

Tree Compression Using String Grammars*

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Abstract

We study the compressed representation of a ranked tree by a (string) straight-line program (SLP) for its preorder traversal, and compare it with the well-studied representation by straight-line context free tree grammars (which are also known as tree straight-line programs or TSLPs). Although SLPs turn out to be exponentially more succinct than TSLPs, we show that many simple tree queries can still be performed efficiently on SLPs, such as computing the height and Horton-Strahler number of a tree, tree navigation, or evaluation of Boolean expressions. Other problems on tree traversals turn out to be intractable, e.g. pattern matching and evaluation of tree automata.

1 Introduction

Grammar-based compression has become an active field in string compression during the past 20 years. The idea is to represent a given string s by a small context-free grammar that generates only s ; such a grammar is also called a *straight-line program* (SLP). For instance, the word $(ab)^{1024}$ can be represented by the SLP with the productions $A_0 \rightarrow ab$ and $A_i \rightarrow A_{i-1}A_{i-1}$ for $1 \leq i \leq 10$ (A_{10} is the start symbol). The size of this SLP (the size of an SLP is usually defined as the total length of all right-hand sides of the productions) is much smaller than the length of the string $(ab)^{1024}$. In general, an SLP of size n can produce a string of length $2^{\Omega(n)}$. Hence, an SLP can be seen indeed as a succinct representation of the generated string. The goal of grammar-based string compression is to construct from a given input string s a small SLP that produces s . Several algorithms for this have been proposed and analyzed. Prominent grammar-based string compressors are for instance LZ78, RePair, and BISECTION, see [13] for more details. The theoretically best known polynomial time grammar-based compressors [13, 25, 38, 39] approximate the size of a smallest SLP up to a factor $\mathcal{O}(\log(n/g))$, where g is the size of a smallest SLP for the input string.

Motivated by applications where large tree structured data occur, like XML processing, grammar-based compression has been extended to trees [9, 10, 26, 33], see [31] for a survey. Unless otherwise specified, a tree in this paper is always a rooted ordered tree over a ranked alphabet, i.e., every node is labelled with a symbol and the rank of this symbol is equal to the number of children of the node. This class of trees occurs in many different contexts like for instance term rewriting, expression evaluation, tree automata, and functional programming. A tree over a ranked alphabet is uniquely represented by its preorder traversal string. For instance, the preorder traversal of the tree $f(g(a), f(a, b))$ is the string $fgafab$. It is now a natural idea to apply a string compressor to this preorder traversal. In this paper we study the compression of ranked trees by SLPs for their preorder traversals. This approach is very similar to [8], where unranked unlabelled trees are compressed by SLPs for their balanced parenthesis representations. In [37] this idea is used together with the grammar-based compressor RePair to get a new compressed suffix tree implementation.

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In Section 4 we compare the size of SLPs for preorder traversals with two other grammar-based compressed tree representations: the above mentioned SLPs for balanced parenthesis representations from [8] and (ii) tree straight-line programs (TSLPs) [10, 22, 26, 33]. The latter directly generalize string SLPs to trees using context-free tree grammars that produce a single tree, see [31] for a survey. TSLPs generalize dags (directed acyclic graphs), which are widely used as a compact tree representation. Whereas dags only allow to share repeated subtrees, TSLPs can also share repeated internal tree patterns. In [18] it is shown that every tree of size n over a fixed ranked alphabet can be produced by a TSLP of size $\mathcal{O}(\frac{n}{\log n})$, which is worst-case optimal. A grammar-based tree compressor based on TSLPs with an approximation ratio of $\mathcal{O}(\log n)$ was presented in [26]. In [10], it was shown that from a given TSLP \mathbb{A} of size m for a tree t one can efficiently construct an SLP of size $\mathcal{O}(m \cdot r)$ for the preorder traversal of t , where r is the maximal rank occurring in t (i.e., the maximal number of children of a node). Hence, a smallest SLP for the traversal of t cannot be much larger than a smallest TSLP for t . Our first main result (Theorem 7) shows that SLPs can be exponentially more succinct than TSLPs: We construct a family of binary trees t_n ($n \geq 0$) such that the size of a smallest SLP for the traversal of t_n is polynomial in n but the size of a smallest TSLP for t_n is $\Omega(2^{n/2})$. We also match this lower bound by an upper bound: Given an SLP \mathbb{A} of size m for the traversal of a tree t of height h and maximal rank r , one can efficiently construct a TSLP for t of size $\mathcal{O}(m \cdot h \cdot r)$ (Theorem 8). Finally, we construct a family of binary trees t_n ($n \geq 0$) such that the size of a smallest SLP for the preorder traversal of t_n is polynomial in n but the size of a smallest SLP for the balanced parenthesis representation is $\Omega(2^{n/2})$ (Theorem 9). Hence, SLPs for preorder traversals can be exponentially more succinct than SLPs for balanced parenthesis representations. It remains open, whether the opposite behavior is possible as well.

We also study algorithmic problems for trees that are encoded by SLPs. We extend some of the results from [8] on querying SLP-compressed balanced parenthesis representations to our context. Specifically, we show that after a linear time preprocessing we can navigate (i.e., move to the parent node and the k^{th} child), compute lowest common ancestors and subtree sizes in time $\mathcal{O}(\log N)$, where N is the size of the tree represented by the SLP (Theorem 10). For a couple of other problems (computation of the height and depth of a node, computation of the Horton-Strahler number, and evaluation of Boolean expressions) we provide at least polynomial time algorithms for the case that the input tree is given by an SLP for the preorder traversal. On the other hand, there exist problems that are polynomial time solvable for TSLP-compressed trees but difficult for SLP-compressed trees: Examples for such problems are pattern matching, evaluation of max-plus expressions, and membership for tree automata. Looking at tree automata is also interesting when compared with the situation for explicitly given (i.e., uncompressed) preorder traversals. For these, evaluating Boolean expressions (which is the membership problem for a particular tree automaton) is NC^1 -complete by a famous result of Buss [11], and the NC^1 upper bound was generalized to every fixed tree automaton [28]. If we compress the preorder traversal by an SLP, the problem is still solvable in polynomial time for Boolean expressions (Theorem 19), but there is a fixed tree automaton where the evaluation problem becomes PSPACE -complete (Theorem 25).

Related work on tree compression. There are also tree compressors based on other grammar formalisms. In [1] so called elementary ordered tree grammars are used, and a polynomial time compressor with an approximation ratio of $\mathcal{O}(n^{5/6})$ is presented. Also the *top dags* from [7] can be seen as a variation of TSLPs for unranked trees. Recently, in [21] it was shown that for every tree of size n with σ many node labels, the top dag has size $\mathcal{O}(\frac{n \cdot \log \log_\sigma n}{\log_\sigma n})$, which improved the bound from [7]. An extension of TSLPs to higher order tree grammars was proposed in [27].

Another class of tree compressors use succinct data structures for trees. Here, the goal is to represent a tree in a number of bits that asymptotically matches the information theoretic lower bound, and at the same time allows efficient querying (ideally in time $\mathcal{O}(1)$) of the data structure. For unlabelled unranked trees of size n there exist representations with $2n + o(n)$ bits that support navigation and some other tree queries in time $\mathcal{O}(1)$ [6, 23, 24, 36]. This result has been extended

to labelled trees, where $(\log \sigma) \cdot n + 2n + o(n)$ bits suffice when σ is the number of node labels [16].

2 Preliminaries

Let Σ be a finite alphabet. For a string $w = a_1 \cdots a_n \in \Sigma^*$ we define $|w| = n$, $w[i] = a_i$ and $w[i : j] = a_i \cdots a_j$ where $w[i : j] = \varepsilon$, if $i > j$. Let $w[: i] = w[1 : i]$ and $w[i :] = w[i : |w|]$. With $\text{rev}(w) = a_n \cdots a_1$ we denote w reversed. Given two strings $u, v \in \Sigma^*$, the *convolution* $u \otimes v \in (\Sigma \times \Sigma)^*$ is the string of length $\min\{|u|, |v|\}$ defined by $(u \otimes v)[i] = (u[i], v[i])$ for $1 \leq i \leq \min\{|u|, |v|\}$.

2.1 Complexity classes

We assume familiarity with the basic classes from complexity theory, in particular P , NP and $PSPACE$. The following definitions are only needed in Section 5.3.3. The counting class $\#P$ contains all functions $f : \Sigma^* \rightarrow \mathbb{N}$ for which there exists a nondeterministic polynomial time machine M such that for every $x \in \Sigma^*$, $f(x)$ is the number of accepting computation paths of M on input x . The class PP (probabilistic polynomial time) contains all problems A for which there exists a nondeterministic polynomial time machine M such that for every input x : $x \in A$ if and only if more than half of all computation paths of M on input x are accepting. By a famous result of Toda [41], the class $P^{PP} = P^{\#P}$ (i.e., the class of all languages that can be decided in deterministic polynomial time with the help of an oracle from PP contains the whole polynomial time hierarchy. Hence, if a problem is PP -hard, then this can be seen as a strong indication that the problem does not belong to the polynomial time hierarchy (otherwise the polynomial time hierarchy would collapse).

The levels of the *counting hierarchy* C_i^P ($i \geq 0$) are inductively defined as follows: $C_0^P = P$ and $C_{i+1}^P = PP^{C_i^P}$ (the set of languages accepted by a PP -machine as above with an oracle from C_i^P) for all $i \geq 0$. Let $CH = \bigcup_{i \geq 0} C_i^P$ be the counting hierarchy. It is not difficult to show that $CH \subseteq PSPACE$, and most complexity theorists conjecture that $CH \subsetneq PSPACE$. Hence, if a problem belongs to the counting hierarchy, then this can be seen as an indication that the problem is probably not $PSPACE$ -complete. The counting hierarchy can be also seen as an exponentially blown-up version of the circuit complexity class $DLOGTIME$ -uniform TC^0 . This is the class of all languages that can be decided with a constant-depth polynomial-size circuit family of unbounded fan-in that in addition to normal Boolean gates may also use threshold gates. $DLOGTIME$ -uniformity means that one can compute in time $\mathcal{O}(\log n)$ (i) the type of a given gate of the n^{th} circuit, and (ii) whether two given gates of the n^{th} circuit are connected by a wire. Here, gates of the n^{th} circuit are encoded by bit string of length $\mathcal{O}(\log n)$. More details on the counting hierarchy (resp., circuit complexity) can be found in [4] (resp., [42]).

2.2 Trees

A *ranked alphabet* \mathcal{F} is a finite set of symbols where every symbol $f \in \mathcal{F}$ has a rank $\text{rank}(f) \in \mathbb{N}$. We assume that \mathcal{F} contains at least one symbol of rank zero. By \mathcal{F}_n we denote the symbols of \mathcal{F} of rank n . Later we will also allow ranked alphabets, where \mathcal{F}_0 is infinite. For the purpose of this paper, it is convenient to define trees as particular strings over the alphabet \mathcal{F} (namely as preorder traversals). The set $\mathcal{T}(\mathcal{F})$ of all *trees* over \mathcal{F} is the subset of \mathcal{F}^* defined inductively as follows: If $f \in \mathcal{F}_n$ with $n \geq 0$ and $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$, then also $ft_1 \cdots t_n \in \mathcal{T}(\mathcal{F})$.

We call a string $s \in \mathcal{F}^*$ a *fragment* if there exists a tree $t \in \mathcal{T}(\mathcal{F})$ and a non-empty string $x \in \mathcal{F}^+$ such that $sx = t$. Note that the empty string ε is a fragment. Intuitively, a fragment is a tree with gaps. The number of gaps of a fragment $s \in \mathcal{F}^+$ is formally defined as the number n of trees $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$ such that $st_1 \cdots t_n \in \mathcal{T}(\mathcal{F})$, and is denoted by $\text{gaps}(s)$. The number of gaps of the empty string is defined as 0. The following lemma states that $\text{gaps}(s)$ is indeed well-defined.

