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# A Multilayer Interval Type-2 Fuzzy Extreme Learning Machine for the Recognition of Walking Activities and Gait Events using Wearable Sensors

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## Abstract

In this paper, a novel Multilayer Interval Type-2 Fuzzy Extreme Learning Machine (ML-IT2-FELM) for the recognition of walking activities and Gait events is presented. The ML-IT2-FELM uses a hierarchical learning scheme that consists of multiple layers of IT2 Fuzzy Autoencoders (FAEs), followed by a final classification layer based on an IT2-FELM architecture. The core building block in the ML-IT2-FELM is the IT2-FELM, which is a generalised model of the Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) and that is functionally equivalent to a class of simplified IT2 Fuzzy Logic Systems (FLSs). Each FAE in the ML-IT2-FELM employs an output layer with a direct-defuzzification process based on the Nie-Tan algorithm, while the IT2-FELM classifier includes a Karnik-Mendel type-reduction method (KM). Real data was collected using three inertial measurements units attached to the thigh, shank and foot of twelve healthy participants. The validation of the ML-IT2-FELM method is performed with two different experiments. The first experiment involves the recognition of three different walking activities: Level-Ground Walking (LGW), Ramp Ascent (RA) and Ramp Descent (RD). The second experiment consists of the recognition of stance and swing phases during the gait cycle. In addition, to compare the efficiency of the ML-IT2-FELM with other ML fuzzy methodologies, a kernel-based ML-IT2-FELM that is inspired by kernel learning and called KML-IT2-FELM is also implemented. The results from the recognition of walking activities and gait events achieved an average accuracy of 99.98%and 99.84% with a decision time of 290.4ms and 105ms, respectively, by the ML-IT2-FELM, while the KML-IT2-FELM achieved an average accuracy of 99.98% and 99.93% with a decision time of 191.9ms and 94ms. The experiments demonstrate that the ML-IT2-FELM is not only an effective Fuzzy Logic-based approach in the presence of sensor noise, but also a fast extreme learning machine for the recognition of different walking activities.

*Keywords:* Multilayer Neural Networks (ML-NNs), Fuzzy Autoencoders (FAEs), Interval Type-2 Fuzzy Logic System (IT2 FLSs), Wearable Sensors, Kernel-based ELM, Direct-defuzzification method, Extreme Learning Machine.

## 1 1. Introduction

Recognition of human activities has become very popular during the last decade [1], particularly in fields such as bio-medicine, elderly care, sports injury detection, entertainment, military devices, pattern recognition and soft Robotics, innumerable applications can be found [1–7]. This is mainly due to new advances in the area of machine learning and artificial intelligence, as well as the development of new technology and mobile devices [2]. The recognition of human activities has been mainly approached in two different ways, namely, using wearable and external sensors [7]. By using wearable sensors, electronic devices are attached to the main user, while for external

sensors, devices are fixed in predetermined points of interest making the inference engine to be 9 fully dependent on the voluntary interaction of the users with sensors [7]. In healthcare, the use 10 of wearable sensors for the recognition and monitoring of human daily activities have been mainly 11 applied to assist disabled and elderly people [8]. Particularly to detect abnormal situations or 12 prevent unpredictable events such as falls [8, 9]. Within this context, human locomotion activities 13 such as walking, running, standing, laying, walking upstairs and walking downstairs usually involve 14 complex movements that are commonly affected in disabled and elderly people [10, 11]. Although 15 the use of numerous wearable sensors might improve the performance of a recognition algorithm, 16 the design of reliable and robust machine learning methodologies for perception of human walking 17 movements still represent a challenge [12, 13]. 18

In this work, a new Multilayer Interval Type-2 Fuzzy Extreme Learning Machine (ML-IT2-19 FELM) for the recognition of human walking activities and gait events using wearable sensors is 20 presented. The ML-IT2-FELM is a hierarchical computational architecture that involves two main 21 components. First, unsupervised IT2 fuzzy feature encoding is achieved by stacking a predefined 22 number of FAEs, where the basic building block is based on the functional equivalence between the 23 IT2-RBFNN and a class of IT2 FLSs [14]. Each FAE can be viewed as an independent/separate 24 module whose output layer is a Nie-Tan direct defuzzification method [15]. Finally, the encoded 25 features are classified by using an IT2-FELM with a Karnik-Mendel type-reduction algorithm as 26 its output layer [16]. To study the efficiency of the proposed ML-IT2-FELM with respect to other 27 ML fuzzy neural structures, a kernel-based ML-IT2-FELM that is called KML-IT2-FELM and that 28 is inspired by kernel learning is suggested. Compared to other existing ML networks, both the 29 ML-IT2-FELM and the KML-IT2-FELM do not employ input weights, hence a random projection 30 of inputs and bias of every FAE is not required. In other words, in order to achieve an optimal 31 generalisation performance no random projection mechanism is needed [17]. In this sense, the KML-32 IT2-FELM eliminates the manual tuning on the number of hidden neurons in every FAE, and exact 33 inverse solution of output weights is guaranteed under invertible kernel matrix [17]. To validate the 34 performance of the ML-IT2-FELM and the KML-IT2-FELM, real data collected from three inertial 35 measurement units (IMUs) attached to the thigh, shanks and foot of a group of twelve people is 36 used to carry out two different experiments. The first experiment consists of the recognition of three 37 different walking activities, i.e. a) Level-Ground Walking (LGW), b) Ramp Ascent (RA) and Ramp 38 Descent (RD), while the second experiment involves the recognition of eight events that describe a 39 phase of stance and swing during the gait cycle. Such periods segment the gait cycle into eight main 40 events, namely, 1) initial contact, loading response, 3) mid stance, 4) terminal stance, 5) pre-swing, 41 6) initial swing, 7) mid-swing and 8) terminal swing. 42

The rest of this paper is organised as follows. Section 2 reviews related work, while in section 3, preprocessing of the IMU data set and a background about multilayer ELM and IT2 Fuzzy Extreme Learning Machine (FELM) for classification is provided. Section 4 resents the proposed ML-IT2-FELM and KML-IT2-FELM. In section 5, the performance of the proposed ML methodologies is studied and compared to other existing strategies. Finally, conclusions are drawn in section 6.

## 48 2. Related Work

A large number of existing human activity recognition techniques using machine learning can be found in literature [1–7, 9, 12, 13, 18, 19]. In particular, in smart health applications, wearable sensors placed at different body positions represent a realistic mechanism to the processing of locomotion activities, especially to provide assistance and infer human activities during the rehabilitation of elderly people usually from work-related musculoskeletal disorders [20, 21]. Generally, the analysis of movement data involves an approach that first segments the time series data into

contiguous frames or sliding windows. From each window or frame a set of statistical features or 55 from frequency domain is extracted [21]. This feature extraction process has an influence in the 56 recognition algorithm that usually reduces the associated computational load. More recently, the 57 implementation of deep learning strategies for the recognition of human activities has demonstrated 58 a significant improvement in model accuracy while tackling different challenging problems that usu-59 ally result from multimodal and high dimensional sensor data. This is mainly due to the ability 60 of deep structures to perform automatic feature learning [21–25]. In [21], authors explore three 61 state-of-art deep learning approaches, namely, deep feed-forward networks (DNN), convolutional 62 and recurrent neural network for human activity recognition using wearable sensors. First, deep 63 feed-forward networks with up to five hidden layers were implemented. In [21], the DNN was used 64 as a mechanism to represent a sequence of non-linear transformations to the input data of the 65 network, where each hidden layer contains the same number of nodes and corresponds to a lin-66 ear transformation based on the rectified linear (ReLU) activation function. The second approach 67 aimed at finding a degree of locality in the patterns matched to the input data while providing a 68 translational invariance of each pattern of movement data. The last approach exploits the ability 69 of recurrent neural networks to find temporal dependencies within movement data. Overall, such 70 approaches achieved an average accuracy of approximately 90%. In [24], authors proposed a Deep 71 Belief Network (DBN) that is composed of multiple Continuous Autoencoders (CAEs) to classify 72 nineteen human activities. Data was collected using body-worn inertial sensors, magnetic sensors 73 and accelerometers. The architecture of each CAE is based on an stochastic neural network. In 74 order to reduce the number of initial features and shorten the training time, a time and frequency 75 domain feature extract (TFFE) and a fast stochastic gradient descent algorithm method were imple-76 mented respectively. Based on the results presented in [24], the proposed DBN achieved an overall 77 accuracy of 99.3%. However, deep learning approaches usually are trained by slow learning speeds. 78 Compared to deep learning, Multilaver Extreme Learning Machine (ML-ELM) has demonstrated 79 to be a faster learning method aiming to solve the heavy computational burden that results from 80 learning methods such as gradient descent and quadratic programming. ML-ELM implementations 81 have also shown superb efficiency in a number of different applications such as image processing [26]. 82 pattern recognition [17, 27, 28], complex systems modelling [29] and human-centered computing [6]. 83 For example, in [6], a novel ML-ELM that stacks a number of ELM autoencoders and incorporates 84 a kernel-risk-sensitive-loss measure was developed to identify the motion sequence of body based 85 on the skeleton data. The proposed ML methodology that is called S-ELM-KRSL has multiple 86 hidden layers where each one is an autoencoder that performs unsupervised learning and feature 87 representation. From the experimental results presented in [6], the proposed S-ELM-KRSL achieves 88 a higher accuracy compared to traditional methods while providing a robust performance in the 89 presence of noisy signals and outliers. 90

