

Geometric discord for multiqubit systems

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Radhakrishnan *et.al* [Phys. Rev. Lett. **124**, 110401 (2020)] proposed quantum discord to multipartite systems and derived explicit formulae for any states. These results are significant in capturing quantum correlations for multi-qubit systems. In this paper, we evaluate the geometric measure of multipartite quantum discord and obtain results for a large family of multi-qubit states. Furthermore, we investigated the dynamic behavior of geometric discord for the family of two-, three- and four-qubit states under phase noise acting on the first qubit. And we discover that sudden change of multipartite geometric discord can appear when phase noise act only on one part of the two-, three- and four-qubit states.

I. INTRODUCTION

In the early research of quantum information, entanglement was considered to be an important resource, which was used to distinguish the quantum world from the classical world. Compared with traditional computing, quantum computing was considered to have tremendous advantages via exploiting entanglement, otherwise, it would lose its competitive superiority. For a long time, people focused on the research of quantum information on quantum entanglement, believing that "entanglement is not only one of many characteristics, but the characteristic of quantum physics". However, with the development of research, it is found that entanglement is only a subset of quantum correlations, and many quantum states without entanglement can still exhibit their quantum properties in quantum information processing. Ollivier and Zurek [1] and Henderson and Vedral [2] introduced a measure called quantum discord, which captures not only the quantum correlations of entangled states but also the separable states. Over the next two decades, it has received a lot of attention [3–14].

For bipartite systems, quantum discord is defined as the difference between two natural quantum extensions of the classical mutual information. In some special cases, the analytical results of bipartite quantum discord are known [8, 12]. Recently, Radhakrishnan *et.al* [15] proposed a definition of multipartite quantum discord which is in consistent with the original bipartite definition [1, 2]. In [16] we considered the following family of N -qubit states,

$$\rho = \frac{1}{2^N} (I + \sum_{j=1}^3 c_j \sigma_j \otimes \cdots \otimes \sigma_j), \quad (1)$$

where I is the identity operator, c_j are real constants satisfying certain constraints and σ_j , $j = 1, 2, 3$, are the Pauli matrices. We derived analytical formulae for quantum discord of $(2v+1)$, $(4v-2)$ and $(4v)$ -qubit states. In general, it is difficult to evaluate quantum discord due to the complexity of the optimization. For this reason, Dakić *et.al* [17] introduced the following geometric measure of quantum discord for bipartite states:

$$D_G^{(2)}(\rho) := \min_{\chi \in \Omega} \|\rho - \chi\|^2, \quad (2)$$

where Ω denotes the set of zero-discord states and the geometric quantity $\|\rho - \chi\|^2 = \text{Tr}(\rho - \chi)^2$ is the square of Hilbert-Schmidt norm of Hermitian operators. The geometric measure of quantum discord has attracted much attention, mainly because of its computational simplicity [18–29]. In particular, Luo and Fu [30] evaluated the geometric measure of quantum discord and obtained explicit tight lower bounds for arbitrary states. However, Piani [31] argued that the geometric discord may not be a good measure for the quantumness of correlations, since it may

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increase even under trivial local reversible operations. Subsequently, Chang and Luo [32] showed that this geometric discord problem can be remedied simply by starting from the square root of a density operator, rather than the density operator itself. Nevertheless, the generalizations of geometric discord to tripartite and multipartite systems remain open.

On the other hand, Maziero *et.al* [33] studied the dynamical behavior of quantum discord under decoherence. Later Jia *et.al* [34] discovered that even when part of the composite entangled state is exposed to a noisy environment, the quantum correlation changes suddenly.

In this article, we propose the concept of geometric measure of multipartite quantum discord and evaluate its value for the family of N -qubit states given in (1). We investigate the dynamics of geometric discord for the family of two-, three- and four-qubit states with only one qubit being exposed to noise. The article is organized as follows. In Sec. II, we calculate analytically the multi-qubit geometric discord for a family of quantum states. In Sec. III we show that sudden change of geometric discord for multipartite system can occur when the phase noise acts only on one qubit of the family of two-, three- and four-qubit states. Finally, Sec. IV is devoted to conclusion.

II. GEOMETRIC DISCORD FOR MULTI-QUBIT SYSTEMS

In the definition of bipartite geometric discord (2), only one of the subsystems is measured. This is sufficient because the correlations are only between two subsystems for bipartite cases. For N -partite systems, $N - 1$ local measurements are needed to measure all the quantum correlations [3], where each measurement depends conditionally on the previous measurement outcomes. The $(N - 1)$ -partite measurement is given by

$$\Pi_{j_1 \dots j_{N-1}}^{A_1 \dots A_{N-1}} = \Pi_{j_1}^{A_1} \otimes \Pi_{j_2|j_1}^{A_2} \dots \otimes \Pi_{j_{N-1}|j_1 \dots j_{N-2}}^{A_{N-1}},$$

where A_i labels the N subsystems, $\Pi_{j_1}^{A_1}$ is a von Neumann projection operator on the subsystem A_1 , $\Pi_{j_1|j_2}^{A_2}$ is a projector on subsystem A_2 , conditioned on the measurement outcome on A_1 . The measurements are given in the following order: $A_1 \rightarrow A_2 \rightarrow \dots \rightarrow A_{N-1}$. We define the following geometric discord for multi-qubit systems,

$$D_G^{(N)}(\rho) := \min_{\chi \in \Omega} \|\rho - \chi\|^2, \quad (3)$$

where the distance $\|\rho - \chi\|$ between states ρ and χ is given by

$$\|\rho - \chi\|^2 = \|\rho\|^2 - 2\text{Tr}\rho\chi + \|\chi\|^2. \quad (4)$$

Consider the family of N -qubit states given in (1), which reduce to the well-known Bell-diagonal states for $N = 2$. And the geometric measure of its quantum discord has been shown in [35], which is

$$D_G^{(2)}(\rho) = \frac{1}{4}(c_1^2 + c_2^2 + c_3^2 - \max\{c_1^2, c_2^2, c_3^2\}). \quad (5)$$

