Approximation algorithms for maximally balanced connected graph partition

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Abstract

Given a simple connected graph G = (V, E), we seek to partition the vertex set V into k non-empty parts such that the subgraph induced by each part is connected, and the partition is maximally balanced in the way that the maximum cardinality of these k parts is minimized. We refer this problem to as min-max balanced connected graph partition into k parts and denote it as k-BGP. The general vertex-weighted version of this problem on trees has been studied since about four decades ago, which admits a linear time exact algorithm; the vertex-weighted 2-BGP and 3-BGP admit a 5/4-approximation and a 3/2-approximation, respectively; but no approximability result exists for k-BGP when $k \ge 4$, except a trivial k-approximation. In this paper, we present another 3/2-approximation for our cardinality 3-BGP and then extend it to become a k/2-approximation for k-BGP, for any constant $k \ge 3$. Furthermore, for 4-BGP, we propose an improved 24/13-approximation. To these purposes, we have designed several local improvement operations, which could be useful for related graph partition problems.

Keywords: Graph partition; induced subgraph; connected component; local improvement; approximation algorithm

1 Introduction

We study the following graph partition problem: given a connected graph G = (V, E), we want to partition the vertex set V into k non-empty parts denoted as V_1, V_2, \ldots, V_k such that the subgraph $G[V_i]$ induced by each part V_i is connected, and the cardinalities (or called sizes) of these k parts, $|V_1|, |V_2|, \ldots, |V_k|$, are maximally balanced in the way that the maximum cardinality is minimized. We call this problem as *min-max Balanced connected Graph k-Partition* and denote it as k-BGP for short. k-BGP and several closely related problems with various applications (in image processing, clustering, computational topology, information and library processing, to name a few) have been investigated in the literature.

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Dyer and Frieze [9] proved the NP-hardness for k-BGP on bipartite graphs, for any fixed $k \ge 2$. When the objective is to maximize the minimum cardinality, denoted as MAX-MIN k-BGP, Chlebíková [7] proved its NP-hardness on bipartite graphs (again), and that for any $\epsilon > 0$ it is NP-hard to approximate the maximum within an absolute error guarantee of $|V|^{1-\epsilon}$. Chataigner et al. [5] proved further the strong NP-hardness for MAX-MIN k-BGP on k-connected graphs, for any fixed $k \ge 2$, and that unless P = NP, there is no $(1 + \epsilon)$ -approximation algorithm for MAX-MIN 2-BGP problem, where $\epsilon \le 1/|V|^2$; and they showed that when k is part of the input, the problem, denoted as MAX-MIN BGP, cannot be approximated within 6/5 unless P = NP.

When the vertices are non-negatively weighted, the weight of a part is the total weight of the vertices inside, and the objective of vertex-weighted k-BGP (vertex weighted MAX-MIN k-BGP, respectively) becomes to minimize the maximum (maximize the minimum, respectively) weight of the k parts. The vertex weighted k-BGP problem is also called the minimum spanning k-forest problem in the literature. Given a vertex-weighted connected graph G = (V, E), a spanning k-forest is a collection of k trees T_1, T_2, \ldots, T_k , such that each tree is a subgraph of G and every vertex of V appears in exactly one tree. The weight of the spanning k-forest $\{T_1, T_2, \ldots, T_k\}$ is defined as the maximum weight of the k trees, and the weight of the tree T_i is measured as the total weight of the vertices in T_i . The objective of this problem is to find a minimum weight spanning k-forest of G. The equivalence between these two problems is seen by the fact that a spanning tree is trivial to compute for a connected graph. The minimum spanning k-forest problem is defined on general graphs, but was studied only on trees in the literature [17, 3, 10, 11], which admits an O(|V|)-time exact algorithm.

Not too many positive results from approximation algorithms perspective exist in the literature. Chlebíková [7] gave a tight 4/3-approximation algorithm for the vertex-weighted MAX-MIN 2-BGP problem; Chataigner et al. [5] proposed a 2-approximation algorithm for vertex-weighted MAX-MIN 3-BGP on 3-connected graphs, and a 2-approximation algorithm for vertex-weighted MAX-MIN 4-BGP on 4-connected graphs. Approximation algorithms for the vertex-weighted k-BGP problem on some *special classes* of graphs can be found in [20, 21, 19]. Recently, on general vertex weighted graphs, Chen et al. [6] showed that the algorithm by Chlebíková [7] is also a 5/4-approximation algorithm for the vertex-weighted 3-BGP problem; and they presented a 3/2-approximation algorithm for the vertex-weighted 3-BGP problem and a 5/3-approximation algorithm for the vertex-weighted MAX-MIN 3-BGP problem.

Motivated by an expensive computation performed by the computational topology software RIVET [15], Madkour et al. [16] introduced the edge-weighted variant of the k-BGP problem, denoted as k-EBGP. Given an edge non-negatively weighted connected graph G = (V, E), the weight of a tree subgraph T of G is measured as the total weight of the edges in T, and the weight of a spanning k-forest $\{T_1, T_2, \ldots, T_k\}$ is defined as the maximum weight among the k trees. The k-EBGP problem is to find a minimum weight spanning k-forest of G, and it can be re-stated as asking for a partition of the vertex set V into k non-empty parts V_1, V_2, \ldots, V_k such that for each part V_i the induced subgraph $G[V_i]$ is connected and its weight is measured as the weight of the minimum spanning tree of $G[V_i]$, with the objective to minimize the maximum weight of the k parts. Madkour et al. [16] showed that the k-EBGP problem is NP-hard on general graphs for any fixed $k \geq 2$, and proposed two k-approximation algorithms. Vaishali et al. [18] presented an $O(k|V|^3)$ -time exact algorithm when the input graph is a tree, and proved that the problem remains NP-hard on edge uniformly weighted (or unweighted) graphs. It follows that our k-BGP problem is NP-hard (again), for any fixed $k \ge 2$. However, the two k-approximation algorithms for k-EBGP do not trivially work for our k-BGP problem.

There are works more distantly related to ours. Andersson et al. [2] considered the special case of the k-EBGP problem that arises from applications in shipbuilding industry, where the vertices are points in the two-dimensional plane and the weight of an edge is the Euclidean distance between the two endpoints. They showed that this special case remains NP-hard for any constant $k \ge 2$ and presented an $O(|V| \log |V|)$ -time approximation algorithm, which has a worst-case performance ratio of $\frac{4}{3} + \epsilon$ when k = 2, and a ratio of $2 + \epsilon$ when $k \ge 3$, for any $\epsilon > 0$.

In a slightly more general case where the input graph is an edge-weighted complete graph and the non-negative edge weights satisfy triangle inequalities, Guttmann-Beck and Hassin [12] considered a constrained version of the k-EBGP problem in which the vertex set V must be partitioned into k equal-sized parts. They proved that this constrained variant (as well as another objective [13] to minimize the total weight of the k trees inside the spanning k-forest) is NP-hard even for k = 2and presented an $O(|V|^3)$ -time $(k + \epsilon)$ -approximation algorithm, for any $\epsilon > 0$. Motivated by applications from wireless sensor networks, cooperative robotics and music information retrieval, Caraballo et al. [4] investigated an alternative quality measure of a part of the vertex set partition, which is the ratio between the minimum edge weight of its outgoing edges and the maximum edge weight of its minimum spanning tree; they proposed an $O(k^2|V|^3)$ -time exact algorithm for this variant.

An et al. [1] studied a tree partition problem to remove at most a given b edges from the input tree, so that the resulting components can be grouped into k groups of desired orders. They showed that the problem is NP-complete even if these k groups have the same order of |V|/k. Some other graph partition problems that are more distantly related to our k-BGP problem have been examined by Cordone and Maffioli [8]. Kanj et al. [14] studied a class of graph bi-partition problems (*i.e.*, k = 2) from fixed-parameter algorithms perspective.

This paper focuses on designing approximation algorithms for the vertex uniformly weighted (or unweighted) k-BGP problem for a fixed $k \ge 4$, *i.e.*, to minimize the maximum cardinality of the k parts in a partition. One can probably easily see a trivial k-approximation algorithm, since the maximum cardinality is always at least one k-th of the order of the input graph. We remark that the 3/2-approximation algorithm for the vertex-weighted 3-BGP problem by Chen et al. [6] could not be extended trivially for k-BGP for $k \ge 4$. After some preliminaries introduced in Section 2, we present in Section 3 another 3/2-approximation algorithm for 3-BGP based on two intuitive local improvement operations, and extend it to become a k/2-approximation algorithm for k-BGP, for any fixed $k \ge 4$. In Section 4, we introduce several complex local improvement operations for 4-BGP, and use them to design a 24/13-approximation algorithm. We conclude the paper in Section 5.

2 Preliminaries

Recall that the k-BGP problem seeks for a partition of the vertex set V of the given connected graph G = (V, E) into k non-empty subsets V_1, V_2, \ldots, V_k such that $G[V_i]$ is connected for every $i = 1, 2, \ldots, k$, and $\max_{1 \le i \le k} |V_i|$ is minimized. For convenience, we call $\max_{1 \le i \le k} |V_i|$ the size of the partition $\{V_1, V_2, \ldots, V_k\}$. In the rest of the paper, when we know these cardinalities, we always assume they are sorted into $0 < |V_1| \le |V_2| \le \ldots \le |V_k|$, and thus the size of the partition is $|V_k|$.