In this paper, a Multilayer Interval Type-2 Fuzzy Extreme Learning Machine (ML-IT2-FELM) 91 for the recognition of human walking activities is developed. The proposed ML-IT2-FELM is a hier-92 archical ML network that consist of two main components. First, multiple IT2 Fuzzy Autoenconders 93 (FAEs) are stacked for unsupervised learning and feature extraction. Secondly, an Interval Type-2 94 Fuzzy ELM whose neural structure is based on the functional equivalence between the IT2-RBFNN 95 and IT2 FLSs is applied to classify the extracted features by the first component. Compared to 96 traditional approaches and deep learning structures, the proposed ML-IT2-FELM incorporates on 97 its neural structure the ability of IT2 FLSs to deal with complex signals and function approximation 98 in the presence of noise on the one hand. 90

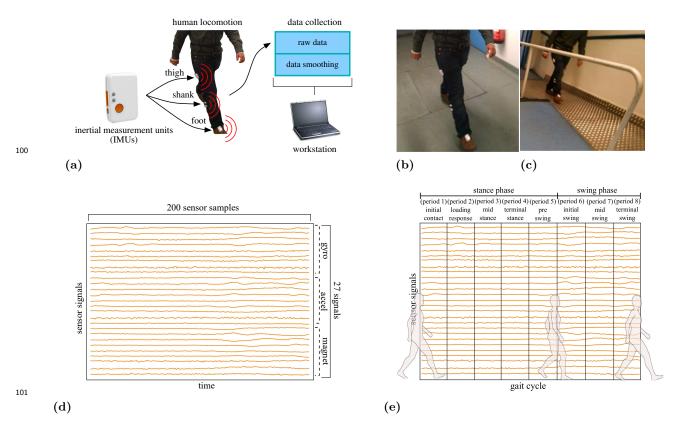


Figure 1: Sensor signals for recognition and prediction of walking activities and gait periods. (A) Data collection from 9-DoF inertial measurement units (IMU) attached to the thigh, shank and foot. (B) Example of concatenated signals from gyroscope (x,y,z), accelerometer (x,y,z) and magnetometer (x,y,z) for a walking activity. (C) Segmentation of the dataset, into 8 periods, for recognition and prediction of gait periods and phases during a walking activity.

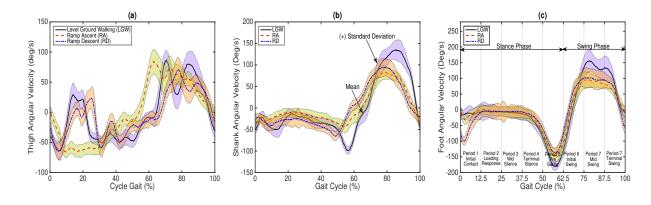
On the other hand, the ML-IT2FELM inherits the ability of ML-ELM to provide a high trade-off 103 between model accuracy and a low computational load. A detailed description of the ML-IT2-FELM 104 is provided in the next sections. 105

#### 3. Preliminaries 106

This section provides a description about the processing of the IMU data set as well as back-107 ground that is needed to describe the proposed ML-IT2-FELM and the KML-IT2-FELM is reviewed. 108

#### 3.1. Signal Processing and Data Collection 109

Angular velocity signals were employed from three inertial measurement units (IMU, see Fig-110 ure 1a), worn by 12 healthy human participants. Anthropometric data from participants are as 111 follows: ages between 24 and 34 years old, heights between 1.70 m and 1.82 m, and weights between 112 75.5 kg and 88 kg. Participants were asked to walk at their self-selected speed and perform ten 113 repetitions of three walking activities: level-ground walking, ramp ascent and ramp descent. Level-114 ground walking was performed on a flat cement surface. A metallic ramp, with a slope of 8.5 deg, 115 was used for ramp ascent and descent (Figures 1b,c). Sensor signals were systematically collected 116 and filtered with a cut-off frequency of 10 Hz. For this process, a number of three IMUs (Shimmer 117 Inc.) attached to the thigh, shank and foot of each participant were employed. 118



120

**Figure 2:** Example angular velocity data collected from three locomotion modes: Level-Ground Walking (LGW), Ramp Ascent (RA), Ramp Descent (RD) using three inertial measurement units (IMUs) attached to the (a) thigh, (b) shank and (c) foot of healthy humans. The data were collected using three inertial measurement units attached to (A) the thigh, (B) shank and (c) foot of healthy participants. Plot (c) shows an example of the gait cycle which is segmented into eight periods, i.e. 1) initial contact, 2) loading response, 3) mid stance, 4) terminal stance, 5) pre-swing, 6) initial swing, 7) mid swing and 8) terminal swing. Such gait events are processed by the proposed Multilayer Fuzzy Extreme Learning Machine models (ML-FELM) for the recognition of human locomotion into three different walking activities.

For each IMU, angular velocity signals in x-y and z axes, were sampled at 100 Hz. These signals 121 were concatenated to form an initial dataset (as detailed in Fig. 1(d)), composed of 9 signals (1) 122 signal  $\times$  3 axes  $\times$  3 sensors) and 200 sensor samples, from each activity performed by participants. 123 Thus, a dataset of  $3 \times 1024$  samples was created, where each input is a dimensional array of  $9 \times 200$ 124 values. Datasets from 8 and 4 participants were used to train and test the proposed Multi layer 125 strategies, respectively. Fig. 1(d) shows an example of the signals collected from the wearable 126 sensors during a walking activity. In addition, two foot pressure-insole sensors were used to detect 127 the beginning and end of each gait cycle. Fig. 1(e) presents the segmentation of the gait cycle into 128 stance phase, swing phase and eight periods (initial contact, loading response, mid-stance, terminal 129 stance, pre-swing, initial swing, mid-swing, terminal swing). This segmentation allows the proposed 130 strategy to recognise and predict the state of the human body during a walking activity. Hence, 131 25 signal readings (or 15% out of the total gait cycle) were collected to describe each gait event as 132 illustrated in Fig. 2. 133

## <sup>134</sup> 3.2. Multilayer Extreme Learning Machine (ML-ELM)

Multilayer Extreme Learning Machine (ML-ELM) was suggested in [26] as a fast and accurate alternative to iterative Back Propagation (BP) learning algorithms that are frequently employed to train Multilayer Neural Networks (ML-NNs) [30–32]. The main advantage of an ML-ELM is the integration of a single learning mechanism that involves several layers for representational learning, followed by a final layer of ELM classification [26].

The basic idea behind ML-ELM is an ELM-based Autoencoder (AE, See Fig. 3) that is stacked to build a multilayer structure (deep structure) while performing layer by layer unsupervised learning for feature representation where fine iterative tuning is not required [33]. As detailed in [17, 27], an ML-ELM is a neural structure that consists of a number of L hidden layers, where for a given input  $\mathbf{X}^{(i)} = [\mathbf{x}_1^{(i)}, \ldots, \mathbf{x}_N^{(i)}], \ k = 1, \ldots, N$ , the *i*th data transformation  $\Gamma^{(i)} = [\gamma_1^{(i)}, \ldots, \gamma_N^{(i)}]$  is computed using Eq. (1), and  $\gamma^{(i)}$  is the transformation vector that corresponds to the input vector  $\mathbf{x}_k^{(i)}$ .

$$\mathbf{H}^{(i)}\Gamma^{(i)} = \mathbf{X}^{(i)} \tag{1}$$

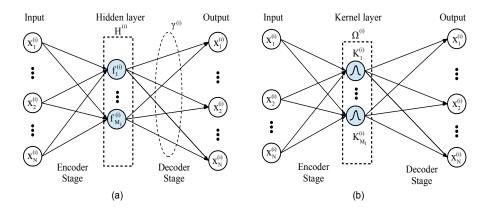


Fig. 3. Architecture of the ith ELM-AE used as the basic building block of a ML-ELM (Taken from [27]).

in which,  $\mathbf{H}^{(i)}$  is the output matrix of the *ith* hidden layer w.r.t the input  $\mathbf{X}^{(i)}$ . As illustrated in Fig. 1, data transformation is achieved by projecting  $\mathbf{X}^{(i)}$  along the decoder stage weights at each ELM-AE. That means, at the encoder stage, each ELM-AE generates a number of orthogonal random parameters, e.g. random input weights and random biases in hidden nodes for additive nodes, or random centers and impact factors for Radial Basis Functions (RBFs) [33, 34]. Thus, orthogonal random hidden parameters of linear and non-linear ELM-AE are computed using Eq. 2.

$$\mathbf{h}(\mathbf{x}_k) = g(\mathbf{x}_k \mathbf{A} + \mathbf{b}) = [h_1(\mathbf{x}_k), \dots, h_{M_i}(\mathbf{x}_k)]$$
(2)

in which,  $\mathbf{H}^{(i)} = [\mathbf{h}(\mathbf{x}_1), \dots, \mathbf{h}(\mathbf{x}_N)]^T$ ,  $\mathbf{A}^T \mathbf{A} = \mathbf{I}$  and  $\mathbf{b}^T \mathbf{b} = 1$ . Hence, the *i*th transformation term  $\Gamma^{(i)}$  is calculated as:

$$\Gamma^{(i)} = (\mathbf{H}^{(i)})^T \left(\frac{\mathbf{I}}{C} + \mathbf{H}^{(i)} (\mathbf{H}^{(i)})^T\right)^{-1} \mathbf{X}^{(i)}$$
(3)

Thus, the final representation  $\mathbf{X}^{\text{final}}$  is obtained by multipliving  $\mathbf{X}^{(i)}$  with  $\Gamma^{(i)}$ 

$$\mathbf{X}^{\text{final}} = g(\mathbf{X}^{(i)}(\Gamma^{(i)})) \tag{4}$$

As suggested in [26], if layer  $M_i = M_{i+1}$ , then g can be chosen as a linear function, otherwise g is chosen as nonlinear piecewise function such as RBFs or sigmoids. In [27],  $\mathbf{X}^{\text{final}}$  was used as the hidden layer output to compute the output weight vector  $\beta$  as [27].

$$\mathbf{X}^{\text{final}}\boldsymbol{\beta} = \mathbf{T} \tag{5}$$

by adding a regularisation factor C and using the pseudoinverse of the final transformation,  $\mathbf{X}^{\text{final}}$  as the firing strength matrix, the term  $\beta$  is computed as shown in Eq. 6.

$$\beta = \mathbf{X}^{\text{final}} \left( \frac{1}{C} + \mathbf{X}(\mathbf{X}^{\text{final}}) \right)^{-1} \mathbf{T}$$
(6)

<sup>140</sup> Unlike the hierarchical ML ELM suggested in [26], the methodology reviewed in this section directly <sup>141</sup> uses the final data representation  $\mathbf{X}^{\text{final}}$  as hidden layer to calculate the weight vector  $\beta$ .

