Whale swarm algorithm with the mechanism of identifying and escaping from extreme points for multimodal function optimization

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Abstract Most real-world optimization problems often come with multiple global optima or local optima. Therefore, increasing niching metaheuristic algorithms, which devote to finding multiple optima in a single run, are developed to solve these multimodal optimization problems. However, there are two difficulties urgently to be solved for most existing niching metaheuristic algorithms: how to set the niching parameter valules for different optimization problems, and how to jump out of the local optima efficiently. These two difficulties limit their practicality largely. Based on Whale Swarm Algorithm (WSA) we proposed previously, this paper presents a new multimodal optimizer named WSA with Iterative Counter (WSA-IC) to address these two difficulties. On the one hand, WSA-IC improves the iteration rule of the original WSA for multimodal optimization, which removes the need of specifying different values of attenuation coefficient for different problems to form multiple subpopulations, without introducing any niching parameter. On the other hand, WSA-IC enables the identification of extreme points during the iterations relying on two new parameters (i.e., stability threshold T_s and fitness threshold T_f), to jump out of the located extreme points. Moreover, the convergence of WSA-IC is proved. Finally, the proposed WSA-IC is compared with several niching metaheuristic algorithms on CEC2015 niching benchmark test functions and on five additional high-dimensional multimodal functions. The experimental results demonstrate that WSA-IC statistically outperforms other niching metaheuristic algorithms on most test functions.

Keywords Whale swarm algorithm \cdot multimodal optimization \cdot metaheuristic algorithm \cdot niching \cdot extreme point

1 Introduction

Most of the real-world optimization problems are multimodal [1–8], i.e., their objective functions have multiple global optima or local optima. If applying traditional numerical

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methods to such problems, we have to try many times for locating a different optimum in each run to pick out the best one, which is time-consuming and labor-intensive. In such a scenario, using metaheuristic algorithms, no matter evolutionary algorithms (EAs) or swarm based algorithms, to solve these problems has become a hot research topic, as they are easy to implement and can get as good as possible solutions. However, many metaheuristic algorithms, such as Genetic Algorithm (GA), Particle Swarm Optimization (PSO), Differential Evolution (DE), and so on, are primarily designed to search for a single global optimum. And it is desirable to locate multiple global optima for engineers to choose the most appropriate one. In addition, some metaheuristic algorithms are easy to fall into the local optima. So, many techniques have been proposed for the metaheuristic algorithms to find as many global optima as possible. These techniques are commonly known as niching methods [9], which are committed to promoting and maintaining the formation of multiple stable subpopulations within a single population for locating multiple optima. Some representative niching methods include crowding [10], fitness sharing [11], clustering [12], restricted tournament selection [13], parallelization [14], speciation [15], and population topologies [16], and so on. Several of them are presented below, more references and discussions about niching methods can be found in literature [17].

Crowding was firstly proposed by De Jong [10] to preserve genetic diversity, so as to improve the global search ability of the algorithm for locating multiple optima. In crowding method, the offspring with better fitness replaces the most similar individual from a subset (i.e., crowd) of the population. The similarity is generally measured by hamming distance for binary encoding and Euclidean distance for real-valued encoding [18], which means that the smaller the distance between two individuals is, the more similar they are. The individuals of subset are randomly selected from the population, and the size of subset is a user specified parameter called crowding factor (*CF*) that is often set to 2 or 3. However, low *CF* values will lead to replacement errors, i.e., the offspring replaces another individual with small similarity, which will reduce the population diversity. To avoid replacement errors, deterministic crowding [19] and probabilistic crowding [20] were proposed. Setting *CF* equal to the population size also proved to be effective [18].

Goldberg and Richardson [11] proposed fitness sharing mechanism, which enables the formation of multiple subpopulations by formulating sharing functions. When using this method, the shared fitness of all the individuals need to be calculated according to Eq.1.

$$f'_i = \frac{f_i}{m'_i} \tag{1}$$

where, f_i and f'_i are the original fitness and shared fitness of individual *i* respectively; m'_i is the shared value of individual *i* with other individuals, and is formulated as $m'_i = \sum_{j=1}^N sh(d_{ij})$, where *N* is the population size, $sh(d_{ij})$ is the sharing function over the individual *i* and *j*, which is calculated as follows.

$$sh(d_{ij}) = \begin{cases} 1 - \left(\frac{d_{ij}}{\sigma_{share}}\right)^{\alpha} \text{ if } d_{ij} < \sigma_{share}, \\ 0 & \text{otherwise.} \end{cases}$$
(2)

where, α is a constant, and always set as 1; d_{ij} is the distance between the individual *i* and *j*; σ_{share} is the sharing distance, which is always set as the value of peak radius. However, this method assumes that all the peaks have the equal height and width. Obviously, a prior knowledge of the fitness landscape is required to set the value of σ_{share} .

Speciation [15] is another popular niching technique, which is used to form parallel subpopulations, i.e., species, according to the similarity between individuals. The similarity is also measured by distance, such as Euclidean distance. This niching technique employs one user-specified parameter called species distance (σ_s) to divide the population into a set of species. It is assumed that the problem to be solved is a maximization optimization problem. The detailed procedure of forming species in every generation is shown below. The first step is to find out the species seeds that dominate their own species. Firstly, an empty set X_s is defined to contain the species seeds. Sorting the individuals in decreasing order of fitness and adding the first individual of population after sorting to the set X_s . Then, judging the remaining individuals one by one in order, and determining whether they are within the distance of $\sigma_s/2$ from any species seed in X_s . If no, they are added to X_s . After all the individuals are traversed, the set X_s has collected all the species seeds. Next comes the step of adding the individuals to their corresponding species. For each species seed in X_s , adding the individuals that are within the distance of $\sigma_s/2$ from it to its species, if an individual has been added to a species, doing nothing. Although speciation method is able to divide the population into multiple subpopulations, it has a major shortcoming. Its parameter, i.e., species distance, is hard to set precisely for different optimization problems. In such case, inspired by the Multinational Evolutionary Algorithms [21], Stoean et al. [22] proposed "detect-multimodal" mechanism to establish species, which removes the need of specifying distance parameter. The "detect-multimodal" mechanism utilizes a set of interior points between two individuals to detect whether there is a valley between them in the fitness landscape, so as to determine whether the two individuals track different extreme points. If all the interior points are better than the worse one of these two individuals, they are considered to follow the same extreme point, i.e., locating in the same peak of the fitness landscape, as shown in Fig. 1(a), wherein, $f(\mathbf{P}_1) > f(\mathbf{X}_1)$ and $f(\mathbf{P}_2) > f(\mathbf{X}_1)$. On the contrary, if there exist at least one interior point that is worse than the worse one of these two individuals, at least one valley is considered existing between the two individuals, i.e., they are considered to track different extreme points as shown in Fig. 1(b), wherein, $f(\mathbf{P}_1) < f(\mathbf{X}_1)$. Those individuals following the same extreme point are added to the same species. Although "detect-multimodal" mechanism does not utilize species distance to divide the population into multiple species, it employs another parameter called "number of gradations", i.e., number of interior points, which also depends on the problem characteristics.

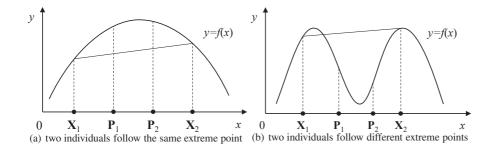


Fig. 1 Sketch maps of the "detect-multimodal" mechanism

Thus it can be seen that some niching methods need to set some parameters, which require prior knowledge of the fitness landscape, to divide the population into multiple subpopulations. However, for many real-world optimization problems, the prior knowledge of the fitness landscape is very difficult or almost impossible to obtain [9]. Therefore, these niching methods are difficult to be used to deal with the real-world optimization problems. In this paper, a new multimodal optimization algorithm called Whale Swarm Algorithm with Iterative Counter (WSA-IC), based on our preliminary work in [23], is proposed. By improving the iteration rule of the original WSA for multimodal optimization, WSA-IC removes the need of specifying parameter values for different problems to form multiple subpopulations, without introducing any niching parameter. In addition, WSA-IC enables the identification of extreme point to jump out of the located extreme points during the iterations.

The remainder of this paper is organized as follows. A brief overview of the multimodal optimization algorithms is presented in section 2. Section 3 introduces WSA briefly. A detailed description of the proposed WSA-IC is presented in section 4. The next section presents the experimental results and analysis to evaluate WSA-IC. The last section draws the conclusions and presents the future research.

2 Related works

With increasing niching methods put forward, a large number of multimodal optimization algorithms combining the metaheuristic algorithms with these niching methods have been proposed. In this section, a brief overview of multimodal optimization algorithms is presented. According to whether the prior knowledge of the fitness landscape is needed, these multimodal optimization algorithms are classified into prior knowledge based methods and non-prior knowledge based methods. More references and discussions about multimodal optimization algorithms can be found in literatures [17, 24].

2.1 Prior knowledge based methods

Species Conserving Genetic Algorithm (SCGA) was proposed by Li et al. [25] via introducing speciation and species conservation techniques into the classical GA. In each iteration, the current population is partitioned into multiple subpopulations (i.e., species) using the speciation technique [15], before executing the genetic operators. Moreover, after executing the genetic operators, all the species seeds are either conserved to the next generation or replaced by better members of the same species, which can contribute significantly to the preservation of global and local optima that have been found so far. Li showed that the additional overhead of SCGA caused by these two techniques was not higher than that introduced by Genetic Algorithm with Sharing (SGA) [11], and SCGA performs far better than SGA in success rates of locating the global optima.

Li [26] proposed Species-based DE (SDE) algorithm to solve multimodal optimization problems via introducing speciation technique. In SDE algorithm, when the number of member individuals of a species is less than a predefined value, the algorithm will randomly generate new individuals within the radius of species seed until the species size reaches the predefined value. Then, the conventional DE algorithm is implemented separately for each identified species. In addition, if the fitness of an offspring is the same as that of its species seed, this offspring will be replaced by a randomly generated new individual. These two mechanisms improved the efficiency of SDE algorithm significantly.

