# On a generalization of Nemhauser and Trotter's local optimization theorem 

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#### Abstract

Fellows, Guo, Moser and Niedermeier [JCSS2011] proved a generalization of Nemhauser and Trotter's theorem, which applies to Bounded-Degree Vertex Deletion (for a fixed integer $d \geq 0$, to delete $k$ vertices of the input graph to make the maximum degree of it $\leq d$ ) and gets a linear-vertex kernel for $d=0$ and 1 , and a superlinear-vertex kernel for each $d \geq 2$. It is still left as an open problem whether Bounded-Degree Vertex Deletion admits a linear-vertex kernel for each $d \geq 3$. In this paper, we refine the generalized Nemhauser and Trotter's theorem and get a linear-vertex kernel for each $d \geq 0$.


Keywords: Kernelization, Fixed-Parameter Tractable, Graph Algorithms, Graph Theory, Graph Decomposition, Bounded-Degree Vertex Deletion

## 1. Introduction

Vertex Cover, to find a minimum set of vertices in a graph such that each edge in the graph is incident on at least one vertex in this set, is one of the most fundamental problems in graph algorithms, graph theory, parameterized algorithms, theories of NP-completeness and many others. Nemhauser and Trotter [22] proved a famous theorem (NT-Theorem) for Vertex Cover.

Theorem 1. [NT-Theorem] For an undirected graph $G=(V, E)$ of $n=$ $|V|$ vertices and $m=|E|$ edges, there is an $O(\sqrt{n} m)$-time algorithm to compute two disjoint vertex subsets $C$ and $I$ of $G$ such that for any minimum

[^0]vertex cover $K^{\prime}$ of the induced subgraph $G[V \backslash(C \cup I)], K^{\prime} \cup C$ is a minimum vertex cover of $G$ and
$$
\left|K^{\prime}\right| \geq \frac{|V \backslash(C \cup I)|}{2}
$$

This theorem provides a polynomial-time algorithm to reduce the size of the input graph by possibly finding partial solution. It turns out that NTTheorem has great applications in approximation algorithms [5, 17, 19] and parameterized algorithms [7, 2]. We can see that $V \backslash I$ is a 2 -approximation solution and $G[V \backslash(C \cup I)]$ is a $2 k$-vertex kernel of the problem taking the size of the solution as the parameter $k$. Lokshtanov et al. [21] also apply NT-Theorem to branching algorithms for Vertex Cover and some other related problems. Due to NT-Theorem's practical usefulness and theoretical depth in graph theory, it has attracted numerous further studies and follow-up work [14, 4, 9, 2]. Bar-Yehuda, Rawitz and Hermelin [4] extended NT-Theorem for a generalized vertex cover problem, where edges are allowed not to be covered at a certain predetermined penalty. Fellows, Guo, Moser and Niedermeier [14] extended NT-Theorem for Bounded-Degree Vertex Deletion.

In this paper, we are interested in Bounded-Degree Vertex DeleTION. A d-degree deletion set of a graph $G$ is a subset of vertices, whose deletion leaves a graph of maximum degree at most $d$. For each fixed $d$, Bounded-Degree Vertex Deletion is to find a $d$-degree deletion set of minimum size in an input graph. Bounded-Degree Vertex DeleTION and its "dual problem" to find maximum $s$-plexes have applications in computational biology [14, 8] and social network analysis [24, 3]. There is a substantial amount of theoretical work on this problem [20, 23, 24], specially in parameterized complexity [6, 14, 8].

Since Vertex Cover is a special case of Bounded-Degree Vertex Deletion, we are interested in finding a local optimization theorem similar to NT-Theorem for Bounded-Degree Vertex Deletion. Fellows, Guo, Moser and Niedermeier [14] made a great progress toward to this interesting problem by giving the following theorem.

Theorem 2. [14] For an undirected graph $G=(V, E)$ of $n=|V|$ vertices and $m=|E|$ edges, any constant $\varepsilon>0$ and any integer $d \geq 0$, there is an $O\left(n^{4} m\right)$-time algorithm to compute two disjoint vertex subsets $C$ and $I$ of $G$ such that for any minimum d-degree deletion set $K^{\prime}$ of the induced subgraph $G[V \backslash(C \cup I)], K^{\prime} \cup C$ is a minimum d-degree deletion set of $G$, and

$$
\begin{aligned}
& \left|K^{\prime}\right| \geq \frac{|V \backslash(C \cup I)|}{d^{3}+4 d^{2}+6 d+4} \quad \text { for } d \leq 1, \quad \text { and } \\
& \left|K^{\prime}\right|^{1+\varepsilon} \geq \frac{|V \backslash(C \cup I)|}{c} \quad \text { for } d \geq 2,
\end{aligned}
$$

where $c$ is a function of $d$ and $\varepsilon$.
In this theorem, for $d \geq 2$, the number of remaining vertices in $V \backslash(C \cup I)$ is not bounded by a constant times of the solution size $\left|K^{\prime}\right|$ of $G[V \backslash(C \cup I)]$. This is a significant difference between this theorem and the NT-Theorem for Vertex Cover. In terms of parameterized algorithms, Theorem 2 cannot get a linear-vertex kernel for Parameterized Bounded-Degree Vertex Deletion (with parameter $k$ being the solution size) for each $d \geq 2$. In fact, in an initial version [15] of Fellows, Guo, Moser and Niedermeier's paper, a better result was claimed, which can get a linear-vertex kernel for Parameterized Bounded-Degree Vertex Deletion for each $d \geq 0$. Unfortunately, the proof in [15] is incomplete. We also note that Chen et al. [8] proved a $37 k$-vertex kernel for Bounded-Degree Vertex Deletion for $d=2$. However, whether Bounded-Degree Vertex Deletion for each $d \geq 3$ allows a linear-vertex kernel is not known. In this paper, based on Fellows, Guo, Moser and Niedermeier's work [15], we close the above gap by proving the following theorem for Bounded-Degree Vertex DeleTION.

