

Finding Motifs with Insufficient Number of Strong Binding Sites

Henry C.M. Leung^{*†} Francis Y.L. Chin[†] S.M. Yiu[†] Roni Rosenfeld[‡]
W.W. Tsang[†]

April 17, 2005

Abstract

A molecule called transcription factor usually binds to a set of promoter sequences of coexpress genes. As a result, these promoter sequences contain some short substrings, binding sites, with similar patterns. The motif discovering problem is to find these similar patterns, motifs, from a set of sequences.

Most existing algorithms find the motifs based on strong-signal sequences only (i.e. those contain binding sites very similar to the motif). In this paper, we use a probability matrix to represent a motif to calculate the minimum total number of binding sites required to be in the input data set in order to confirm that the discovered motifs are not artifacts.

Next, we introduce a more general and realistic energy-based model, which considers all sequences with varying degrees of binding strength to the transcription factors (as measured experimentally). By treating sequences with varying degrees of binding strength, we develop a heuristic algorithm called EBMF (Energy-Based Motif Finding algorithm) to find the motif, which can handle sequences ranging from those that contain more than one binding site to those that contain none. EBMF can find motifs for data sets that do not even have the required minimum number of binding sites as previously derived. EBMF compares favorably with common motif-finding programs AlignACE and MEME. In particular, for some simulated and real data sets, EBMF finds the motif when both AlignACE and MEME fail to do so.

Keywords: Motif Finding(Discovering), Transcription Factor, DNA Microarray, Binding Site, Binding Energy

This research is supported in part by an RGC grant HKU 7135/04E

^{*}Contact person. Phone: (852) 2241 5752

[†]Department of Computer Science, The University of Hong Kong, Hong Kong. Email: {cmleung2, chin, smyiu, tsang}@csis.hku.hk

[‡]School of Computer Science, Carnegie Mellon University, USA. Email: Roni.Rosenfeld@cs.cmu.edu

1 Introduction

One great challenge in molecular biology is to understand the regulation of *gene expression* - the process by which a segment of DNA is decoded to form a protein. Two main steps for gene expression are *transcription* and *translation*. During the transcription process, an mRNA molecule is formed by copying a gene from the DNA. During the translation process, the mRNA is decoded to produce a protein.

To start the transcription process for a particular gene, one or more corresponding proteins, called *transcription factors*, have to bind to several specific regions, called *binding sites*, in the promoter region of the gene. A transcription factor can bind to multiple binding sites, but these sites typically have similar length (usually about 8 to 20 bp) and a common DNA sequence pattern. For most transcription factors, the common patterns for their corresponding binding sites, simply referred to as the *motifs*, are still unknown. Many laboratory-based methods for motif identification have been developed, however, these experimental methods are both expensive and time-consuming.

A recent trend in motif-finding is to make use of computational methods based on microarray data. Most existing computational methods [Bailey 1994, Bailey 1995, Buhler 2002, Chin 2005b, Hughes 2000, Lawrence 1993, Liu 1995, Pevzner 2000, Roth 1998] are based on having a set of sequences that are known to contain binding sites with very similar pattern (i.e. the *strong-signal model*) as input. These approaches assume that a sufficient number of such *strong-signal sequences* are available. However, this assumption may not be valid for some transcription factors, and the number of strong-signal sequences may be too small to successfully find the motif using existing methods. Some motif-finding algorithms also consider sequences that are known *not* to contain any binding sites, in addition to strong-signal sequences [Barash 2001, Jakt 2001, Sinha 2003]. However, for these algorithms, the number of *weak-signal sequences* (sequences that should not contain substring similar to the motif) with plausible binding sites is used in the hyper-geometric analysis in order to compute the probability of such occurrences under the null-hypothesis. The lower the probability, the more confident we have on the discovered motif. No attempt is made to exploit the patterns of sequences without binding sites in order to find the motifs more effectively. Weak-signal sequences should not contain any patterns similar to the motif, and this can be a useful form of information. In fact, all sequences, strong-signal or weak-signal, with multiple occurrences

of binding sites or without binding sites, contain different information about the motifs in various forms and can be useful for motif-finding. Some researchers [Segal 2002, Segal 2004] adopted this information by assigning probabilities to each input sequence s_i which represents the probability that s_i contains at least one binding sites. However, these probabilities are assigned artificially by human and the value of these probabilities are usually either 0 or 1.

In this paper, we focus on finding motifs for data sets that contain insufficient number of sequences with strong signals. We first study the limitations of existing methods that are based on the strong-signal model, i.e. the minimum required information in the input sequences in order to identify the motif. Then we introduce a more general and realistic energy-based model for dealing with data sets containing insufficient number of sequences with strong signals. The approach we use is different from that in [Barash 2001, Jakt 2001, Sinha 2003] in the sense that our model can handle sequences containing a varying amount of signal, i.e. varying from sequences contain multiple binding sites to sequences without any binding sites. It is also different from [Segal 2002, Segal 2004] in the sense that no artificial assignment of probabilities is needed. Last, we show how our algorithm finds the correct motif under those situations that algorithms based on strong-signal model fail to do so.

1.1 Better Characterization for Strong-Signal Model

Buhler and Tompa [Buhler 2002] have studied the limitations of computational approaches based on the strong-signal model. They proposed a method to calculate the minimum number of input sequences required and showed that, if the number of input sequences is less than the minimum requirement, it is unlikely that there exists a computational approach that can identify the motif.

One important assumption in their study is that each input sequence contains exactly one binding site. In real situations, there can be multiple occurrences of binding sites, or *multiple binding sites*, for the same transcription factor in one sequence [Bram 1984, Bram 1986, Magdolen 1990]. In other words, even if the number of strong-signal sequences in the input data set is small, there may still be enough binding sites or *signals* to enable the discovery of the motif. This observation is supported by an experiment using only three very special sequences with strong signal as input to identify the motif for GAL4, where each of the three sequences contained multiple binding sites (see Section 2 for more details). According to the results by Buhler and Tompa [Buhler 2002], these sequences are much less than the minimum

number of input sequence required, which is 4, and it should be theoretically impossible to find the motif for this input set (We set $n = 787$, $t = 3$, $l = 13$ and $d = 2$). However, we tested this input set on two common motif-finding programs, AlignACE [Hughes 2000, Roth 1998] and MEME [Bailey 1994], which are based on the strong-signal model. We found that both programs could successfully identify the motif. Some natural questions to ask are then: how do we decide whether an input data set has enough signals for motif recovery, and what are the limitations of strong-signal model, i.e. minimum information, if we allow multiple binding sites in each sequence?

Our first contribution is to improve Buhler and Tompa’s results by allowing multiple binding sites in each sequence. We characterize the limitations of the strong-signal model in terms of the minimum total number of binding sites, rather than the minimum number of strong-signal sequences, required to be in the input data set. Buhler and Tompa represent a motif of length l by a length- l string. A more general representation, which is used by most existing approaches, makes use of a probability matrix. The probability matrix is a $4 \times l$ matrix where the rows are indexed by the nucleotides “A”, “C”, “G”, “T” and each entry in the j -th column of the matrix represents the probability of the nucleotide’s occurrence at position j of the binding site. So we represent a motif by a matrix instead of a string. Our characterization on the limitation of the strong-signal model is confirmed by some data sets on programs AlignACE and MEME.