The speciation technique was also introduced into the conventional PSO by Li [27] to solve multimodal optimization problems. In each iteration of Species-based PSO (SPSO),

after the population is divided into multiple species and the species seeds are determined, each species seed is assigned to its member individuals as the *lbest*. Then, each individual updates its position according to the iterative equations concerning velocity and position of the *lbest* PSO. The experimental results showed that SPSO was comparable to or better than SNGA [28], SCGA and NichePSO [29] over a set of multimodal functions.

Stoean et al. [22] proposed Topological Species Conservation (TSC) algorithm, which utilizes the "detect-multimodal" mechanism to remove the need of specifying distance parameter when selecting species seeds and forming species. In TSC algorithm, all the individuals that track the same extreme point are in the same species, which corresponds to the real structure of the optimization function. And the species seeds can also be conserved to the next generation. However, TSC algorithm need excessive fitness evaluations in seeds selection procedure, especially when the number of interior points get larger. For improving the computational efficiency of TSC algorithm, i.e., saving the fitness evaluations, Stoean et al. [30] proposed Topological Species Conservation Version 2 (TSC2) algorithm. In TSC2 algorithm, the current unclassified individual chooses the seed one by one in ascending order of distance from it to perform the "detect-multimodal" procedure until the return value is true or this individual is considered a new seed, because the species dominated by the closer seed is more likely to track the same peak with the current individual. Through this method, TSC2 algorithm saves considerable fitness evaluations. In addition, when the optimization function has a large number of local optima, TSC algorithm might pick out too many seeds from the population that would be conserved to the next generation, significantly reducing the search ability of TSC algorithm. And TSC2 algorithm introduced the maximum number of seeds to guarantee the algorithm's search ability.

Deb and Saha [31] firstly converted a single-objective multimodal optimization problem into a bi-objective optimization problem. Multiple global and local optima of the original problem become the members of weak Pareto-optimal set of the transformed problem. One of the objectives of the transformed problem is the objective function of the original problem. With regards to the other objective, the gradient-based approach is firstly employed, which is based on the property that the derivatives of objective function at the minimum points are equal to zero. However, the derivatives of objective function at the maximum and saddle points are also equal to zero, and the objective functions of some optimization problems may be non-differentiable at the minimum points. Then, more pragmatic neighborhood count based approaches are developed for establishing the second objective, which is the number of neighboring solutions that are better than the current solution. During the iterations, the non-dominated ranks of different solutions rely on two parameters, i.e., σ_f and σ_x , which are used to distinguish two optima.

2.2 Non-prior knowledge based methods

Thomsen [18] proposed Crowding-based DE (CDE) algorithm by introducing crowding method into the conventional DE for multimodal function optimization. In CDE algorithm, the similarity of two individuals is measured by the Euclidean distance between two individuals. The fitness value of an offspring is only compared with that of the most similar individual in the current population, and the offspring replaces the most similar individual if it has better fitness. This replacement scheme can make the population remain diversity in the search space, which makes a great contribution to the location of multiple optima. Thomsen showed that CDE algorithm performed better than a fitness sharing DE variant over a group of multimodal functions.

The History based topological speciation (HTS) was proposed by Li and Tang [32] to incorporate into the CDE with species conservation technique for multimodal optimization. HTS is a parameter-free speciation method, which captures the landscape topography relying exclusively on search history. As a result, it avoids the additional sampling and function evaluations associated with existing topology based methods. Therefore, HTS is a parameter-free speciation method. The experimental results showed that HTS performed better than existing topology-based methods when the function evaluation budget is limited.

Liang et al. [33] proposed Comprehensive Learning Particle Swarm Optimizer (CLPSO) for multimodal function optimization. In CLPSO, all particles' best previous positions can potentially be used to guide a particle's flying, i.e., each dimension of a particle may learn from the corresponding dimension of different particle's best previous position. The velocity updating equation of CLPSO is shown as follows.

$$V_i^d = \boldsymbol{\omega} * V_i^d + c * rand_i^d * \left(pbest_{f_i(d)}^d - X_i^d \right)$$
(3)

where, ω is an inertia weight, c is an acceleration constant, X_i^d denotes the d-th dimension of particle *i*'s position, V_i^d represents the d-th dimension of particle *i*'s velocity. $rand_i^d$ is a random number between 0 and 1 associated with X_i^d . For particle *i*, a set $f_i=[f_i(1), f_i(2), \cdots, f_i(d), \cdots, f_i(D)]$, where D denotes the dimension of fitness function, is built to store the serial numbers of those particles whose best previous positions particle *i* should learn from at the corresponding dimensions. $pbest_{f_i(d)}^d$ denotes the d-th dimension of particle $f_i(d)$'s best previous position. The values of elements in f_i depend on the learning probability P_c that can take different values for different particles. For example, generate a random number for assigning $f_i(d)$. If this random number is greater than P_c^i , assign *i* to $f_i(d)$; otherwise, assign the serial number of a particle selected from population through tournament selection procedure to $f_i(d)$. If particle *i* does not find a better position after a certain number of iterations called the refreshing gap *m*, reassign f_i for particle *i*.

Li [34] proposed Fitness-Distance-Ratio based PSO (FERPSO) algorithm, which utilizes FER to avoid specifying any niching parameter, for multimodal function optimization. The FER value with respect to particle i and particle j is shown as follows.

$$\operatorname{FER}_{(j,i)} = \alpha \cdot \frac{f\left(\overrightarrow{\mathbf{P}}_{j}\right) - f\left(\overrightarrow{\mathbf{P}}_{i}\right)}{\left\|\overrightarrow{\mathbf{P}}_{j} - \overrightarrow{\mathbf{P}}_{i}\right\|}$$
(4)

where, $\overrightarrow{\mathbf{P}}_i$ and $\overrightarrow{\mathbf{P}}_j$ are the best previous positions of particle *i* and particle *j* respectively; α is a scaling factor and formulated as follows.

$$\alpha = \frac{\|s\|}{f\left(\overrightarrow{\mathbf{P}}_{g}\right) - f\left(\overrightarrow{\mathbf{P}}_{w}\right)} \tag{5}$$

where, $\overrightarrow{\mathbf{P}}_g$ and $\overrightarrow{\mathbf{P}}_w$ are the best particle and worst particle in current population respectively. IIIsl is the size of search space, which is estimated by its diagonal distance $\sqrt{\sum_{k=1}^{Dim} (x_k^u - x_k^l)^2}$ (where *Dim* denotes the dimension of search space, i.e., the number of variables. x_k^u and x_k^l are the upper and lower bounds of the *k*-th variable x_k , respectively). In every iteration, each particle needs to calculate the FER value with respect to it and every other particle to find the neighboring point denoted by $\overrightarrow{\mathbf{P}}_n$, corresponding to the maximal FER value. Then, each particle updates its velocity according to Eq. 6. Over successive iterations, some subpopulations tracking different peaks will be formed, so as to locate multiple optima.

$$\vec{\mathbf{v}}_{i} = \boldsymbol{\chi} \left(\vec{\mathbf{v}}_{i} + \vec{\mathbf{R}}_{1} \left[0, \, \boldsymbol{\varphi}_{max}/2 \right] \otimes \left(\vec{\mathbf{p}}_{i} - \vec{\mathbf{x}}_{i} \right) + \vec{\mathbf{R}}_{2} \left[0, \, \boldsymbol{\varphi}_{max}/2 \right] \otimes \left(\vec{\mathbf{p}}_{n} - \vec{\mathbf{x}}_{i} \right) \right) \tag{6}$$

where, $\vec{\mathbf{v}}_i$ and $\vec{\mathbf{x}}_i$ are the velocity and position of particle *i* respectively. $\vec{\mathbf{R}}_1[0, \varphi_{max}/2]$ and $\vec{\mathbf{R}}_2[0, \varphi_{max}/2]$ denote two vectors which are comprised of random values generated between 0 and $\varphi_{max}/2$. φ_{max} is a positive constant. And χ is a constriction coefficient.

The *lbest* PSO niching algorithms using ring topology, such as r3pso, r2pso, r3pso-lhc and r2pso-lhc, were also proposed by Li [9] for multimodal function optimization. These ring topology based PSO niching algorithms also remove the need of specifying any niching parameters. Taking r3pso for example, a particle's neighboring best point $\vec{\mathbf{P}}_n$, shown in Eq. 6, is set as the best one among the best previous positions of its two immediate neighbors (i.e., left and right neighbors identified by population indices). Using the ring topology methods, these *lbest* PSO algorithms are able to form multiple subpopulations over successive iterations. Li showed that the *lbest* PSO algorithms using ring topology could provide comparable or better performance than SPSO and FERPSO on some test functions.

Qu et al. [35] proposed a neighborhood based mutation and integrated it with three niching DE algorithms, i.e., CDE, SDE and sharing DE [18], for multimodal function optimization. In neighborhood mutation, the subpopulations are formed, relying on the parameter neighborhood size m. During the iterations, each individual should calculate the Euclidean distances from other individuals in the population. Then, selecting the former m nearest individuals form a subpopulation for each individual. And the offspring of each individual is generated by using the corresponding DE algorithm within the subpopulation that the individual belongs to. After a certain number of iterations, some subpopulations will track different extreme points of the multimodal function to be optimized. Generally, the parameter m can be set to a value between 1/20 of the population size and 1/5 of the population size.

