Covering and Packing of Rectilinear Subdivision

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Abstract. We study a class of geometric covering and packing problems for bounded regions on the plane. We are given a set of axis-parallel line segments that induces a planar subdivision with a set of bounded (rectilinear) faces. We are interested in the following problems.

- (P1) STABBING-SUBDIVISION: Stab all bounded faces by selecting a minimum number of points in the plane.
- (P2) Independent-Subdivision: Select a maximum size collection of pairwise non-intersecting bounded faces.
- (P3) Dominating-Subdivision: Select a minimum size collection of faces such that any other face has a non-empty intersection (i.e., sharing an edge or a vertex) with some selected faces.

We show that these problems are NP-hard. We even prove that these problems are NP-hard when we concentrate only on the rectangular faces of the subdivision. Further, we provide constant factor approximation algorithms for the STABBING-SUBDIVISION problem.

Keywords: Planar subdivision \cdot Set cover \cdot Independent set \cdot Dominating set \cdot NP-hard \cdot PTAS.

1 Introduction

Set Cover and Independent Set problems are two well-studied problems in across fields. In Set Cover problem, we are given a set of points and a set of objects, the goal is to find a minimum collection of objects which covers all the points. In Independent Set problems we are given a set of objects and find a maximum collection of a pairwise non-intersecting set of objects. A Dominating Set problem is a variation of the Set Cover problem. In this problem, we are given a set of objects and find a minimum collection of objects such that any remaining object has a non-empty intersection with some chosen objects.

In this paper, we study a variation of the Set Cover, Independent Set, and Dominating Set problems. We are given m axis-parallel line segments that induce a planar subdivision \mathcal{P} with a set F of n bounded rectilinear faces. We formally define these problems as follows.

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(P1) STABBING-SUBDIVISION: We are given a planar subdivision of n bounded faces F, find a minimum size points in the plane such that each face in F is stabbed.

(P2) INDEPENDENT-SUBDIVISION: We are given a planar subdivision of n bounded faces F, find a maximum size objects $F' \subseteq F$ such that any pair of objects in F' is non-intersecting.

(P3) DOMINATING-SUBDIVISION: We are given a planar subdivision of n bounded faces F, find a minimum size objects $F' \subseteq F$ such that any objects in $F \setminus F'$ has a non-empty intersection with an object in F'.

A special case of the STABBING-SUBDIVISION problem has an application to the art gallery problem [4]. Suppose a rectangular art gallery is given. The gallery is subdivided into rectangular rooms. Now the question is "how many guards are needed to be stationed in the gallery so as to protect all the rooms?" This problem is nothing but the STABBING-SUBDIVISION problem where the input faces are all rectangular. We also consider the rectilinear rooms (the original input of the STABBING-SUBDIVISION problem) instead of the rectangular rooms in a planar subdivision and ask the same question as "how many guards (also name as representatives) are needed to be stationed in the gallery so as to protect all of the rectilinear rooms?".

One thing we need to mention that, in this paper, we sometime use rectangles to interpret rectangular faces of a subdivision.

1.1 Previous Work

Set Cover, Independent Set, and Dominating Set problems are NP-hard for simple geometric objects such as disks [5], squares [5], rectangles [5], etc. There is a long line of research of these problems and its various variants and special cases [7,13,12,2,1,11,3,14,10].

Recently, Korman et al. [9] studied an interesting variation of the Set Cover problem, the Line-Segment Covering problem. In this problem, they cover all the cells of an arrangement formed by a set of line segments in the plane using a minimum number of line segments. They showed that the problem is NP-hard, even when all segments are axis-aligned. In fact, they also proved that it is NP-hard to cover all rectangular cells of the arrangement by a minimum number of axis-parallel line segments.

In [6], Gaur et al. studied the rectangle stabbing problem. Here [6] given a set of rectangles, the objective is to stab all rectangles with a minimum number of axis-parallel lines. They provided a 2-approximation for this problem.

Czyzowicz et al. [4] considered the guarding problem in rectangular art galleries. They showed that if a rectangular art gallery divided into n rectangular rooms, then $\lceil n/2 \rceil$ guards are always sufficient to protect all rooms in that rectangular art gallery. They also extend their result in non-rectangular galleries and 3-dimensional art galleries [4].

1.2 Our Results

In this paper, we present the following results.