For the case of $N = 3$, the states associated with the subsystems A , B , and C are given as

$$\rho = \frac{1}{8}(I + \sum_{j=1}^3 c_j \sigma_j \otimes \sigma_j \otimes \sigma_j). \quad (6)$$

To evaluate the tripartite geometric discord $D_G^{(3)}(\rho)$ defined in (3), one needs to calculate $\|\rho\|^2$, $-2\text{Tr}\rho\chi$ and $\|\chi\|^2$ according to (4). We have

$$\|\rho\|^2 = \text{Tr}(\rho^2) = \frac{1}{8}(1 + c_1^2 + c_2^2 + c_3^2). \quad (7)$$

To evaluate $-2\text{Tr}\rho\chi$ and $\|\chi\|^2$, we need to measure the subsystem A . Let $\{\Pi_k = |k\rangle\langle k| : k = 0, 1\}$, any von Neumann measurement on subsystem A is given by $\{A_k = V_A \Pi_k V_A^\dagger : k = 0, 1\}$, where $V_A = t_A I + i\vec{y}_A \vec{\sigma}$ is the unitary operator with $t_A \in \mathbb{R}$, $\vec{y}_A = (y_{A1}, y_{A2}, y_{A3}) \in \mathbb{R}^3$ and $t_A^2 + y_{A1}^2 + y_{A2}^2 + y_{A3}^2 = 1$. After the measurement on A_k , the

state ρ is going to become the ensemble $\{\rho_k, p_k\}$, where $\rho_k = \frac{1}{p_k}(A_k \otimes I)\rho(A_k \otimes I)$ and $p_k = \text{Tr}(A_k \otimes I)\rho(A_k \otimes I)$. We obtain $p_0 = p_1 = \frac{1}{2}$, and

$$\rho_0 = \frac{1}{4}V_A\Pi_0V_A^\dagger \otimes (I + c_1d_1\sigma_1 \otimes \sigma_1 + c_2d_2\sigma_2 \otimes \sigma_2 + c_3d_3\sigma_3 \otimes \sigma_3), \quad (8)$$

$$\rho_1 = \frac{1}{4}V_A\Pi_1V_A^\dagger \otimes (I - c_1d_1\sigma_1 \otimes \sigma_1 - c_2d_2\sigma_2 \otimes \sigma_2 - c_3d_3\sigma_3 \otimes \sigma_3), \quad (9)$$

where

$$\begin{aligned} d_1 &= 2(-t_A y_{A2} + y_{A1} y_{A3}), \\ d_2 &= 2(t_A y_{A1} + y_{A2} y_{A3}), \\ d_3 &= t_A^2 - y_{A1}^2 - y_{A2}^2 + y_{A3}^2. \end{aligned}$$

Next, we consider the subsystem B according to the measurement results from A . With respect to the outcome l ($l = 0, 1$) of the measurement on A , we denote $\{B_k^l = V_{B^l}\Pi_kV_{B^l}^\dagger : k = 0, 1\}$, $l = 0, 1$, be the local measurement on the subsystem B when the outcome of measurement on A is j ($j = 0, 1$), where the unitary $V_{B^l} = t_{B^l}I + i\vec{y}_{B^l}\vec{\sigma}$ with $t_{B^l} \in \mathbb{R}$, $\vec{y}_{B^l} = (y_{B^l1}, y_{B^l2}, y_{B^l3}) \in \mathbb{R}^3$ and $t_{B^l}^2 + y_{B^l1}^2 + y_{B^l2}^2 + y_{B^l3}^2 = 1$.

Note that the subsystems B and C in ρ_0 are still in a Bell-diagonal state. Applying the measurement $\{B_k^0 : k = 0, 1\}$, we have

$$\rho_{00} = \frac{1}{2}V_A\Pi_0V_A^\dagger \otimes V_{B^0}\Pi_0V_{B^0}^\dagger \otimes (I + c_1d_1e_1\sigma_1 + c_2d_2e_2\sigma_2 + c_3d_3e_3\sigma_3),$$

$$\rho_{01} = \frac{1}{2}V_A\Pi_0V_A^\dagger \otimes V_{B^0}\Pi_1V_{B^0}^\dagger \otimes (I - c_1d_1e_1\sigma_1 - c_2d_2e_2\sigma_2 - c_3d_3e_3\sigma_3),$$

where

$$\begin{aligned} e_1 &= 2(-t_{B^0}y_{B^02} + y_{B^01}y_{B^03}), \\ e_2 &= 2(t_{B^0}y_{B^01} + y_{B^02}y_{B^03}), \\ e_3 &= t_{B^0}^2 - y_{B^01}^2 - y_{B^02}^2 + y_{B^03}^2. \end{aligned}$$

