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# Robust Link Prediction in Criminal Networks: a case study of the Sicilian Mafia

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### Abstract

Link prediction exercises may prove particularly challenging with noisy and incomplete networks, such as criminal networks. Also, the link prediction effectiveness may vary across different relations within a social group. We address these issues by assessing the performance of different link prediction algorithms on a mafia organization. The analysis relies on an original dataset manually extracted from the judicial documents of operation "Montagna", conducted by the Italian law enforcement agencies against individuals affiliated with the Sicilian Mafia. To run our analysis, we extracted two networks: one including meetings and one recording telephone calls among suspects, respectively. We conducted two experiments on these networks. First, we applied several link prediction algorithms and observed that link prediction algorithms leveraging the full graph topology (such as the Katz score) provide very accurate results even on very sparse networks. Second, we carried out extensive simulations to investigate how the noisy and incomplete nature of criminal networks may affect the accuracy of link prediction algorithms. The experimental findings suggest the soundness of link predictions is relatively high provided that only a limited amount of knowledge about connections is hidden or missing, and the unobserved edges follow some kind of generative law. The different results on the meeting and telephone call networks indicate that the specific features of a network should be taken into careful consideration.

Keywords: Criminal Networks, Social Network Analysis, Network Science, Link Prediction in Uncertain Graphs.

# 1 1. Introduction

Methods from Social Network Analysis (in short, SNA) (Sparrow, 1991; Klerks, 2001; Xu & Chen, 2005; Van der Hulst, 2009; Agreste et al., 2016; Berlusconi et al., 2016) greatly contributed to intelligence and criminal investigations: for example, SNA allows to identify, within a criminal network, the most central members in terms of connections or information flow (Calderoni & Superchi, 2019), the presence of different communities (Catanese et al., 2014; Calderoni et al., 2017), and the most efficient strategies for dismantling the network (Agreste et al., 2016).

A crucial application of SNA methods to intelligence is the so-called *link prediction problem* (Liben-Nowell & Kleinberg, 2003; Pandey et al., 2019): given a graph G which describes interactions between pairs of criminals, we wish to predict which edges are more likely to appear in G in the near future. Algorithms to solve the link prediction problem may hugely impact police activities: in fact, if we would be able to accurately predict the formation of new links, we would be able to discover pairs of criminals who are likely to collaborate and, thus, we could early detect

<sup>12</sup> and prevent crimes.

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Many link prediction methods have been designed and implemented in a broad range of domains (see the excellent
 reviews by Liben-Nowell & Kleinberg (2003) and Pandey et al. (2019)) and, more recently, Berlusconi et al. (2016)
 applied link prediction algorithms on a dataset derived from an Italian criminal case against a Mafia group.

Almost all of the existing approaches to link prediction focus on maximizing the accuracy and they overlook 16 fundamental aspects such as the robustness of predictions, namely the extent to which the incompleteness of informa-17 tion about relations may affect the quality of predictions. By construction, in fact, datasets associated with criminal 18 networks are noisy and incomplete: on one hand, investigations often encounter individuals unrelated to the crimi-19 nal organization (e.g. friends, relatives, and other frequent contacts) and, on the other hand, some members of the 20 organization actively attempt to avoid detection, e.g. by refraining from the use of telephone, using intermediaries, 21 and coding messages. As a consequence, imprecise and incomplete information is a critical impediment to under-22 stand network boundaries and topology and, ultimately, it constitutes a main challenge for law enforcement agencies 23 (hereafter LEAs) which plan to get reliable results from the application of link prediction algorithms. 24

In this paper we tackle the problem of estimating the robustness of link prediction algorithm in criminal networks. To do so, we analysed judicial sources on operation "Montagna", a long investigation on a large criminal organization belonging to Cosa Nostra (i.e., the Sicilian Mafia) (Paoli, 2004, 2008) active in the north of Sicily. We extracted two graphs (Ficara et al., 2020): the former (called *Meeting Graph*  $G_M$ ) maps meetings between person under investigations and the latter (called *Phone Call Graph*  $G_P$ ) is built on the monitoring of phone communications (also known as *wiretapping*). Our dataset is unique and we believe it might represent a valuable resource for better understanding complex criminal phenomena from a quantitative standpoint.

We applied many classical methods of link prediction (Liben-Nowell & Kleinberg, 2003) on both  $G_M$  and  $G_P$  such as the Common Neighbors (CN), the Jaccard Coefficient (JC), the Adamic Adar (AA) coefficient, the Preferential Attachment (PA), the Katz score, and more recent methods such as the *Node2Vec* (Grover & Leskovec, 2016) graph embedding algorithm and the Personalized PageRank (PPR) similarity score (Avrachenkov et al., 2019). We used the *Area Under the Receiving Operating Curve* (AUROC) (Fawcett, 2006) to assess the accuracy of a prediction algorithm. We recall that the AUROC ranges from 0 to 1 and the larger the AUROC, the more accurate a link prediction algorithm.

Subsequently, we assumed that both  $G_M$  and  $G_P$  graphs are not completely known and introduced some generative 39 models to study the incomplete information about connections among criminals that we define as uncertainty. Specif-40 ically, we considered  $G_M$  (resp.,  $G_P$ ) as a sample of a true graph  $G'_M$  (resp.,  $G'_P$ ) and we introduced a scoring function 41 (called *likelihood*) to decide whether an edge non observed in  $G_M$  (resp.,  $G_P$ ) actually exists in  $G'_M$  (resp.,  $G'_P$ ). A core assumption of our method is that we know all nodes of the "real" networks, but we have an incomplete knowl-43 edge of the edges of the observed networks, namely of the interconnections among criminals. Our assumptions are 44 backed on previous research results showing that LEAs may rarely miss important individuals in a well-built criminal 45 investigation (Campana & Varese, 2012; Berlusconi, 2013) as well as on the length and relevance of the investigation 46 pursued in "Montagna" operation. Conversely, LEAs often need to identify the relevant ties among thousands of 47 communications and meetings and this process may be biased by lack of resources or by criminals' strategies to pre-48 vent detection. We resort to simulation to create graphs  $G'_{M}$  and  $G'_{P}$  and, in our experimental analysis, we considered multiple likelihood functions. Our simulation method allowed also to specify the fraction p of non observed edges in 50  $G'_M$  (resp.,  $G'_P$ ) which are actually placed in  $G'_M$  (resp.,  $G'_P$ ). 51

<sup>52</sup> The main findings of our analysis are as follows:

The Katz and PPR scores prove as the most successful method to predict missing edges and they achieve an AUROC larger than 0.95, thus signalling a high degree of accuracy. It is worth observing that the highest AUROC is achieved when only short paths are taken into account, which is consistent with the short-range structure of criminal networks.