Lemma 1. *The following statements hold:*



Figure 1: The tree t from Example 3 and the tree fragment corresponding to the fragment $ffaafff$.

- The set $\mathcal{T}(\mathcal{F})$ is prefix-free, i.e. $t \in \mathcal{T}(\mathcal{F})$ and $tv \in \mathcal{T}(\mathcal{F})$ imply $v = \varepsilon$.
- If $t \in \mathcal{T}(\mathcal{F})$, then every suffix of t factors uniquely into a concatenation of strings from $\mathcal{T}(\mathcal{F})$.
- For every fragment $s \in \mathcal{F}^+$ there is a unique $n \geq 1$ such that $\{x \in \mathcal{F}^* \mid sx \in \mathcal{T}(\mathcal{F})\} = (\mathcal{T}(\mathcal{F}))^n$.

Since $\mathcal{T}(\mathcal{F})$ is prefix-free we immediately get:

Lemma 2. For every $w \in \mathcal{F}^*$ there exist unique $n \geq 0$, $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$ and a unique fragment s such that $w = t_1 \cdots t_n s$.

Let $w \in \mathcal{F}^*$ and let $w = t_1 \cdots t_n s$ as in Lemma 2. We define $c(w) = (n, \text{gaps}(s))$. The number n counts the number of full trees in w and $\text{gaps}(s)$ is the number of trees missing to make the fragment s a tree, too.

For better readability, we occasionally write a tree $ft_1 \cdots t_n$ with $f \in \mathcal{F}_n$ and $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$ as $f(t_1, \dots, t_n)$, which corresponds to the standard term representation of trees. We also consider trees in their graph-theoretic interpretation where the set of nodes of a tree t is the set of positions $\{1, \dots, |t|\}$ of the string t . The root node is 1. If t factorizes as $uft_1 \cdots t_nv$ for $u, v \in \mathcal{F}^*$, $f \in \mathcal{F}_n$, and $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$, then the n children of node $|u| + 1$ are $|u| + 2 + \sum_{i=1}^k |t_i|$ for $0 \leq k \leq n - 1$. We define the depth of a node in t (number of edges from the root to the node) and the height of t (maximal depth of a node) as usual. Note that the tree t as a string is simply the preorder traversal of the tree t seen in its standard graph-theoretic interpretation.

Example 3. Let $t = ffaaffffaanaa = f(f(a, a), f(f(f(a, a), a), a))$ be the tree depicted in Figure 1 with $f \in \mathcal{F}_2$ and $a \in \mathcal{F}_0$. Its height is 4. All prefixes (including the empty word, excluding the full word) of t are fragments. The fragment $s = ffaafff$ is also depicted in Figure 1 in a graphical way. The dashed edges visualize the gaps. We have $\text{gaps}(s) = 4$. For the factor $u = aafffa$ of t we have $c(u) = (2, 3)$. The children of node 5 (the third f -labelled node) are 6 and 11.

2.3 Straight-line programs

A *straight-line program*, briefly SLP, is a context-free grammar that produces a single string. Formally, it is a tuple $\mathbb{A} = (N, \Sigma, P, S)$, where N is a finite set of nonterminals, Σ is a finite set of terminal symbols ($\Sigma \cap N = \emptyset$), $S \in N$ is the start nonterminal, and P is a finite set of productions (or rules) of the form $A \rightarrow w$ for $A \in N$, $w \in (N \cup \Sigma)^*$ such that:

- For every $A \in N$, there exists exactly one production of the form $A \rightarrow w$, and
- the binary relation $\{(A, B) \in N \times N \mid (A \rightarrow w) \in P, B \text{ occurs in } w\}$ is acyclic.

Every nonterminal $A \in N$ produces a unique string $\text{val}_{\mathbb{A}}(A) \in \Sigma^*$. The string defined by \mathbb{A} is $\text{val}(\mathbb{A}) = \text{val}_{\mathbb{A}}(S)$. We usually omit the subscript \mathbb{A} when the context is clear. The *size* of the SLP \mathbb{A} is $|\mathbb{A}| = \sum_{(A \rightarrow w) \in P} |w|$. One can transform an SLP $\mathbb{A} = (N, \Sigma, P, S)$ which produces a nonempty word in linear time into *Chomsky normal form*, i.e. for each production $(A \rightarrow w) \in P$, either $w \in \Sigma$ or $w = BC$ where $B, C \in N$.

For an SLP \mathbb{A} of size n we have $|\text{val}(\mathbb{A})| \in 2^{\mathcal{O}(n)}$, and there exists a family of SLPs \mathbb{A}_n ($n \geq 1$) such that $|\mathbb{A}_n| \in \mathcal{O}(n)$ and $|\text{val}(\mathbb{A}_n)| = 2^n$. Hence, SLPs allow exponential compression.

The following lemma summarizes known results about SLPs which we will use throughout the paper, see e.g. [30].

Lemma 4. *There are linear time algorithms for the following problems:*

1. *Given an SLP \mathbb{A} , compute the set of symbols occurring in $\text{val}(\mathbb{A})$.*
2. *Given an SLP \mathbb{A} with terminal alphabet Σ and a subset $\Gamma \subseteq \Sigma$, compute the number of occurrences of symbols from Γ in $\text{val}(\mathbb{A})$.*
3. *Given an SLP \mathbb{A} with terminal alphabet Σ , a subset $\Gamma \subseteq \Sigma$, and a number i , compute the position of the i^{th} occurrence of a symbol from Γ in $\text{val}(\mathbb{A})$ (if it exists).*
4. *Given an SLP \mathbb{A} and $i, j \in \{1, \dots, |\text{val}(\mathbb{A})|\}$ where $i \leq j$, compute an SLP for $\text{val}(\mathbb{A})[i : j]$. The size of the SLP for $\text{val}(\mathbb{A})[i : j]$ is bounded by $\mathcal{O}(|\mathbb{A}|)$.*

2.4 Tree straight-line programs

We now define tree straight-line programs. Let \mathcal{F} and \mathcal{V} be two disjoint ranked alphabets, where we call elements from \mathcal{F} *terminals* and elements from \mathcal{V} *nonterminals*. Let further $\mathcal{X} = \{x_1, x_2, \dots\}$ be a countably infinite set of *parameters* (disjoint from \mathcal{F} and \mathcal{V}), which we treat as symbols of rank zero. In the following we consider trees over $\mathcal{F} \cup \mathcal{V} \cup \mathcal{X}$. The *size* $|t|$ of such a tree t is defined as the number of nodes labelled by a symbol from $\mathcal{F} \cup \mathcal{V}$, i.e. we do not count parameter nodes. A *tree straight-line program* \mathbb{A} , or short *TSLP*, is a tuple $\mathbb{A} = (\mathcal{V}, \mathcal{F}, P, S)$, where \mathcal{V} is the set of nonterminals, \mathcal{F} is the set of terminals, $S \in \mathcal{V}_0$ is the start nonterminal and P is a finite set of productions of the form $A(x_1, \dots, x_n) \rightarrow t$ (which is also briefly written as $A \rightarrow t$), where $n \geq 0$, $A \in \mathcal{V}_n$ and $t \in \mathcal{T}(\mathcal{F} \cup \mathcal{V} \cup \{x_1, \dots, x_n\})$ is a tree in which every parameter x_i ($1 \leq i \leq n$) occurs at most once, such that:

- For every $A \in \mathcal{V}_n$ there exists exactly one production of the form $A(x_1, \dots, x_n) \rightarrow t$, and
- the binary relation $\{(A, B) \in \mathcal{V} \times \mathcal{V} \mid (A \rightarrow t) \in P, B \text{ is a label in } t\}$ is acyclic.

These conditions ensure that exactly one tree $\text{val}_{\mathbb{A}}(A) \in \mathcal{T}(\mathcal{F} \cup \{x_1, \dots, x_n\})$ is derived from every nonterminal $A \in \mathcal{V}_n$ by using the rules as rewriting rules in the usual sense. As for SLPs, we omit the subscript \mathbb{A} when the context is clear. The tree defined by \mathbb{A} is $\text{val}(\mathbb{A}) = \text{val}_{\mathbb{A}}(S)$. The *size* $|\mathbb{A}|$ of a TSLP $\mathbb{A} = (\mathcal{V}, \mathcal{F}, P, S)$ is $|\mathbb{A}| = \sum_{(A \rightarrow t) \in P} |t|$. We call a TSLP *monadic* if every nonterminal has rank at most one. One can transform every TSLP \mathbb{A} into a monadic one of size $\mathcal{O}(|\mathbb{A}| \cdot r)$, where r is the maximal rank of a terminal in \mathbb{A} [34]. TSLPs, where every nonterminal has rank 0 correspond to dags (the nodes of the dag are the nonterminals of the TSLP).

For a TSLP \mathbb{A} of size n we have $|\text{val}(\mathbb{A})| \in 2^{\mathcal{O}(n)}$, and there exists a family of TSLPs \mathbb{A}_n ($n \geq 1$) such that $|\mathbb{A}_n| \in \mathcal{O}(n)$ and $|\text{val}(\mathbb{A}_n)| = 2^n$. Hence, analogously to SLPs, TSLPs allow exponential compression. One can also define *nonlinear* TSLPs where parameters can occur multiple times on right-hand sides; these can achieve doubly exponential compression but have the disadvantage that many algorithmic problems become more difficult, see e.g. [32].

For every word w (resp., tree t) there exists a smallest SLP (resp., TSLP) \mathbb{A} . It is known that, unless $P = NP$, there is no polynomial time algorithm that finds a smallest SLP (resp., TSLP) for a given word [13] (resp. tree).

3 Checking whether an SLP produces a tree

In this section we show that, given an SLP \mathbb{A} and a ranked alphabet \mathcal{F} , we can verify in time linear in $|\mathbb{A}|$, whether $\text{val}(\mathbb{A}) \in \mathcal{T}(\mathcal{F})$. In other words, we present a linear time algorithm for the

compressed membership problem for the language $\mathcal{T}(\mathcal{F}) \subseteq \mathcal{F}^*$. We remark that $\mathcal{T}(\mathcal{F})$ is a context-free language, which can be seen by considering the grammar with productions $S \rightarrow fS^n$ for all symbols $f \in \mathcal{F}_n$. In general the compressed membership problem for context-free languages can be solved in PSPACE and there exists a deterministic context-free language with a PSPACE-complete compressed membership problem [12, 29].

Theorem 5. *Given an SLP \mathbb{A} , one can check in time $\mathcal{O}(|\mathbb{A}|)$, whether $\text{val}(\mathbb{A}) \in \mathcal{T}(\mathcal{F})$.*

Proof. Let $\mathbb{A} = (N, \mathcal{F}, P, S)$ be in Chomsky normal form and let $A \in N$. Due to Lemma 2, we know that $\text{val}(A)$ is the concatenation of trees and a (possibly empty) fragment. Define $c(A) := c(\text{val}(A))$. Then $\text{val}(\mathbb{A}) \in \mathcal{T}(\mathcal{F})$ if and only if $c(S) = (1, 0)$. Hence, it suffices to compute $c(A)$ for all nonterminals $A \in N$. We do this bottom-up. If $(A \rightarrow f) \in P$ with $f \in \mathcal{F}_n$, then we have

$$c(A) = \begin{cases} (1, 0) & \text{if } n = 0 \\ (0, n) & \text{otherwise.} \end{cases}$$

Now consider a nonterminal A with the rule $(A \rightarrow BC) \in P$, and let $c(B) = (b_1, b_2)$, $c(C) = (c_1, c_2)$. We claim that

$$c(A) = \begin{cases} (b_1 + c_1 - \max\{1, b_2\} + 1, c_2) & \text{if } b_2 \leq c_1 \\ (b_1, c_2 + b_2 - c_1 - \min\{1, c_2\}) & \text{otherwise.} \end{cases}$$

Let $\text{val}(B) = t_1 \cdots t_{b_1} s$ and $\text{val}(C) = t'_1 \cdots t'_{c_1} s'$, where $t_1, \dots, t_{b_1}, t'_1, \dots, t'_{c_1} \in \mathcal{T}(\mathcal{F})$ and s (resp., s') is a fragment with $\text{gaps}(s) = b_2$ (resp., $\text{gaps}(s') = c_2$). We distinguish two cases:

Case $b_2 \leq c_1$: If $b_2 \geq 1$, then the string $st'_1 \cdots t'_{b_2}$ is a tree, and thus $\text{val}(A)$ contains $b_1 + 1 + (c_1 - b_2)$ full trees and the fragment s' with c_2 many gaps. On the other hand, if $b_2 = 0$, then $\text{val}(A)$ contains $b_1 + c_1$ many full trees.