For the state ρ_1 , after measuring the subsystem B one has

$$\rho_{10} = \frac{1}{2}V_A\Pi_1V_A^\dagger \otimes V_{B^1}\Pi_0V_{B^1}^\dagger \otimes (I - c_1d_1f_1\sigma_1 - c_2d_2f_2\sigma_2 - c_3d_3f_3\sigma_3),$$

$$\rho_{11} = \frac{1}{2}V_A\Pi_1V_A^\dagger \otimes V_{B^1}\Pi_1V_{B^1}^\dagger \otimes (I + c_1d_1f_1\sigma_1 + c_2d_2f_2\sigma_2 + c_3d_3f_3\sigma_3),$$

where

$$\begin{aligned} f_1 &= 2(-t_{B^1}y_{B^12} + y_{B^11}y_{B^13}), \\ f_2 &= 2(t_{B^1}y_{B^11} + y_{B^12}y_{B^13}), \\ f_3 &= t_{B^1}^2 - y_{B^11}^2 - y_{B^12}^2 + y_{B^13}^2. \end{aligned}$$

The state χ is given as $\chi = p_{00}\rho_{00} + p_{01}\rho_{01} + p_{10}\rho_{10} + p_{11}\rho_{11}$. Then

$$\begin{aligned} -2\text{Tr}(\rho\chi) &= -\frac{1}{4}[\text{Tr}(I\chi) + \text{Tr}(\sum_{j=1}^3 c_j\sigma_j \otimes \sigma_j \otimes \sigma_j\chi)] \\ &= -\frac{1}{4}[1 + \frac{1}{2}(c_1^2d_1^2e_1^2 + c_1^2d_1^2f_1^2 + c_2^2d_2^2e_2^2 + c_2^2d_2^2f_2^2 + c_3^2d_3^2e_3^2 + c_3^2d_3^2f_3^2)]. \end{aligned} \quad (10)$$

Let q be the quantum states of the system C ,

$$\begin{aligned} q_{00} &= I + c_1 d_1 e_1 \sigma_1 + c_2 d_2 e_2 \sigma_2 + c_3 d_3 e_3 \sigma_3, \\ q_{01} &= I - c_1 d_1 e_1 \sigma_1 - c_2 d_2 e_2 \sigma_2 - c_3 d_3 e_3 \sigma_3, \\ q_{10} &= I - c_1 d_1 f_1 \sigma_1 - c_2 d_2 f_2 \sigma_2 - c_3 d_3 f_3 \sigma_3, \\ q_{11} &= I + c_1 d_1 f_1 \sigma_1 + c_2 d_2 f_2 \sigma_2 + c_3 d_3 f_3 \sigma_3. \end{aligned}$$

One can verify that

$$\begin{aligned} \text{Tr}(q_{00}^2) &= \text{Tr}(q_{01}^2) = 2(1 + c_1^2 d_1^2 e_1^2 + c_2^2 d_2^2 e_2^2 + c_3^2 d_3^2 e_3^2), \\ \text{Tr}(q_{10}^2) &= \text{Tr}(q_{11}^2) = 2(1 + c_1^2 d_1^2 f_1^2 + c_2^2 d_2^2 f_2^2 + c_3^2 d_3^2 f_3^2). \end{aligned}$$

Hence,

$$\begin{aligned} \text{Tr}(\chi^2) &= \frac{1}{8^2} \text{Tr}(V_A \Pi_0 V_A^\dagger)^2 \text{Tr}(V_{B^0} \Pi_0 V_{B^0}^\dagger)^2 \text{Tr}(q_{00}^2) \\ &\quad + \frac{1}{8^2} \text{Tr}(V_A \Pi_0 V_A^\dagger)^2 \text{Tr}(V_{B^0} \Pi_1 V_{B^0}^\dagger)^2 \text{Tr}(q_{01}^2) \\ &\quad + \frac{1}{8^2} \text{Tr}(V_A \Pi_1 V_A^\dagger)^2 \text{Tr}(V_{B^1} \Pi_0 V_{B^1}^\dagger)^2 \text{Tr}(q_{10}^2) \\ &\quad + \frac{1}{8^2} \text{Tr}(V_A \Pi_1 V_A^\dagger)^2 \text{Tr}(V_{B^1} \Pi_1 V_{B^1}^\dagger)^2 \text{Tr}(q_{11}^2) \\ &= \frac{1}{16} (2 + c_1^2 d_1^2 e_1^2 + c_1^2 d_1^2 f_1^2 + c_2^2 d_2^2 e_2^2 + c_2^2 d_2^2 f_2^2 + c_3^2 d_3^2 e_3^2 + c_3^2 d_3^2 f_3^2). \end{aligned} \quad (11)$$

From (7), (10) and (11), we obtain

$$\begin{aligned} \|\rho - \chi\|^2 &= \text{Tr}(\rho^2) - 2\text{Tr}(\rho\chi) + \text{Tr}(\chi^2) \\ &= \frac{1}{8} \{c_1^2 + c_2^2 + c_3^2 - \frac{1}{2} [c_1^2 d_1^2 (e_1^2 + f_1^2) + c_2^2 d_2^2 (e_2^2 + f_2^2) + c_3^2 d_3^2 (e_3^2 + f_3^2)]\}. \end{aligned}$$

