# A Tight Upper Bound on Online Buffer Management for Multi-Queue Switches with Bicodal Buffers 

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#### Abstract

SUMMARY The online buffer management problem formulates the problem of queuing policies of network switches supporting QoS (Quality of Service) guarantee. In this paper, we consider one of the most standard models, called multi-queue switches model. In this model, Albers et al. gave a lower bound $\frac{e}{e-1}$, and Azar et al. gave an upper bound $\frac{e}{e-1}$ on the competitive ratio when $m$, the number of input ports, is large. They are tight, but there still remains a gap for small $m$. In this paper, we consider the case where $m=2$, namely, a switch is equipped with two ports, which is called a bicordal buffer model. We propose an online algorithm called Segmental Greedy Algorithm ( $S G$ ) and show that its competitive ratio is at most $\frac{16}{13}(\simeq 1.231)$, improving the previous upper bound by $\frac{9}{7}(\simeq 1.286)$. This matches the lower bound given by Schmidt. key words: competitive analysis, multi-queue switches, buffer management


## 1. Introduction

When we consider the performance of Internet traffic, one of the crucial problems is a buffer management for routers or switches. The task of a switch is to receive a packet, find its destination, and transmit it from an appropriate output port. However, when the arrival rate of packets exceeds the transmission capacity of a switch, some packets will be lost. To ease this situation, buffers are introduced; when an arrival rate of packets is bursty, we temporary store those packets to buffers and process them when available. One of the key strategies in managing buffers is to decide the acceptance of packets. For example, we are to decide whether to accept the current packet, or to reject it for more important ones that may arrive in the future.

Recently, this kind of problem is formulated as online problems, and a great amount of work has been done. Many models have been proposed, and the most basic one is the following [1]: A switch is equipped with a buffer of bounded size $B$. An input is a sequence of events. Each event is an arrival event or a send event. At an arrival event, one packet arrives at an input port. Each packet is of unit size and has a value that represents its priority. A buffer can store packets provided that the total size of stored packets does not exceed $B$, namely, a switch can store up to $B$ packets at the same time. At an arrival event, if the buffer is full, the new

[^0]packet is rejected. If there is a room for the new packet, an online policy determines, without knowledge of the future, to accept it or not. At each send event, the packet at the head of the queue is transmitted. The goal of the problem is to maximize the sum of the values of transmitted packets. The goodness of an online algorithm is evaluated by the competitive analysis [8], [12]. If, for any input $\sigma$, an online algorithm $A L G$ gains value at least $1 / c$ of the optimal offline policy for $\sigma$, then we say that $A L G$ is $c$-competitive.

Up to the present, several models have been considered. Among them, Azar et al. have introduced the MultiQueue Switches model [5]. In this model, a switch consists of $m$ input ports and one output port, and each packet has a destination port. Each port has a buffer (FIFO queue), which can simultaneously store up to $B$ packets. An input is a sequence of events. Each event is an arrival event or a scheduling event (which is similar to the send event described above). When a packet arrives at an arrival event, an online algorithm determines to accept it (if the buffer has room for the new packet) or reject it. The value of an arriving packet is unit. Hence, there is no need to preempt a packet since all packets have the same size and value. At a scheduling event, an algorithm selects one nonempty buffer and transmits the packet at the head of the queue through the output port.
Previous Results and Our Results. In the Multi-Queue Switches model, Albers et al. [3] gave a lower bound of $e /(e-1)(\simeq 1.581)$ for deteministic online algorithms for any $B$ and large enough $m$. On the other hand, Azar et al. [4] showed an $e /(e-1)$-competitive deterministic algorithm for $B>\log m$. Hence, the upper and lower bounds match for large $m$, but there still remains a gap for small $m$. Usually, the performance of an algorithm is evaluated by its asymptotic behavior, e.g., when $m$ goes infinity. However, it is natural to assume that the number of output ports $m$ is bounded in real-world network, and hence, it is important to improve the competitive ratio in the case that $m$ is constant.