For two partitions $\{V_1, V_2, \ldots, V_k\}$ and $\{V'_1, V'_2, \ldots, V'_k\}$, if their sizes $|V'_k| < |V_k|$, or if $|V'_k| = |V_k|$ and $|V'_{k-1}| < |V_{k-1}|$, then we say the partition $\{V'_1, V'_2, \ldots, V'_k\}$ is better than the partition $\{V_1, V_2, \ldots, V_k\}$.

For any two disjoint subsets $V_1, V_2 \subset V$, $E(V_1, V_2) \subseteq E$ denotes the edge subset between V_1 and V_2 ; if $E(V_1, V_2) \neq \emptyset$, then we say V_1 and V_2 are *adjacent*. If additionally both $G[V_1]$ and $G[V_2]$ are connected, then we also say $G[V_1]$ and $G[V_2]$ are *adjacent*.¹

We note that obtaining an initial feasible partition of V is trivial in O(|V| + |E|) time, as follows: one first constructs a spanning tree T of G, then arbitrarily removes k - 1 edges from T to produce a forest of k trees T_1, T_2, \ldots, T_k , and lastly sets V_i to be the vertex set of T_i . The following approximation algorithms all start with a feasible partition and iteratively apply some local improvement operations to improve it. For k = 3, there are only two intuitive local improvement operations and the performance analysis is relatively simple; for k = 4, we introduce several more local improvement operations and the performance analysis is more involved, though the key ideas in the design and analysis remain intuitive.

Given a connected graph G = (V, E), let n = |V| denote its order. Let OPT denote the size of an optimal k-part partition of the vertex set V. The following lower bound on OPT is trivial, and thus the k-BGP problem admits a trivial k-approximation.

Lemma 1 Given a connected graph G = (V, E), $OPT \ge \frac{1}{k}n$.

3 A k/2-approximation for k-BGP, for a fixed $k \ge 3$

We consider first k = 3, and let $\{V_1, V_2, V_3\}$ denote an initial feasible tripartition (with $|V_1| \le |V_2| \le |V_3|$). Our goal is to reduce the cardinality of V_3 to be no larger than $\frac{1}{2}n$. It will then follow from Lemma 1 that the achieved tripartition is within $\frac{3}{2}$ of the optimum.

Recently, Chen et al. [6] presented a 3/2-approximation algorithm for the vertex-weighted 3-BGP problem, by noticing that a feasible tripartition "cuts" into at most two blocks (that is, maximal 2-connected components) in the input graph. It is surely a 3/2-approximation algorithm for our vertex unweighted 3-BGP problem too, but no better analysis can be achieved since the algorithm (re-)assigns weights to the cut vertices. Furthermore, it is noted by the authors that the algorithm cannot be extended trivially for k-BGP for $k \ge 4$, for which one has to deal with vertex-weighted graphs having exactly three blocks.

Our new 3/2-approximation algorithm for 3-BGP, denoted as APPROX-3 and detailed in the following, does not deal with blocks, and it can be extended to become a k/2-approximation for k-BGP for any fixed $k \ge 4$.

Clearly, during the execution of the algorithm APPROX-3, if $|V_3| \leq \frac{1}{2}n$, then we may terminate and return the achieved tripartition; otherwise, we will execute one of the two local improvement operations called *Merge* and *Pull*, defined in the following, whenever applicable.

Since the input graph G is connected, for any feasible tripartition $\{V_1, V_2, V_3\}$, V_3 is adjacent to at least one of V_1 and V_2 .

 $^{^{1}}$ Basically, we reserve the word "connected" for a graph and the word "adjacent" for two objects with at least one edge between them.

Definition 1 Operation $Merge(V_1, V_2)$:

- precondition: $|V_3| > \frac{1}{2}n$; V_1 and V_2 are adjacent;
- effect: the operation produces a new tripartition $\{V_1 \cup V_2, V_{31}, V_{32}\}$, where $\{V_{31}, V_{32}\}$ is an arbitrary feasible bipartition of V_3 .

Lemma 2 Given a connected graph G = (V, E) and a tripartition $\{V_1, V_2, V_3\}$ of the vertex set V with $|V_3| > \frac{1}{2}n$, the achieved partition by the operation Merge (V_1, V_2) is feasible and better.

PROOF. Note from the precondition of the operation $\operatorname{Merge}(V_1, V_2)$ that the size of the new part $V_1 \cup V_2$ is $|V_1| + |V_2| < \frac{1}{2}n < |V_3|$; the sizes of the other two new parts V_{31} and V_{32} partitioned from V_3 are clearly strictly less than $|V_3|$. This proves the lemma.

Definition 2 Operation $Pull(U \subset V_3, V_i)$, where $i \in \{1, 2\}$,

- precondition: $|V_3| > \frac{1}{2}n$; both G[U] and $G[V_3 \setminus U]$ are connected, U is adjacent to V_i , and $|V_i| + |U| < |V_3|$;
- effect: the operation produces a new tripartition $\{V_3 \setminus U, V_i \cup U, V_{3-i}\}$ (see for an illustration in Figure 1).



Figure 1: An illustration of the operation $\text{Pull}(U \subset V_3, V_i)$ that transforms the tripartition $\{V_1, V_2, V_3\}$ to a better tripartition $\{V_3 \setminus U, V_i \cup U, V_{3-i}\}$.

Lemma 3 Given a connected graph G = (V, E) and a tripartition $\{V_1, V_2, V_3\}$ of the vertex set V with $|V_3| > \frac{1}{2}n$, the achieved partition by the operation $\text{Pull}(U \subset V_3, V_i)$ is feasible and better.

PROOF. From the precondition of the operation $\operatorname{Pull}(U \subset V_3, V_i)$ we conclude that the achieved new tripartition $\{V_3 \setminus U, V_i \cup U, V_{3-i}\}$ is feasible; also, since $|V_i| + |U| < |V_3|$ and $|V_{3-i}| < \frac{1}{2}n < |V_3|$, its size is strictly less than $|V_3|$. This proves the lemma.

Lemma 4 Given a connected graph G = (V, E), when none of the Merge and Pull operations is applicable to the tripartition $\{V_1, V_2, V_3\}$ of the vertex set V with $|V_3| > \frac{1}{2}n$,

- 1) $|V_1| + |V_2| < \frac{1}{2}n$ (and thus $|V_1| < \frac{1}{4}n$); V_1 and V_2 aren't adjacent (and thus both are adjacent to V_3);
- 2) let $(u, v) \in E(V_3, V_1)$; then $G[V_3 \setminus \{u\}]$ is disconnected; suppose $G[V_{31}^u], G[V_{32}^u], \ldots, G[V_{3\ell}^u]$ are the components in $G[V_3 \setminus \{u\}]$, then for every $i, |V_{3i}^u| \leq |V_1|$, and V_{3i}^u and V_1 aren't adjacent;
- 3) no vertex of $V_1 \cup V_2$ is adjacent to any vertex of V_3 other than u.

PROOF. See for an illustration in Figure 2.



Figure 2: An illustration of the connectivity configuration of the graph G = (V, E), with respect to the tripartition $\{V_1, V_2, V_3\}$ and $|V_3| > \frac{1}{2}n$, on which no Merge or Pull operation is applicable.

From $|V_3| > \frac{1}{2}n$, we know $|V_1| + |V_2| < \frac{1}{2}n$ and thus $|V_1| < \frac{1}{4}n$. Since no Merge operation is possible, V_1 and V_2 aren't adjacent and consequently they both are adjacent to V_3 . This proves Item 1).

Item 2) can be proven similarly as Lemma 3. If $G[V_3 \setminus \{u\}]$ were connected, then it would enable the operation $\operatorname{Pull}(\{u\} \subset V_3, V_1)$, assuming non-trivially $n \geq 5$; secondly, if $|V_{3i}^u| > |V_1|$ for some i, then it would enable the operation $\operatorname{Pull}(V_3 \setminus V_{3i}^u \subset V_3, V_1)$, since $|V_3 \setminus V_{3i}^u| + |V_1| < |V_3|$; lastly, if V_{3i}^u and V_1 were adjacent for some i, then it would enable the operation $\operatorname{Pull}(V_{3i}^u \subset V_3, V_1)$, since $|V_{3i}^u| + |V_1| \leq 2|V_1| < \frac{1}{2}n < |V_3|$. This proves the item.

For Item 3), the above item 2) says that u is the only vertex to which a vertex of V_1 can possibly be adjacent. Recall that V_2 and V_3 are adjacent; we want to prove that for every i, V_{3i}^u and V_2 aren't adjacent. Assume V_2 is adjacent to V_{3i}^u for some i. Then, due to $|V_{3i}^u| \leq |V_1|$, we have $|V_{3i}^u| + |V_2| \leq |V_1| + |V_2| < \frac{1}{2}n < |V_3|$, suggesting an operation $\text{Pull}(V_{3i}^u \subset V_3, V_2)$ is applicable, a contradiction. That is, u is the only vertex to which a vertex of V_2 can possibly be adjacent.

This finishes the proof.

From Lemmas 2–4, we can design an algorithm, denoted as APPROX-3, to first compute in O(|V| + |E|) time an initial feasible tripartition of the vertex set V to the 3-BGP problem; we then apply the operations Merge and Pull to iteratively reduce the size of the tripartition, until either this size is no larger than $\frac{1}{2}n$ or none of the two operations is applicable. The final achieved tripartition is returned as the solution. See Figure 3 for a high-level description of the algorithm APPROX-3. We thus conclude with Theorem 1.