#### <sup>142</sup> 3.3. Kernel-based Multilayer Extreme Learning Machine (ML-KELM)

Compared to ML-ELM [27], an ML-KELM is a fast multilayer neural structure inspired by kernel learning whose main advantages lie not only on the elimination of manual tuning on the number of hidden nodes in every layer but also to improve the suboptimal model generalisation that usually results from a random projection of input weights and bias in every layer of an ML-ELM [17]. As pointed out in [17], an ML-KELM also provides an exact inverse solution for output weights under invertible kernel matrix. As detailed in Fig. 3, an ML-KELM learns feature/data representation by stacking a number of 'L' KELM Autoencoders (AE). At the hidden layer of each AE, a kernel function  $K^{(i)} = exp(- || x_p - x_j || / 2\sigma_j^2)$  is employed (Radial Basis Function was suggested in [17]). Thus, each input vector  $\mathbf{x}_p$  is mapped into a kernel matrix  $\Omega^i$  where the term  $\tilde{\Gamma}$  is used to represent the *ith* transformation matrix in the KELM-AE, which can be computed as follows:

$$\Omega^{(i)}\tilde{\Gamma}^{(i)} = \mathbf{X}^{(i)} \tag{7}$$

By applying the Mercer's conditions on ELM, the kernel matrix  $\Omega$  in the hidden layer of each KELM-AE can be written as

$$\Omega^{(i)} = \begin{bmatrix} K(\mathbf{x}, \mathbf{x}_1) \\ \vdots \\ K(\mathbf{x}, \mathbf{x}_{M_i}) \end{bmatrix}$$
(8)

where  $\Omega_{j,l} = K(\mathbf{x}_j, \mathbf{x}_l), \ j, l = 1, \dots, M_i.$ 

$$\tilde{\Gamma}^{(i)} = \left(\frac{\mathbf{I}}{\mathbf{C}} + \Omega^{(i)}\right)^{-1} \mathbf{X}^{(i)}$$
(9)

such as C is the user-specified term for regularisation,  $\tilde{\Gamma}^{(i)} = [\gamma_1^{(i)}, \ldots, \gamma_M^{(i)}]$ , where  $\gamma^{(i)}$  is the *i*th transformation vector used for representation learning to the input data  $\mathbf{X}^{(i)}$ . The final transformation  $\mathbf{X}^{(i+1)}$  is obtained using a sigmoid function

$$\mathbf{X}^{(i+1)} = g\left(\mathbf{X}^{(i)}(\tilde{\Gamma}^{(i)})^T\right)$$
(10)

As indicated out in [17, 26, 31], if the *ith* transformation has the same dimension as the (i + 1)thlayer, the activation function 'g' can be chosen as a linear function.  $\Omega^{(i)}$  is a matrix of semidefinite kernels K where a Reproducing Kernel Hilbert Space (RHKS) that coincides with an N-dimensional space is spanned by a class of finite number of continuous positive semidefinite kernels such as the Radial Basis Functions (RBFs) [35]. Within this context, a KELM is a kernel method that can be viewed as a case of Single Layer Feedforfward Networks (SLFN) with additive neurons [36].

## <sup>149</sup> 3.4. Interval Type-2 Fuzzy Extreme Learning Machine for Classification (IT2-FELM)

Most of the applications and design of hybrid neural network systems whose structure is based on the theory of Interval Type-2 Fuzzy Logic (IT2 FL) and Extreme Learning Machine (ELM) have been concentrated on solving regression problems. Such systems usually employed Multiple-Input-Single-Output (MISO) neural structures with a Karnik-Mendel type-reduction layer [29, 37, 38]. In this paper, the final layer of the ML-IT2-FELM is an IT2-FELM whose main inference engine is based on the model of a Multi-Input-Multi-Output (MIMO) IT2-RBFNN [27]. Thus, the proposed MIMO IT2-RBFNN is applied to the classification of the set of features created in the final transformation [39]. Both models, the RBFNN and the IT2-RBFNN are a class of MIMO ELMs that were initially suggested for function approximation [40]. Based on the functional equivalence between the IT2-RBFNN and IT2 FLSs [39, 41], an ELM can be constructed as an

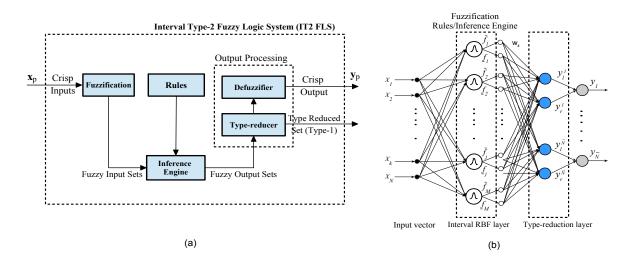


Fig. 4. Architecture of an (a) MIMO IT2 FLS and an (b) MIMO IT2 ELM based on the functional equivalence between the IT2 RBFNN and IT2 FLSs for classification.

MIMO IT2 FLS if its associated inference mechanism is interpreted as an adaptive filter which resembles an additive combination of the MFs (firing strengths). As illustrated in Fig. 4, given an input vector  $\mathbf{x}_p = [x_1, \ldots, x_N]^T$ , each corresponding fuzzy rule  $R^j$  in an MIMO IT2 is described by a multi-variable Gaussian MF  $\mu_{R^i}(\mathbf{x}_p, y_p^s) = \mu_{R^j}[x_1, \ldots, x_n, y_p^s]$ ,  $s = 1, \ldots, \tilde{N}$ , where the input vector  $\mathbf{x}_p \in X_1 \times \ldots X_N$  and the implication engine is defined as:

$$\mu_{R^{j}}(\mathbf{x}_{p}, y_{p}^{s}) = \mu_{A^{j} \to G^{j}} = \left[ T_{k_{1}}^{N} \mu_{F_{k}^{j}}(x_{k}) \star \mu_{G^{j}(y)} \right] = \left[ \underline{f}_{j}(\vec{x}_{p}), \overline{f}_{j}(\vec{x}_{p}) \right]$$
(11)

where  $\star$  is the minimum t - norm that represents the shortest Euclidean distance to the input vector  $\mathbf{x}_p$ .  $[\underline{f}_j(\vec{x}_p), \overline{f}_j(\vec{x}_p)]$  is the lower and upper membership function (LMF, UMF) respectively. In this work, each MF in the fuzzy rule of the MIMO IT2-RBFNN is an interval Gaussian MF with an uncertain width  $\sigma_j = [\sigma_i^1, \sigma_i^2]$  and fixed center (mean)  $\mu_{kj}$  as shown in Fig. 5:

$$F^{j} := \begin{cases} F^{j} = [\underline{f}_{j}(\mathbf{x}_{p}), \overline{f}_{j}(\mathbf{x}_{p})] \\ \underline{f}_{j}(\mathbf{x}_{p}) = \exp \begin{bmatrix} -\sum_{k=1}^{N} \left( \frac{x_{k} - \mu_{kj}}{2\sigma_{j}^{2}} \right)^{2} \\ -\sum_{k=1}^{N} \left( \frac{x_{k} - \mu_{kj}}{2\sigma_{j}^{1}} \right)^{2} \end{bmatrix}$$
(12)

The *jth* fuzzy rule in an MIMO IT2-RBFNN is written as

 $\tilde{R}^j$ : IF  $x_1$  is  $F_1^j$  and...IF  $x_k$  is  $F_s^j$  and...IF  $x_N$  is  $F_N^j$  THEN y is  $w_{jk}$ ; j = 1, ..., M (13)

For an IT2-RBFNN of Mamdani type (also known Zadeh type), the weight vector (consequent)  $w_s$  is a vector of single crisp values, while for a TSK model, each term  $w_{js} = c_0^s + c_1^s x_1 + c_2^s x_2 + \ldots + c_N^s x_N$ . Based on the functional equivalence between the RBFNN and IT2 FLSs [39, 42], in this paper, for each output  $y_s$ , the MIMO IT2-RBFNN is a FLS having a center-of-sets type reduction, product inference rule and a singleton output space. The type-reduced set  $(y_l, y_r)$  is obtained by using a

<sup>155</sup> Karnik-Mendel algorithm [16].

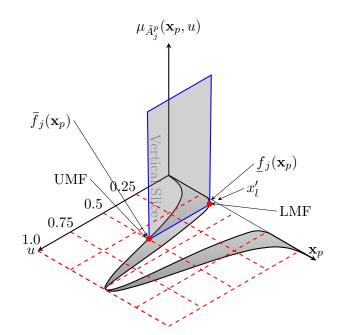


Figure 5: Singleton fuzzification and interval secondary MF that is activated when  $\mathbf{x}_p = x'_l$  for the *jth* receptive unit of the IT2-RBFNN (Taken from [29]).

