Tan *et al. Health Inf Sci Syst (2021) 9:7*
https://doi.org/10.1007/s13755-020-00137-1

Health Information Science and Systems

CORRECTION

Correction to: A method of VR-EEG scene cognitive rehabilitation training

Wenjun Tan[1,2*], Yang Xu[1], Pan Liu[1], Chunyan Liu[3], Yujin Li[1], Yanrui Du[1], Chao Chen[4], Yuping Wang[3] and Yanchun Zhang[2,5]

Correction to: Health Inf Sci Syst

https://doi.org/10.1007/s13755-020-00132-6

The original version of the article has contained a error in reference 21.

The correct reference [21] is given below:

Tommaso M, Ricci K, Delussi M, et al. Testing a novel method for improving wayfinding by means of a P3b Virtual Reality Visual Paradigm in normal aging. SpringerPlus. 2016;5:1297. https://doi.org/10.1186/s40064-016-2978-7.

The original article has been corrected.

Author details
[1] Key Laboratory of Intelligent Computing in Medical Image, Ministry of Education, Northeastern University, Shenyang 110189, China. [2] Cyberspace Institute of Advanced Technology, Guangzhou University, Guangzhou 510006, China. [3] Department of Neurology, Xuanwu Hospital, Capital Medical University, Beijing 100053, China. [4] Key Laboratory of Complex System Control Theory and Application, Tianjin University of Technology, Tianjin 300384, China. [5] Institute for Sustainable Industries and Liveable Cities, Victoria University, Melbourne, VIC 8001, Australia.

Published online: 21 January 2021

The original article can be found online at https://doi.org/10.1007/s13755-020-00132-6.

*Correspondence: tanwenjun@cse.neu.edu.cn
[2] Cyberspace Institute of Advanced Technology, Guangzhou University, Guangzhou 510006, China
Full list of author information is available at the end of the article