Theorem 1 The algorithm APPROX-3 is an O(|V||E|)-time $\frac{3}{2}$ -approximation for the 3-BGP problem, and the ratio $\frac{3}{2}$ is tight for the algorithm. The algorithm APPROX-3 for 3-BGP on graph G = (V, E):
Step 1. Construct the initial feasible tripartition {V₁, V₂, V₃} of V;
Step 2. while |V₃| > ¹/₂n, using Lemma 4, if a Merge or a Pull operation is applicable, then update the tripartition;
Step 3. return the final tripartition {V₁, V₂, V₃}.

Figure 3: A high-level description of the algorithm APPROX-3 for 3-BGP.

PROOF. Note that in order to apply a Pull operation using Lemma 4, one can execute a graph traversal on $G[V_3 \setminus \{u\}]$ to determine whether it is connected, and if not, to explore all its connected components. Such a graph traversal can be done in O(|V| + |E|) time. A merge operation is also done in O(|V| + |E|) time. The total number of Merge and Pull operations executed in the algorithm is in O(|V|). Therefore, the total running time of the algorithm APPROX-3 is in O(|V||E|).

At termination, if $|V_3| \leq \frac{1}{2}n$, then by Lemma 1 we have $\frac{|V_3|}{\text{OPT}} \leq \frac{3}{2}$.

If $|V_3| > \frac{1}{2}n$, then $|V_1| + |V_2| < \frac{1}{2}n$ and thus $|V_1| < \frac{1}{4}n$, suggesting by Lemma 2 that V_1 and V_2 aren't adjacent. Therefore, both V_1 and V_2 are adjacent to V_3 . By Lemma 4, let u denote the unique vertex of V_3 to which the vertices of $V_1 \cup V_2$ can be adjacent. We conclude from Lemma 4 that $G[V_3 \setminus \{u\}]$ is disconnected, there are at least two components in $G[V_3 \setminus \{u\}]$ denoted as $G[V_{31}^u], G[V_{32}^u], \ldots, G[V_{3\ell}^u]$ ($\ell \geq 2$), such that for each i, V_{3i}^u is not adjacent to V_1 or V_2 and $|V_{3i}^u| \leq |V_1|$. That is, G = (V, E) has a very special "star"-like structure, in that these $\ell + 2$ vertex subsets $V_1, V_2, V_{31}^u, V_{32}^u, \ldots, V_{3\ell}^u$ are pairwise non-adjacent to each other, but they all are adjacent to the vertex u. Clearly, in an optimal tripartition, the part containing the vertex u has its size at least $|V_3|$, suggesting the optimality of the achieved partition $\{V_1, V_2, V_3\}$.

For the tightness, one can consider a simple path of order 12: $v_1-v_2-v_3-\cdots-v_{11}-v_{12}$, on which the algorithm APPROX-3 may terminate at a tripartition of size 6, while an optimal tripartition has size 4. This proves the theorem.

Theorem 2 The k-BGP problem admits an O(|V||E|)-time $\frac{k}{2}$ -approximation, for any constant $k \geq 3$.

PROOF. Notice that we may apply the algorithm APPROX-3 on the input graph G = (V, E) to obtain a tripartition $\{V_1, V_2, V_3\}$ of the vertex set V, with $|V_1| \le |V_2| \le |V_3|$.

If $|V_3| \leq \frac{1}{2}n$, then we may continue on to further partition the largest existing part into two smaller parts iteratively, resulting in a k-part partition in which the size of the largest part is no larger than $\frac{1}{2}n$ (less than $\frac{1}{2}n$ when $k \geq 4$).

If $|V_3| > \frac{1}{2}n$, then let u be the only vertex of V_3 to which the vertices of $V_1 \cup V_2$ can be adjacent; that is, $G[V \setminus \{u\}]$ is disconnected, there are $\ell \ge 4$ connected components in $G[V \setminus \{u\}]$ (see Figure 2), each is adjacent to u and the largest (which is $G[V_2]$) has size less than $\frac{1}{2}n$ (all the others have sizes less than $\frac{1}{4}n$). When $k \le \ell$, we can achieve a k-part partition by setting the k-1 largest components to be the k-1 parts, and all the other components together with u to be the last part. Such a partition has size no greater than max{ $|V_2|$, OPT}, since in an optimal k-part partition the part containing the vertex u is no smaller than the last constructed part. When $k > \ell$, we can start with the ℓ -part partition obtained as above to further partition the largest existing part into two smaller parts iteratively, resulting in a k-part partition in which the size of the largest part is less than $\frac{1}{2}n$.

In summary, we either achieve an optimal k-part partition or achieve a k-part partition in which the size of the largest part is no greater than $\frac{1}{2}n$. Using the lower bound in Lemma 1, this is a $\frac{k}{2}$ -approximation.

Running APPROX-3 takes O(|V||E|) time; the subsequent iterative bipartitioning needs only O(|E|) per iteration. Therefore, the total running time is still in O(|V||E|), since $k \leq |V|$.

Lastly, we remark that in the above proof, when $k \ge 4$, if the achieved k-part partition is not optimal, then its size is less than $\frac{1}{2}n$. That is, when $k \ge 4$, the ratio $\frac{k}{2}$ is not tight for the approximation algorithm.

4 A 24/13-approximation for 4-BGP

Theorem 2 states that the 4-BGP problem admits a 2-approximation. In this section, we design a better $\frac{24}{13}$ -approximation, which uses three more local improvement operations besides the similarly defined Merge and Pull operations. Basically, these three new operations each finds a subset of the largest two parts, respectively, to merge them into a new part.

Let $\{V_1, V_2, V_3, V_4\}$ denote an initial feasible tetrapartition, with $|V_1| \leq |V_2| \leq |V_3| \leq |V_4|$. Note that these four parts must satisfy some adjacency constraints due to G being connected. We try to reduce the size of V_4 to be no larger than $\frac{2}{5}n$, whenever possible; or otherwise we will show that the achieved partition is a $\frac{24}{13}$ -approximation. We point out a major difference from 3-BGP, that the two largest parts V_3 and V_4 in a tetrapartition can both be larger than the desired bound of $\frac{2}{5}n$. Therefore, we need new local improvement operations.

In the following algorithm denoted as APPROX-4, if $|V_4| \leq \frac{2}{5}n$, then we may terminate and return the achieved tetrapartition; it follows from Lemma 1 that the achieved tetrapartition is within $\frac{8}{5}$ of the optimum. Otherwise, the algorithm will execute one of the following local improvement operations whenever applicable.

The first local improvement operation is similar to the Merge operation designed for APPROX-3, except that it now deals with more cases.

Definition 3 Operation $Merge(V_i, V_j)$, for some $i, j \in \{1, 2, 3\}$:

- precondition: $|V_4| > \frac{2}{5}n$; V_i and V_j are adjacent, and $|V_i| + |V_j| < |V_4|$;
- effect: the operation produces a new tetrapartition $\{V_i \cup V_j, V_{6-i-j}, V_{41}, V_{42}\}$, where $\{V_{41}, V_{42}\}$ is an arbitrary feasible bipartition of V_4 .

Lemma 5 Given a connected graph G = (V, E) and a tetrapartition $\{V_1, V_2, V_3, V_4\}$ of the vertex set V with $|V_4| > \frac{2}{5}n$, the achieved tetrapartition by the operation $\operatorname{Merge}(V_i, V_j)$, for some $i, j \in \{1, 2, 3\}$, is feasible and better.

PROOF. The proof is similar to the proof of Lemma 2.

Note from the precondition of the operation $\operatorname{Merge}(V_i, V_j)$ that the size of the new part $V_i \cup V_j$ is $|V_i| + |V_j| < |V_4|$; the sizes of the other two new parts V_{41} and V_{42} partitioned from V_4 are clearly strictly less than $|V_4|$. Let h = 6 - i - j; it follows that if $|V_h| = |V_4|$ (which implies h = 3), then the size of the largest part is unchanged but the size of the second largest part reduces by at least 1; if $|V_h| < |V_4|$, then the size of the largest part reduces by at least 1. Therefore, the new partition is better. This proves the lemma. \Box

The next local improvement operation is very similar to the Pull operation designed for APPROX-3, except that it now deals with more cases. See for an illustration in Figure 1, with V_3 replaced by V_i .

Definition 4 Operation $Pull(U \subset V_j, V_i)$, for some pair $(i, j) \in \{(1, 3), (1, 4), (2, 3), (2, 4), (3, 4)\},\$

- precondition: $|V_4| > \frac{2}{5}n$ and no Merge operation is applicable; both G[U] and $G[V_j \setminus U]$ are connected, U is adjacent to V_i , and $|V_i| + |U| < |V_j|$;
- effect: the operation produces a new tetrapartition $\{V_j \setminus U, V_i \cup U, V_a, V_b\}$, where $a, b \in \{1, 2, 3, 4\} \setminus \{i, j\}$.

Lemma 6 Given a connected graph G = (V, E) and a tetrapartition $\{V_1, V_2, V_3, V_4\}$ of the vertex set V with $|V_4| > \frac{2}{5}n$, the achieved tetrapartition by the operation $\text{Pull}(U \subset V_j, V_i)$ is feasible and better.

PROOF. Note from the precondition that $|V_4| > \frac{2}{5}n$; thus $|V_1| + |V_2| + |V_3| < \frac{3}{5}n$, and further $|V_1| + |V_2| < \frac{2}{5}n$. Since no Merge operation is applicable at the time $\text{Pull}(U \subset V_j, V_i)$ is performed, V_1 and V_2 aren't adjacent. The new partition is feasible since $G[V_i \setminus U]$ and $G[V_i \cup U]$ are connected.