According to Fig. 4, if  $w_{js}$  is a crisp value and the inference engine for the IT2-RBFNN is either of Mamdani or TSK type, the matrix representation of the *sth* output in the MIMO IT2-RBFNN can be written as [16, 43]:

$$y_s = \frac{1}{2} \left( \mathbf{Y}_l^s + \mathbf{Y}_r^s \right) \mathbf{w}_s^T, \ s = 1, \dots, \tilde{N}$$
(14)

in which  $y_l^s = \mathbf{Y}_l^s \mathbf{w}_s^T$  and  $y_r^s = \mathbf{Y}_r^s \mathbf{w}_s^T$  and

$$\mathbf{Y}_{l}^{s} = \frac{\mathbf{\tilde{f}}^{T} Q_{s}^{T} E_{1s}^{T} E_{1j} Q_{s} + \mathbf{\underline{f}}^{T} Q_{s}^{T} E_{2s}^{T} E_{2s} Q_{s}}{r_{l}^{T} Q_{s} \mathbf{\bar{f}} + \hat{s}_{ls}^{T} Q_{s} \mathbf{\underline{f}}}$$
(15)

In which  $\mathbf{w}_s = (w_{1s}, \ldots, w_{Ms})$  is the set of original rule-ordered consequent weights, and  $\mathbf{Y}_l^s = (\psi_{ls,1}, \ldots, \psi_{ls,M})$ , and the terms  $E_{1s}$ ,  $E_{2s}$ ,  $r_{ls}$  and  $\hat{s}_{ls}$  are defined as:

$$E_{1s} = (e_{1s}|e_{2s}|\dots|e_{Ls}|\mathbf{0}|\dots|\mathbf{0})^T \ L_s \times M$$

$$E_{2s} = (\mathbf{0}|\dots|\mathbf{0}|\xi_1^s|\xi_2^s|\dots|\xi_{M-L_s}^s)^T \ (M-L_s) \times 1$$

$$r_{ls} \equiv (\underbrace{1,1,\dots,1}_{L},0,\dots,\dots,0)^T \ M \times 1$$

$$\hat{s}_{ls} \equiv (0,\dots,\dots,0,\underbrace{1,1,\dots,1}^T \ M \times 1$$

in which  $L_s$  is the switching point that corresponds to the *sth* output,  $e_m \in R_s^L$   $(m = 1, ..., L_s)$ and  $\xi_m \in \mathbb{R}^{M-L_s}$ ,  $m = 1, ..., M - L_s$  as the elementary vectors where all the elements are zero except the *mth* one that is equal to 1.

$$\mathbf{Y}_{r}^{s} = \frac{\mathbf{f}^{T}Q_{s}^{T}E_{3s}^{T}E_{3s}Q_{s} + \mathbf{\bar{f}}^{T}Q_{s}^{T}E_{4s}^{T}E_{4s}Q_{s}}{r_{rs}^{T}Q_{s}\mathbf{f} + \hat{s}_{ls}^{T}Q_{s}\mathbf{\bar{f}}}$$
(16)

where  $\mathbf{Y}_{r}^{s} = (\psi_{rs,1}, \dots, \psi_{rj,M})$ 

$$E_{3s} = (e_{1s}|e_{2s}|\dots|e_{Rs}|\mathbf{0}|\dots|\mathbf{0})^T \ R_s \times M$$

$$E_{4s} = (\mathbf{0}|\dots|\mathbf{0}|\xi_{1s}|\xi_{2s}|\dots|\xi_{M-R_s})^T \ (M-R_s) \times 1$$

$$r_{rs} \equiv (\underbrace{1,1,\dots,1}_{R_s}, 0,\dots,\dots,0)^T \ M \times 1$$

$$\hat{s}_{rs} \equiv (0,\dots,\dots,0,\underbrace{1,1,\dots,1}^T \ M \times 1$$

with  $e_m \in R^{Rs}$   $(m = 1, ..., R_s)$  and  $\xi_m \in R^{M-R_s}$ ,  $s = 1, ..., M - R_s$  as the elementary vectors where all the elements are zero except the *mth* one that is equal to 1 [44].  $\mathbf{f} = (\underline{f}_1, ..., \underline{f}_M)^T$ ,  $\mathbf{\bar{f}} = (\overline{f}_1, ..., \overline{f}_M)^T$ . By using Karnik-Mendel algorithms [16], the reordered consequent weight  $\mathbf{\tilde{w}}_s$ that results from the permutation process to finding the switching points L and R is obtained as follows [44]:

$$\tilde{\mathbf{w}}_s = Q_s \mathbf{w}_s^T, \quad Q_s \in R^{M \times M} \tag{17}$$

in which  $Q_s$  is the corresponding permutation matrix [44]. Hence, the *pth* MIMO IT2-RBFNN output is the vector of  $\tilde{N}$  outputs  $\mathbf{Y}_p = \begin{bmatrix} y_1, \ldots, y_{\tilde{N}} \end{bmatrix}^T$ . As pointed out in , in order to consider a of system IT2, only one out of its components must be of IT2. Within this context, the Thereby, in order to find the parameters of the MIMO IT2-RBFNN, ELM is systematically called in two different steps in order to update the consequent weights in the IT2-RBFNN output layer [29, 37]. At first step [37], the optimal initial values for the consequents are obtained by approximating the reduced set for the *sth* output  $[y_l^s, y_r^s]$  as:

$$y_{l,1}^{s} = \frac{\sum_{j=1}^{M} \underline{f}_{j} w_{js}}{\sum_{j=1}^{M} \underline{f}_{j}} = \sum_{j=1}^{M} \underline{f}_{j}' w_{js}; \ \underline{f}_{j}' = \frac{\underline{f}_{j}}{\sum_{j=1}^{M} \underline{f}_{j}}$$
(18)

$$y_{r,1}^{j} = \frac{\sum_{j=1}^{M} \bar{f}_{j} w_{js}}{\sum_{j=1}^{M} \bar{f}_{j}} = \sum_{j=1}^{M} \bar{f}_{j}' w_{js}; \ \bar{f}_{j}' = \frac{\bar{f}_{j}}{\sum_{j=1}^{M} \bar{f}_{j}}$$
(19)

where the weight vector  $\mathbf{w}_s = [w_{1s}, \ldots, w_{Ms}]^T$  and the weight matrix is defined as  $\mathbf{W} = [\mathbf{w}_1, \ldots, \mathbf{w}_{\tilde{N}}]$ . By using Eq. (15) and (16), the following linear system can be written for a number of P patterns [45]:

$$\mathbf{T} = \Phi_{\mathbf{A}}(\mathbf{x})\mathbf{W}, \ \mathbf{W} \in \mathbf{R}^{M \times \tilde{N}}$$
(20)

in which,  $\mathbf{T} = [t_1, \ldots, t_P]^T$ , is the desired output vector,  $p = 1, \ldots, P$  and each  $t_p = [t_{1j}, \ldots, t_{Mp}]^T$ . For an IT2-RBFNN with a TSK (Mamdani) fuzzy rule structure, matrix  $\Phi_A$  can be written as.

$$\Phi_{\mathbf{A}}(\mathbf{x}) = \begin{pmatrix} \Phi_1 \\ \Phi_2 \\ \vdots \\ \Phi_P \end{pmatrix} \in R^{P \times (M \times N)}$$
(21)

From Eq. (18) and (19) it follows for a TSK implication:

$$\Phi_p \mathbf{W}_1 = \frac{1}{2} \sum_{j=1}^M (\bar{f}'_j + \underline{f}'_j) \left[ \sum_{k=1}^N c_k^{j1} x_k, \dots, \sum_{k=1}^N c_k^{j\tilde{N}} x_k \right]; \ s = 1, \dots, \tilde{N}$$
(22)

For an IT2-RBFNN of Mamdani type, the second addition term in Eq. (25) is a single crisp value  $w_{is}$ . Therefore, the solution to the linear system described in Eq. (20) is calculated as follows:

$$\mathbf{W}_1 = \Phi_{\mathbf{A}}(\mathbf{x})^{\dagger} \mathbf{T} \tag{23}$$

where  $\mathbf{W}_1$  is the optimal initial value for the consequent matrix  $\mathbf{W}$  and  $\Phi_{\mathbf{A}}(\mathbf{x})^{\dagger}$  is the Moore-Penrose generalised inverse of  $\Phi_{\mathbf{A}}(\mathbf{x})$ . Secondly, the final optimisation of  $\mathbf{W}$  consists of implementing  $\tilde{N}$ times the Karnik-Mendel algorithm. That is, each column vector in the matrix  $\mathbf{W} = [\mathbf{w}_1, \ldots, \mathbf{w}_{\tilde{N}}]^T$ is used to form a linear system given by

$$\mathbf{t}_s = \Phi^s_{\mathbf{B}}(\mathbf{x})\mathbf{w}_s, \mathbf{w}_s \in \mathbf{R}^M \tag{24}$$

Therefore, From Eq. (15) and (16) the terms  $\mathbf{Y}_l^s$  and  $\mathbf{Y}_r^s$  are used to calculate each weight vector  $\mathbf{w}_s$  where each  $\Phi_{\mathbf{B}}^s(\mathbf{x})$  becomes

$$\Phi_{\mathbf{B}}^{s}(\mathbf{x}) = \begin{pmatrix} \tilde{\Phi}_{1} \\ \tilde{\Phi}_{2} \\ \vdots \\ \tilde{\Phi}_{P} \end{pmatrix} \in R^{P \times (M \times N)}$$
(25)