It can be directly checked that $d_1^2 + d_2^2 + d_3^2 = 1$, $e_1^2 + e_2^2 + e_3^2 = 1$ and $f_1^2 + f_2^2 + f_3^2 = 1$. Set

$$c := \max\{|c_1|, |c_2|, |c_3|\}. \quad (12)$$

Then

$$\begin{aligned} &\frac{1}{2} [c_1^2 d_1^2 (e_1^2 + f_1^2) + c_2^2 d_2^2 (e_2^2 + f_2^2) + c_3^2 d_3^2 (e_3^2 + f_3^2)] \\ &\leq \frac{1}{2} |c|^2 [d_1^2 (e_1^2 + f_1^2) + d_2^2 (e_2^2 + f_2^2) + d_3^2 (e_3^2 + f_3^2)] = c^2, \end{aligned} \quad (13)$$

in which this equality can be easily obtained by appropriate choice of t_A , t_{B^0} , t_{B^1} , y_{A_j} , $y_{B^0_j}$ and $y_{B^1_j}$. In particular, the equality in (13) holds for the following cases: (1) If $c = |c_1|$, then $|d_1| = |e_1| = |f_1| = 1$, $d_2 = d_3 = e_2 = e_3 = f_2 = f_3 = 0$. For example, $|t_A| = |y_{A2}| = |t_{B^0}| = |y_{B^0_2}| = |t_{B^1}| = |y_{B^1_2}| = \frac{1}{\sqrt{2}}$ and $y_{A1} = y_{A3} = y_{B^0_1} = y_{B^0_3} = y_{B^1_1} = y_{B^1_3} = 0$. (2) If $c = |c_2|$, then $|d_2| = |e_2| = |f_2| = 1$, $d_1 = d_3 = e_1 = e_3 = f_1 = f_3 = 0$. For instance, $|t_A| = |y_{A1}| = |t_{B^0}| = |y_{B^0_1}| = |t_{B^1}| = |y_{B^1_1}| = \frac{1}{\sqrt{2}}$ and $y_{A2} = y_{A3} = y_{B^0_2} = y_{B^0_3} = y_{B^1_2} = y_{B^1_3} = 0$. (3) If $c = |c_3|$, then $|d_3| = |e_3| = |f_3| = 1$, $d_1 = d_2 = e_1 = e_2 = f_1 = f_2 = 0$, e.g., $y_{A1} = y_{A2} = y_{B^0_1} = y_{B^0_2} = y_{B^1_1} = y_{B^1_2} = 0$. Therefore, we have

$$D_G^{(3)}(\rho) = \frac{1}{8} (c_1^2 + c_2^2 + c_3^2 - c^2). \quad (14)$$

Now we consider the family of four-qubit states, associated with systems A , B , C , and D ,

$$\rho = \frac{1}{16} (I + \sum_{j=1}^3 c_j \sigma_j \otimes \sigma_j \otimes \sigma_j \otimes \sigma_j). \quad (15)$$

One has $\text{Tr}(\rho^2) = \frac{1}{16} (1 + c_1^2 + c_2^2 + c_3^2)$.

With respect to the local measurement on the subsystem A , we obtain

$$\rho_0 = \frac{1}{8} V_A \Pi_0 V_A^\dagger \otimes (I \otimes I \otimes I + c_1 g_1 \sigma_1 \otimes \sigma_1 \otimes \sigma_1 + c_2 g_2 \sigma_2 \otimes \sigma_2 \otimes \sigma_2 + c_3 g_3 \sigma_3 \otimes \sigma_3 \otimes \sigma_3),$$

$$\rho_1 = \frac{1}{8} V_A \Pi_1 V_A^\dagger \otimes (I \otimes I \otimes I - c_1 g_1 \sigma_1 \otimes \sigma_1 \otimes \sigma_1 - c_2 g_2 \sigma_2 \otimes \sigma_2 \otimes \sigma_2 - c_3 g_3 \sigma_3 \otimes \sigma_3 \otimes \sigma_3),$$

where

$$\begin{aligned} g_1 &= 2(-t_A y_{A2} + y_{A1} y_{A3}), \\ g_2 &= 2(t_A y_{A1} + y_{A2} y_{A3}), \\ g_3 &= t_A^2 - y_{A1}^2 - y_{A2}^2 + y_{A3}^2. \end{aligned}$$

After the subsequent measurement on B , we get

$$\begin{aligned} \rho_{00} &= \frac{1}{4} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_0 V_{B^0}^\dagger \otimes (I \otimes I + c_1 g_1 h_1 \sigma_1 \otimes \sigma_1 + c_2 g_2 h_2 \sigma_2 \otimes \sigma_2 + c_3 g_3 h_3 \sigma_3 \otimes \sigma_3), \\ \rho_{01} &= \frac{1}{4} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_1 V_{B^0}^\dagger \otimes (I \otimes I - c_1 g_1 h_1 \sigma_1 \otimes \sigma_1 - c_2 g_2 h_2 \sigma_2 \otimes \sigma_2 - c_3 g_3 h_3 \sigma_3 \otimes \sigma_3), \\ \rho_{10} &= \frac{1}{4} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_0 V_{B^1}^\dagger \otimes (I \otimes I - c_1 g_1 m_1 \sigma_1 \otimes \sigma_1 - c_2 g_2 m_2 \sigma_2 \otimes \sigma_2 - c_3 g_3 m_3 \sigma_3 \otimes \sigma_3), \\ \rho_{11} &= \frac{1}{4} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_1 V_{B^1}^\dagger \otimes (I \otimes I + c_1 g_1 m_1 \sigma_1 \otimes \sigma_1 + c_2 g_2 m_2 \sigma_2 \otimes \sigma_2 + c_3 g_3 m_3 \sigma_3 \otimes \sigma_3), \end{aligned}$$

where

$$\begin{aligned} h_1 &= 2(-t_{B^0} y_{B^0 2} + y_{B^0 1} y_{B^0 3}), \\ h_2 &= 2(t_{B^0} y_{B^0 1} + y_{B^0 2} y_{B^0 3}), \\ h_3 &= t_{B^0}^2 - y_{B^0 1}^2 - y_{B^0 2}^2 + y_{B^0 3}^2, \end{aligned}$$

and

$$\begin{aligned} m_1 &= 2(-t_{B^1} y_{B^1 2} + y_{B^1 1} y_{B^1 3}), \\ m_2 &= 2(t_{B^1} y_{B^1 1} + y_{B^1 2} y_{B^1 3}), \\ m_3 &= t_{B^1}^2 - y_{B^1 1}^2 - y_{B^1 2}^2 + y_{B^1 3}^2. \end{aligned}$$