- ▶ We first prove that the STABBING-SUBDIVISION problem is NP-hard when we stab all the rectangular faces of the subdivision. Next, we show that the STABBING-SUBDIVISION problem is NP-hard. Further, we provide a 2.083-approximation and a PTAS for this problem. (Section 2)
- ▶ We prove that the INDEPENDENT-SUBDIVISION problem is NP-hard when we consider only the rectangular faces. Then we prove that the INDEPENDENT-SUBDIVISION problem is NP-hard. (Section 3)
- ▶ We prove that the DOMINATING-SUBDIVISION problem is NP-hard by considering only the rectangular faces. Next, we prove that the DOMINATING-SUBDIVISION problem is NP-hard. (Section 4)

2 STABBING-SUBDIVISION

2.1 NP-hardness

In this section, we first prove that the STABBING-SUBDIVISION problem is NPhard when we are restricted to stab only rectangular faces of the subdivision. Next, we modify the construction to show that the Stabbing-Subdivision problem is NP-hard. We give a reduction from the Rectilinear Planar 3SAT (RP3SAT) Problem. Knuth and Raghunathan [8] proved that this problem is NP-complete. We define this problem as follows. We are given a 3-SAT formula ϕ with n variables x_1, x_2, \ldots, x_n and m clauses C_1, C_2, \ldots, C_m where each clause contains exactly 3 literals. For each variable or clause take a rectangle. The variable rectangles are placed on a horizontal line such that no two of them intersect. The clause rectangles are placed above and below this horizontal line such that they form a nested structure. The clause rectangles connect to the variable rectangles by vertical lines such that no two lines intersect. The objective is to decide whether there is a truth assignment to the variables that satisfies ϕ . See Figure I(a) for an instance of the RP3SAT problem. We now construct an instance I of Stabbing-Subdivision problem from an instance ϕ of the RP3SAT problem. Variable gadget: The gadget of x_i consists of 8m + 4 vertical and 4 horizontal line segments. See Figure 1(b) for the construction of the gadget. The 4 segments v_1, v_4, h_1 , and h_4 together form a rectangular region R. Next, the 2 vertical segments v_2 and v_3 partition R vertically into 3 rectangles R_1 , R_2 , and R_3 . Further, two horizontal segments h_2 and h_3 partition R_2 horizontally into three rectangles R_4 , R_5 , and R_6 . Finally, the 4m vertical segments l_1, l_2, \ldots, l_{4m} partition R_4 vertically into 4m+1 small rectangles $r_1, r_2, \ldots, r_{4m+1}$. Similarly, the 4m vertical segments $l_{4m+1}, l_{4m+2}, \ldots, l_{8m}$ partition R_6 vertically into 4m+1small rectangles $r_{4m+2}, r_{4m+3}, \ldots, r_{8m+2}$. Finally we have the total of 8m+5rectangles $R_1, R_3, R_5, r_1, r_2, \ldots, r_{8m+2}$ inside R. Clearly, these rectangles except R_5 form a cycle of size 8m + 4. Observe that any point along the cycle can stab at most two consecutive regions. Therefore there are two optimal solutions

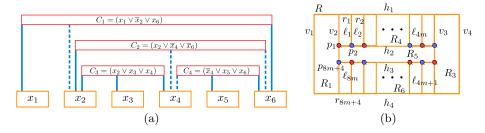


Fig. 1. (a) An instance of the *RP3SAT* problem. We only show the clauses which connect to the variables from above. The solid (resp. dotted) lines represent that the variable is positively (resp. negatively) present in the corresponding clauses. (b) Structure of a variable gadget.

 $P_1^i = \{p_1, p_3, \dots, p_{8m+3}\}$ and $P_2^i = \{p_2, p_4, \dots, p_{8m+4}\}$ each of size 4m+2 (Note that these points are not as a part of the input, they are one set of canonical points.). These two solutions are corresponding to the truth value of x_i .

Clause gadget: The gadget for the clause C_{α} consists of a single rectangle r_{α} that is formed by four line segments. The rectangle r_{α} can be interpreted as the same rectangle as C_{α} in the RP3SAT-problem instance.