Such that

$$\tilde{\Phi}_p \mathbf{w}_s = \sum_{i=1}^M h_{pj}^s \left( \sum_{k=1}^N c_k^{js} x_{kp} \right)$$
(26)

In which,  $h_{pj}^s = \frac{1}{2} (\psi_{ls,j} + \psi_{rs,j})$ . In other words, for classification purposes, the matrix representation of an IT2-RBFNN that is based on ELM can be written as:

$$\Phi_{\mathbf{B}}^{1} \mathbf{V}_{1} + \dots + \Phi_{\mathbf{B}}^{s} \mathbf{V}_{s} + \dots + \Phi_{\mathbf{B}}^{N} \mathbf{V}_{\tilde{N}} = \mathbf{T}$$

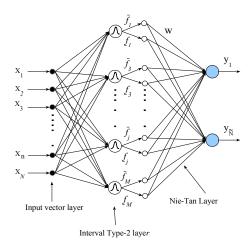
$$\Phi_{\mathbf{B}}^{s} \mathbf{V}_{s} = \begin{bmatrix} h_{11}^{s} & \dots & h_{1M}^{s} \\ h_{21}^{s} & \dots & h_{2M}^{s} \\ \vdots & \vdots & \vdots \\ h_{P1}^{s} & \dots & h_{PM}^{s} \end{bmatrix} \begin{bmatrix} 0 & \dots & w_{1s} & \dots & 0 \\ 0 & \dots & w_{2s} & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \dots & w_{Ms} & \dots & 0 \end{bmatrix}$$

$$(27)$$

where  $\Phi_{\mathbf{B}}^{s} \in \mathbf{R}^{P \times M}$ ,  $\mathbf{V}_{s} \in \mathbf{R}^{M \times \tilde{N}}$ , where the target matrix  $\mathbf{T}$  is defined as follows:

$$\mathbf{T} = \begin{bmatrix} t_{11} & \dots & t_{1\tilde{N}} \\ t_{21} & \dots & t_{2\tilde{N}} \\ \vdots & \dots & \vdots \\ t_{P1} & \dots & t_{p\tilde{N}} \end{bmatrix}$$

As described in [41], the IT2-RBFNN for classification problems can be viewed as an ensemble of weighted networks that defines the associated uncertainty of each class as a measure for ambiguity as a variation of the output over unlabeled data sharing the same IT2 firing strength.



164 Figure 6: Interval Type-2 Extreme Learning Machine using a NieTan algorithm for classification problems [46].

#### 165 3.5. Simplified IT2-ELM using the Nie-Tan Method

To reduce the associated computational load that implies the iterative nature of Karnik-Mendel type-reduction methods, a number of close-form algorithms have been suggested [46]. As described in [41], the Nie-Tan is a direct defuzzification process that employs the vertical representation of the Footprint Of Uncertainty (FOU). As illustrated in Fig. 6, an Interval Type-2 Fuzzy Extreme Learning (IT2-FELM) using a Nie-Tan (NT) direct-defuzzification layer does not require a sorting process. The application of a Nie-Tan layer represents a zero Taylor series approximation of Karnik-Mendel+defuzzification method [41]. Moreover, a Nie-Tan operator is equivalent to an exhaustive and accurate type-reduction for both discrete and continous IT2 Fuzzy Sets (FSs) [15]. Therefore, the output of a KIT2-FELM with a NT layer and with a variable width  $[\sigma_{1j}, \sigma_{2j}]$  and fixed center can be formulated as follows:

$$\mathbf{T} = \mathbf{H}_{NT} \mathbf{W} \tag{28}$$

where  $\mathbf{H}_{NT}$  is the matrix for IT2 firing strengths, and  $\beta$  is the weight vector in the output layer. Thus,  $\mathbf{H}_{NT}$  is defined as:

$$\mathbf{H}_{NT}(\mu_{1},\ldots,\mu_{M},\sigma_{11},\ldots,\sigma_{1M},\sigma_{21},\ldots,\sigma_{2M},\mathbf{x}_{1},\ldots,\mathbf{x}_{P}) = \begin{pmatrix} \varphi_{11}(\mu_{1},\sigma_{11},\sigma_{21},\mathbf{x}_{1}) & \cdots & \varphi_{1M}(\mu_{M},\sigma_{1M},\sigma_{2M},\mathbf{x}_{1}) \\ \vdots & \vdots & \vdots \\ \varphi_{P1}(\mu_{1},\sigma_{11},\sigma_{21},\mathbf{x}_{P}) & \cdots & \varphi_{1M}(\mu_{M},\sigma_{1M},\sigma_{2M},\mathbf{x}_{MP}) \end{pmatrix}_{P \times M}$$

in which

$$\varphi(\mu, \sigma_{1j}, \sigma_{2j}, \mathbf{x}_p) = \frac{\underline{f}_j + f_j}{\sum_{j=1}^M \underline{f}_j + \sum_{j=1}^M \overline{f}_j}$$
(29)

where  $\mu_j = (\mu_{1j}, \ldots, \mu_{Nj})$  and  $w_s$  and the target **T** are defined as follows:

$$\beta = \begin{pmatrix} w_1^T \\ \vdots \\ w_M^T \end{pmatrix}_{M \times \tilde{N}} \text{ and } \mathbf{T} = \begin{pmatrix} \mathbf{t}_1^T \\ \vdots \\ \mathbf{t}_P^T \end{pmatrix}_{P \times \tilde{N}}$$
(30)

Therefore, the learning parameter for an IT2-ELM using a Nie-Tan algorithm follows a much simpler methodology.

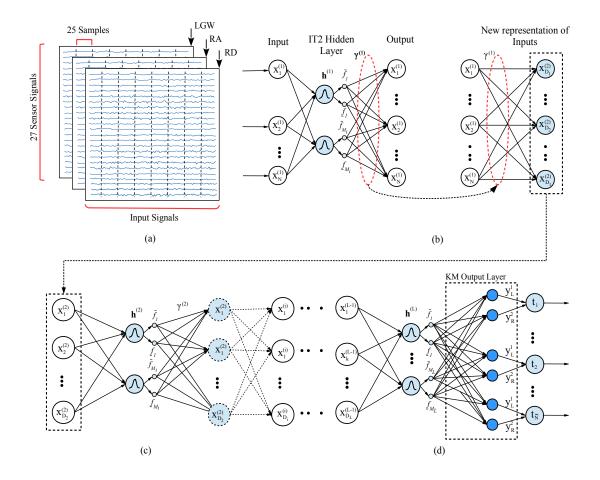


Figure 7: Neural architecture of the ML-IT2FELM, (a) Input data format using 3 wearable sensors, b) IT2 Fuzzy Autoencoder (FAE) based on the NT algorithm, c) L FAEs using the NT algorithm and d) IT2-FELM as using the KM method.

## 4. Multilayer Interval Type-2 Fuzzy Extreme Learning Machine (ML-IT2-FELM)

The proposed ML-IT2FELM is a multilayer feedforward neural structure that is based on the 171 original ELM algorithm and the theory of Interval Type-2 Fuzzy Sets (IT2 FSs). As illustrated 172 in Fig. 7, the general architecture of the ML-IT2FELM consists of a number of L hidden layers, 173 where the first L-1 ones are used to stack a number of Fuzzy Autoencoders (FAEs), followed by a 174 IT2-ELM using a KM type-reduction method. Similar to the hierarchical learning scheme presented 175 in [26], the training of the proposed ML-IT2FELM is a forward methodology that is separated into 176 two phases, in the former phase, a number of L-1 FAEs are applied to extract a high feature 177 data representation, while in the latter, this representation is classified using an IT2-ELM with 178 a KM algorithm. On the one hand, to reduce the computational burden that results from the 179 implementation of the iterative nature of KM algorithms, each FAE in the ML-IT2-FELM is an 180 MIMO IT2-ELM that employs a NT algorithm as output layer. On the other hand, to provide a 181 high generalisation performance, an IT2-ELM using a KM is used as a classifier. In this paper, two 182 different learning approaches for the ML-IT2FELM are suggested, i.e. a) a ML architecture based 183 on the hierarchical learning scheme of Stacked Autoencoders (SAE) proposed in [26, 27] in which 184

the number of hidden untis at each FAE is tuned manually and that we call hierarchical it ML-IT2-FELM for short, and b) an IT2 ML structure based on Kernel extreme learning (kernel-basel ML-IT2-FELM for short) [17].