The sizes of the two new parts $V_j \setminus U$ and $V_i \cup U$ are less than $|V_j|$; the sizes of the other two parts V_a and V_b are unchanged. If $|V_3| = |V_4|$ (implying $(i, j) \neq (3, 4)$, and thus $i \in \{1, 2\}$), then the size of the largest part is unchanged but due to $|V_2| < |V_3|$ the size of the second largest part reduces by at least 1; if $|V_3| < |V_4|$ and j = 4, then the size of the largest part reduces by at least 1; if $|V_3| < |V_4|$ and j = 3, then $|V_2| < |V_3|$ and the size of the largest part is unchanged but the size of the second largest part reduces by at least 1. Therefore, the new partition is better. This proves the lemma.

Lemma 7 (Structure Properties) Given a connected graph G = (V, E), when none of the Merge and Pull operations is applicable to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ of the vertex set V with $|V_4| > \frac{2}{5}n$,

- 1) $|V_1| < \frac{1}{5}n$, $|V_2| < \frac{3}{10}n$, $|V_1| + |V_2| < \frac{2}{5}n$, and V_1 and V_2 aren't adjacent;
- 2) if V_i and V_3 are adjacent, for some $i \in \{1, 2\}$, then $|V_i| + |V_3| \ge |V_4|$;
- 3) if V_i and V_4 are adjacent for some $i \in \{1, 2\}$, and there is an edge $(u, v) \in E(V_4, V_i)$, then $G[V_4 \setminus \{u\}]$ is disconnected, every component $G[V_{4\ell}^u]$ in $G[V_4 \setminus \{u\}]$ has its order $|V_{4\ell}^u| \leq |V_i|$, and $V_{4\ell}^u$ and V_i aren't adjacent;

furthermore, if $V_{4\ell}^u$ and V_3 are adjacent, then $|V_{4\ell}^u \cup V_3| \ge |V_4|$;

- 4) if V_i and V_3 are adjacent for some $i \in \{1,2\}$, $|V_i| < \frac{1}{3}|V_4|$, and there is an edge $(v,u) \in E(V_3, V_i)$, then $G[V_3 \setminus \{v\}]$ is disconnected, every component $G[V_{3\ell}^v]$ in $G[V_3 \setminus \{v\}]$ has its order $|V_{3\ell}^v| \leq |V_i|$, and $V_{3\ell}^v$ and V_i aren't adjacent;
- 5) if $|V_2| \ge \frac{1}{6}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation; otherwise, we have

$$\begin{cases}
|V_2| + |V_3| \geq |V_4|, \\
|V_4| < \frac{1}{2}n, \\
|V_1| \leq |V_2| < \frac{1}{6}|V_4| < \frac{1}{12}n, \\
|V_3| > \frac{1}{3}n;
\end{cases}$$
(1)

- 6) if both V_1 and V_2 are adjacent to V_j for some $j \in \{3, 4\}$, then the vertices of $V_1 \cup V_2$ can be adjacent to only one vertex of V_j .
- **PROOF.** See for an illustration in Figure 4.



Figure 4: An illustration of the connectivity configuration of the graph G = (V, E), with respect to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ and $|V_4| > \frac{2}{5}n$, on which no Merge or Pull operation is applicable.

Using $|V_1| \le |V_2| \le |V_3| \le |V_4|$ and $|V_4| > \frac{2}{5}n$, we have $|V_1| + |V_2| + |V_3| < \frac{3}{5}n$, and consequently $|V_1| < \frac{1}{5}n$, $|V_2| < \frac{3}{10}n$, $|V_1| + |V_2| < \frac{2}{5}n$.

Items 1) and 2) hold due to no applicable Merge operation (Definition 3).

If i = 1, item 3) can be proven similarly as Lemmas 3 and 4. Using $|V_1| < \frac{1}{5}n$ and $|V_4| > \frac{2}{5}n$, if $G[V_4 \setminus \{u\}]$ is connected, then it would enable the Pull($\{u\} \subset V_4, V_1$) operation (Definition 4, assuming non-trivially $n \ge 5$); if a component $G[V_{4\ell}^u]$ of $G[V_4 \setminus \{u\}]$ has its order $|V_{4\ell}^u| > |V_1|$, then it would enable the Pull($V_4 \setminus V_{4\ell}^u \subset V_4, V_1$) operation; if $V_{4\ell}^u$ and V_1 are adjacent, then it would enable the Pull($V_{4\ell}^u \subset V_4, V_1$) operation.

If i = 2 and $G[V_4 \setminus \{u\}]$ is connected, then it would enable the $Pull(\{u\} \subset V_4, V_2)$ operation since $|V_2| + 1 < \frac{3}{10}n + 1 \le \frac{2}{5}n < |V_4|$ (assuming non-trivially $n \ge 10$). For a component $G[V_{4\ell}^u]$ of $G[V_4 \setminus \{u\}]$, similarly we have $|V_{4\ell}^u| \le |V_2|$. If $V_{4\ell}^u$ and V_2 are adjacent, then $|V_{4\ell}^u| + |V_2| \ge |V_4|$ since otherwise the $Pull(V_{4\ell}^u \subset V_4, V_2)$ operation would be applicable. Also, for the same reason, in this case V_1 cannot be adjacent to V_4 , and thus V_1 has to be adjacent to V_3 . In summary, we have $2|V_2| \ge |V_{4\ell}^u| + |V_2| \ge |V_4|$ and $|V_1| + |V_3| \ge |V_4|$, suggesting $|V_4| \le \frac{2}{5}n$, a contradiction. This contradiction proves that $V_{4\ell}^u$ and V_2 aren't adjacent. A similar contradiction using a Pull operation shows that if $V_{4\ell}^u$ and V_3 are adjacent, then $|V_{4\ell}^u \cup V_3| \ge |V_4|$. The third item is thus proved. Item 4) can be proven similarly, as follows. We claim that $|V_3| \ge |V_i| + 2$. To prove this claim, we see that $|V_3| \le |V_i| + 1$ implies $|V_i| + |V_3| \le 2|V_i| + 1 < |V_4|$, contradicting item 2). It follows from the above claim that $G[V_3 \setminus \{v\}]$ is disconnected since the Pull($\{v\} \subset V_3, V_i$) operation isn't applicable. For a component $G[V_{3\ell}^v]$ of $G[V_3 \setminus \{v\}]$, similarly we have $|V_{3\ell}^v| \le |V_i|$. If $|V_{3\ell}^v| + |V_i| \ge |V_3|$, then $2|V_i| \ge |V_3|$; from $|V_i| + |V_3| \ge |V_4|$ we have $|V_i| \ge \frac{1}{3}|V_4|$, a contradiction to the presumption that $|V_i| < \frac{1}{3}|V_4|$. Therefore, $|V_{3\ell}^v| + |V_i| < |V_3|$ holds. Next, if $V_{3\ell}^v$ and V_i are adjacent, then the Pull($V_{3\ell}^v \subset V_3, V_i$) operation would be applicable; that is, $V_{3\ell}^v$ and V_i aren't adjacent. This proves item 4).

To prove item 5), if V_1 and V_2 are both adjacent to V_4 , but not to V_3 , then by item 2) we know that the vertices of $V_1 \cup V_2$ can be adjacent to only one vertex of V_4 , say u (otherwise, a Merge operation would be applicable). Note that V_3 must also be adjacent to V_4 . If V_3 is adjacent to a component $G[V_{4\ell}^u]$ of $G[V_4 \setminus \{u\}]$, then $|V_1| + |V_3| \ge |V_{4\ell}^u| + |V_3| \ge |V_4|$. Therefore, $|V_2| \ge \frac{1}{6}|V_4|$ implies $|V_4| \le \frac{6}{13}n$, suggesting the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation by Lemma 1. If the vertices of V_3 are adjacent to only the vertex $u \in V_4$, then consider an optimal tetrapartition $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, and assume the vertex u is in V_j^* ; clearly, $|V_j^*| \ge |V_4|$, suggesting the partition $\{V_1, V_2, V_3, V_4\}$ is also optimal.

We next discuss the case where at least one of V_1 and V_2 , say V_i , is adjacent to V_3 . If i = 1, or if $|V_1| \ge \frac{1}{6}|V_4|$, then we again have $|V_4| \le \frac{6}{13}n$, suggesting the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation by Lemma 1. In the other case, $|V_1| < \frac{1}{6}|V_4|$ and V_1 isn't adjacent to V_3 but to V_4 , and by item 3) suppose V_1 is adjacent to the vertex $u \in V_4$. We further conclude for the same reason that each component $G[V_{4\ell}^u]$ of $G[V_4 \setminus \{u\}]$ cannot be adjacent to either V_2 or V_3 (otherwise, either a Merge operation would be applicable, or we again have $|V_1| + |V_3| \ge |V_{4\ell}^u| + |V_3| \ge |V_4|$), and consequently V_2 and V_3 are adjacent. Consider next an optimal tetrapartition $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, and assume the vertex u is in V_j^* . If all but one of the components of $G[(V_4 \cup V_1) \setminus \{u\}]$ are in V_j^* , then $|V_j^*| \ge |V_4|$, suggesting the partition $\{V_1, V_2, V_3, V_4\}$ is also optimal; otherwise, $|V_1^*| \le |V_2^*| \le |V_1|$ and thus from $|V_2| + |V_3| \ge |V_4|$ we have $|V_4^*| \ge \frac{1}{2}(2 - \frac{1}{6})|V_4| = \frac{11}{12}|V_4|$, suggesting the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{12}{11}$ -approximation.

