



Space efficient quantization for distributed estimation by a multi-sensor fusion system

Vasileios Megalooikonomou ^{a,*}, Yaacov Yesha ^b

^a Department of Computer and Information Sciences, Temple University, 1805 N. Broad Street,
303 Wachman Hall, Philadelphia, PA 19122, USA

^b Department of Computer Science and Electrical Engineering, University of Maryland Baltimore County, Baltimore, MD, USA

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Abstract

We present methods for designing quantizers for a distributed system that estimates a continuous quantity at a fusion center based on the observations of multiple sensors subject to communication constraints at the channels and to storage constraints at the fusion center. We consider the case where the observation statistics are unknown and only a training sequence is available. We propose the use of regression trees and two approaches to reduce the storage requirements. The first approach gives a direct sum estimate of the continuous quantity. The second approach provides a neural network implementation of the estimates. We study the trade-offs between storage complexity and performance using simulations. The experiments showed that the direct sum estimation approach achieves performance close to that of the unconstrained case while greatly reducing the space complexity of the fusion center. The neural network approach further improves the performance. Moreover, it provides more flexible trade-offs between space complexity and performance.

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1. Introduction

Distributed information systems consist of several separated nodes (sensors, fusion centers) observing an environment, collecting information, and making decisions or estimations based on their own observations and information that is communicated among nodes. Networks of embedded sensors are becoming increasingly important especially due to their potentially enormous impact in environmental monitoring, product quality control, defense systems, etc. New exciting technologies such as MicroElectroMechanical Systems (MEMS) [5] and Smart-Dust devices [14,28] are expected to expand the capabilities of embedded devices and networks of sensors by putting a complete sensing/communication platform inside a cubic millimeter.

Given the great technological advances and the enormous potential for applicability of sensor networks in many situations, research in data fusion in multi-sensor systems is receiving more and more attention. The main advantages of multi-sensor fusion systems [12,13,27] over single-sensor systems include the following: (a) in many applications the observations of individual sensors are incomplete, imprecise and often inconsistent so the use of multiple sensors reduces the effect of noise in measuring a quantity, (b) the use of multiple types of sensors increases accuracy in which a quantity is observed, (c) observation of a certain phenomenon may require the use of multiple sensors distributed across multiple spatial locations, (d) contextual information is very important in critical decision making. Data fusion can occur at three levels: data level, feature level, and decision level [7]. In the data level, the sensors observe the same physical phenomenon and data are directly combined. In the feature level, features are extracted from data. In the decision level, information

* Corresponding author. Tel.: +1-215-204-5774; fax: +1-215-204-5082.

E-mail addresses: vasilis@cis.temple.edu (V. Megalooikonomou), yayesha@cs.umbc.edu (Y. Yesha).

56 about an entity's attributes is extracted from each sen-
57 sor.

58 Here, we focus on fusion at the data level. We con-
59 sider a distributed system of a fusion center with a
60 number of remote sensors. The fusion center makes
61 decisions that are based on data collected by remote
62 sensors and transmitted to the center. Depending on the
63 application, the decision making at the fusion center can
64 be in the form of binary hypothesis testing (e.g., radar
65 detection) [1,6,20,24,25], or estimation (e.g., target
66 tracking using multiple radars) [8,11,16,17,29]. Al-
67 though here we consider the case of a single fusion
68 center, the work has applicability to hop-by-hop com-
69 munication networks with many fusion centers where
70 the fusion center considered can be a cluster-head sensor
71 of its own cluster. Especially in wireless communication
72 networks, in order to conserve battery resources and/or
73 communicate around obstacles, short-range hop-by-hop
74 communication is often preferred over direct long-range
75 communication to a destination. In this case, the design
76 of the multiple-hop network can be performed using the
77 proposed approach by designing separately in a cas-
78 cading manner each cluster of sensors starting from the
79 leaves of the tree and proceeding towards the root.

80 We concentrate on distributed systems that perform
81 estimation of a certain quantity at the fusion center
82 using the observations of the sensors. Examples of such
83 quantities or conditions are: temperature, humidity,
84 noise levels, movement of objects (such as vehicles,
85 equipment, robotic devices), mechanical stress levels,
86 etc. If these observations are directly available at the
87 fusion center then the problem is termed *centralized*, and
88 it can be carried out by more traditional methods of
89 detection and estimation theory [26]. Here, we consider
90 the *distributed* problem where the observations are not
91 directly available to the fusion center. Rather, they are
92 collected at the fusion center through communication
93 channels with capacity constraints [11,16,17,20]. This is
94 the case in wireless sensor networks where sensors have
95 wireless communication capabilities and may be battery
96 constrained and operate under power conservation
97 conditions. The capacity constraints on communication
98 along with the storage constraints on the fusion center
99 suggest very challenging problems.

100 The scheme considered serves as a model for many
101 applications from environmental monitoring, to home-
102 land security and quality control and from seismology
103 to meteorology and medicine. The goal is to minimize
104 the expected error in estimating a continuous quantity.
105 Due to constraints on the communication lines imposed
106 by power limitations (battery constrained) and wireless
107 capabilities, there are several restrictions on the model
108 we consider: the sensors cannot communicate with each
109 other and there is no feedback from the fusion center
110 back to the sensors. Due to limitation in communication
111 bandwidth the observations are compressed (quantized).

112 The estimation is achieved via compressed information.
113 We assume error free communication channels and fixed
114 length coding for the transmission. We also assume that
115 the observation statistics, i.e., the joint probability
116 density function, is unknown.

117 The problem we are considering is defined as follows:
118 For a distributed system with k sensors, find, for each
119 sensor, a mapping from the observation space to code-
120 words (of a certain number of bits given by the capacity
121 constraints), and find a fusion center function that maps
122 a vector of k codewords to an estimate vector for the
123 unobserved quantities, so that the mean of the square of
124 the Euclidean norm of the estimation error is minimized.
125 The representation of the fusion center function may
126 take into account the storage constraints at the fusion
127 center. There is a joint probability distribution of all
128 observations and unobserved quantities. However, since
129 this distribution is unknown, the design of the system is
130 based on a training set and the mean squared error is
131 computed based on a test set. Although the number of
132 sensors, k , can be in general arbitrary, here we consider
133 the two-sensor case (see Fig. 1) since the method for this
134 case can be easily extended to the more general case.

