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Research

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A Spasticity Assessment Method for Voluntary Movement using Data Fusion and Machine Learning

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Abstract

Background: Spasticity is a common complication of stroke. Effective spasticity management can improve patients' recovery efficiency and reduce patients' pain. The present clinical spasticity rating scale exhibits subjectivity and a ceiling effect, which makes it difficult to evaluate spasm objectively and to clinically analyze the pathological mechanism of spasticity. The sensor-based quantitative evaluation method is an effective substitute for the clinical spasm rating scale, but currently, it mainly focuses on the spasm evaluation of passive motion. The study of spasmodic state under active exercise can provide a basis for treatment and rehabilitation training, but the evaluation method of spasmodic state under active exercise has not yet been established. Therefore, we combine inertial measurement unit (IMU) and surface electromyography (sEMG) to test the feasibility of assessing spasticity patterns in stroke patients during voluntary movement.

Methods: Nine stroke patients with varying degrees of spasticity and four healthy subjects performed isometric elbow exercises. sEMG and kinematics signals were recorded for all participants. The Empirical Mode Decomposition (EMD) algorithm and double threshold algorithms were used to separate sEMG of involuntary muscle activation from voluntary activation. Then, feature extraction and feature fusion were performed. Four common machine learning algorithms are used to monitor and evaluate spasticity patterns. The validity of the proposed method is verified by comparing the classification accuracy of four machine learning models.

Results: Cross-validation yielded high classification accuracies (F1-score>0.88) for all four machine learning classifiers in assessing spasticity patterns. The highest detection performance was obtained using the Random Forest algorithm (average accuracy = 0.979; macro-F1 = 0.976).

Conclusions: We present a novel method for assessing post-stroke spasticity based on voluntary movement and machine learning. Good classification performance verifies the feasibility of evaluating spasticity patterns by our method. Reliable classification accuracy achieved by the machine learning algorithms indicated the potential to evaluate spasticity patterns using IMU and sEMG when stroke survivors perform voluntary movements.

Keywords: Spasticity, Data Fusion, Machine Learning, Classification

Background

Spasticity is an abnormal muscle tone caused by injury of the pyramidal and parapyramidal tract, which is the most common complication of stroke. Spasticity describes involuntary muscle hyperactivity in the presence of central paresis [1],[2]. According to the Brunnstrom Approach[3], hemiplegic patients begin to experience spasticity in phase II; spasticity is the most severe in phase III and disappears in phase IV [4]. The development of poststroke spasticity is related to neuronal plastic changes within the central nervous system after the initial injury [5],[6]. Therefore, in the process of hemiplegia rehabilitation, the degree of spasticity is an important factor of the therapist's clinical intervention and rehabilitation training.

The Modified Ashworth Scale (MAS) is the most widely used convulsion scale in clinics [7]. However, studies have shown that the semi-quantitative descriptions of MAS lead to ambiguous results [8],[9],[10]. MAS give a fuzzy boundary of spasticity degree. The intervals between each degree may not equal. Those semi-quantitative descriptions cause the therapist made subjective judgment. At present, subjective problems existed in all of the spasticity clinical scales [11],[12], which make it difficult to evaluate spasticity objectively and quantitatively. Quantitative assessment of spasticity is helpful to the study of spastic pathology and plays a pivotal role in formulating rehabilitation plans or adjusting doses of antispasmodic drugs. However, due to the complexity and multifactorial nature of spasticity, how to quantify spasticity remains a challenge and unresolved problem [13].

To improve the objectivity and reliability of the assessment of spasticity, numerous methods have been developed. These different evaluation methods can be divided into passive motion evaluation methods and voluntary motion evaluation methods. The evaluation method based on passive motion is the mainstream quantitative evaluation method at present. By collecting the biological signals of patients, researchers extracted features and analyzed the correlation between the features and the traditional clinical scales, such as MAS. For example, the inertial sensor or the exoskeleton machine can be used to provide biomechanical information, such as the counter torque and the angle of joint motion in the process of passive stretching [14],[15],[16]. In addition, H-reflex and H/M ratio [17] are determined based on electromyography signals and using Shear Wave Elastography [18],[19] to directly measure muscle stiffness. Although the mechanical signalbased approach has good interpretability, the absence of muscle activation analysis makes it difficult to

identify the disturbance caused by contractures. In current studies, it is generally believed that TSRT [20],[21],[22] based on inertial measurement unit (IMU) and surface electromyography (sEMG) fusion exhibits reliable clinical validity. [23] shows that the neural component is the domination factor of spasticity assessment for most patients in the passive stretch test. Combining IMU and sEMG can achieve information complementarity, thus improving the assessment accuracy of stroke patients [24]. Spasticity assessment of passive movement can be achieved by combining kinematic data and sEMG.