Theorem 3. [Our result] For an undirected graph $G=(V, E)$ of $n=|V|$ vertices and $m=|E|$ edges and any integer $d \geq 0$, there is an $O\left(n^{5 / 2} m\right)$-time algorithm to compute two disjoint vertex subsets $C$ and $I$ of $G$ such that for any minimum d-degree deletion set $K^{\prime}$ of the induced subgraph $G[V \backslash(C \cup I)]$, $K^{\prime} \cup C$ is a minimum d-degree deletion set of $G$ and

$$
\left|K^{\prime}\right| \geq \frac{|V \backslash(C \cup I)|}{d^{3}+4 d^{2}+5 d+3} .
$$

From this version of the generalized Nemhauser and Trotter's theorem, we can get a $\left(d^{3}+4 d^{2}+5 d+3\right) k$-vertex kernel for Bounded-Degree Vertex Deletion parameterized by the size $k$ of the solution, which is linear in $k$ for any constant $d \geq 0$. There is no difference between the cases that $d \leq 1$ and $d \geq 2$ anymore. For the special case that $d=0$, our theorem specializes a $3 k$-vertex kernel for Vertex Cover, while Theorem 2 provides a $4 k$-vertex
kernel and NT-Theorem provides a $2 k$-vertex kernel. For the special case that $d=1$, our theorem provides a $13 k$-vertex kernel and Theorem 2 provides a $15 k$-vertex kernel. For the special case that $d=2$, our theorem obtains a $37 k$-vertex kernel, the same result obtained by Chen et al. [8].

Recently, Dell and van Melkebeek [12] showed that unless the polynomialtime hierarchy collapses, Parameterized Bounded-Degree Vertex DeleTION does not have kernels consisting of $O\left(k^{2-\epsilon}\right)$ edges for any constant $\epsilon>0$, which implies that linear size would be the best possible bound on the number of vertices in any kernel for this problem. It has also been proved by Fellows, Guo, Moser and Niedermeier [14] that when $d$ is not bounded, PArameterized Bounded-Degree Vertex Deletion is W[2]-hard. Then unless $\mathrm{FPT}=\mathrm{W}[2]$, it is impossible to remove $d$ from the size function of any kernel of this problem. These two hardness results also imply that our result is 'tight' in some sense.

The framework of our algorithm follows that of Fellows, Guo, Moser and Niedermeier's algorithm [14]. But we still need some new and nontrivial ideas to get our result. For the purpose of presentation, we will define a decomposition, called ' $d$-bounded decomposition' to prove Theorem 3 and construct our algorithms. This decomposition can be regarded as an extension of the crown decomposition for Vertex Cover [1, 10], but more sophisticated. To compute $C$ and $I$ in Theorem 3, we will change to compute a proper $d$-bounded decomposition. Some similar ideas in construction of crown decompositions as in Fellows, Guo, Moser and Niedermeier's algorithm for Theorem 2 [14] are used to construct our decomposition. The detailed differences between our and previous algorithms will be addressed in Section 4. Before introducing the decompositions, we first give the notation system in this paper.

## 2. Notation system

Let $G=(V, E)$ stand for a simple undirected graph with a set $V$ of $n=|V|$ vertices and a set $E$ of $m=|E|$ edges. For simplicity, we may denote a singleton set $\{v\}$ by $v$. For a vertex subset $V^{\prime}$, a vertex in $V^{\prime}$ is denoted by $V^{\prime}$-vertex. The graph induced by $V^{\prime}$ is denoted by $G\left[V^{\prime}\right]$. We also use $N\left(V^{\prime}\right)$ to denote the set of vertices in $V \backslash V^{\prime}$ adjacent to some vertices in $V^{\prime}$ and let $N\left[V^{\prime}\right]=N\left(V^{\prime}\right) \cup V^{\prime}$. The vertex set and edge set of a graph $G^{\prime}$ are denoted by $V\left(G^{\prime}\right)$ and $E\left(G^{\prime}\right)$, respectively. A bipartite graph with two parts of vertices $A$ and $B$ and edge set $E_{H}$ is denoted by $H=\left(A, B, E_{H}\right)$.

For an integer $d^{\prime} \geq 1$, a star with $d^{\prime}+1$ vertices is called a $d^{\prime}$-star. For $d^{\prime}>1$, the unique vertex of degree $>1$ in a $d^{\prime}$-star is called the center of the star and all other degree- 1 vertices are called the leaves of the star. For a 1 -star, any vertex can be regarded as a center and the other vertex as a leaf. A star with a center $v$ is also called a star centered at $v$. For two disjoint vertex sets $V_{1}$ and $V_{2}$, a set of stars is from $V_{1}$ to $V_{2}$ if the centers of the stars are in $V_{1}$ and leaves are in $V_{2}$. A $\leq d^{\prime}$-star is a star with at most $d^{\prime}$ leaves. A $d^{\prime}$-star packing (resp., $\leq d^{\prime}$-star packing) is a set of vertex-disjoint $d^{\prime}$-stars (resp., $\leq d^{\prime}$-stars).

For each $d \geq 0$, a $d$-degree deletion set of a graph is a subset of vertices the deletion of which makes the maximum degree of the remaining graph at most $d$. We use $\alpha(G)$ to denote the size of a minimum $d$-degree deletion set of a graph $G$.

Next, we introduce the decomposition techniques in Section 3 and then describe and analyze our algorithms in Section 4

## 3. The decomposition techniques

Crown decomposition is a powerful tool to obtain kernels for Vertex Cover. This technique was firstly introduced in [1] and [10] and found to be very useful in designing kernelization algorithms for Vertex Cover and related problems [2, 9, 26].

Definition 1. [Crown Decomposition] A crown decomposition of a graph $G$ is a partition of the vertex set of $G$ into three sets $I, C$ and $J$ such that (1) I is an independent set,
(2) there are no edges between $I$ and $J$, and
(3) there is a matching $M$ on the edges between $I$ and $C$ such that all vertices in $C$ are matched.

See Figure (a) for an illustration for crown decompositions. In some references, $I \neq \emptyset$ is also required in the definition of crown decompositions. Here we allow $I=\emptyset$ for the purpose of presentation. It is known that

Lemma 1. [1] Let $(I, C, J)$ be a crown decomposition of $G$. Then $(I, C)$ satisfies the local optimality condition in Theorem 1, i.e., $K^{\prime} \cup C$ is a minimum vertex cover of $G$ for any minimum vertex cover $K^{\prime}$ of the induced subgraph $G[V \backslash(I \cup C)]$.

By this lemma, we can reduce the instance of Vertex Cover by removing $I \cup C$ of a crown decomposition. There are some methods that find certain crown decompositions of a graph and result in a linear-vertex kernel for Vertex Cover [2].

(a): A crown decomposition $(I, C, J)$.

(b) : A 3-bounded decomposition $(I, C, T, J)$.