135 We assume that a training set is available. Training
136 data can usually be obtained, with some additional cost,
137 in the collection process. For example, in the case of
138 remote object tracking, in addition to the estimates at
139 the sensors the actual location of the object can be
140 available by other means (e.g., the object moves on a
141 predetermined path with a known speed to collect data
142 for training before the design phase). This is similar to a
143 calibration procedure.

144 The problem of quantizer design for a distributed
145 estimation system in the case of unknown observation
146 statistics was considered by Megalooikonomou and

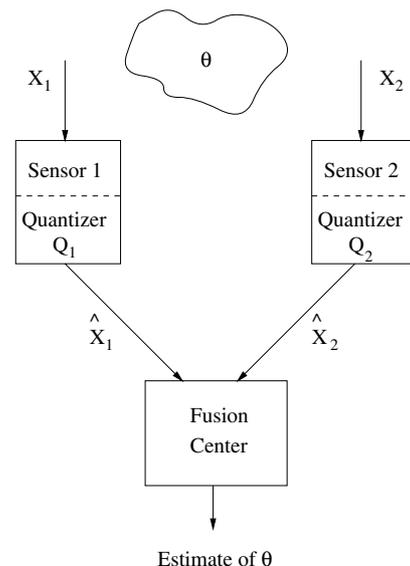


Fig. 1. A distributed estimation system with two sensors.

147 Yesha [21–23]. The same problem in the case of a known
 148 probability model was considered by Lam and Reibman
 149 [16,17]. Longo, et al. [20] considered the design of the
 150 peripheral encoders for a decentralized hypothesis test-
 151 ing network under communication constraints in the
 152 case where the joint distribution is known. Ephraim and
 153 Gray [8] and Ayanoglou [2] studied quantization for
 154 estimation for the single sensor case. However, storage
 155 complexity issues for the fusion center were not ad-
 156 dressed in those papers.

157 The methods that have been proposed for designing
 158 quantizers for distributed estimation use a simple table
 159 for the fusion center that is indexed by the codewords of
 160 the quantizers. Storage requirements of this fusion
 161 center table can be a problem for a large number of
 162 sensors and/or a large number of codewords for each
 163 sensor (space for the fusion center table is exponential in
 164 the number of sensors). Gubner [11] considers the
 165 problem of quantizer design for this system subject not
 166 only to communication constraints but also to compu-
 167 tation constraints at the fusion center. Gubner, though,
 168 assumes that the probability model is known. The
 169 computational capabilities of the fusion center are
 170 constrained to direct sum estimation of the continuous
 171 quantity. As a result, his algorithm uses only bivariate
 172 joint distributions. We design methods that deal with the
 173 case of unknown distribution.

174 In this paper we consider the problem of quantizer
 175 design subject to both communication constraints and
 176 storage constraints at the fusion center in the case where
 177 the joint probability model is unknown and one must
 178 rely on a training set. To deal with the unknown joint
 179 probability model we use a regression tree approach for
 180 designing the quantizers. We propose two approaches
 181 that use reduced storage representations of the fusion
 182 center table. The first approach gives a direct sum esti-
 183 mation of the continuous quantity. The second ap-
 184 proach uses a neural network for the representation of
 185 the reconstructed values at the fusion center.

186 2. Background

187 Let θ be the unobservable continuous (in values)
 188 quantity that the fusion center tries to estimate. Let X_1^q
 189 and X_2^r be the random observation vectors at the two
 190 sensors, where q and r denote the number of elements in
 191 each vector. We use the vector notation X_k^p as a short-
 192 hand for $(X_k[1], X_k[2], \dots, X_k[p])$. Let
 193 $\mathcal{T} = \{(X_1^q, X_2^r)^{(t)}, \theta^{(t)}; t = 1, \dots, M\}$ be a training set of
 194 size M that represents the statistics of the source. Note
 195 that when referring to the random observation vectors
 196 present in the training set we use the notation $X_k^{p,t}$ where
 197 as before p and k denote, respectively, the number of
 198 elements in the vector and the particular sensor, while t
 199 denotes the particular sample from the training set \mathcal{T} .

Let Q_k be the quantizer for sensor k , and $Q_k(X_k^{p,t})$ or, in
 other terms, $\hat{X}_k^{p,t}$ (denoting that this is the quantized
 version of $X_k^{p,t}$) be the codeword for the observation $X_k^{p,t}$
 that is transmitted to the fusion center. The task of the
 fusion center is to estimate the unobserved quantity θ
 based on the $\hat{X}_k^{p,t}$ it receives. Note that the codeword
 received is the same as the codeword transmitted due to
 the assumption of error-free communication channels.
 Let h be the function of the fusion center that gives the
 estimate of θ and

$$P_{Q_1} = \{U_i; i = 1, \dots, N\} \quad (1)$$

and 211

$$P_{Q_2} = \{V_j; j = 1, \dots, L\}, \quad (2)$$

be the sets of partition regions for quantizers Q_1 and Q_2 ,
 respectively. The transmitted values, $\hat{X}_1^{q,t}$ and $\hat{X}_2^{r,t}$ from
 the sensors to the fusion center are given by:
 $\hat{X}_1^{q,t} = \sum_{i=1}^N (i-1)I_{U_i}(X_1^{q,t})$ and
 $\hat{X}_2^{r,t} = \sum_{j=1}^L (j-1)I_{V_j}(X_2^{r,t})$, where $I_A(x)$ denotes the
 indicator function of a set $A \subset \mathfrak{R}^d$ of dimension d , i.e.,
 $I_A(x) = 1$ if x is in A and $I_A(x) = 0$ otherwise. Then the
 output of the distributed estimation system is
 $h(\hat{X}_1^{q,t}, \hat{X}_2^{r,t})$ or in other words $h(Q_1(X_1^{q,t}), Q_2(X_2^{r,t}))$. The
 fusion center h has the following value for each pair of
 codewords i, j : 223

