it is applicable to $\mathcal{J}$. Therefore there exists a corresponding path

$$\pi' = (\mathcal{J}_0, \delta_0) \xrightarrow{\alpha_0} (\mathcal{J}_1, \delta_1) \xrightarrow{\alpha_1} (\mathcal{J}_2, \delta_2) \xrightarrow{\alpha_2} (\mathcal{J}_3, \delta_3) \xrightarrow{\alpha_3} \dots$$

starting in $(\mathcal{J}, \delta)$. By the assumption $\text{d-type}(\mathcal{I}) = \text{d-type}(\mathcal{J})$ and Lemma 22.2. it follows that $\text{d-type}(\mathcal{I}_i) = \text{d-type}(\mathcal{J}_i)$ for all $i = 0, 1, 2, \dots$. For the corresponding $\mathcal{ALC}$ -LTL structures we use the abbreviations $\mathfrak{J} = \mathfrak{J}(\pi)$ and $\mathfrak{J} = \mathfrak{J}(\pi')$.

By induction on the structure of Φ we show that for all i it holds that $\mathfrak{J}, i \models \Phi$ iff $\mathfrak{J}, i \models \Phi$.

Let $\Phi = \varphi$ for an assertion φ . It holds that

$$\mathfrak{J}, i \models \varphi \text{ iff } (\varphi, \emptyset) \in \mathbf{d-type}(\mathfrak{J}, i) \text{ iff } (\varphi, \emptyset) \in \mathbf{d-type}(\mathfrak{J}, i) \text{ iff } \mathfrak{J}, i \models \varphi.$$

for all $i \in \mathbb{N}$. The other cases can be easily shown by applying the induction hypothesis. $\square$

To define the quotient transition system of $T_{\mathcal{P}}$ w.r.t. $\simeq$ we use some additional notation: For a given program configuration $(\mathcal{I}, \delta)$ the corresponding equivalence class is denoted by $[(\mathcal{I}, \delta)]_{\simeq}$ and we define $\mathcal{A}([(\mathcal{I}, \delta)]_{\simeq}) := \mathcal{A}(\mathbf{t})$ with $\mathbf{t} = \mathbf{d-type}(\mathcal{I})$. For an initial configuration $(\mathcal{I}, \delta)$ it holds that $\mathcal{A} \subseteq \mathcal{A}([(\mathcal{I}, \delta)]_{\simeq})$.

The *quotient transition system* is defined as follows.

Definition 25 (quotient transition system). Let $T_{\mathcal{P}} = (Q, \rightarrow, I)$ be the transition system of a DL-Golog program $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$. The quotient system $T_{\mathcal{P}/\simeq} = (Q', \rightarrow', I')$ is defined by

- $Q' := \{[(\mathcal{I}, \delta)]_{\simeq} \mid (\mathcal{I}, \delta) \in Q\};$
- $\rightarrow' := \{[(\mathcal{I}, \delta)]_{\simeq} \xrightarrow{\alpha'} [(\mathcal{I}', \delta')]_{\simeq} \mid (\mathcal{I}, \delta) \xrightarrow{\alpha} (\mathcal{I}', \delta')\} \text{ and}$
- $I' := \{[(\mathcal{I}, \delta)]_{\simeq} \mid (\mathcal{I}, \delta) \in I\}.$

$\blacktriangle$

This quotient system can be computed stepwise:

1. We choose a dynamic type $\mathbf{t}$ such that $\mathcal{A} \subseteq \mathcal{A}(\mathbf{t})$, which means $\mathbf{t}$ corresponds to a model of the initial ABox $\mathcal{A}$ and the TBox.
2. Then we check for all guarded actions $\mathbf{a} \in \mathbf{head}(\delta)$ if $\mathbf{a}$ is applicable. Since the action theory is admissible this is uniquely determined by the static type $\mathcal{A}(\mathbf{t})$.
3. We pick a guarded action $\mathbf{a} \in \mathbf{head}(\delta)$, that is applicable to $\mathbf{t}$. Based on the static type we compute the set off effects. The successor type $\mathbf{t}'$ can be computed using Lemma 22.1. Then we make a transition to $(\mathbf{t}', \delta')$ such that $\delta' \in \mathbf{tail}(\mathbf{a}, \delta)$.

For a fixed initial dynamic type $\mathbf{t}$ this construction yields a transition system with at most exponentially many states in the size of the input.