1.2 Energy-Based Model

Existing algorithms are not effective to identify motif for input data sets that contain insufficient number of strong-signal sequences (see Section 2 for experimental results). Our main contribution is a novel approach to solving this problem.

Existing algorithms have the following problems. They assume that each binding site in the strong-signal model contains the same amount of signals. However, in reality, different binding sites have different binding strengths with the transcription factor, thus contain different amounts of signals. Also, sequences having comparatively weak signals (including sequences with a weak binding to the transcription factor and sequences without binding sites) are not used. In fact, these ignored weak-signal sequences also carry useful information for identifying the motif.

In our model, we introduce a more general and realistic energy-based model to capture

previously-ignored information. We make use of the additional information from experiments and consider the binding strength (as measured experimentally) of each available sequence. Intuitively the binding strength should relate to the degree of similarity between the motif and the binding site in each sequence. Based on the binding strength, our model considers the amount of signals that a sequence actually contains. This allows us to make use of sequences with not so strong or even weak signals.

We then formulate the motif-finding problem in a way that allows multiple occurrences of binding sites in each sequence. We develop a heuristic algorithm call EBMF (Energy-Based Motif Finding algorithm) to solve the problem. We compare the performance of EBMF with those of AlignACE and MEME. EBMF is shown to be effective on both simulated and real data when the data sets contain insufficient number of sequences with strong signals. In particular, in our test cases, EBMF is able to identify the motif while both AlignACE and MEME fail to do so.

Our paper is organized as follows. Section 2 discusses the limitations of the strong-signal model when given input sequences with multiple binding sites. Section 3 presents the energy-based model. We also show how to convert existing experimental data to fit our model. A heuristic algorithm EBMF is given in Section 4. Section 5 compares the performance of EBMF with AlignACE and MEME. A conclusion is given in Section 6.

2 The Limitation of the Strong-Signal Model with Multiple Binding Sites

With the assumption that each sequence contains exactly one binding site (a substring which is close to the motif in Hamming distance), Buhler and Tompa [Buhler 2002] have studied the minimum number of input sequences required for finding the motif based on strong-signal model. In this section, we use a probability matrix to represent a motif and improve their results by allowing multiple binding sites in a sequence.

Let a motif of length l be represented by a $4 \times l$ probability matrix M where $M(c, j)$ represents the occurrence probability of the nucleotide c in the j -th position of a binding site. Given t input sequences each of length n , those algorithms based on strong-signal model want to find a probability matrix M and a background probability $P_0 = \{P_0(A), P_0(C), P_0(G), P_0(T)\}$ (which represents the occurrence probabilities of “A”, “C”, “G”, “T” in the non-binding re-

gions), which maximize the log likelihood (see [Bailey 1994]) of the t sequences generated according to the background probability P_0 with implanted binding sites generated according to matrix M . Formally, the log likelihood of a binding site b generated according to matrix M is

$$L(b, M) = \sum_{i=1}^l \log M(b[i], i)$$

The log likelihood of the non-binding regions generated according to the background probability $P_0 = \{P_0(A), P_0(C), P_0(G), P_0(T)\}$ is

$$L_B = n_A \log P_0(A) + n_C \log P_0(C) + n_G \log P_0(G) + n_T \log P_0(T)$$

where n_A, n_C, n_G and n_T are the number of ‘‘A’’, ‘‘C’’, ‘‘G’’ and ‘‘T’’ in the non-binding regions respectively. Since the length ($tn - Bl$) of non-binding regions is usually quite long (over several thousand), it is expected that $n_A = P_0(A)(tn - Bl)$, $n_C = P_0(C)(tn - Bl)$, $n_G = P_0(G)(tn - Bl)$, $n_T = P_0(T)(tn - Bl)$ and

$$L_B = (tn - Bl)En_0$$

where $En_0 = P_0(A) \log P_0(A) + P_0(C) \log P_0(C) + P_0(G) \log P_0(G) + P_0(T) \log P_0(T)$ which is negative of the entropy of a nucleotide in non-binding regions. The log likelihood of t length- n input sequences generated according to M and P_0 is

$$L_{total}(M) = \max \left\{ \sum_{k=1}^B L(b_k, M) + (tn - Bl)En_0 \right\}$$

among all possible values of B and sets of B non-overlap binding sites $\{b_k\}$ in the t sequences.

Suppose the input sequences are generated based on this model, that is, we generate t random sequences of length n based on the probability distribution P_0 and plant in them B^* instances of a motif randomly generated according to an arbitrary profile matrix M^* . Intuitively, if B^* is small or M^* looks too much like the background distribution, no algorithms can possibly pick out the B^* instances from the sequences without knowing M^* . It is because there exist many matrices M different from M^* (in the sense that the most probable strings generated according to M are quite different from those generated according to M^*), which have a log likelihood no less than $L_{total}(M^*)$. Therefore, the expected number of matrices

with different consensus patterns, whose log likelihood are no less than $L_{total}(M^*)$, gives us an idea if it is possible to find the motif M^* from the input sequences. If the expected number of matrices is large, then finding the motif is impossible, otherwise it is highly probable.

Given a string Q of length l and a Hamming distance d , we define a probability matrix $M_{Q,d}$ such that for any j -th column of the matrix, the entry corresponding to the j -th character in Q is $(l-d)/l$ while the other entries in the same column are $d/3l$. We want to find the expected number of matrices in this format which have log likelihood no less than $L_{total}(M^*)$. If the expected number of matrices even in this restricted format and with log likelihood no less than $L_{total}(M^*)$ is large, it is impossible to find the motif M^* without extra information.

Assume the correct matrix is M^* and the expected log likelihood of a binding site b generated according to the matrix M^* is L_E . If the t sequences contain exactly B^* binding sites with respect to M^* , we can calculate the log likelihood of the t sequences generated according to M^* as $L_{total}(M^*) = B^*L_E + (nt - B^*l)En_0$. Now let us consider the log likelihood of a probability matrix $M_{Q,d}$. If the Hamming distance between a binding site b and Q is within d for $d \leq 3l/4$, then we can show that $L(b, M_{Q,d}) \geq (l-d) \log[(l-d)/l] + d \log(d/3l)$. The log likelihood of the t sequences generated according to $M_{Q,d}$ is $L_{total}(M_{Q,d})$ which is no less than $BL(b, M_{Q,d}) + (nt - Bl)En_0$ if the input sequences contain B non-overlap substrings whose Hamming distances from Q are within d (B can be different from B^*). Any $M_{Q,d}$ may be considered as a possible solution for the motif-finding algorithm if $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$.

Given a length- l random string Q with equal occurrence probabilities for ‘‘A’’, ‘‘C’’, ‘‘G’’, ‘‘T’’ and a length- l random substring b generated according to the background probabilities P_0 , we show in the Appendix that the probability that the Hamming distance between Q and b is at most d where $0 \leq d \leq l$ is

$$p_d = \sum_{i=0}^d \binom{l}{i} \left(\frac{3}{4}\right)^i \left(\frac{1}{4}\right)^{l-i}$$

Let X be the sequence formed by concatenating the t input sequences (the length of X is nt) and b_i be the i -th substring in X such that the Hamming distance between b_i and Q is at most d .