Interaction: Now we describe how the clause gadgets interact with the variable gadgets. Observe that the description for the clauses which connect to the variables from above are independent with the clauses which connect to the variables from below. Therefore, we only describe the construction for the clauses which connect to the variables from above. Let $C_1^i, C_2^i, \ldots, C_{\tau}^i$ be the left to right order of the clauses which connect to x_i from above. Then we say that C_k^i is the k^{th} clause for x_i . For example, C_3 , C_2 , and C_4 are the 1^{st} , 2^{nd} , and 3^{rd} clause for the variable x_4 in Figure 1(a). Let C_{α} be a clause containing the variable x_i, x_j, x_t . We say that the clause C_{α} is the k_1 , k_2 , and k_3^{th} clause for variable x_i , x_j , and x_t respectively based on the above ordering. For example, C_3 is the 3^{rd} , 1^{st} , and 1^{st} clause for variable x_2 , x_3 , and x_4 respectively in Figure 1(a). Let r_{α} be the rectangle corresponding to C_{α} . Now we have the following cases.

- If x_i appears as a positive literal in clause C_{α} , then extend the 3 segments l_{4k_1-3} , l_{4k_1-2} , and l_{4k_1-1} vertically upward such that it touches the bottom boundary of the rectangle r_{α} .
- If x_i appears as a negative literal in clause C_{α} , then extend the 3 segments l_{4k_1-2} , l_{4k_1-1} , and l_{4k_1} vertically upward such that it touches the bottom boundary of the rectangle r_{α} .

The similar construction can be done for x_j and x_t by replacing k_1 with k_2 and k_3 respectively. The whole construction is shown in Figure 2. Note that, we break the horizontal segment h_1 in the variable gadgets into smaller intervals and shifted the intervals vertically along with the extension of the vertical lines. This completes the construction and clearly, it can be done in polynomial time.

Lemma 1 ϕ is satisfiable if and only if there is a solution to the STABBING-SUBDIVISION problem to stab only rectangular faces with n(4m + 2) points.

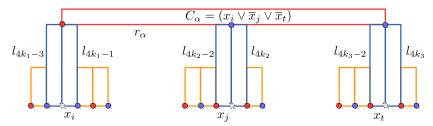


Fig. 2. Variable clause interaction.

Proof. Assume that ϕ is satisfiable i.e., we have a truth assignment of the variables in ϕ . Now consider a variable x_i . If x_i is true, we select the set P_1^i , otherwise we select the set P_2^i . Clearly, the n(4m+2) selected points corresponding to all variable gadgets stab all the rectangular faces of the construction.

On the other hand, assume that STABBING-SUBDIVISION problem has a solution with n(4m+2) points. Observe that at least (4m+2) points are needed to stab all the faces of a variable gadget. Since the rectangular faces of variable gadgets are disjoint from each other, exactly (4m+2) points must be selected from each variable gadget. Now there are exactly two solutions of size (4m+2), either P_1^i or P_2^i . Therefore, we set variable x_i to be true if P_1^i is selected from the gadget of x_i , otherwise we set x_i to be false. Note that for each clause C_α the six faces corresponding to three literals it contains, touches the rectangle r_α . Since r_α is stabbed, at least one of the selected points must be chosen in the solution. Such a point is either in one of the sets P_1^i or P_2^i of the corresponding variable gadget based on whether the variable is positively or negatively present in that clause. Hence, the above assignment is a satisfying assignment.

Theorem 1 The Stabbing-Subdivision problem is NP-hard for stabbing only rectangular faces of a subdivision.

The Stabbing-Subdivision problem for stabbing all rectilinear faces:

We now prove that it is also NP-hard to stab all (rectilinear) faces of a subdivision. We modify the above NP-hardness to prove the hardness. Note that, after embedding the gadgets on the plane, the subdivision creates three types of faces, (i) variable faces: the faces interior to a variable gadget (note that all variable faces are rectangular), (ii) clause faces: rectangular faces associated with clause gadgets, and (iii) outer faces: faces that are not included to any of (i) or (ii).

Note that, in the proof of the Lemma 1, we assume that the canonical points (set of 4m + 2 points to stab 8m + 5 rectangles in a variable gadget) are on the lines h_2 and h_3 (see Figure 1(b)). However, in this case, we keep only one point either on h_2 or on h_3 (to stab the rectangle R_5) and out of the remaining points that are on h_2 we shift them vertically upward to h_1 and that are on h_3 we shift them vertically downward to h_4 . Clearly, any outer face includes some variable canonical points. Hence, with this modification, it is immediate that the Lemma 1 is true even when we are restricted to stab all the faces of the subdivision.