Figure 1: Decompositions
In this paper, we will use d-bounded decomposition, which extends the definition of crown decompositions and Lemma 1. Let $A$ and $B$ be two disjoint vertex subsets of a graph $G$. A full $d^{\prime}$-star packing from $A$ to $B$ is a set of $|A|$ vertex-disjoint $d^{\prime}$-stars with centers in $A$ and leaves in $B$. The third item in Definition 1 means that there is a full 1-star packing from $C$ to $I$. We define the following decomposition.

Definition 2. [d-Bounded Decomposition] A d-bounded decomposition of a graph $G=(V, E)$ is a partition of the vertex set of $G$ into four sets $I$, $C, T$ and $J$ such that
(1) any vertex in $I \cup T$ is of degree $\leq d$ in the induced subgraph $G[V \backslash C]$,
(2) there are no edges between $I$ and $J$, and
(3) there is a full $(d+1)$-star packing from $C$ to $I$.

An illustration for $d$-bounded decompositions is given in Figure 1(b). We have the following Lemma 2 for $d$-bounded decompositions. This lemma can be derived from the lemmas in [14], although $d$-bounded decomposition is not formally defined in [14].

Lemma 2. Let $(I, C, T, J)$ be a d-bounded decomposition of $G$. Then $(I, C)$ satisfies the local optimality condition in Theorem 囷, i.e., $K^{\prime} \cup C$ is a minimum d-degree deletion set of $G$ for any minimum d-degree deletion set $K^{\prime}$ of the induced subgraph $G[V \backslash(I \cup C)]$.

Proof. First, we show that $K^{\prime} \cup C$ is a $d$-degree deletion set of $G$. If there is vertex $v_{0}$ of degree $\geq d+1$ in $G\left[V \backslash\left(K^{\prime} \cup C\right)\right]$, then $v_{0}$ should be a $J$-vertex, since any vertex in $I \cup T$ is of degree $\leq d$ after removing $C$ by the definition of the decomposition. Note that no $J$-vertex is adjacent to an $I$-vertex. Then $v_{0}$ would also be a vertex of degree $\geq d+1$ in $G\left[V \backslash\left(K^{\prime} \cup C \cup I\right)\right]$, which implies a contradiction that $K^{\prime}$ is not a $d$-degree deletion set of $G[V \backslash(I \cup C)]$. So no vertex of degree $\geq d+1$ exists in $G\left[V \backslash\left(K^{\prime} \cup C\right)\right]$.

Next, we prove the minimality. Let $D$ be an arbitrary minimum $d$-degree deletion set of $G$. Let $D_{1}=D \cap(I \cup C)$ and $D_{2}=D \cap(T \cup J)$. Since there is a full $(d+1)$-star packing from $C$ to $I$, we know that any $d$-degree deletion set contains at least $|C|$ vertices in the $(d+1)$-star packing. So we have that

$$
\left|D_{1}\right| \geq|C| .
$$

Set $D_{2}$ is a $d$-degree deletion set of $G\left[V \backslash D_{1}\right]$ and set $K^{\prime}$ is a minimum $d$-degree deletion set of $G[V \backslash(I \cup C)]$. Note that $D_{1} \subseteq I \cup C$ and then $G[V \backslash(I \cup C)]$ is an induced subgraph of $G\left[V \backslash D_{1}\right]$. So it holds that

$$
\left|D_{2}\right| \geq\left|K^{\prime}\right| .
$$

Therefore, $\left|K^{\prime} \cup C\right|=\left|K^{\prime}\right|+|C| \leq\left|D_{1}\right|+\left|D_{2}\right|=|D|$.
By Lemma 2, we can reduce an instance by removing $I \cup C$ if the graph has a $d$-bounded decomposition $(I, C, T, J)$. This is the main idea how we get Theorem 3 and kernels for our problem. Here arises a problem how to find a $d$-bounded decomposition $(I, C, T, J)$ of a graph such that $I \neq \emptyset$ if it exists. First, we give a simple observation.

Observation 1. Let $R$ be a set of vertices $v$ such that any vertex in $N[v]$ is of degree $\leq d$. Then $(I=R, C=\emptyset, T=N(R), J=V \backslash(I \cup T))$ is a $d$-bounded decomposition of $G$.

By Lemma 2 and Observation 1, we can reduce an instance by removing from the graph the set $B$ of vertices $v$ such that any vertex in $N[v]$ is of degree $\leq d$. For more general cases, in this paper we will show that

Theorem 4. For a given graph $G=(V, E)$ and an integer $d \geq 0$, there is a special d-degree deletion set $X$ of $G$ with $|X| \leq(d+2) \alpha(G)$ such that if $|V \backslash X|>\frac{(d+1)\left(d^{2}+3 d+1\right)}{d+2}|X|$, then $G$ admits a d-bounded decomposition $(I, C, T, J)$ with $I \neq \emptyset$. The special d-degree deletion set $X$ and d-bounded decomposition $(I, C, T, J)$ can be found in $O\left(n^{3 / 2} m\right)$ time.

In the next section, we construct an algorithm to prove this theorem.

## 4. Algorithms

We first introduce an algorithm to find $d$-bounded decompositions of graphs, based on which we can easily get an algorithm for the generalization of NT-theorem in Theorem 33,

### 4.1. The algorithm for decompositions

First of all, we give the main idea of our algorithm to find a $d$-bounded decomposition $(I, C, T, J)$ of a graph $G=(V, E)$. It contains three major phases.
Phase 1: find a partition $(X, Y)$ of the vertex set $V$ such that the maximum degree in $G[Y]$ is at most $d$.
Phase 2: find two subsets $C^{\prime} \subseteq X$ and $I^{\prime} \subseteq Y$ satisfying Basic Condition: there is a full $(d+1)$-star packing from $C^{\prime}$ to $I^{\prime}$ and there is no edge between $I^{\prime}$ and $X \backslash C^{\prime}$.
Phase 3: iteratively move some vertices out of $I^{\prime}$ and some vertices out of $C^{\prime}$ to make $\left(I^{\prime}, C^{\prime}, T^{\prime}=N\left(I^{\prime}\right) \backslash C^{\prime}, J^{\prime}=V \backslash\left(I^{\prime} \cup C^{\prime} \cup T^{\prime}\right)\right)$ a $d$-bounded decomposition.