Case $b_2 > c_1$: The trees t'_1, \dots, t'_{c_1} fill c_1 many gaps of s , and if $s' \neq \varepsilon$, then the fragment s' fills one more gap, while creating another c_2 gaps. In total there are $b_2 - (c_1 + 1) + c_2$ gaps if $c_2 > 0$ and $b_2 - c_1$ gaps if $c_2 = 0$. \square

4 SLPs for traversals versus other grammar-based tree representations

In this section, we compare the worst case size of SLPs for traversals with the following two grammar-based tree representations:

- TSLPs, and
- SLPs for balanced parenthesis sequences [8].

4.1 SLPs for traversals versus TSLPs

In [10] it is shown that a TSLP \mathbb{A} producing a tree $t \in \mathcal{T}(\mathcal{F})$ can always be transformed into an SLP of size $\mathcal{O}(|\mathbb{A}| \cdot r)$ producing t , where r is the maximal rank of a label occurring in t . So, for binary trees the size at most doubles. In this section we will discuss the other direction, i.e. transforming an SLP into a TSLP. Let a be a symbol of rank 0 and let f_n be a symbol of rank n for each $n \in \mathbb{N}$. Now let t_n be the tree $f_n a^n$ and consider the family of trees $(t_n)_{n \in \mathbb{N}}$ with unbounded rank. The size of the smallest TSLP for t_n is $n + 1$, whereas the size of the smallest SLP for t_n is in $\mathcal{O}(\log n)$. It is less obvious that such an exponential gap can be also realized with trees of bounded rank. In the following we construct a family of binary trees $(t_n)_{n \in \mathbb{N}}$ where a smallest TSLP for t_n is exponentially larger than the size of a smallest SLP for t_n . Afterwards we show that it is always possible to transform an SLP \mathbb{A} for t into a TSLP of size $\mathcal{O}(|\mathbb{A}| \cdot h \cdot r)$ for t , where h is the height of t and r is the maximal rank of a label occurring in t .

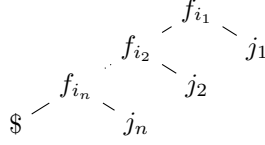


Figure 2: The comb tree $t(u, v)$ for $u = i_1 \cdots i_n$ and $v = j_1 \cdots j_n$

4.1.1 Worst-case comparison of SLPs and TSLPs

We use the following result from [5] for the previously mentioned worst-case construction of a family of binary trees:

Theorem 6 (Thm. 2 from [5]). *For every $n > 0$, there exist words $u_n, v_n \in \{0, 1\}^*$ with $|u_n| = |v_n|$ such that u_n and v_n have SLPs of size $n^{\mathcal{O}(1)}$, but the smallest SLP for the convolution $u_n \otimes v_n$ has size $\Omega(2^{n/2})$.¹*

For two given words $u = i_1 \cdots i_n \in \{0, 1\}^*$ and $v = j_1 \cdots j_n \in \{0, 1\}^*$ we define the *comb tree*

$$t(u, v) = f_{i_1}(f_{i_2}(\dots f_{i_n}(\$, j_n) \dots j_2), j_1)$$

over the ranked alphabet $\{f_0, f_1, 0, 1, \$\}$ where f_0, f_1 have rank 2 and $0, 1, \$$ have rank 0. See Figure 2 for an illustration.

Theorem 7. *For every $n > 0$ there exists a tree t_n such that the size of a smallest SLP for t_n is polynomial in n , but the size of a smallest TSLP for t_n is in $\Omega(2^{n/2})$.*

Proof. Let us fix an n and let u_n and v_n be the aforementioned strings from Theorem 6. Let $|u_n| = |v_n| = m$. Consider the comb tree $t_n := t(u_n, v_n)$. Note that $t_n = f_{i_1} \cdots f_{i_m} \$ \text{rev}(v_n)$, where $u_n = i_1 \cdots i_m$. By Theorem 6 there exist SLPs of size $n^{\mathcal{O}(1)}$ for u_n and v_n , and these SLPs easily yield an SLP of size $n^{\mathcal{O}(1)}$ for t_n .

Next, we show that a TSLP \mathbb{A} for t_n yields an SLP of size $\mathcal{O}(|\mathbb{A}|)$ for the string $u_n \wedge v_n$. Since a smallest SLP for $u_n \wedge v_n$ has size $\Omega(2^{n/2})$ by Theorem 6, the same bound must hold for the size of a smallest TSLP for t_n .

Let \mathbb{A} be a TSLP for t_n . By [34] we can transform \mathbb{A} into a monadic TSLP \mathbb{A}' for t_n of size $\mathcal{O}(|\mathbb{A}|)$. We transform the TSLP \mathbb{A}' into an SLP of the same size for $u_n \otimes v_n$. We can assume that every nonterminal except for the start nonterminal S occurs in a right-hand side and every nonterminal occurs in the derivation starting from S . At first we delete all rules of the form $A \rightarrow j$ ($j \in \{0, 1\}$) and replace the occurrences of A by j in all right-hand sides. Now every nonterminal $A \neq S$ of rank 0 derives to a subtree of t_n that contains the unique $\$$ -leaf of t_n . Hence, t_n contains a unique subtree $\text{val}(A)$. This implies that A occurs exactly once in a right hand side. We can therefore without size increase replace this occurrence of A by the right-hand side of A . After this step, S is the only rank-0 nonterminal in the TSLP. With the same argument, we can also eliminate rank-1 nonterminals that derive to a tree containing the unique leaf $\$$. After this step, every rank-1 nonterminal $A(x)$ derives a tree of the form $g_1(g_2(\dots (g_k(x, j_k) \dots), j_2), j_1)$ ($g_i \in \{f_0, f_1\}$ and $j_i \in \{0, 1\}$).

Now, if a right-hand side contains a subtree $f_i(s_1, s_2)$, then s_2 must be either 0 or 1. Similarly, for every occurrence of $i \in \{0, 1\}$ in a right-hand side, the parent node of that occurrence must be either labelled with f_0 or f_1 (note that the parent node exists and cannot be a nonterminal). Therefore we can obtain an SLP for $u_n \otimes v_n$ by replacing every production $A(x) \rightarrow t(x)$ by $A \rightarrow \lambda(t(x))$, where $\lambda(t(x))$ is the string obtained inductively by $\lambda(x) = \varepsilon$, $\lambda(B(s(x))) = B\lambda(s(x))$ for nonterminals B , and $\lambda(f_i(s(x), j)) = (i, j)\lambda(s(x))$. The production for S must be of the form $S \rightarrow t(\$)$ for a term $t(x)$ and we replace it by $S \rightarrow \lambda(t(x))\$$. \square

¹Actually, in [5] the result is not stated for the convolution $u_n \otimes v_n$ but the literal shuffle of u_n and v_n which is $u_n[1]v_n[1]u_n[2]v_n[2] \cdots u_n[m]v_n[m]$. But this makes no difference, since the sizes of the smallest SLPs for the convolution and literal shuffle, respectively, of two words differ only by multiplicative constants.

4.1.2 Conversion of SLPs to TSLPs

Note that the height of the tree t_n in Theorem 7 is linear in the size of t_n . By the following result, large height and rank are always responsible for the exponential succinctness gap between SLPs and TSLPs.

Theorem 8. *Let $t \in \mathcal{T}(\mathcal{F})$ be a tree of height h and maximal rank r , and let \mathbb{A} be an SLP for t with $|\mathbb{A}| = m$. Then there exists a TSLP \mathbb{B} with $\text{val}(\mathbb{B}) = t$ such that $|\mathbb{B}| \in \mathcal{O}(m \cdot h \cdot r)$, which can be constructed in time $\mathcal{O}(m \cdot h \cdot r)$.*

Proof. Without loss of generality we assume that \mathbb{A} is in Chomsky normal form. For every non-terminal A of \mathbb{A} with $c(A) = (a_1, a_2)$ we introduce a_1 nonterminals A_1, \dots, A_{a_1} of rank 0 (these produce one tree each) and, if $a_2 > 0$, one nonterminal A' of rank a_2 for the fragment encoded by A . For every rule of the form $A \rightarrow f$ with $f \in \mathcal{F}_n$ we add to \mathbb{B} the TSLP-rule $A_1 \rightarrow f$ if $n = 0$ or $A'(x_1, \dots, x_n) \rightarrow f(x_1, \dots, x_n)$ if $n \geq 1$. Now consider a rule of the form $A \rightarrow BC$ with $c(B) = (b_1, b_2)$ and $c(C) = (c_1, c_2)$.

Case 1: If $b_2 = 0$ we add the following rules to \mathbb{B} :

$$\begin{aligned} A_i &\rightarrow B_i && \text{for } 1 \leq i \leq b_1 \\ A_{b_1+i} &\rightarrow C_i && \text{for } 1 \leq i \leq c_1 \\ A'(x_1, \dots, x_{c_2}) &\rightarrow C'(x_1, \dots, x_{c_2}) && \text{if } c_2 > 0 \end{aligned}$$

Case 2: If $0 < b_2 \leq c_1$ we add the following rules to \mathbb{B} :

$$\begin{aligned} A_i &\rightarrow B_i && \text{for } 1 \leq i \leq b_1 \\ A_{b_1+1} &\rightarrow B'(C_1, \dots, C_{b_2}) \\ A_{b_1+1+i} &\rightarrow C_{b_2+i} && \text{for } 1 \leq i \leq c_1 - b_2 \\ A'(x_1, \dots, x_{c_2}) &\rightarrow C'(x_1, \dots, x_{c_2}) && \text{if } c_2 > 0 \end{aligned}$$

Case 3: If $b_2 > c_1$ we add the following rules to \mathbb{B} , where $d = b_2 - c_1$:

$$\begin{aligned} A_i &\rightarrow B_i && \text{for } 1 \leq i \leq b_1 \\ A'(x_1, \dots, x_d) &\rightarrow B'(C_1, \dots, C_{c_1}, x_1, \dots, x_d) && \text{if } c_2 = 0 \\ A'(x_1, \dots, x_{c_2+d-1}) &\rightarrow B'(C_1, \dots, C_{c_1}, C'(x_1, \dots, x_{c_2}), x_{c_2+1}, \dots, x_{c_2+d-1}) && \text{if } c_2 > 0 \end{aligned}$$

Chain productions, where the right-hand side consists of a single nonterminal, can be eliminated without size increase. Then, only one of the above productions remains and its size is bounded by $c_1 + 2$ (recall that we do not count parameters). Recall that c_1 is the number of complete trees produced by C . It therefore suffices to show that the number of complete trees of a factor s of t is bounded by $h \cdot r$, where h is the height of t and r is the maximal rank of a label in t . Assume that $s = t[i : j] = t_1 \cdots t_n s'$, where $t_i \in \mathcal{T}(\mathcal{F})$ and s' is a fragment. Let k be the lowest common ancestor of i and j . If $k = i$ (i.e., i is an ancestor of j) then either $s = t_1$ or $s = s'$. Otherwise, the root of every tree t_l ($1 \leq l \leq n$) is a child of a node on the path from i to k . The length of the path from i to k is bounded by h , hence $n \leq h \cdot r$. \square