For the case of $m=2$, which is called bicodal buffers, Schmidt [11] presented a 9/7( $\simeq 1.286)$-competitive deterministic algorithm and proved that the competitive ratio of any deterministic algorithm is at least $16 / 13(\simeq 1.230)$ for large enough $B$. Very recently, Bienkowski [7] presented a 16/13-competitive randomized algorithm, but the deterministic case remains an resolved issue.

In this paper, we improve the upper bound from $9 / 7$ to $16 / 13$, which matches the lower bound given by Schmidt [11]. Let us briefly explain an idea of improvement.

Our algorithm Segmental Greedy Algorithm ( $S G$ ) divides each queue into two segments $S_{0}$ and $S_{1}$, and we estimate the number of packets transmitted from $S_{0}$ and $S_{1}$ independently. For convenience, we also divide queues of $O P T$ in the same way as $S G$ and compare the number of transmitted packets. We first fix an input $\sigma$, and show that there exists a desirable optimal offline algorithm $O P T^{*}$ (depending on $\sigma)$ that transmits the same number of packets from $S_{0}$ with $S G$. For the analysis of $S_{1}$ part, we modify $\sigma$ and construct another input $\sigma^{\prime}$. Simply speaking, $\sigma^{\prime}$ is constructed from $\sigma$ by using only packets processed by $S G$ in $S_{1}$. To link the number of packets transmitted from $S_{1}$ by $O P T^{*}$ and $S G$, we analyze the performance of greedy algorithm for $\sigma^{\prime}$.

Related Results. Several results on the competitiveness of the unit-value multi-queue model have been presented [3][5]. Azar et al. [5] gave a lower bound of $1.366-\Theta(1 / m)$ for a deterministic algorithm for any $B$. Albers et al. [3] showed that the competitive ratio of any greedy algorithms is at least $2-1 / B-\Theta\left(m^{-1 /(2 B-2)}\right)$ for any $B$ and large enough $m$. They also gave a $17 / 9(\simeq 1.89)$-competitive deterministic algorithm for $B \geq 2$, and it is optimal in the case $B=2$. Albers and Jacobs [2] performed an experimental study on several online algorithms for the multi queue model for the first time.

Much work has also been done for the case of multivalue multi-queue models. In this model, $\alpha(\geq 1)$ is the ratio between the largest and the smallest values of packets. Azar et al. [5] gave a lower bound of $1.366-\Theta(1 / m)$ for a deterministic algorithm for any $B$. Azar et al. [6] gave a 3competitive deterministic algorithm for the preemptive case. Itoh et al. [9] showed no non-preemptive algorithm can be better than $1+1 /(\alpha \ln (\alpha /(\alpha-1)))$-competitive. For the 2 value multi-queue model, Itoh et al. [10] presented an upper bound $3-1 / \alpha$ for the preemptive case. They also showed that the competitive ratio of any online algorithms is at least $1.514-\Theta\left(0.559^{m}\right)$.

## 2. Preliminaries

In this section, we formally define the problem studied in this paper, which was originally proposed in [5]. Then, we present Segmental Greedy Algorithm $(S G)$ for this model with 2 input ports.

### 2.1 Online Buffer Management Problem for Multi-Queue Switches

A multi-queue switch has $m$ input ports (FIFO queues) each of which is equipped with a buffer whose size is $B$. The size of a packet is one, hence each port can store up to $B$ packets simultaneously. All $m$ queues are empty at the beginning. The value of any packet is unit. In this paper, we consider a switch with 2 input ports, namely $m=2$, called bicodal buffers.

An input is a sequence of events. An event is an arrival event or a scheduling event. At an arrival event, a packet
(say, $p$ ) arrives at an input port ( 1 through $m$ ), and the task of an online algorithm (or an online policy) is to select one of the following actions: insert an arriving packet into the corresponding queue (accept p), or drop it (reject p). If a packet is accepted, it is stored at the tail of the corresponding input queue. Since the value of all packets are the same, we may assume that an arriving packet is accepted greedily if the corresponding queue has a space. Further, we assume that no more than one packets arrive at the same time. At a scheduling event, an online algorithm selects one nonempty input port from $m$ ones and transmits the packet at the head of the queue.