In fact, the first two phases of our algorithm are almost the same as that of Fellows, Guo, Moser and Niedermeier's algorithm [14]. However, in Phase 3 , our algorithm uses a different method to compute $I^{\prime}$ and $C^{\prime}$. This is critical for us to get an improvement.
Phase 1. For Phase 1, we can find a maximal $(d+1)$-star packing $S$ and let $X=V(S)$. By the maximality of $S$, we know that $X$ is a $d$-degree deletion set and $G[Y]$ has no vertex of degree $>d$. Then the partition $(X, Y)$ satisfies the condition in Phase 1. In order to obtain a good performance, our algorithm may not use an arbitrary maximal $(d+1)$-star packing $S$. When we obtain a new $(d+1)$-star packing $S^{\prime}$ such that $\left|S^{\prime}\right|>|S|$ in our algorithm, we will update $X$ by letting $X=V\left(S^{\prime}\right)$.

Phase 2. After obtaining $(X, Y)$ in Phase 1, our algorithm finds two special sets $C^{\prime} \subseteq X$ and $I^{\prime} \subseteq Y$ in Phase 2. To find $C^{\prime}$ and $I^{\prime}$ satisfying Basic Condition, we need to find a special $\leq(d+1)$-star packing from $X$ to $Y$, which can be computed by the algorithms for finding maximum matchings in bipartite graphs. Note that the idea of computing $\leq(d+1)$-stars from $X$ and $Y$ has been used to solve some other problems in references [25, 16, 11].

We consider the bipartite graph $H=\left(X, Y, E_{H}\right)$ with edge set $E_{H}$ being the set of edges between $X$ and $Y$ in $G$, and are going to find a $\leq(d+1)$-star
packing from $X$ to $Y$ in $H$. Note that a $Y$-vertex no adjacent to any vertex in $X$ will become a degree-0 vertex in $H$. We construct an auxiliary bipartite graph $H^{\prime}=\left(X_{1} \cup X_{2} \cup \ldots X_{d+1}, Y, E_{H}^{\prime}\right)$, where each $X_{i}(i=1,2, \ldots, d+1)$ is a copy of $X$ and a vertex $v_{i} \in X_{i}$ is adjacent to a vertex $u \in Y$ if and only if the corresponding vertex $v \in X$ is adjacent to $u$ in $H$. For a vertex $v \in X$, we may use $v_{i}$ to denote its corresponding vertex in $X_{i}$.

We find a maximum matching $M^{\prime}$ in $H^{\prime}$ by using an $O\left(n^{1 / 2} m\right)$-time algorithm [13, 18]. Let $M$ be the set of edges in $H$ corresponding to the matching $M^{\prime}$, i.e., an edge $u v(u \in Y$ and $v \in X)$ of $H$ is in $M$ if and only if $u v_{i}$ is in $M^{\prime}$ for some $v_{i}$ corresponding to $v$. Edges in $M$ are called marked and others are called unmarked. Since $M^{\prime}$ is a matching in $H^{\prime}$, we have that $|M|=\left|M^{\prime}\right|$. The set of marked edges in $H$ forms a $\leq(d+1)$-star packing $S_{\leq d+1}$. This is the $\leq(d+1)$-star packing we are seeking for. It is also easy to observe that

Lemma 3. Graph $H$ has $a \leq(d+1)$-star packing containing $t$ edges if and only if $H^{\prime}$ has a matching of size $t$.

Next, we analyze some properties of $S_{\leq d+1}$ and find $C^{\prime}$ and $I^{\prime}$ satisfying Basic Condition based on these properties.

Let $S_{d+1}$ denote the set of $(d+1)$-stars in $S_{\leq d+1}$. An $X$-vertex in a star in $S_{d+1}$ is fully tagged. Then $X \cap V\left(S_{d+1}\right)$ is the set of fully tagged vertices. A $Y$-vertex is untagged if it is adjacent to at least one vertex in $X$ in $H$ but not contained in any star in $S_{\leq d+1}$. A path $P$ in $H$ that alternates between edges not in $M$ and edges in $M$ is called an $M$-alternating path. Please see Figure 2 for an illustration of these definitions.


Figure 2: An illustration for $I^{\prime}$ and $C^{\prime}$, where thick edges are marked edges, $v_{1}$ and $v_{2}$ are fully tagged vertices, $u_{1}$ and $u_{5}$ are untagged vertices, and $u_{1} v_{1} u_{4} v_{2} u_{6}$ is an $M$-alternating path

Lemma 4. If there is an $M$-alternating path $P$ from an untagged vertex $u \in Y$ to a vertex $v \in X$ in $H$, then $v$ is fully tagged.

Proof. Note that the edge incident on $u$ in $P$, which can be regarded as the first edge in $P$, is unmarked, and $P$ contains odd number of edges since $u \in Y$ and $v \in X$. According to the definition of $M$-alternating paths, we know that $P$ contains more unmarked edges than marked edges. Replacing $M \cap E(P)$ by $E(P) \backslash M$ in $M$ produces $M_{0}$. If $v$ is not fully tagged, then $M_{0}$ still can form a $\leq(d+1)$-star packing in $H$. By Lemma 3, there will be a matching of size $\left|M_{0}\right|>\left|M^{\prime}\right|$ in $H^{\prime}$, contradicting to the maximality of $M^{\prime}$. So $v$ is fully tagged.

Next, we are going to set $C^{\prime}$ and $I^{\prime}$. If there is no untagged vertex, let $C^{\prime}=\emptyset$. Otherwise let $C^{\prime}$ be the set of $X$-vertices connected with at least one untagged vertex by an $M$-alternating path in $H$. Let $X^{\prime}=X \backslash C^{\prime}$. Let $Y^{\prime}$ be the set of $Y$-vertices that is a leaf of a $\leq(d+1)$-star in $S_{\leq d+1}$ that is centered at a vertex in $X^{\prime}$, and $I^{\prime}=Y \backslash Y^{\prime}$.

Lemma 5. The two sets $C^{\prime}$ and $I^{\prime}$ obtained above satisfy Basic Condition.
Proof. By the definition of $C^{\prime}$ and Lemma 4, we know that all vertices in $C^{\prime}$ are fully tagged. Any leaf of a star centered at a vertex in $C^{\prime}$ will not be in $Y^{\prime}$ since each vertex in $Y$ is in at most one star in $S_{\leq d+1}$. Then we know that the set of stars in $S_{\leq d+1}$ centered at vertices in $C^{\prime}$ is a full $(d+1)$-star packing from $C^{\prime}$ to $I^{\prime}$.