4.2 SLPs for traversals versus balanced parenthesis sequences

Balanced parenthesis sequences are widely used as a succinct representation of ordered unranked unlabeled trees [36]. One defines the balanced parenthesis sequence $\text{bp}(t)$ of such a tree t inductively as follows. If t consists of a single node, then $\text{bp}(t) = ()$. If the root of t has n children in which the subtrees t_1, \dots, t_n are rooted (from left to right), then $\text{bp}(t) = (\text{bp}(t_1) \cdots \text{bp}(t_n))$. Hence, a tree with n nodes is represented by $2n$ bits, which is optimal in the information theoretic sense. On the other hand, an unlabelled full binary tree t (i.e., a tree where every non-leaf node

This tree is shown in Figure 3. We have

$$\mathbf{bp}(t_n) = \underset{0}{(} \underset{0}{(} \underbrace{())}_{1} \underset{0}{(} \underbrace{())}_{1} \underbrace{((()))}_{(1,1)} \underbrace{())}_{(0,0)} \underbrace{())}_{(1,0)} \underbrace{((()))}_{(0,1)} \underbrace{())}_{(0,0)}.$$

Indeed, $\mathbf{bp}(t_n)$ starts with an encoding of the string $\text{rev}(u_n)$ (here 00101) via the correspondence $0 \hat{=} ($ and $1 \hat{=} ())$, followed by $()$ (which encodes the single a between $\varphi_1(\text{rev}(u_n))$ and $\varphi_2(v_n)$ in t_n), followed by the desired encoding of the convolution $u_n \otimes v_n$. The latter is encoded by the following correspondence:

$$\begin{aligned} (0,0) &\hat{=} () \\ (1,0) &\hat{=} ()) \\ (0,1) &\hat{=} ((())) \\ (1,1) &\hat{=} ((())). \end{aligned}$$

So, a 0 (resp., 1) in the second component is encoded by $()$ (resp., $((()))$), which corresponds to the tree a (resp., faa). A 0 (resp., 1) in the first component is encoded by one (resp., two) closing parenthesis.

Note that the strings $()$, $((()))$, $((()))$, $((()))$ form a prefix code. This allows to replace these strings by the convoluted symbols $(0,0)$, $(1,0)$, $(0,1)$, and $(1,1)$, respectively, by a deterministic rational transducer. This shows the above claim. \square

Theorem 9 can be also interpreted as follows: For every $n > 0$ there exists a full binary tree t_n such that the size of the smallest SLP for the depth-first-unary-degree-sequence (DFUDS – it is defined in the proof of Theorem 10 below) of t_n is polynomial in n , but the size of the smallest SLP for the balanced parenthesis representation of t_n is in $\Omega(2^{n/2})$. It remains open, whether there is also a tree family where the opposite situation arises.

5 Algorithmic problems on SLP-compressed trees

In this section we study the complexity of several basic algorithmic problems on trees that are represented by SLPs.

5.1 Efficient tree operations

In [8] it is shown that for a given SLP \mathbb{A} of size n that produces the balanced parenthesis representation of an unranked tree t of size N , one can produce in time $\mathcal{O}(n)$ a data structure of size $\mathcal{O}(n)$ that supports navigation as well as other important tree queries (e.g. lowest common ancestors queries) in time $\mathcal{O}(\log N)$. Here, the word RAM model is used, where memory cells can store numbers with $\log N$ bits and arithmetic operations on $\log N$ -bit numbers can be carried out in constant time. An analogous result was shown in [7, 21] for top dags. Here, we show the same result for SLPs that produce (preorder traversals of) ranked trees. Recall that we identify the nodes of a tree t with the positions $1, \dots, |t|$ in the string t .

Theorem 10. *Given an SLP \mathbb{A} of size n for a tree $t \in \mathcal{T}(\mathcal{F})$ of size N , one can produce in time $\mathcal{O}(n)$ a data structure of size $\mathcal{O}(n)$ that allows to do the following computations in time $\mathcal{O}(\log N) \leq \mathcal{O}(n)$ on a word RAM, where $i, j, k \in \mathbb{N}$ with $1 \leq i, j \leq N$ are given in binary notation:*

- (a) *Compute the parent node of node $i > 1$ in t .*
- (b) *Compute the k^{th} child of node i in t , if it exists.*
- (c) *Compute the number k such that $i > 1$ is the k^{th} child of its parent node.*

(d) Compute the size of the subtree rooted at node i .

(e) Compute the lowest common ancestor of nodes i and j in t .

Proof. In [8], it is shown that for an SLP \mathbb{A} of size n that produces a well-parenthesized string $w \in \{(\,,\,)\}^*$ of length N , one can produce in time $\mathcal{O}(n)$ a data structure of size $\mathcal{O}(n)$ that allows to do the following computations in time $\mathcal{O}(\log N)$ on a word RAM, where $1 \leq k, j \leq N$ are given in binary notation and $b \in \{(\,,\,)\}$:

- Compute the number of positions $1 \leq i \leq k$ such that $w[i] = b$ ($\text{rank}_b(k)$).
- Compute the position of the k^{th} occurrence of b in w if it exists ($\text{select}_b(k)$).
- Compute the position of the matching closing (resp., opening) parenthesis for an opening (resp., closing) parenthesis at position k ($\text{findclose}(k)$ and $\text{findopen}(k)$).
- Compute the left-most position $i \in [k, j]$ having the smallest excess value in the interval $[k, j]$, where the excess value at a position i is $\text{rank}_\ell(i) - \text{rank}_\gamma(i)$ ($\text{rmqi}(k, j)$).

Let us now take an SLP \mathbb{A} of size n for a tree $t \in \mathcal{T}(\mathcal{F})$ of size N and let s be the corresponding unlabelled tree. In [6], the DFUDS-representation (DFUDS for depth-first-unary-degree-sequence) of s is defined as follows: Walk over the tree in preorder and write down for every node with d children the string $(^d)$ (d opening parenthesis followed by a closing parenthesis). Finally put an additional opening parenthesis at the beginning of the resulting string, which yields a well-parenthesized string. For instance, for the tree $g(f(a, a), a, h(a))$ we obtain the DFUDS-representation $((((((())))) ()))$. Clearly, from the SLP \mathbb{A} we can produce an SLP \mathbb{B} for the DFUDS-representation of the tree s : Simply replace in right-hand sides every occurrence of a symbol f of rank d by $(^d)$, and add an opening parenthesis in front of the right-hand side of the start nonterminal.

The starting position of the encoding of a node $i \in \{1, \dots, N\}$ in the DFUDS-representation can be found as $\text{select}_\gamma(i - 1) + 1$ for $i > 1$, and for $i = 1$ it is 2. Vice, versa if k is the starting position of the encoding of a node in the DFUDS-representation, then the preorder number of that node is $\text{rank}_\gamma(k - 1) + 1$.

In [6, 24], it is shown that the tree navigation operations from the theorem can be implemented on the DFUDS-representation using a constant number of rank , select , $\text{findclose}(k)$, $\text{findopen}(k)$ and rmqi -operations. Together with the above mentioned results from [8] this shows the theorem. \square

The data structure of [8] allows to compute the depth and height of a given tree node in time $\mathcal{O}(\log N)$ as well. It is not clear to us, whether this result can be extended to our setting as well. In [24] it is shown that the depth of a given node can be computed in constant time on the DFUDS-representation. But this uses an extra data structure, and it is not clear whether this extra data structure can be adapted so that it works for an SLP-compressed DFUDS-representation. On the other hand, in Section 5.3, we show that the height and depth of a given node of an SLP-compressed tree can be computed in polynomial time at least.

5.2 Pattern matching

In contrast to navigation problems, simple pattern matching problems become quite difficult for SLP-compressed trees. The *pattern matching problem for SLP-compressed trees* can be formalized as follows: Given a tree $s \in \mathcal{T}(\mathcal{F} \cup \mathcal{X})$, called the *pattern*, where every parameter $x \in \mathcal{X}$ occurs at most once, and an SLP \mathbb{A} producing a tree $t \in \mathcal{T}(\mathcal{F})$, is there a substitution $\sigma : \mathcal{X} \rightarrow \mathcal{T}(\mathcal{F})$ such that $\sigma(s)$ is a subtree of t ? Here, $\sigma(s) \in \mathcal{T}(\mathcal{F})$ denotes the tree obtained from s by substituting each variable $x \in \mathcal{X}$ by the tree $\sigma(x)$. Note that the pattern is given in uncompressed form. If the tree t is given by a TSLP, the corresponding problem can be solved in polynomial time [40] (even if the pattern tree s is given by a TSLP as well).

Theorem 11. *The pattern matching problem for SLP-compressed trees is NP-complete. Moreover, NP-hardness holds for a fixed pattern of the form $f(x, a)$*

Proof. The problem is contained in NP because one can guess a node $i \in \{1, \dots, |t|\}$ and verify whether the subtree of t rooted in i matches the pattern s . The verification is possible in polynomial time by comparing all relevant symbols using Theorem 10.

By [30, Theorem 3.13] it is NP-complete to decide for given SLPs \mathbb{A}, \mathbb{B} over $\{0, 1\}$ with $|\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$ whether there exists a position i such that $\text{val}(\mathbb{A})[i] = \text{val}(\mathbb{B})[i] = 1$. This question can be reduced to the pattern matching problem with a fixed pattern. One can compute in polynomial time from \mathbb{A} and \mathbb{B} an SLP \mathbb{T} for the comb tree $t(\text{val}(\mathbb{A}), \text{val}(\mathbb{B}))$. There exists a position i such that $\text{val}(\mathbb{A})[i] = \text{val}(\mathbb{B})[i] = 1$ if and only if the pattern $f_1(x, 1)$ occurs in $t(\text{val}(\mathbb{A}), \text{val}(\mathbb{B}))$. \square

5.3 Tree evaluation problems

The algorithmic difficulty of SLP-compressed trees already becomes clear when computing the height. For TSLPs it is easy to see that the height of the produced tree can be computed in linear time: Compute bottom-up for each nonterminal the height of the produced tree and the depths of the parameter nodes. However, this direct approach fails for SLPs since each nonterminal encodes a possibly exponential number of trees. The crucial observation to solve this problem is that one can store and compute the required information for each nonterminal in a compressed form.

In the following we present a general framework to define and solve evaluation problems on SLP-compressed trees. We assign to each alphabet symbol of rank n an n -ary operator which defines the value of a tree by evaluating it bottom-up. This approach includes natural tree problems like computing the height of a tree, evaluating a Boolean expression or determining whether a fixed tree automaton accepts a given tree. We only consider operators on \mathbb{Z} but other domains with an appropriate encoding of the elements are also possible. To be able to consider arbitrary arithmetic expressions properly, it is necessary to allow the set of constants of a ranked alphabet \mathcal{F} to be infinite, i.e. $\mathcal{F}_0 \subseteq \mathbb{Z}$.

Definition 12. Let $\mathcal{D} \subseteq \mathbb{Z}$ be a (possibly infinite) domain of integers and let \mathcal{F} be a ranked alphabet with $\mathcal{F}_0 = \mathcal{D}$. An interpretation \mathcal{I} of \mathcal{F} over \mathcal{D} assigns to each function symbol $f \in \mathcal{F}_n$ an n -ary function $f^{\mathcal{I}} : \mathcal{D}^n \rightarrow \mathcal{D}$ with the restriction that $a^{\mathcal{I}} = a$ for all $a \in \mathcal{D}$. We lift the definition of \mathcal{I} to $\mathcal{T}(\mathcal{F})$ inductively by

$$(f t_1 \dots t_n)^{\mathcal{I}} = f^{\mathcal{I}}(t_1^{\mathcal{I}}, \dots, t_n^{\mathcal{I}}),$$

where $f \in \mathcal{F}_n$ and $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$.