Although passive stretch is fundamental in clinical measurements of spasticity, it cannot assess the effect of spasticity on motion. Spasticity may be of some benefit in the maintenance of muscle tone [25], but intervention is necessary if spasms affect movement. It is difficult to observe the effect of spasticity on motor function. The study of spasticity under active movement is helpful to explore the pathological mechanism of spasticity [11]. Spasmodic assessment under active exercise can improve the efficiency of rehabilitation training. On one hand, therapists can develop more effective rehabilitation plans or therapeutic interventions for patients [26]. On the other hand, to make telemedicine possible, evaluation scenarios are not limited to hospitals. Moreover, the evaluation of spasm under active motion provides sensory feedback for the rehabilitation robot, which is conducive to improving the safety of the rehabilitation

However, few studies focus on the spasticity assess based on patients' voluntary movements. The main reason for the lack of research is that the Lance's definition of spasticity [27] is based on passive movements. However, the Lance definition is narrow in pure motor disorders. It does not account for the measurement/description of spasticity under both active and passive conditions [2]. [28],[29] studied the relationship between active hypokinesis and abnormal coordination. It has been proved demonstrated that abnormal coordinated intervention can reduce the spasticity of active movement. [30] shows that voluntary contraction has a significantly correlates with passive stretch. Temporal features of movement can be potential targets for rehabilitation in individuals with upper limb spasticity after stroke [31]. Although the above studies have confirmed the feasibility of evaluating spasticity under active motion, none of these studies have established an evaluation model for spasm. To our knowledge, no studies have established the spasticity status recognition model of isotonic exercise.

Therefore, the purpose of this study was to investigate the feasibility of spasticity assessment

based on isotonic exercise. The main contributions of this paper are as follows:

- An algorithm to extract useful features of sEMG and kinematics data under active movement was proposed.
- 2. A spasmodic evaluation model under active motion was proposed with satisfactory accuracy (F1-score > 0.9).
- A practical approach can be used to evaluate spasticity and refine the assessment of rehabilitation training, which can be applied to clinical assessment and potential applications in rehabilitation robotics and telemedicine.

Extensive experiments were conducted to validate the performance of the proposed methods. The level of spasticity was assessed by measuring the patient's elbow flexion and extension movements. A spasticity evaluation model of patients' isotonic contraction of elbow flexion and extension is investigated in this work. Specifically, the Empirical Mode Decomposition (EMD) algorithm was used to extract the characteristics of sEMG in the isotonic contraction process of stroke patients with spasticity, and a spasticity grading evaluation model was established based on random forest. Model performance was validated using isotonic exercise data of stroke patients.

Methods

Participants

Thirteen subjects (four health subjects and nine stroke patients with spasticity) were recruited to participate in the experiments. Patient information is shown in Table 1. Consent to participate (i.e., informed consent) was obtained from all the participants to follow the protocol approved by the Guangzhou First People's Hospital Department of Ethics Committee. All research was performed in accordance with the Declaration of Helsinki. The stroke participants met the following criteria. Inclusion criteria were as follows:

- 1) no therapeutic intervention was performed within 2 weeks;
- 2) stroke survivor either in the subacute (between 1 to 6 months post stroke) or chronic (over 6 months post stroke) stage of recovery;
- 3) a fair to good cognitive level (Mini Mental State Examination (MMSE) score ≥ 24);
- 4) Ability to perform the required motions. Exclusion criteria were as follows:
- 1) upper limb pain > 4/10 on a Visual Analogue Scale (VAS) [32];
- 2) upper limb spasticity ≥ 3 on the MAS [33].

Data acquisition

Briefly, sEMG data were acquired using a commercial EMG acquisition system (UltiumTM Biomechanics

System, Noraxon Ltd, USA) with a frequency of 2000 Hz. With an amplitude range of 100-5000 uV and a frequency component of 0-500 Hz [35], sEMG data were amplified 1000 times. sEMG data collection was performed strictly in accordance with the recommended standards [34],[35]. sEMG data from three superficial muscles that are responsible for the main movements in the isotonic exercise task used in this article were recorded. As shown in figure 1(a), these muscles included the brachioradialis (BR), biceps brachialis (BB), triceps brachialis (TB). The surface electrode material was AgCl, and the distance between the electrodes was 2 cm. The direction of the electrodes was parallel to the muscle fibers. Prior to placing the surface electrodes, we wiped the skin surface with alcohol to reduce skin impedance. Then, the 3 sensorunits of the sEMG acquisition instrument were used to collect original sEMG of BM, BB and TB. Moreover, the sensor-unit of EMG acquisition system is capable of collecting not only sEMG but also IMU data. Therefore, the 3 sensor-units simultaneously collected IMU data and sEMG at a frequency of 200 Hz.

Table 1 Demographic and clinical characteristics (N = 9)

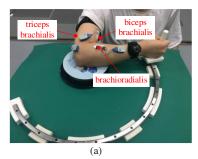
	Ag e	Sex	Affected Side	Brunn -strom	Month post stroke	Spasti- city degree
P1	36	M	Right	II	9	1+
P2	66	M	Left	III	6	1+
Р3	40	M	Right	III	4	2
P4	31	M	Right	IV	4	2
P5	55	F	Left	II	4	2
P6	52	M	Right	II	4	1+
P7	58	M	Right	III	8	1
P8	65	M	Right	III	9	1+
P9	64	M	Left	I	2	1