$$h(i, j) = \frac{1}{|\mathcal{R}_{ij}|} \sum_{t: (X_1^q, X_2^r)^{(t)} \in \mathcal{R}_{ij}} \theta^{(t)} \quad (3)$$

where $\mathcal{R}_{ij} = \{(X_1^q, X_2^r)^{(t)} : X_1^{q,t} \in U_i, X_2^{r,t} \in V_j\}$ is a subset
 of the training set. We consider the mean-squared error
 (MSE) distortion function. The objective is to find Q_1 ,
 Q_2 , and h such that the error expression below is mini-
 mized 229

$$\text{Error} = \frac{1}{M} \sum_{t=1}^M \left(\theta^{(t)} - h(\hat{X}_1^{q,t}, \hat{X}_2^{r,t}) \right)^2 \quad (4)$$

The numbers N, L of partition regions for quantizers Q_1
 and Q_2 respectively are provided so that the capacity
 constraints on the communication channels are satisfied. 233

In the case where the joint distribution $p(x_1, x_2, \theta)$
 (i.e., the observation statistics) is known and continu-
 ous, necessary conditions for optimal Q_1, Q_2 , and h for
 the MSE distortion function are given by Lam and
 Reibman [17]. These conditions are not sufficient.
 However, their joint solution leads to an estimation er-
 ror that converges. It is widely believed that this solution
 is indeed locally optimal, although no general theoretic-
 al derivation of this result has ever been obtained [9]. In
 order to find the solution, the Cyclic Generalized
 Lloyd's Algorithm (CGLA) proposed by Longo, et al.
 [20] in the framework of decentralized hypothesis testing
 under capacity constraints and for a known joint dis-
 tribution is used [11,16,17,20]. The CGLA is a variation
 of the Generalized Lloyd Algorithm (GLA) [10,18,19], a 248

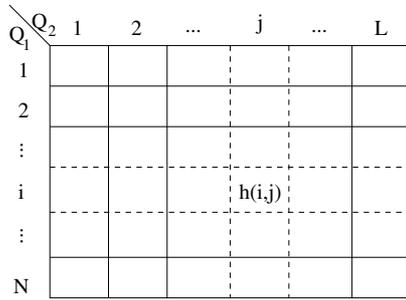


Fig. 2. A fusion center table for distributed estimation with two sensors.

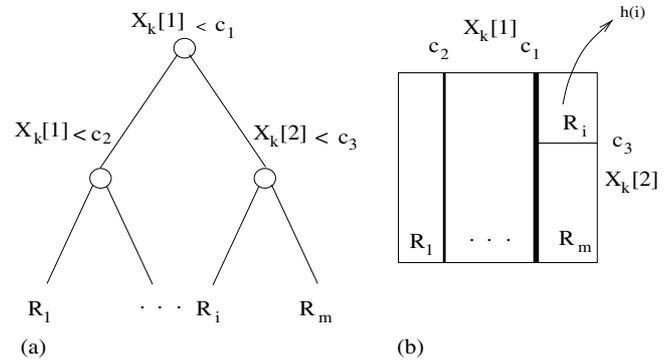


Fig. 3. A regression tree of two variables (a) and its partitions (b).

249 well-established methodology for designing single
250 quantizers when the aim is to minimize the distortion
251 [10,18,19]. It starts with an initial guess of quantizers
252 and fusion center and it iteratively improves them by
253 finding the optimal component given the others.

254 The methods proposed for designing quantizers for
255 distributed estimation use a simple table for the fusion
256 center that is indexed by the codewords of the quantizers
257 (see Fig. 2 for an example of a fusion center table for
258 two quantizers). The amount of space required for
259 storing this fusion center table is exponential in the
260 number of sensors. For example, a fusion center table
261 for 10 sensors and just 8 codewords per sensor should
262 have 8^{10} elements! Here, we propose methods for
263 reducing the space requirements of the fusion center
264 while at the same time satisfying the capacity constraints
265 of the communication channels and minimizing the
266 estimation error.

267 In the following sections we introduce regression trees
268 and present background information on how to use
269 them to design quantizers.

270 2.1. Regression trees

271 *Regression analysis* is the generic term revolving
272 around the construction of a predictor from a training
273 set. Breiman et al. [4] describe tree structured predictors
274 (BFOS regression trees) that are formed by iteratively
275 splitting subsets (nodes) of the training set into descen-
276 dant disjoint subsets, beginning with the training set it-
277 self, in order to maximize the decrease in the mean
278 prediction error. In each terminal node (leaf) the pre-
279 dicted response value is either constant (where the tree
280 can be thought of as a histogram estimate of the
281 regression surface) or some approximating function.

282 The main issues in designing regression trees are the
283 assignment of a value to every terminal node, the
284 selection of good splits (queries), and the stop splitting
285 rules. However, in order to grow trees of the right size,
286 instead of attempting to stop the splitting at the right set
287 of terminal nodes, one may continue the splitting until
288 the expected prediction error is below a certain thresh-

old (resulting in a large tree), and then selectively prune
this large tree by recombining leaves that are siblings.

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291 Regression trees [4] are decision trees with queries of
292 the form $X_k[l] < c_j$ (for an observation variable $X_k[l]$ and
293 a constant c_j) where each leaf R_i is labeled by an esti-
294 mation value $h(i)$ which is generally constant. See Fig.
295 3(a) for a regression tree on two variables, $X_k[1]$ and
296 $X_k[2]$, and Fig. 3(b) for the representation of its parti-
297 tions. For observations of dimension d the leaves of the
298 regression tree correspond to d -dimensional rectangles.
299 All splits are on single variables so they are perpendic-
300 ular to the coordinate axes. The regression tree is grown
301 by introducing a split at a time. The basic operation that
302 finds the next split is as follows: At each node the tree
303 algorithm searches through the variables one by one.
304 For each variable it finds the split that results in the
305 greatest reduction in prediction error. Then it compares
306 the best single variable splits and selects the best among
307 them for the split at this node. Finally, it splits the node
308 for which the greatest reduction of the prediction error
309 was noticed.