Lemma 26. *Let $T_{\mathcal{P}} = (Q, \rightarrow, I)$ be a transition system and $(\mathcal{I}, \rho) \in Q$. There are at most exponentially many configuration $(\mathcal{I}', \rho') \in Q$ that are reachable in $T_{\mathcal{P}}$ from $(\mathcal{I}, \rho)$.*

Proof. For a sequence of the form

$$\mathcal{I}_0 \xRightarrow{\mathcal{E}_{\alpha_0}} \mathcal{I}_1 \xRightarrow{\mathcal{E}_{\alpha_1}} \mathcal{I}_2 \xRightarrow{\mathcal{E}_{\alpha_2}} \cdots \xRightarrow{\mathcal{E}_{\alpha_{n-1}}} \mathcal{I}_n$$

we define sets of literals as follows:

$$\begin{aligned} E_0 &:= \mathcal{E}(\alpha_0, \mathcal{I}_0) \\ E_i &:= E_{i-1} \setminus \neg \mathcal{E}(\alpha_i, \mathcal{I}_i) \cup \mathcal{E}(\alpha_i, \mathcal{I}_i) \end{aligned}$$

for $i = 1, \dots, n-1$. It is implied by identity (2) (see on page 17) that $\mathcal{I}^{E_{n-1}} = \mathcal{I}_n$ holds.

By definition of the transition relation it holds that for $(\mathcal{I}, \rho) \xrightarrow{\alpha} (\mathcal{I}', \rho')$ in $T_{\mathcal{P}}$ we have $\mathcal{I} \xRightarrow{\mathcal{E}(\alpha, \mathcal{I})} \mathcal{I}'$ and $\rho' \in \text{sub}(\rho) \subseteq \text{sub}(\delta)$. Therefore it is implied that there are at most $|2^{Lit}| \cdot |\text{sub}(\rho)|$ many reachable configurations from $(\mathcal{I}, \rho)$. In Lemma 11 it was shown that the size of $\text{sub}(\delta)$ is exponentially bounded in the size of δ . $\square$

It is implied that the abstract transition system $(Q', \rightarrow', \{[(\mathcal{I}, \delta)]_{\simeq}\})$ also has only exponentially many reachable states.

Next, we describe how this finite transition system can be used to verify the $\mathcal{ALCO}$ -LTL formula.

For an $\mathcal{ALCO}$ -LTL formula Φ over ABox assertions, $\hat{\Phi}$ denotes the propositional LTL formula where we view the assertions as propositions. We can construct a Büchi automaton $\mathcal{B}_{\hat{\Phi}}$, that accepts a language $\mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}}) \subseteq (2^{\mathcal{D}})^{\omega}$. This means, we have infinite words over sets of assertions and $(2^{\mathcal{D}})^{\omega}$ is a set of propositional LTL structures. The automaton $\mathcal{B}_{\hat{\Phi}}$ can be constructed such that $w \in \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}})$ iff $w, 0 \models \hat{\Phi}$.

For the quotient transition system we define the set of *assertion traces* $\mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq})$ as follows: Let $T_{\mathcal{P}/\simeq} = (Q', \rightarrow', I')$. We have $\mathcal{A}([(I_0, \delta_0)]_{\simeq})\mathcal{A}([(I_1, \delta_1)]_{\simeq})\mathcal{A}([(I_2, \delta_2)]_{\simeq}) \cdots \in \mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq})$ iff there exists a infinite path $[(I_0, \delta_0)]_{\simeq} \xrightarrow{\alpha_0'} [(I_1, \delta_1)]_{\simeq} \xrightarrow{\alpha_1'} [(I_2, \delta_2)]_{\simeq} \xrightarrow{\alpha_2'} \cdots$ in $T_{\mathcal{P}/\simeq}$ such that $[(I_0, \delta_0)]_{\simeq} \in I'$. For simplicity we restrict the sets $\mathcal{A}([(I_i, \delta_i)]_{\simeq})$ to assertions occurring in Φ .

Lemma 27. *Let $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ be DL-Golog program and Φ an $\mathcal{ALCO}$ -LTL formula. It holds that Φ is satisfiable w.r.t. $\mathcal{P}$ iff $\mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq}) \cap \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}}) \neq \emptyset$.*

Proof. Assume Φ is satisfiable w.r.t. $\mathcal{P}$. There exists a run

$$\pi = (I_0, \delta_0) \xrightarrow{\alpha_0} (I_1, \delta_1) \xrightarrow{\alpha_1} (I_2, \delta_2) \xrightarrow{\alpha_2} (I_3, \delta_3) \xrightarrow{\alpha_3} \cdots$$

in the transition system $T_{\mathcal{P}}$ and $\mathcal{I}(\pi), 0 \models \Phi$. By construction of $T_{\mathcal{P}/\simeq}$ there exists a word $w = \mathcal{A}([(I_0, \delta_0)]_{\simeq})\mathcal{A}([(I_1, \delta_1)]_{\simeq})\mathcal{A}([(I_2, \delta_2)]_{\simeq}) \cdots \in \mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq})$ such that for all assertions φ occurring in the formula Φ it holds that $\mathcal{I}(\pi), i \models \varphi$ iff $\varphi \in \mathcal{A}([(I_i, \delta_i)]_{\simeq})$ for all i . Since $\mathcal{I}(\pi), 0 \models \Phi$, it is implied that $w \in \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}})$.