The locally informed PSO (LIPS) algorithm was proposed by Qu et al. [36] for multimodal function optimization. LIPS makes use of the local information (best previous positions of several neighbors) to guide the search of each particle. The velocity updating equation of LIPS is shown as follows.

$$V_i^d = \boldsymbol{\omega} * \left(V_i^d + \boldsymbol{\varphi} * \left(P_i^d - X_i^d \right) \right) \tag{7}$$

where, ω is an inertia weight, X_i^d denotes the *d*-th dimension of particle *i*'s position, V_i^d is the

 $\frac{\sum_{j=1}^{nsize} (\varphi_j \cdot nbest_j)}{\varphi}, nsize \text{ is the neighbor size,}$ which is dynamically increased from 2 to 5 during the iterations; φ_j is a random number generated in [0, 4.1/nisze], and $\varphi = \sum_{j=1}^{nsize} \varphi_j$; nbest_j is the best previous position of the *j*-th nearest neighbor to the *i*-th individual's best previous position. With this technique, LIPS algorithm eliminates the requirement for specifying any niching parameters and improves the local search ability. Qu et al. showed that LIPS algorithm outperformed several well-known niching algorithms, containing r3pso, r2pso, SPSO, FERPSO, SDE and CDE, and so on, over 30 standard benchmark functions not only on success rate but also with regard to accuracy.

Yazdani et al. [37] proposed Niche Gravitational Search Algorithm (NGSA) based on the laws of gravity and motion. To find multiple solutions in multimodal problems, the main population of NGSA is partitioned into smaller sub-swarms by introducing three strategies: a *K*-nearest neighbors (*K*-*NN*) strategy, an elitism strategy and modification of active gravitational mass formulation. The key parameter *K*, i.e., the number of neighbors, is adaptively defined as $K(t) = Round \left(\left[K_i - (K_i - K_f) \cdot \frac{t}{T} \right] N \right)$, where t is the current iteration; *T* denotes the maximal iterations; *N* represents the population size; K_i and K_f are two constants that determine the number of neighbors at the beginning and the end of the search, always set to 0.08 and 0.16 respectively.

Wang et al. [38] proposed Multiobjective Optimization for Multimodal Optimization Problems (MOMMOP), which transforms a Multimodal Optimization Problem (MMOP) into a Multiobjective Optimization Problem (MOP) with two conflicting objectives. In this way, all the global optima of the original MMOP can become the Pareto optimal solutions of the transformed problem. With MOMMOP, an MMOP is transformed into a MOP as follows.

$$\begin{cases} \text{minimize } f_1(\overrightarrow{x}) = x_1 + \frac{|f(\overrightarrow{x}) - BestOFV|}{|WorstOFV - BestOFV|} \cdot (U_1 - L_1) \cdot \eta \\ \text{minimize } f_2(\overrightarrow{x}) = 1 - x_1 + \frac{|f(\overrightarrow{x}) - BestOFV|}{|WorstOFV - BestOFV|} \cdot (U_1 - L_1) \cdot \eta \end{cases}$$
(8)

where, $\vec{x} = (x_1, x_2, \dots, x_i, \dots, x_D)$ is a solution, $x_i (i \in \{1, 2, \dots, D\})$ is the *i*-th variable, and *D* denotes the number of variables. $f_1(\vec{x})$ and $f_2(\vec{x})$ are the two conflicting objectives of the transformed problem. $f(\vec{x})$ is the objective function value of \vec{x} with respect to the original problem. *BestOFV* and *WorstOFV* denote the best and worst objective function values during the evolution, respectively. U_1 and L_1 are the upper and lower bounds of the first variable, respectively. η is the scaling factor, which gradually increases during the evolution. Because some optima may have the same values in certain variables, for the sake of locating multiple global optima, each variable is used to construct a bi-objective optimization problem similar to Eq. 8. If a solution \vec{x}_u Pareto dominates another solution \vec{x}_v on all the *D* bi-objective optimization problems, \vec{x}_u is considered to dominate \vec{x}_v . What's more, to make the population more evenly distributed, another comparison criterion is proposed. That is a solution \vec{x}_u dominates another solution \vec{x}_v if

$$f(\vec{x}_u)$$
 is better than $f(\vec{x}_v) \wedge distance(normalization(\vec{x}_u, \vec{x}_v)) < 0.01$ (9)

where, $f(\vec{x}_u)$ and $f(\vec{x}_v)$ are the objective function values of \vec{x}_u and \vec{x}_v , respectively, with respect to the original problem. *distance* (*normalization* (\vec{x}_u, \vec{x}_v)) denotes the Euclidean distance between the normalized \vec{x}_u and \vec{x}_v (i.e., $x_{u,i} = (x_{u,i} - L_i)/(U_i - L_i)$, $x_{v,i} = (x_{v,i} - L_i)/(U_i - L_i)$, where $i \in \{1, \dots, D\}$). If *distance* (*normalization* (\vec{x}_u, \vec{x}_v))<0.01, \vec{x}_u and \vec{x}_v is considered to be quite similar to each other.

2.3 Our motivations

Based on the above overview, we can find that lots of multimodal optimization algorithms need to set some niching parameters, which require prior knowledge of the fitness landscape. However, this is very difficult or impossible for many real-world optimization problems. What's more, few existing multimodal optimization algorithms can effectively identify and get rid of the located extreme points during the iterations. Since they have no mechanism to determine whether a subpopulation has already located the extreme point of a peak, before the end of running. Therefore, lots of function evaluations will be wasted, when an extreme

point has been located early. And it also restricts the global search ability of the algorithm if a subpopulation all the time tracks an extreme point located early.

Based on the above analysis, our main motivations in this paper are summarized as follows.

- 1) Improve the iteration rule of the original WSA to remove the need of specifying different values of attenuation coefficient η for different problems to form multiple subpopulations, without adding any niching parameters.
- 2) Enable the identification of extreme point and jumping out of the located extreme points during the iterations, relying on two new parameters named stability threshold T_s and fitness threshold T_f , so as to eliminate the unnecessary function evaluations and improve the global search ability.

3 Whale swarm algorithm

Inspired by the whales' behavior of communicating with each other via ultrasound for hunting, we proposed WSA for function optimization [23]. As shown in our previous work [23], WSA performs well on maintaining population diversity and has strong local search ability, which contribute significantly to locating the global optima with high accuracy. WSA updates the position of a whale \mathbf{X} under the guidance of its "better and nearest" whale \mathbf{Y} , according to the following equation.

$$x_i^{t+1} = x_i^t + \operatorname{rand}\left(0, \ \rho_0 \cdot e^{-\eta \cdot d_{\mathbf{X}, \mathbf{Y}}}\right) * \left(y_i^t - x_i^t\right) \tag{10}$$

where, x_i^t and x_i^{t+1} denote the *i*-th element of **X**'s position at *t* and *t*+1 iterations respectively, and y_i^t represents the *i*-th element of **Y**'s position at *t* iteration. ρ_0 is the intensity of ultrasound source, which can be set to 2 for almost all the cases. *e* denotes the natural constant. η is the attenuation coefficient. And $d_{\mathbf{X},\mathbf{Y}}$ is the Euclidean distance between **X** and **Y**. rand $(0, \rho_0 \cdot e^{-\eta \cdot d_{\mathbf{X},\mathbf{Y}}})$ denotes a random value generated between 0 and $\rho_0 \cdot e^{-\eta \cdot d_{\mathbf{X},\mathbf{Y}}}$ uniformly. According to Eq. 10, a whale would move positively and randomly under the guidance of that whale which is close to it, and move negatively and randomly under the guidance of that whale which is quite far away from it.

The general framework of WSA is shown in Fig. 2, where $|\Omega|$ in line 6 denotes the number of members in Ω , namely the swarm size, and Ω_i in line 7 is the *i*-th whale in Ω . From Fig. 2, it can be seen that WSA has a fairly simple structure. In every iteration, before moving, each whale needs to find its "better and nearest" whale as shown in Fig. 3, where $f(\Omega_i)$ in line 6 is the fitness value of whale Ω_i .

4 The proposed algorithm (WSA-IC)

Firstly, the improvements of WSA for multimodal function optimization are presented in this section. Then, the implementation of WSA-IC is described in sufficient detail. Next, the parameters setting of WSA-IC is discussed. Finally, the convergence analysis of WSA-IC is given. It is assumed that the problems to be solved by the algorithms are minimization problems. Let the fitness functions be the same as the objective functions.

The general framework of Whale Swarm Algorithm
Input: An objective function, the whale swarm Ω .
Output: The global optima.
1:begin
2:Initialize parameters;
3:Initialize whales' positions;
4:Evaluate all the whales (calculate their fitness values);
5:while termination criterion is not satisfied do
6: for $i=1$ to $ \Omega $ do
7: Find the "better and nearest" whale Y of Ω_i ;
8: if Y exists then
9: Ω_i moves under the guidance of Y according to Eq. 10;
10: Evaluate Ω_i ;
11: end if
12: end for
13:end while
14: return the global optima;
15:end