310 2.2. Designing quantizers using regression trees

311 In order to deal with the problem of unknown joint
312 distribution we design the quantizers using the regres-
313 sion tree approach proposed by Megalooikonomou and
314 Yesha [21]. In this section, having introduced regression
315 trees, we present details on the design of quantizers.

316 As mentioned earlier the regression trees are formed
317 by iteratively splitting subsets of the training set into
318 decendant disjoint subsets in order to reduce the esti-
319 mation error. For sensor k the next split is chosen
320 (considering all the variables $X_k[1], \dots, X_k[p]$ and all the
321 values of these variables) so that the error in the esti-
322 mation of the quantity θ , given by Eq. (4), is minimized.
323 The tree growing is cooperative since the estimation
324 error depends on the existing rectangles of both trees. In
325 order to grow trees of the right size, pruning is also in-
326 volved in the growing procedure. The pruning algorithm
327 that is used, which recombines leaves that are siblings, is

328 the Recursive Optimal Pruning Algorithm (ROPA)
329 proposed by Kiang et al. [15]. The purpose of pruning
330 the original regression trees in the case of fixed rate
331 quantization is to get a subtree with a given number of
332 leaves and with estimation error that is as small as
333 possible. When one tree is pruned given the other tree,
334 the risk of every node (i.e., the expected estimation error
335 of the subtree that has as root that node [4]) in the tree is
336 calculated taking into account the other tree.

337 After building a regression tree for each one of the
338 sensors the rate is reduced using a labeling technique
339 that combines rectangles into the required number of
340 partition regions assigning the same codeword (label) to
341 the rectangles of the same region. The rectangles are
342 labeled using s-CGLA (set-CGLA), an algorithm that
343 considers together groups of training samples and is
344 related to the Cyclic Generalized Lloyd Algorithm
345 (CGLA) [20]. A variation of s-CGLA is the lh-s-CGLA
346 (lookahead-set CGLA) that changes the fusion center
347 temporarily whenever there is a decision that has to be
348 made in order to calculate the effect of every possible
349 change and also keeps the fusion center table updated all
350 the time.

351 Let n_k be the number of codewords and $m_k \geq n_k$ be
352 the number of leaves for quantizer k . Let also $l(r)$ be the
353 label of a specific rectangle r . Given the partition regions
354 P_{Q_1} and P_{Q_2} , for X_1^q and X_2^r respectively, the optimal
355 fusion center h is given by:

$$h(m, n) = \frac{1}{|\mathcal{R}_{m,n}^{\prime\prime}|} \sum_{t: (X_1^q, X_2^r)^{(t)} \in \mathcal{R}_{m,n}^{\prime\prime}} \theta^{(t)} \quad (5)$$

357 where $\mathcal{R}_{m,n}^{\prime\prime} = \{(X_1^q, X_2^r)^{(t)} : l(r(X_1^{q,t})) = m, l(r(X_2^{r,t})) = n\}$
358 is a subset of the training set. The estimation error, err_i ,
359 contributed by the subset,
360 $\mathcal{R}_i^{\prime\prime} = \{(X_1^q, X_2^r)^{(t)} : r(X_1^{q,t}) = i\}$, of the training set (based
361 on X_1^q) is given by:

$$\text{err}_i = \frac{1}{|\mathcal{R}_i^{\prime\prime}|} \sum_{t: (X_1^q, X_2^r)^{(t)} \in \mathcal{R}_i^{\prime\prime}} \left(\theta^{(t)} - h(l(i), l(r(X_2^{r,t}))) \right)^2 \quad (6)$$

363 The total estimation error is then given by:

$$\text{Error} = \sum_{i:0..m_1-1} \text{err}_i \quad (7)$$

365 The estimation error can also be expressed using a
366 similar formula that includes the corresponding subsets
367 of the training set based on X_2^r . The main component of
368 lh-s-CGLA performs the following for each sensor k [21]
369 until the reduction on the estimation error given by Eq.
370 (7) is less than a given threshold:

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371 for each rectangle  $i$  from 0 to  $m_k - 1$  do
372   for each label  $j$  from 0 to  $n_k - 1$  do
373      $l(i) \leftarrow j$ 
374     calculate  $h$  (Eq. (5)),  $\text{err}_i[j]$  (Eq. (6))
375      $l(i) \leftarrow \arg \min_{j:0..(n_k-1)} (\text{err}_i[j])$ 

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calculate h (Eq. (5))

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The breakpoint initialization method [23] is used to
initialize the labels of the rectangles.

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3. Methods for reducing the storage requirements of the fusion center

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Here, we introduce two fusion strategies with a re-
duced space complexity for the fusion center. The first
approach gives a direct sum estimation of the continu-
ous quantity. The second approach uses a neural net-
work representation of the reconstructed values at the
fusion center. We also propose a combination of the two
approaches.