We want to partition the sequence X into several non-overlap segments $X[k_{i-1} + 1 \dots k_i]$ such that at the end of each segment, there exists exactly one substring $b_i = X[k_i - l + 1 \dots k_i]$

whose Hamming distance with a fixed string Q is at most d . Let $B_{pos}(p, q)$ be the probability for the substring $X[p \dots q]$ such that the Hamming distance between Q and $X[j \dots j + l - 1]$, where $p \leq j \leq q - l$, is larger than d while the Hamming distance between Q and $b_i = X[q - l + 1 \dots q]$ is at most d . Using the same assumption in [Buhler 2002] that the Hamming distance between Q and $X[j \dots j + l - 1]$ is independent for each substring in X , we have $B_{pos}(p, q) = (1 - p_d)^{q-p+1-l} p_d$.

Consider the probability $P_{Q,B}$ that X contains exactly B non-overlap substrings b_i at the positions $X[k_i - l + 1 \dots k_i]$ such that the Hamming distance between b_i and Q is no more than d while all other length- l substrings in X are of Hamming distance more than d from Q . Depending on the position of the last substring b_B , there are two cases to be considered.

Case I: $k_B > nt - l$ (the substring in X after the last binding site has length less than l , so it is impossible to have a binding site after k_B)

$$P_{Q,B} = \prod_{i=1}^B B_{pos}(k_{i-1} + 1, k_i) = (1 - p_d)^{k_B - Bl} p_d^B$$

Case II: $k_B \leq nt - l$

$$\begin{aligned} P_{Q,B} &= (1 - p_d)^{nt - k_B - l + 1} \prod_{i=1}^B B_{pos}(k_{i-1} + 1, k_i) \\ &= (1 - p_d)^{nt - k_B - l + 1} (1 - p_d)^{k_B - Bl} p_d^B \end{aligned}$$

Note that the probability $P_{Q,B}$ is independent of the positions of the substrings b_i but depends on the ending position of the last binding site k_B . The probability $P_{Q,B}$ can then be expressed in term of the position of the last binding site j , the Hamming distance d and the number of binding sites B , as follow,

$$PB(j, d, B) = \begin{cases} (1 - p_d)^{j - Bl} p_d^B & j > nt - l \\ (1 - p_d)^{nt - j - l + 1} (1 - p_d)^{j - Bl} p_d^B & \text{otherwise} \end{cases}$$

The probability of X that contains exactly B non-overlap substrings b_i (without considering the positions of the substrings) such that the Hamming distance between b_i and $Q \leq d$ is the

sum of probabilities $P_{Q,B}$ for all possible positions for the set of substrings $\{b_i\}$

$$\sum_{j=Bl}^{nt} \left[\binom{j - Bl + B - 1}{B - 1} PB(j, d, B) \right]$$

Assume X contains exactly B non-overlap substrings $\{b_i\}$ such that the Hamming distance between b_i and Q is no more than d . For each substring b_i , $L(b_i, M_{Q,d}) \geq (l - d) \log[(l - d)/l] + d \log(d/3l)$. Thus the log likelihood

$$L_{total}(M_{Q,d}) \geq B[(l - d) \log[(l - d)/l] + d \log(d/3l)] + (nt - Bl)En_0.$$

The probability of X such that $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$ is

$$\sum_{k=B'}^{\lfloor nt/l \rfloor} \left\{ \sum_{j=kl}^{nt} \left[\binom{j - kl + k - 1}{k - 1} PB(j, d, k) \right] \right\}$$

where B' is the smallest number of binding sites for a matrix $M_{Q,d}$ such that the log likelihood of the t sequences generated according to $M_{Q,d}$ is no less than $L_{total}(M^*)$, i.e.

$$B' \left[(l - d) \log \frac{l - d}{l} + d \log \frac{d}{3l} \right] + (nt - B'l)En_0 \geq B^*L_E + (nt - B^*l)En_0 \quad (1)$$

By considering all possible substrings Q of length l and Hamming distance d , the expected number of matrices $M_{Q,d}$ such that $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$ is approximately

$$\begin{aligned} & E(L_E, B^*) \\ &= 4^l \sum_{d=0}^{\lfloor 3l/4 \rfloor} \left\{ \sum_{k=B'}^{\lfloor nt/l \rfloor} \left\{ \sum_{j=kl}^{nt} \left[\binom{j - kl + k - 1}{k - 1} PB(j, d, k) \right] \right\} \right\} \end{aligned}$$

According to Equation (1), B' is a function of L_E and B^* . (This is an approximation because the log likelihood of a given motif $M_{Q,d}$, $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$ does not occur independently. For example, if $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$ when $Q = \text{“AAAAAA”}$, it is likely that $L_{total}(M_{Q,d})$ is also greater than or equal to $L_{total}(M^*)$ when $Q = \text{“AAAAAC”}$)

[Figure 1 about here.]

[Figure 2 about here.]

[Figure 3 about here.]

Figure 1 shows the expected number $E(L_E, B^*)$ of matrices $M_{Q,d}$ with a log likelihood $L_{total}(M_{Q,d}) \geq L_{total}(M^*)$ for 10 input sequences when $P_0 = \{0.25, 0.25, 0.25, 0.25\}$. The length of each sequence is 700 and the length of the motif is 17. It shows that the minimum required number of binding sites in the input sequences should be 7, 8, 9 (when the expected number of matrices $E(L_E, B^*) \leq 1$) for $En = -0.5, -0.6, -0.7$ and $L_E = -8.5, -10.2, -11.9$ respectively, where L_E is the expected log likelihood of a binding site and $En = L_E/l$ is the expected log likelihood of a nucleotide in a binding site (note that it is negative of the entropy of a column in M^*). If the value of En increases, it means that each binding site contains more signal and less binding sites are required for finding motif. In other words, if the input sequences do not contain the least amount of binding sites, it is unlikely that any motif-finding algorithms based on strong-signal model can identify the real motif without extra information. Figure 2 shows the minimum required length of the motif for 10 input sequences of length 700 with 10 binding sites in total when $P_0 = \{0.25, 0.25, 0.25, 0.25\}$. As indicated in Figure 2, the shorter the motif, the less likely that the motif can be identified. For $En = -0.5, -0.6, -0.7$, the minimum lengths of the motif are 11, 13 and 15 respectively. Figure 3 shows the tendency of the values of $E(L_E, B^*)$ for different numbers of sequences of length 700 when $P_0 = \{0.25, 0.25, 0.25, 0.25\}$, the length of the motif is 17 and there are 10 binding sites in total. As indicated in Figure 3, if the total number of binding sites is fixed, the more the number of sequences in the input, the more noise in the data and the more difficult to find the motif.

[Table 1 about here.]