The gain of an algorithm is the sum of the number of transmitted packets. Therefore, our goal is to maximize the sum of the values of packets eventually transmitted. The cost of an algorithm $A L G$ for an input $\sigma$ is denoted by $T_{A L G}(\sigma)$. If $T_{A L G}(\sigma) \geq T_{O P T}(\sigma) / c$ for an arbitrary input $\sigma$, we say that $A L G$ is $c$-competitive, where $O P T$ is an optimal offline policy for $\sigma$. Also, we do not consider inputs including packets which both $O P T$ and an online algorithm reject. For simplicity of analysis, we consider the algorithm which transmits a packet at a scheduling event whenever its buffer is not empty. Such an algorithm is called work-conserving. (See [5], e.g.) Also, we assume that no arrival event happens once both of an online algorithm's buffers become empty. These assumptions do not affect the analysis of the competitive ratio.

For analysis, we give following definitions about buffers. Since a value of each packet is unit, we do not need to distinguish packets in buffers. Hence, we assume that an algorithm can transmit an arbitrary packet in the buffer at a scheduling event. In addition, we assign index numbers 1 through $B$ to each position of a buffer from the head in an increasing order. Also, the $i$ th queue of the switch is denoted as $Q^{(i)}(1 \leq i \leq m)$, and the $j$ th position of $Q^{(i)}$ is denoted as $Q^{(i, j)}(1 \leq j \leq B)$, which is called the $j$ th cell of $Q^{(i)}$.

### 2.2 Segmental Greedy Algorithm ( $S G$ )

In this section, we give the definition of Segmental Greedy Algorithm ( $S G$ ), which we propose in this paper.

We give some definitions. For time $t$ when an event occurs, $t$ - represents the moment before $t$ and after the previous event occurred. Similarly, $t+$ is the moment after $t$ and before the next event occurs. For an algorithm $A, \ell_{A}^{(i, j)}(t)$ is a boolean variable that is 1 if $A$ holds a packet in $Q^{(i, j)}$ at time $t$ when no event happens, and 0 otherwise. Even if $\ell_{A}^{(i, j)}(t)$ is a boolean variable, for convenience, we may sometimes use it as natural numbers. $x, k_{1}, k_{2}, k_{3}$ and $\tau$ are internal variables which $S G$ uses. $S G$ 's execution is determined by $k_{1}, k_{2}$ and $k_{3}$. Actually, $k_{1}, k_{2}$, and $k_{3}$ are redundant for specifying the execution of $S G$; we may define $k=\sum_{j=1}^{3} k_{j}$ and use it instead of $k_{1}, k_{2}$, and $k_{3}$. However, in the later analysis, we need to count the number of executions of some cases of $S G$. For this purpose, we use these three variables separately. Intuitively, $\sum_{j=1}^{3} k_{j}$ means the number of packets which $O P T$ can transmit from $S_{1} . \tau$ is initially 0 , and
increases only at an arrival event. This is a monotonically non-decreasing value that is used in $S G$ as follows: For time $t$ when an event does not happen, let $\mathcal{T}(t)$ denote the value of $\tau$ at time $t$. Using $\mathcal{T}(t)$, we divide each queue $Q^{(i)}(i=1,2)$ of $S G$ into two segments as follows (note that the way of division changes according to time): Positions of $Q^{(i)}$ which have index numbers $\mathcal{T}(t)+1$ through $B$ ( 1 through $\mathcal{T}(t)$, respectively) is called a Segment $O\left(S_{0}\right.$ for short) (Segment 1 ( $S_{1}$ for short), respectively) at time $t . H_{S G, j}^{(i)}(t)$ denotes the number of packets $S G$ holds in $Q^{(i)}$ on $S_{j}$ at time $t$ when no event happens, namely, $H_{S G, 0}^{(i)}(t)=\sum_{j=\mathcal{T}(t)+1}^{B} \ell_{S G}^{(i, j)}(t)$ and $H_{S G, 1}^{(i)}(t)=\sum_{j=1}^{\mathcal{T}(t)} \ell_{S G}^{(i, j)}(t)$.