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3.1. Direct sum estimation of the continuous quantity

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Recall that the transmitted value $\hat{X}_1^q = i - 1$ if and
only if the observation X_1^q is in the partition region U_i ,
 $i = 1, \dots, N$ of quantizer Q_1 , and similarly, the trans-
mitted value $\hat{X}_2^r = j - 1$ if and only if the observation X_2^r
is in the partition region V_j , $j = 1, \dots, L$ of quantizer Q_2 .
Constraining the storage requirements of the fusion
center using the direct sum estimation approach we re-
quire (as in the approach proposed by Gubner [11]) that
the estimation of the quantity θ for a certain training
point t is:

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$$\hat{\theta}^{(t)} = \sum_{i=1}^N a_i I_{U_i}(X_1^{q(t)}) + \sum_{j=1}^L b_j I_{V_j}(X_2^{r(t)}) \quad (8)$$

where $a_i : i = 1, \dots, N$ and $b_j : j = 1, \dots, L$ are the
parameters of the fusion center that we are trying to
find, N , L , are the numbers of partition regions for
quantizers Q_1 and Q_2 respectively (see Eqs. (1) and (2)),
and $I_A(\cdot)$ is the indicator function of a set A as defined
earlier. If the partition regions of the sensors are fixed,
choosing the a_i 's, b_j 's that minimize the error

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$$\text{Error}_{\text{lin}} = \frac{1}{M} \sum_{t=1}^M \left(\theta^{(t)} - \hat{\theta}^{(t)} \right)^2 \quad (9)$$

is a linear estimation problem whose solution is given by
the normal equations (also used by Gubner [11]). We use
an iterative solution to the normal equations. The
parameters a_i , $i : 1, \dots, N$ are given as follows:

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$$a_i = \frac{1}{|\mathcal{R}_i|} \left(\sum_{j=1}^L \sum_{t: (X_1^q, X_2^r)^{(t)} \in \mathcal{R}_{i,j}} \theta^{(t)} - \sum_{j=1}^L |\mathcal{R}_{i,j}| b_j \right) \quad (10)$$

where $\mathcal{R}_i = \{(X_1^q, X_2^r)^{(t)} : X_1^{q,t} \in U_i\}$, and
 $\mathcal{R}_{i,j} = \{(X_1^q, X_2^r)^{(t)} : X_1^{q,t} \in U_i, X_2^{r,t} \in V_j\}$ are subsets of the
training set. A similar formula is derived for the
parameters b_j , $j : 1, \dots, L$. We calculate the parameters
 a_i , $i : 1, \dots, N$ and b_j , $j : 1, \dots, L$ iteratively until the

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418 reduction on the estimation error given by Eq. (9) is less
419 than a given threshold. We initialize the parameters b_j ,
420 $j: 1, \dots, L$ with 0. This iterative method solves the
421 normal equations using a training set and converges to
422 the actual solutions given by analytical methods. It is
423 actually the Gauss–Seidel (successive displacements)
424 method where each new component is immediately used
425 in the calculation of the next component.

426 When the partition regions of one sensor along with
427 the fusion center parameters are fixed we partition the
428 space of the other quantizer using a variation of the
429 methods for growing and pruning the regression trees
430 that were used in the case of an unrestricted fusion
431 center [21]. This variation of the methods is used be-
432 cause of the restrictions on the storage requirements of
433 the fusion center. The estimation error is now calculated
434 using Eq. (9). Also, when we build the regression tree for
435 X_1^q taking into account the partitions of the quantizer
436 for X_2^r along with their associated parameters b_j ,
437 $j: 1, \dots, L$ we use the quantities $\theta^{(t)} - b_j$ (where $X_2^{r(t)}$ is
438 in partition region V_j) instead of $\theta^{(t)}$ in the methods that
439 try to find the best split on X_1^q . A similar variation is
440 used when we build the regression tree for X_2^r given the
441 regression tree for X_1^q . It can be proved that minimizing
442 the expected squared estimation error based on the
443 above quantities is equivalent to minimizing the ex-
444 pected squared estimation error based on the direct sum
445 estimate. The proof is omitted.

446 In the case of direct sum estimation, finding the best
447 splits for one tree, when the other tree and the coeffi-
448 cients that correspond to it are fixed, is feasible. We
449 build the quantizers taking into account the special form
450 that the fusion center function takes in order to satisfy
451 the storage constraints.

452 3.2. Neural network representation of the reconstructed 453 values

454 By partially relaxing the space requirements of the
455 fusion center we can further improve the performance
456 achieved by the direct sum estimation of the quantity
457 using a neural network representation of the fusion
458 center table (i.e., of the reconstructed values given by
459 Eq. (3)). The neural network output (after training)
460 approximates the reconstructed values of the fusion
461 center. Simulations show (see Table 2) that with enough
462 parameters (that correspond to weights and biases of
463 neurons) the neural network can achieve better perfor-
464 mance than the one given by the direct sum estimation
465 method. Moreover, we can have control on the number
466 of parameters that need to be stored in order to
467 approximate the fusion center table h .

468 The neural network that we use is a two-layer feed-
469 forward network and the learning rule is backpropaga-
470 tion with momentum and adaptive learning rate. The
471 momentum method decreases the probability that the

network will get stuck in a shallow minimum in the error
surface and helps decrease training times. Adaptive
learning rate decreases training time by keeping the
learning rate reasonably high while insuring stability.
For the first layer we use a hyperbolic tangent transfer
function and for the second layer we use a linear transfer
function. This kind of networks has been proven capa-
ble of approximating any function with a finite number
of discontinuities with arbitrary accuracy [3]. By varying
the number of neurons, we can achieve various trade-
offs of the complexity of the fusion center representation
and the performance of our system.

Let S_1 be the number of neurons in the first layer of
the neural network. We use only one neuron for the
second layer (the output layer). We use the notation
 $c_k: k = 1, \dots, M$ for the elements of the weight and bias
matrices that are, in other words, the parameters of the
neural network. Let I be the number of inputs of the
neural network. These correspond to the codewords of
the quantizers. We use the unary representation of the
codewords with each input corresponding to a codeword
being present or absent. Therefore, the number of inputs
for the neural network is equal to the total number of
codewords from all the quantizers. Then the number of
parameters, M , used for the description of the two-layer
neural network is

$$S_1(I + 2) + 1. \quad (11)$$

The number of parameters for the weights and the biases
of the neural network depends on the representation of
the input.