2. Graph topology significantly affects the accuracy of a link prediction algorithm: specifically, algorithms which are very accurate on  $G_M$  performs badly on  $G_P$  and vice versa. In detail, if a graph is poorly connected (i.e., it displays a low edge density and a small clustering coefficient), then *local methods* (i.e., link prediction algorithms which rely only on the local knowledge of graph topology) are to be preferred to *global* ones (i.e., link prediction algorithms leveraging the knowledge of the full graph topology). Vice versa, global methods such as the Katz score achieve their best AUROC on graphs with greater levels of connectivity (i.e. in graph with higher edge density and clustering coefficients). <sup>64</sup> 3. The knowledge LEAs have acquired about the Meeting Network  $G_M$  is quite complete whereas the Phone <sup>65</sup> Call Network  $G_P$  is more susceptible to uncertainty, encoded in our study through the parameter p. We can <sup>66</sup> generalize such a result: if the amount of uncertainty is relatively small and non-observed edges derive from a <sup>67</sup> specified generative model we can hope for robust edge prediction. In the light of our studies, we recommend <sup>68</sup> LEAs not only to build a detailed map of connections between criminals but also to investigate how such a map <sup>69</sup> evolves over time: in this way we would be able to design sophisticated likelihood functions which fits fairly <sup>70</sup> well experimental observations and help LEAs to early detect and prevent crimes.

The rest of this paper is organized as follows: in Section 2 we present the related literature, whereas in Section we outline our research questions. In Section 4 we introduce some basic definitions from graph theory. In Section we introduce the operation "Montagna" and provide some details about the Meeting and Phone Call Graphs. In Sections 6 we compare the accuracy of some link prediction methods on our graphs. We then present our experiments aimed at modelling missing edges in Section 7. We draw our conclusions and highlight some possible future work in Section 8.

### 77 2. Related Work

Social Network Analysis (SNA) is increasingly used by law enforcement agencies (LEAs) to analyze criminal
 networks as well as to investigate on the relations among criminals based on calls, meetings and other events derived
 from investigations (Sparrow, 1991; Xu & Chen, 2005; Van der Hulst, 2009; Strang, 2014).

Given the social embeddedness of organized crime and, in particular, of Mafia-like organizations, the analysis of the social structure of Sicilian Mafia syndicates generated a great scientific interest (Kleemans & Bunt, 1999; Kleemans & De Poot, 2008). For instance, Morselli (2003) studied the connections within a New York-based family (the Gambino family). The study focused on the career of one of its members, Saul Gravano. One of the main findings is that Gravano's ability of building and extending over time his personal network of contacts was a key factor to climbing the Gambino's family organization. Calderoni (2012) showed that high status Mafia members were able to indirectly manage illicit drug traffics leaving in more central and visible position middle-level criminals.

SNA is not only a tool to describe the structure and functioning of a criminal organizations but it has been largely 88 employed in the construction of crime prevention systems (Chen et al., 2004). For instance, Xu & Chen (2005) jointly 89 applied SNA with hierarchical clustering algorithms. The proposed approach worked in two stages: first, a criminal 90 network was partitioned into subgroups by means of a clustering algorithm. Then, block modelling techniques have 91 been used to extract interaction patterns between these subgroups. Agreste et al. (2016) applied percolation theory to 92 efficiently dismantle Mafia syndicates. Calderoni & Superchi (2019) showed that the node's betweenness centrality 93 in a meeting network is evidence of Mafia leadership, suggesting that this variable could be exploited by LEAs in 94 selecting the most suitable targets for additional investigations and disruption. Duxbury & Haynie (2019) used an 95 agent-based model to evaluate how criminal networks recover from disruption and identified which disruption strate-96 gies are most effective at damaging various criminal networks. Grassi et al. (2019) explored different betweenness centrality including the classic betweenness by Freeman (1979) and three inspired by the dual projection approach 98 recently suggested by Everett & Borgatti (2013), which proved to be more successful than classic approaches in iden-99 tifying the criminal leaders. Bouchard (2020) used a network approach to specify and model collaboration among 100 people involved in organized crime. His approach provides methodological guidelines for clarifying boundaries and 101 helps solve four puzzles: social boundaries, boundaries of group membership, ethnic boundaries and recruitment. 102 Overall, while the studies above provided insight into the social organization and possible countermeasures against 103 criminal groups, the application of SNA to them nearly inevitably faces problems of noisy or incomplete information. 104 Information on a criminal network is often likely to be missing or hidden, due to the covert and stealthy nature of 105 criminal actions (Krebs, 2002; Xu & Chen, 2005). Consequently, the derived networks are incomplete, incorrect, and 106 inconsistent, either due to deliberate deception on the part of criminals, or to limited resources or unintentional errors 107 by LEAs (Calderoni, 2010; Campana & Varese, 2012; Catanese et al., 2014; Ferrara et al., 2014; Agreste et al., 2016). 108 109 These limitations may bias the analysis and they cause problems of uncertain information, potentially jeopardizing the effectiveness of the investigations (Strang, 2014). 110

In the analysis of criminal networks, missing data can refer to missing *nodes* and/or missing *edges* (Calderoni, 2010). The problem of missing nodes has already received attention (Kim & Leskovec, 2011; Hric et al., 2016) but,

from our perspective, missing nodes in criminal networks are not particularly relevant, in that it is quite improbable 113 that LEAs may disregard central criminals during such prolonged investigations. On the other hand, while it is possible 114 to predict some missing edges among already detected criminals, it is impossible to detect missing criminals relying 115 only on pre-trial detention orders. Missing edges refer to the lack of information on the relations between two known 116 criminals. LEAs, in fact, may miss a lot of criminal activities such as meetings or phone calls, and therefore relevant 117 plans of the criminal organization (Campana & Varese, 2012; Ferrara et al., 2014; Catanese et al., 2014; Agreste et al., 118 2016). For instance, criminals may use different telephone lines, according to the nature of the conversation and the 119 interlocutor, and investigators may be able to identify only some of them. The frequent change of mobile phones and 120 SIM cards and the use of particular lines to communicate with high-ranking affiliates may also prevent LEAs from 121 identifying all conversations among suspects. 122