Without loss of generality, we assume that when $S G$ transmits a packet from $S_{0}\left(S_{1}\right.$, respectively) of $Q^{(i)}$, it transmits a packet at the position with the smallest (largest, respectively) index. We now show the definition of $S G$.

An execution of $S G$ is simple. At an arrival event, the arriving packet is accepted to $S_{0}$ if there exists an empty cell in $S_{0}$. Otherwise, it is accepted into $S_{1}$ if there exists an empty cell in $S_{1}$. Otherwise, it is rejected. At a scheduling event, a packet is greedily transmitted from $S_{1}$ if $\sum_{j=1}^{3} k_{j}>0$, where "greedy" means to send a packet from the queue having the more packets (see the description of the algorithm for the precise definition). Otherwise, a packet is greedily transmitted from $S_{0}$ if there exists a packet in $S_{0}$. Otherwise, a packet is greedily transmitted from $S_{1}$. For better understanding, we put an example of the execution of $S G$ in Appendix A.

Segmental Greedy Algorithm ( $S G$ )
Initialize: $\tau:=0, k_{1}:=k_{2}:=k_{3}:=0$.
Arrival event at time $\boldsymbol{t}$ (Let $p$ be a packet arriving at $Q^{(i)}$.) Step A1: If $\tau \neq B$, do the following:
Checking $S_{0}$ Step:
Initialize: $x:=\tau+1$
Case A1.1 $\left(\ell_{S G}^{(i, x)}(t-)=0\right)$ :
Accept $p$ to $Q^{(i, x)}$,
and execute one of the following cases.
Case A1.1.1 $\left(\ell_{S G}^{(j, x)}(t-)=1(j \neq i)\right)$ : $k_{3}:=k_{3}+1, \tau:=\tau+1$, and stop. (We call a packet at $Q^{(j, x)}$ mate of $p$.)
Case A1.1.2 $\left(\ell_{S G}^{(j, x)}(t-)=0(j \neq i)\right)$ : Stop.
Case A1.2 $\left(\ell_{S G}^{(i, x)}(t-)=1\right)$ :
Execute one of the following cases.
Case A1.2.1 $(x=B$ and $\tau \neq 0)$ :
Go to Step A2.
Case A1.2.2 $(x=B$ and $\tau=0)$ :
Reject $p$, and stop.
Case A1.2.3 $(x<B)$ :
$x:=x+1$ and go to Case A1.1.
Step A2: Do the following:

Checking $S_{1}$ Step:
Initialize: $x:=\tau$
Case A2.1 $\left(\ell_{S G}^{(i, x)}(t-)=0\right)$ :
Accept $p$ to $Q^{(i, x)}, k_{2}:=k_{2}+1$, and stop.
Case A2.2 $\left(\ell_{S G}^{(i, x)}(t-)=1\right)$ :
Execute one of the following cases.
Case A2.2.1 $(x=1)$ :
Reject $p, k_{1}:=\tau, k_{2}:=0, k_{3}:=0$, and stop.
Case A2.2.2 $(x>1)$ :
$x:=x-1$ and go to Case A2.1.

## Scheduling event at time $\boldsymbol{t}$

Case S1.1 $\left(k_{1}+k_{2}+k_{3}>0\right)$ :
(Note $\sum_{j=1}^{2} H_{S G, 1}^{(j)}>0$ in this case.
See Lemma Appendix B.2.)
Execute Greedy Step (see below),
and then execute one of the following cases.
Case S1.1.1 $\left(k_{1}>0\right)$ :
$k_{1}:=k_{1}-1$ and stop.
Case S1.1.2 ( $k_{1}=0$ and $\left.k_{2}>0\right)$ : $k_{2}:=k_{2}-1$ and stop.
Case S1.1.3 $\left(k_{1}=k_{2}=0\right.$ and $\left.k_{3}>0\right)$ :
$k_{3}:=k_{3}-1$ and stop.
Case S1.2 $\left(k_{1}=k_{2}=k_{3}=0\right)$ :
Execute one of the following cases.
Case S1.2.1 $\left(H_{S G, 0}^{(1)}(t-)>0\right.$ or $\left.H_{S G, 0}^{(2)}(t-)>0\right)$ :
(Note that only one queue can have a packet in $S_{0}$ at any time. See Lemma Appendix B.1.) Select a packet $p$ from $S_{0}$ of the non-empty queue, transmit $p$, and stop.
Case S1.2.2 (Otherwise):
Execute Greedy Step (if possible), and stop.
Greedy Step:
If $H_{S G, 1}^{(1)}(t-) \geq H_{S G, 1}^{(2)}(t-)$, transmit a packet from $S_{1}$ of $Q^{(1)}$. Otherwise, namely, if $H_{S G, 1}^{(1)}(t-)<H_{S G, 1}^{(2)}(t-)$, transmit a packet from $S_{1}$ of $Q^{(2)}$.