Based on the measurement outcomes from A and B , the measurement on the subsystem C give rise to

$$\begin{aligned} \rho_{000} &= \frac{1}{2} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_0 V_{B^0}^\dagger \otimes V_{C^{00}} \Pi_0 V_{C^{00}}^\dagger \otimes (I + c_1 g_1 h_1 n_1 \sigma_1 + c_2 g_2 h_2 n_2 \sigma_2 + c_3 g_3 h_3 n_3 \sigma_3), \\ \rho_{001} &= \frac{1}{2} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_0 V_{B^0}^\dagger \otimes V_{C^{00}} \Pi_1 V_{C^{00}}^\dagger \otimes (I - c_1 g_1 h_1 n_1 \sigma_1 - c_2 g_2 h_2 n_2 \sigma_2 - c_3 g_3 h_3 n_3 \sigma_3), \\ \rho_{010} &= \frac{1}{2} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_1 V_{B^0}^\dagger \otimes V_{C^{01}} \Pi_0 V_{C^{01}}^\dagger \otimes (I - c_1 g_1 h_1 o_1 \sigma_1 - c_2 g_2 h_2 o_2 \sigma_2 - c_3 g_3 h_3 o_3 \sigma_3), \\ \rho_{011} &= \frac{1}{2} V_A \Pi_0 V_A^\dagger \otimes V_{B^0} \Pi_1 V_{B^0}^\dagger \otimes V_{C^{01}} \Pi_1 V_{C^{01}}^\dagger \otimes (I + c_1 g_1 h_1 o_1 \sigma_1 + c_2 g_2 h_2 o_2 \sigma_2 + c_3 g_3 h_3 o_3 \sigma_3), \\ \rho_{100} &= \frac{1}{2} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_0 V_{B^1}^\dagger \otimes V_{C^{10}} \Pi_0 V_{C^{10}}^\dagger \otimes (I - c_1 g_1 m_1 r_1 \sigma_1 - c_2 g_2 m_2 r_2 \sigma_2 - c_3 g_3 m_3 r_3 \sigma_3), \\ \rho_{101} &= \frac{1}{2} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_0 V_{B^1}^\dagger \otimes V_{C^{10}} \Pi_1 V_{C^{10}}^\dagger \otimes (I + c_1 g_1 m_1 r_1 \sigma_1 + c_2 g_2 m_2 r_2 \sigma_2 + c_3 g_3 m_3 r_3 \sigma_3), \\ \rho_{110} &= \frac{1}{2} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_1 V_{B^1}^\dagger \otimes V_{C^{11}} \Pi_0 V_{C^{11}}^\dagger \otimes (I + c_1 g_1 m_1 s_1 \sigma_1 + c_2 g_2 m_2 s_2 \sigma_2 + c_3 g_3 m_3 s_3 \sigma_3), \\ \rho_{111} &= \frac{1}{2} V_A \Pi_1 V_A^\dagger \otimes V_{B^1} \Pi_1 V_{B^1}^\dagger \otimes V_{C^{11}} \Pi_1 V_{C^{11}}^\dagger \otimes (I - c_1 g_1 m_1 s_1 \sigma_1 - c_2 g_2 m_2 s_2 \sigma_2 - c_3 g_3 m_3 s_3 \sigma_3), \end{aligned}$$

where the index u (v) in the unitary $\{V_{C^{uv}} : u = 0, 1; v = 0, 1\}$ corresponds to the outcome of the measurement on A (B).

The post measurement state is given as $\chi = p_{000}\rho_{000} + p_{001}\rho_{001} + p_{010}\rho_{010} + p_{011}\rho_{011} + p_{100}\rho_{100} + p_{101}\rho_{101} + p_{110}\rho_{110} + p_{111}\rho_{111}$. Therefore, we have

$$\begin{aligned} -2\text{Tr}(\rho\chi) &= -\frac{1}{8}[\text{Tr}(I\chi) + \text{Tr}(\sum_{j=1}^3 c_j \sigma_j \otimes \sigma_j \otimes \sigma_j \otimes \sigma_j \chi)] \\ &= -\frac{1}{8}[1 + \frac{1}{4}(c_1^2 g_1^2 h_1^2 n_1^2 + c_1^2 g_1^2 h_1^2 o_1^2 + c_1^2 g_1^2 m_1^2 r_1^2 + c_1^2 g_1^2 m_1^2 s_1^2 + c_2^2 g_2^2 h_2^2 n_2^2 + c_2^2 g_2^2 h_2^2 o_2^2 \\ &\quad + c_2^2 g_2^2 m_2^2 r_2^2 + c_2^2 g_2^2 m_2^2 s_2^2 + c_3^2 g_3^2 h_3^2 n_3^2 + c_3^2 g_3^2 h_3^2 o_3^2 + c_3^2 g_3^2 m_3^2 r_3^2 + c_3^2 g_3^2 m_3^2 s_3^2)], \\ \text{Tr}(\chi^2) &= \frac{1}{64}(4 + c_1^2 g_1^2 h_1^2 n_1^2 + c_1^2 g_1^2 h_1^2 o_1^2 + c_1^2 g_1^2 m_1^2 r_1^2 + c_1^2 g_1^2 m_1^2 s_1^2 + c_2^2 g_2^2 h_2^2 n_2^2 + c_2^2 g_2^2 h_2^2 o_2^2 \\ &\quad + c_2^2 g_2^2 m_2^2 r_2^2 + c_2^2 g_2^2 m_2^2 s_2^2 + c_3^2 g_3^2 h_3^2 n_3^2 + c_3^2 g_3^2 h_3^2 o_3^2 + c_3^2 g_3^2 m_3^2 r_3^2 + c_3^2 g_3^2 m_3^2 s_3^2) \end{aligned}$$