Several recent contributions have addressed the problem of missing links with particular attention to criminal 123 networks. Fan et al. (2017) proposed a combined link prediction index considering both the nodes' types effects and 124 nodes' structural similarities, and demonstrated that it is remarkably superior to all the 25 existing similarity-based 125 methods both in predicting missing links and identifying spurious links in a real military network data. This method is 12 also suitable to many other social organizations, such as criminal networks. Marciani et al. (2017) proposed three new 127 similarity social network metrics, specifically tailored for criminal link detection and prediction and evaluated them 128 through a flexible data stream processing application observing that the new metrics could reach up to 83% accuracy 129 in detection and 82% accuracy in prediction and be competitive with the state of the art metrics. Bahulkar et al. (2018) 130 described a framework which predicts the missing links in the social network data and then algorithms are applied 131 to the augmented data to detect the communities of a transnational criminal organization (TCO). Parisi et al. (2018) 132 proposed an entropy-based method to predict a given percentage of missing links from an observed network structure, 133 by identifying them with the most probable non-observed ones. Diviák (2019) tried and followed a systematic and 134 general solution to deal with the problem of missing data. He proposed three potentially synergistic and combinable 135 techniques for data collection for each stage of data collection – biographies for data extraction, graph databases 136 for data storage, and checklists for data reporting. Lim et al. (2019) explored the application of deep reinforcement 137 learning (DRL) in developing a criminal network hidden links prediction model from the reconstruction of a corrupted 138 criminal network dataset. De Moor et al. (2020) also considered the problem of missing data in criminal networks. 139 They compared the statistics on a reduced or incomplete network with those from a known network, integrating 140 police data on known offenders with DNA data on unknown offenders and showing how networks with both known 141 and unknown offenders are bigger but also have a different structure to networks with only known offenders. 142 Despite the growing scholarly attention to missing links in criminal networks and the important consequences of 143

missing relations, there is no previous research work aiming at modelling uncertainty in criminal networks and how
 such an uncertainty affects the analysis of a criminal network. Our work aims at filling this gap and, to the best of our
 knowledge, it represents the first step toward an objective assessment of the robustness of a link prediction algorithm
 in a criminal network.

### **3. Research Questions**

We assume that *multiple interactions* can be observed among the members of a Mafia group: typical interactions are phone calls, meetings, interactions on Social Media platforms, financial transactions and so on. For each interaction, we represent a Mafia group as a graph in which a node identifies an individual who belongs (or is close) to the group and an edge indicates that an interaction occurred between two individuals represented by the nodes tied by that edge.

If we assume that *K* type of interactions exist, we can understand a Mafia group as a collection of graphs  $\mathcal{G} = \{G_A, G_B, \dots, G_K\}$ . We call each graph  $G_D \in \mathcal{G}$  as *interaction graph*. The topology of each interaction graph  $G_D$  has a remarkable value for investigation purposes: for instance, we could use the topology of  $G_D$  to: (*i*) infer collaboration between criminals, (*ii*) to identify individuals who intercept most of the information flow in the criminal organization and (*iii*) to design police operations to dismantle the underlying criminal organization.

<sup>159</sup> In this paper we will concentrate on task (*i*), and, more specifically, we seek an answer to the following question:

 $Q_1$  Given an interaction graph  $G_D \in \mathcal{G}$ , can we design algorithms to accurately predict edges between pairs of criminals? Our research question is strictly linked to a popular problem in Network Science, namely the *link prediction problem in networks* (Liben-Nowell & Kleinberg, 2003). The link prediction problem has been extensively studied in a number of domains, such as e-commerce (Chen et al., 2005), homeland security (Hasan et al., 2006) and bioinformatics (Menon & Elkan, 2011). In the criminology the problem of predicting links is well known but there are few studies approaching it (Rhodes & Jones, 2009; Berlusconi et al., 2016).

Given a link prediction algorithm  $\mathcal{A}$ , one could ask if the accuracy of  $\mathcal{A}$  depends on the topological features of the interaction graph, say  $G_D$ , on which we decide to run  $\mathcal{A}$ . More formally, we are interested in answering the following question:

170  $\mathbf{Q}_2$  Given a Mafia network  $\mathcal{G} = \{G_A, G_B, \dots, G_K\}$  and a link prediction algorithm  $\mathcal{A}$ , how does the 171 topological features of a dimension graph  $G_D \in \mathcal{G}$  impact on the accuracy of  $\mathcal{A}$ ?

Finally, a fundamental issue of criminal networks is that they are incomplete and noisy and, thus, a key scientific challenge is about the *robustness* of the results that the algorithm  $\mathcal{A}$  produces. In other words, we are interested in estimating how uncertainties in the topology of  $G_D$  impact of the accuracy of  $\mathcal{A}$  and such a reasoning leads us to formulate the following question:

 $Q_3$  How sensitive is the link prediction algorithm  $\mathcal{A}$  to uncertainty in  $G_D$ ? Can police forces get reliable outcomes when they apply the algorithm  $\mathcal{A}$  on a specified dimension graph  $G_D$ ?

In the next subsections we illustrate the outcomes of our study to answer  $Q_1$ - $Q_3$ ; our study builds upon a case study draw from "Montagna", a law enforcement operation tackling Mafia gangs in the North of Sicily.

# **4. Fundamentals of Graph Theory**

<sup>181</sup> In this section we introduce some basic definitions from graph theory which will be largely used throughout the <sup>182</sup> paper.

**Definition 1 (Graphs).** A graph  $G = \langle N, E \rangle$  is a pair in which N is the set of nodes and  $E \subseteq N \times N$  is the set of edges. A graph is undirected if  $\langle i, j \rangle \in E$  implies that  $\langle j, i \rangle \in E$  for each pair of nodes i and j, directed otherwise. The non-edge set  $T \subseteq N \times N$  is the complement of E, i.e.,  $T = \{\langle i, j \rangle : i \in N, j \in N \land \langle i, j \rangle \notin E\}$ .

Given a graph  $G = \langle N, E \rangle$ , we say that a graph  $G' = \langle N', E' \rangle$  is a *subgraph* of G if  $N' \subseteq N$  and  $E' \subseteq E$ .

In this paper we consider only undirected graphs. A graph *G* is associated with an adjacency matrix **A**, whose entries are defined as follows:  $\mathbf{A}_{ij} = 1$  if and only if  $\langle i, j \rangle \in E$ , 0 otherwise. The *order* of a graph *G* is the number n = |N| of its nodes and the *size* of *G* is defined as the number m = |E| of its edges. A graph with *n* nodes may contain at most  $\binom{n}{2}$  edges and it is said *complete*. The ratio  $\delta = \frac{m}{\binom{n}{2}}$  is known as *graph density*: if  $\delta$  is  $O(n^{-1})$  we say that the graph is *sparse*, *dense* otherwise. We define the *neighbour-set* N(i) of *i* as the set of nodes connected to *i* and the *degree d<sub>i</sub>* of *i* as  $d_i = |N(i)|$ . The average degree  $\overline{d}$  of a graph *G* is defined as  $\overline{d} = \frac{1}{n} \sum_{i=1}^{n} d_i$ . We also define the *local clustering coefficient* (Watts & Strogatz, 1998) of *G* as follows:

**Definition 2 (Clustering Coefficient).** Let G be a graph with non-edge set T. Let  $i \in N$  be a node in G with neighbour-set N(i). Let us define the set  $S(i) = \{\langle j, k \rangle : j \in N(i), k \in N(i), \langle j, k \rangle \in E\}$ , i.e., S(i) contains pairs of nodes j and k which are both connected to i and which are connected through an edge.

<sup>197</sup> The local clustering coefficient lc(i) of *i* is defined as follows:

$$lc(i) = \frac{|S(i)|}{\binom{d_i}{2}} \tag{1}$$

<sup>198</sup> The average clustering coefficient *ac is defined as:* 

$$ac = \frac{1}{|N|} \sum_{i \in N} lc(i) \tag{2}$$

Parameter	$G_M$	$G_P$
Number of Nodes $ N $	101	100
Number of Edges $ E $	256	124
Average Degree $\overline{d}$	5.07	2.48
Density $\delta$	0.051	0.025
Average Clustering Coefficient ac	0.656	0.105

Table 1: Statistics of  $G_M$  and  $G_P$  graphs.