Fig. 2 The general framework of WSA

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The pseudo code of finding a whale's "better and nearest" whale
Input: The whale swarm \Omega, a whale \Omega_{\mu}.
Output: The "better and nearest" whale of \Omega_u.
  1:begin
  2:Define an integer variable v initialized with 0;
  3:Define a float variable temp initialized with infinity;
  4: for i=1 to |\Omega| do
  5.
        if f(\Omega_i) \leq f(\Omega_u) then
             if dist(\Omega_i, \Omega_u) \le temp then
  6:
  7:
                  v=i;
  8:
                 temp=dist(\Omega_i, \Omega_u);
  9.
             end if
10:
        end if
11:end for
12:return \Omega_{\nu};
13:end
```

Fig. 3 The pseudo code of finding a whale's "better and nearest" whale

4.1 The improvements of WSA

1) The improvement on iteration rule of WSA

Although the original WSA performs well in forming multiple parallel subpopulations and maintaining the population diversity, it needs to specify different values of attenuation coefficient η for different problems, which reduces the practicality of WSA. Thus, we improve the iteration rule of WSA to remove the need of specifying different values of attenuation coefficient η for different problems, on the premise of ensuring the formation of multiple subpopulations and the ability of local exploitation. Firstly, we assume that the intensity of ultrasound does not attenuate in water, i.e., $\eta=0$, which means that each whale can correctly understand the message sent out by any other whale in the search area. Therefore, a whale will move positively and randomly under the guidance of its "better and nearest" whale, regardless of whether that whale is close to it or far away from it. So, when a whale and its "better and nearest" whale track different extreme points, the whale may move far away from the extreme point tracked by it due to the guidance of its "better and nearest" whale that follows another extreme point, which will weaken WSA's ability of local exploitation. Taking a one-dimensional function optimization problem for example, as shown in Fig. 4, the whale X_1 is near to an extreme point, while its "better and nearest" whale X_2 is near to another extreme point. In this case, X_1 may move to a worse point or even go to another peak under the guidance of X_2 , which will impede the location of the extreme point tracked by X_1 previously. Obviously, this situation is not conducive to locating multiple global optima for WSA.

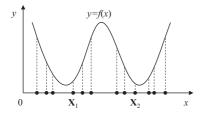


Fig. 4 A sketch map of a whale and its "better and nearest" whale tracking different extreme points

To solve the above problem effectively, we improved the rule of updating location for each whale as follows. Firstly, generating a copy \mathbf{X}' of a whale \mathbf{X} . Then, \mathbf{X}' moves under the guidance of X's "better and nearest" whale Y according to Eq. 10. If the position of X'after movement is better than that of X (i.e., the fitness value of X' after movement is less than that of X), X will move to X'; otherwise, X will remain unchanged. In a word, if a whale finds a better position by Eq. 10 in an iteration, it will move to the better position; otherwise, it will remain quiescent in its current position, which is similar to the elitism strategy in EAs. So, when it comes to the case shown in Fig. 4, the probability of whale X_1 moving away from the extreme point tracked by it will be reduced very much, because it is difficult for whale X_1 to find a better position by Eq. 10 under the guidance of its "better and nearest" whale X_2 . In other words, the whale X_1 may stay at its current position with high probability to guide the movement of other whales. When there exists at least one whale that follows the same extreme point as X_1 and is better than X_1 in the meantime, X_1 will converge to the extreme point under the guidance of the nearest one among those better whales, in next iteration. Therefore, this improvement will contribute significantly to forming multiple subpopulations and enhancing the ability of local exploitation for the improved WSA, which are very conducive to locating multiple global optima, despite $\eta=0$. What's more, this improvement does not introduce any niching parameters.

2) Identifying and escaping from the located extreme points during the iterations

In the field of multimodal optimization, identifying the located extreme points effectively and jumping out of these extreme points for saving unnecessary function evaluations during the iterations are very important for metaheuristic algorithms to locate the global optimum/optima. Although the improved WSA mentioned above can ensure the formation of multiple subpopulations and the ability of local exploitation, it cannot yet identify the located extreme points and escape from these extreme points during the iterations. In such case, we propose two new parameters, i.e., stability threshold T_s and fitness threshold T_f , which aims to help each whale identify the located optima and jump out of these optima during the iterations, so as to save unnecessary function evaluations and improve the global search ability. T_s is a predefined number of iterations utilized to judge whether a whale has reached steady state, and reaching steady state means that this whale has located the extreme point tracked by it. And T_f is a predefined value utilized to judge whether a solution is a current global optimum. If a whale does not find a better position after successive T_s iterations, it is considered to have reached steady state and located an extreme point. If the difference between its fitness value and f_{gbest} (the fitness value of the best one among the current global optima) is less than T_f , the whale's position is considered a current global optimum; otherwise, the whale's position is considered a local optimum. If the whale's position is a current global optimum, this optimum will be stored. Then, the whale that has reached steady state is randomly reinitialized in the search area to jump out of the located extreme point. To judge whether a whale has reached steady state, each whale keeps an iterative counter *c* to record the number of successive iterations during which it has not found a better position. So, in this paper, the improved WSA is called WSA with Iterative Counter (WSA-IC).

4.2 The detailed procedure of WSA-IC

Fig. 5 presents the pseudo code of WSA-IC. For WSA-IC, it is worth noting that the initialization of a whale contains two operations: initializing the whale's position randomly and assigning 0 to its iterative counter. The improvement on iteration rule of WSA described in section 4.1 can be seen from Fig. 5. If a whale's "better and nearest" whale exists (line 8 in Fig. 5), a copy of this whale is generated firstly (line 9 in Fig. 5). Then, the copy moves under the guidance of the "better and nearest" whale according to Eq. 10 (line 10 in Fig. 5). If the position of this copy after movement is better than that of the original whale (line 12 in Fig. 5), the copy replaces the original whale (line 13 in Fig. 5).

The detail of identifying and escaping from the located extreme points during the iterations for WSA-IC is shown below. If a whale finds a better position (lines 9 - 13 in Fig. 5) in an iteration, assigning 0 to its iterative counter *c* (line 14 in Fig. 5); otherwise, the whale should check its iterative counter (lines 15 - 17 and 18 - 20 in Fig. 5). The detailed procedure of checking a whale's iterative counter is demonstrated in Fig. 6. As we can see from Fig. 6, firstly determine whether the whale's iterative counter *c* has reached stability threshold T_s . If the whale's iterative counter *c* is less than T_s (line 2 in Fig. 6), its *c* increases by 1 (line 3 in Fig. 6); otherwise, the whale is considered to have reached steady state and located an extreme point. If the whale has reached steady state, it should determine whether the located extreme point is a current global optimum (line 5 in Fig. 6). If it is a current global optimum, this extreme point will be stored. Then, the whale that has reached steady state is randomly reinitialized (line 6 in Fig. 6), for jumping out of the located extreme point to find the global optima. It can be seen that, with the parameter stability threshold T_s , the proposed WSA-IC can jump out of the located extreme points without hindering local search.

The detailed procedure of judging whether a solution is a current global optimum is demonstrated in Fig. 7. Firstly, judge whether the fitness value of the solution is less than f_{gbest} (the fitness value of the best one among the current global optima set **GloOpt**). If the fitness value of this solution is less than f_{gbest} (line 2 in Fig. 7), this solution must be the current global optimum. Before updating f_{gbest} (line 6 in Fig. 7) and storing the new current global optimum (line 7 in Fig. 7), judge whether the optima located before in **GloOpt** are still the current global optima. If the difference between f_{gbest} and the whale's fitness is greater than T_f (line 3 in Fig. 7), all the elements of **GloOpt** are not the current global optima, so **GloOpt** needs to be cleared (line 4 in Fig. 7). If the fitness value of this solution is greater than f_{gbest} (line 8 in Fig. 7), judge whether this solution is a current global

The pseudo code of WSA-IC
Input: An objective function, the whale swarm Ω .
Output: The current global optima set GloOpt.
1: begin
2: Initialize parameters;
3: Initialize whales;
4: Evaluate all the whales (calculate their fitness values);
5: while termination criterion is not satisfied do
6: for $i=1$ to $ \Omega $ do
7: Find the "better and nearest" whale Y of Ω_i ;
8: if Y exists then
9: Generate a copy X ' of Ω_i ;
10: X' moves under the guidance of Y according to Eq. 10;
11: Evaluate X';
12: if $f(\mathbf{X}') \leq f(\mathbf{\Omega}_i)$ then
13: $\Omega_i = \mathbf{X}';$
14: $\Omega_i.c=0;$
15: else
16: Check the iterative counter of Ω_i ;
17: end if
18: else
19: Check the iterative counter of Ω_i ;
20: end if
21: end for
22: end while
23: Judge whether each whale in Ω is a current global optimum;
24: return GloOpt;
25: end

Fig. 5 The pseudo code of WSA-IC

Fig. 5. The pseudo code of WSA-IC.