and

$$\begin{aligned} \|\rho - \chi\|^2 &= \text{Tr}(\rho^2) - 2\text{Tr}(\rho\chi) + \text{Tr}(\chi^2) \\ &= \frac{1}{16}[c_1^2 + c_2^2 + c_3^2 - \frac{1}{4}(c_1^2 g_1^2 h_1^2 n_1^2 + c_1^2 g_1^2 h_1^2 o_1^2 + c_1^2 g_1^2 m_1^2 r_1^2 \\ &\quad + c_1^2 g_1^2 m_1^2 s_1^2 + c_2^2 g_2^2 h_2^2 n_2^2 + c_2^2 g_2^2 h_2^2 o_2^2 + c_2^2 g_2^2 m_2^2 r_2^2 + c_2^2 g_2^2 m_2^2 s_2^2 \\ &\quad + c_3^2 g_3^2 h_3^2 n_3^2 + c_3^2 g_3^2 h_3^2 o_3^2 + c_3^2 g_3^2 m_3^2 r_3^2 + c_3^2 g_3^2 m_3^2 s_3^2)]. \end{aligned}$$

It can be directly verified that $g_1^2 + g_2^2 + g_3^2 = 1$, $h_1^2 + h_2^2 + h_3^2 = 1$, $m_1^2 + m_2^2 + m_3^2 = 1$, $n_1^2 + n_2^2 + n_3^2 = 1$, $o_1^2 + o_2^2 + o_3^2 = 1$, $r_1^2 + r_2^2 + r_3^2 = 1$ and $s_1^2 + s_2^2 + s_3^2 = 1$. Then $\frac{1}{4}(c_1^2 g_1^2 h_1^2 n_1^2 + c_1^2 g_1^2 h_1^2 o_1^2 + c_1^2 g_1^2 m_1^2 r_1^2 + c_1^2 g_1^2 m_1^2 s_1^2 + c_2^2 g_2^2 h_2^2 n_2^2 + c_2^2 g_2^2 h_2^2 o_2^2 + c_2^2 g_2^2 m_2^2 r_2^2 + c_2^2 g_2^2 m_2^2 s_2^2 + c_3^2 g_3^2 h_3^2 n_3^2 + c_3^2 g_3^2 h_3^2 o_3^2 + c_3^2 g_3^2 m_3^2 r_3^2 + c_3^2 g_3^2 m_3^2 s_3^2) \leq c^2$. Finally, the geometric discord for the four-qubit state is give by

$$D_G^{(4)}(\rho) = \frac{1}{16}(c_1^2 + c_2^2 + c_3^2 - c^2). \quad (16)$$

For the case of general multi-qubit state, we have

Theorem 1 For the family of N -qubit ($N \geq 2$) states (1), the geometric discord is given by

$$D_G^{(N)}(\rho) = \frac{1}{2^N}(c_1^2 + c_2^2 + c_3^2 - c^2), \quad (17)$$

where $c = \max\{|c_1|, |c_2|, |c_3|\}$.

[Proof] For the (1), one has $\text{Tr}(\rho^2) = \frac{1}{2^N}(1 + c_1^2 + c_2^2 + c_3^2)$. After $N - 1$ measurements, we obtain

$$\begin{aligned} p_1 \rho_1 &= \frac{1}{2^N} V_{A_1} \Pi_0 V_{A_1}^\dagger \otimes \cdots \otimes V_{A_{N-1}} \Pi_0 V_{A_{N-1}}^\dagger \otimes q_1, \\ p_2 \rho_2 &= \frac{1}{2^N} V_{A_1} \Pi_0 V_{A_1}^\dagger \otimes \cdots \otimes V_{A_{N-1}} \Pi_1 V_{A_{N-1}}^\dagger \otimes q_2, \\ &\quad \dots \\ p_{2^{N-1}} \rho_{2^{N-1}} &= \frac{1}{2^N} V_{A_1} \Pi_1 V_{A_1}^\dagger \otimes \cdots \otimes V_{A_{N-1}} \Pi_1 V_{A_{N-1}}^\dagger \otimes q_{2^{N-1}}, \end{aligned}$$

where q_k are the quantum states in A_N . The state χ is given as $\chi = p_1 \rho_1 + p_2 \rho_2 + \cdots + p_{2^{N-1}} \rho_{2^{N-1}}$. Therefore,

$$\begin{aligned} -2\text{Tr}(\rho\chi) &= -\frac{1}{2^{N-1}}[\text{Tr}(I\chi) + \text{Tr}(\sum_{j=1}^3 c_j \sigma_j \otimes \dots \otimes \sigma_j \chi)], \\ \text{Tr}(\chi^2) &= \frac{1}{2^{2N}}(\text{Tr} q_1^2 + \text{Tr} q_2^2 + \dots + \text{Tr} q_{2^{N-1}}^2). \end{aligned}$$