The clustering coefficient lc(i) quantifies to which extent the neighbours of the node *i* tend to form a tie. It is of crucial importance in the study of criminal networks because, due to previous criminological studies (Berlusconi, 2013; Agreste et al., 2016), we expect that criminals form dense clusters, thus implying large values of clustering coefficients.

For our research purposes we are also interested in more complex structures, such as *walks* and *paths*, which are specified below:

Definition 3 (Walks and Paths). Let G be a graph. A walk of length r - 1 in G is a sequence  $i_0, i_1, \ldots, i_r$  of nodes such that  $\langle i_x, i_{x+1} \rangle \in E$  for each  $x \in \{0, 1, \ldots, r\}$ . A walk with no-repeated nodes is called path.

### **5. The Montagna Police Operation**

Our case study concerns the anti-mafia operation called "Montagna" concluded in 2007 by the Public Prosecutor's Office of Messina (Sicily) and conducted by the R.O.S. (*Reparto Operativo Speciale*, or Special Operations Group, a specialized anti-mafia police unit of the Italian Carabinieri). The investigation, one of the most important of the period, focused on the Cosa Nostra groups known as "*Mistretta*" family (hereafter, clan A) and the "*clan Batanesi*" (hereafter, clan B).

From 2003 to 2007, these families had infiltrated several economic activities including the public works in the 213 area, through a cartel of entrepreneurs close to Cosa Nostra. The groups engaged in extortion racketeering and 214 provided illegal protection to achieve illegal profits from the public construction works, with dynamics similar to 215 those described by Gambetta (1993) and Gambetta & Reuter (1995). Furthermore, the investigation showed that the 216 "Mistretta" family had taken on the role of mediator between the Cosa Nostra families of Palermo and Catania and the 217 other criminal organizations around Messina. Indeed both the Mistretta and Batanesi families had close connections 218 with other Cosa Nostra families located in the province of Messina, namely the "Barcellona" family (hereafter clan 219 C), and the "Caltagirone" family (hereafter clan D). The charges were upheld by several trials and the majority of the 220 individuals have been sentenced to long prison terms. 221

The main data source is the pre-trial detention order by the Court of Messina's preliminary investigation judge issued on March 14, 2007 towards the end of the investigation. The order concerned a total of 52 suspects, all charged with the crime of participation in a Mafia clan (Article 416 bis of the Italian Criminal Code) as well as other crimes (e.g., theft, extortion, damaging followed by arson). According to the Italian Criminal code, the affiliation to a Mafia clan carries a penalty of between ten and fifteen years of imprisonment. The Court ordered the pre-trial detention for 38 individuals and provided detailed motivations for the decision in a document of more than two hundred pages with an important amount of information about the suspects' crimes, activities, meetings, and calls.

Most of the information from judicial documents were about clan A and clan B. From the analysis of legal documents we built two graphs: *a) the Meeting Graph*  $G_M$ , in which nodes are uniquely associated with suspected criminals and edges specify meetings among individuals *b) the Phone Call Graph*  $G_P$ , in which nodes are uniquely associated with suspected criminals and edges records phone calls between pairs of individuals (Ficara et al., 2020).

The  $G_M$  graph had 101 nodes and 256 edges while  $G_P$  had 100 nodes and it contained only 124 edges. There were 47 individuals who jointly belonged to  $G_M$  and  $G_P$ ; some statistics about  $G_M$  and  $G_P$  are displayed in Table 1.

Nodes in  $G_M$  and  $G_P$  can take active roles in the criminal organization: for instance, some nodes correspond to individuals who can be classified as "boss" (i.e., leaders of the criminal organization) while others are classified as

<sup>237</sup> "picciotti" (i.e., soldiers of the organization). Of course, some individuals can have regular contacts with members of

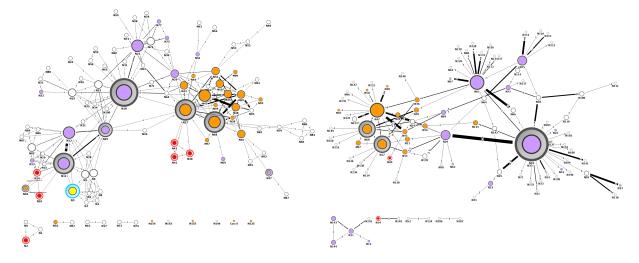


Figure 1: Left Panel. A graphical representation of the  $G_M$  graph. In  $G_M$ , nodes which represent the members of the "Mistretta" family and the "Batanesi" family are highlighted in violet and orange, respectively. Circled nodes correspond to the subjects investigated for having promoted, organized and directed the Mafia association (leaders). The red and yellow circled nodes refer to bosses of Mafia families of other districts. The white knots represent the other subjects considered to be: i) close to the association and ii) not classifiable in any of the previous categories, but nevertheless useful for the purposes of the Mafia-type association and the realization of its plans. Right Panel. A graphical representation of the  $G_M$  graph. The color of nodes has the same meaning as in the  $G_M$ . In both  $G_M$  and  $G_P$ , the width of the edges is proportional to the number of meetings (or phone calls) and the size of the nodes to their degree.

a criminal organization (due, for instance, to kinship relations) but they are not involved in any criminal activity. To guarantee anonymity, we used the symbol Nx (being x an integer) to identify an individual in both  $G_P$  and  $G_M$ .

In Figure 1 we graphically report the  $G_M$  graph (left panel) and the  $G_P$  graph (right panel): here the width of

a node is proportional to its degree, while the width of an edge is proportional to the total number of meetings (or telephone calls) recorded between the nodes that edge connects. Members of the "Mistretta" and "Batanesi" families are colored in orange and purple, respectively.

# 244 6. Link Prediction in Montagna

In this section we consider the problem of predicting links in the  $G_M$  and  $G_P$  graphs.

The link prediction problem (Liben-Nowell & Kleinberg, 2003) is defined as follows:

**Definition 4.** Let  $G = \langle N, E \rangle$  be an undirected graph and let  $G' = \langle N, E' \rangle$  be a subgraph of G which contains all nodes in G and a subset  $E' \subseteq E$  of its edges. The link prediction problem consists of printing a list of non-edges in G'which are edges in G.

We will call the set E' as the *training set* and the set E - E' as the *test set*.

In practice, algorithms to solve the link prediction problem build a matrix  $\Omega$  in which the entry  $\Omega_{ij} = \sigma_{ij}$  specifies the *degree of similarity* between the nodes *i* and *j*; all pair of non edges  $\langle i, j \rangle$  in *G* are thus ranked in decreasing order of similarity and non-edges with the largest similarity scores are the most likely to exist (Liben-Nowell & Kleinberg, 2003).

