



## Editorial for the special issue on storage system and technology

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This issue focuses on the topic “Storage System and Technology”. Data storage systems are an important part of high-performance computing (HPC). HPC cannot be separated from the support of high-performance storage systems and technologies. New storage technologies and techniques continue to be applied to HPC, such as non-volatile memory technologies, solid state storage, parallel I/O, storage performance and scalability, storage virtualization, and deduplication.

Five invited papers have been finally selected in this issue based on a peer-review procedure, which cover research progress on storage systems and technologies. There are two research papers on non-volatile memory (NVM) technologies. Emerging non-volatile memory has attractive characteristics such as DRAM-like low-latency together with the non-volatility of storage devices and is going on to solve the memory wall problem in HPC systems. The paper written by Chih Chieh Chou proposes vNVML, a user-space library that allows multiple applications to share and use a hybrid NVM-SSD-based persistent storage. The authors discuss the motivations and design details of the proposed vNVML, and evaluate its performance and overhead via realistic workloads and micro benchmark. Another paper written by Jiangkun Hu et al. covers consistency and efficiency of B+ trees for NVM. The authors study and analyze the influence factors of designing B+ trees on NVM with comprehensive evaluations and provide guidance on how to design efficient B+ trees on NVM. Redundant arrays of

independent disks (RAID) are the most wide-spread technology to secure data against failures in data centers. The rapid increase of data, however, increases the pressure on RAID scalability. Chentao Wu proposes an approximate intelligent redistribution approach, which predicts dynamic data access patterns from running workloads and minimizes the movement of data. Their experimental results show that their approach reduces data migration and speeds up the scaling process. It is necessary to reevaluate all levels of the storage hierarchy to optimize software performance when emerging data storage devices are adopted in a supercomputing center. The paper written by Alessandro Elias proposes a simulation technique to emulate storage devices, called Freezing Time, which pauses a virtual machine to manipulate its clock and hide the real I/O completion time. The evaluation shows that this technique is able to emulate disks with RAM-like speeds. The last paper written by Yutong Lu analyzes the problems of performance degradation and scalability for data movements caused by I/O stack virtualization, and proposes concrete methods to improve the performance of HPC collective data movements and bursty asynchronous data movements by dynamically using the modest mode.

Finally, we would like to thank to all reviewers and all the authors for their contributions. It has been the tight cooperation between them that makes this issue ready for readers. We look forward to more and more papers of high quality appearing in the CCF THPC journal.

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