By (12) we can easily evaluate that

$$\begin{aligned} \min(-2\text{Tr}(\rho\chi)) &= -\frac{1}{2^{N-1}}(1 + c^2), \\ \min(2\text{Tr}(\chi^2)) &= \frac{1}{2^N}(1 + c^2). \end{aligned}$$

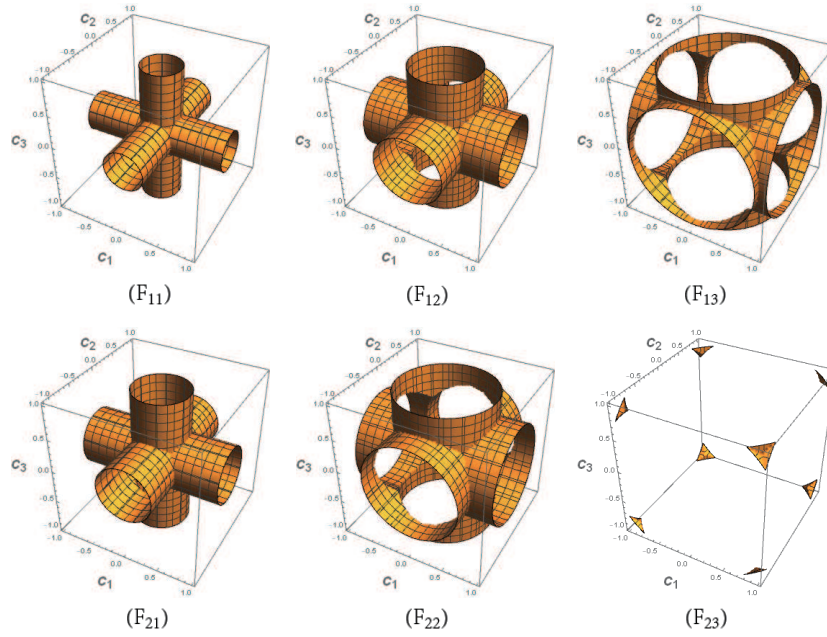


FIG. 1: Level surfaces of constant geometric discord. $N = 3$ for figures (F_{11}) , (F_{12}) and (F_{13}) with $D_G(\rho) = 0.01$, 0.03 and 0.1 , respectively. $N = 4$ for figures (F_{21}) , (F_{22}) and (F_{23}) with $D_G(\rho) = 0.01$, 0.03 and 0.1 , respectively.

Hence, the geometric discord for (1) is given by $D_G^{(N)}(\rho) = \frac{1}{2N}(c_1^2 + c_2^2 + c_3^2 - c^2)$. \square

Yao *et.al.* [35] has already compared discord to geometric discord when $N = 2$. They obtained that the level surfaces of geometric discord are consisted of three identical intersecting "cylinders" rather than irregular "tubes". Figure 1 shows the level surfaces of geometric discord for $N = 3$ and 4. For small discord, the level surfaces are centrally symmetric, consisting of three intersecting "cylinders" along the three coordinate axes. For larger discord, these intersecting tubes keep expanding. And as shown in (F_{23}) , it finally expands until only a few vertices remained. Compared with level surfaces of quantum discord depicted in [16], all of these phenomena are very similar to discord. Since we have discovered in [16] that the quantum discord of this family of states can be classified into three categories, and it is found that only the coefficient of geometric discord will change for states with different number of qubits in this article. We obtain that for this family of states, when N is fixed, geometric discord can reflect the change in discord to some extent.

III. GEOMETRIC DISCORD UNDER SINGLE QUBIT NOISE

As is well known, the geometric discord for some states may change suddenly under some decoherence channels [33–38]. It would be interesting to know if such phenomena exist when only one of the qubits subjects to a noisy environment. We first consider the Bell-diagonal states under the phase flip channel $\varepsilon(\cdot)$, with the Kraus operators $\Gamma_0 = \text{diag}(1, \gamma) \otimes I$, $\Gamma_1 = \text{diag}(0, \sqrt{1 - \gamma^2}) \otimes I$, where $\gamma = e^{-\frac{\tau}{2}}$ and τ denotes transversal decay rate. One gets

$$\varepsilon(\rho) = \Gamma_0 \rho \Gamma_0^\dagger + \Gamma_1 \rho \Gamma_1^\dagger = \frac{1}{4}(I + \gamma c_1 \sigma_1 \otimes \sigma_1 + \gamma c_2 \sigma_2 \otimes \sigma_2 + c_3 \sigma_3 \otimes \sigma_3).$$

$$D_G^{(2)}(\varepsilon(\rho)) = \frac{1}{4}[\gamma^2(c_1^2 + c_2^2) + c_3^2 - \max\{(\gamma c_1)^2, (\gamma c_2)^2, c_3^2\}]. \quad (18)$$

If $|c_3| \geq \max\{|c_1|, |c_2|\}$, the geometric discord $D_G^{(2)}(\varepsilon(\rho))$ equals to $\frac{\gamma^2}{4}(c_1^2 + c_2^2)$, which decays monotonically. If $\max\{|c_1|, |c_2|\} \geq |c_3|$ and $|c_3| \neq 0$, the geometric discord $D_G^{(2)}(\varepsilon(\rho))$ has a sudden change at $t_0 = -\frac{2}{\tau} \ln \frac{\max\{|c_1|, |c_2|\}}{|c_3|}$. The dynamic behavior of the geometric discord for Bell-diagonal states with different $\{c_i\}$ is depicted in Figure 2(a). It is shown that sudden change of geometric discord also occurs when the phase noise acts only on one of the qubits.