We can also confirm our analysis by experiments which illustrate the limitations of existing programs, such as AlignACE and MEME. Gal4 is a well-studied transcription factor which activates genes necessary for galactose metabolism. Bing Ren et al.[Ren 1993] found 10 genes to be bound by Gal4 and induced in galactose. The exact binding sites for most of these genes can be found in [Bram 1984, Bram 1986, Magdolen 1990]. Given the 9 sequences of the intergenic regions (the gene Gal1 and Gal10 share one intergenic region), we want to test whether MEME and AlignACE can find the published motif pattern CGGN11CCG of Gal4 in different input sequences with different values of B^* . From the published binding sites, we calculate the expected log likelihood L_E of a binding site which is -11.47 ($En = -0.67$). Table

1 confirms our analysis that motif can be found in the first three cases and definitely not in the last case. In the first three cases, the values of $E(L_E, B^*)$ are very small and the numbers of binding sites in the input data are more than the minimum number required. On the other hand, in the last case, $E(L_E, B^*)$ is much larger than 1 and the number of binding sites is less than the minimum number required, so it is difficult to find the correct motif pattern. Although the intergenic regions may not be randomly generated, our calculations can still be applied as both AlignACE and MEME assuming each nucleotide in the non-binding regions is generated according the background probabilities independently.

3 Our Energy-Based Model and Problem Definition

In order to make use of the information contained in weak-signal sequences for motif finding, we propose a more general energy-based model in this section. In the next subsection, we show an example how to estimate the binding energy between a sequence and a transcription factor from a real experiment.

3.1 Applying the Model to a Real Case

Consider the scenario that multiple copies of a particular DNA fragment s_i are mixed with multiple copies of a particular transcription factor of interest. At the equilibrium state, some copies of DNA fragment s_i are bound by transcription factors while some copies are free. Let e_i be the average binding energy between the transcription factor TF and DNA fragment s_i , then $e_i = -\ln(K_{eq})$ where the binding constant $K_{eq} = [TF \bullet s_i]/[TF][s_i]$ (ratio of the number of bounded copies over the number of free copies) with the binding reaction modeled by $TF + s_i \rightleftharpoons TF \bullet s_i$ [Klotz 1986]. Note that the unit of e_i is in (RT) where T is the constant temperature throughout the experiment in degree Kelvin and R is the gas constant 0.001987 kcal/mol K.

In the genome-wide location analysis [Ren 1993], cells were fixed with formaldehyde, harvested and disrupted by sonication. The DNA fragments cross-linked to the transcription factor of interest were labeled with a fluorescent dye (Cy5) with the use of ligation-mediated-polymerase chain reaction (LM-PCR) while the rest DNA fragments were subjected to LM-PCR in the presence of a different fluorophore (Cy3). Both pools of labeled DNA were hybridized to a single DNA microarray containing all yeast intergenic sequences. For each

sequence s_i , we get an average color ratio of red intensity (Cy5) and green intensity (Cy3) which represents the number of copies of s_i bound by the transcription factor over the number of copies of s_i that are not bound by the transcription factor. However, errors such as background subtraction, hybridization non-uniformities, fluctuations in the dye incorporation efficiency, scanner gain fluctuations, etc. may introduce inaccuracy in the value of color ratio. With the application of the single array error model [Roberts 2000], a p -value is calculated to represent the confidence level of the color ratio for each sequence. A small p -value means that we are confident with the color ratio. Those DNA fragments with small p -values are chosen as the input sequences for the EBMF algorithm and their corresponding color ratios are used as the values of K_e , which estimate the binding energy between the transcription factor and each input sequence s_i .

3.2 Energy-Based Model

In our model, we do not treat the input sequences equally. Each sequence is associated with a value e_i which represents the binding energy between the transcription factor and its binding sites (which can be multiple). Let sequence s_i contain B_i binding sites and $E(b_{ij}, M)$ be the binding energy between the transcription factor and the j -th binding site b_{ij} in sequence s_i . The probability that the transcription factor binds to b_{ij} [Klotz 1986] is

$$P_{ij} = \frac{e^{-E(b_{ij}, M)}}{\sum_{k=1}^{B_i} e^{-E(b_{ik}, M)}} \quad (2)$$

We use a $4 \times l$ energy matrix M to represent the motif where the row of this matrix is indexed by "A", "C", "G", "T". $M(c, j)$ represents the binding energy of the transcription factor and the nucleotide c at the j -th position of the binding site. The total binding energy between binding site b and the transcription factor can be approximated by $E(b, M) = \sum_{j=1}^l M(b[j], j)$ where $b[j]$ is the j -th character of b .

The set of substrings in a sequence s_i , which are likely to be bound by the transcription factor, is said to be the binding sites of s_i . For a sequence s_i , the binding sites b_{ij} are those substrings with $E(b_{ij}, M) \leq \alpha$ where α is a determined threshold. If s_i does not contain any substring b such that $E(b, M) \leq \alpha$, the substring b with the lowest $E(b, M)$ will be chosen as its binding site. As for those binding sites that are too close to each other, i.e., the distance between each of two binding sites is less than some determined value d_{min} , we

assume that there will not be two or more transcription factors bound to these binding sites simultaneously. While for those binding sites whose distances are larger than d_{min} , each of them can be bound by a transcription factor at the same time. We define $E_{total}(s_i, M)$ to be the expected binding energy between the transcription factor and sequence s_i given that at least one binding site in s_i is bound by the transcription factor.

3.3 Problem Definition

Given the length of binding sites l , an energy threshold α , a distance threshold d_{min} , t sequences $S = \{s_i\}$ in which each sequence s_i has a corresponding binding energy e_i , we want to find a $4 \times l$ energy matrix M to minimize the *prediction error*

$$\sum_{i=1}^t (E_{total}(s_i, M) - e_i)^2$$

Note that we try to minimize the mean square error because we assume the binding energy follow the normal distribution. Factors like concentration of transcription factor and temperature are not taken into account as we assume the binding energies $\{e_i\}$ are getting from experiments in the same condition. Although these factors may affect the values of each entries in the energy matrix M , they have a linear effect on all entries and will not affect the pattern of the motif.

4 Energy-Based Motif Finding Algorithm

EBMF tries to predict the $4 \times l$ energy matrix M from the input sequences using two steps. In the first step, we identify a set of candidate matrices based on the strings that occur frequently in the input sequences of strong signal. In the second step, we refine each candidate matrix using an EM-like iteration, which can be described as follows. Based on the candidate matrix, find the best possible binding sites for each sequence (see Section 4.2). These binding sites together with the given binding energy for each sequence are used to calculate another energy matrix so as to minimize the prediction error. The iteration process is repeated until there is no further decrease in the prediction error or the number of iterations reaches a certain value. After processing all candidate matrices, the top 10 matrices that give the smallest prediction errors are considered as the actual energy matrices. We first describe the details of an EM-like step in refining the candidate matrix.