2.2 Approximation algorithms

Factor 2.083 approximation We are given m axis-parallel line segments that induce a planar subdivision \mathcal{P} with a set F of n bounded rectilinear faces. To provide the approximation algorithm, we transform any instance of the Stabbing-Subdivision problem into an instance of the Set Cover problem where the size of each set is at most 4. Observe that, there exists an optimal solution to the Stabbing-Subdivision problem that only contains vertices of \mathcal{P} (we can call them as corner points of F). Also, any corner point of F can stab at most 4 rectilinear faces in \mathcal{P} .

We now create an instance of the Set Cover problem as follows. The set of elements is the set of all faces and the collection is all sets of faces corresponding to the corner points of F. Note that each set in the collection is of size at most 4, since any corner point can stab at most 4 faces. This Set Cover instance admits a 2.083 (H_4 i.e., harmonic series sum of the first 4 terms) factor approximation [15]. Hence we have the following theorem.

Theorem 2 There exists a 2.083 factor approximation algorithm for Stabbing-Subdivision problem in a planar subdivision by rectilinear line segments.

2.3 PTAS via Local Search Algorithm

In this section, we show that a local search framework [13] leads to a PTAS for the STABBING-SUBDIVISION problem. We are given a planar subdivision with a set F of n bounded faces. Note that, we can choose points only from the vertex set V of the subdivision. Therefore, $\mathcal{R} = (V, F)$ be the given range space. Clearly V is a feasible solution to the STABBING-SUBDIVISION problem. We apply the k-level local search (k is a given parameter) as follows.

- 1. Let X be some feasible solution to the Stabbing-Subdivision problem (initially take X as V).
- 2. Do the following:
 - (a) Search for $X' \subseteq X$ and Y such that $|Y| \subseteq V$, $|Y| < |X'| \le k$ and $(X \setminus X') \cup Y$ is a feasible solution.
 - (b) If such X' and Y exist, update X with $(X \setminus X') \cup Y$ and repeat the above step. Otherwise, return X and stop.

It is easy to see that the running time of the algorithm is polynomial. Further, the local search algorithm always returns a local optimum solution. A feasible solution X is said to be a local optimum if there is no X' exists in Step 2(a) in the above algorithm. We show that given any $\epsilon > 0$, a $O(1/\epsilon^2)$ -level local search returns a hitting set of size at most $(1 + \epsilon)$ times an optimal hitting set for \mathcal{R} .

Locality condition ([13]): A range space $\mathcal{R} = (V, F)$ satisfies the locality condition if for any two disjoint subsets $R, B \subseteq V$, it is possible to construct a planar bipartite graph $G = (R \cup B, E)$ with all edges going between R and B such that for any $f \in F$, there exist two vertices $u \in f \cap R$ and $v \in f \cap B$ such that edge $(u, v) \in E$.

Theorem 3 [13] Let $\mathcal{R} = (V, F)$ be a range space satisfying the locality condition. Let $R \subseteq V$ be an optimal hitting set for F, and $B \subseteq V$ be the hitting set returned by a k-level local search. Furthermore, assume $R \cap B = \phi$. Then there exists a planar bipartite graph $G = (R \cup B, E)$ such that for every subset $B' \subseteq B$ of size at most k, $|N_G(B')| \ge |B'|$ where $N_G(W)$ denotes the set of all neighbours of the vertices of W in G.

The following lemma implies that given any $\epsilon > 0$, a k-level local search with $\epsilon = \frac{c}{\sqrt{k}}$ gives a $(1 + \epsilon)$ -approximation for the STABBING-SUBDIVISION problem.

Lemma 2 [13] Let $G = (R \cup B, E)$ be a bipartite planar graph on red and blue vertex sets R and B, $|R| \ge 2$, such that for every subset $B' \subseteq B$ of size at most k, where k is a large enough number, $|N_G(B')| \ge |B'|$. Then $|B| \le (1 + \frac{c}{\sqrt{k}})|R|$, where c is a constant.

PTAS for the STABBING-SUBDIVISION problem: Let R (red) and B (blue) be disjoint subsets of the vertices in planar subdivision \mathcal{P} where R and B be an optimum solution and the solution returned by the k-level local search respectively. For simplicity, we assume that $R \cap B = \phi$. Otherwise, we can remove the common elements from each of R and B, and then do the similar analysis. As we remove the same number of elements from both R and B, the approximation ratio of the original instance is at most the approximation ratio of the restricted one. We construct the required graph G on the vertices $R \cup B$ in the following way. Since R and B are feasible solutions of the STABBING-SUBDIVISION problem, every face $f \in F$ must contain at least one red and one blue point. We simply join exactly one pair of red and blue points by an edge for each face $f \in F$. Clearly, the edge for a face $f \in F$ lies completely inside f. Therefore G becomes a planar bipartite graph and hence \mathcal{R} satisfies the locality condition. Therefore, from Theorem 3 and Lemma 2, we say that the STABBING-SUBDIVISION problem admits a PTAS.