Definition 13. The \mathcal{I} -evaluation problem for SLP-compressed trees is the following problem: Given an SLP \mathbb{A} over \mathcal{F} with $\text{val}(\mathbb{A}) \in \mathcal{T}(\mathcal{F})$, compute $\text{val}(\mathbb{A})^{\mathcal{I}}$.

5.3.1 Reduction to caterpillar trees

In this section, we reduce the \mathcal{I} -evaluation problem for SLP-compressed trees to the corresponding problem for SLP-compressed caterpillar trees. A tree $t \in \mathcal{T}(\mathcal{F})$ is called a *caterpillar tree* if every node has at most one child which is not a leaf. Let $s \in \mathcal{F}^*$ be an arbitrary string. Then $s^{\mathcal{I}} \in \mathcal{F}^*$ denotes the unique string obtained from s by replacing every maximal substring $t \in \mathcal{T}(\mathcal{F})$ of s by its value $t^{\mathcal{I}}$. By Lemma 2 we can factorize s uniquely as $s = t_1 \dots t_n u$ where $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$ and u is a fragment. Hence $s^{\mathcal{I}} = m_1 \dots m_n u^{\mathcal{I}}$ with $m_1, \dots, m_n \in \mathcal{D}$. Since u is a fragment, the string $u^{\mathcal{I}}$ is the fragment of a caterpillar tree (briefly, caterpillar fragment in the following).

Example 14. Let $\mathcal{F} = \{0, 1, 2, +, \times\}$ with the standard interpretation on integers ($+$ and \times are considered as binary operators). Consider $s = 02 + 2 + + \times 2 + 21 + \times$. Since $+21$ evaluates to 3, and $\times 23$ evaluates to 6, we have $s^{\mathcal{I}} = 02 + 2 + + 6 + \times$.

Our reduction to caterpillar trees only works for interpretations that satisfy a certain growth condition. We say that an interpretation \mathcal{I} is *polynomially bounded*, if there exist constants $\alpha, \beta \geq 0$ such that for every tree $t \in \mathcal{T}(\mathcal{F})$ (we denote the absolute value of an integer by z by $\text{abs}(z)$ instead of $|z|$ in order to get not confused with the size $|t|$ of a tree),

$$\text{abs}(t^{\mathcal{I}}) \leq \left(\beta \cdot |t| + \sum_{i \in L} \text{abs}(t[i]) \right)^{\alpha}$$

where $L \subseteq \{1, \dots, |t|\}$ is the set of leaves of t . The purpose of this definition is to ensure that for every SLP \mathbb{A} with $\text{val}(\mathbb{A}) \in \mathcal{T}(\mathcal{F})$, both the length of the binary encoding of $\text{val}(\mathbb{A})^\mathcal{I}$ and the integer constants that appear in \mathbb{A} are polynomially bounded in $|\mathbb{A}|$.

Theorem 15. *Let \mathcal{I} be a polynomially bounded interpretation. Then the \mathcal{I} -evaluation problem for SLP-compressed trees is polynomial time Turing-reducible to the \mathcal{I} -evaluation problem for SLP-compressed caterpillar trees.*

Proof. In the proof we use an extension of SLPs by the cut-operator, called *composition systems*. A *composition system* $\mathbb{A} = (N, \Sigma, P, S)$ is an SLP where P may also contain rules of the form $A \rightarrow B[i : j]$ where $A, B \in N$ and $i, j \geq 0$. Here we let $\text{val}(A) = \text{val}(B)[i : j]$. It is known [19] (see also [30]) that a given composition system can be transformed in polynomial time into an SLP with the same value. One can also allow mixed rules $A \rightarrow X_1 \cdots X_n$ where each X_i is either a terminal, a nonterminal or an expression of the form $B[i : j]$, which clearly can be eliminated in polynomial time.

Let $\mathbb{A} = (N, \mathcal{F}, P, S)$ be the input SLP in Chomsky normal form. We use the notation $c(A) = c(\text{val}(\mathbb{A}))$ as in the proof of Theorem 5. We will compute a composition system where for each nonterminal $A \in N$ there are nonterminals A_1 and A_2 in the composition system such that the following holds: Assume that $\text{val}(A) = t_1 \cdots t_n s$, where $t_1, \dots, t_n \in \mathcal{T}(\mathcal{F})$ and s is a fragment. Hence, $c(A) = (n, \text{gaps}(s))$. Then we will have

- $\text{val}(A_1) = t_1^\mathcal{I} \cdots t_n^\mathcal{I} \in \mathcal{D}^*$, and
- $\text{val}(A_2) = s^\mathcal{I}$.

In particular, $\text{val}(A_1)\text{val}(A_2) = \text{val}(A)^\mathcal{I}$ and $\text{val}(\mathbb{A})^\mathcal{I}$ is given by the single number in $\text{val}(S_1)$.

The computation is straightforward for rules of the form $A \rightarrow f$ with $A \in N$ and $f \in \mathcal{F}$: If $\text{rank}(f) = 0$, then $\text{val}(A_1) = f$ and $\text{val}(A_2) = \varepsilon$. If $\text{rank}(f) > 0$, then $\text{val}(A_1) = \varepsilon$ and $\text{val}(A_2) = f$.

For a nonterminal $A \in N$ with the rule $A \rightarrow BC$ we make a case distinction depending on $c(B) = (b_1, b_2)$ and $c(C) = (c_1, c_2)$.

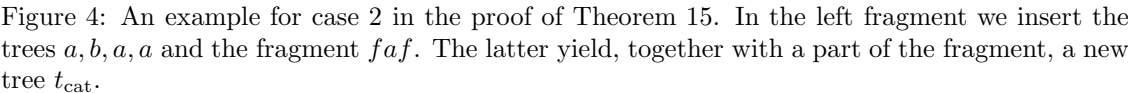
Case $b_2 \leq c_1$: Then concatenating $\text{val}(B)$ and $\text{val}(C)$ yields a new tree t_{new} (or ε if $b_2 = 0$) in $\text{val}(A)$. Note that $t_{\text{new}}^\mathcal{I}$ is the value of the tree $\text{val}(B_2)\text{val}(C_1)[1 : b_2]$. Hence we can compute $t_{\text{new}}^\mathcal{I}$ in polynomial time by computing an SLP that produces $\text{val}(B_2)\text{val}(C_1)[1 : b_2]$ and querying the oracle for caterpillar trees. We add the following rules to the composition system:

$$\begin{aligned} A_1 &\rightarrow B_1 t_{\text{new}}^\mathcal{I} C_1[b_2 + 1 : c_1] \\ A_2 &\rightarrow C_2 \end{aligned}$$

Case $b_2 > c_1$: Then all trees and the fragment produced by C are inserted into the gaps of the fragment encoded by B . If $c_1 = 0$ (i.e., $\text{val}(C_1) = \varepsilon$), then we add the productions $A_1 \rightarrow B_1$ and $A_2 \rightarrow B_2 C_2$. Now assume that $c_1 > 0$. Consider the fragment

$$s = \text{val}(B_2)\text{val}(C_1)\text{val}(C_2).$$

Intuitively, this fragment s is obtained by taking the caterpillar fragment $\text{val}(B_2)$, where the first c_1 many gaps are replaced by the constants from the sequence $\text{val}(C_1)$ and the $(c_1 + 1)^{\text{st}}$ gap is replaced by the caterpillar fragment $\text{val}(C_2)$, see Figure 4. If s is not already a caterpillar fragment, then we have to replace the (unique) largest factor of s which belongs to $\mathcal{T}(\mathcal{F})$ by its value under \mathcal{I} to get $s^\mathcal{I}$. To do so we proceed as follows: Consider the tree $t' = \text{val}(B_2)\diamond^{b_2-c_1}\text{val}(C_2)$, where \diamond is an arbitrary symbol of rank 0, and let $r = |\text{val}(B_2)| + c_1 + 1$ (the position of the first \diamond in t'). Let q be the parent node of r , which can be computed in polynomial time by Theorem 10. Using Lemma 3 we compute the position p of the first occurrence of a symbol in $t'[q + 1 :]$ with rank > 0 . If no such symbol exists, then s is already a caterpillar fragment and we add the rules $A_1 \rightarrow B_1$ and $A_2 \rightarrow B_2 C_1 C_2$ to the composition system. Otherwise p is the first symbol of the largest factor from $\mathcal{T}(\mathcal{F})$ described above. Using Theorem 10(d), we can compute in polynomial time the last position p' of the subtree of t' that is rooted in p . Note that the position p must belong to $\text{val}(B_2)$


$$\begin{aligned} A_1 &\rightarrow B_1, \\ A' &\rightarrow B_2 C_1, \text{ and} \\ A_2 &\rightarrow A'[:p-1] t_{\text{cat}}^{\mathcal{I}} A'[p'+1:] C_2 \end{aligned}$$

to the composition system. This completes the proof. \square

5.3.2 Polynomial time solvable evaluation problems

Next, we present several applications of Theorem 15. We start with the height of a tree.

Theorem 16. *The height of a tree $t \in \mathcal{T}(\mathcal{F})$ given by an SLP \mathbb{A} is computable in polynomial time.*

Proof. We can assume that t is not a single constant. We replace every symbol in \mathcal{F}_0 by the integer 0. Then, the height of t is given by its value under the interpretation \mathcal{I} with $f^{\mathcal{I}}(a_1, \dots, a_n) = 1 + \max\{a_1, \dots, a_n\}$ for symbols $f \in \mathcal{F}_n$ with $n > 0$. Clearly, \mathcal{I} is polynomially bounded. By Theorem 15 it is enough to show how to evaluate a caterpillar tree t given by an SLP \mathbb{A} in polynomial time under the interpretation \mathcal{I} . But note that in this caterpillar tree, arbitrary natural numbers may occur at leaf positions.

Let $\mathcal{D}_t = \{d \in \mathbb{N} \mid d \text{ labels a leaf of } t\}$. The size of this set is bounded by $|\mathbb{A}|$. For $d \in \mathcal{D}_t$ let v_d be the largest (i.e., deepest) node such that d is the label of a child of node v_d (in particular, v_d is not a leaf). Let us first argue that v_d can be computed in polynomial time.

Let k be the maximal position in t where a symbol of rank larger than zero occurs. The number k is computable in polynomial time by Lemma 4 (point 2 and 3). Again using Lemma 4 we compute the position of d 's last (resp., first) occurrence in $t[:k]$ (resp., $t[k+1:]$). Then using Theorem 10 we compute the parent nodes of those two nodes in t and take the maximum (i.e., the deeper one) of both. This node is v_d .