```
The pseudo code of checking a whale's iterative counter
Require: A whale \mathbf{X}, stability threshold T_s.
 1: begin
 2: if \mathbf{X}.c \neq T_s then
                                         iterative counter
 3:
        X.c=X.c+1;
 4: else
        Judge whether X is a current global optimum;
 5:
        Reinitialize X;
 6:
 7:
        Evaluate X;
 8: end if
 9: end
```

Fig. 6 The pseudo code of checking a whale's iterative counter

optimum. If the difference between the fitness value of this solution and f_{gbest} is not greater than T_f (line 9 in Fig. 7), this solution is considered a current global optimum, so it is added to **GloOpt** (line 10 in Fig. 7).

Until the end of iterations, though some whales' iterative counters do not reach T_s , they may have already located the current global optima. Therefore, conducting the step in Fig. 7 for each whale in the last generation (line 23 in Fig. 5) is necessary.

The pseudo code of judging whether a solution is a current global optimum **Require:** A solution **X**, fitness threshold T_{f_2} the current global optima set GloOpt, fgbest (the fitness value of the best one among GloOpt). 1: begin 2: if f(X) < fgbest then $if f_{gbest} - f(\mathbf{X}) > T_f then$ 3: 4: Clear GloOpt; 5: end if $f_{gbest} = f(\mathbf{X});$ 6: 7: Add X to GloOpt; 8. else 9: if $f(\mathbf{X}) - f_{gbest} \leq T_f$ then 10: Add X to GloOpt; 11: end if 12: end if 13: end

Fig. 7 The pseudo code of judging whether a solution is a current global optimum

4.3 Parameters setting of WSA-IC

As we can see from the detailed steps above, WSA-IC contains four algorithm dependent parameters, i.e., intensity of ultrasound source ρ_0 , attenuation coefficient η , stability threshold T_s and fitness threshold T_f . ρ_0 and η are two constants, and are always set to 2 and 0 respectively. T_f should be set to a comparatively small value that is between 0 and the difference between the global second best fitness and the global best fitness, if the problem to be solved has at least one local optimum as shown in the example of an one-dimensional function in Fig. 8. The X_{1Best} and X_{2Best} in Fig. 8 denote the global optimum and the global second best solution respectively, and the difference between their objective function values is quite small. For the function to be optimized in Fig. 8, T_f should be set to a very small value that between 0 and $f(\mathbf{X}_{2\text{Best}}) - f(\mathbf{X}_{1\text{Best}})$. For almost all the problems, especially those problems without prior knowledge of their fitness landscape, T_f can be set to 1.0×10^{-8} . And for those benchmark test functions whose global optima are given, T_f can be set to the value of the predefined fitness error (i.e., level of accuracy) that is utilized to judge whether a solution is a real global optimum. The value of T_s may vary with the problem to be solved. According to a large number of experimental results, it is reasonable to set $T_s=100n$, where n is the function dimension.

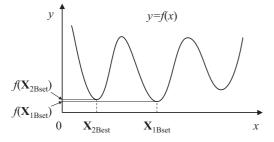


Fig. 8 A function with at least one local optimum

4.4 Convergence analysis of WSA-IC

It can be seen from section 4.2 that if a whale's iterative counter *c* increases to T_s , the whale is considered to have reached steady state, i.e., it has converged. So, the convergence analysis of WSA-IC depends on the convergence proof of position update rules of WSA-IC. Based on Fig. 5 and Eq. 10, the position update equation of WSA-IC can be expressed as follows.

$$x_{i}^{t+1} = \begin{cases} Ax_{i}^{t} + By_{i}^{t} \ f(Ax_{i}^{t} + By_{i}^{t}) < f(x_{i}^{t}), \\ x_{i}^{t} \ f(Ax_{i}^{t} + By_{i}^{t}) \ge f(x_{i}^{t}). \end{cases}$$
(11)

where, A = 1 - rand(0, 2), B = rand(0, 2). It follows that E(A) = 0, E(B) = 1 and D(A) = D(B) = CE(AB) = 1/3.

To prove the convergence of Eq. 11 just needs to prove the convergence of expectation and variance of x_i^{t+1} . The expectation of x_i^{t+1} is shown as follows.

$$\mathbf{E}\left(x_{i}^{t+1}\right) = \mathbf{E}\left(Ax_{i}^{t} + By_{i}^{t}\right) \tag{12}$$

Because the distribution of *B* is unrelated to x_i^t and y_i^t , y_i^t can be treated as a constant. And Eq. 12 can be rewritten as follows.

$$\mathbf{E}\left(x_{i}^{t+1}\right) = \mathbf{E}(A)\mathbf{E}\left(x_{i}^{t}\right) + \mathbf{E}(B)y_{i}^{t}$$
(13)

$$\frac{1}{\mathrm{E}(B)}\mathrm{E}\left(x_{i}^{t+1}\right) - \frac{\mathrm{E}(A)}{\mathrm{E}(B)}\mathrm{E}\left(x_{i}^{t}\right) = y_{i}^{t}$$
(14)

The eigenvalue λ of E (x_i^{t+1}) satisfies the following characteristic equation.

$$\frac{1}{\mathcal{E}(B)}\lambda - \frac{\mathcal{E}(A)}{\mathcal{E}(B)} = 0 \tag{15}$$

The sufficient and necessary condition for the convergence of $E(x_i^{t+1})$ is that the eigenvalue λ is less than 1. It can be seen from Eq. 15 that $\lambda = E(A) = 0$. Therefore, we can conclude that $E(x_i^{t+1})$ will converge during the iterations.

The variance of x_i^{t+1} is shown as follows.

$$D(x_i^{t+1}) = E(x_i^{t+1})^2 - E^2(x_i^{t+1}) = E(Ax_i^t + By_i^t)^2 - E^2(Ax_i^t + By_i^t) = E(A^2) E(x_i^t)^2 - E^2(A) E^2(x_i^t) + 2E(AB) E(x_i^t) y_i^t - 2E(A) E(B) E(x_i^t) y_i^t + (E(B^2) - E^2(B)) (y_i^t)^2$$
(16)

Eq. 16 can be transformed as follows.

$$D(x_{i}^{t+1}) - E(A^{2}) D(x_{i}^{t}) = D(A) E^{2}(x_{i}^{t}) + 2E(AB) E(x_{i}^{t}) y_{i}^{t} - 2E(A) E(B) E(x_{i}^{t}) y_{i}^{t} + D(B) (y_{i}^{t})^{2} = D(A) (E^{2}(x_{i}^{t}) - 2E(x_{i}^{t}) y_{i}^{t} + (y_{i}^{t})^{2})$$
(17)

From Eq. 17, it follows that the eigenvalue λ of D (x_i^{t+1}) is equal to E(A^2). So D (x_i^{t+1}) will converge during the iterations because E(A^2) = 1/3 that is less than 1. Therefore, we can expect that during the iterations of WSA-IC, the whales will converge to an appropriate solution under the guidance of their "better and nearest" whales.

5 Experimental results and analysis

The proposed WSA-IC and other comparison algorithms are all implemented with C++ programming language by Microsoft visual studio 2015 and executed on the PC with 3.2 GHz and 3.6 GHz Intel core i5-3470 processor, 4 GB RAM and 64-bit Microsoft windows 10 operating system. The source code of the proposed WSA-IC can be download from the website https://drive.google.com/file/d/1W5uUvmdYjKYoC1QsHd5HQkSyZD2HfOde/view?usp=sharing. The five niching metaheuristic comparison algorithms are listed as follows.

- 1) LIPS [36]: the locally informed PSO.
- 2) NGSA [37]: the niche GSA.
- 3) NSDE [35]: the neighborhood based speciation DE.
- 4) NCDE [35]: the neighborhood based crowding DE.
- 5) FERPSO [34]: the Fitness-Euclidean distance ratio PSO.

Apart from the above niching metaheuristic algorithms, WSA-IC is also compared with WSA [23]. It is worth noting that the different evolutionary rules of different algorithms will result in different computational complexity. All these comparison algorithms are implemented in the same development environment, and utilize the Function Evaluations (FEs) as the stopping criterion. It is obvious that the more global optima the algorithm finds and the accuracy of these optima are higher when satisfying the stopping criterion, the better the algorithm performs.

5.1 Test functions

We use 20 multimodal benchmark functions to test these algorithms. Basic information of these test functions is summarized in Table 1, in which the symbol "–" in the last column corresponding to F16-F20 means that these functions have many local optima, and the number of their local optima are unknown. In Table 1, the former 15 multimodal functions come from CEC2015 [39], and the latter 5 functions are the classical multimodal functions with high dimension. These CEC2015 functions can be divided into two categories. The first 8 functions are expanded scalable functions and the remaining 7 functions are composition functions. All these CEC2015 functions come with search space shift and rotation that makes them more difficult to solve, while the latter 5 multimodal functions are only shifted. More details of these test functions are presented in the document named "Definitions of CEC2015 niching benchmark 20141228" which can be downloaded from the website shown in reference [39]. For functions F2, F3, F5, F6, F7, F8, F9, F11, F12 and F13 the objective is to locate all the global optima, while for the rest the target is to escape from the local optima to hunt for the global optimum. And all these test functions are minimization problems.

5.2 Parameters setting

To compare the performance of the multimodal optimization algorithms in this paper, all the test functions should be treated as black-box problems, though their global optima can be obtained by the method of derivation. Thus, the known global optima of these test functions cannot be used by these algorithms during the iterations. The fitness error ε_f , i.e., level of accuracy, is used to judge whether the final solution is a real global optimum. If the difference between the fitness value of the final solution and the fitness value of the known