4.1 Refine the Candidate Motif

Let the B_i best possible binding sites be b_{i1}, \dots, b_{iB_i} for each sequence s_i with respect to candidate matrix M . Based on the user input d_{min} , we estimate the expected binding energy $E_{total}(s_i, M')$ for an arbitrary matrix M' as follows. We group the B_i binding sites b_{ij} into p subsets BS_{i1}, \dots, BS_{ip} where $BS_{i1} \cup \dots \cup BS_{ip} = \{b_{i1}, \dots, b_{iB_i}\}$. For any two binding sites in the same group BS_{ik} , the distance between them is within d_{min} (i.e. if $b_{im}, b_{in} \in BS_{ik}$ then the distance between b_{im} and $b_{in} \leq d_{min}$) while the distance between any two binding sites in different groups is larger than d_{min} . Note that BS_{i1}, \dots, BS_{ip} are disjoint and each contains only one binding site in practice. The expected binding energy of a transcription factor bound to a binding site in BS_{ik} is $\sum_{b_{ij} \in BS_{ik}} P_{ij} E(b_{ij}, M')$ where P_{ij} is given in Equation (2). Given that at least one binding site is bound by the transcription factor, the expected binding energy between the transcription factor and sequence s_i can be calculated as follows:

$$\begin{aligned} E_{total}(s_i, M') &= \sum_{\text{all } BS_{ik}} \left[\frac{\sum_{b_{ij} \in BS_{ik}} P_{ij} E(b_{ij}, M')}{1 - \prod_{\text{all } BS_{ik}} \left(1 - \sum_{b_{ij} \in BS_{jk}} P_{ij} \right)} \right] \\ &= \frac{\sum_{j \in \{1, \dots, B_i\}} P_{ij} E(b_{ij}, M')}{1 - \prod_{\text{all } BS_{ik}} \left(1 - \sum_{b_{ij} \in BS_{ik}} P_{ij} \right)} \end{aligned}$$

The expected binding energy $E_{total}(s_i, M')$ is the sum of the expected binding energy between the transcription factor and each group of binding sites given that the transcription factor has bound to at least one binding site in the sequence. $\sum_{b_{ij} \in BS_{ik}} P_{ij} E(b_{ij}, M')$ is the expected binding energy between the transcription factor and a binding site in group BS_{ik} and $1 - \prod_{\text{all } BS_{ik}} (1 - \sum_{b_{ij} \in BS_{jk}} P_{ij})$ is the probability that the transcription factor has bound to at least one binding site in the sequence.

We then formulate an equation by setting this expected binding energy equal to the given binding energy of that sequence, that is, $E_{total}(s_i, M') = e_i$. With t input sequences, we have a system of t equations. We use QR decomposition to solve this system of equations to obtain all $4l$ entries of the new energy matrix M' that minimizes the predication error.

Technically, we convert each character in b_{ij} for any j in BS_{ik} to a 4-dimensional vector by using $(1,0,0,0)$, $(0,1,0,0)$, $(0,0,1,0)$ and $(0,0,0,1)$ to represent ‘‘A’’, ‘‘C’’, ‘‘G’’ and ‘‘T’’ respectively. The resultant $4l$ -dimensional vector v_{ij} is used to represent the binding site b_{ij}

of length l . For example, we convert “ATC” to a 12-dimensional vector (1,0,0,0,0,0,0,1,0,1,0,0). Then, the equation for sequence s_i can be represented as follows,

$$\left\{ \sum_{j=1}^{B_i} \left[\frac{P_{ij}}{1 - \prod_{\text{all } BS_{ik}} \left(1 - \sum_{b_{im} \in BS_{ik}} P_{im} \right)} \times v_{ij} \right] \right\} \times V(M')^T = e_i$$

where P_{ij} is the probability that the transcription factor is bound to b_{ij} with respect to M (see Section 2.2) and $V(M') = (M'(1, 1), M'(2, 1), M'(3, 1), M'(4, 1), M'(1, 2), \dots, M'(4, l))$ represents the vector formed by concatenating the column entries of M' .

4.2 Finding Candidate Matrices

When the algorithm based on the energy model is applied to find the motif, not all the initial matrices can converge to the correct matrix M^* . The success of the algorithm depends very much on the set of candidate matrices chosen as “seed”. For example, if we use a random string Q of length l to construct a $4 \times l$ matrix M as the seed where $M(Q[i], i) = -1$ for $1 \leq i \leq l$ and 0 for all other entries, it can be confirmed from experiments that the success rate is very low at about 0.3%. In the following, we show a better method of finding the seeds.

4.2.1 Improved Method for Finding Seed

Our approach to find a seed matrix is to select the most likely length- l string Q among the 4^l possible strings by voting. Each σ of length l appearing in the input sequences will give a score to every string Q with similar pattern (that is, the Hamming distance between σ and Q is within a given threshold). The set of strings received the highest scores will be chosen for converting to seed matrices. However, the votes should carry different weights depending on the binding energy e_i of the sequence from where σ is derived. In our experiment, we have defined the score function as follows.

$$\text{Score}(s_i, \sigma, Q) = \begin{cases} -e_i / \prod_{k=1}^{l/2} P_0(Q[k]) & \text{if } \exists \text{ a substring } \sigma \text{ in } s_i \text{ s.t. } H(\sigma, Q) \leq \lfloor l/8 \rfloor \\ 0 & \text{otherwise} \end{cases}$$

where $H(\sigma, Q)$ defines the Hamming distance between σ and Q and $P_0(c)$ the occurrence probability of c in the input sequences where c is “A”, “C”, “G”, or “T”. The score of a length- l string Q is

$$\sum_i \sum_{\sigma} \text{Score}(s_i, \sigma, Q)$$

In general, it is very time-consuming to find the highest scoring Q among the 4^l ($= 2^{34}$ if $l = 17$) possible strings. In order to reduce the number of tests, we need to reduce the length of the “seed”. One way to do this is the following. Given a string Q of length l , we project the $l/2$ characters at the odd positions of Q to form a representative string of length $l/2$. For example, when $l = 8$, we will use “ACAC” to represent “ATCGATCG”. We modify the scoring function such that $H(\sigma, Q)$ is the Hamming distance between the representative string of σ and Q , and we calculate the product of $P_0(Q[k])$ for odd number k only. Instead of finding the scores of all the 4^l possible strings of length l , we find the scores for the $4^{l/2}$ representative strings of length $l/2$ and use those representative strings with high scores to predict the candidate matrices. Similarly, we can get another set of candidate matrices if we project the even positions of a string to form the representative string. In practice, we can still find the seed even if we perform the above projection.

5 Experimental Results

We have implemented EBMF in C++ and tested it on both real data and simulated data. We compared EBMF with common motif-finding programs AlignACE and MEME. The results showed that EBMF is effective and compares favorably with these programs.

[Table 2 about here.]

[Table 3 about here.]

5.1 Simulated Data

Let m be the total number of sequences, n be the length of each sequence, t be the number of sequences with binding sites and B^* be the number of binding sites in the t sequences, we generated the simulated data as follow. A $4 \times l$ energy matrix E^* was generated randomly and a corresponding probability matrix M^* was constructed such that for each column j in M^* , the probability of the occurrence of a nucleotide c was directly proportional to $e^{-E^*(c,j)}$. Then we

generated m sequences of length n where each nucleotide occurred with equal probability, and planted B^* binding sites (generated according to the probability matrix) in these t sequences at random positions. Finally, we used the energy matrix E^* to calculate the energy level $e_i = E_{total}(s_i, E^*)$ of each sequence s_i . As many other research in motif finding [Buhler 2002, Segal 2002], we have used a relatively large n when generating input sequences. It is because in real biological data, we usually do not know the accurate positions of the binding regions as the cost for getting more accurate result is high and error may occur in the experiments.