Assume that $\mathcal{D}_t = \{d_1, \dots, d_m\}$, where w.l.o.g. $v_{d_1} < v_{d_2} < \dots < v_{d_m}$ (if $v_{d_i} = v_{d_j}$ for $d_i < d_j$, then we simply ignore d_i in the following consideration). Note that v_{d_m} is the maximal position in t where a symbol of rank larger than zero occurs (called k above). Let t_i be the subtree rooted at v_{d_i} . Then $t_m^{\mathcal{I}} = d_m + 1$. We now claim that from the value $t_{i+1}^{\mathcal{I}}$ we can compute in polynomial time the value $t_i^{\mathcal{I}}$. The crucial point is that we can ignore all constants that appear in the interval

$[v_{d_i} + 1, v_{d_{i+1}} - 1]$ except for d_i . More precisely, assume that $a = t_{i+1}^{\mathcal{I}}$ and let b be the number of occurrences of symbols of rank at least one in the interval $[v_{d_i} + 1, v_{d_{i+1}} - 1]$. Also this number can be computed in polynomial time by Lemma 4. Then the value of $t_i^{\mathcal{I}}$ is $\max\{a + b + 1, d_i + 1\}$. Finally, using the same argument, we can compute $t^{\mathcal{I}}$ from $t_1^{\mathcal{I}}$. \square

Corollary 17. *Given an SLP \mathbb{A} for a tree t and a node $1 \leq i \leq |t|$ one can compute the depth of i in t in polynomial time.*

Proof. We can write t as $t = uvw$, where $|u| = i - 1$ and v is the subtree of t rooted at node i . We can compute in polynomial time $|v|$ by Theorem 10. This allows to compute in polynomial an SLP for the tree $uh^{|t|}aw$. Here, h has rank one and a has rank zero. Then the depth of i in t is $\text{height}(uh^{|t|}aw) - |t|$. \square

An interesting parameter of a tree t is its *Horton-Strahler number* or *Strahler number*, see [15] for a recent survey. It can be defined as the value $t^{\mathcal{I}}$ under the interpretation \mathcal{I} over \mathbb{N} which interprets constant symbols $a \in \mathcal{F}_0$ by $a^{\mathcal{I}} = 0$ and each symbol $f \in \mathcal{F}_n$ with $n > 0$ as follows: Let $a_1, \dots, a_n \in \mathbb{N}$ and $a = \max\{a_1, \dots, a_n\}$. We set $f^{\mathcal{I}}(a_1, \dots, a_n) = a$ if exactly one of a_1, \dots, a_n is equal to a , and otherwise $f^{\mathcal{I}}(a_1, \dots, a_n) = a + 1$. The Strahler number was first defined in hydrology, but also has many applications in computer science [15], e.g. to calculate the minimum number of registers required to evaluate an arithmetic expression [17].

Theorem 18. *Given an SLP \mathbb{A} for a tree t , one can compute the Strahler number of t in polynomial time.*

Proof. Note that the interpretation \mathcal{I} above is very similar to the one from the proof of Theorem 16. The only difference is that the uniqueness of the maximum among the children of a node also affects the evaluation. Therefore the proof of Theorem 16 must be slightly modified by considering for each $d \in \mathbb{N}$ occurring in t the two deepest leaves in t labelled with d (or the unique leaf labelled by d if d occurs exactly once). Let i and j be the parents of those two leaves ($i \geq j$) and let t_i (resp., t_j) be the subtree of t rooted at i (resp., j). The nodes i and j can be computed in polynomial time as in the proof of Theorem 16. We have $t_i^{\mathcal{I}} \geq d$, and therefore $t_j^{\mathcal{I}} = d + 1$. This implies that any further occurrence of d that is higher up in the tree has no influence on the evaluation process. The rest of the argument is similar to the proof of Theorem 16. \square

If the interpretation \mathcal{I} is clear from the context, we also speak of the problem of *evaluating SLP-compressed \mathcal{F} -trees*. In the following theorem the interpretation is given by the Boolean operations \wedge and \vee over $\{0, 1\}$.

Theorem 19. *Evaluating SLP-compressed $\{\wedge, \vee, 0, 1\}$ -trees can be done in polynomial time.*

Proof. Let \mathbb{A} be an SLP over $\{\wedge, \vee, 0, 1\}$ such that $\text{val}(\mathbb{A})$ is a caterpillar tree. Define a *left caterpillar tree* to be a tree of the form uv , where $u \in \{\wedge, \vee, \wedge 0, \wedge 1, \vee 0, \vee 1\}^*$, $v \in \{0, 1\}^*$ and $|v| = |u| + 1$. That means that the main branch of the caterpillar tree grows to the left. The evaluation of $\text{val}(\mathbb{A})$ is done in two steps. In a first step, we compute in polynomial time from \mathbb{A} a new SLP \mathbb{B} such that \mathbb{B} is a left caterpillar tree and $\text{val}(\mathbb{A})^{\mathcal{I}} = \text{val}(\mathbb{B})^{\mathcal{I}}$. In a second step, we show how to evaluate a left caterpillar tree. We can assume that $\text{val}(\mathbb{A})$ is neither 0 or 1.

Step 1. (See Figure 5 for an illustration of step 1.) Since $\text{val}(\mathbb{A})$ is a caterpillar tree, we have $\text{val}(\mathbb{A}) = uv$ with $u \in \{\wedge, \vee, \wedge 0, \wedge 1, \vee 0, \vee 1\}^* \cdot \{\wedge, \vee\}$, $v \in \{0, 1\}^*$ and $|v|$ is 1 plus the number of occurrences of the symbols \wedge, \vee in u that are not followed by 0 or 1 in u . We can compute bottom-up the length of the maximal suffix of $\text{val}(\mathbb{A})$ from $\{0, 1\}^*$ in polynomial time. Hence, by Lemma 4 we can compute in polynomial time SLPs \mathbb{A}_1 and \mathbb{A}_2 such that $\text{val}(\mathbb{A}_1) = u$ and $\text{val}(\mathbb{A}_2) = v$.

We will show how to eliminate all occurrences of the patterns $\wedge 0, \wedge 1, \vee 0, \vee 1$. For this, it is technically easier to replace every occurrence of oa by a new symbol \circ_a , where $\circ \in \{\wedge, \vee\}$ and $a \in \{0, 1\}$. Let $\varphi : \{\wedge, \vee, \wedge 0, \wedge 1, \vee 0, \vee 1\}^* \rightarrow \{\wedge, \vee, \wedge_\circ, \wedge_1, \vee_\circ, \vee_1\}^*$ be the mapping that replaces every occurrence of oa by the new symbol \circ_a ($\circ \in \{\wedge, \vee\}$, $a \in \{0, 1\}$). This mapping is a rational

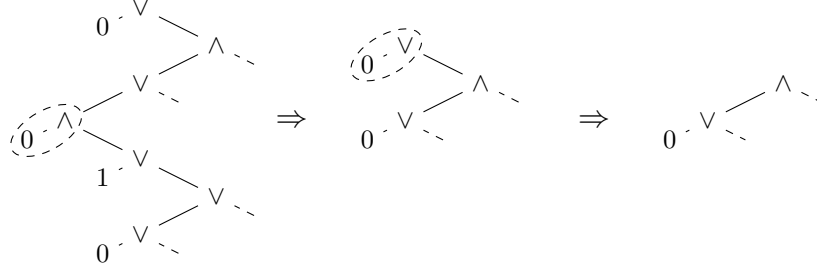


Figure 5: An example for step 1 in the proof of Theorem 19. In the first image we find the expression $\wedge 0$, hence we remove the remaining suffix. The expression $\vee 0$ can also be removed without changing the final truth value.

transformation. Hence, using [5, Theorem 1], we can compute in polynomial time an SLP \mathbb{B}_1 for $\varphi(\text{val}(\mathbb{A}_1))$. We now compute, using Lemma 4, the position i in $\text{val}(\mathbb{B}_1)$ of the first occurrence of a symbol from $\{\wedge_0, \vee_1\}$. Next, we compute an SLP \mathbb{C}_1 for the prefix $\text{val}(\mathbb{B}_1)[i-1]$, i.e., we cut off the suffix starting in position i . Moreover, we compute the number j of occurrences of symbols from $\{\wedge, \vee\}$ in the suffix $\text{val}(\mathbb{B}_1)[i:]$ and compute an SLP \mathbb{B}_2 for the string $0 \text{val}(\mathbb{A}_2)[j+2:]$ in case $\text{val}(\mathbb{B}_1)[i] = \wedge_0$ and $1 \text{val}(\mathbb{A}_2)[j+2:]$ in case $\text{val}(\mathbb{B}_1)[i] = \vee_1$. Then $\text{val}(\mathbb{A})$ evaluates to the same truth value as $\varphi^{-1}(\text{val}(\mathbb{C}_1)) \text{val}(\mathbb{B}_2)$. The reason for this is that $\varphi^{-1}(\text{val}(\mathbb{B}_1)[i:]) \text{val}(\mathbb{A}_2)[j+1:]$ is a tree which evaluates to 0 (resp., 1) if $\text{val}(\mathbb{B}_1)[i] = \wedge_0$ (resp., $\text{val}(\mathbb{B}_1)[i] = \vee_1$), because $0 \wedge x = 0$ (resp., $1 \vee x = 1$).

Note that $\varphi^{-1}(\text{val}(\mathbb{C}_1)) \text{val}(\mathbb{B}_2)$ is a caterpillar tree, where $\text{val}(\mathbb{C}_1) \in \{\wedge, \vee, \wedge_1, \vee_0\}^*$ and $\text{val}(\mathbb{B}_2) \in \{0, 1\}^*$. Since $1 \wedge x = x$ (resp., $0 \vee x = x$), we can delete in the string $\text{val}(\mathbb{C}_1)$ all occurrences of the symbols \wedge_1 and \vee_0 without changing the final truth value. Let \mathbb{D}_1 be an SLP for the resulting string, which is easy to compute from \mathbb{C}_1 . Then $\text{val}(\mathbb{D}_1) \text{val}(\mathbb{B}_2)$ is indeed a left caterpillar tree.

Step 2. To evaluate a left caterpillar tree let \mathbb{A}_1 and \mathbb{A}_2 be two SLPs where $\text{val}(\mathbb{A}_1) \in \{\wedge, \vee\}^*$, $\text{val}(\mathbb{A}_2) \in \{0, 1\}^*$, and $|\text{val}(\mathbb{A}_2)| = |\text{val}(\mathbb{A}_1)| + 1$. Let $\varphi : \{\wedge, \vee\}^* \rightarrow \{0, 1\}^*$ be the homomorphism with $\varphi(\wedge) = 1$ and $\varphi(\vee) = 0$. Using binary search, we compute the largest position i such that the reversed length- i suffix of $\text{val}(\mathbb{A}_2)$ is equal to the length- i prefix of $\varphi(\text{val}(\mathbb{A}_1))$. If $i = |\text{val}(\mathbb{A}_1)|$, then the value of $\text{val}(\mathbb{A}_1) \text{val}(\mathbb{A}_2)$ is the first symbol of $\text{val}(\mathbb{A}_2)$. Otherwise, the value of $\text{val}(\mathbb{A}_1) \text{val}(\mathbb{A}_2)$ is 0 (resp., 1) if $\text{val}(\mathbb{A}_1)[i+1] = \wedge$ (resp., $\text{val}(\mathbb{A}_1)[i+1] = \vee$). \square

Corollary 20. *If the interpretation \mathcal{I} is such that $(\mathcal{D}, \wedge^{\mathcal{I}}, \vee^{\mathcal{I}})$ is a finite distributive lattice, then the \mathcal{I} -evaluation problem for SLP-compressed trees can be solved in polynomial time.*

Proof. By Birkhoff's representation theorem, every finite distributive lattice is isomorphic to a lattice of finite sets, where the join (resp., meet) operation is set union (resp., intersection). This lattice embeds into a finite power of $(\{0, 1\}, \wedge, \vee)$. \square

5.3.3 Difficult arithmetical evaluation problems

Assume that \mathcal{I} is the interpretation that assigns to the symbols $+$ and \times their standard meaning over the integers. Note that this interpretation is not polynomially bounded. For instance, for the tree $t_n = \times^n(2)^{n+1}$ we have $t_n^{\mathcal{I}} = 2^{n+1}$. Hence, if a tree t is given by an SLP \mathbb{A} , then the number of bits of $t^{\mathcal{I}}$ can be exponential in the size of \mathbb{A} . Therefore, we cannot write down the number $t^{\mathcal{I}}$ in polynomial time. The same problem arises already for numbers that are given by arithmetic circuits (circuits over $+$ and \times).