#### 188 4.1. Hierarchical ML-IT2-FELM

This methodology involves two hierarchical phases, i.e. first, an initial process for high-level feature extraction is performed by stacking L' FAEs. At each ith' hidden layer, an independent IT2-FELM with a NT output layer is implemented. Unlike the ML-ELM suggested in [26] and [27], at layer izero' the input raw data does not need to be transformed into an ELM random feature space. Hence, in the first phase, representation learning of the input raw data is initially performed by constructing the following system:

$$\mathbf{H}_{NT}^{(i)}\tilde{\Gamma}^{(i)} = \mathbf{X}^{(i)}, \ i = 1, \dots, L - 1$$
(31)

in which,  $\mathbf{H}_{NT}^{(i)} = [h(\mathbf{x}_1), \dots, h(\mathbf{x}_P)]$  and  $\Gamma^{(i)}$  is the *ith* hidden matrix of IT2 firing strengths and the *ith* transformation matrix respectively, where  $h(\mathbf{x}_p) = [\varphi_{p1}(\mathbf{x}_p), \dots, \varphi_{pM}(\mathbf{x}_p)]$ .  $\mathbf{H}_{NT}^{(i)}$  is built using Eq. (19) which results from applying a NT algorithm in the output layer with respect to the input vector  $\mathbf{X}^{(i)}$ .  $[\underline{f}_j(\vec{x}_p), \overline{f}_j(\vec{x}_p)]$  is the *jth* interval firing strength computed using Eq. (12). Hence, the transformation matrix  $\tilde{\Gamma}^{(i)}$  is obtained from Eq. (32) [17]:

$$\tilde{\Gamma}^{(i)} = (\mathbf{H}_{NT}^{(i)})^T \left(\frac{\mathbf{I}}{C} + \mathbf{H}_{NT}^{(i)} (\mathbf{H}_{NT}^{(i)})^T\right)^{-1} \mathbf{X}^{(i)}$$
(32)

<sup>189</sup> in which C is the user-specified parameter for regularisation. Thus,  $\mathbf{X}^{(i+1)} = g(\mathbf{X}^{(i)}(\Gamma^{(i)})^T)$ . In <sup>190</sup> a similar way to [26],  $g(\cdot)$  can be any activation function. However, if the dimension of layer (i)<sup>191</sup> and layer (i + 1) is the same, it is recommended to chose a linear piecewise function [17]. In the <sup>192</sup> second phase, the final hidden layer L is an IT2-FELM whose input is  $\mathbf{X}^{(i+1)}$ . As described in the <sup>193</sup> previous section, in order to find the parameters of the IT2-FELM, ELM is systematically called <sup>194</sup> in two different steps in order to update the consequent weights in the IT2-FELM output layer <sup>195</sup> [29, 37].

## 196 4.2. Kernel-Based ML-IT2-FELM

The second learning approach for the ML-IT2-FELM is based on Kernel ELM [17] (called KML-IT2-FELM for short). Similar to the KML-ELM, the KML-IT2-FELM eliminates the manual tuning on the selection of the number of hidden nodes at each kernel-based FAE which is defined as

$$\Omega_{NT}^{(i)}\tilde{\Gamma}^{(i)} = \mathbf{X}^{(i)} \tag{33}$$

in which,  $K(\mathbf{x}_k, \mathbf{x}_l) = [\underline{f}_j(\vec{x}_p), \overline{f}_j(\vec{x}_p)]$ , and the *i*th matrix transformation  $\tilde{\Gamma}^{(i)}$  is calculated as:

$$\tilde{\Gamma}^{(i)} = \left(\frac{\mathbf{I}}{\mathbf{C}} + \Omega_{NT}^{(i)}\right)^{-1} \mathbf{X}^{(i)}$$
(34)

In a like manner to the learning method developed for the ML-IT2-FELM, if the dimension of layer (i) and layer (i+1) is the same, it is recommended to chose a linear piecewise function [17]. Thus, the (i+1)th transformation is used as the input of an IT2-FELM where the matrices  $\Phi_{\mathbf{A}}$  and  $\Phi_{\mathbf{B}}^{s}$  in Eq. (23) and (25) are replaced by the corresponding kernel matrices  $\Omega_{\mathbf{A}}$  and  $\Omega_{\mathbf{B}}^{s}$  respectively. In other words, the number of hidden units is equal to the number of inputs. Thereby, a KML-IT2-FELM can be viewed as a ML FLS of IT2 if [39, 41]:

- The input layer of each kernel-based FAE performs singleton fuzzification and the MFs within
   each rule are chosen as Radial Basis Functions of Interval Gaussian type [40, 42].
- 205 2. The number of kernels  $(K(\mathbf{x}_j, \mathbf{x}_l), j, l = 1, ..., N)$  is equal to the number of IF-THEN fuzzy 206 rules. The output of each kernel is an interval, i.e.  $k(\mathbf{x}_j, \mathbf{x}_l) = [f_j(\vec{x}_p), \bar{f}_j(\vec{x}_p)]$
- 4. The T-norm operator used to compute each rule's firing strength in the hidden layer is multiplication (meet).
- 5. A type-reduction algorithm such as the KM or a direct defuzzification method is employed to find the FLS output.

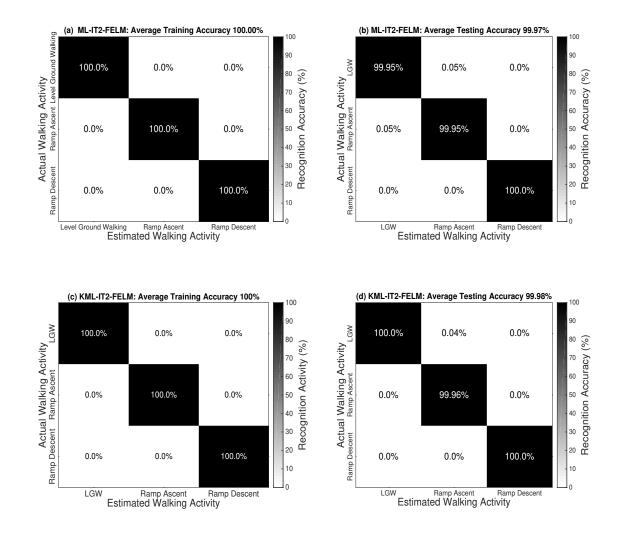
Thus, any kind of FLS enhancement might be directly applicable to each hidden layer of the ML-IT2-FELM models because the structure of its fuzzy rule base in going from T1 Fuzzy Sets (FSs) to higher order FSs does not change; it is the way the associated antecedent and consequent parts are modelled [43, 47].

### 215 5. Experiments and Evaluation

In this section, the model evaluation of the proposed ML-IT2-FELM structures is conducted 216 on two different experiments, i.e. for the recognition of 1) walking activities and 2) gait events. 217 The former involves the recognition of three walking activities: a) level-ground walking (LGW), 218 b) ramp ascent (RA) and c) ramp descent (RD), while the latter consists of the recognition of 219 gait events which are divided into eight periods: (1) initial contact, (2) loading response, (3) mid 220 stance, (4) terminal stance, (5) pre-swing, (6) initial swing, (7) mid swing and (8) terminal swing. 221 Experiments are carried out using MATLAB 2014b running on a 3.6-GHz i7 CPU with 16-GB RAM. 222 Model performance of the ML-IT2-FELM and KML-IT2-FELM and their associated computational 223 burden are compared to the performance of other existing machine learning approaches such as the 224 ML-ELM [27], a multilayer neural network (ML-RBFNN) based on the RBFNN architecture [41]. 225 an ensemble of classifiers [48], a DBN [49], Support Vector Machines (SVMs) [50], and an adaptive 226 Bayesian inference system (BasIS) [10]. For cross validation purposes, the IMU data set is divided 227 into two subsets, i.e. 85% for training (from 8 healthy participants) and 15% (from 4 healthy 228 participants) for testing. 229

To more completely understand the non-obvious contributions of each suggested ML method, each experiment consists of ten individual cross validations runs, where the samples for training and testing are randomly selected. For determining the sources of variation in measures of model accuracy, a one-way ANOVA method was implemented. In this work, model assumption for ANOVA method is related to the evidence for the variance in model testing accuracy being influenced by each ML learning methodology.

In this paper, signals about angular velocity (Deq/s) are collected from three IMU sensors 236 and used to train the ML-IT2-FELM and the KML-IT2-FELM models. For both ML models, an 237 Interval Type-2 Gaussian function with a fixed mean  $m_i$  and variable width  $[\sigma_1, \sigma_2]$  is selected. 238 In other words, an IT2 MF is used as the main fuzzifier for the matrix of firing strengths of a 239 ML-IT2-FELM, and for each *i*th matrix  $\Omega^{(i)}$  composed of a set of Gaussian kernel functions in 240 the KML-IT2-FELM models. Finally, the performance of the proposed models is evaluated in the 241 presence of noisy signals, for each experiment, a Gaussian noise with a signal-to-noise ratio of 50dB 242 was randomly added to each sensor signal. 243



245

Figure 8: Cross-validation results based on the Confusion matrix and obtained by the ML-IT2-FELM (a,b) and KML-IT2-FELM (c,d) to the recognition of walking activities, i.e. a) Level-Ground Walking (LGW), Ramp Ascent
 (RA) and Ramp Descent (RD)

### 247 5.1. Recognition of Walking Activities

This section presents the model accuracy provided by the ML-IT2-FELM and KML-IT2-FELM 248 to the recognition of walking activities, i.e. 1) Level-Ground Walking (LGW), 2) Ramp Ascent 249 (RA) and 3) Ramp Descent (RD). The experimental setup of ML-IT2-FELM consists of 3 hidden 250 layers, followed by an IT2-FELM classifier, i.e. L = 4, set as  $4 \times M_i$ , [100 - 500 - 500 - 300 - 3] with 251 a regularisation parameter  $C_i$  (i = 1, ..., 3) defined as  $C_i = [0.1, 4.1 \times 10^7, 5 \times 10^8, 55.3]$  while for the 252 KML-IT2-FELM is used as  $C_i = [0.1, 4.1 \times 10^2, 10^2, 100]$ . Similar to [10], the noise was added to a 253 sensor randomly selected for each decision process performed during the walking activity. Opposite 254 to ML-IT2-FELM, KML-IT2-FELM does not need to manually estimate the number of hidden nodes 255 at each *i*th hidden layer. In Fig. 8, a confusion matrix is used to show the average cross-validation 256 results of ten experiments that correspond the training and testing provided by the ML-IT2-FELM 257 (Fig. 8(a,b)) and the KML-IT2-FELM (Fig. 8(c,d)), where white and black colours represent 0%258 and 100% recognition accuracy correspondingly. As can observed from Fig. 8(b) and (d), for the 259 recognition of walking activities, both the ML-IT2-FELM and KML-IT2-FELM achieved a testing 260 accuracy of 99.97% and 99.98% respectively. 261

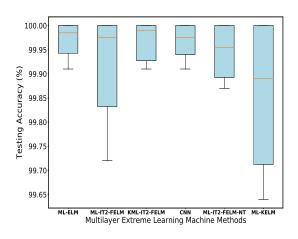


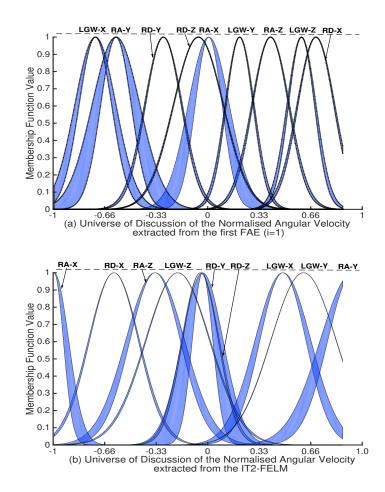
Figure 9: Box-and-whisker diagrams of the average of ten random testing experiments for the recognition of walking activities using six different ML methodologies.