Tables 2 and 3 show the results of AlignACE, MEME and EBMF on the simulated data. We arranged the m sequences according to their energy level e_i in increasing order. The t sequences with planted binding sites should have the lowest energy level. We used the m sequences and the corresponding energy levels e_i as input for EBMF. For AlignACE and MEME, we used the k ($k = t, t + 1, \dots, m$) sequences with the lowest energy level as input. There are situations in which EBMF finds the motif while AlignACE and MEME fail to do so for all k in the range $[t, m]$. This is because when the number of binding sites in the sequences is small, there exist many matrices whose log likelihoods are no smaller than that of matrix M^* . In fact, there is an infinite number of such matrices. When these matrices in turn represent many different strings, AlignACE and MEME will fail. The EBMF algorithm can help in these situations by using weak-signal sequences to eliminate the number of matrices and, more importantly, the number of different strings they represent, to the extent that the motif can be found.

[Table 4 about here.]

5.2 Real Data

Using Gal4 as an example, we know from Section 2 that once we remove several sequences containing multiple binding sites, both MEME and AlignACE cannot find the motif pattern CGGN11CCG. [Bram 1984, Bram 1986, Magdolen 1990]. In this section, we test whether our algorithm can discover the correct pattern in similar situation.

From the mircoarray experiment (data from [Ren 1993]), we obtained 6000 intergenic regions (the length of the sequences is in the range $[100, 1000]$), each with a color ratio. After sorting the sequences according to their color intensities in decreasing order, we removed the 2,3,4 and 6 sequences from the data set, which contain multiple binding sites with strong signal. We tried to find the motif using this weak data set.

For AlignACE and MEME, no matter how we set the threshold for selecting the top strong-signal sequences, the motif cannot be found. However, since the EBMF algorithm takes advantage of weak-signal sequences, we can find the CGGN11CCG pattern using the top 100 sequences (Table 4).

6 Conclusion

In this paper, we have characterized data sets for which existing motif-finding algorithms, which are based on the strong-signal model, succeed to find the motif in terms of the minimum number of binding sites the data set (instead of the minimum number of sequences with binding sites) must have. This characterization provides a better description of the data set for which we can expect success.

Commonly-used motif-finding programs, such as AlignACE and MEME, are based on strong-signal model, where the patterns of weak-signal sequences are ignored. Clearly, weak-signal sequences, such as sequences without binding sites, also contain information about motif in the negative sense, although possibly less than information from strong-signal sequences. For data sets which do not have the minimum number of binding sites, we have proposed a new EBMF algorithm for finding motifs, which makes use the information of weak-signal sequences in order to outperform AlignACE and MEME. However, our EBMF algorithm in its present state has two shortcomings which require attention and will be addressed in our future papers.

1. Comparatively, our EBMF algorithm is rather slow and takes a much longer time to identify the motif than other motif-finding algorithms. We believe, however, time improvement can be realized through a more efficient way of finding “seed” matrices (Section 4.2.1).
2. For most data sets, exact information about each sequence’s binding energy is not available. It is then desirable to devise another approach to address data sets with only two groups of sequences - those with and those without binding sites [Chin 2005a].

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Appendix

In this section, we prove by induction that the probability that the Hamming distance between a randomly chosen string Q and a string b generated according to some background probabilities P_0 is smaller than or equal to d can be represented by

$$\sum_{i=0}^d \binom{l}{i} \left(\frac{3}{4}\right)^i \left(\frac{1}{4}\right)^{l-i}$$

where l is the length of Q and b .

Denote $H(x, y)$ as the Hamming distance between two string x and y of the same length.

Given a length- l random string Q with equal occurrence probabilities for “A”, “C”, “G”, “T” and a length- l random substring b generated according to the background probabilities $P_0 = \{P_0(A), P_0(C), P_0(G), P_0(T)\}$, let $S(l)$ be the proposition that for any d , $0 \leq d \leq l$, the probability that $H(Q, b) = b$ is

$$\binom{l}{d} \left(\frac{3}{4}\right)^d \left(\frac{1}{4}\right)^{l-d}$$

When $l = 1$

Case I: $d = 0$

$$\begin{aligned} & P(H(Q, b) = 0) \\ &= P(Q = \text{“A”} \wedge b = \text{“A”}) \\ &\quad + P(Q = \text{“C”} \wedge b = \text{“C”}) \\ &\quad + P(Q = \text{“G”} \wedge b = \text{“G”}) \\ &\quad + P(Q = \text{“T”} \wedge b = \text{“T”}) \\ &= \frac{1}{4} \cdot P_0(A) + \frac{1}{4} \cdot P_0(C) + \frac{1}{4} \cdot P_0(G) + \frac{1}{4} \cdot P_0(T) \\ &= \frac{1}{4}(P_0(A) + P_0(C) + P_0(G) + P_0(T)) \\ &= \frac{1}{4} \\ &= \binom{1}{0} \left(\frac{3}{4}\right)^0 \left(\frac{1}{4}\right)^{1-0} \end{aligned}$$

Case II: $d = 1$

$$\begin{aligned}
& P(H(Q, b) = 1) \\
= & P(Q \neq \text{"A"} \wedge b = \text{"A"}) \\
& + P(Q \neq \text{"C"} \wedge b = \text{"C"}) \\
& + P(Q \neq \text{"G"} \wedge b = \text{"G"}) \\
& + P(Q \neq \text{"T"} \wedge b = \text{"T"}) \\
= & \frac{3}{4} \cdot P_0(A) + \frac{3}{4} \cdot P_0(C) + \frac{3}{4} \cdot P_0(G) + \frac{3}{4} \cdot P_0(T) \\
= & \frac{3}{4}(P_0(A) + P_0(C) + P_0(G) + P_0(T)) \\
= & \frac{3}{4} \\
= & \binom{1}{1} \left(\frac{3}{4}\right)^1 \left(\frac{1}{4}\right)^{1-1}
\end{aligned}$$

$S(1)$ is true

Assume $S(k)$ is true, consider $S(k+1)$

Case I: $1 \leq d \leq k$

$$\begin{aligned}
& P(H(Q, b) = d) \\
= & P(H(Q[1\dots k], b[1\dots k]) = d)P(H(Q[k+1], b[k+1]) = 0) \\
& + P(H(Q[1\dots k], b[1\dots k]) = d-1)P(H(Q[k+1], b[k+1]) = 1) \\
= & \binom{k}{d} \left(\frac{3}{4}\right)^d \left(\frac{1}{4}\right)^{k-d} \cdot \binom{1}{0} \left(\frac{3}{4}\right)^0 \left(\frac{1}{4}\right)^1 \\
& + \binom{k}{d-1} \left(\frac{3}{4}\right)^{d-1} \left(\frac{1}{4}\right)^{k-(d-1)} \cdot \binom{1}{1} \left(\frac{3}{4}\right)^1 \left(\frac{1}{4}\right)^0 \\
= & \left(\binom{k}{d} + \binom{k}{d-1} \right) \left(\frac{3}{4}\right)^d \left(\frac{1}{4}\right)^{(k+1)-d} \\
= & \binom{k+1}{d} \left(\frac{3}{4}\right)^d \left(\frac{1}{4}\right)^{(k+1)-d}
\end{aligned}$$