We can define many similarity scores to compute the similarity degree of two nodes in *G*. In what follows we first illustrate some of these similarity metrics and, thus, we analyse their accuracy in predicting edges in  $G_M$  and  $G_P$ . Methods to compute node similarity can be classified into *local* and *global* methods

### 258 6.1. Local Methods to calculate node similarity

A first class of methods to calculate node similarity in graphs is known as *local methods* (Liben-Nowell & Kleinberg, 2003; Leicht et al., 2006). because they only require the knowledge of the neighbours of two nodes i and j.

<sup>261</sup> Some of the most popular local methods are as follows:

1. Jaccard Coefficient (JC) (Jaccard, 1912; Liben-Nowell & Kleinberg, 2003):

$$JC(i, j) = \frac{|N(i) \cap N(j)|}{|N(i) \cup N(j)|}$$
(3)

263 2. Common Neighbors (CN) (Newman, 2001; Liben-Nowell & Kleinberg, 2003):

$$CN(i, j) = |N(i) \cap N(j)| \tag{4}$$

3. Preferential Attachment (PA) (Newman, 2001; Liben-Nowell & Kleinberg, 2003):

$$PA(i,j) = d_i \times d_j \tag{5}$$

4. Adamic-Adar coefficient (AA) (Adamic & Adar, 2003; Liben-Nowell & Kleinberg, 2003):

$$AA(i, j) = \sum_{x \in N(i) \cap N(j)} \frac{1}{\log |N(x)|}$$
(6)

<sup>266</sup> 6.2. Global Methods to calculate node similarity

Observe that both the  $G_M$  and  $G_P$  graphs are highly sparse and, thus, we expect that the task of predicting edges is hard if we would rely only on local information.

However, both  $G_M$  and  $G_P$  display a very high clustering coefficient (see Table 1), which is much higher than that we observe in other type of real-life social networks of roughly equal size. A large clustering coefficient implies that if two nodes *i* and *j* share at least one neighbour, then there is a high chance that *i* and *j* will be linked by an edge too. Therefore, methods to calculate node similarity which leverage higher order structures (e.g., as walks or paths) or, more in general, the *full knowledge* of the graph topology, might be more accurate than local methods in predicting edges.

We will call these methods as *global methods* and one of the most popular global methods is the so called *Katz score* (Katz, 1953).

The Katz score  $\kappa(i, j)$  associated with a pair of nodes *i* and *j* considers the whole ensemble of walks connecting *i* and *j* and it assumes that each walk provides a contribution to determine the degree of similarity between *i* and *j*. A core assumption in the calculation of  $\kappa(i, j)$  is that long walks are to be penalized with respect to short ones, which implies that two nodes are highly similar if they are connected by many short walks in *G*. To formally encode such a principle, we introduce a discount factor  $\alpha$  and we denote  $w_k(i, j)$  as the number of walks of length k = 0, 1, ..., from *i* to *j*. The Katz coefficient score is then computed as follows:

$$\kappa(i,j) = w_0(i,j) + \alpha w_1(i,j) + \alpha^2 w_2(i,j) + \ldots + \alpha^k w_k(i,j) + \ldots = \sum_{k=0}^{\infty} \alpha^k w_k(i,j)$$
(7)

Observe that  $w_0(i, j) = 1$  if and only if nodes *i* and *j* coincide, 0 otherwise. If we let **A** be the adjacency matrix of *G* and suppose that  $\alpha$  is less than  $\frac{1}{\lambda_1}$ ,  $\lambda_1$  being the largest eigenvalue of **A**<sup>1</sup>, then the Katz score between any pair of nodes in *G* can be seen as a matrix  $\mathcal{K}_{\alpha}$ , which can be computed as follows:

$$\mathcal{K}_{\alpha} = (\mathbf{I} - \alpha \mathbf{A})^{-1} - \mathbf{I}$$
(8)

<sup>286</sup> Here **I** is the identity matrix.

In our analysis we consider also *Node2Vec* (Grover & Leskovec, 2016), a recent but promising approach for embedding graphs onto vectors. More specifically, given a graph  $G = \langle N, E \rangle$ , Node2Vec seeks at finding out a function  $f : N \to \mathbb{R}^k$  where k is a fixed constant and  $\mathbb{R}^k$  is the set of k-th dimensional arrays of real numbers. The main requirement we impose on f is that if two nodes i and j are "close" in G, then their representations f(i) and

<sup>&</sup>lt;sup>1</sup>The parameter  $\lambda_1$  is also known as the *spectral radius* of **A**.

f(j) should be close in  $\mathbb{R}^k$  too. To detect pairs of close nodes, Node2Vec simulates a random walk on *G* which can be thought as an interpolation of two popular procedures to explore a graph, namely the Breadth First Search (BFS) and the Depth First Search (DFS). More specifically, such a random walk is regulated by two parameters, namely the *return parameter p* (which specifies the likelihood the random walk will immediately revisiting a node) and the *in-out parameter q*: if q > 1, the random walk acts as a BFS because it tends to visit nodes which are close to the currently visited node; vice versa, if q < 1, the walk tends to move to nodes that are farther away from the current, thus simulating a DFS.

After applying the Node2Vec algorithm, each node *i* is associated with a vector  $\mathbf{v}_i$  and the similarity of two nodes *i* and *j* is defined as the cosine similarity of vectors  $\mathbf{v}_i$  and  $\mathbf{v}_j$ .

A further method to compute node similarity is the *Personalized PageRank similarity score* (PPR) (Avrachenkov et al., 2019), which, in matrix form, is defined as follow:

$$PPR_{\alpha} = (\mathbf{I} - \alpha \mathbf{P})^{-1} \tag{9}$$

The matrix **P** is a row-stochastic matrix defined as  $\mathbf{P} = \mathbf{D}^{-1}\mathbf{A}$ : here **D** is a diagonal matrix storing the degrees of nodes in *G* and, **A** is the adjacency matrix of *G*. Therefore, the sum of the elements within each row of **P** is 1 and we can interpret **P** as the transition probability of a random walk over *G* in which the random walker, at any step, chooses uniformly at random one of its neighbors.

#### 306 6.3. Simulation setup

As a first step of our analysis, we compare local and global methods. Specifically, let  $\sigma_{met}(i, j)$  be the similarity score between a pair of nodes *i* and *j* calculated by means the method met, where met is one of the methods previously introduced. Similarity scores generated by each method were normalized to range from 0 to 1. We claim that *i* and *j* are connected if and only if  $\sigma_{met}(i, j)$  is bigger than a threshold  $\theta$  and we negate the existence of that edge if  $\sigma_{met}(i, j) < \theta$ . In this way, we were able to map continuous similarity scores onto discrete labels (i.e., 0 and 1 to claim/negate the existence of an edge).