**Table 1:** One-way ANOVA Method for the recognition of gait events.

	e e e e e e e e e e e e e e e e e e e		0 0			
	Source	SS	$\mathbf{d}\mathbf{f}$	MS	<b>F-value</b>	P-value
265	Model Accuracy	0.00943	5	0.01989	2.67	0.0316
	Within	0.40246	54	0.00745		
266	Total	0.50189	59			

The confusion matrix in Fig. 8(c) shows that Level-Ground Walking and Ramp Ascent activities are slightly affected by noisy measurements.

In Fig. 9, a box-and-whisker diagram is presented in order to illustrate the performance distri-269 bution of the ML-IT2-FELM and KML-IT2-FELM with respect to other ML neural structures such 270 as: ML-ELM [27], Convolutional Neural Networks (CNN) [4], ML-IT2-FELM-NT and ML-KELM 271 [17]. A ML-IT2-FELM-NT is a ML-IT2-FELM that utilises a Nie-Tan method as a defuzzifier at 272 each hidden laver, including the classification stage. It is apparent in Fig. 9, the distribution of 273 testing performance among models ranges between the values 99.63% and 100%. It can be also 274 observed from Fig. 9, ML-ELM, KML-IT2-FELM and CNN produce the highest accuracy, where 275 their medians of the distributions are within the interval [99.95%, 100%]. To confirm the model 276 variability presented in Fig. 9, one-way ANOVA results are described in Table 1. As can be ob-277 served from Table 1, model assumption for one-way ANOVA is related to the variance affected by 278 each model accuracy (%). A significance value of  $\alpha = 0.05$  was employed. From Table 1, it can be 279 concluded that null hypothesis can be rejected as  $p - value < \alpha$ . This means, not all of population 280 means are equal as illustrated in Fig. 9. To illustrate the level of transparency that can be achieved 281 by the ML-IT2-FELM, the universe of discussion for the MFs that correspond to the first FAE 282 (hidden layer 1) and the IT2-FELM for classification is presented in Fig. 10(a) and (b). To build 283 each universe, the normalised mean value of  $\mu kj$  and  $[\sigma_j^1, \sigma_j^2]$  is employed. It can be concluded from 284 Fig. 10, a low level of overlapping is achieved by the first FAE of the ML-IT2-FELM for the feature 285 representation of each sensor signal, while for the IT2-FELM such overlapping is much higher. 286



#### 288

**Figure 10:** Final Membership Functions (MFs) for the fuzzy sets (FSs): Low Ground Walking for axes X, Y and Z (LGW-X, LGW-Y, LGW-Z), Ramp Ascent for axes X, Y and Z (RA-X, RA-Y, RA-Z) and Ramp Descent for axes X, Y and Z (RD-X, RD-Y, RD-Z) that correspond to the first hidden layer (FAE) of the hierarchical ML-IT2-FELM and the IT2-FELM classifier.

289

## 290 5.2. Recognition of Gait Events

For the classification of gait events, in this experiment the IMU data set was rearranged resulting 291 in an data set of  $8192 \times 25$  signal recordings. As reported in [51], a set of 25 contiguous signals 292 is suggested to describe each gait event (See Fig. 2(c)). To investigate the optimum number of 293 signal readings (samples or measurements) that is required to recognise a gait event, six experiments 294 using a different average of  $n_s$  contiguous samples is implemented. Thus, the associated time to the 295 processing of the optimum number of signals for the recognition of gait events is called decision time. 296 For example, if  $n_s = 3$ , a number of three new inputs is computed, where inputs  $\hat{x}_1 = \sum_{k=1}^3 x_k / n_s$ , 297  $\hat{x}_2 = \sum_{k=4}^7 x_k / n_s$  and  $\hat{x}_4 = x_{25}$ . In Fig. 11, the average testing accuracy of ten random experiments 298 obtained by the ML-IT2-FELM and KML-IT2-FELM using six different values for  $n_s$  is illustrated. 299 As can be noted from Fig. 11, the highest average testing performance for the ML-IT2-FELM 300 is achieved by using a value for  $n_s = 25$ , while for the KML-IT2-FELM is  $n_s = 1$ . According to our 301 simulations, the highest trade-off between testing accuracy and decision time is achieved by using 302  $n_s = 5$  (105 ms) for the ML-IT2-FELM and  $n_s = 1$  (94 ms) for the KML-IT2-FELM. From Fig. 303 11, it is also clear that for both models, the lowest accuracy is obtained when  $n_s = 3$ . 304

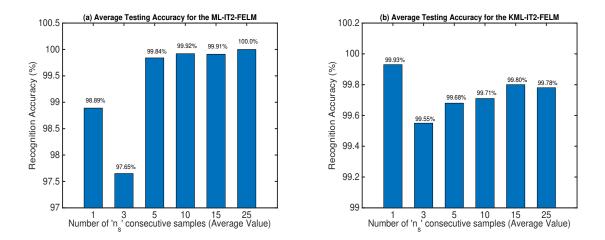
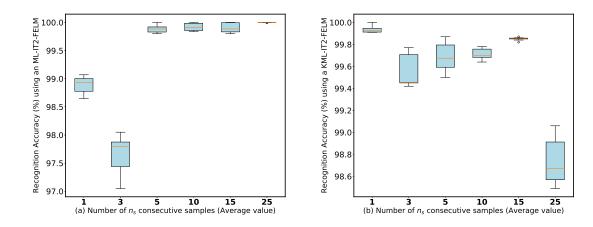


Figure 11: Average Testing accuracy for the recognition of Gait Events of six experiments using a different average value for the (a) ML-IT2-FELM and (b) KML-IT2-FELM.

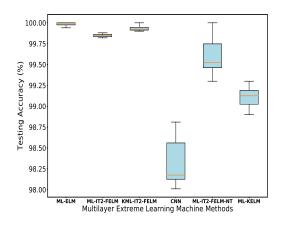
To illustrate the statistical variability of the suggested models, in Fig. 12, a box-and-whisker diagram that corresponds to the testing accuracy of the ML-IT2-FELM and KML-IT2-FELM with an average number  $n_s$  of 5 and 1 contiguous signals is presented respectively.

According to Fig. 12(a), a clear model variability is produced when using a value of  $n_s < 5$ 310 for the ML-IT2-FELM. Opposite to this, from Fig. 12(b), model accuracy for the recognition of 311 gait events using a KML-IT2-FELM is significantly affected when  $n_s > 15$  contiguous signal values. 312 To identify model contributions of the ML-IT2-FELM and KML-IT2-FELM in relation to other 313 ML techniques such as ML-ELM, CNN, MML-KELM and an ML-IT2-FELM with a Nie-Tan type-314 reduction process at each hidden layer, in Fig. 13 a box-and-whisker plot is presented. To evaluate 315 the model distribution provided in Fig. 13, a one-way ANOVA procedure with a significance value 316  $\alpha = 0.001$  was implemented. From Fig.13, even a certain level of overlapping among the means of 317 all ML techniques, a clear variance in model accuracy influenced by choice of ML learning technique 318 is contained. Particularly those solutions produced by CNN, ML-IT2-FELM-NT and ML-KELM 319 in relation to ML-ELM, ML-IT2-FELM and KML-IT2-FELM. 320



321

Figure 12: Box-and-whisker plots for the recognition of gait events using an (a) ML-IT2-FELM and (b) KML-IT2-FELM with a value for  $n_s = 1, 3, 5, 10, 15, 25$ .