Experimental protocols

As shown in Figure 1(b), a guide-assisted motion device consisting of a guide-track and a slider was used to assist patients to achieve the maximum range of motion. To reduce the influence of gravity on the flexion and extension range of the elbow, subjects flex and extend their elbows around a vertical axis on a horizontal plane. Subjects naturally sat at the table and adjusted the height of the table such that their forearms were parallel to the table. The slide track is placed on the table and adjusted such that the subject can naturally and comfortably hold the handle of the slide block and maintain maximum elbow flexion. Subjects hold or clamped the handle (patients with poor grasp) of the slider. During the isotonic exercise task, as shown in Figure 1(a), subjects first stay relaxed at the position of maximum elbow flexion for 2-3 s. Then, subjects

moved from the position of maximum elbow flexion to the position of maximum elbow flexion. Thereafter, subjects relaxed to the position of maximum elbow flexion for 2-3 s. Finally, subjects moved back to the position of maximum elbow flexion. To avoid extra shoulder abduction, the tester stretches the end of the motion to the elbow, i.e., the range of motion is approximately 80°-100° [16]. Prior to performance of the isotonic exercise task, subjects performed 3-5 practice trials to ensure that they understood the task. Each subject performed the isotonic exercise task with his/her affected side. Each task was repeated 15 times at a self-selected speed. To avoid fatigue, the subjects were allowed 30-60 s of rest between two isotonic exercise tasks.

Data processing



Data processing was implemented MATLAB 2018b (The MathWorks Inc., Natick, USA). Figure 2 shows the flow chart of data acquisition, preprocess and model training in this paper. The initial 1-second data of all task sessions were removed to prevent the noise caused because the subject was not relaxed. Then, the original data of upper limb sEMG and IMU data were processed separately. Using a hamming window, the data dimension of sEMG signal and IMU data were processed to obtain the feature values at time t window. The sEMG feature values of every muscle constituted the feature eigenvector X_t . IMU data were used to calculate the motion angles of elbow joint, and the kinematics feature of elbow joint constituted the vector L_t . Each training vector is calculated as: T_t = $\{X_t, L_t\}.$

(b)

Fig. 1 Flowchart of the proposed methodology. (a) The position of the surface electrodes placed on the upper limb. (b) The experimental setup.

Involuntary signal Reduction Raw sEMG

Data Preprocessing

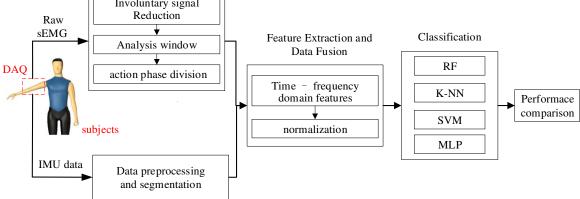


Fig. 2 Flowchart of the proposed methodology.

As shown in Figure 2, sEMG processing consisted of three parts: involuntary signal reduction, action phase division and feature extraction.

Involuntary signal reduction

During task execution, the sEMG included not only the voluntary active part of the patient but also the involuntary motor activity caused by the spasticity. Involuntary muscle movement increases the signal-tonoise ratio of the signal, which makes it difficult to distinguish the start and end time of voluntary movement. Thus, involuntary motor activity should be removed because it makes it more difficult to analyze the state of muscle activation under active operation in combination with kinematics characteristics. During the involuntary signal separation, EMD was performed to remove the baseline noise. Details of Empirical Mode Decomposition are presented in [36]. In this paper, sEMG data are decomposed into several IMF components, and empirical mode decomposition is stopped when the average frequency of IMF is less than 20 Hz. Then, soft threshold is processed for each IMF, and its calculation formula is as follows:

$$\eta(\mathrm{IMF}_{ij}) = \begin{cases} \left| \mathrm{IMF}_{ij} \right| - \lambda_i & \left| \mathrm{IMF}_{ij} \right| \ge \lambda_i \\ 0 & \left| \mathrm{IMF}_{ij} \right| \le \lambda_i \end{cases}$$
 (1)

where IMF_{ii} is the *j*th sample point in the *i*th IMFcomponent, and λ_i is the threshold, which is set as twice the standard deviation of the first 1000 sample points of the signal.

Finally, the IMF decomposition after soft threshold is added linearly to obtain the reconstructed signal. Figure 3 is an example of the reconstructed signal. The noise interference of involuntary activity was effectively eliminated using the EMD algorithm.

Algorithm 1

Input: raw sEMG data $\mathbf{x} = \{x_t\}_{t=1}^p$;

Output: training vector $\mathbf{x}_{active} = {\{x_t\}}_{T_{onset}}^{T_{offset}}$

Initialize: Minimum number of Windows in action section $W_c = 0$ and Hamming window was selected as window function, window length $W_l = 128$ and overlap is 50%

1. sEMG action phase division

2. **for** t = 1, 2, ..., p **do**

Switch

Case value: statement=0

If $x_t \ge Th_1$, then $W_c = W_c + 1$

If $W_c \ge Th_2$, then $M_{onset} = t$ statement=1

Case value: statement=1

If $x_t \le Th_1$, then $W_s = W_s + 1$

If $W_s \ge Th_2$, then $T_{offset} = t$

Default: statement=0

end

3. **Output** active phase $x_{active} = \{x_t\}_{T_{onset}}^{T_{offset}}$

Action phase division and feature extraction

Different window lengths have been verified and recommended due to different classification problems and delay requirements [37]. Different window lengths (32, 64, 128, 256 and 512 ms) were investigated. The window length of this paper is 128 ms. The degree of window overlap is independent of the classification error [37]. Therefore, in this paper, the window overlap is 50% as reported in [37] and [38].