We used two metrics to evaluate the level of association between a particular measure of similarity and the ex-313 istence of an edge: (i) the True Positive Rate (TPR) and (ii) the True Negative Rate (TNR). The TPR measures the 314 proportion between the number of edges that a similarity measure claims exist and the real number of edges. The TNR 315 is the proportion between the number of node pairs that according to a particular similarity measure are not connected 316 and the actual number of pairs of nodes not connected. Space limitations preclude us from reporting the TPR and TNR 317 of local methods for a broad range of values of  $\theta$ . However, it is instructive to comment the configuration  $\theta = 0.5$ : 318 here we observe that the TPR of all local methods was around 0 and their TNR were close to 1. Such a result implies 319 that local methods almost always negate the existence of an edge and, thus, due to the sparsity of  $G_M$  and  $G_P$ , their 320 guesses are almost always exact. Of course, local methods fail to identify edges actually existing. The Katz and PPR 321 scores, instead, work much better than local methods. Because of space limitations, in Figure 2 we plot only the TPR 322 and TNR for Katz score as function of  $\alpha$ ; similar results hold true for PPR as function of  $\alpha$ . 323

The main conclusions we drew from our analysis are as follows: (i) An increase of  $\alpha$  yields a decrease in TPR. (ii) 324 The TNR achieved by the Katz score in  $G_M$  and  $G_P$  is generally very large (bigger than 0.99) even if slightly smaller 325 that achieved by local methods. Specifically, Figure 2 (Left Panel) indicates the presence of a turning point  $\overline{\alpha}$  (with 326  $\overline{a} \simeq 0.52$  in case of the  $G_M$  graph and  $\overline{a} \simeq 0.44$  in case of the  $G_P$  graph) beyond which the TPR quickly drops. The Katz 327 score thus perfectly addresses issues we highlighted above and, with a suitable choice of  $\alpha$ , all highly-scored pair of 328 nodes are actually tied by an edge. Such a result agrees fairly well with our model about information flow in criminal 329 networks: criminal often do not communicate directly each other but they prefer to make use of intermediaries to 330 convey messages, both in face-to-face meetings and in case of phone calls; however, the chain of intermediaries is 331 generally very short for security reasons. 332

#### 333 6.4. Accuracy of Link Prediction Methods in Montagna

As a further step of our analysis, we analyse the accuracy of the methods to calculate node similarity.

We applied 10-fold cross validation to quantify the predictive accuracy of each previous predictor. Cross-validation is a procedure used to assess the accuracy of a Machine Learning algorithm which, in the latest years, gained an astonishing popularity (Hastie et al., 2009). The main reasons explaining the popularity of k-fold cross validation

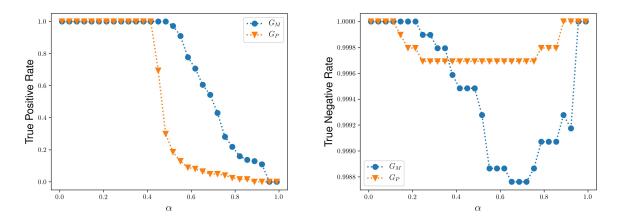


Figure 2: Left Panel. True Positive Rate (TPR) associated with the Katz score as function of  $\alpha$  on  $G_M$  and  $G_P$  graphs. Right Panel. True Negative Rate (TNR) associated with the Katz score as function of  $\alpha$  on  $G_M$  and  $G_P$  graphs.

are its simplicity as well as its ability of producing less optimistic accuracy assessment than methods based on the 338 (random) division of a dataset into a training and a test part. In short, in the k-fold cross validation we randomly 339 shuffle a dataset  $\mathcal{D}$  and divide it into k groups, say,  $G_1, \ldots, G_k$ ; common choices for k are k = 5 and k = 10. For each 340 group  $G_i$ , we take  $G_i$  as test dataset and we use the remaining  $G_1, G_2, \ldots, G_k$  groups as training set: in other words 341 we use all groups  $G_i$  (but  $G_i$ ) to fit our model; once our model has been fitted, we evaluate its accuracy on  $G_i$ . Such a 342 procedure is repeated for each group  $G_i$  and, consequently, any sample in the original dataset is used k - 1 times for 343 training purposes and one time for testing purposes. At the end of evaluation procedure we obtain k values of accuracy 34 (one for each group used as test set); we thus take the average of the accuracy scores on each group Gi as the accuracy 345 of the algorithm to evaluate. 346

The prediction accuracy is evaluated by a standard metric, the Area Under the Receiving Operating Curve (AU-ROC)<sup>2</sup>. We repeated the calculation of AUROC n = 50 times, thus generating a sample of the true AUROC scores. We then calculated the empirical mean m and the empirical standard deviation s of the sample above; if we denote as  $\mu$  the true AUROC, it is well-known that the random variable  $t = \frac{\sqrt{n}(m-\mu)}{s}$  follows a *t*-student distribution with n - 1degrees of freedom (Ross, 2017). We then calculated the value of A for which  $P(-A \le t \le A) = 0.95$  and we take the interval  $\left(m - A \frac{s}{\sqrt{n}}, m + A \frac{s}{\sqrt{n}}\right)$  as the 95% confidence interval associated with the true AUROC score.

In Table 2 we report the confidence intervals (CI) associated with AUROC for AA, CN, PA, JC, Node2Vec, Katz and PPR methods on  $G_M$  and  $G_P$  graphs. We report the AUROC 95% confidence intervals for the Katz and PPR methods. Moreover, we considered some specified values of the parameter  $\alpha$  (namely  $\alpha = 0.1, 0.3, 0.5, 0.7$  and 0.9) and we investigated how the  $\alpha$  parameter affected the AUROC.

In case of  $G_M$  graph, the AUROC is generally very high for all methods under investigation and the worstperforming method is PA. The Katz score and the PPR score generally outperform but their AUROC tends to slightly decrease as  $\alpha$  increases: for instance, if  $\alpha > 0.7$  the AUROC achieved by Katz score ranges from 0.893 to 0.918 while the AUROC measured for PPR ranges between 0.922 and 0.94. The JC, CN and AA methods achieve an AUROC which is slightly smaller than that of the Katz and the PPR score. In contrast, PA displays the worst performance and its AUROC is 17.51% less than that of AA and 17.25% smaller than that of JC.

On the  $G_P$  network, instead, the PA method achieves the highest AUROC and the performances of all other methods significantly deteriorate. For instance, the AA method achieves an AUROC ranging from 0.602 to 0.643, with a loss of more than 30% with respect to the  $G_M$  graph.

We are therefore able to answer research questions  $\mathbf{Q}_1$  and  $\mathbf{Q}_2$ . As for  $\mathbf{Q}_1$ , we observe a few methods introduced in this paper are very and they achieve an AUROC, which, in some cases, is higher than 0.9.

<sup>&</sup>lt;sup>2</sup>The AUROC is understood as the probability that a randomly chosen edge in the test set gets a higher score than a randomly chosen non-edge.