3 Independent-Subdivision

In this section, we prove that the INDEPENDENT-SUBDIVISION problem is NP-hard by giving a reduction from the RP3SAT problem. The reduction follows the same line of the reduction presented in Section 2. We construct an instance I of the INDEPENDENT-SUBDIVISION problem from an instance ϕ of the RP3SAT problem and prove that the construction is correct.

Variable gadget: The variable gadget is similar to the variable gadget that is described in the Section 2. See Figure 3 for the construction of a variable gadget. The difference of this variable gadget from the gadget in the Section 2 is that we partition R_4 into 4m-2 smaller rectangles $r_1, r_2, \ldots, r_{4m-2}$ and R_6 into 4m-2 smaller rectangles $r_{4m-1}, r_{4m}, \ldots, r_{8m-4}$. Finally, we have the total of 8m-1 rectangles $R_1, R_3, R_5, r_1, r_2, \ldots, r_{8m-4}$ inside R. Notice that, these rectangles except R_5 form a cycle of size 8m-2. Therefore there are exactly

two optimal solutions $S_1^i = \{R_3, r_1, r_3, \dots, r_{4m-3}, r_{4m}, r_{4m+2}, \dots, r_{8m-4}\}$ and $S_2^i = \{R_1, r_2, r_4, \dots, r_{4m-2}, r_{4m-1}, r_{4m+1}, \dots, r_{8m-5}\}, \text{ each with size } 4m-1.$ These two solutions are corresponding to the truth values of the variable x_i .

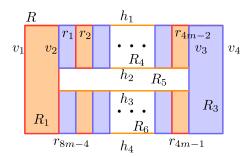


Fig. 3. Structure of a variable gadget.

Clause gadget: The gadget of the clause C_{α} includes 9 rectangles $r_{\alpha}^{1}, r_{\alpha}^{2}, \dots, r_{\alpha}^{9}$ (see green rectangles in Figure 4. The six rectangles $r_{\alpha}^4, r_{\alpha}^5, \dots, r_{\alpha}^9$ are placed inside the rectangle of C_{α} in the RP3SAT-problem instance and the other three rectangles $r_{\alpha}^1, r_{\alpha}^2, r_{\alpha}^3$ are corresponding to the three vertical legs between C_{α} and the three variables it contains. Note that there is another rectangle present in the clause gadget bounded by the above 9 rectangles. However, this rectangle has no effect in the reduction, since picking this rectangle makes other 9 rectangles invalid (can not be selected).

Interaction: Here also we describe the construction for the clauses that connect to the variables from above, since the construction is similar and independent from the clauses that connect to the variables from below. Let C_{α} be a clause containing the variables x_i, x_j, x_t . Also assume that this is the left to right order of these variables in which they appear in ϕ . Using the similar way as before (Section 2), we say that the clause C_{α} is the k_1 , k_2 , and k_3^{th} clause for the variables x_i , x_j , and x_t respectively.

- If x_i appears as a positive literal in the clause C_{α} , then attach the rectangle
- r_{α}^{1} to the rectangle $r_{4k_{1}-3}$. If x_{i} appears as a negative literal in clause C_{α} , then attach the rectangle r_{α}^{1} to the rectangle r_{4k_1-2} .

The similar construction can be done for x_j by replacing r_{α}^1 and k_1 with r_{α}^2 and k_2 respectively and for x_t by replacing r_{α}^1 and k_1 with r_{α}^3 and k_3 respectively. The whole construction is depicted in Figure 4. Clearly, the construction can be done in polynomial time. We now prove the correctness of the construction.

Lemma 3 ϕ is satisfiable if and only if there is a solution of size n(4m-1)+4mto Independent-Subdivision problem while considering only rectangular faces.