global optimum is lower than ε_f , this solution can be considered a real global optimum. In our experiments, the fitness error ε_f , population size p and function evaluations used by these algorithms for the test functions are listed in Table 2. It is worth noting that a function which has higher dimension or more complex fitness landscape may require a larger population size or more function evaluations.

The parameters' values of these comparison algorithms are set as same as those in their reference source respectively. Table 3 lists the values of main parameters of these algorithms.

The attenuation coefficient η of WSA for each test function is listed in Table 4. Table 5 shows the neighborhood size *m* of NSDE and NCDE respectively.

Table 1	Test functions	5
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Fn.	Test function name	Dimensions	No. of global optima	No. of local optima
F1	Expanded Two-Peak Trap	5	1	15
F2	Expanded Five-Uneven-Peak Trap	5	32	0
F3	Expanded Equal Minima	4	625	0
F4	Expanded Decreasing Minima	5	1	15
F5	Expanded Uneven Minima	3	125	0
F6	Expanded Himmelblau's Function	4	16	0
F7	Expanded Six-Hump Camel Back	6	8	0
F8	Modified Vincent Function	3	216	0
F9	Composition Function 1	10	10	0
F10	Composition Function 2	10	1	9
F11	Composition Function 3	10	10	0
F12	Composition Function 4	10	10	0
F13	Composition Function 5	10	10	0
F14	Composition Function 6	10	1	19
F15	Composition Function 7	10	1	19
F16	Griewank	50	1	-
F17	Ackley	100	1	-
F18	Rosenbrock	100	1	-
F19	Rastrigin	100	1	-
F20	Expanded Scaffer's F6	100	1	-
	Sear	ch range: [-100	,100] ^D	

Table 2 Setting of parameters associated with test functions

Fn.	\mathcal{E}_{f}	pop. size (p)	FEs
F1	0.00000001	50	6.0E6
F2	0.00000001	50	1.8E8
F3	0.00000001	50	1.5E9
F4	0.00000001	50	1.5E8
F5	0.00000001	50	9.0E7
F6	0.00000001	50	3.0E7
F7	0.000001	50	3.0E7
F8	0.0001	50	1.5E9
F9	0.00000001	500	1.2E8
F10	0.00000001	500	3.0E7
F11	0.00000001	100	6.0E7
F12	0.00000001	100	5.0E7
F13	0.00000001	100	1.0E7
F14	0.00000001	500	5.0E7
F15	0.00000001	100	2.0E7
F16	0.00000001	100	2.0E7
F17	0.00000001	100	2.0E7
F18	0.00000001	100	1.5E8
F19	0.00000001	100	1.5E8
F20	0.00000001	100	6.0E7

5.3 Performance metrics

To fairly compare the performance of WSA-IC with that of other six algorithms, we have conducted 51 independent runs for each algorithm over each test function. And the following four metrics are used to measure the performance of all the algorithms.

- 1) Success Rate (SR) [27]: the percentage of runs in which all the global optima are successfully located using the given level of accuracy.
- 2) Average Number of Optima Found (ANOF) [39]: the average number of global optima found over 51 runs.
- 3) Quality of optima found: the mean of fitness values of optima found over 51 runs, reflecting the accuracy of optima found.
- 4) Convergence rate: the rate of an algorithm converging to the global optimum over function evaluations.

5.4 Quantity of optima found

This section presents and analyses the results of quantity of optima found by these algorithms. Firstly, all the algorithms are compared on "Success Rate", which is the most popular metric used to test the performance of the multimodal optimization algorithms in terms of locating multiple global optima. Then, the metric "Average Number of Optima Found" is employed to further compare the performance of the algorithms on locating multiple global

Table 3 Setting of main parameters of algorithms

Algorithms	Parameters
LIPS	$\omega = 0.729844, nsize = 2.5$
NGSA	$G_0=10, \alpha=20, k_i=0.08, k_f=0.16$
NSDE	CR=0.9, F=0.5
NCDE	CR=0.9, F=0.5
FERPSO	$\chi = 0.729844, \varphi_{\text{max}} = 4.1$
WSA	$\rho_0=2$
WSA-IC	$\rho_0=2, \eta=0, T_s=100*n, T_f=\varepsilon_f$

¹. ω : inertia weight; *nsize*: neighborhood size;

^{2.} G_0 : gravitational constant at the beginning; α : attenuation coefficient; k_i ,

 k_f : two constants that determine the number of neighbors at the beginning and at the end;

^{3.} *CR*: crossover rate; *F*: scaling factor;

^{4.} χ : constriction factor; φ_{max} : coefficient;

Table 4 Setting of attenuation coefficient of WSA for test functions

Fn.	F1	F2	F3	F4	F5	F6	F7	F8	F9	F10
η	0.0001	0.1	0.14	0.00005	0.16	0.16	0.001	0.3	0.09	0.001
Fn.	F11	F12	F13	F14	F15	F16	F17	F18	F19	F20
η	0.01	0.001	0.001	0.001	0.001	0.005	0.01	0.014	0.005	0.01

Table 5 Setting of neighborhood size *m* of NSDE and NCDE for test functions

Fn.	F1	F2	F3	F4	F5	F6	F7	F8	F9	F10	F11	F12	F13	F14	F15	F16	F17	F18	F19	F20
NSDE	0.2p	0.1p	0.1 <i>p</i>																	
NCDE	0.2p	0.1p	0.1 <i>p</i>																	

optima, as some algorithms can not achieve nonzero SR over some functions with multiple global optima.

1) Success Rate

The SR of each algorithm on each test function is presented in Table 6, in which each number within the parenthese denotes the rank of each algorithm on the corresponding function in terms of SR, and the bold number means the corresponding algorithm performs best on the function. The same SR value on a function means that the corresponding algorithms have the same rank for the function. The last row of Table 6 shows the total rank of each algorithm for all the test functions, which is the summation of each individual rank of the algorithm for each function. It can be seen from Table 6 that WSA-IC performs best on most of the test functions in terms of SR. Especially on F3, F5 and F8 which have massive global optima, WSA-IC achieves the maximal SR values, i.e., 1, while the comparison algorithms can not achieve nonzero SR values on the three functions, indicating WSA-IC performs much better than other algorithms. It is worth noting that F9-F15 are composition functions with search space shift and rotation, whose global optima are more difficult to locate, so that all the algorithms can not achieve nonzero SR values on F9-F14. For the composition function F15, WSA-IC, LIPS, NSDE and NCDE all get the maximal SR value. What's more, for the high dimensional multimodal functions F16, F18 and F19, WSA-IC can also achieve much higher SR values than most of other multimodal optimization algorithms. It also can be seen that the better performance of WSA-IC in terms of SR can be supported by the total rank of WSA-IC which is much better than those achieved by other algorithms.

2) Average Number of Optima Found

As the sample size in this paper is 51 that is greater than 30, we have conducted the Two Independent-samples Z-test for WSA-IC to judge whether the difference between its population and the population of every other algorithm, respectively represented by their independent samples, is significant or not on each test function under the significance level 0.05, which is based on the variance between the ANOF of two independent samples. Table 7 presents the ANOF of each algorithm on each test function, and the standard deviation of the number of optima found is also listed. The symbol "+" means that the difference between the population of WSA-IC and the population of the comparison algorithm is significant, and WSA-IC performs better than the comparison algorithm, while the symbol "=" means that the difference is not significant. And the symbol "-" means that the difference is significant, and WSA-IC performs worse than the comparison algorithm. The bold number in Table 7 means that the corresponding algorithm performs best on the function in terms of ANOF. It can be seen from Table 7 that WSA-IC has the best performance in terms of ANOF over F1-F8, F15 and F18, which echoes the best SR values of WSA-IC on these test functions as shown in Table 6. For the two composition functions F10 and F14 and the high dimensional function F20, all the algorithms can not get nonzero ANOF, which means that all the algorithms can not find the global optima of these functions. For the composition functions F9, F11 and F12, WSA-IC performs far better than most of other comparison algorithms in terms of ANOF. It also can be seen that the better performance of WSA-IC in terms of the number of optima found can be supported by the total number of symbols "+", "=" and "-" in the last three rows of Table 7. As we can see from Table 7, the nonzero values of the number of symbol "-" only occur once when WSA-IC is compared with LIPS. And the number of symbol "+" is larger than that of symbol "=" when compared with the other algorithms. The better performance of WSA-IC is firstly due to the improvement on

Fn.	LIPS	NGSA	NSDE	NCDE	FERPSO	WSA	WSA-IC
F1	0.31	0.10	0.92	0.14	0.39	0.08	1
	(4)	(6)	(2)	(5)	(3)	(7)	(1)
F2	0	0	0	0	0	0	1
	(2)	(2)	(2)	(2)	(2)	(2)	(1)
F3	0 (2)				0 (2)	$\begin{pmatrix} 0 \\ (2) \end{pmatrix}$	1 (1)
F4	0.31	0.49	(1)	(1)	0.14	0	1
	(5)	(4)	(1)	(1)	(6)	(7)	(1)