In summary, if $|V_2| \ge \frac{1}{6}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation. Otherwise, we have $|V_2| < \frac{1}{6}|V_4|$. Furthermore, if one of V_1 and V_2 , say V_i , is adjacent to V_3 , then $|V_2| + |V_3| \ge |V_i| + |V_3| \ge |V_4|$; if none of V_1 and V_2 is adjacent to V_3 , then the same proof earlier shows that V_3 is adjacent to a component $G[V_{4\ell}^u]$ of $G[V_4 \setminus \{u\}]$, suggesting $|V_1| + |V_3| \ge |V_{4\ell}^u| + |V_3| \ge |V_4|$. It follows that, either way we have $|V_2| + |V_3| \ge |V_4|$ and thus $n = |V_1| + |V_2| + |V_3| + |V_4| > 2|V_4|$. This completes the proof of item 5).

The last item 6) can be proven by a simple contradiction by setting a proper $U \subset V_j$ to enable the Pull $(U \subset V_j, V_2)$ operation.

Proposition 1 In the following, we distinguish three cases for the tetrapartition $\{V_1, V_2, V_3, V_4\}$ of the vertex set V with $|V_4| > \frac{2}{5}n$, to which none of the Merge and Pull operations is applicable, and Eq. (1) holds:

Case 1: none of V_1 and V_2 is adjacent to V_3 (i.e., both V_1 and V_2 are adjacent to V_4 only and at the vertex $u \in V_4$ only; see for an illustration in Figs. 5 and 6, to be handled in Theorems 3 and 4);

- Case 2: none of V_1 and V_2 is adjacent to V_4 (i.e., both V_1 and V_2 are adjacent to V_3 only and at the vertex $v \in V_3$ only; see for an illustration in Figure 7, to be handled in Theorems 5 and 6);
- Case 3: one of V_1 and V_2 is adjacent to V_3 and the other is adjacent to V_4 (see for an illustration in Figure 8, to be handled in Theorems 7 and 8).

The final conclusion is presented as Theorem 9.

Lemma 7 states several structural properties of the graph G = (V, E) with respect to the tetrapartition, which is yet unknown to be a $\frac{24}{13}$ -approximation or not. For each of the three cases listed in Proposition 1, Lemma 7 leads to a further conclusion, stated separately in Theorems 3, 5, and 7.

Theorem 3 In Case 1, let V'_4 denote the union of the vertex sets of all the components of $G[V_4 \setminus \{u\}]$ that are adjacent to V_3 ; if $|V'_4| \leq |V_1| + |V_2| + \frac{11}{24}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

PROOF. From Lemma 7, we assume without loss of generality that some component of $G[V_4 \setminus \{u\}]$ is adjacent to V_3 , as otherwise the partition $\{V_1, V_2, V_3, V_4\}$ is already optimal. It follows that $|V_1| + |V_3| \ge |V_4|$.

If $|V'_4| \leq |V_1| + |V_2| + \frac{11}{24}|V_4|$ ($< \frac{19}{24}|V_4|$ by Eq. (1)), then denote the components of $G[V_4 \setminus \{u\}]$ not adjacent to V_3 as $G[V_{4i}^u]$, $i = 1, 2, ... \ell$, with $\ell \geq 2$. In an optimal 4-partition denoted as $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, assume $u \in V_j^*$. If V_j^* contains all these $\ell + 2$ subsets, $V_1, V_2, V_{4i}^u, i = 1, 2, ... \ell$, then $|V_j^*| = |V_1| + |V_2| + |V_4| - |V'_4| \geq \frac{13}{24}|V_4|$. In the other case, at least one of these $\ell + 2$ subsets becomes a separate part in $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, of which the size is at most $|V_2|$, and thus we have $|V_4^*| \geq \frac{1}{3}(|V_1| + |V_3| + |V_4|) \geq \frac{2}{3}|V_4|$. Therefore, we always have $|V_4^*| \geq \frac{13}{24}|V_4|$, and thus the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.



Figure 5: An illustration of the connectivity configuration of the graph G = (V, E), with respect to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ in Case 1.

We have seen that $G[V_4]$ exhibits a nice star-like configuration (Figure 5), due to V_4 being adjacent to V_1 and V_2 . Since none of V_1 and V_2 is adjacent to V_3 in Case 1, the connectivity configuration of $G[V_3]$ is unclear. We next bipartition V_3 as evenly as possible, and let $\{V_{31}, V_{32}\}$ denote the achieved bipartition with $|V_{31}| \leq |V_{32}|$. If $|V_{32}| \leq \frac{2}{3}|V_3|$, and assuming there are multiple components of $G[V_4 \setminus \{u\}]$ adjacent to V_{3i} (for some $i \in \{1, 2\}$) with their total size greater than $|V_1|$, then we find a minimal sub-collection of these components of $G[V_4 \setminus \{u\}]$ adjacent to V_{3i} with their total size exceeding $|V_1|$, denote by V'_4 the union of their vertex sets, and subsequently create three new parts $V_4 \cup V_1 \setminus V'_4$, $V'_4 \cup V_{3i}$, and $V_{3,3-i}$, while keeping V_2 unchanged. One sees that this new tetrapartition is feasible and better, since $|V'_4| + |V_{3i}| \leq 2|V_1| + |V_{3i}| < \frac{1}{3}|V_4| + \frac{2}{3}|V_3| \leq |V_4|$.

In the other case, by Lemma 3, $G[V_3]$ also exhibits a nice star-like configuration centering at some vertex v, such that $G[V_3 \setminus \{v\}]$ is disconnected and each component of $G[V_3 \setminus \{v\}]$ has size less than $\frac{1}{3}|V_3|$. See for an illustration in Figure 6.



Figure 6: An illustration of the "bi-star"-like configuration of the graph G = (V, E), with respect to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ in Case 1.

The following *Bridge-1* operation aims to find a subset $V'_3 \subset V_3$ and a subset $V'_4 \subset V_4$ to form a new part larger than V_1 , possibly cutting off another subset V''_4 from V_4 and merging it into V_3 , and merging the old part V_1 into V_4 . This way, a better tetrapartition is achieved. We will prove later that when such a bridging operation isn't applicable, each component in the residual graph by deleting the two star centers has size at most $2|V_1| + |V_2|$, and subsequently the tetrapartition can be shown to be a $\frac{12}{7}$ -approximation.

Definition 5 *Operation* Bridge- $1(V_3, V_4)$:

- precondition: In Case 1, there are multiple components of $G[V_4 \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_1| + |V_2| + \frac{11}{24}|V_4|$, and there is a vertex $v \in V_3$ such that $G[V_3 \setminus \{v\}]$ is disconnected and each component has size less than $\frac{1}{3}|V_3|$.
- effect: Find a component $G[V_{4x}^u]$ of $G[V_4 \setminus \{u\}]$, if exists, that is adjacent to a component $G[V_{3u}^v]$ of $G[V_3 \setminus \{v\}]$; initialize V'_4 to be V^u_{4x} and V'_3 to be V^v_{3u} ; iteratively,
 - let C_3 denote the collection of the components of $G[V_3 \setminus \{v\}]$ that are adjacent to V'_4 , excluding V'_3 ;
 - * if the total size of components in C_3 exceeds $2|V_1| |V'_3|$, then the operation greedily finds a minimal sub-collection of these components of C_3 with their total size exceeding $2|V_1| - |V'_3|$, adds their vertex sets to V'_3 , and proceeds to termination;
 - * if the total size of components in C_3 is less than $2|V_1| |V'_3|$, then the operation adds the vertex sets of all these components to V'_3 ;

- let C_4 denote the collection of the components of $G[V_4 \setminus \{u\}]$ that are adjacent to V'_3 , excluding V'_4 ;
 - * if the total size of components in C_4 exceeds $|V_1| |V'_4|$, then the operation greedily finds a minimal sub-collection of these components of C_4 with their total size exceeding $|V_1| - |V'_4|$, adds their vertex sets to V'_4 , and proceeds to termination;
 - * if the total size of components in C_4 is less than $|V_1| |V'_4|$, then the operation adds the vertex sets of all these components to V'_4 ;
- if both C_3 and C_4 are empty, then the operation terminates without updating the partition.

At termination, exactly one of $|V'_3| > 2|V_1|$ and $|V'_4| > |V_1|$ holds.

- When $|V'_3| > 2|V_1|$, we have $|V'_4| \le |V_1|$ and $|V'_3| < 2|V_1| + \frac{1}{3}|V_3|$;
 - * if the collection of the components of $G[V_4 \setminus \{u\}]$ that are adjacent to V'_3 , excluding V'_4 , exceeds $|V_1| |V'_4|$, then the operation greedily finds a minimal sub-collection of these components with their total size exceeding $|V_1| |V'_4|$, and denotes by V''_4 the union of their vertex sets; subsequently, the operation creates three new parts $V_4 \cup V_1 \setminus (V'_4 \cup V''_4), (V'_4 \cup V''_4) \cup V'_3$, and $V_3 \setminus V'_3$;
 - * otherwise, the operation greedily finds a minimal sub-collection of the components of $G[V_4 \setminus \{u\}]$ that aren't adjacent to V'_3 with their total size exceeding $|V_1| - |V'_4|$, and denotes by V''_4 the union of their vertex sets; subsequently, the operation creates three new parts $V_4 \cup V_1 \setminus (V'_4 \cup V''_4), V'_4 \cup V'_3$, and $(V_3 \setminus V'_3) \cup V''_4$.
- When $|V'_4| > |V_1|$, we have $|V'_4| \le 2|V_1|$ and $|V'_3| \le 2|V_1|$; the operation creates three new parts $V_4 \cup V_1 \setminus V'_4$, $V'_4 \cup V'_3$, and $V_3 \setminus V'_3$.
- In all the above three cases of updating, the part V_2 is kept unchanged.