In [3] it was shown that the problem of computing the k^{th} bit (k is given in binary notation) of the number to which a given arithmetic circuit evaluates to belongs to the counting hierarchy. An arithmetic circuit can be seen as a dag that unfolds to an expression tree. Dags correspond to TSLPs where all nonterminals have rank 0. Vice versa, it was shown in [18] that a TSLP \mathbb{A} over

$+$ and \times can be transformed in logspace into an arithmetic circuit that evaluates to $\text{val}(\mathbb{A})^{\mathcal{I}}$. This transformation holds for any semiring. Thus, over semirings, the evaluation problems for TSLPs and circuits (i.e., dags) have the same complexity. In particular, the problem of computing the k^{th} bit of the output value of a TSLP-represented arithmetic expression belongs to the counting hierarchy. Here, we show that this result even holds for arithmetic expressions that are given by SLPs:

Theorem 21. *The problem of computing for a given binary encoded number k and an SLP \mathbb{A} over $\{+, \times\} \cup \mathbb{Z}$ the k^{th} bit of $\text{val}(\mathbb{A})^{\mathcal{I}}$ belongs to the counting hierarchy.*

Proof. We follow the strategy from [3, proof of Thm. 4.1]. Let \mathbb{A} be the input SLP for the tree t and let $N = \mathcal{I}(t)$. Then $N \leq 2^{2^n}$ where $n = |\mathbb{A}|$ (this follows since the expression t has size at most 2^n and the value computed by an expression of size m is at most 2^m). Let P_n be the set of all prime numbers in the range $[2, 2^{2^n}]$ (note that $2^{2^n} \geq \log^2 N$). Then $\prod_{p \in P_n} p > N$. Also note that each prime $p \in P_n$ has at most $2n$ bits in its binary representation. We first show that the language

$$L = \{(\mathbb{A}, p, j) \mid \mathbb{A} \text{ is an SLP for a tree, } n = |\mathbb{A}|, p \in P_n, 1 \leq j \leq 2n, \\ \text{the } j^{\text{th}} \text{ bit of } \text{val}(\mathbb{A})^{\mathcal{I}} \bmod p \text{ is } 1\}$$

belongs to the counting hierarchy. The rest of proof then follows the argument in [3]: Using the DLOGTIME-uniform TC^0 -circuit family from [20] for transforming a number from its Chinese remainder representation into its binary representation one defines a TC^0 -circuit of size $2^{\mathcal{O}(n)}$ that has input gates $x(p, j)$ (where $n = |\mathbb{A}|$, $p \in P_n$, $1 \leq j \leq 2n$). If we set $x(p, j)$ to true iff $(\mathbb{A}, p, j) \in L$ (this means that the input gates $x(p, j)$ receive the Chinese remainder representation of $\text{val}(\mathbb{A})^{\mathcal{I}}$), then the circuit outputs correctly the (exponentially many) bits of the binary representation of $\text{val}(\mathbb{A})^{\mathcal{I}}$. Then, as in [3, proof of Thm. 4.1], one shows by induction on the depth of a gate that the problem whether a given gate of that circuit (the gate is specified by a bit string of length $\mathcal{O}(n)$) evaluates to true is in the counting hierarchy, where the level in the counting hierarchy depends on the level of the gate in the circuit.²

Hence we have to show that L belongs to the counting hierarchy. Let \mathbb{A} be an SLP for a tree t , $n = |\mathbb{A}|$, $p \in P_n$, and $1 \leq j \leq 2n$. By Theorem 15 it suffices to consider the case that t is a caterpillar tree t ; the polynomial time Turing reduction in Theorem 15 increases the level in the counting hierarchy by one. Also note that we use a uniform version of Theorem 15, where the interpretation (addition and multiplication in \mathbb{Z}_p) is part of the input. This is not a problem, since the prime number p has at most $2n$ bits, so all values that can appear only need $2n$ bits.

Let m be the number of operators in t , i.e., the total number of occurrences of the symbols $+$ and \times in $\text{val}(\mathbb{A})$. Note that m can be exponentially large in $|\mathbb{A}|$, but its binary representation can be computed in polynomial time by Lemma 4 (point 2). We now define a matrix of numbers $x_{i,j}^t \in \mathbb{Z}_p$ ($i, j \in [1, m+1]$) such that

$$t^{\mathcal{I}} = \sum_{i=1}^{m+1} \prod_{j=1}^{m+1} x_{i,j}^t.$$

Moreover, we will show that given \mathbb{A} and binary encoded numbers $i, j \in [1, m+1]$, the binary encoding of $x_{i,j}^t$ (which consists of at most $2n$ bits) can be computed in polynomial time.

We define the numbers $x_{i,j}^t$ inductively over the structure of the caterpillar tree t . For the caterpillar tree $t = a$ (with $a \in \mathbb{Z}_p$) we set $x_{1,1}^t = a$. Now assume that $t = f(a, s)$ or $t = f(s, a)$ for an operator $f \in \{+, \times\}$, a caterpillar tree s with $m-1$ operators, and $a \in \mathbb{Z}_p$. In the case

²Let us explain the differences to [3, proof of Thm. 4.1]: In [3], the arithmetic expression is given by a circuit instead of an SLP. This simplifies the proof, because if we replace in the above language L the SLP \mathbb{A} by a circuit, then we can decide the language L in polynomial time (we only have to evaluate a circuit modulo a prime number with polynomially many bits). In our situation, we can only show that L belongs to a certain level of the counting hierarchy. But this suffices to prove the theorem, only the level in the counting hierarchy increases by the number of levels in which the set L sits.

$t = f(s, a)$ we assume that $m - 1 \geq 1$; this avoids ambiguities in case $t = f(a, b)$ for $a, b \in \mathbb{Z}_p$. Assume that the numbers $x_{i,j}^s$ are already defined for $i, j \in [1, m]$. If $f = +$, then we set:

$$\begin{aligned} x_{1,1}^t &= a \\ x_{1,i}^t &= 1 \text{ for } i \in [2, m+1] \\ x_{i,1}^t &= 1 \text{ for } i \in [2, m+1] \\ x_{i,j}^t &= x_{i-1,j-1}^s \text{ for } i, j \in [2, m+1] \end{aligned}$$

We get

$$\sum_{i=1}^{m+1} \prod_{j=1}^{m+1} x_{i,j}^t = a + \sum_{i=2}^{m+1} \prod_{j=2}^{m+1} x_{i-1,j-1}^s = a + \sum_{i=1}^m \prod_{j=1}^m x_{i,j}^s = a + s^{\mathcal{I}} = t^{\mathcal{I}}.$$

If $f = \times$, then we set:

$$\begin{aligned} x_{1,i}^t &= 0 \text{ for } i \in [1, m+1] \\ x_{i,1}^t &= a \text{ for } i \in [2, m+1] \\ x_{i,j}^t &= x_{i-1,j-1}^s \text{ for } i, j \in [2, m+1] \end{aligned}$$

We get

$$\sum_{i=1}^{m+1} \prod_{j=1}^{m+1} x_{i,j}^t = \sum_{i=2}^{m+1} a \cdot \prod_{j=2}^{m+1} x_{i-1,j-1}^s = a \cdot \sum_{i=1}^m \prod_{j=1}^m x_{i,j}^s = a \cdot s^{\mathcal{I}} = t^{\mathcal{I}}.$$

We now show that the binary encodings of the numbers $x_{i,j}^t$ can be computed in polynomial time (given \mathbb{A}, i, j). For this let us introduce some notations: For our caterpillar tree $t = \text{val}(\mathbb{A})$ (which contains m occurrences of operators) and $i \in [1, m]$, $j \in [1, m+1]$ we define inductively $\text{op}(t, i) \in \{+, \times\}$ and $\text{operand}(t, j) \in \mathbb{Z}_p$ as follows:

- If $t = a \in \mathbb{Z}_p$, then let $\text{operand}(t, 1) = a$ (note that in this case we have $m = 0$, hence the $\text{op}(t, i)$ do not exist).
- If $t = f(a, s)$ or $(t = f(s, a) \text{ and } m - 1 \geq 1)$ with $a \in \mathbb{Z}_p$, then we set $\text{op}(t, 1) = f$, $\text{op}(t, i) = \text{op}(s, i - 1)$ for $i \in [2, m]$, $\text{operand}(t, 1) = a$, and $\text{operand}(t, j) = \text{operand}(s, j - 1)$ for $j \in [2, m+1]$.

In other words: $\text{op}(t, i)$ is the i^{th} operator in t , and $\text{operand}(t, j)$ is the unique argument from \mathbb{Z}_p of the j^{th} operator in t (recall that t is a caterpillar tree). The m^{th} (and hence last) operator in t has two arguments from \mathbb{Z}_p ; its left argument is $\text{operand}(t, m)$ and its right argument is $\text{operand}(t, m+1)$. Using these notations, we can compute the numbers $x_{i,j}^t$ by the following case distinction (correctness follows by a straightforward induction):

- $i < j$: If $\text{op}(t, i) = +$ then $x_{i,j}^t = 1$, else $x_{i,j}^t = 0$.
- $i = j$: If $\text{op}(t, i) = +$ then $x_{i,j}^t = \text{operand}(t, j)$, else $x_{i,j}^t = 0$.
- $i > j$: If $\text{op}(t, j) = +$ then $x_{i,j}^t = 1$, else $x_{i,j}^t = \text{operand}(t, j)$.

So, in order to compute the $x_{i,j}^t$ it suffices to compute $\text{op}(t, i)$ and $\text{operand}(t, j)$, given \mathbb{A}, i, j . This is possible in polynomial time: The position k of the i^{th} operator in t and $\text{op}(t, i)$ can be computed in polynomial time using point 3 of Lemma 4 (take $\Gamma = \{+, \times\}$). Once the position k is computed, $\text{operand}(t, i)$ can be computed in polynomial time using point (b) of Theorem 10.

Recall that our goal is to compute a specific bit of $\text{val}(\mathbb{A})^{\mathcal{I}} \bmod p$, where \mathbb{A} is an SLP that produces a caterpillar tree, and $p \in [2, 2^{2n}]$ is a prime, where $n = |\mathbb{A}|$. We have to show that this problem belongs to the counting hierarchy. We have shown that

$$\text{val}(\mathbb{A})^{\mathcal{I}} = \sum_{i=1}^{m+1} \prod_{j=1}^{m+1} x_{i,j}^t.$$

where the binary encoding of the number $x_{i,j}^t \in \mathbb{Z}_p$ can be computed in polynomial time, given \mathbb{A}, i, j . We now follow again the arguments from [3]. It is known that the binary representation of a sum (resp., product) of n many n -bit numbers can be computed in DLOGTIME-uniform TC^0 [20]. The same holds for the problem of computing a sum (resp., product) of n many numbers from $[0, p-1]$ modulo a given prime number p with $\mathcal{O}(\log n)$ bits (it is actually much easier to argue that the latter problem is in DLOGTIME-uniform TC^0 , see again [20]). Hence, there is a DLOGTIME-uniform TC^0 circuit family $(C_m)_{m \geq 1}$, where the input of C_m consists of bits $x(i, j, k)$ ($i, j \in [1, m]$, $k \in \mathcal{O}(\log m)$) and a prime number p with $\mathcal{O}(\log m)$ bits, such that the following holds: If $x(i, j, k)$ receives the k^{th} bit of a number $x_{i,j} \in \mathbb{Z}_p$, then the circuit outputs $\sum_{i=1}^m \prod_{j=1}^m x_{i,j} \bmod p$. We take the circuit C_{m+1} , where $m \in 2^{\mathcal{O}(n)}$ (recall that $n = |\mathbb{A}|$ and m is the number of operators in $t = \text{val}(\mathbb{A})$). The input gate $x(i, j, k)$ receives the k^{th} bit of the number $x_{i,j}^t \in \mathbb{Z}_p$ defined above. We have shown above that the bits of $x_{i,j}^t$ can be computed in polynomial time. This allows (again in the same way as in [3, proof of Thm. 4.1]) to show that for a given gate number of C_{m+1} one can compute the truth value of the corresponding gate within the counting hierarchy. \square

Computing a certain bit of the output number of an arithmetic circuit belongs to $\text{PH}^{\text{PP}^{\text{PP}}}$ [2] (but no matching lower bound is known). In our situation, the level gets even higher, so we made no effort to compute it.