F5	0	0	0	0	0	0	1
	(2)	(2)	(2)	(2)	(2)	(2)	(1)
F6	0 (2)	0 (2)	0 (2)	0 (2)	0 (2)	0 (2)	1 (1)
F7	0	0	0	0.16	0	0	1
	(3)	(3)	(3)	(2)	(3)	(3)	(1)
F8	0	0	0	0	0	0	1
	(2)	(2)	(2)	(2)	(2)	(2)	(1)
F9	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F10	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F11	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F12	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F13	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F14	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
F15	1 (1)	0.20 (6)	$\begin{pmatrix} 1\\ 1 \end{pmatrix}$	1 (1)	0.73 (5)	0 (7)	$\begin{pmatrix} 1\\ 1 \end{pmatrix}$
F16	1 (1)	0.12 (7)	1 (1)	$\begin{pmatrix} 1\\ 1 \end{pmatrix}$	0.39 (6)	0.41 (5)	0.98 (4)
F17	0 (2)		0.08 (1)	0 (2)	0 (2)	0 (2)	0 (2)
F18			0.82 (1)	0.88 (1)	0.24 (5)	0.57 (4)	0.88 (1)
F19		0 (3)	(1) 1 (1)		0 (3)	0 (3)	0.98 (2)
F20	0	0	0	0	0	0	0
	(1)	(1)	(1)	(1)	(1)	(1)	(1)
Total rank	42	54	30	33	50	55	25

Table 6 SR and ranks (in parentheses) of algorithms on F1-F20

the location update rule of WSA when η =0, i.e., a whale will move to a new position under the guidance of its "better and nearest" whale if this new position is better than its original position, which can ensure the formation of multiple subpopulations and maintain the ability of local exploitation. More importantly, the method of identifying and jumping out of the located extreme points during the iterations can improve the global search ability as much as possible, which can contribute significantly to the location of multiple global optima.

5.5 Quality of optima found

This section compares the performance of these algorithms in terms of the quality of optima found. Table 8 presents the mean of fitness values of optima found over 51 runs on all these test functions, and the standard deviation of fitness values of optima found are also listed in the parentheses. For comparing the performance of all the algorithms on the quality of

Fn.	LIPS		NGSA		NSDE		NCDE		FERPSO)	WSA		WSA-IC
F1	0.31±0.46	+	0.10 ± 0.30	+	0.92 ± 0.27	=	0.14±0.34	+	0.39±0.49	+	$0.08 {\pm} 0.27$	+	1±0
F2	10.86±1.36	+	$2.84{\pm}1.04$	+	1.51 ± 0.50	+	0 ± 0	+	2.67 ± 0.88	+	0.76 ± 0.47	+	32±0
F3	16.76±1.45	+	3.37±1.27	+	$1.84{\pm}0.36$	+	44.90±1.61	+	5.59 ± 1.16	+	$1.04{\pm}0.59$	+	625±0
F4	0.31±0.46	+	0.49 ± 0.50	+	1±0	=	1±0	=	$0.14{\pm}0.34$	+	0±0	+	1±0
F5	16.80 ± 1.68	+	4.73 ± 1.50	+	1.98 ± 0.14	+	0.22±1.53	+	8.61 ± 1.50	+	1.27 ± 0.45	+	125±0
F6	9.65±1.49	+	4.37 ± 0.93	+	2±0	+	7.96±1.83	+	4.25 ± 1.10	+	0.92 ± 0.39	+	16±0
F7	$3.80{\pm}1.31$	+	1.27 ± 0.89	+	2±0	+	$5.90{\pm}1.47$	+	1.49 ± 0.70	+	$0.47 {\pm} 0.50$	+	8±0
F8	16.04 ± 1.67	+	8.75 ± 2.09	+	2.02 ± 0.14	+	33.24 ± 4.04	+	$7.90{\pm}1.47$	+	$0.69 {\pm} 0.98$	+	216±0
F9	6.31±0.67	—	0.61 ± 0.56	+	0 ± 0	+	2±0	+	$0.82{\pm}0.68$	+	1.51 ± 0.54	+	4.53 ± 1.04
F10	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0
F11	0.51 ± 0.50	+	0.51 ± 0.50	+	0.02 ± 0.14	+	0.84±0.36	=	$0.02{\pm}0.14$	+	0.33 ± 0.47	+	0.82 ± 0.38
F12	0.18±0.38	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	$0.04{\pm}0.19$
F13	0.96±0.19	=	0.06 ± 0.24	+	1±0	=	1±0	=	$0.76 {\pm} 0.42$	=	0±0	+	0.90 ± 0.30
F14	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0
F15	1±0	=	0.20 ± 0.40	+	1±0	=	1±0	=	0.73 ± 0.45	+	0±0	+	1±0
F16	1±0	=	0.12 ± 0.32	+	1±0	=	1±0	=	0.39 ± 0.49	+	0.41 ± 0.49	+	0.98 ± 0.14
F17	0±0	=	0 ± 0	=	0.08 ± 0.27	=	0±0	=	0±0	=	0±0	=	0±0
F18	0 ± 0	+	0 ± 0	+	0.82 ± 0.38	+	0.88±0.32	+	$0.24{\pm}0.42$	+	$0.57 {\pm} 0.50$	+	0.88±0.32
F19	0 ± 0	+	0 ± 0	+	1±0	+	0 ± 0	+	0±0	+	0 ± 0	+	0.98 ± 0.14
F20	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0	=	0±0
+	11		15		8		9		14		15		
=	8		5		12		11		6		5		
-	1		0		0		0		1		0		

 Table 7 ANOF of algorithms on F1-F20

optima found, 100*Fn. (Fn. denotes the serial number of a function) is substracted from the fitness values of optima found by all the algorithms on the CEC2015 niching test functions (i.e., F1–F15 in Table 1). And we have also conducted the Two Independent-samples Z-test between WSA-IC and other comparison algorithms. The bold number in Table 8 means that the corresponding algorithm performs best on the function in terms of the quality of optima found. It can be seen form Table 8 that WSA-IC has the best performance over F1, F4, F7 and F14. What's more, WSA-IC shows very stable performance in terms of the quality of optima found over these functions, which can be supported by the total number of symbols "+", "=" and "-" in the last three rows of Table 8, in which the number of symbols "+" and "=".

What's more, the box plot of mean fitness values of optima found per run over 51 runs, by WSA-IC, LIPS, NGSA, NSDE, NCDE and FERPSO, is shown in Fig. 9. Since the quality of optima found by WSA are worse than other algorithms over most of these functions as shown in table 8, the blox plot of WSA are ignored, so as to ensure the obvious differences of other algorithms in terms of the distribution of optima found. It can be seen from Fig. 9 that, the dispersion degree of mean fitness values of optima found by WSA-IC is quite small on most of the test functions with respect to other comparison algorithms. And WSA-IC only has outliers on F11, F12, F13, F14 and F20, while most of other algorithms have more outliers over these test functions. Therefore, it can be concluded that WSA-IC has good stability on the accuracy of optima found over these test functions, with respect to other comparison algorithms. The better performance of WSA-IC in terms of the quality of optima found is also due to the improvement on the location update rule of WSA, i.e., a whale moves to a new position under the guidance of its "better and nearest" whale if this new position is better than its original position, which can ensure the ability of local exploitation. For example, when some whales follow the same extreme point, the best whale among these whales will stay where it is with great probability to guide other whales to converge to the extreme point followed by them. Besides, the method of identifying and jumping out of the

Fn.	LIPS		NGSA		NSDE		NCDE		FERPSO)	WSA		WSA-IC
F1	2.65E+01 (2.01E+01)	+	5.18E+01 (2.66E+01)	+	3.14E+00 (1.08E+01)	+	6.53E+00 (1.37E+01)	+	2.98E+01 (2.73E+01)	+	8.71E+01 (4.39E+01)	+	0.00E+00 (0.00E+00)
F2	0.00E+00 (0.00E+00)	=	1.58E-10 (3.81E-10)	=	1.17E-10 (5.07E-10)	=	6.86E-03 (1.52E-02)	=	2.26E-13 (7.85E-13)	=	9.32E+00 (1.97E+01)	+	4.88E-16 (2.11E-15)
F3	0.00E+00 (0.00E+00)	=	4.66E-09 (3.14E-08)	=	3.90E-15 (9.78E-15)	=	1.60E-11 (5.53E-11)	=	8.41E-13 (3.44E-12)	=	1.57E-01 (3.64E-01)	=	3.42E-16 (5.28E-16)
F4	7.86E-02 (6.68E-02)	+	6.17E-02 (7.11E-02)	=	0.00E+00 (0.00E+00)	=	1.89E-14 (3.31E-14)	=	1.71E-01 (1.33E-01)	+	1.52E+00 (5.64E-01)	+	0.00E+00 (0.00E+00)
F5	0.00E+00 (0.00E+00)	=	2.72EÍC10 (4.20E-10)	=	5.57E-16 (3.94E-15)	=	3.88E-06 (3.38E-06)	=	3.74E-13 (8.30E-13)	=	6.69E-15 (1.83E-14)	=	1.52E-16 (3.89E-16)
F6	0.00E+00 (0.00E+00)	=	1.91E-10 (5.55E-10)	=	1.11E-15 (7.88E-15)	=	1.53E-14 (3.21E-14)	=	1.19E-13 (1.72E-13)	=	5.84E-01 (2.42E+00)	+	2.37E-15 (5.39E-15)
F7	5.58E-07 (8.76E-15)	=	7.04E-01 (1.34E+00)	+	5.58E-07 (0.00E+00)	=	5.65E-07 (2.75E-08)	=	6.40E-02 (4.53E-01)	=	2.41E+00 (2.95E+00)	+	5.58E-07 (0.00E+00)
F8	0.00E+00 (0.00E+00)	=	6.26E-06 (6.35E-06)	=	7.73E-09 (5.47E-08)	=	1.05E-05 (6.30E-06)	=	2.02E-11 (1.27E-10)	=	5.38E-01 (1.13E+00)	+	2.09E-08 (6.67E-08)
F9	1.78E-13 (1.15E-13)	=	5.50E-01 (7.45E-01)	+	1.53E+00 (0.00E+00)	+	0.00E+00 (0.00E+00)	=	4.81E-01 (7.12E-01)	+	2.02E-10 (5.69E-10)	=	3.77E-14 (2.92E-14)
F10	3.00E+01 (2.22E-12)	-	1.39E+04 (1.10E-11)	+	3.00E+01 (0.00E+00)	I	3.00E+01 (5.24E-05)	-	9.84E+03 (6.32E+03)	+	1.07E+04 (5.89E+03)	+	3.82E+01 (1.34E+01)
F11	4.61E-03 (1.44E-02)	=	8.26E-02 (2.80E-01)	=	2.04E-01 (1.07E-01)	+	3.00E-03 (1.02E-02)	=	3.78E-01 (3.52E-01)	+	3.44E-01 (7.03E-01)	+	3.78E-02 (8.59E-02)
F12	5.61E+01 (1.47E+02)	+	7.04E+02 (2.25E+02)	+	4.69E-02 (1.86E-02)	I	8.83E-02 (1.07E-01)	-	3.27E+01 (8.17E+01)	+	3.88E+02 (2.71E+02)	+	4.41E+00 (2.47E+01)
F13	9.58E+00 (4.74E+01)	-	2.89E+02 (8.44E+01)	+	4.15E-13 (1.47E-13)	I	0.00E+00 (0.00E+00)	-	6.01E+01 (1.12E+02)	+	3.91E+02 (8.24E+01)	+	2.28E+01 (6.98E+01)
F14	2.12E+02 (2.15E+02)	+	4.22E+02 (4.51E+01)	+	1.12E+02 (7.36E+01)	+	8.02E+01 (7.09E+00)	+	2.13E+02 (1.41E+02)	+	6.20E+02 (1.10E+02)	+	5.91E+01 (4.16E+01)
F15	2.54E-13 (1.32E-13)	=	1.73E+02 (9.93E+01)	+	4.99E-13 (1.86E-13)	=	0.00E+00 (0.00E+00)	=	5.92E+01 (9.71E+01)	+	2.91E+02 (4.95E+01)	+	6.24E-14 (2.92E-13)
F16	7.58E-14 (1.07E-13)	=	3.59E-01 (3.34E-01)	+	2.63E-13 (8.27E-14)	=	1.74E-13 (9.64E-14)	=	1.28E-01 (2.82E-01)	=	1.11E-02 (1.23E-02)	=	4.83E-04 (1.95E-03)
F17	2.11E+01 (3.18E-02)	+	2.13E+01 (2.56E-02)	+	2.43E-03 (8.54E-03)	-	2.11E+01 (6.69E-02)	+	2.00E+01 (1.78E-02)	=	2.00E+01 (2.91E-04)	=	2.00E+01 (3.41E-03)
F18	1.52E+00 (4.05E+00)	-	2.39E+08 (1.98E+08)	+	6.44E-01 (2.42E+00)	-	4.69E-01 (1.28E+00)	-	7.37E+07 (9.80E+07)	+	1.72E+00 (1.97E+00)	-	1.77E+02 (1.22E+03)