324 Figure 13: Box-and-whisker plots for the recognition of gait events using six different ML neural structures.

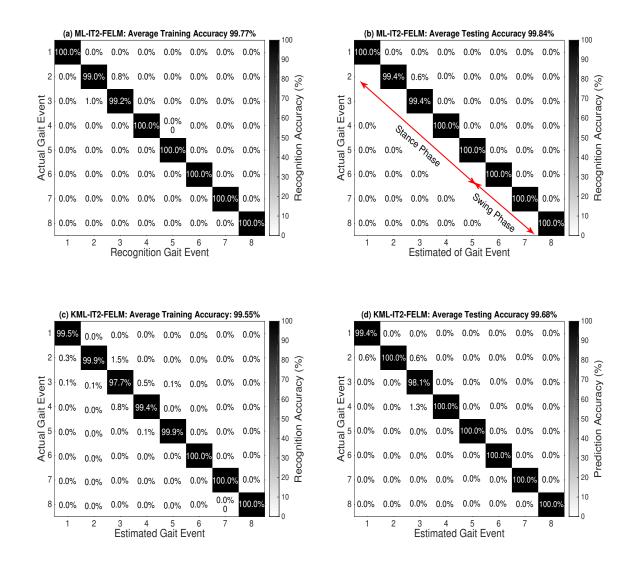
SS	$\mathbf{d}\mathbf{f}$	$\mathbf{MS}$	<b>F-value</b>	P-value
20.823	5	4.165	161.7	3.3229e-31
1.390	54	0.025		
22.21	59			
	20.823 1.390	20.823     5       1.390     54	20.823       5       4.165         1.390       54       0.025	20.823       5       4.165       161.7         1.390       54       0.025

325 Table 2: One-way ANOVA results for the recognition of gait events.

Moreover, it is also evident no outlier solutions were produced by any ML methodology either to recognise walking activities or gait events. For the recognition of individual gait events, the confusion matrices in Fig. 14 show the average training and testing accuracy provided by the ML-IT2-FELM and KML-IT2-FELM using 5 contiguous samples respectively.

In this experiment, the network structure of the ML-IT2-FELM involves 3 hidden layers, [500 -332 200 - 200 - 300 - 8]. Opposite to ML-IT2-FELM, finding the appropriate number of M fuzzy 333 rules for the KML-IT2-FELM is not necessary. The regularisation parameters  $C_i$  used by the 334 ML-IT2-FELM and KML-IT2-FELM is defined as  $C_i = [0.15, 9.1 \times 10^2, 4 \times 10^2, 820]$  and  $C_i =$ 335  $[1.1, 3.4 \times 10^2, 1 \times 10^4, 190]$ . To perform each experiment, the original IMU data set was normalised 336 to the interval [0-1]. The confusion matrix of the average training and testing of ten random 337 experiments that correspond to the ML-IT2-FELM and KML-IT2-FELM is presented in Fig. 14, 338 where black and white colours represent low and high accuracy respectively. 339

Similar to the recognition of walking activities, the first four gait events are slightly affected by noisy measurements not only during the training stage but also to recognise unseen signals. As illustrated in Fig. 14, the proposed ML strategies are more accurate for the prediction of gait events that correspond to the swing phase, in particular to mid and terminal swings. These experimental results show not only the ability and robustness to recognise gait events in the presence of noise, but also to determine in which gait phase is the human during the walking activity, i.e. stance or swing phase.



347



Figure 14: Training and testing confusion matrix obtained by the ML-IT2-FELM and KML-IT2-FELM to the recognition of stance and swing phases composed of eight gait events: (1) initial contact, (2) loading response, (3)
<sup>349</sup> mid stance, (4) terminal stance, (5) pre-swing, (6) initial swing, (7) mid swing and (8) terminal swing.

#### 5.3. Performance analysis with respect to state-of-art shallow and multilayer strategies

This section provides a comparison analysis of the average testing performance obtained by 351 the proposed ML-IT2-FELM, KML-IT2-FELM, a ML-IT2-FELM using an IT2-FELM with a NT 352 direct defuzzification as the final layer (ML-IT2-FELM-NT for short) and other existing shallow 353 and multilayer strategies to the recognition of walking activities and gait events. As detailed in 354 previous sections, the robustness of all the methodologies presented in Table 1 are tested adding 355 Gaussian noise with signal-to-noise ratio of 50 dB. Particularly, the noise was randomly added 356 to all sensors for each decision process along the walking cycle. As can be observed from Table 357 1, the recognition of gait events is affected by the added noise. In table 1, column 'accuracy' 358 indicates the average testing performance that results from ten random experiments while column 359 'decision time' is the average number of milliseconds that is required to recognise either a walking 360 activity or a gait event. In other words, decision time is the optimum number of contiguous samples 361 (signal measurements) necessary to recognise a human walking activity. Based on our simulation 362

results, the optimum number of contiguous samples for the ML-IT2-FELM and KML-IT2-FELM
that provides the highest trade-off between model accuracy and decision time for the recognition of
walking activities and gait events is 5 and 1 respectively.

According to Table 1, for the recognition of walking activities, the proposed ML structures as 366 well as the ML-ELM and the ML-IT2-FELM-NT provided the highest trade-off between accuracy 367 and low computational load on the one hand. On the other hand, for the recognition of gait events, 368 ML-ELM and the proposed ML-IT2-FELM and KML-IT2-FELM outperformed not only other ML 369 strategies, but also other shallow structures such as ELM, ANN [52], SVM [50] and an ensemble of 370 classifiers [48]. Thus, the implementation of ML ELM theory improves not only the performance of 371 existing IT2 fuzzy methodologies, but also the original ELM. As the proposed ML methodologies do 372 not use input weights to compute the firing strengths at each FAE, an input projection mechanism 373 is not necessary. This accounts to reduce the final decision time while providing a high model 374 performance in terms of generalisation. In this sense, KML-IT2-FELM shares the ability of Kernel-375 based ELM to avoid manual tuning of the number of hidden units (fuzzy rules), all transformation 376 matrices are unified into two matrices where each transformation is also learned by exact inverse, 377 and as presented in Table 1, decision time is particularly reduced. 378

Interestingly, using an IT2-FELM as a classification layer, the robustness of the proposed ML strategies is higher than that provided by other methodologies such as the ML-IT2-FELM-NT, ML-KELM, ELM and RBFNN. This confirms the ability of IT2 Fuzzy Logic Systems to better deal with uncertainty, in particular to the classification of walking activities in the presence of noisy signals.

## 384 6. Conclusions

In this research work, a novel Multilaver Interval Type-2 Fuzzy Extreme Learning Machine 385 (ML-IT2-FELM) for the recognition of walking activities and gait events was presented. The ML-386 IT2-FELM is a neural structure that consists of two main components. First, a number of stacked 387 Interval Type-2 Fuzzy Autoencoders (FAEs) for unsupervised learning and feature extraction was 388 implemented. The second component is an IT2-FELM that was employed for the classification of 389 the extracted features. To compare the effectiveness of the proposed ML-IT2-FELM with respect 390 to other ML fuzzy approaches, an ML-IT2-FELM method, inspired by kernel learning and called 391 KML-IT2-FELM was also implemented. To evaluate the model performance of the ML-IT2-FELM 392 and KML-IT2-FELM, two different experiments were used. In the first experiment, both models 393 were applied to the recognition of three different walking activities, i.e. 1) Level-Ground Walking 394 (LGW), 2) Ramp Ascent (RA) and 3) Ramp Descent (RD), while the second experiment is about 395 the recognition of eight different gait events. 396

The results for the recognition of walking activities and gait events showed that an average accuracy of 99.97% and 99.84%, with decision times of 290.4ms and 105ms, were achieved by the ML-IT2-FELM, while the KML-IT2-FELM provided an average accuracy of 99.98% and 99.93% with a decision times of 191.9ms and 94ms. These results allow us to conclude the following:

Model	Activity	# Sensors	<b>Recognition Activity</b>		<b>Recognition Gait Event</b>	
			Accuracy (%)	$\begin{array}{c} \text{Decision} \\ \text{time}(\text{ms}) \end{array}$	Accuracy (%)	$\begin{array}{c} \text{Decision} \\ \text{time}(\text{ms}) \end{array}$
ELM	LGW, RA, RD	3	99.66	54.1	99.19	32.3
SVM [50]	LGW, RA, RD, stair	9	99.00	150.4	97.00	-
DBN [49]	LGW, RA, RD, stairs	13	98.00	300.9	95.25	-
ANN [52]	LGW	3	98.78	-	-	-
Adaptive BasIS [10]	LGW, RA, RD	3	99.87	240.0	99.20	130.0
CNN [4]	LGW, RA, RD	3	99.88	380.3	98.32	279.3
Ensemble of Classifiers [48]	LGW, RA, RD, stairs	9	97.60	-	-	-
ELM-RBFNN [29]	LGW, RA, RD	3	99.83	70.1	99.11	34.2
RBFNN [29]	LGW, RA, RD	3	98.83	210.3	97.00	40.6
IT2-RBFNN [39]	LGW, RA, RD	3	99.59	240.1	98.71	72.8
ML-ELM [27]	LGW, RA, RD	3	99.97	124.3	99.99	83.9
ML-IT2-FELM	LGW, RA, RD	3	99.97	<b>290.4</b>	99.84	105.0
ML-IT2-FELM-NT	LGW, RA, RD	3	99.96	156.5	99.59	67.2
IT2-ELM-NT	LGW, RA, RD	3	99.77	70.2	98.92	38.2
IT2-ELM-KM [29]	LGW, RA, RD	3	99.88	52.9	99.30	45.0
KML-IT2-FELM	LGW, RA, RD	3	99.98	191.9	99.93	94.0
ML-KELM [17]	LGW, RA, RD	3	99.88	81.7	99.10	65.0

**Table 3:** Activity and gait recognition performance between the ML-IT2-FELM, KML-IT2-FELM and with respect to other shallow and multilayer methodologies.

Both models achieve a more robust and better model accuracy compared to other state-of-art approaches.

• The KML-IT2-FELM avoids manual tuning of the number of hidden nodes or fuzzy rules and each transformation is also learned by exact inverse.

• Both ML models follow a hierarchical learning scheme where parameters of each hidden layer do not need to be tuned.

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<sup>•</sup> The ML-IT2-FELM and the KML-IT2-FELM do not need an input projection mechanism as each FAE is based on the IT2-RBFNN.

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