We can use the technique from the proof of Theorem 21 to show the following related result. Note that a circuit (or dag) over \max and $+$ can be evaluated in polynomial time (simply by computing bottom-up the value of each gate), and by the reduction from [18] the same holds for TSLP-compressed expressions.

Theorem 22. *The problem of evaluating SLP-compressed $(\{\max, +\} \cup \mathbb{Z})$ -trees over the integers belongs to the counting hierarchy.*

Proof. The proof follows the arguments from the proof of Theorem 21. But since the interpretation given by \max and $+$ is polynomially bounded, every subtree of an SLP-compressed tree evaluates to an integer that needs only polynomially many bits with respect to the size of the SLP. Hence we do not need the Chinese remainder theorem as in the proof of Theorem 21 and can use Theorem 15 directly. It remains to show that the problem of evaluating SLP-compressed $(\{\max, +\} \cup \mathbb{Z})$ -caterpillar trees belongs to the counting hierarchy. For this we follow the same strategy as in the proof of Theorem 21 and define numbers $x_{i,j}^t$ (where $t = \text{val}(\mathbb{A})$ is the input caterpillar tree) such that

$$\text{val}(\mathbb{A})^{\mathcal{I}} = \max_{1 \leq i \leq m+1} \sum_{j=1}^{m+1} x_{i,j}^t.$$

Since the sum of n many n -bit numbers as well as the maximum of n many n -bit numbers can be computed in DLOGTIME-uniform TC^0 (the maximum of n many n -bit numbers can be even computed in DLOGTIME-uniform AC^0), one can argue as in the proof of Theorem 21. \square

Let us now turn to lower bounds for the problems of evaluating SLP-compressed arithmetic expressions (\max -plus or plus-times). For a number $c \in \mathbb{N}$ consider the unary operation $+_c$ on \mathbb{N} with $+_c(z) = z + c$. The evaluation of SLP-compressed $(\{\max, +_c\} \cup \mathbb{N})$ -trees is possible in polynomial time analogously to the proof of Theorem 16. The following theorem shows that the general case of SLP-compressed $(\{\max, +\} \cup \mathbb{N})$ -trees is more complicated.

Theorem 23. *Evaluating SLP-compressed $(\{\max, +\} \cup \mathbb{N})$ -trees is $\#P$ -hard.*

Proof. Let \mathbb{A}, \mathbb{B} be two SLPs over $\{0, 1\}$ with $|\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$. We will reduce from the problem of counting the number of occurrences of $(1, 1)$ in the convolution $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B}) \in (\{0, 1\}^2)^*$, which is known to be $\#P$ -complete by [29]. Let $\rho : \{0, 1\}^* \rightarrow \{\max, +\}^*$ be the homomorphism defined by $\rho(0) = \max$, $\rho(1) = +$. One can compute in polynomial time from \mathbb{A} and \mathbb{B} an SLP for the tree $\rho(\text{val}(\mathbb{A})) \text{ rev}(\text{val}(\mathbb{B}))$. The corresponding tree over $\{\max, +, 0, 1\}$ evaluates to one plus the number of occurrences of $(1, 1)$ in the convolution $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B})$. \square

In [3] it was shown that the computation of a certain bit of the output value of an arithmetic circuit (over $+$ and \times) is $\#P$ -hard. Since a circuit can be seen as a TSLP (where all nonterminals have rank 0), which can be transformed in polynomial time into an SLP for the same tree [10], also the problem of computing a certain bit of $\text{val}(\mathbb{A})^{\mathcal{I}}$ for a given SLP \mathbb{A} is $\#P$ -hard. For the related problem PosSLP of deciding, whether a given arithmetic circuit computes a positive number, no non-trivial lower bound is known. For SLPs, the corresponding problem becomes PP-hard:

Theorem 24. *The problem of deciding whether $\text{val}(\mathbb{A})^{\mathcal{I}} \geq 0$ for a given SLP \mathbb{A} over $\{+, \times\} \cup \mathbb{Z}$ is PP-hard.*

Proof. By [29], the following problem is PP-complete: Given SLPs \mathbb{A}, \mathbb{B} over $\{0, 1\}$ where $|\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$, and a binary encoded number z , is the number of occurrences of $(1, 1)$ in the convoluted string $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B})$ at least z ? We modify the proof of Theorem 23. Let \mathbb{A}, \mathbb{B} be SLPs over $\{0, 1\}$, where $N = |\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$. Pick $n \geq 0$ such that $2^n > 2N$. Let $\rho_A : \{0, 1\}^* \rightarrow \{+, \times\}^*$ be the homomorphism defined by $\rho_A(0) = +$, $\rho_A(1) = \times$ and $\rho_B : \{0, 1\}^* \rightarrow \{1, 2\}^*$ be the homomorphism defined by $\rho_B(0) = 1$, $\rho_B(1) = 2$. One can compute in polynomial time from \mathbb{A} and \mathbb{B} an SLP for the tree $\rho_A(\text{val}(\mathbb{A})) (2^n) \rho_B(\text{rev}(\text{val}(\mathbb{B})))$ (here 2^n stands for an SLP that evaluates to 2^n). Let R be the value of the corresponding tree. Note that R is calculated by starting with the value 2^n and applying N additions or multiplications by 1 or 2. The number K of occurrences of $(1, 1)$ in the convolution $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B})$ corresponds to the number of multiplications by 2 in the calculation, which can be computed from R : We have

$$2^n \cdot 2^K \leq R \leq (2^n + 2(N - K)) \cdot 2^K \leq (2^n + 2N) \cdot 2^K$$

since R is maximal if $(N - K)$ additions of 2 are followed by K multiplications by 2. Since $2N < 2^n$ we obtain $2^{n+K} \leq R \leq 2^{n+K} + r$ for some $r < 2^{n+K}$. Hence, $K \geq z$, if and only if $R - 2^{n+z} \geq 0$. It is straightforward to compute an SLP which evaluates to $R - 2^{n+z}$. \square

5.3.4 Tree automata

(Bottom-up) tree automata (see [14] for details) can be seen as finite algebras: The domain of the algebra is the set of states, and the operations of the algebra correspond to the transitions of the automaton. This correspondence only holds for deterministic tree automata. On the other hand every nondeterministic tree automaton can be transformed into a deterministic one using a powerset construction. Formally, a *nondeterministic (bottom-up) tree automaton* $\mathcal{A} = (Q, \mathcal{F}, \Delta, F)$ consists of a finite set of *states* Q , a ranked alphabet \mathcal{F} , a set Δ of *transition rules* of the form $f(q_1, \dots, q_n) \rightarrow q$ where $f \in \mathcal{F}_n$ and $q_1, \dots, q_n, q \in Q$, and a set of *final states* $F \subseteq Q$. A tree $t \in \mathcal{T}(\mathcal{F})$ is *accepted* by \mathcal{A} if $t \xrightarrow{*}_{\Delta} q$ for some $q \in F$ where \rightarrow_{Δ} is the rewriting relation defined by Δ as usual. The uniform membership problem for tree automata asks whether a given tree automaton \mathcal{A} accepts a given tree $t \in \mathcal{T}(\mathcal{F})$. In [28] it was shown that this problem is complete for the class LogCFL, which is the closure of the context-free languages under logspace reductions. LogCFL is contained in P and DSPACE($\log^2(n)$). For every fixed tree automaton, the membership problem belongs to NC¹ [28]. If the input tree is given by a TSLP, the uniform membership problem becomes P-complete [34]. For non-linear TSLPs (where a parameter may occur several times in a right-hand side) the uniform membership problem becomes PSPACE-complete, and PSPACE-hardness holds already for a fixed tree automaton [32]. The same complexity bound holds for SLP-compressed trees (which in contrast to non-linear TSLPs only allow exponential compression):

Theorem 25. *Given a tree automaton \mathcal{A} and an SLP \mathbb{A} for a tree $t \in \mathcal{T}(\mathcal{F})$, it is PSPACE-complete to decide whether \mathcal{A} accepts t . Moreover, PSPACE-hardness already holds for a fixed tree automaton.*

Proof. For the upper bound we use the following lemma from [35]: If a function $f : \Sigma^* \rightarrow \Gamma^*$ is PSPACE-computable and $L \subseteq \Gamma^*$ belongs to NSPACE($\log^k(n)$) for some constant k , then $f^{-1}(L)$ belongs to PSPACE. Given an SLP \mathbb{A} for the tree $t = \text{val}(\mathbb{A})$, one can compute the tree t by a

PSPACE-transducer by computing the symbol $t[i]$ for every position $i \in \{1, \dots, |t|\}$. The current position can be stored in polynomial space and every query can be performed in polynomial time. As remarked above the uniform membership problem for explicitly given trees can be solved in $\text{DSPACE}(\log^2(n))$.

For the lower bound we use a fixed regular language $L \subseteq (\{0, 1\}^2)^*$ from [29] such that the following problem is PSPACE-complete: Given two SLPs \mathbb{A} and \mathbb{B} over $\{0, 1\}$ with $|\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$, is $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B}) \in L$?

Let $\mathcal{A} = (Q, \{0, 1\}^2, \Delta, q_0, F)$ be a finite word automaton for L . Let \mathbb{A}, \mathbb{B} be two SLPs over $\{0, 1\}$ with $|\text{val}(\mathbb{A})| = |\text{val}(\mathbb{B})|$ and let \mathbb{T} be an SLP for the comb tree $t(u, v)$ where $u = \text{rev}(\text{val}(\mathbb{A}))$ and $v = \text{rev}(\text{val}(\mathbb{B}))$. We transform \mathcal{A} into a tree automaton \mathcal{A}_T over $\{f_0, f_1, 0, 1, \$\}$ with the state set $Q \uplus \{p_0, p_1\}$, the set of final states F and the following transitions:

$$\begin{aligned} \$ &\rightarrow q_0, \\ i &\rightarrow p_i, \quad \text{for } i \in \{0, 1\}, \\ f_i(q, p_j) &\rightarrow q', \quad \text{for } (q, (i, j), q') \in \Delta \end{aligned}$$

The automaton \mathcal{A} accepts the convolution $\text{val}(\mathbb{A}) \otimes \text{val}(\mathbb{B})$ if and only if the tree automaton \mathcal{A}_T accepts $t(u, v)$. \square

The PSPACE-hardness result in Theorem 25 can also be interpreted as follows: There exists a fixed finite algebra for which the evaluation problem for SLP-compressed trees is PSPACE-complete. This is a bit surprising if we compare the situation with dags or TSLP-compressed trees. For these, membership for tree automata is still doable in polynomial time [34], whereas the evaluation problem of arithmetic expressions (in the sense of computing a certain bit of the output number) belongs to the counting hierarchy and is $\#P$ -hard. In contrast, for SLP-compressed trees, the evaluation problem for finite algebras (i.e., tree automata) is harder than the evaluation problem for arithmetic expressions (PSPACE versus the counting hierarchy).

6 Further research

We conjecture that in practice, grammar-based tree compression based on SLPs leads to faster compression and better compression ratios compared to grammar-based tree compression based on TSLPs, and we plan to substantiate this conjecture with experiments on real tree data. The theoretical results from Section 4 indicate that SLPs may achieve better compression ratios than TSLPs. Moreover, grammar-based string compression can be implemented without pointer structures, whereas all grammar-based tree compressors (that construct TSLPs) we are aware of work with pointer structures for trees, and a string-encoded tree (e.g. an XML document) must be first transformed into a pointer structure. Moreover, we believe that SLPs can be encoded more succinctly than TSLPs (for instance, we do not have to store the ranks of nonterminals).

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