Next, we show that there is no edge between $I^{\prime}$ and $X^{\prime}=X \backslash C^{\prime}$. Assume to the contrary that there is an edge $u v$ between $I^{\prime}$ and $X^{\prime}$, where $u \in I^{\prime}$ and $v \in X^{\prime}$. The vertex $u$ cannot be an untagged vertex, otherwise if $v$ is fully tagged then $v$ would be included to $C^{\prime}$ by the definition of $C^{\prime}$, and if $v$ is not fully tagged then $u v$ could be added to $M$ to obtain a matching of larger size. So $u$ is a leaf of a $(d+1)$-star in $S_{\leq d+1}$ centered at a vertex $v_{0} \in C^{\prime}$ and $v_{0} u$ is an $M$-edge in $H$. We can find an $M$-alternating path $P$ from an untagged vertex $u_{0}$ to $u$ in $H$. There is an $M$-alternating path $P^{\prime}$ from an untagged vertex $u_{0}$ to $v_{0}$ according to the definition of $C^{\prime}$. If $P^{\prime}$ passes $u$ then let $P$ be the subpath of $P^{\prime}$ from $u_{0}$ to $u$. Otherwise we let $P$ be the path adding $v_{0} u$ to the end of $P^{\prime}$. Then $P$ is an $M$-alternating path from an untagged vertex $u_{0}$ to $u$. Let $P^{*}$ be the path adding $u v$ to the end of $P$. We can see that $P^{*}$ is still an $M$-alternating path, which is from an untagged vertex $u_{0}$ to a $J^{\prime}$-vertex $v$. However, according to the definition of $C^{\prime}, v$ should be included to $C^{\prime}$. For any case, there is a contradiction.

So $C^{\prime}$ and $I^{\prime}$ satisfy Basic Condition.

Input: A graph $G=(V, E)$ and a partition $(X, Y)$ of the vertex set $V$.
Output: Two sets $C^{\prime} \subseteq X$ and $I^{\prime} \subseteq Y$ satisfying the Basic Condition.

1. Compute the bipartite graph $H$ and the auxiliary bipartite graph $H^{\prime}$.
2. Compute a maximum matching $M^{\prime}$ in $H^{\prime}$ and the corresponding edge set $M$ and the $\leq(d+1)$-star packing $S_{\leq d+1}$ in $H$.
3. Let $C^{\prime}$ be $\emptyset$ if there is no untagged vertex, and the set of $X$-vertices connected with at least one untagged vertex by an $M$-alternating path in $H$ otherwise. Let $X^{\prime} \leftarrow X \backslash C^{\prime}$. Let $Y^{\prime}$ be the set of $Y$-vertices each of which is a leaf of a $\leq(d+1)$-star centered at a vertex in $X^{\prime}$ and let $I^{\prime} \leftarrow Y \backslash Y^{\prime}$.
4. Return $\left(C^{\prime}, I^{\prime}\right)$.

Figure 3: Algorithm basic $(G, X, Y)$

We describe the above progress to compute $C^{\prime}$ and $I^{\prime}$ as an algorithm basic $(G, X, Y)$ in Figure 3, which will be used as a subalgorithm in our main algorithm. Step 1 of basic $(G, X, Y)$ takes linear time and $H^{\prime}$ has $O(n)$ vertices and $O(m)$ edges since $d$ is a constant. Step 2 takes $O\left(n^{1 / 2} m\right)$ time to compute a maximum matching $M^{\prime}$ in the bipartite $H^{\prime}$. In Step 3, $C^{\prime}$ can be computed in linear time by contracting all untagged vertices into a single vertex and using BFS. Therefore,

Lemma 6. Algorithm basic $(G, X, Y)$ runs in $O\left(n^{1 / 2} m\right)$ time.
Note that all untagged vertices will be in $I^{\prime}$. So if the size of $Y$ is large, for example $|Y|>(d+1)|X|$, we can guarantee that there is always some untagged vertices and the set $I^{\prime}$ returned by basic $(G, X, Y)$ is not an empty set.

Phase 3. After obtaining $\left(C^{\prime}, I^{\prime}\right)$ from Phase 2, we look at the partition $\mathcal{P}=\left(I^{\prime}, C^{\prime}, T^{\prime}=N\left(I^{\prime}\right) \backslash C^{\prime}, J^{\prime}=V \backslash\left(I^{\prime} \cup C^{\prime} \cup T^{\prime}\right)\right)$. Since there is no edge between $I^{\prime}$ and $X^{\prime}=X \backslash C^{\prime}$, we know that $T^{\prime} \subseteq Y$ and $X^{\prime} \subseteq J^{\prime}$. Then there is no edge between $I^{\prime}$ and $J^{\prime}$. The partition $\mathcal{P}$ satisfies Conditions (2) and (3) in Definition 2 for $d$-bounded decompositions. Next, we consider Condition
(1). Let $G^{*}=G\left[V \backslash C^{\prime}\right]$. Any vertex in $I^{\prime}$ is of degree $\leq d$ in $G^{*}$, because $G[Y]=G[V \backslash X]$ has maximum degree $\leq d$ and $I^{\prime}$-vertices are not adjacent to any vertex in $X \backslash C^{\prime}$. Although $T^{\prime}=N\left(I^{\prime}\right) \backslash C^{\prime} \subseteq Y$, vertices in $T^{\prime}$ is possible to be of degree $>d$ in $G^{*}$. In fact, we only know that each vertex in $T^{\prime}$ is of degree $\leq d$ in $G[Y]$. But in $G^{*}$, every $T^{\prime}$-vertex is adjacent to some vertices in $X^{\prime}=X \backslash C^{\prime}$ and thus can be of degree $>d$. So Condition (1) may not hold. We will move some vertices out of $C^{\prime}$ and $I^{\prime}$ to make the decomposition satisfying Condition (1).