Proof. Assume that ϕ has a satisfying assignment. For the variable x_i , if x_i is true, select the set S_2^i , otherwise select the set S_1^i . Since each set is of cardinality

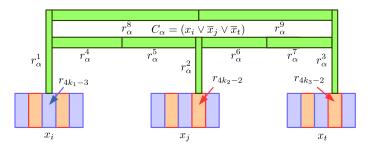


Fig. 4. Variable clause interaction.

(4m-1), clearly we select n(4m-1) independent rectangles across all variable gadgets. Now let C_{α} be a clause containing variables x_i, x_j, x_t . Since C_{α} is satisfiable at least one of the three rectangles $r_{\alpha}^1, r_{\alpha}^2, r_{\alpha}^3$ is free to choose in a solution. This implies we can select exactly 4 rectangles from the gadget of C_{α} . We can picked 4 rectangles independently from each clause gadget. Hence, in total we can select n(4m-1)+4m rectangles.

On the other hand, assume that the INDEPENDENT-SUBDIVISION problem has a solution S with n(4m-1)+4m rectangles. Note that for each variable gadget the size of an optimal independent set is (4m-1), either the set S_1^i or S_2^i . We set the variable x_i to be true if S_2^i is selected from the gadget of x_i , otherwise we set x_i to be false. Now we have to show that this assignment is a satisfying assignment for ϕ i.e, each clause of ϕ is satisfied. Since the variable gadgets are independent, there are at most n(4m-1) rectangles from the variable gadgets belongs to S. Also since the size of the solution is n(4m-1)+4m, from each clause gadget exactly 4 rectangles is in S. Let C_α be a clause containing variables x_i, x_j, x_t . As there are 4 independent rectangles from the set $\{r_\alpha^1, r_\alpha^2, \dots, r_\alpha^9\}$, so one must be from the set $\{r_\alpha^1, r_\alpha^2, r_\alpha^3\}$ that is in the given solution. W.l.o.g. let r_α^1 be present, then surely x_i is a true variable as our assignment. Hence the above assignment is a satisfying assignment.

Theorem 4 The Independent-Subdivision problem is NP-hard by considering only rectangular faces of a subdivision.

The Independent-Subdivision problem for all rectilinear faces: We now prove that it is also NP-hard to find a maximum independent set of rectilinear faces in a subdivision. After embedding the construction on the plane, the subdivision creates three types of faces, (i) variable faces: The faces that are interior to a variable gadget, (ii) clause faces: the faces associated with the clause gadgets, and (iii) outer faces: any other faces that are not included to any of (i) or (ii).

Visualize that we are attaching each clause gadget one by one with the variable gadgets. Then each clause gadget creates two additional rectilinear faces, both sides of the rectangle corresponding to the middle leg. Note that, each such face is adjacent with at least 4 clause rectangles and at least 4 variable rectangles. Therefore, picking one of these new faces to the optimal solution makes

the solution size strictly less than the original. Therefore, even if we consider all rectilinear faces, Lemma 3 holds and so Theorem 4.

4 Dominating-Subdivision

In this section, we prove that the DOMINATING-SUBDIVISION problem is NP-hard. We give a reduction from the RP3SAT problem similar to Section 3.

We construct an instance I of the DOMINATING-SUBDIVISION problem from an instance ϕ of the RP3SAT problem and prove that the construction is correct. Variable gadget: Variable gadgets are similar to the variable gadgets that is described in Section 2. The difference between this variable gadget and that of in Section 2 is as follows. We partition R_4 into 3m+1 small rectangles $r_1, r_2, \ldots, r_{3m+1}$ and R_6 into 3m+1 small rectangles $r_{3m+4}, r_{3m+5}, \ldots, r_{6m+4}$. We partition R_1 into two rectangles r_{6m+6}, r_{6m+5} and R_3 into r_{3m+2}, r_{3m+3} . Next we take 2m+2 mutually independent rectangles $s_1, s_2, \ldots, s_{2m+2}$ inside R_5 such that rectangle s_i touches the two regions r_{3i-2} and r_{3i-1} , for $1 \le i \le 2m+2$. Finally we have a total of 8m+8 rectangles $r_1, r_2, \ldots, r_{6m+6}, s_1, s_2, \ldots, s_{2m+2}$ inside R. Figure 5 illustrate the construction of a variable gadget just described.

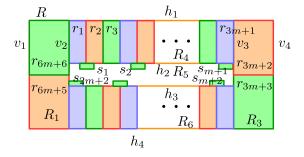


Fig. 5. Structure of a variable gadget.