The three muscles were segmented into active segments, and the motor process of each muscle was extracted. The muscle action phase division algorithm flow of sEMG is shown in Algorithm 1. When the signal exceeds the threshold value of Th_1 , it is believed that the muscle may start to enter the active activation state. In this paper, Th_1 is set as the mean value of the whole signal after filtering.

$$Th_1 = \frac{1}{p} \sum_{t=0}^{p} x_t \tag{2}$$

To ensure the accuracy of active activation and prevent the involuntary activation of the muscle from causing wrong division, double threshold values are adopted in this paper. The threshold Th_2 is used to eliminate the interference of noise to the action activation segment. The movement range of the experiment was approximately 80°. According to the experiment with healthy subjects, the slow movement speed of elbow joint of healthy subjects was concentrated at 60°/s. Therefore, to prevent noise interference, the minimum duration of the activation section is set to be no less than 1 s, i.e., $Th_2 = 8$. After that, the IMU signal is smoothed with the sliding average algorithm. In addition, the activation segment signals of each muscle are extracted. During the IMU motion activation segment, sEMG data of each muscle were also extracted. The threshold method was used to judge the duration of active motion of IMU signals. The onset threshold is considered to enter active motion if it exceeds 10% of the maximum motion angle. The first derivative difference method is used to calculate the end time of active motion, i.e., the first derivative of three consecutive Windows is less than 0.01. Figure 3 presents the signal diagram calculated by the action phase division algorithm. sEMG and IMU signals in the region of the action phase division algorithm were used for feature extraction and fusion.

For feature extraction of the motor activation segment, this paper extracted 4 common sEMG time domain (TD) features, 2 sEMG frequency domain (FD) features and 3 motion signal features. These features were the root mean square (RMS), variance (VAR), mean absolute value (MAV), waveform length (WL), median frequency (MNF), median frequency (MDF), movement angle (MA), angular velocity (AV) and angular acceleration (AA). RMS is the square root of the average power of the sEMG. MAV is the absolute value of the sEMG. VAR is a measure of the sEMG power. WL can reflect the complexity of the sEMG signal. MDF is an average frequency, which is calculated as the sum of products of the EMG power spectrum, and MDF is the frequency at which the spectrum is divided into two regions with equal amplitude [39]. The complementary filtering approaches [40] was used to calculate MA, AV is obtained by a gyroscope and the first-order difference equations of MA were calculated to obtain AA. The six sEMG features are described below:

$$RMS_{i}(t) = \sqrt{\frac{1}{M} \sum_{k=1}^{M} x_{i}^{t}(k)^{2}}$$
 (3)

$$VAR_{i}(t) = \frac{1}{M-1} \sum_{k=1}^{M} (x_{i}^{t}(k) - \frac{1}{M} \sum_{k=1}^{M} x_{i}^{t}(k))^{2}$$
 (4)

$$MAV_i(t) = \frac{1}{M} \sum_{k=1}^{M} |x_i^t(k)|$$
 (5)

$$\begin{cases} x_i^t(k) = \sum_{j=1}^p a_j x_i^t(k-j) + w_i^t(k) \\ \text{WL}_i(t) = \sum_{k=1}^M |x_i^t(k+1) - x_i^t(k)| \end{cases}$$
(6)

$$MNF_i(t) = \sum_{k=1}^{M} f_j P_j / \sum_{k=1}^{M} P_j$$
 (7)

$$MNF_i(t) = \sum_{k=1}^{M} P_i \tag{8}$$

$$AV(t) = \frac{1}{M} \sum_{k=1}^{M} \sqrt{I_x^t(k)^2 + I_y^t(k)^2 + I_z^t(k)^2}$$
 (9)

$$\begin{cases} gyo(k) = I(k)/fs \\ MA(k) = \alpha * gyo(k) + (1 - \alpha)acc(k) \\ MA(t) = \frac{1}{M} \sum_{k=1}^{M} MA(k) \end{cases}$$
 (10)

where $x_i^t(k)$ represents the kth sEMG sample in the tth overlapping analysis window in the ith

channel, a_j is the jth order autoregression (AR) coefficient, p is the order of AR model (p=4), $w_i^t(k)$ is the white noise residual, f_j is frequency of the spectrum at frequency bin j, and P_j is the EMG power spectrum at frequency bin j. $I_x^t(k)^2$, $I_y^t(k)^2$ and $I_z^t(k)^2$ is the kth gyroscope sample of x axis, y axis and z axis respectively. α is the filter coefficient, which set as 0.96 in this paper. acc(k) is the angle count by kth accelerometer data.