Let $B$ be the set of $T^{\prime}$-vertices that are of degree $>d$ in $G^{*}$. Note that any vertex in $B$ is adjacent to some vertices in $X$. We call vertices in $N_{I^{\prime}}(B)=N(B) \cap I^{\prime}$ bad vertices. Note that $B$ is not an empty set if and only if $N_{I^{\prime}}(B)$ is not an empty set. If $B=\emptyset$, then Condition (1) holds directly. For the case that $B \neq \emptyset$, i.e., $N_{I^{\prime}}(B) \neq \emptyset$, our idea is to update $I^{\prime}$ by removing $N_{I^{\prime}}(B)$ out of $I^{\prime}$. However, after moving some vertices out of $I^{\prime}$, there may not be a full $(d+1)$-star packing from $C^{\prime}$ to $I^{\prime}$ anymore. So after moving $N_{I^{\prime}}(B)$ out of $I^{\prime}$ we invoke the algorithm basic $\left(G\left[C^{\prime} \cup I^{\prime}\right], C^{\prime}, I^{\prime}\right)$ for Phase 2 on the subgraph $G\left[C^{\prime} \cup I^{\prime}\right]$ to find new $C^{\prime}$ and $I^{\prime}$, and then check whether there are new bad vertices or not. We do these iteratively until we find a $d$-bounded decomposition, where no bad vertex exists. In the returned $d$-bounded decomposition, $I^{\prime}$ and $C^{\prime}$ may become empty. However, we can guarantee $I^{\prime} \neq \emptyset$ when the size of the graph satisfies some conditions. We analyze this after describing the whole algorithm.

The whole algorithm for decomposition. Our algorithm decomposition $(G)$ presented in Figure 4 is to compute two subsets of vertices $C$ and $I$ of the input graph $G$ such that $(I, C, T=N(I) \backslash C, J=V \backslash(I \cup C \cup T))$ is a $d$-bounded decomposition of $G$.

Steps 3,4 and 6 in decomposition $(G)$ are the same steps in basic $(G, X, Y)$. Here we add Step 5 into these steps, which is used to update the $(d+1)$ star packing $S$. In decomposition $(G)$, Steps 1,2 and 5 are corresponding to Phase 1, Steps 3, 4 and 6 are corresponding to Phase 2, and Steps 7 and 8 are corresponding to Phase 3. Note that Step 8 will also invoke basic $(G, X, Y)$.

Lemma 7. The two vertex sets $C$ and $I$ returned by decomposition $(G)$ make $(I, C, T=N(I) \backslash C, J=V \backslash(I \cup C \cup T))$ a d-bounded decomposition.

Proof. To prove this we only need to show the three conditions in the definition of $d$-bounded decomposition. Lemma 5 shows that the initial $C^{\prime}$ and $I^{\prime}$ satisfy Basic Condition. In Step 8 , we will update $C^{\prime}$ and $I^{\prime}$ by taking a

Input: A graph $G=(V, E)$.
Output: Two subsets of vertices $C$ and $I$ such that $(I, C, T=N(I) \backslash C, J=$ $V \backslash(I \cup C \cup T))$ is a $d$-bounded decomposition.

1. Find a maximal $(d+1)$-star packing $S$ in $G$.
2. $X \leftarrow V(S)$ and $Y \leftarrow V \backslash X$.
3. Compute the bipartite graph $H$ and the auxiliary bipartite graph $H^{\prime}$.
4. Compute a maximum matching $M^{\prime}$ in $H^{\prime}$ and the corresponding edge set $M$ and the $\leq(d+1)$-star packing $S_{\leq d+1}$ in $H$.
5. Let $S_{d+1}$ be the set of $(d+1)$-stars in $S_{\leq d+1}$.

If $\left\{\left|S_{d+1}\right|>|S|\right\}$,
then $S \leftarrow S_{d+1}$ and goto Step 2.
6. Let $C^{\prime}$ be $\emptyset$ if there is no untagged vertex, and be the set of $X$-vertices connected with at least one untagged vertex by an $M$-alternating path in $H$ otherwise. Let $X^{\prime} \leftarrow X \backslash C^{\prime}$. Let $Y^{\prime}$ be the set of leaves of $\leq(d+1)$-stars in $S_{\leq d+1}$ centered at vertices in $X^{\prime}$ and let $I^{\prime} \leftarrow Y \backslash Y^{\prime}$.
7. Compute the set $N_{I^{\prime}}(B)$ of bad vertices based on $C^{\prime}$ and $I^{\prime}$.
8. If $\left\{N_{I^{\prime}}(B) \neq \emptyset\right\}$,
then $I^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B),\left(C^{\prime}, I^{\prime}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup I^{\prime}\right], C^{\prime}, I^{\prime}\right)$, and goto Step 7.
9. Return $\left(C=C^{\prime}, I=I^{\prime}\right)$.

Figure 4: Algorithm decomposition $(G)$
subset of each of them. It is clear that there is a full $(d+1)$-star packing from $C^{\prime}$ to $I^{\prime}$ after updating them in Step 8 , because we still use basic to compute new $C^{\prime}$ and $I^{\prime}$. There is no edge between $I^{\prime}$ and $X \backslash C^{\prime}$ after each execution of Step 8, since Lemma 5 guarantees that the vertices moved out of $X^{\prime}$ in Step 8 are not adjacent to any vertices in the current $I^{\prime}$. Then $C^{\prime}$ and $I^{\prime}$ in the whole algorithm always satisfy Basic Condition. Only when $N_{I^{\prime}}(B)=\emptyset$, i.e., $B=\emptyset$, the algorithm will not execute Steps 7 and 8 anymore and stop. So when the algorithm stops, the decomposition based on $C=C^{\prime}$ and $I=I^{\prime}$ satisfy all the three conditions in the definition of $d$-bounded decomposition.

Figure 5 illustrates how the algorithm computes. Next we consider the running time bound of the algorithm and show that it always stops.


Figure 5: An illustration for how decomposition $(G)$ works, where we use $X_{0}$ (resp., $Y_{0}$ ) to denote $X^{\prime}$ (resp., $Y^{\prime}$ ) computed in Step $6, N_{i}$ to denote the set of vertices moved out of $I^{\prime}$ in the $i$ th execution of $I^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B)$ in Step 8 , and $X_{i}$ (resp., $Y_{i}$ ) to denote the set of vertices moved out of $C^{\prime}$ (resp., $\left.I^{\prime}\right)$ in the $i$ th execution of $\left(C^{\prime}, I^{\prime}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup\right.\right.$ $\left.\left.I^{\prime}\right], C^{\prime}, I^{\prime}\right)$ in Step 8 for each $i \geq 1$

Steps 1 and 2 take only linear time. We have analyzed in basic $(G, X, Y)$ that Steps 3 and 6 take linear time and Step 4 uses $O\left(n^{1 / 2} m\right)$ time. Each time when we update $S$ in Step 5 , the size of $S$ increases by at least 1 and the size of $S$ is at most $\alpha(G)$ since each $(d+1)$-star contains at least one vertex in a $d$-degree deletion set. Therefore, $S$ will be updated by at most $\alpha(G)$ times and the first six steps of decomposition $(G)$ use $O\left(\alpha(G) n^{1 / 2} m\right)$ time.