Method		CI	
Name	α	$G_M$	$G_P$
JC		(0.917, 0.938)	(0.57, 0.623)
CN		(0.938, 0.953)	(0.595, 0.634)
PA		(0.754, 0.789)	(0.872, 0.913)
AA		(0.939, 0.957)	(0.602, 0.643)
Node2Vec		(0.899, 0.919)	(0.577, 0.646)
	0.1	(0.946, 0.959)	(0.706, 0.753)
	0.3	(0.95, 0.965)	(0.711, 0.772)
${\cal K}$	0.5	(0.939, 0.955)	(0.701, 0.754)
	0.7	(0.927, 0.946)	(0.73, 0.778)
	0.9	(0.927, 0.946)	(0.696, 0.748)
	0.1	(0.939, 0.956)	(0.66, 0.724)
PPR	0.3	(0.954, 0.968)	(0.696, 0.752)
	0.5	(0.942, 0.958)	(0.698, 0.747)
	0.7	(0.939, 0.955)	(0.687, 0.743)
	0.9	(0.922, 0.94)	(0.688, 0.75)

Table 2: AUROC Confidence Intervals for the AA, CN, PA, JC, Node2Vec, Katz Coefficient and PPR methods computed on the  $G_M$  and  $G_P$  graphs.

As for  $Q_2$ , we report that graph topology actually plays an important role on the process of predicting edges: specifically, methods which are very accurate on  $G_M$  performs badly on  $G_P$  (and vice versa). In detail if a graph is poorly connected (with a low edge density and a small clustering coefficient) local methods are to be preferred to global ones. Vice versa, global methods as the Katz score achieve their best accuracy on graphs which display a better level of connectivity (i.e. in graph with larger edge density and clustering coefficients).

### **7.** Robustness of the Link Prediction algorithms

In this section we aim at answering our research question  $\mathbf{Q}_3$ . We recall that both  $G_M$  and  $G_P$  are built upon the evidence collected by police forces and, therefore, they are an incomplete sample of true graphs  $G'_M$  and  $G'_P$ . An important discrepancy between  $G_M$  and  $G'_M$  (resp.,  $G_P$  and  $G'_P$ ) might significantly alter the conclusions we can draw from the analysis of  $G_M$  (resp.  $G_P$ ) and, in particular, it might severely alter our ability of predicting edges between criminals.

We run our analysis in parallel for the two networks  $G_M$  and  $G_P$  and rely on the methods achieving the highest prediction accuracy in the analysis of the previous section: for  $G_M$ , we concentrate on the Katz score with different levels of parameter  $\alpha$ ; for  $G_P$ , we focus on PA.<sup>3</sup> Let us consider the  $G_M$  graph and our aim is to quantify the difference between  $\mathcal{K}_{\alpha}(G_M)$  and  $\mathcal{K}_{\alpha}(G'_M)$  At an aggregate level, we introduce the parameter  $\rho_{\alpha}(G_M, G'_M)$  to quantify such a difference:

$$\rho_{\alpha}(G_M, G'_M) = \frac{\|\mathcal{K}_{\alpha}(G_M) - \mathcal{K}_{\alpha}(G'_M)\|_2}{\|\mathcal{K}_{\alpha}(G_M)\|_2}$$
(10)

Equation 10 can be applied to graphs  $G_P$  and  $G'_P$  and method PA, which yielded the highest prediction accuracy in the telephone call network. However, the equation is unapplicable in practice because we do not know the true graphs  $G'_M$  and  $G'_P$ . We can overcome this issue by assuming that missing edges – i.e., those edges in  $G'_M$  (resp.,  $G'_P$ ) but not observed in  $G_M$  (resp.,  $G_P$ ) – have been generated using a suitable *probabilistic model*.

Our probabilistic model assumes that non-observed edges in  $G'_M$  (resp.  $G'_P$ ) are non-edges in  $G_M$  (resp.,  $G_P$ ); each non-edge in  $G_M$  (resp.,  $G_P$ ) is associated with a parameter  $\ell$ , called *likelihood*, such that the higher the likelihood, the

<sup>&</sup>lt;sup>3</sup>For  $G_M$ , we have also run our analysis in the case of PPR score with similar results. Due to space limitations we report only results in case of the Katz score.

p	CN	JC	Random
1.0	0.134	0.107	0.121
5.0	0.157	0.174	0.179
10.0	0.232	0.235	0.201
15.0	0.291	0.296	0.233

Table 3:  $\rho$  as function of p, percentage of added edges, in the  $G_P$  graph.

<sup>390</sup> more likely a non-edge in  $G_M$  (resp.,  $G_P$ ) will correspond to an edge in  $G'_M$  (resp.,  $G'_P$ ). If the likelihood  $\ell$  is specified, <sup>391</sup> we can select non-edges from  $G_M$  (resp.,  $G_P$ ) on the basis of their likelihood and we can incrementally insert them

into  $G_M$  (resp.,  $G_P$ ) until a pre-defined stop condition is satisfied. At the end of this procedure we obtain  $G'_M$  (resp.,  $G'_P$ ).

We considered multiple strategies to model the likelihood  $\ell$ , namely: (*i*) Common Neighbors (see Equation 4), (*ii*) Jaccard's Coefficient (see Equation 3), and (*iii*) a Random model, a baseline where  $\ell$  is distributed as a uniform random variable in the interval [0, 1].

The model above resemble *network-growth models* (Newman, 2010) which describe the creation/evolution of a network (for example, a mechanism similar to the preferential attachment is at the base of the generation of Barabasi-Albert networks). However, in network-growth models we assume that new nodes arrive and join the network and the last node can decide which other nodes to connect to. In contrast, in our model, there are no new nodes that can be added to the network: this is equivalent to the simplifying hypothesis that the network is *perfectly observable* about what concerns the subjects in it (that is, the investigation has not excluded any criminal subject) and the possible lack of information only concerns the relations observed by the investigators.

404 Our experimental protocol consists of the following steps:

405

**Step 1** Let *T* be the list of non-edges in  $G_M$  (resp.,  $G_P$ ) sorted by decreasing likelihood scores. We took 50% of the top elements in *T*, i.e., we chose half of the non-edges that have the highest likelihood. This step is necessary to create a group of potential non-edges that is sufficiently large but, at the same time, which is reliable enough because non-edges with low values of likelihood are filtered out. We call  $C \subseteq T$  the set of the non-edges generated at the end of Step 1.

Step 2 We randomly choose a sample of  $R(p) \subseteq C$  with size equal to p from C. In our experiments, we set  $p = \{1\%, 5\%, 10\%, 15\%\}$ . Of course, the larger p, the higher the number of missing edges.

Step 3 We add elements in R(p) to  $G_M$  (resp.,  $G_P$ ), thus creating a new graph  $G'_M(p) = \langle N, E \cup R(p) \rangle$  (resp.,  $G'_P(p) = \langle N, E \cup R(p) \rangle$ ).

Step 4 We calculate the relative variation  $\rho$  using Equation 10, where the graph  $G'_M$  (resp.,  $G'_P$ ) is replaced by  $G'_M(p)$ (resp,  $G'_P(p)$ ).