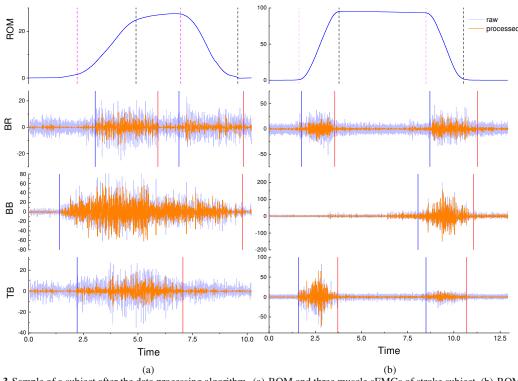


Fig. 3 Sample of a subject after the data processing algorithm. (a) ROM and three muscle sEMGs of stroke subject. (b) ROM and three muscle sEMGs of a healthy subject. The blue signal is the original sEMG, the orange signal is the signal after processing, and the blue curve is the motion angle. The pink dashed line is the starting point of the motion angle, and the black dash line indicates the end of the motion angle. The blue solid line represents the starting point of muscle activation, and red represents the end point of muscle activation.

Classification scheme

The k-nearest neighbor (k-NN) classifier [41], support vector machine (SVM)[42], random forest (RF) [43] and multilayer perceptron (MLP) were used to classify the spasticity of the participants.

The RF classifier analysis is a supervised method of the multiple decision trees. Given its good generalization and robustness to outliers and noise, it is widely used in the analysis of biological signals[44]. As shown in Figure 4, the main procedure of RF algorithm includes the following: (1) A random sample of the put back from the original data set is used to generate the subsets of which sizes are equal to that of the original set; (2) A subset of features was randomly selected from the reconstructed training set to construct decision trees; (3) Final results are

obtained by fusing the prediction or classification results of all the decision trees. Thus, the output of each tree is considered a vote, with the majority vote determining the output of the random forest.

According to the characteristics of RF, the parameters to be optimized for this model include the number of RF neutron trees, the maximum depth of the decision tree, the minimum number of samples required for repartition of internal nodes, the minimum number of samples required for leaf nodes, and the maximum number of RF features allowed to be used by a single decision tree. In this paper, the gridsearchev method is used to optimize the above parameters.

To test the performance of random forest, this paper selected another three common machine learning methods, including k-NN, SVM and MLP, for performance comparison. To make a fair comparison, parameter optimization is performed for the above three models. All models were modeled and optimized using PYTHON (version 3.6, Python Software Foundation, Hampton, NH).

Performance evaluation of models

To eliminate the influence of feature magnitude on the model, the feature is normalized. The following formula is used to normalize each feature:

$$y_{norm} = \frac{x - x_{min}}{x_{max} - x_{min}} \tag{11}$$

Each dataset consisting of a recombined feature matrix and a label vector was still divided into a training set and test set at a ratio of 80:20. The 5-fold cross-validation method was performed to verify the performance of the different classifiers. We calculated the accuracy, recall and F1 score as the evaluation metrics. To use the F1 score for the evaluation of the multiclassification model, these metrics are calculated as follows[45],[46]:

$$\begin{cases} Accuracy = \frac{TP+TN}{TP+TN+FP+FN} \\ Precision = \frac{TP}{TP+FP} \\ Recall = \frac{TP}{TP+FN} \\ F1_{macro} = \frac{2*Precision*Recall}{Precision+Recall} \end{cases}$$
(12)

where TP, TN, FN, and FP are true positives, true Negative, false negatives, and false positives, respectively.

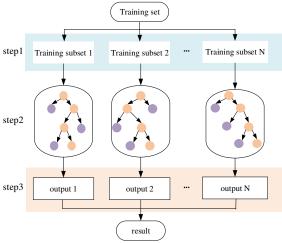


Fig. 4 Flow chart of random forest model training.

Statistical analysis

Statistical analysis was performed using IBM SPSS statistics software (ver. 24.0, IBM Corp., Armonk, NY, USA)). Differences in the F1-scores of the classification model were tested for statistical

significance using a paired t-test. A significance level of P < 0.05 was used for all the analyses.

Results

Model performance

As shown in Table 2, the mean F1 score of all models was greater than 0.88. The random forest model obtained the highest F1 score (0.976 \pm 0.028), which was significantly higher than the other three models.

As shown in Table 3, the classification accuracy of each type of the four convulsion degrees of the four models is shown. RF obtained the highest classification accuracy in the four degrees of spasticity (0.986, 0.956, 0.981 and 0.972 respectively) among the four models. For the spasm degree of grade 0 (healthy), grade 1, and grade 1+, the classification accuracy of the four models was greater than 0.882, and the classification accuracy of grade 0 spasm degree was greater than 0.95. The minimum accuracy is 1+ classification accuracy of k-NN (0.882). However, for the classification of grade 2 spasticity, the classification accuracy of grade 2 spasticity in the three models was significantly reduced. The lowest accuracy is 0.735 in k-NN. Comparison of RF with the other three models is realized using a one-way analysis of variance (ANOVA) followed by the post hoc Tukey test with a significance level of 0.05. there is statistically significant difference among RF to the other three models in four spasticity grades (p<0.001).

 Table 2
 Average
 classification
 performance
 of

 Classification models

Model	Accuracy	Recall	F1-score
k-NN	0.880	0.880	0.880
SVM	0.911	0.890	0.896
RF	0.979	0.974	0.976
MLP	0.930	0.931	0.929

Table 3 Average accuracy performance of spasticity degree in Classification models

model	0	1	1+	2
k-NN	0.926	0.923	0.882	0.735
SVM	0.950	0.893	0.939	0.780
RF	0.986	0.956	0.981	0.972
MLP	0.967	0.930	0.939	0.887

To show the classification error in more detail, the confusion matrix of the four models is shown in Figure 5. The confusion matrix of the models shows that the max misclassification of grade 2 is grade 1+.