Case II: $d = 0$

$$\begin{aligned}
& P(H(Q, b) = d) \\
= & P(H(Q[1\dots k], b[1\dots k]) = 0)P(H(Q[k+1], b[k+1]) = 0) \\
= & \binom{k}{0} \left(\frac{3}{4}\right)^0 \left(\frac{1}{4}\right)^k \cdot \binom{1}{0} \left(\frac{3}{4}\right)^0 \left(\frac{1}{4}\right)^1 \\
= & \left(\frac{1}{4}\right)^{k+1} \\
= & \binom{k+1}{0} \left(\frac{3}{4}\right)^0 \left(\frac{1}{4}\right)^{k+1}
\end{aligned}$$

Case III: $d = k+1$

$$\begin{aligned}
& P(H(Q, b) = d) \\
= & P(H(Q[1\dots k], b[1\dots k]) = k)P(H(Q[k+1], b[k+1]) = 1) \\
= & \binom{k}{k} \left(\frac{3}{4}\right)^k \left(\frac{1}{4}\right)^0 \cdot \binom{1}{1} \left(\frac{3}{4}\right)^1 \left(\frac{1}{4}\right)^0 \\
= & \left(\frac{3}{4}\right)^{k+1} \\
= & \binom{k+1}{k+1} \left(\frac{3}{4}\right)^{k+1} \left(\frac{1}{4}\right)^0
\end{aligned}$$

Therefore $S(k+1)$ is true.

By induction, $S(l)$ is true for all positive integer $l > 0$.

Since the probability that $H(Q, b) = d$ is

$$\binom{l}{d} \left(\frac{3}{4}\right)^d \left(\frac{1}{4}\right)^{l-d}$$

the probability that the $H(Q, b) \leq d$ is

$$\sum_{i=0}^d \binom{l}{i} \left(\frac{3}{4}\right)^i \left(\frac{1}{4}\right)^{l-i}$$

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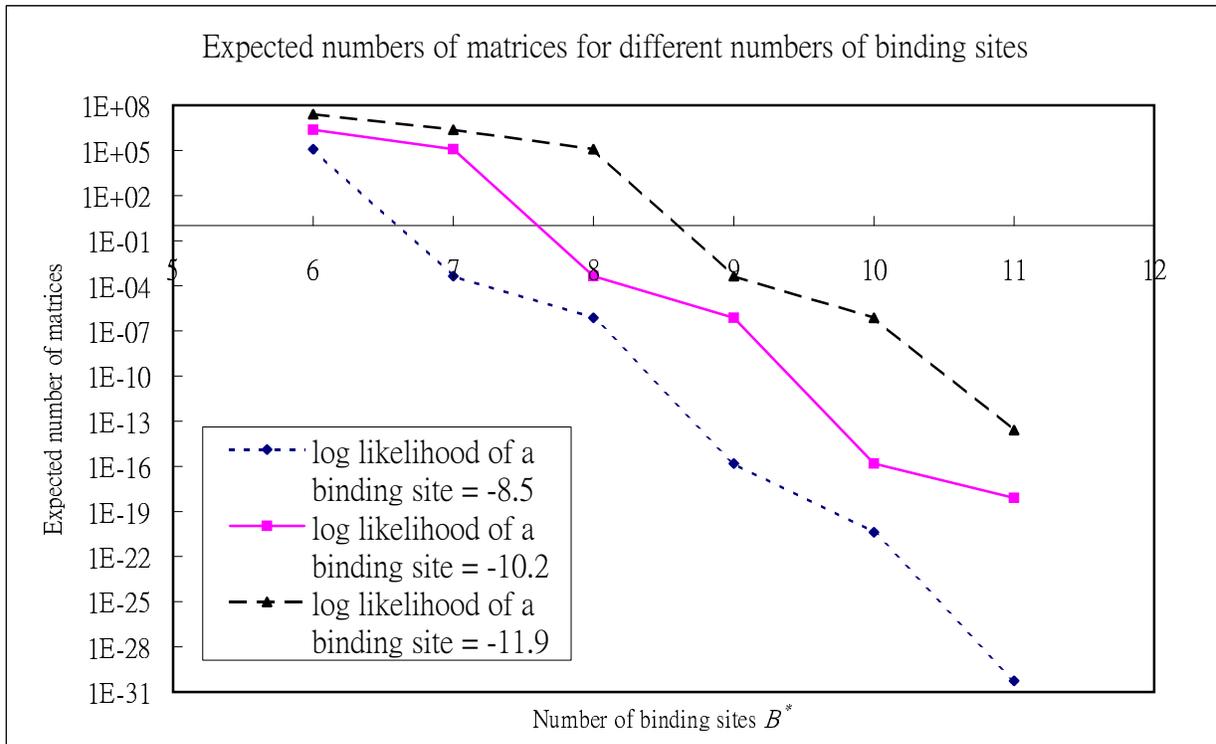


Figure 1: $E(L_E, B^*)$ for different values of B^* and E_n where $L_E = E_n \times l$, $t = 10$, $n = 700$, $l = 17$, $P_0 = \{0.25, 0.25, 0.25, 0.25\}$