F19	1.28E+02 (2.06E+01)	+	4.00E+03 (1.79E+03)	+	1.01E-12 (1.45E-13)	-	3.65E+02 (1.58E+02)	+	2.55E+03 (2.61E+03)	+	5.69E+03 (1.44E+03)	+	1.50E+00 (1.06E+01)
F20	3.05E+01 (2.38E+00)	-	4.63E+01 (3.68E-01)	+	1.83E+00 (1.02E+00)	-	4.43E+01 (1.75E+00)	+	3.72E+01 (1.66E+00)	-	4.44E+01 (7.13E-01)	+	4.36E+01 (7.79E-01)
+	6 10		13		4		5		11 8		14		
=	4		0		7		4		8		5		

Table 8 Quality of optima found by algorithms on F1-F20

located extreme points during the iterations can improve the global search ability as much as possible to find the global optima. For example, if some whales converge to a solution that is close to a global optimum, with this method some other whales that have reached steady state will be reinitialized, and they may move to the positions that is close to those convergent whales, which will accelerate these whales to converge to the global optimum.

5.6 Convergence rate

From the previous two sections, it can be seen that the proposed WSA-IC has better and more consistent performance than other algorithms, in terms of both the quantity of optima found and the quality of optima found on most test functions. To demonstrate the efficiency of WSA-IC on locating the global optima, WSA-IC is compared with other algorithms except FERPSO and WSA (because the population of FERPSO and WSA may prematurely converge to a solution or several solutions with same fitness value and terminate the iteration) in terms of convergence rate in this section. Six functions (i.e., F1, F4, F9, F14, F18 and F19, wherein F9 has no local optima while others all come with local optima) are used to test these algorithms. The convergence curves of all the algorithms on these test functions are depicted in Fig. 10, in which the horizontal axis represent the number of function evaluations and the vertical axis denote the mean of fitness values of the current global optima, NSDE cannot converge to the global optima, and WSA-IC converge to the global optima.

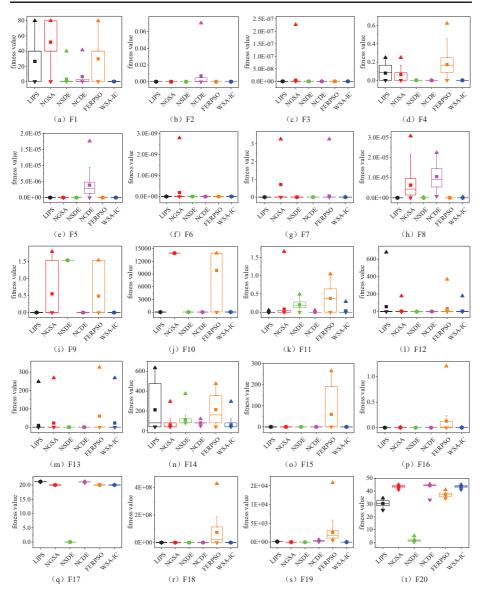


Fig. 9 Box plot of algorithms on F1-F20

with much faster rate than that of LIPS and NCDE. Although NCDE can converge to the global optima of F9, it gets a much lower ANOF on F9 than that gained by WSA-IC as shown in Table 7. What's more, for functions F1, F4, F14, F18 and F19 that have multiple local optima, WSA-IC can achieve the global optima with satisfying convergence rate on F4 and F18 as shown in Fig. 10(b) and Fig. 10(e). For F19, WSA-IC only performs a little worse than NSDE and far better than other algorithms, as shown in Fig. 10(f). And WSA-IC can obtain better solutions with faster convergence rate than other algorithms on F1 and

120 - LIPS - NGSA LIPS 100 0.08 NGSA value NSDE NSDE Fitness value Fitness value 80 0.06 NCDE 3 NCDE Fitness ' NGSA 60 WSA-I WSA-IO 0.04 2 NSDE 40 NCDE 0.02 20 WSA-IO ***** 0.00 0 0 ++++ 2E+06 0E+00 1E+06 3E+06 0.0E+00 5.0E+07 1.0E+08 0.0E+00 5.0E+06 1.0E+07 1.5E+07 No. of evaluations (b) F4 No. of evaluations (a) F1 No. of evaluations (c) F9 1.2E+0 9000 900 LIPS - LIPS - NGSA LIPS NGSA - NGSA NSDE 9.0E+06 value NSDE NSDE Fitness value Fitness value NCDE 6000 600 NCDE NCDE WSA-I0 6.0E+0 WSA-IC fitness v WSA-IC 3000 300 3.0E+06 0.0E+00 0 0.00E+00 2.50E+07 5.00E+07 0.0E+00 5.0E+07 1.0E+08 1.5E+08 0.00E+00 5.00E+07 2.50E+07 No. of evaluations (d) F14 No. of evaluations (f) F19 Nc No. of evaluations No (e) F18

F14, as shown in Fig. 10(a) and Fig. 10(d). Therefore, it can be concluded that the proposed WSA-IC shows excellent performance on convergence rate relative to other algorithms.

Fig. 10 Convergence rate of algorithms on F1, F4, F9, F14, F18 and F19

5.7 Discussion of WSA-IC parameters

As mentioned in section 4.3, the parameters ρ_0 and η are two constants, and are always set to 2 and 0 respectively. For almost all the problems, especially those problems without prior knowledge, T_f can be set to 1.0×10^{-8} . Thus, only the parameter stability threshold T_s may need to be specified different values for different problems. This section presents the results of ANOF obtained by WSA-IC on all these test functions with different T_s values, as shown in Table 9. And a clear visual comparison of ANOF obtained by WSA-IC with different T_s values is shown in Fig. 11, where the values of ANOF with different T_s values on each test function are normalized, and 1 refers to the best ANOF value while 0 refers to the worst ANOF value. It can be seen from Table 9 and Fig. 11 that, WSA-IC can achieve the best ANOF values on most test functions with $T_s=100n$. Therefore, the parameter T_s can be set to 100*n* for almost all the continuous optimization problems.

6 Conclusions and future research

A new multimodal optimizer named Whale Swarm Algorithm with Iterative Counter (WSA-IC), based on our preliminary work in [23], is proposed in this paper. Firstly, WSA-IC improves the iteration rule of the original WSA when attenuation coefficient η is set to 0, i.e., a whale moves to a new position under the guidance of its "better and nearest" whale if this new position is better than its original position. As a result, WSA-IC removes the need

Table 9	ANOF	of WSA-IO	7 with	different '	Т.	values on	F1-	-F20

_										
Fn.	$T_s=20n$	$T_s=40n$	$T_s=60n$	$T_s=80n$	$T_s=100n$	$T_s=120n$	$T_s=140n$	$T_s=160n$	$T_s=180n$	$T_s=200n$
F1	1	1	1	1	1	1	1	1	1	1
F2	32	32	32	32	32	32	32	32	32	32
F3	477.22	588.67	622.35	624.96	625	625	625	625	625	624.98
F4	0.76	0.84	0.88	1	1	1	1	1	1	1
F5	125	125	125	125	125	124.98	125	125	125	125
F6	16	16	16	16	16	16	16	16	16	16
F7	8	8	8	8	8	8	8	8	8	7.98
F8	215.98	215.98	215.98	216	216	215.92	215.96	215.94	215.94	215.80
F9	5.86	4.94	4.51	4.12	4.53	4.10	4.43	4.20	4.06	4.04
F10	0	0	0	0	0	0	0	0	0	0
F11	0.82	0.80	0.80	0.76	0.82	0.75	0.67	0.67	0.63	0.67
F12	0.02	0.02	0.04	0.02	0.04	0	0.02	0	0	0
F13	1	0.98	0.90	0.82	0.90	0.86	0.82	0.76	0.82	0.69
F14	0	0	0	0	0	0	0	0	0	0
F15	0.98	1	0.73	0.94	1	0.84	0.90	0.76	0.82	0.82
F16	0.84	0.76	0.92	0.88	0.98	0.88	0.73	0.92	0.90	0.88
F17	0	0	0	0	0	0	0	0	0	0
F18	0.82	0.86	0.86	0.84	0.88	0.86	0.86	0.73	0.71	0.72
F19	1	0.98	0.98	0.98	0.98	0.92	0.82	0.88	0.84	0.92
F20	0	0	0	0	0	0	0	0	0	0

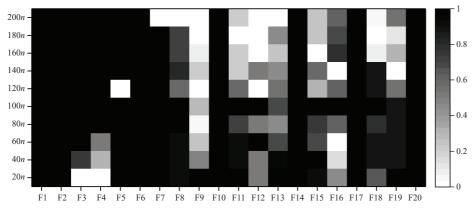


Fig. 11 Overview of ANOF obtained by WSA-IC with different T_s values on each function

of specifying different values of η for different problems to form multiple subpopulations, without introducing any niching parameters. And the ability of local exploitation is also ensured. What's more, WSA-IC enables the identification of extreme points and enables jumping out of the located extreme points during the iterations, relying on two new parameters, i.e., stability threshold T_s and fitness threshold T_f . If a whale does not find a better position after successive T_s iterations, it is considered to have located an extreme point and is to be reinitialized, so as to eliminate the unnecessary function evaluations and improve the global search ability. If the difference between the fitness value of the located extreme point and f_{gbest} (the fitness value of the best one among the current global optima) is less than T_f , the located extreme point is considered a current global optimum. The values of T_s and T_f are very easy to set for different problems. Moreover, the convergence of WSA-IC is proved. The experimental results clearly show that WSA-IC performs statistically better

than other niching metaheuristic algorithms over most test functions in terms of comprehensive metrics.

The main contributions of this paper are summarized into four aspects.

- 1) WSA-IC removes the need of specifying optimal niching parameter for different problems, which increases the practicality.
- WSA-IC can efficiently identify and jump out of the located extreme points during the iterations, so as to locate as more global optima as possible in a single run, which further increases the practicality.
- 3) The algorithm dependent parameters of WSA-IC are easy to set for different problems, which also increases the practicality.
- 4) The population size of WSA-IC does not need to match the number of optima of the optimization problem. Generally, WSA-IC can keep a relative small population size, which contributes significantly to reducing the computation complexity.

In the future, we will focus on the following aspects.

- 1) Introduce other metaheuristic algorithms or heuristic algorithms for the current best whale to execute the neighborhood search process in each iteration, so as to further improve the local search ability and the quality of optima.
- 2) Design some new methods to escape from the located extreme points instead of random reinitialization, to make the population spread over the entire solution space as much as possible.

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