Step 7 takes linear time. When $N_{I^{\prime}}(B) \neq \emptyset$, Step 8 first moves some vertices out of $I^{\prime}$ in linear time and then updates $C^{\prime}$ and $I^{\prime}$ by calling basic $(G, X, Y)$ in $O\left(n^{1 / 2} m\right)$ time. We are interested in how many times Steps 7 and 8 will be executed.

For the purpose of presentation, we rewrite the second line of Step 8 as follows by using different notation:
then $I_{0}^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B),\left(C^{*}, I^{*}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup I_{0}^{\prime}\right], C^{\prime}, I_{0}^{\prime}\right)$, and goto Step 7 .
Each time when execute Step 8, we have that

$$
C^{*} \subseteq C^{\prime}, \quad I^{*} \subseteq I_{0}^{\prime} \subseteq I^{\prime} \quad \text { and } \quad N\left(I_{0}^{\prime}\right) \backslash C^{\prime} \subseteq I^{\prime} \backslash I_{0}^{\prime}
$$

First we consider the case that $C^{*}=C^{\prime}$. Now we have that

$$
N\left(I^{*}\right) \backslash C^{*}=N\left(I^{*}\right) \backslash C^{\prime} \subseteq N\left(I_{0}^{\prime}\right) \backslash C^{\prime} \subseteq I^{\prime} \backslash I_{0}^{\prime}
$$

Each vertex in $I^{\prime}$ is of degree at most $d$ in $G\left[V \backslash C^{\prime}\right]$ by Lemma 5. So any vertex in $N\left(I^{*}\right) \backslash C^{*}$ is of degree at most $d$ in $G\left[V \backslash C^{*}\right]$, which means that there is no bad vertex. We conclude that: if $C^{*}=C^{\prime}$, then $N_{I^{\prime}}(B)$ will be empty in the next step and Step 8 will not be executed any more.

By this property, we know that only when the size of $C^{\prime}$ decreases the algorithm is possibly to execute the next iteration of Steps 7 and 8. Initially, $\left|C^{\prime}\right| \leq \alpha(G)$ since each $(d+1)$-star contains at least one vertex in a $d$ degree deletion set. Therefore, Steps 7,8 and 9 of decomposition $(G)$ run in $O\left(\alpha(G) n^{1 / 2} m\right)$ time.

In total, decomposition $(G)$ uses $O\left(\alpha(G) n^{1 / 2} m\right)=O\left(n^{3 / 2} m\right)$ time.
Lemma 8. Algorithm decomposition $(G)$ runs in $O\left(n^{3 / 2} m\right)$ time and returns $(C, I)$ such that $(I, C, T, J)$ is a d-bounded decomposition of $G$, where $T=N(I) \backslash C$ and $J=V(G) \backslash(I \cup C \cup T)$.

Lemma 8 is not enough to prove Theorem 4, because $C$ and $I$ returned by decomposition $(G)$ may be empty sets. We still need to show that $I$ will not be empty if the size of the graph $G$ is large (compared to $\alpha(G)$ ).

We prove the following lemma to show the size condition.
Lemma 9. Algorithm decomposition $(G)$ returns ( $C, I$ ) such that

$$
|V \backslash(C \cup I)| \leq\left(d^{3}+4 d^{2}+5 d+3\right) \alpha(G)
$$

Proof. After Step 5, $S$ will not be updated anymore. In our algorithm, we assume that $S$ is the one after Step 5 and will not change anymore. Note that $C^{\prime}$ and $I^{\prime}$ are created and updated only after Step 5 .

We let $s$ denote the number of $(d+1)$-stars in $S$. Then $s \leq \alpha(G)$ and $|X|=(d+2) s$. Recall that $S_{\leq d+1}$ is a $\leq(d+1)$-star packing from $X$ to $Y$ computed in Step 4 . Let $s_{0}$ be the number of $(d+1)$-stars in $S_{\leq d+1}$. Now we have $s_{0} \leq s$, otherwise $S$ would have been updated in Step 5.

In Step 6 , initially $Y^{\prime}$ is the set of leaves of $\leq(d+1)$-stars in $S_{\leq d+1}$ centered at vertices in $X^{\prime}$. We let $Y_{0}=Y^{\prime}$ in this step. Let $r_{1}$ be the number of $(d+1)$ stars in $S_{\leq d+1}$ centered at some vertex in $X^{\prime}$ and $r_{2}$ be the number of other stars in $S_{\leq d+1}$ centered at a vertex in $X^{\prime}$. Then we have that $r_{1}+r_{2} \leq\left|X^{\prime}\right|$ and $\left|Y_{0}\right|=\left|Y^{\prime}\right| \leq(d+1) r_{1}+d r_{2}$. This is not the finial size of $Y^{\prime}$, since some vertices more may be included to $Y^{\prime}$ in Step 8. Let $c_{1}$ denote the size of $C^{\prime}$ in Step 6. Then we have that $c_{1}+r_{1}=s_{0} \leq s$ and $c_{1}+r_{1}+r_{2} \leq|X|$.

We consider the first execution of Step 8. If $N_{I^{\prime}}(B) \neq \emptyset$, then vertices in $N_{I^{\prime}}(B)$ will be moved out of $I^{\prime}$ and then will be included to $Y^{\prime}$. Note that each vertex has degree at most $d$ in $G[Y], B \subseteq Y^{\prime} \subseteq Y$ and $N_{I^{\prime}}(B) \subseteq Y$. Then at most $\left|N_{I^{\prime}}(B)\right| \leq d|B| \leq d\left|Y^{\prime}\right| \leq d(d+1) r_{1}+d^{2} r_{2}$ vertices will be moved out of $I^{\prime}$. So after executing $I^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B)$ in Step 8 for the first time, the number of $Y$-vertices not in $I^{\prime}$ is at most

$$
\begin{aligned}
& \left|Y_{0}\right|+\left|N_{I^{\prime}}(B)\right| \leq(d+1) r_{1}+d r_{2}+\left(d(d+1) r_{1}+d^{2} r_{2}\right) \\
= & (d+1)^{2} r_{1}+d(d+1) r_{2} .
\end{aligned}
$$

Now we have not analyzed the first execution of $\left(C^{\prime}, I^{\prime}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup\right.\right.$ $\left.I^{\prime}\right], C^{\prime}, I^{\prime}$ ) in Step 8 yet.