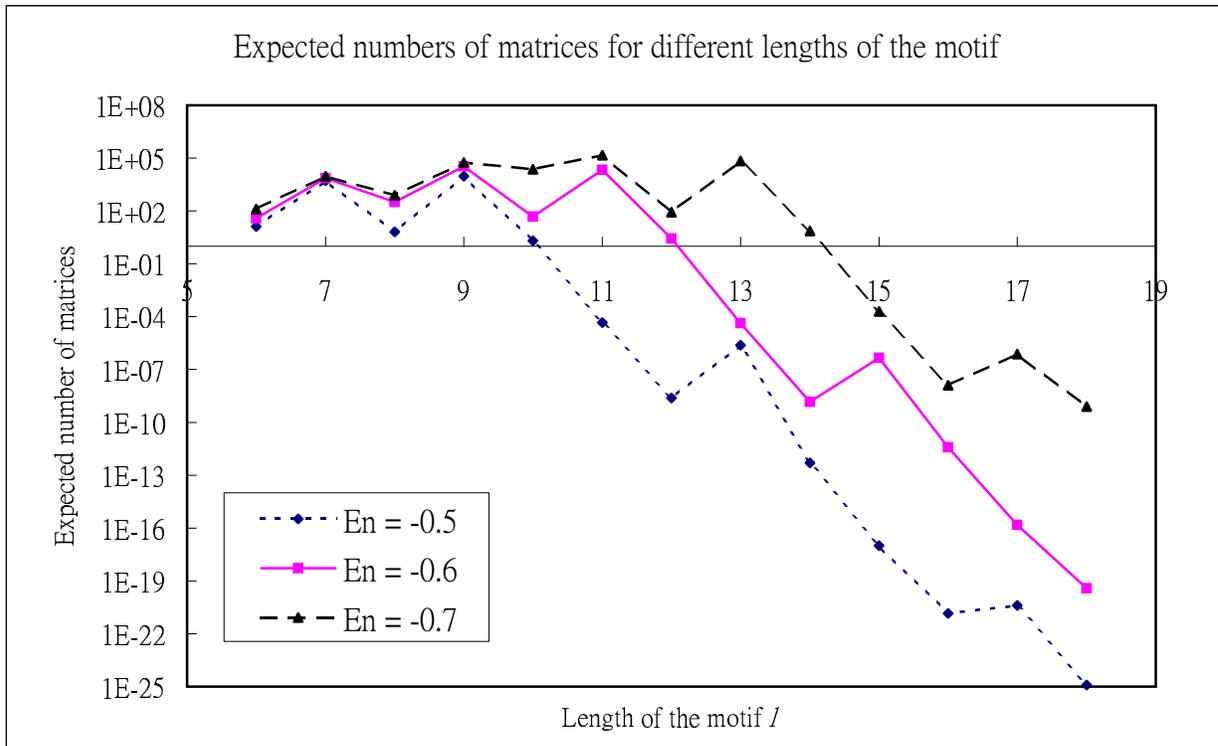


Figure 2: $E(L_E, B^*)$ for different values of l and En where $L_E = En \times l$, $t = 10$, $n = 700$, $B^* = 10$, $P_0 = \{0.25, 0.25, 0.25, 0.25\}$

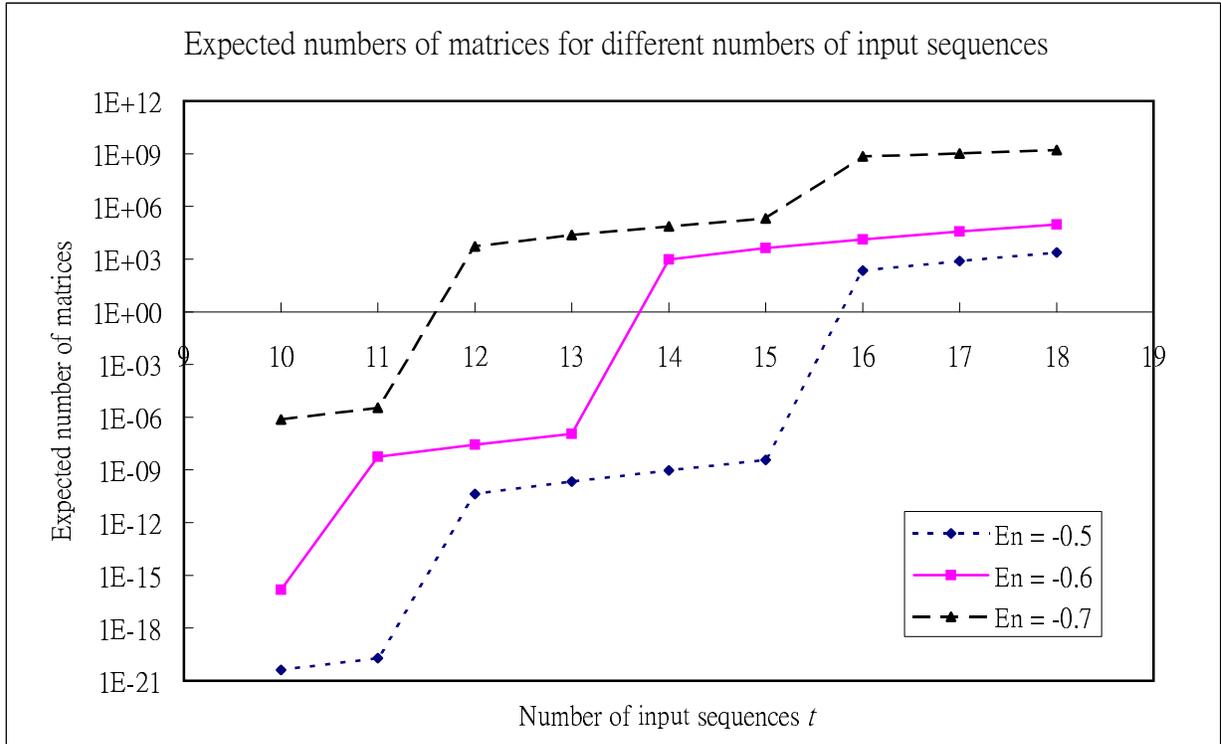


Figure 3: $E(L_E, B^*)$ for different values of t and E_n where $L_E = E_n \times l$, $n = 700$, $l = 17$, $B^* = 10$, $P_0 = \{0.25, 0.25, 0.25, 0.25\}$

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Table 1: Results of AlignACE and MEME on Gal4

	\bar{n}	B^*	Min B	$E(L_E, B^*)$	AlignACE		MEME	
					Find?	rank	Find?	rank
9 seq.	762	18	9	3.055×10^{-52}	yes	1	yes	1
3 seq.	787	11	7	1.491×10^{-23}	yes	1	yes	1
8 seq.	736	13	9	8.925×10^{-25}	yes	1	yes	1
7 seq.	746	9	9	2.298×10^{-7}	yes	1	no	-
6 seq.	749	7	9	2534	no	-	no	-

Min B is the minimum value of B such that $E(L_E, B) \leq 1$. The background probabilities P_0 are $\{0.2, 0.3, 0.3, 0.2\}$ which are calculated according to the number of “A”, “C”, “G” and “T” occurrences in the intergenic regions of yeast.

Table 2: Results on simulated data

	$E(L_E, B)$	EBMF		AlignACE		MEME	
		Find?	rank	Find?	rank	Find?	rank
$B = 7$	149475	yes	1	no	-	no	-
$B = 8$	0.000439	yes	1	no	-	yes	1
$B = 9$	7.70349×10^{-7}	yes	1	yes	1	yes	1

We generated 200 length-700 sequences. Then we planted B length-17 binding sites with expected likelihood -10 in these sequences. EBMF, AlignACE and MEME were used to discover the motif.

Table 3: Results on simulated data

	$E(L_E, B)$	EBMF		AlignACE		MEME	
		Find?	rank	Find?	rank	Find?	rank
$B = 6$	619609	yes	1	no	-	no	-
$B = 7$	0.000439	yes	1	no	-	yes	1
$B = 8$	7.70353×10^{-7}	yes	1	yes	1	no	-

We generated 200 length-700 sequences. Then we planted B length-17 binding sites with expected likelihood -8.8 in these sequences. EBMF, AlignACE and MEME were used to discover the motif.

Table 4: Results of the algorithms on Gal4

	EBMF		AlignACE		MEME	
	Find?	rank	Find?	rank	Find?	rank
Using the top 100 sequences in the original data	yes	2	yes	1	yes	1
Using the top 100 sequences except sequences 2,3,4 and 6	yes	1	no	-	no	-
Using the top 100 sequences except sequences 1 to 6	yes	10	no	-	no	-
Using the top 100 sequences except sequences 1 to 8	yes	5	no	-	no	-

We set the numbers of input sequences be different values for AlignACE and MEME. We say AlignACE and MEME can find the motif if they can find the CGGN11CCG pattern in at least one setting.