Lemma 4 There exists exactly two optimal dominating sets of rectangles, $D_1^i = \{r_1, r_4, \ldots, r_{6m+4}\}$ and $D_2^i = \{r_2, r_5, \ldots, r_{6m+5}\}$, for the gadget of x_i .

Proof. There is no rectangle that can dominate more than 4 rectangles. Since there are in total (8m+8) rectangles, any dominating set cannot have size less than (2m+2). Further, both D_1^i and D_2^i , each of size (2m+2), dominate all the faces of the subdivision and hence they are optimal solutions. Now we show that there is no other optimal solution.

Clearly, no rectangle of the form r_{3k} or s_k where $1 \le k \le (2m+2)$ can be a part of an optimal solution, since each of them dominates exactly 3 rectangles. As a result, any optimal solution contains only rectangles of the form r_{3k-1} or r_{3k-2} , for $1 \le k \le (2m+2)$. Also, two rectangles, one of the form r_{3k-1} and other of the form r_{3k-2} , together cannot be a part of any optimal solution. \square

Clause gadget: The gadget for the clause C_{α} is a rectangle r_{α} (Figure 6). Interaction: Here we describe the construction for the clauses that connect to the variables from above. A similar construction can be done for the clauses that connect to the variables from below. As before, we interpret C_{α} that contains variables x_i , x_j , and x_t as the k_1 , k_2 , and k_3 th clause for the variables x_i , x_j , and x_t respectively.

- If x_i appears as a positive literal in the clause C_{α} , then we extend the rectangle r_{3k_1-1} vertically upward such that it touches the rectangle r_{α} .
- If x_i appears as a negative literal in the clause C_{α} , then we extend the rectangle r_{3k_1-2} vertically upward such that it touches the rectangle r_{α} .

We make the similar construction for x_j and x_t by replacing k_1 with k_2 and k_3 respectively. The whole construction is depicted in Figure 6. Clearly, the construction can be done in polynomial time. We now prove the correctness.

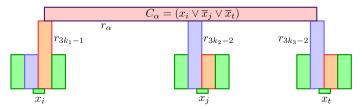


Fig. 6. Variable clause interaction.

Lemma 5 ϕ is satisfiable if and only if there is a solution of size n(2m+2) to the DOMINATING-SUBDIVISION problem while considering only rectangular faces.

Proof. Assume that ϕ is satisfiable i.e., we have a truth assignment to the variables of ϕ . For the variable x_i , if x_i is true we select the set D_2^i , otherwise we select the set D_1^i . Clearly, the n(2m+2) selected rectangles corresponding to all the variable gadgets dominate all the rectangular faces of the subdivision.

On the other hand, assume that the DOMINATING-SUBDIVISION problem has a solution with n(2m+2) rectangles. Observe that at least (2m+2) rectangles are needed to dominate all the rectangular faces of a variable gadget. Since the rectangular faces of variable gadgets are disjoint from each other and the size of the solution is n(2m+2), from each variable gadget exactly (2m+2) rectangles must be selected. Therefore, we set variable x_i to be true if D_2^i is selected from the gadget of x_i , otherwise we set x_i to be false. Note that for each clause C_{α} the three rectangles corresponding to the three literals it contains attach to the rectangle r_{α} . Since r_{α} is dominated, at least one of these three rectangles is chosen in the solution. Such a rectangle is either in D_2^i or D_1^i of the corresponding variable gadget based on whether the variable is positively or negatively present in that clause. Hence, the above assignment is a satisfying assignment.

Theorem 5 The Dominating-Subdivision problem is NP-hard when we are constrained to dominate all the rectangular faces of a subdivision.

The DOMINATING-SUBDIVISION problem for all rectilinear faces: We only modify the variable gadgets such that it has exactly two distinct optimal

solutions and the rest of the construction and the proofs remain the same. We take 2m + 2 rectangles $b_1, b_2, \ldots, b_{2m+2}$. We place the rectangle b_i in between the rectangles r_{3i-2} and r_{3i-1} , for $1 \le i \le 2m + 2$ of the variable gadget shown in Figure 5 (see Figure 7). These additional rectangles enforce not to choose R_5 in an optimal solution. Now it is easy to verify that the Lemma 4 remains true for this mod-

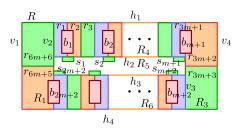


Fig. 7. Modified variable gadget.

ified gadget even when we consider all the bounded faces of the subdivision.

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