Model-Driven Software Migration: A Methodology

Christian Wagner

Model-Driven Software Migration: A Methodology

Reengineering, Recovery and Modernization of Legacy Systems

Foreword by Dr.-Ing. Hans-Georg Pagendarm



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Foreword

Model-driven software development offers the method of choice when it comes to manage complex software production projects. However, these concepts face some obstacles when applied to maintenance of existing software systems. In order to ally such modern methods it is frequently assumed that re-coding cannot be circumvent.

Christian Wagner demonstrates on a real-life example how existing software may be imported into a modern software development suite via application of automatic processes. Thus with modest effort a legacy code turns into a maintainable and expandable code-base. While re-programming would create a risk of introducing new bugs, the automatic conversion of legacy code removes obstacles for further maintenance and development of the code and at the same time conserves the know-how and quality contained within a well-tested proven code. The automatic conversion turn out to be by far more efficient than re-programming. Efficiency coincides with improved reliability of the software implementation process.

The concept of model-driven-software-maintenance which is demonstrated here, is very convincing and therefore hopefully will be widely adopted in the near future. Latest when facing a task which requires the integration of a variety of codes, originating from various frameworks into one single software system, there is probably no way around the methods of model-driven-software-maintenance.

Dr.-Ing. Hans-Georg Pagendarm

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Abstract

Software has become part of our everyday daily life. Since the early days of software development in the 50s an innumerable amount of software is developed. In many cases, such systems are still active today which was even not anticipated by the developers. The estimated 220 million lines of code, that are written in a language which was born in 1959, are an outstanding example.

Of course all of these software systems need to be maintained and adapted to new environments. The software evolution reflects the longest phase in the software life cycle. It begins with the delivery of the application to the customer and ends with the exchange of the old system. Modern development technologies can help to minimize the problems that inevitably arise in the context of software evolution. The aim of this research is to investigate the impact and applicability of model-driven techniques in the field of software evolution.

This includes the design of a process model, the development and application of tools and methods as well as the study of several concrete use cases. The improvement in the areas of application understanding, reengineering and migration of software are addressed. The focus is to support the synchronization between the program code and the related artifacts (usually models) which is naturally lost in classical, code-centric software maintenance. Therefore, the software development and maintenance must move towards a model-centered thinking. The synchronization is ensured by a code generation step based on the model level.

The resulting method supports this approach and consists of five phases: transformation of the source code into models, model analysis, abstraction by model transformation, splitting and migration of the existing system and code generation.

The first part – the transformation of the program code – includes the development and application of tools from the fields of compiler construction and program analysis. The aim is to convert the source code into a machine readable form. The result is a representation of a control flow graph (code-model), which is visualized graphically by means of a model-

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ing tool. Model analyzes (second phase) improve the understanding of the application. These analyzes are based on the code-models and can be flexibly adapted to the specific project situation. This includes the creation of new ones as well as the integration of external tools. The transition to the model level occurs in the third phase: A model abstraction step is applied. Thereby information can be classified in the code-models and are abstracted into a new model. The abstraction works on the programming interfaces of the underlying libraries and is therefore called *API-based abstraction*.

The first three stages form the basis for the subsequent migration of the system (step four). The migration is the remodeling of the existing software as process model. The information obtained through the application understanding will guide this step. The developed process model is also partially associated with the functionality of the existing system. After completing this step fully executable source code is generated from the migrated models (step five).

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List of Abbreviations

ABC Application Building Center

ADM Architecture Driven Modernization

AnST Annotated Syntax Tree

API Application Programming Interface

ASG Abstract Semantic Graph
AST Abstract Syntax Tree

ASTM Abstract Syntax Tree Meta-Model BPR Business Process Reengineering

BMBF Bundesministerium für Bildung und Forschung

BNF Backus Naur Form

CEP Complex Event Processing

CFD Computational Fluid Dynamics

CFG Control Flow Graph

CIM Computation Independent Model

CMDE Continuous Model-Driven Engineering

CMM Capture Maturity Model

CORBA Common Object Request Broker Architecture

CSE Continuous Software Engineering

CSV Comma-Separated Values
DAA Data Access Allocator

DeAs Datenerfassungs- und Anlagensteuerungssoftware
DLR Deutsches Zentrum für Luft- und Raumfahrt

DNW German-Dutch Wind TunnelsDNW-TWG Transonic Wind Tunnel Göttingen

DTD Document Type Definition

EBNF Extended Backus Naur Form

EMF Eclipse Modeling Framework

EPT Elsa Parse Tree
EU European Union

GCC GNU Compiler Collection

GMF Graphical Modeling Framework

GNU GNU is not UNIX

GUI Graphical User Interface
 GXL Graph eXchange Language
 HPI Hasso Plattner Institut
 HTML Hypertext Markup Language
 IDL Interface Description Language

IML Intermediate Language

jABC Java Application Building Center

JNI Java Native Interface

KDM Knowledge Discovery Meta-Model

KTS Kripke Transitionssystem

Lanuage Independent Format

LOC Lines of Code

LPC Lightweight Process Coordination

MDA Model-Driven Architecture

MDD Model-Driven Design

MDE Model-Driven Engineering

MDRE Model-Driven Reverse Engineering

MOF Meta Object Facility

NLR Nationaal Lucht- en Ruimtevaartlaboratorium

OCL Object Constraint Language
OMG Object Management Group
ORB Object Request Broker
OTA One Thing Approach

PDD Process Deliverable Diagram
PIM Platform Independent Model
PSM Platform Specific Model

PUB Platform Independent Description

QVT Query View Transformation
RCL Rigi Command Language
RFG Resource Flow Graph
RSF Rigi Standard Format
RTE Round Trip Engineering

RUP Rational Unified Process

SDM Software Design Methodology

SIB Service Independent Building Block

SLG Service Logic Graph

SOMA Service-Oriented Modeling Architecture

PLC Programmable Logic Controller

SUS System under Study

SVG Scalable Vector Graphics

TA Tuple Attribute

TU Technische Universität

TXL Turing eXtended Language

UML Unified Modeling Language

VCG Visualization of Compiler Graph

XMDD eXtreme Model-Driven Design
 XMI XML Metadata Interchange
 XML Extensible Markup Language

XPDD eXtended Process Deliverable Diagram

XSL Extensible Stylesheet Language

XSLT Extensible Stylesheet Language Transformation