We use the Nguyen–Widrow initial conditions for the
weights and the biases in order to reduce even further
the training time. For the training we can use either the
quantities, $\theta^{(t)}$, or the corresponding fusion table entry,
 $h^{(t)}$, given by:

$$h^{(t)} = \sum_{i=1}^N \sum_{j=1}^L h(i, j) I_{U_i} \left(X_1^{q(t)} \right) I_{V_j} \left(X_2^{r(t)} \right) \quad (12)$$

for every point t of the training set, where $h(i, j)$ is given
by Eq. (3). This is because the corresponding two
expressions for the estimation error differ by a quantity
that depends only on the training set (the proof is easy
and is omitted). However, the learning process is faster
in the second case because of the variation of the target
values for the same input in the first case.

If $f(i, j)$ is the output of the neural network for inputs
 i, j after the training, then the approximation of the
fusion center table entry $h^{(t)}$, $\hat{h}^{(t)}$, is given by:

$$\hat{h}^{(t)} = \sum_{i=1}^N \sum_{j=1}^L f(i, j) I_{U_i} \left(X_1^{q(t)} \right) I_{V_j} \left(X_2^{r(t)} \right) \quad (13)$$

for every point t of the training set. Then the total
estimation error can be expressed as follows:

$$\text{Error}_{\text{NN}} = \frac{1}{M} \sum_{t=1}^M \left(\theta^{(t)} - \hat{h}^{(t)} \right)^2 \quad (14)$$

In order to improve the performance of the system further we allow changes of the labels of the quantizer rectangles taking into account the last form of the fusion center that now depends on the parameters, c 's, of the neural network. We apply the lh-s-CGLA in order to decide about the best label of a rectangle. The algorithm, *design-fc-q*, that iteratively trains the neural network used for the fusion center table and possibly alters the quantizers by assigning new labels to the rectangles, based on the new fusion center, is described below. The variable l is the iteration counter, h^l the fusion center at iteration l , and c^l 's the neural network parameters at iteration l .

design-fc-q

1. $l \leftarrow 1$.

2. run lh-s-CGLA to assign better labels to the rectangles of the quantizers.

3. calculate h^l , c^l 's (by constructing a neural network to approximate the fusion center h^l), and Error_{NN} (Eq. (14)).

4. **if** the reduction of the estimation error is less than a given threshold, **then** stop, **else** $l \leftarrow l + 1$ and **goto** step 2.

Notice that an approach that, in addition to changing the labels, attempts to change also the split points of the quantizers, is not computationally feasible due to the time involved in training the neural network for every possible change of the split points.

3.3. *Combining direct sum estimation with neural networks*

An alternative solution to the neural network representation of the reconstructed values given by Eq. (3) is the use of a neural network representation for the residual of the reconstructed values in addition to the parameters $a_i : i = 1, \dots, N$ and $b_j : j = 1, \dots, L$ of the direct sum estimation method. In other words, in this combined approach, we take into account the direct sum estimation given by Eq. (8) when training the neural network. For the training we can use either the residual r_1 , $r_1^{(t)} = \theta^{(t)} - \hat{\theta}^{(t)}$, or the residual r_2 given by:

$$r_2^{(t)} = h^{(t)} - \hat{\theta}^{(t)} \quad (15)$$

for every point t of the training set, where $h^{(t)}$ is the corresponding fusion table entry given by Eq. (12) and $\hat{\theta}^{(t)}$ is the estimation of $\theta^{(t)}$ by the direct sum estimation system. Either quantity can be used in the training because the objective functions in the two cases differ by a constant that depends only on the training set.

In order to achieve even better performance given the total number of parameters that we can use we propose an iterative approach for finding the parameters of the direct sum estimation method (a 's and b 's) and those of the neural network (c 's). If the approximation $\hat{\theta}'$ of the residual r_2 by the neural network is given as:

$$\hat{\theta}'^{(t)} = \sum_{i=1}^N \sum_{j=1}^L f(i, j) I_{U_i} \left(X_1^{q(i)} \right) I_{V_j} \left(X_2^{r(i)} \right) \quad (16)$$

for every point t of the training set, the total estimation error can be expressed as follows:

$$\text{Error}_{\text{tot}} = \frac{1}{M} \sum_{t=1}^M \left(\theta^{(t)} - \left(\hat{\theta}^{(t)} + \hat{\theta}'^{(t)} \right) \right)^2. \quad (17)$$

In this case, we use the following iterative algorithm, *design-fc*, to calculate the parameters a 's, b 's, and c 's of the fusion center:

design-fc

1. $l \leftarrow 1$, $\hat{\theta}' \leftarrow 0$.

2. calculate a^l 's (Eq. (10)), b^l 's iteratively to approximate the residual $\theta - \hat{\theta}'$.

3. calculate $\hat{\theta}$ (Eq. (8)), c^l 's (by constructing a neural network to approximate r_2 (Eq. (15))), $\hat{\theta}'$ (Eq. (16)), and $\text{Error}_{\text{tot}}$ (Eq. (17)).

4. **if** the reduction on the estimation error is less than a given threshold, **then** stop, **else** $l \leftarrow l + 1$ and **goto** step 2.

In order to further improve the performance of this system we apply the lh-s-CGLA that allows changes of the labels of the quantizer rectangles taking into account the last form of the fusion center that now depends on the parameters of the direct sum estimation system (a 's and b 's) and on the parameters of the neural network (c 's).