Lemma 8 When there are multiple components of $G[V_4 \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_1| + |V_2| + \frac{11}{24}|V_4|$ in Case 1, and an operation Bridge-1 (V_3, V_4) updates the tetrapartition, then the updated tetrapartition is feasible and better.

PROOF. Recall that there are three cases of updating the tetrapartition.

In the first two cases, the operation achieves a subset V'_3 of size $|V'_3| > 2|V_1|$, and by the sub-collection minimality and each component of $G[V_3 \setminus \{v\}]$ being smaller than $\frac{1}{3}|V_3|$, $|V'_3| < 2|V_1| + \frac{1}{3}|V_3|$. In the first case, V''_4 can be located and again by sub-collection minimality we have $|V_1| < |V'_4| + |V''_4| \le 2|V_1|$. Therefore, for the three new parts, $|V_4 \cup V_1 \setminus (V'_4 \cup V''_4)| < |V_4|$, $|(V'_4 \cup V''_4) \cup V''_3| < 4|V_1| + \frac{1}{3}|V_3| < |V_4|$, and $|V_3 \setminus V''_3| < |V_3|$, suggesting a better partition.

In the second case, the components of $G[V_4 \setminus \{u\}]$ that aren't adjacent to V'_3 have their total size exceeding $|V_2| + \frac{11}{24}|V_4|$, and thus V''_4 can be located and again by sub-collection minimality we have $|V_1| < |V'_4| + |V''_4| \le 2|V_1|$. Therefore, for the three new parts, $|V_4 \cup V_1 \setminus (V'_4 \cup V''_4)| < |V_4|$, $|V'_4 \cup V'_3| < 3|V_1| + \frac{1}{3}|V_3| < |V_4|$, and $|(V_3 \setminus V'_3) \cup V''_4| < |V_3|$, suggesting a better partition.

The third case is similar to the first case. In this case, the operation achieves a subset V'_4 of size $|V'_4| > |V_1|$, and by the sub-collection minimality and each component of $G[V_4 \setminus \{u\}]$ being no larger than $|V_1|, |V'_4| \le 2|V_1|$. Therefore, for the three new parts, $|V_4 \cup V_1 \setminus V'_4| < |V_4|, |V'_4 \cup V'_3| \le 4|V_1| < |V_4|$, and $|V_3 \setminus V'_3| < |V_3|$, suggesting a better partition.

This proves the lemma.

Lemma 9 When there are multiple components of $G[V_4 \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_1| + |V_2| + \frac{11}{24}|V_4|$ in Case 1, no Bridge-1 operation is applicable, every connected component of $G[V \setminus \{u, v\}]$ has size at most $\max\{3|V_1|, |V_2|\} \le 2|V_1| + |V_2|$.

PROOF. From the definition of the Bridge-1 operation, when it starts with a component V'_4 of $G[V_4 \setminus \{u\}]$ (or a component V'_3 of $G[V_3 \setminus \{v\}]$, respectively), at the end it achieves $|V'_4| \leq |V_1|$ and $|V'_3| \leq 2|V_1|$ without updating the partition. Clearly, $G[V'_4 \cup V'_3]$ is a connected component of $G[V \setminus \{u, v\}]$. One also sees that V_2 is also a connected component of $G[V \setminus \{u, v\}]$. Therefore, every connected component of $G[V \setminus \{u, v\}]$ has size at most $\max\{3|V_1|, |V_2|\} \leq 2|V_1| + |V_2|$. \Box

In the remaining case of Case 1 where the partition $\{V_1, V_2, V_3, V_4\}$ is yet unknown to be a $\frac{24}{13}$ -approximation, by Lemma 9 we know that the graph G = (V, E) exhibits a "bi-star"-like configuration, with respect to the tetrapartition, in that there is a vertex $u \in V_4$ ($v \in V_3$, respectively) such that $G[V_4 \setminus \{u\}]$ ($G[V_3 \setminus \{v\}]$, respectively) is disconnected, and every connected component of $G[V \setminus \{u, v\}]$ has size at most $2|V_1| + |V_2|$. In an optimal tetrapartition denoted as $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, at least two parts contain none of the two center vertices u and v, and thus their sizes are at most $2|V_1| + |V_2|$. Consequently $|V_4^*| \ge \frac{1}{2}(|V| - 4|V_1| - 2|V_2|) \ge \frac{7}{12}|V_4|$. That is, the current tetrapartition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{12}{7}$ -approximation. We conclude the following theorem:

Theorem 4 In Case 1, if there are multiple components of $G[V_4 \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_1| + |V_2| + \frac{11}{24}|V_4|$ and the Bridge-1 operation isn't applicable, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{12}{7}$ -approximation.

In Case 2, none of V_1 and V_2 is adjacent to V_4 (*i.e.*, both V_1 and V_2 are adjacent to V_3 only and at the vertex $v \in V_3$ only). One sees that Case 2 is almost symmetric to Case 1, by switching V_3 with V_4 ; nevertheless, since V_3 might be strictly smaller than V_4 , the argument differs slightly.

We have seen that $G[V_3]$ exhibits a nice star-like configuration (Lemma 7), but the connectivity configuration of $G[V_4]$ is unclear. We next bipartition V_4 into $\{V_{41}, V_{42}\}$ as evenly as possible with $|V_{41}| \leq |V_{42}|$. If $|V_{42}| \leq \frac{2}{3}|V_4|$, and assuming there are multiple components of $G[V_3 \setminus \{v\}]$ adjacent to V_{4i} (for some $i \in \{1, 2\}$) with their total size greater than $|V_1|$, then we find a minimal subcollection of these components of $G[V_3 \setminus \{v\}]$ adjacent to V_{4i} with their total size exceeding $|V_1|$, denote by V'_3 the union of their vertex sets, and subsequently create three new parts $V_3 \cup V_1 \setminus V'_3$, $V'_3 \cup V_{4i}$, and $V_{4,3-i}$, while keeping V_2 unchanged. One sees that this new tetrapartition is feasible and better, since $|V'_3| \leq 2|V_1| < \frac{1}{3}|V_4|$.

In the other case, by Lemma 3, $G[V_4]$ also exhibits a nice star-like configuration centering at some vertex u, such that $G[V_4 \setminus \{u\}]$ is disconnected and each component of $G[V_4 \setminus \{u\}]$ has size less than $\frac{1}{3}|V_4|$. See for an illustration in Figure 7. Furthermore, if the vertices of V_3 aren't adjacent to any vertex of V_4 other than u, then very the same as in Case 1 the graph G = (V, E) exhibits a "bi-star"-like configuration, with respect to the partition, in that there is a vertex $u \in V_4$ ($v \in V_3$, respectively) such that $G[V_4 \setminus \{u\}]$ ($G[V_3 \setminus \{v\}]$, respectively) is disconnected, and every connected component of $G[V \setminus \{u, v\}]$ has size less than $\frac{1}{3}|V_4|$. The same succeeding argument states that the tetrapartition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{3}{2}$ -approximation.

In the remaining case of Case 2, there are vertices of V_3 adjacent to some vertices of $V_4 \setminus \{u\}$, and we design the following *Bridge-2* operation almost identical to Bridge-1, but the roles of V_3 and V_4 are swapped.



Figure 7: An illustration of the "bi-star"-like configuration of the graph G = (V, E), with respect to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ in Case 2.

Theorem 5 In Case 2, let V'_3 denote the union of the vertex sets of all the components of $G[V_3 \setminus \{v\}]$ that are adjacent to V_4 ; if $|V'_3| \leq |V_2| + \frac{11}{24}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

PROOF. See for an illustration of Case 2 in Figure 7. We note that the theorem statement is almost the same as Theorem 3, but the quantity $|V_1|$ disappears since it is combined with $|V_3|$ to replace $|V_4|$. The proof thus is almost the same as the proof for Theorem 3.