417

Steps 2-4 have been repeated 30 times to avoid statistical fluctuations. The results are shown in Figure 3 for  $G_M$ , and in Table 3 and in Figure 4 for  $G_P$ .

As for the meeting network, the Random strategy clearly induces the highest values of  $\rho$  for any value of  $\alpha$  and p. This is a largely predictable result: if the probability of the existence of a non-edge follows one of the other strategies

(i.e., JC and CN), then the network structure is somehow able to predict the existence of missing edges. On the other

<sup>423</sup> hand, if edges were randomly placed, the network structure would not offer any insight to predict the existence of

missing edges and, thus, the parameter  $\rho$  significantly grows: for instance, it suffices to set p = 5% and  $\alpha = 0.2$  to obtain  $\rho \simeq 1$ .

The growth of  $\alpha$  implies a growth of  $\rho$  for the Random strategy. For CN,  $\rho$  is relatively stable, only slightly increasing for higher values of  $\alpha$ . A limit case happens when we decide to adopt JC as the likelihood function: in this case, the result is anti-intuitive because when  $\alpha$  increases, a reduction of  $\rho$  occurs (with peaks up to 18%). In practice, if  $\alpha \rightarrow 1$ , the contribution of relatively long walks is not-negligible, and, thus, long walks are capable of contrasting

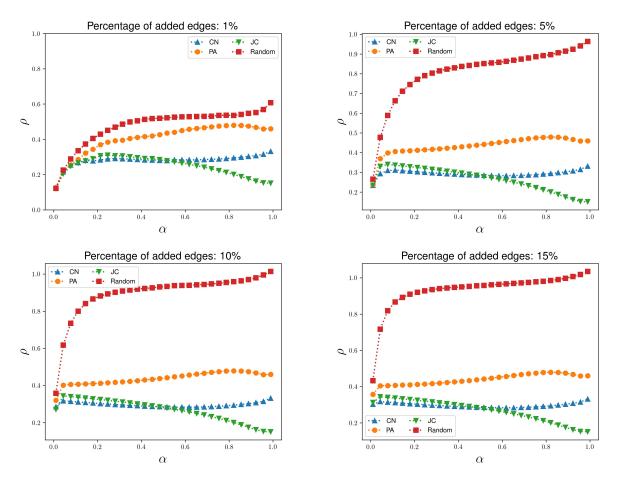


Figure 3: Variation of  $\rho$  as function of  $\alpha$  in the  $G_M$  graph for p = 1% (Top Left), 5% (Top Right), 10% (Bottom Left), 15% (Bottom Right).

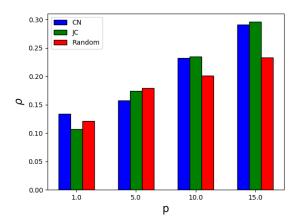


Figure 4:  $\rho$  as function of p, percentage of added edges, in the  $G_P$  graph.

high level of uncertainty associated with larger values of p. For a fixed  $\alpha$ , the parameter p plays a key role on the value of  $\rho$  and, obviously, the higher p, the higher  $\rho$ .

We obtained totally different results in the  $G_P$  graph. The Random and JC likelihood functions are the only strategies that generate the highest value of  $\rho$  and there is a crossover point  $\overline{\alpha}$  in the JC likelihood beyond which we observe a variation of  $\rho$  greater than that detected in the random generative model. The variations of  $\rho$  in the CN generative model become almost imperceptible if  $\alpha$  gets larger than 0.1, and, thus, CN seems an unhappy choice to analyse telephone conversation flows. The trend of  $\rho$  is relatively little affected by p if p < 15%; however, if p > 15%the value of  $\rho$  in all the generative models analysed undergoes significant changes.

We are now in the position of answer  $Q_3$ : link prediction algorithms are sensitive not only to uncertainty in  $G_M$ 438 and  $G_P$  (captured by the parameter p) but also on the type of graph they operate on. If the amount of uncertainty 439 is relatively small and non-observed edges derive from a specified generative model, we can hope for robust edge 440 prediction. This is confirmed by the results in  $G_M$ , where both CN and JC generate lower values of  $\rho$  than the Random 441 strategy for different combination of of p and  $\alpha$ . Conversely, there is no clear indication from  $G_P$ , suggesting that the 442 network growth does not follow a specific strategy. We can thus conclude that the robustess of link prediction is not 443 only dependent on the amount of uncertainty (i.e. p) but also on type of network and underlying relations. In the light 444 of our studies, we recommend law enforcement agencies not only to build a detailed map of connections between 445 criminals but also to investigate how such a map evolves over time: in this way we would be able to determine which 446 of the likelihood functions described in this section better fit experimental observations and, if required, we could 447 design more sophisticated likelihood functions to help law enforcement agencies to detect and prevent crimes. 448

### 449 8. Conclusions and Future Works

We presented a study of two criminal networks extracted from the outcome of an anti-mafia law enforcement operation called "Montagna" against individuals charged for participating in a mafia association. This study is interesting *per se* as the pre-trial detention order from which the networks under study have been extracted, namely the network of meetings and phone calls, concerns the birth and growth of a branch of Sicilian Cosa Nostra in the North-Eastern part of Sicily, a territory historically under the control of the Palermo and Catania families.

We first applied some of the most widely used similarity criteria to both networks in order to perform link prediction. The most accurate results were obtained by applying the Katz score, and our experimental finding confirm that the predictions heavily rely upon short-range interactions. This is consistent with the structure of Mafia families and the average clustering coefficient of the two networks under study.

<sup>459</sup> Next, we investigated on the robustness of link prediction algorithms in presence of network uncertainties. To this <sup>460</sup> end, we carried out an experiment in which the observed networks were regarded as the starting point of a growing mechanism during which some missing edges were added. The impact of non-observed edges was measured in terms
 of the difference of the Katz scores.

<sup>463</sup> Our experiment shows that the Meeting Graph  $G_M$  slightly differs from graphs in which up to 15% of new edges <sup>464</sup> were added. On the contrary, the Phone Call Graph  $G_P$  exhibits strong differences between the observed and the new <sup>465</sup> graphs. This may induce to ask whether the information relative to this network may actually be incomplete and may

<sup>466</sup> need some more edges which were neglected during the investigations.

Even more interestingly, the experiments we carried out clearly show that metrics of accuracy, the most widely used measures able to assess the quality of a link prediction method, should be integrated with a new measure, the stability, which takes into account the extent with which the insertion of unobserved edges modifies the network.

As for future work, we plan to apply network embedding methods to better analyse criminal networks. For our purposes, we need to resort to approaches capable of handling heterogeneous networks (Li & Tang, 2019), i.e. graphs

in which nodes and edges carry specific information (e.g., nodes may be labelled with the role of an individual in a

473 criminal group while edges specify the type of interaction between two criminals). We also plan to consider temporal
 474 information in the link prediction task, as described by Soares & Prudencio (2013).

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