4. Experimental investigations and discussion

In the experiments we consider the case where the observations at the quantizers are scalar quantities of the form:

$$x_k = \theta + n_k, \quad k = 1, 2 \quad (18)$$

where the noises n_k at the sensors are Gaussian distributed with correlation coefficient ρ and marginal distributions $N(0, \sigma_n^2)$, where σ_n^2 is the variance of the noises. The continuous quantity θ has Gaussian distribution $N(0, 1)$ and is independent of the noises n_k , $k = 1, 2$. The quantizers are designed using a training set \mathcal{T} of 5000 samples and are tested on a test set \mathcal{T}' of 5000 samples that is independent of \mathcal{T} although it is constructed the same way as \mathcal{T} . The results that we report here are on the test set \mathcal{T}' . In all experiments we use the breakpoint initialization of labels and the value 0.005 for the error

Table 1
Comparison of the performance of the unconstrained (full fusion center table) and the direct sum estimation approach

| σ_n^2 | bp_init, 16 leaves, (8, 8) labels | | | | | |
|--------------|-----------------------------------|-----------------------------|-------------------------|-----------------------------|-------------------------|-----------------------------|
| | $\rho = 0$ | | $\rho = 0.5$ | | $\rho = 0.85$ | |
| | No-constr. 64 params | Dir. sum. est. 16 params | No-constr. 64 params | Dir. sum. est. 16 params | No-constr. 64 params | Dir. sum. est. 16 params |
| 0.005 | 0.0094 | 0.0172 | 0.0093 | 0.0173 | 0.0104 | 0.0216 |
| 0.010 | 0.0135 | 0.0221 | 0.0145 | 0.0226 | 0.0250 | 0.0288 |
| 0.050 | 0.0381 | 0.0466 | 0.0493 | 0.0582 | 0.0554 | 0.0627 |
| 0.100 | 0.0674 | 0.0762 | 0.0878 | 0.0984 | 0.0976 | 0.1198 |
| 0.150 | 0.0886 | 0.0982 | 0.1233 | 0.1303 | 0.1371 | 0.1505 |
| 0.200 | 0.1154 | 0.1288 | 0.1540 | 0.1703 | 0.1816 | 0.2038 |
| 0.300 | 0.1573 | 0.1685 | 0.2013 | 0.2210 | 0.2436 | 0.2611 |
| 0.400 | 0.1897 | 0.2053 | 0.2550 | 0.2701 | 0.2998 | 0.3178 |
| 0.500 | 0.2209 | 0.2518 | 0.2945 | 0.3213 | 0.3470 | 0.3698 |
| 0.600 | 0.2521 | 0.2702 | 0.3383 | 0.3625 | 0.3901 | 0.4100 |
| 0.700 | 0.2849 | 0.3030 | 0.3730 | 0.4081 | 0.4260 | 0.4509 |
| 0.800 | 0.3126 | 0.3295 | 0.3989 | 0.4157 | 0.4643 | 0.4868 |
| 0.900 | 0.3410 | 0.3588 | 0.4234 | 0.4502 | 0.4923 | 0.5109 |
| 1.000 | 0.3621 | 0.3796 | 0.4593 | 0.4835 | 0.5126 | 0.5523 |

615 threshold. We also use 10,000 epochs to train the neural
616 network. Here we present results from experiments with
617 2 sensors and 8 partition regions for each quantizer.

618 In Table 1 we compare the estimation error of the
619 unconstrained method (without restriction on the fusion
620 center) with that of the direct sum estimation method
621 that constrains the capabilities of the fusion center using
622 Eq. (8). We assume breakpoint initialization of labels
623 and we present results for several values of σ_n^2 and for
624 $\rho = 0, 0.5, 0.85$. Despite the great reduction on the
625 number of parameters used in the direct sum estimation
626 method its performance is close to that of the uncon-
627 strained method.

628 In Fig. 4 we present the performance of the direct
629 sum estimation method in the case where we do not take
630 into account the restrictions on the fusion center when
631 building the regression trees and we only apply the
632 procedure that calculates the parameters of the fusion
633 center as the last step (a). We also present the perfor-
634 mance in the case where the procedure that builds the
635 quantizers takes into account the special form that
636 the fusion center function takes in order to satisfy the
637 storage constraints (b). We present the results for
638 $\rho = 0.85$. The difference in the estimation error is similar
639 for $\rho = 0, 0.5$. As expected, it is better to build the
640 quantizers taking into account, during the whole pro-
641 cess, the restricted form of the fusion center.

642 In Table 2 we compare the performance of the direct
643 sum estimation system with that of the neural network
644 with 3 and 4 neurons. The number of parameters used
645 by each system is also shown. It is clear that the neural
646 network approach provides flexible trade-offs between
647 storage complexity of the fusion center (i.e., number of
648 neurons used) and performance of the quantizers. The
649 results that we report here for the neural network are

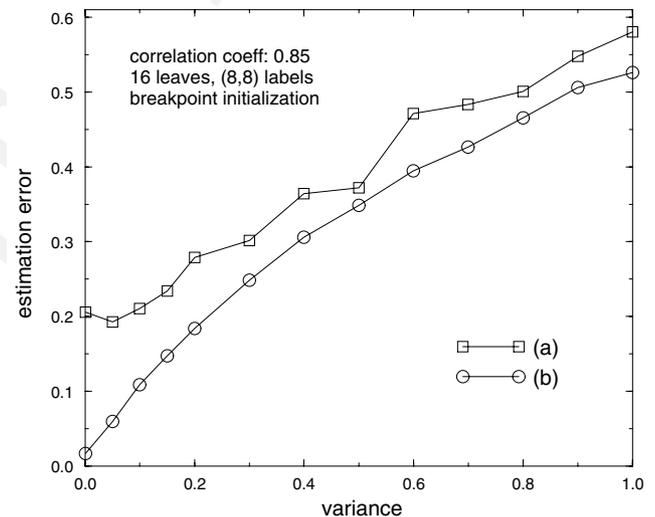


Fig. 4. Performance comparison of the direct sum estimation method in the case (a) where we build the quantizers without taking into account in the building process the special form of the fusion center function and in the case, (b) where we take it into account during the whole building process.

obtained after we apply the *design-fc-q* algorithm that
iteratively trains the neural network for the fusion center
and possibly alters the quantizers by assigning new labels
to the rectangles of their regression trees. Table 3
presents the improvement of the *design-fc-q* algorithm
over the one-iteration approach that builds a neural
network of 4 neurons and stops.