To show the other direction assume that there exists a word

$$w = \mathcal{A}([(I_0, \delta_0)]_{\simeq})\mathcal{A}([(I_1, \delta_1)]_{\simeq})\mathcal{A}([(I_2, \delta_2)]_{\simeq}) \cdots \in \mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq}) \cap \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}})$$

View the assertions occurring in $\mathcal{A}([(I_i, \delta_i)]_{\simeq})$ for all i and Φ as atomic propositions. Let $\hat{\Phi}$ be the corresponding propositional LTL formula. Then w is a LTL-structure that satisfies $\hat{\Phi}$, because $w \in \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}})$. Since we have also $w \in \mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq})$, there exists a corresponding run π in $T_{\mathcal{P}}$. Therefore w can be lifted to an $\mathcal{ALCO}$ -LTL structure $\mathcal{I}(\pi) = (I_i)_{i=0,1,2,\dots}$ such that for all assertions and atomic propositions occurring in Φ and $\hat{\Phi}$, respectively, it holds that $\varphi \in w, i$ iff $\mathcal{I}_i \models \varphi$ for all $i = 0, 1, 2, \dots$. Therefore it is implied that $\mathcal{I}(\pi), 0 \models \Phi$. $\square$

To check whether $\mathcal{L}_{\omega}(T_{\mathcal{P}/\simeq}) \cap \mathcal{L}_{\omega}(\mathcal{B}_{\hat{\Phi}}) \neq \emptyset$ we build the product automaton of $T_{\mathcal{P}/\simeq}$ and $\mathcal{B}_{\hat{\Phi}}$ and then perform an emptiness test.

To actually check whether an $\mathcal{ALCO}$ -LTL formula Φ is satisfied in a DL-Golog program $\mathcal{P} = (\mathcal{A}, \mathcal{T}, \Sigma, \mathcal{D}, \mathcal{E}, \delta)$ we proceed as follows:

First we guess a set $\mathbf{t} \subseteq \mathcal{D} \times 2^{Lit}$ with $\mathcal{A} \subset \mathcal{A}(\mathbf{t})$. As shown in Lemma 23 we can check consistency of $\mathbf{t}$ by checking consistency of $\mathcal{A}_{\text{red}}(\mathbf{t})$ w.r.t. $\mathcal{T}_{\text{red}}$. The size of $\mathcal{A}_{\text{red}}(\mathbf{t})$ and $\mathcal{T}_{\text{red}}$ is polynomial in the size of $\mathbf{t}$ and exponential in the size of the input.

Let $(Q', \rightarrow', \{(\mathbf{t}, \delta)\})$ be the quotient transition system with $(\mathbf{t}, \delta)$ as the only initial state. The construction of $(Q', \rightarrow', \{(\mathbf{t}, \delta)\})$ and the product construction with the Büchi automaton $\mathcal{B}_{\hat{\Phi}}$

can be done on-the-fly. Basically, we make transitions in the product automaton, where the transitions in the component corresponding to $T_{\mathcal{P}/\simeq}$ are realized using the head and tail function for computing the new program expression and Claim 1. of Lemma 22 for computing the new dynamic type.

Theorem 28. *For DL-Golog programs $\mathcal{P}$ whose underlying action theory is admissible, satisfiability of an $\mathcal{ALCO}$ -LTL formula in $\mathcal{P}$ is decidable.*

The exact complexity of this decision procedure depends, of course, also on the complexity of computing the effect function $\mathcal{E}$. For the action formalisms in [1, 4], this is the same complexity as reasoning in $\mathcal{ALCO}$ (i.e., ExpTime if the TBox contains GCIs, and PSpace if the TBox is empty or acyclic). In this case, the overall complexity of deciding satisfiability in a DL-Golog program is majorized by the complexity of testing whether a set $\mathbf{t} \subseteq TE(\mathcal{P})$ is a dynamic type or not. Due to the fact that there are exponentially many type elements, the reduction TBox and ABox are of exponential size, and thus the complexity of this test is 2ExpTime if the TBox contains GCIs, and ExpSpace if the TBox is empty or acyclic.

5 Conclusion

We have shown first results on how to verify temporal properties of Golog programs that use Description Logic actions. The two main contributions of this paper are the following. First, we have defined a semantics for DL-Golog programs that is similar to the semantics of Golog program introduced in [7], but treats non-terminating, terminating, and failing runs of a given program in a uniform way. Second, we have introduced the new notion of a dynamic type, and have shown that it allows us to obtain a finite, semantics-preserving abstraction of the infinite transition system induced by a program. This is the main reason why the verification problem turns out to be decidable.

In our future work, we intend to extend our results both to more expressive action theories (e.g. ones with non-deterministic atomic actions) and to additional program construct. Regarding the temporal logic used to specify properties, we will also look at CTL and CTL* in place of LTL.

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