If $|V_3'| \leq |V_2| + \frac{11}{24} |V_4| < \frac{9}{24} |V_4|$ (using Eq. (1) we have $|V_3| > \frac{20}{24} |V_4|$), then denote the components of $G[V_3 \setminus \{v\}]$ not adjacent to V_4 as $G[V_{3i}^v]$, $i = 1, 2, ... \ell$, with $\ell \geq 3$. Recall that $|V_1| + |V_3| \geq |V_4|$ and $|V_{3i}^v| \leq |V_1|$, for each $i = 1, 2, ... \ell$. In an optimal 4-partition denoted as $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, assume $v \in V_j^*$. If V_j^* contains all these $\ell + 2$ subsets, $V_1, V_2, V_{3i}^v, i = 1, 2, ... \ell$, then $|V_j^*| =$ $|V_1| + |V_2| + |V_3| - |V_3'| \geq \frac{13}{24} |V_4|$. In the other case, at least one of these $\ell + 2$ subsets becomes a separate part in $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, of which the size is at most $|V_2|$, and thus by item 3) of Lemma 7 we have $|V_4^*| \geq \frac{1}{3}(|V_1| + |V_3| + |V_4|) \geq \frac{2}{3}|V_4|$. Therefore, we always have $|V_4^*| \geq \frac{13}{24}|V_4|$, and thus the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

Definition 6 Operation Bridge- $2(V_3, V_4)$:

- precondition: In Case 2, there are multiple components of $G[V_3 \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_2| + \frac{11}{24}|V_4|$, and there is a vertex $u \in V_4$ such that $G[V_4 \setminus \{u\}]$ is disconnected and each component has size less than $\frac{1}{3}|V_4|$.
- effect: Find a component $G[V_{4x}^u]$ of $G[V_4 \setminus \{u\}]$ (could be empty) that is adjacent to a component $G[V_{3u}^v]$ of $G[V_3 \setminus \{v\}]$; initialize V'_4 to be V^u_{4x} and V'_3 to be V^v_{3u} ; iteratively,
 - let C_3 denote the collection of the components of $G[V_3 \setminus \{v\}]$ that are adjacent to V'_4 , excluding V'_3 ;
 - * if the total size of components in C_3 exceeds $|V_1| |V'_3|$, then the operation greedily finds a minimal sub-collection of these components of C_3 with their total size exceeding $|V_1| - |V'_3|$, adds their vertex sets to V'_3 , and proceeds to termination;
 - * if the total size of components in C_3 is less than $|V_1| |V'_3|$, then the operation adds the vertex sets of all these components to V'_3 ;

- let C_4 denote the collection of the components of $G[V_4 \setminus \{u\}]$ that are adjacent to V'_3 , excluding V'_4 ;
 - * if the total size of components in C_4 exceeds $2|V_1| |V'_4|$, then the operation greedily finds a minimal sub-collection of these components of C_4 with their total size exceeding $2|V_1| - |V'_4|$, adds their vertex sets to V'_4 , and proceeds to termination;
 - * if the total size of components in C_4 is less than $2|V_1| |V'_4|$, then the operation adds the vertex sets of all these components to V'_4 ;
- if both C_3 and C_4 are empty, then the operation terminates without updating the partition.

At termination, exactly one of $|V'_4| > 2|V_1|$ and $|V'_3| > |V_1|$ holds.

- When $|V'_4| > 2|V_1|$, we have $|V'_3| \le |V_1|$ and $|V'_4| < 2|V_1| + \frac{1}{3}|V_4|$;
 - * if the collection of the components of $G[V_3 \setminus \{v\}]$ that are adjacent to V'_4 , excluding V'_3 , exceeds $|V_1| |V'_3|$, then the operation greedily finds a minimal sub-collection of these components with their total size exceeding $|V_1| |V'_3|$, and denotes by V''_3 the union of their vertex sets; subsequently, the operation creates three new parts $V_3 \cup V_1 \setminus (V'_3 \cup V''_3), (V'_3 \cup V''_3) \cup V'_4$, and $V_4 \setminus V'_4$;
 - * otherwise, the operation greedily finds a minimal sub-collection of the components of $G[V_3 \setminus \{v\}]$ that aren't adjacent to V'_4 with their total size exceeding $|V_1| - |V'_3|$, and denotes by V''_3 the union of their vertex sets; subsequently, the operation creates three new parts $V_3 \cup V_1 \setminus (V'_3 \cup V''_3), V'_3 \cup V'_4$, and $(V_4 \setminus V'_4) \cup V''_3$.
- − When $|V'_3| > |V_1|$, we have $|V'_3| \le 2|V_1|$ and $|V'_4| \le 2|V_1|$; the operation creates three new parts $V_3 \cup V_1 \setminus V'_3$, $V'_3 \cup V'_4$, and $V_4 \setminus V'_4$.
- In all the above three cases of updating, the part V_2 is kept unchanged.

Lemma 10 When there are multiple components of $G[V_3 \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_2| + \frac{11}{24}|V_4|$ in Case 2, and an operation Bridge-2(V_3, V_4) updates the tetrapartition, then the updated partition is feasible and better.

PROOF. The proof is almost identical to the proof of Lemma 8, by using $4|V_1| < \frac{2}{3}|V_4|$.

The following lemma states the same property as in Lemma 9, and we conclude the same Theorem 6.

Lemma 11 When there are multiple components of $G[V_3 \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_2| + \frac{11}{24}|V_4|$ in Case 2, no Bridge-2 operation is applicable, every connected component of $G[V_4 \cup V_3 \setminus \{u, v\}]$ has size at most $\max\{3|V_1|, |V_2|\}$.

Theorem 6 In Case 2, if there are multiple components of $G[V_3 \setminus \{v\}]$ adjacent to a vertex $u \in V_4$ with their total size greater than $|V_2| + \frac{11}{24}|V_4|$ and no Bridge-2 operation is applicable, then the tetrapartition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{12}{7}$ -approximation.

Case 3 is different from the above two cases, as one of V_1 and V_2 is adjacent to V_3 while the other adjacent to V_4 . In fact, by Lemma 7, the graph G = (V, E) already exhibits a "bi-star"-like configuration, with respect to the partition, in that there is a vertex $u \in V_4$ ($v \in V_3$, respectively) such that $G[V_4 \setminus \{u\}]$ ($G[V_3 \setminus \{v\}]$, respectively) is disconnected, and every connected component of $G[V \setminus \{u, v\}]$ has size at most $|V_2|$. The argument thus can be made slightly simpler.

Theorem 7 In Case 3, assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$,

- let V'_3 denote the union of the vertex sets of all the components of $G[(V_3 \cup V_i) \setminus \{v\}]$ that are adjacent to V_4 ; if $|V'_3| \leq |V_i| + \frac{7}{24}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation;
- let V'_4 denote the union of the vertex sets of all the components of $G[(V_4 \cup V_j) \setminus \{u\}]$ that are adjacent to V_3 ; if $|V'_4| \leq |V_j| + \frac{11}{24}|V_4|$, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

PROOF. From Lemma 7 and Eq. (1) we know that $|V_i| < \frac{1}{6}|V_4|$ and thus $|V_3| > \frac{5}{6}|V_4|$. For ease of presentation, using Lemma 7 we regard $G[V_i]$ as a component of $G[(V_3 \cup V_i) \setminus \{v\}]$, treated the same as the components of $G[V_3 \setminus \{v\}]$.

If $|V_3'| \leq |V_i| + \frac{7}{24}|V_4| < \frac{11}{24}|V_4|$, then denote the components of $G[(V_3 \cup V_i) \setminus \{v\}]$ that are not adjacent to V_4 as $G[V_{3x}^v]$, $x = 1, 2, \ldots \ell$, with $\ell \geq 3$. Recall that $|V_{3x}^v| \leq |V_i|$, for each $x = 1, 2, \ldots \ell$. In an optimal 4-partition denoted as $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, assume $v \in V_y^*$. If V_y^* contains all these ℓ subsets, then $|V_y^*| = |V_i| + |V_3| - |V_3'| > \frac{13}{24}|V_4|$. In the other case, at least one of these ℓ subsets becomes a separate part in $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, of which the size is at most $|V_i|$, and thus we have $|V_4^*| \geq \frac{1}{3}(|V_j| + |V_3| + |V_4|) \geq \frac{11}{18}|V_4|$. Therefore, we always have $|V_4^*| \geq \frac{13}{24}|V_4|$, and thus the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

Also from Eq. (1) we have $|V_j| < \frac{1}{6}|V_4|$. Similarly, for ease of presentation, using Lemma 7 we regard $G[V_j]$ as a component of $G[(V_4 \cup V_j) \setminus \{u\}]$, treated the same as the components of $G[V_4 \setminus \{u\}]$.

If $|V'_4| \leq |V_j| + \frac{11}{24}|V_4| < \frac{15}{24}|V_4|$, then there are components of $G[(V_4 \cup V_j) \setminus \{u\}]$ not adjacent to V_3 , denoted as $G[V^u_{4x}]$, $x = 1, 2, \ldots \ell$, with $\ell \geq 3$. Recall that $|V^u_{4x}| \leq |V_j|$, for each $x = 1, 2, \ldots \ell$. In an optimal 4-partition denoted as $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, assume $u \in V_y^*$. If V_y^* contains all these ℓ subsets, then $|V_y^*| = |V_j| + |V_4| - |V'_4| \geq \frac{13}{24}|V_4|$. In the other case, at least one of these ℓ subsets becomes a separate part in $\{V_1^*, V_2^*, V_3^*, V_4^*\}$, of which the size is at most $|V_j|$, and thus by item 3) of Lemma 7 we have $|V_4^*| \geq \frac{1}{3}(|V_i| + |V_3| + |V_4|) \geq \frac{2}{3}|V_4|$. Therefore, we always have $|V_4^*| \geq \frac{13}{24}|V_4|$, and thus the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{24}{13}$ -approximation.

Corollary 1 In Case 3, assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$, if the tetrapartition $\{V_1, V_2, V_3, V_4\}$ is not yet a $\frac{24}{13}$ -approximation, then $|V_3 \cup V_1| \ge |V_4|$ (which is slightly stronger than $|V_3 \cup V_i| \ge |V_4|$ stated in Lemma 7).