The k-NN model has 0.147 grade 2 that is misclassified into grade 1+, 0.177 in RF, and 0.085 in MLP. Although there is some confusion between grade 1+ and grade 2, the RF average sorting accuracy is 0.956, demonstrating a good ability to distinguish grade 1+ from grade 2.

Feature importance

We analyzed the importance of muscles and features, separately. The importance of the muscle is the sum of the importance ratios of the 9 features of the muscle. The importance of the trait is the sum of the proportions of the three muscles in the trait. As shown in Figure 6 (a), during flexion and extension, the importance of brachioradialis muscle and brachioradialis triceps varies greatly, while the biceps muscle does not. During flexion, the ratio of

importance of brachioradialis, biceps and triceps was 0.421, 0.361 and 0.218, respectively. During the elbow stretching process, the values were 0.264, 0.370 and 0.367, respectively. Therefore, in the process of elbow flexion and extension, the active muscle feature is the main factor muscle for evaluating spasm degree. However, whether the flexor extensor spasm is evaluated, the biceps feature is essential. As the shown in Figure 6 (b), the importance of features is not affected by the process of elbow motion; thus, the importance of features is not affected by the process of flexion and extension. The 4 TD sEMG features (0.46) dominate the feature importance. The proportion of kinematic features is 0.38, and FD features accounted for the lowest proportion at 0.16. The results show that FD features minimally influence the evaluation of spasmodic grade.

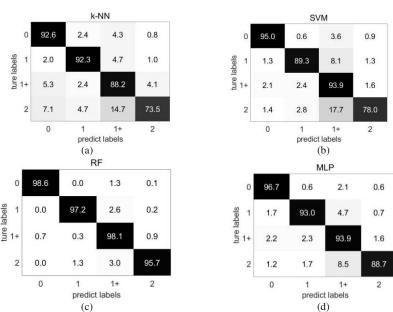
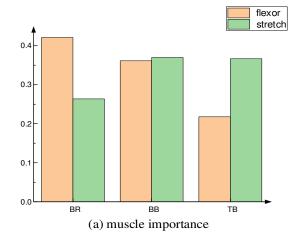


Figure 5 Confusion matrix of Classification models. a) k-NN classifier with an accuracy of 0.880. b) SVM classifier with an accuracy of 0.896. c) MLP classifier with an accuracy of 0.929. d) RF classifier with an accuracy of 0.976. The confusion matrix element is expressed as a percentage, and the sum of the elements of each row is equal to 100. The diagonal of the matrix is the correct classification.



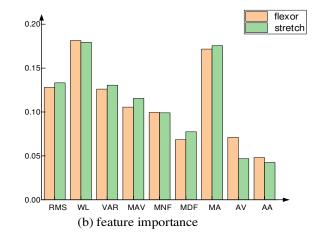


Figure 6 Variable importance of random forest model. (a) Importance of muscle features (BR: brachioradialis muscle, BB: biceps brachialis; TB: triceps brachialis). (b) Importance of the feature. The IMU is the feature importance sum of MA, AV and AA.

Discussion

In this paper, we introduced a novel method to evaluate spasmodic state under voluntary motion. First, the EMD algorithm is used to filter the sEMG data to remove the involuntary sEMG caused by spasticity. Then, a double threshold algorithm is used to extract the active motion segment. Feature extraction was performed on the active motion segment, and fusion analysis was performed on the motion feature and surface sEMG feature. Finally, four commonly used models are used to classify and verify the features extracted in this paper, and the results show that the four models can effectively classify the spasm degree into the four types.

As shown in Figure 6, TD feature of sEMG dominate the feature importance. During elbow active action, different contributions of brachioradialis and triceps brachii indicate that the co-activation mode of active and antagonistic muscles is the main factor to evaluate the degree of spasticity under active motion. results show that co-activation mode is not only the main feature of spasm recognition in passive motion [32], but also dominates in active motion. That is to say, the degree of spasm under active motion is correlated with that of passive motion [29]. As shown in Fig. 3, healthy subjects can rest at the maximum elbow position, while the patient's signal is more disordered. Although the patient feels the muscles relax, they show greater activation. The reason for this is that at the maximum elbow position, active muscles need to generate the force that works against spastic muscles, resulting in more intense muscle activation. When the patient's active movement exceeds the threshold of the stretch reflex he/she can regulate [28]. he/she shows abnormal muscle activation and thus an abnormal co-activation Therefore, our method can effectively capture the onset and offset time of abnormal muscle activation under active motion, which is the reason for the high classification accuracy of the model in this paper.

As shown in Figure 5, all models show lower classification accuracy of spasticity grade 2 than other spasticity grades, which are easily misclassified into grade 1+. The reason may be that the patient was accompanied by grade 2 spasm and had compensatory exercise during the experiment. Abnormal coordination is one of the factors that cause dyskinesia of reaching movement [28]. In the process of maximum flexion and extension of the elbow, to achieve the maximum movement state as expected by himself, the patient uses trunk compensation for elbow joint displacement to generate a larger motion angle. The difference between its kinematics characteristics and the kinematics feature of 1+ grade spasticity is reduced, which leads to misclassification.