Finally, in Table 4 we compare the direct sum esti-
mation system with the one that in addition to the *a*'s
and *b*'s, uses a neural network representation of the
residual of the reconstructed values. We iteratively im-
prove the direct sum estimation system and the neural

Table 2
Comparison of estimation errors (MSE) between a direct sum estimation and a neural network approximation of the fusion center table

| σ_n^2 | bp_init, $\rho = 0.85$, 16 leaves, (8, 8) labels | | |
|--------------|---|------------------------|------------------------|
| | Dir. sum. est. 16 params | 3 neurons 37 params | 4 neurons 55 params |
| 0.005 | 0.0216 | 0.0207 | 0.0106 |
| 0.010 | 0.0288 | 0.0270 | 0.0261 |
| 0.050 | 0.0627 | 0.0588 | 0.0571 |
| 0.100 | 0.1198 | 0.1078 | 0.0984 |
| 0.150 | 0.1505 | 0.1381 | 0.1370 |
| 0.200 | 0.2038 | 0.1880 | 0.1819 |
| 0.300 | 0.2611 | 0.2501 | 0.2481 |
| 0.400 | 0.3178 | 0.2999 | 0.2996 |
| 0.500 | 0.3698 | 0.3505 | 0.3474 |
| 0.600 | 0.4100 | 0.3952 | 0.3920 |
| 0.700 | 0.4509 | 0.4307 | 0.4261 |
| 0.800 | 0.4868 | 0.4650 | 0.4637 |
| 0.900 | 0.5109 | 0.4982 | 0.4939 |
| 1.000 | 0.5523 | 0.5269 | 0.5144 |

Table 3
Comparison of estimation error (MSE) for the neural network approach—one iteration versus *design-fc-q*

| σ_n^2 | bp_init, $\rho = 0.85$, 16 leaves, (8, 8) labels | |
|--------------|---|--------------------|
| | One iteration | <i>Design-fc-q</i> |
| 0.005 | 0.0132 | 0.0106 |
| 0.010 | 0.0287 | 0.0261 |
| 0.050 | 0.0571 | 0.0571 |
| 0.100 | 0.1079 | 0.0984 |
| 0.150 | 0.1466 | 0.1370 |
| 0.200 | 0.1904 | 0.1819 |
| 0.300 | 0.2489 | 0.2481 |
| 0.400 | 0.3031 | 0.2996 |
| 0.500 | 0.3509 | 0.3474 |
| 0.600 | 0.4034 | 0.3920 |
| 0.700 | 0.4279 | 0.4261 |
| 0.800 | 0.4725 | 0.4637 |
| 0.900 | 0.4953 | 0.4939 |
| 1.000 | 0.5306 | 0.5144 |

Table 4
Performance improvement (in terms of MSE) when combining the neural network with the direct sum estimation approach

| σ_n^2 | bp_init, $\rho = 0.85$, 16 leaves, (8, 8) labels | | | |
|--------------|---|-----------------------------|------------------------------|------------------------------|
| | Dir. sum. est. (dse) 16 params | dse + 1 neuron 33 params | dse + 2 neurons 35 params | dse + 3 neurons 53 params |
| 0.005 | 0.0216 | 0.0217 | 0.0197 | 0.0145 |
| 0.010 | 0.0288 | 0.0268 | 0.0265 | 0.0253 |
| 0.050 | 0.0627 | 0.0589 | 0.0580 | 0.0561 |
| 0.100 | 0.1198 | 0.1079 | 0.1061 | 0.0987 |
| 0.150 | 0.1505 | 0.1453 | 0.1422 | 0.1381 |
| 0.200 | 0.2038 | 0.1831 | 0.1831 | 0.1828 |
| 0.300 | 0.2611 | 0.2461 | 0.2460 | 0.2460 |
| 0.400 | 0.3178 | 0.3031 | 0.3026 | 0.3011 |
| 0.500 | 0.3698 | 0.3469 | 0.3466 | 0.3465 |
| 0.600 | 0.4100 | 0.3916 | 0.3913 | 0.3904 |
| 0.700 | 0.4509 | 0.4240 | 0.4238 | 0.4238 |
| 0.800 | 0.4868 | 0.4625 | 0.4624 | 0.4615 |
| 0.900 | 0.5109 | 0.5029 | 0.5005 | 0.4972 |
| 1.000 | 0.5523 | 0.5222 | 0.5214 | 0.5212 |

network using the *design-fc* algorithm. We report the case of a neural network with one neuron (hyperbolic tangent transfer function), two neurons (one in the hidden layer, one in the output layer) and three neurons (two in the hidden layer, one in the output layer). We also report the total number of parameters used in each case. We present the results for $\rho = 0.85$. As expected, the performance of this system is similar to the one that uses a neural network for the representation of the fusion center table instead of a neural network for the representation of the residual table in addition to the direct sum estimation of the continuous quantity.

5. Conclusions

In this paper we have addressed the problem of designing efficient quantizers for a multi-sensor fusion system that performs estimation, where the efficiency is in terms of space complexity of the fusion center. In our system, quantization is used to meet the communication constraints between the sensors and the fusion center. Previous work on this problem assumed partial knowledge of the data statistics. However, here, we considered the case of unknown data statistics, and the system design was accordingly based on training sets.

To reduce the fusion center space requirements we proposed two approximations of the estimation rule: a direct sum estimation and a neural network implementation of the estimates. In addition, we considered a combination of the two approaches. We performed numerical investigations to quantify the estimation error of the proposed approaches. Experiments demonstrated that the performance loss observed for the direct sum estimation approach was small while the space complexity was greatly reduced. The neural network approach provided more flexible trade-offs between

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696 storage complexity of the fusion center and performance
697 of the quantizers with the performance loss becoming
698 even smaller than that of the direct estimation for
699 slightly increased space requirements. Another impor-
700 tant observation, which was expected but our experi-
701 ments confirmed, was that one can build better
702 quantizers by taking into account, throughout the de-
703 sign process, the restricted form of the fusion center
704 rather than by imposing the restriction at the end. The
705 main contribution of this work was the introduction of
706 two fusion strategies and the modification of previously
707 proposed regression-tree techniques to reduce the space
708 complexity of the fusion center.

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