PROOF. When i = 1, from Lemma 7 we have $|V_3 \cup V_1| \ge |V_4|$. When i = 2, then j = 1 and thus from Lemma 7 every component of $G[V_4 \setminus \{u\}]$ has size at most $|V_1|$. Theorem 7 says that some component of $G[V_4 \setminus \{u\}]$, say $G[V_{4x}^u]$, is adjacent to V_3 . Since $\operatorname{Pull}(V_{4x}^u \subset V_4, V_3)$ is not applicable, we conclude that $|V_3 \cup V_1| \ge |V_3 \cup V_{4x}^u| \ge |V_4|$. Therefore, we always have $|V_3 \cup V_1| \ge |V_4|$. This proves the corollary.

We assume that $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$ in Case 3. Recall from item 6) of Lemma 7 that if V_i $(V_j$, respectively) is also adjacent to V_4 $(V_3$, respectively), then it is adjacent to the vertex u (v, respectively). See for an illustration of Case 3 in Figure 8. The following operation Bridge-3 (V_3, V_4) is again almost identical to Bridge-1 and Bridge-2 operations, but slightly simpler.



Figure 8: An illustration of the "bi-star"-like configuration of the graph G = (V, E), with respect to the tetrapartition $\{V_1, V_2, V_3, V_4\}$ in Case 3, where $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ and V_i (j = 3 - i) is adjacent to the vertex $u \in V_4$.

Definition 7 Operation Bridge- $3(V_3, V_4)$:

- precondition: In Case 3, assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$, there are multiple components of $G[(V_3 \cup V_i) \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_i| + \frac{7}{24}|V_4|$, and there are multiple components of $G[(V_4 \cup V_j) \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_j| + \frac{11}{24}|V_4|$;
- effect: Find a component $G[V_{4x}^u]$ of $G[V_4 \setminus \{u\}]$ (could be empty) that is adjacent to a component $G[V_{3y}^v]$ of $G[V_3 \setminus \{v\}]$; initialize V'_4 to be V^u_{4x} and V'_3 to be V^v_{3y} ; iteratively,
 - let C_3 denote the collection of the components of $G[V_3 \setminus \{v\}]$ that are adjacent to V'_4 , excluding V'_3 ;
 - * if the total size of components in C_3 exceeds $|V_i| |V'_3|$, then the operation greedily finds a minimal sub-collection of these components of C_3 with their total size exceeding $|V_i| - |V'_3|$, adds their vertex sets to V'_3 , and proceeds to termination;
 - * if the total size of components in C_3 is less than $|V_i| |V'_3|$, then the operation adds the vertex sets of all these components to V'_3 ;
 - let C_4 denote the collection of the components of $G[V_4 \setminus \{u\}]$ that are adjacent to V'_3 , excluding V'_4 ;
 - * if the total size of components in C_4 exceeds $|V_j| |V'_4|$, then the operation greedily finds a minimal sub-collection of these components of C_4 with their total size exceeding $|V_j| - |V'_4|$, adds their vertex sets to V'_4 , and proceeds to termination;
 - * if the total size of components in C_4 is less than $|V_j| |V'_4|$, then the operation adds the vertex sets of all these components to V'_4 ;
 - if both C_3 and C_4 are empty, then the operation proceeds to termination.

At termination, exactly one of $|V'_3| > |V_i|$ and $|V'_4| > |V_j|$ holds.

- When $|V'_3| > |V_i|$, we have $|V'_4| \le |V_j|$ and $|V'_3| \le 2|V_i|$; the operation creates three new parts $V'_4 \cup V'_3$, $V_4 \setminus V'_4$, and $(V_3 \setminus V'_3) \cup V_i$, while keeping the part V_j unchanged.
- When $|V'_4| > |V_j|$, we have $|V'_3| \le |V_i|$ and $|V'_4| \le 2|V_j|$; the operation creates three new parts $V'_4 \cup V'_3$, $(V_4 \setminus V'_4) \cup V_j$, and $V_3 \setminus V'_3$, while keeping the part V_i unchanged.

Lemma 12 In Case 3, assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$, there are multiple components of $G[(V_3 \cup V_i) \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_i| + \frac{7}{24}|V_4|$, there are multiple components of $G[(V_4 \cup V_j) \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_j| + \frac{11}{24}|V_4|$, and a Bridge- $3(V_3, V_4)$ operation updates the tetrapartition, then the updated partition is feasible and better.

PROOF. Recall from Eq. (1) that $|V_1| \leq |V_2| < \frac{1}{6}|V_4|$. When the Bridge-3(V_3, V_4) operation achieves a pair (V'_3, V'_4) , by the minimality of the sub-collection we know that $|V'_3| \leq 2|V_i|$ and $|V'_4| \leq 2|V_j|$, suggesting $|V'_3 \cup V'_4| < 3 \times \frac{1}{6}|V_4| = \frac{1}{2}|V_4|$. Also, if $|V'_3| > |V_i|$, then for the other two new parts, $|V_4 \setminus V'_4| < |V_4|$, and $|(V_3 \setminus V'_3) \cup V_i| < |V_3|$; if $|V'_4| > |V_j|$, then for the other two new parts, $|(V_4 \setminus V'_4) \cup V_j| < |V_4|$, and $|V_3 \setminus V'_3| < |V_3|$. That is, the size of its largest part reduces by at least 1. This proves the lemma.

The following lemma states the same property as in Lemmas 9 and 11, and we conclude the same Theorem 8.

Lemma 13 Assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$ in Case 3. When there are multiple components of $G[(V_3 \cup V_i) \setminus \{v\}]$ adjacent to V_4 with their total size greater than $|V_i| + \frac{7}{24}|V_4|$, there are multiple components of $G[(V_4 \cup V_j) \setminus \{u\}]$ adjacent to V_3 with their total size greater than $|V_j| + \frac{11}{24}|V_4|$, and no Bridge-3 operation is applicable, every connected component of $G[V_4 \cup V_3 \setminus \{u, v\}]$ has size at most $|V_1| + |V_2|$.

Theorem 8 In Case 3, assume $V_i \in \{V_1, V_2\}$ is adjacent to V_3 at the vertex $v \in V_3$ while V_j (j = 3 - i) is adjacent to the vertex $u \in V_4$, and no Bridge-3 operation is applicable, then the partition $\{V_1, V_2, V_3, V_4\}$ is a $\frac{4}{3}$ -approximation.

Combining all the three cases, we can design the following algorithm APPROX-4 as depicted in Figure 9 for the 4-BGP problem, which is iterative in nature and in every iteration it applies one of the Merge and the Pull and the three Bridge operations. And we have the following final conclusion for the 4-BGP problem:

Theorem 9 The algorithm APPROX-4 is an $O(|V|^2|E|)$ -time $\frac{24}{13}$ -approximation for the 4-BGP problem.

PROOF. Note that every local improvement operation can be executed in O(|V| + |E|) time, via a graph traversal. Since each operation achieves a better partition, that is, either the size of the largest part is reduced by at least 1, or the largest part is unchanged by the second largest part is reduced by at least 1, the total number of executed operations is in $O(|V|^2)$. We conclude that the running time of the algorithm APPROX-4 is in $O(|V|^2|E|)$. The performance ratio is taken as the maximum among $\{\frac{24}{13}, \frac{12}{7}, \frac{3}{2}, \frac{4}{3}\}$, which is $\frac{24}{13}$.

5 Conclusions

We studied the k-BGP problem to partition the vertex set of a given simple connected graph G = (V, E) into k parts, such that the subgraph induced by each part is connected and the

The algorithm APPROX-4 for 4-BGP on graph $G = (V, E)$:
Step 1. Construct the initial feasible tetrapartition $\{V_1, V_2, V_3, V_4\}$ of V ;
Step 2. while $ V_4 > \frac{2}{5}n$, using Lemma 7, iteratively, if a Merge/Pull operation is applicable, update the partition; if $ V_2 \ge \frac{1}{6} V_4 $, terminate;
Step 3. In Case 1,
 using Theorem 3, if V'₄ ≤ V₁ + V₂ + ¹¹/₂₄ V₄ , terminate; bipartitioning V₃ in G[V₃] as evenly as possible, if update then loop back to Step 2;
 if a Bridge-1 operation is applicable then loop back to Step 2; terminate;
Step 4. In Case 2,
 using Theorem 5, if V'₃ ≤ V₂ + ¹¹/₂₄ V₄ , terminate; bipartitioning V₄ in G[V₄] as evenly as possible, if update then loop back to Step 2; if a Bridge-2 operation is applicable then loop back to Step 2; terminate;
Step 5. In Case 3,
 using Theorem 7, if V'₃ ≤ V_i + ⁷/₂₄ V₄ , terminate; using Theorem 7, if V'₄ ≤ V_j + ¹¹/₂₄ V₄ , terminate; if a Bridge-3 operation is applicable then loop back to Step 2; terminate;
Step 6. at termination, return the final partition $\{V_1, V_2, V_3, V_4\}$.

Figure 9: A high-level description of the algorithm APPROX-4 for 4-BGP.

maximum cardinality of these k parts is minimized. The problem is NP-hard, and approximation algorithms were proposed for only k = 2, 3. We focus on $k \ge 4$, and present a k/2-approximation algorithm for k-BGP, for any fixed $k \ge 3$, and an improved 24/13-approximation for 4-BGP. Along the way, we have designed several intuitive and interesting local improvement operations.

There is no any non-trivial lower bound on the approximation ratio for the k-BGP problem, except 6/5 for the problem when k is part of the input. We feel that it could be challenging to design better approximation algorithms for 2-BGP and 3-BGP; but for 4-BGP we believe the parameters in the three Bridge operations can be adjusted better, though non-trivially, leading to an 8/5-approximation. We leave it open on whether or not k-BGP admits an o(k)-approximation.

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