Although the incomplete limitation of the elbow joint caused the classification error, both RF and MLP have good resolution accuracy in spasticity grade 2. Given that the classification of MLP reflected the black box effect, it was difficult to analyze the importance of features, making it difficult for researchers to further analyze the pathological characteristics of spasticity and extract more applicable clinical evaluation factors based on the current model. RFs allow us to examine the training procedure and quantify the importance of different features to the classification task [47]. Therefore, we recommended using the Random Forest algorithm to model the classification of spasticity degree. The classification of the model is helpful to the retrograde pathological mechanism.

The pathological mechanism of spasm remains to be studied. [12] suggested that spasticity should be replaced by hyper-resistance and that the spastic nerve parts not only exhibit hyperreflexia but also retain involuntary muscle activation. Involuntary muscle activation enhanced the background noise. [48] notes that normal people in active exercise will adjust the threshold of stretch reflex to inhibit hyper-reflexes in the active process. The spasmodic threshold, which is measured at rest in a spasmodic patient, is adjusted during active motion. Isolation of involuntary muscle activation during voluntary movement is helpful to study the abnormal muscle activity caused by stretch reflex during voluntary movement. Therefore, the study of spasticity under active motion is helpful to the study of the pathological mechanism of spasm. In this paper, the importance of frequency-domain features in the classification of spasm is low. Feature importance still remains at 0.84 if the FD feature is removed. This phenomenon may indicate that the involuntary muscle activation of spasticity is less related to the firing rate of muscle fibers in the process of active exercise and more related to the recruitment mode of motor units. Meanwhile, low importance of TD feature can reduce the computing required for wearables. If the computing performance of embedded devices is limited, the FD feature can be removed.

Overall, this study had a number of strengths. First, the fusion of sEMG and kinematic signals verifies the feasibility of evaluating spasm under active motion. Second, the machine learning algorithm is used to detect and classify the degree of spasm. Finally, the influence of random forest features on the classification of spasm is analyzed based on the importance of random forest features. Results demonstrate that our method could be potentially applied to spasticity assessment during rehabilitation exercise training.

Future Work

Wearable assessment devices can assist in assessing patients' spasmodic states rehabilitation training, thus reminding patients to adjust their movements and reducing therapist workload. In future work, we will study the real time algorithm for spasticity assessment and apply it to wearable devices. Moreover, the motion of the upper limbs of the human body is mainly a complex motion in 3 dimensions. The plane movement of the fixed track mainly occurs in rehabilitation training. As the patient's condition eases, the patient will be trained in daily life movements. In future work, we will study the methods of assessing upper limb spasm in patients with daily life movements to make the wearable assessment devices suitable for family scenes.

Conclusion

In summary, we propose a novel method for the separation of voluntary components and involuntary activation components of electromyographic signals in patients with spasticity under active motion and verified the feasibility of evaluating spasticity under active exercise. The RF algorithms exhibited excellent classification performance in detecting categorizing four grades of spasticity for all nine participants in this study (F1-score=0.976). The assessment of spasticity based on active exercise provides the possibility for the assessment of rehabilitation training for stroke survivors and home training. The assessment of spasticity based on active exercise provides the possibility for the assessment of rehabilitation training for stroke survivors and home training. which can help therapists adjust rehabilitation strategies and achieve more targeted and personalized rehabilitation programs. Future work will focus on developing an effective wearable spasmodic assessment system for stroke survivors to assess spasmodic states in rehabilitation training.

Abbreviations

MAS: Modified Ashworth Scale; ROM: range of motion; IMU: inertial measurement unit; sEMG: surface electromyography; MMSE: Mini Mental State Examination; VAS: Visual Analogue Scale; BR: brachioradialis muscle; BB: biceps brachialis; TB: brachialis; EMD: empirical mode decomposition; TD: time domain; FD: frequency domain; RMS: root mean square; VAR: MAV: mean absolute value; WL: waveform length; MNF: median frequency; MDF: median frequency, MA: movement angle; AV: angular velocity; AA: angular acceleration; k-NN: k-nearest neighbor; SVM: support vector machine; RF: random forest; MLP: multilayer perceptron.

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Availability of data and materials

The datasets used and/or analyzed during the current study are available from the corresponding author upon reasonable request.

Authors' contributions

YC developed the data processing algorithms, trained and evaluated the machine learning classifiers, and drafted the manuscript. SY participated in the experimental design, data collection and data preprocess. QC recruited subjects and participated in the data collection. SH participated experimental data collection and revised the manuscript. KM participated experimental data collection. HZ participated in the study design. LX participated in the study design and revised the manuscript. All the authors read and approved the final manuscript.

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Ethics approval and consent to participate

Ethics approval and consent to participate (i.e., informed consent) was obtained from all the participants to complete the protocol approved by the Guangzhou First People's Hospital Department of Ethics Committee. All the research was performed in accordance with the Declaration of Helsinki.

Consent for publication

Not applicable.