Compared with Jia *et.al.*'s conclusions [34], we discover that geometric discord can reflect quantum discord changes in the case of local phase inversion.

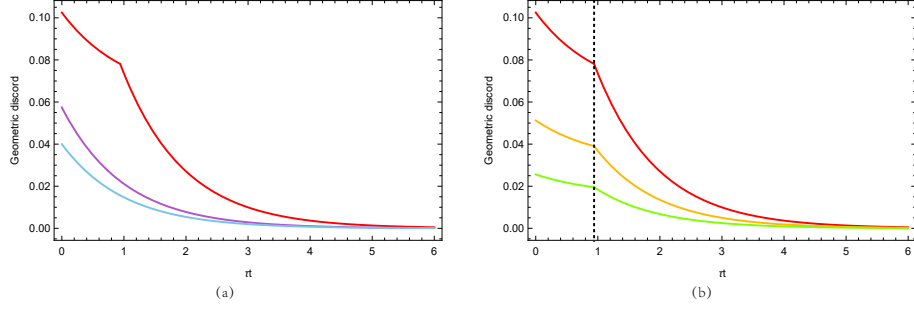


FIG. 2: Geometric discord of two-qubit, three-qubit and four-qubit states under local phase flip channels. (a) Geometric discord of two-qubit states under local phase flip channels. (a1) $c_1 = \frac{4}{5}$, $c_2 = \frac{c_1}{2}$, $c_3 = \frac{1}{2}$ (red line); (a2) $c_1 = \frac{3}{7}$, $c_2 = \frac{c_1}{2}$, $c_3 = \frac{4}{5}$ (purple line); (a3) $c_1 = \frac{4}{5}$, $c_2 = \frac{c_1}{2}$, $c_3 = 0$ (blue line). (b) The multipartite geometric discord when $c_1 = \frac{4}{5}$, $c_2 = \frac{c_1}{2}$, $c_3 = \frac{1}{2}$. (b1) $D_G^{(2)}(\varepsilon(\rho))$ (red line); (b2) $D_G^{(3)}(\varepsilon(\rho))$ (orange line); (b3) $D_G^{(4)}(\varepsilon(\rho))$ (green line).

Now we consider three-qubit states (6) under the phase flip channel for single qubit, with the Kraus operators $\Gamma_0 = \text{diag}(1, \gamma) \otimes I \otimes I$ and $\Gamma_1 = \text{diag}(0, \sqrt{1-\gamma^2}) \otimes I \otimes I$. We have

$$\varepsilon(\rho) = \frac{1}{8}(I + \gamma c_1 \sigma_1 \otimes \sigma_1 \otimes \sigma_1 + \gamma c_2 \sigma_2 \otimes \sigma_2 \otimes \sigma_2 + c_3 \sigma_3 \otimes \sigma_3 \otimes \sigma_3),$$

$$D_G^{(3)}(\varepsilon(\rho)) = \frac{1}{8}[\gamma^2(c_1^2 + c_2^2) + c_3^2 - \max\{(\gamma c_1)^2, (\gamma c_2)^2, c_3^2\}]. \quad (19)$$

Similarly, for the four-qubit states (15) under the operators of phase noise acting on the first qubit, with $\Gamma_0 = \text{diag}(1, \gamma) \otimes I \otimes I \otimes I$ and $\Gamma_1 = \text{diag}(0, \sqrt{1-\gamma^2}) \otimes I \otimes I \otimes I$, we obtain

$$\varepsilon(\rho) = \frac{1}{16}(I + \gamma c_1 \sigma_1 \otimes \sigma_1 \otimes \sigma_1 + \gamma c_2 \sigma_2 \otimes \sigma_2 \otimes \sigma_2 + c_3 \sigma_3 \otimes \sigma_3 \otimes \sigma_3),$$

$$D_G^{(4)}(\varepsilon(\rho)) = \frac{1}{16}[\gamma^2(c_1^2 + c_2^2) + c_3^2 - \max\{(\gamma c_1)^2, (\gamma c_2)^2, c_3^2\}]. \quad (20)$$

Fig. 2(b) shows the dynamical behavior of the multipartite geometric discord $D_G^{(2)}(\varepsilon(\rho))$, $D_G^{(3)}(\varepsilon(\rho))$, and $D_G^{(4)}(\varepsilon(\rho))$ where the sudden change exists when $\max\{|c_1|, |c_2|\} \geq |c_3|$ and $|c_3| \neq 0$. Moreover, the sudden change occurs at $t_0 = -\frac{2}{\tau} \ln \frac{\max\{|c_1|, |c_2|\}}{|c_3|}$. Therefore, for the same $\{c_i\}$, they make sudden changes at the same time.

IV. CONCLUSION

The bipartite quantum discord had been introduced by Ollivier and Zurek [1] in 2001. Recently, Radhakrishnan et. al provide the multipartite quantum discord [15]. According to bipartite geometric discord and multipartite quantum discord, we have introduced the geometric discord for multipartite states, with each measurement depends conditionally on the previous measurement outcomes. We have explicitly derived the geometric discord for N -qubit states (1). Furthermore, we have shown that the sudden change of the multi-qubit geometric discord also appears when the phase noise acts only on one of the qubits. Our results may highlight further investigations on multipartite geometric discord and the applications in quantum information processing.

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