For each $i \geq 1$, assume that $x_{i}$ vertices are moved out of $C^{\prime}$ in the $i$ th execution of $\left(C^{\prime}, I^{\prime}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup I^{\prime}\right], C^{\prime}, I^{\prime}\right)$ in Step 8. Then at most $(d+1) x_{i}$ vertices, the set of which is denoted by $Y_{i}$, are moved out of $I^{\prime}$ in this operation. In the $(i+1)$ th execution of $I^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B)$, at most $d(d+1) x_{i}$ vertices will be moved out of $I^{\prime}$ since $N_{I^{\prime}}(B) \subseteq N\left(Y_{i}\right) \cap I^{\prime} \subseteq N\left(Y_{i}\right) \cap Y$. Note that if the algorithm executes Step 8 only for $i$ iterations, then we simply assume that 0 vertices will be moved out of $I^{\prime}$ in the $(i+1)$ th iteration. In these two operations - the $i$ th execution of $\left(C^{\prime}, I^{\prime}\right) \leftarrow \operatorname{basic}\left(G\left[C^{\prime} \cup I^{\prime}\right], C^{\prime}, I^{\prime}\right)$ and the $(i+1)$ th execution of $I^{\prime} \leftarrow I^{\prime} \backslash N_{I^{\prime}}(B)$, at most $(d+1)^{2} x_{i}$ vertices are moved out of $I^{\prime}$.

Finally, the number of $Y$-vertices not in $I=I^{\prime}$ is at most

$$
y \leq(d+1)^{2} r_{1}+d(d+1) r_{2}+\sum_{i}(d+1)^{2} x_{i}
$$

Note that $c_{1}=\sum_{i} x_{i}+|C|, c_{1}+r_{1} \leq s=\frac{|X|}{d+2}$ and $r_{1}+r_{2}+c_{1} \leq|X|$. We have that

Input: A graph $G=(V, E)$.
Output: Two subsets of vertices $C$ and $I$ satisfying the conditions in Theorem 3.

1. $C, I \leftarrow \emptyset$.
2. Do $\left\{\left(C^{\prime}, I^{\prime}\right) \leftarrow\right.$ decomposition $(G[V \backslash(C \cup I)]), C \leftarrow C \cup C^{\prime}$ and $\left.I \leftarrow I \cup I^{\prime}\right\}$ while $I^{\prime} \neq \emptyset$.
3. Return $(C, I)$.

Figure 6: Algorithm $\operatorname{BDD}(G)$

$$
\begin{aligned}
y & \leq(d+1)^{2}\left(r_{1}+c_{1}-|C|\right)+d(d+1)\left(|X|-r_{1}-c_{1}\right) \\
& \leq(d+1)^{2} \frac{|X|}{d+2}+d(d+1)|X| \\
& =\frac{(d+1)\left(d^{2}+3 d+1\right)}{d+2}|X| .
\end{aligned}
$$

This inequality can be used to prove Theorem (4.
The number of $X$-vertices not in $C=C^{\prime}$ is $|X|-|C|$. By $|X|=(d+2) s \leq$ $(d+2) \alpha(G)$, we have

$$
\begin{aligned}
|V \backslash(C \cup I)| & =|X|-|C|+y \\
& \leq \frac{(d+1)\left(d^{2}+3 d+1\right)}{d+2}|X|+|X| \\
& \leq\left(d^{3}+4 d^{2}+5 d+3\right) \alpha(G)
\end{aligned}
$$

Lemma 8 and the proof in Lemma 9 imply Theorem 4. The set $X$ after Step 5 in decomposition $(G)$ is the special $d$-degree deletion set in Theorem 4 . So decomposition $(G)$ finds the special $d$-degree deletion set and $d$-bounded decomposition in Theorem 4 in $O\left(n^{3 / 2} m\right)$ time.

### 4.2. The algorithm for Theorem 3

Neither Theorem 4 nor Lemma 9 can get the size condition in Theorem 3 directly. We use the following algorithm in Figure 6 for Theorem 3 ,

From the second iteration of Step 2 in $\operatorname{BDD}(G)$, each execution of $I \leftarrow I \cup I^{\prime}$ will include at least one new vertex to $I$. So decomposition $(G[V \backslash(C \cup I)])$
will be called for at most $n+1$ times. Algorithm $\operatorname{BDD}(G)$ runs in $O\left(n^{5 / 2} m\right)$ time. Furthermore, if decomposition $\left(G^{\prime}=G[V \backslash(C \cup I)]\right)$ returns two empty sets, then by Lemma 9 we have $\left|V\left(G^{\prime}\right)\right|=\left|V\left(G^{\prime}\right) \backslash(C \cup I)\right| \leq\left(d^{3}+4 d^{2}+5 d+\right.$ 3) $\alpha\left(G^{\prime}\right)$. These together with Lemma 8 and Lemma 9 imply Theorem 3 ,

## 5. Concluding Remarks

In this paper, we provide a refined version of the generalized Nemhauser-Trotter-Theorem, which applies to Bounded-Degree Vertex Deletion and for any $d \geq 0$ can get a linear-vertex problem kernel for the problem parameterized by the solution size. This is the first linear-vertex kernel for the case that $d \geq 3$. Our algorithms and proofs are based on extremal combinatorial arguments, while the original NT-Theorem uses linear programming relaxations [22]. It seems no way to generalize the linear programming relaxations used for the original NT-Theorem to Bounded-Degree Vertex Deletion [14]. A crucial technique in this paper is the $d$-bounded decomposition. To find such kinds of decompositions, we follow the ideas to find crown decompositions [2] and the algorithmic strategy in [14]. However, we use more ticks and can finally obtain the linear size condition.

As pointed out by Fellows et al. [14], the results for Bounded-Degree Vertex Deletion in this paper can be modified for the problem of packing stars. We believe that the new decomposition technique can be used to get local optimization properties and kernels for more deletion and packing problems.

Our algorithm obtains a kernel of $O\left(d^{3} k\right)$ vertices for Bounded-Degree Vertex Deletion when $d$ is also part of the input. Another interesting problem for further study is to investigate the lower bound of the kernel size for the dependency on $d$.

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