Competing interests

The authors declare that they have no competing interests.

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Figures

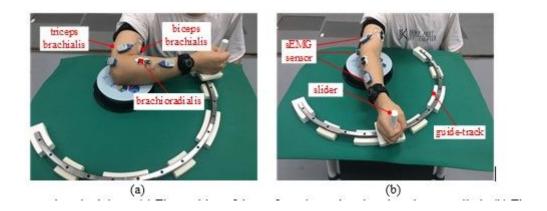


Figure 1

Flowchart of the proposed methodology. (a) The position of the surface electrodes placed on the upper limb. (b) The experimental setup.

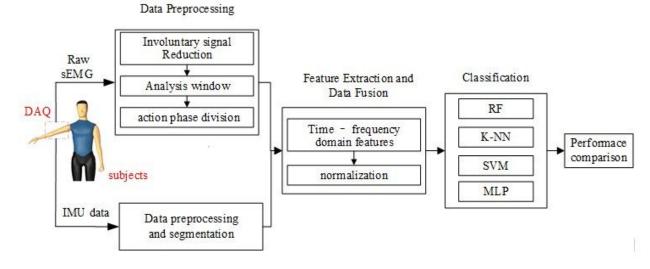


Figure 2

Flowchart of the proposed methodology.

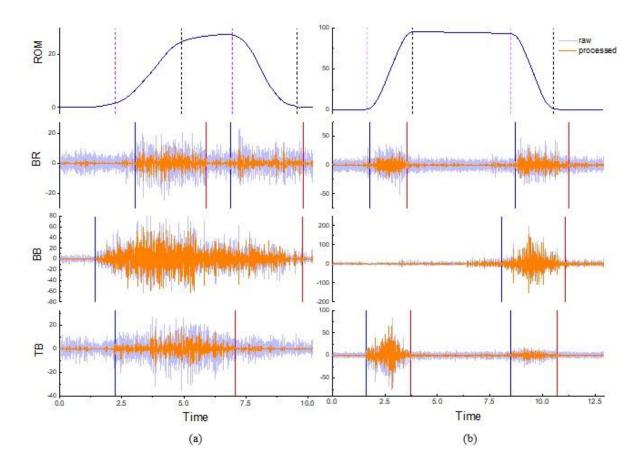


Figure 3

Sample of a subject after the data processing algorithm. (a) ROM and three muscle sEMGs of stroke subject. (b) ROM and three muscle sEMGs of a healthy subject. The blue signal is the original sEMG, the orange signal is the signal after processing, and the blue curve is the motion angle. The pink dashed line is the starting point of the motion angle, and the black dash line indicates the end of the motion angle. The blue solid line represents the starting point of muscle activation, and red represents the end point of muscle activation.

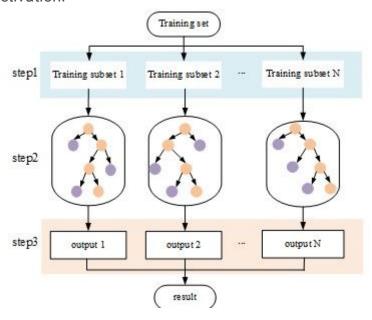


Figure 4

Flow chart of random forest model training

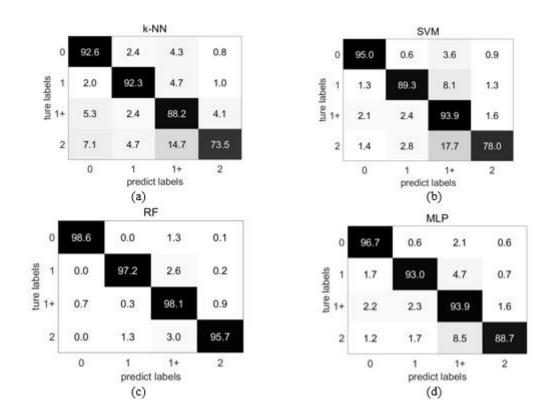


Figure 5

Confusion matrix of Classification models. a) k-NN classifier with an accuracy of 0.880. b) SVM classifier with an accuracy of 0.896. c) MLP classifier with an accuracy of 0.929. d) RF classifier with an accuracy of 0.976. The confusion matrix element is expressed as a percentage, and the sum of the elements of each row is equal to 100. The diagonal of the matrix is the correct classification.

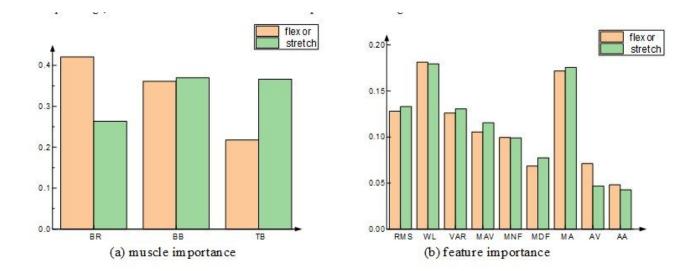


Figure 6

Variable importance of random forest model. (a) Importance of muscle features (BR: brachioradialis muscle, BB: biceps brachialis; TB: triceps brachialis). (b) Importance of the feature. The IMU is the feature importance sum of MA, AV and AA.