Here we give one remark on Step A1.2.2. Step A1.2.2 is executed for general inputs. However, we later restrict inputs in Sec. 3.2 to simplify analysis. For such inputs, Step A1.2.2 is never executed. The reason is as follows: If $\tau=0$ when Step A1.2.2 is executed at time $t$, namely, a whole buffer is $S_{0}$ in both queues at $t, S G$ always executes Step A1.1.2 at each arrival event between 0 and $t$ by the definition of $S G$. Therefore, if there exists a packet at $Q^{(a)}(a=1,2)$ between 0 and $t$, there does not exist a packet at $Q^{(b)}(a \neq b)$. Hence, at a scheduling event between 0 and $t, O P T$ and $S G$ always transmit a packet from the same queue. Therfore, since the buffer of $O P T$ is full if that of $S G$ is full, $O P T$ rejects an arriving packet when $S G$ executes A1.2.2 and reject it.

## 3. $\mathbf{1 6 / 1 3}$ Upper Bound

### 3.1 Overview of the Analysis

Recall that $S G$ divides each queue into two segments. For the purpose of analysis, we divide each queue $Q^{(i)}(i=1,2)$ of $O P T$, in the same way as we have done for $S G$, namely, positions of $Q^{(i)}$ which have index numbers $\mathcal{T}(t)+1$ through $B$ (1 through $\mathcal{T}(t)$, respectively) is called a Segment $0\left(S_{0}\right)$ (Segment $1\left(S_{1}\right)$, respectively) at time $t$. Note that $\mathcal{T}(t)$ here is the variable used by $S G$. Hence, at any time, the size of each segment is the same in $S G$ and $O P T$. For an input $\sigma$ and an algorithm $A, F_{A, j}(\sigma)(j=0,1)$ denotes the total number of packets which $A$ transmits from $S_{j}$. Using $F_{A, i}(\sigma)$, we can write $T_{A}(\sigma)=F_{A, 0}(\sigma)+F_{A, 1}(\sigma)$.

For analysis, we first fix an arbitrary input $\sigma$. In Sec. 3.2, we show that there exists a desirable optimal offline algorithm $O P T^{*}$ for $\sigma$ that satisfies $F_{O P T^{*}, 0}(\sigma)=F_{S G, 0}(\sigma)$. In Sec. 3.3, we prove that $F_{O P T^{*}, 1}(\sigma) \leq \frac{16}{13} F_{S G, 1}(\sigma)$. Therefore, $T_{O P T^{*}}(\sigma)=F_{O P T^{*}, 0}(\sigma)+F_{O P T^{*}, 1}(\sigma) \leq F_{S G, 0}(\sigma)+$ $\frac{16}{13} F_{S G, 1}(\sigma) \leq \frac{16}{13}\left(F_{S G, 0}(\sigma)+F_{S G, 1}(\sigma)\right)=\frac{16}{13} T_{S G}(\sigma)$. Hence, we have the following theorem:

Theorem 3.1: The competitive ratio of $S G$ is at most 16/13.

### 3.2 Evaluating $S_{0}$

At first, we restrict the input for simplicity of analysis. For an algorithm $A, h_{A}^{(i)}(t)$ denotes the number of packets $Q^{(i)}$ holds at time $t$ when no event happens.

Lemma 3.2: Let $O N$ be an online algorithm. For any input $\sigma$, there exists another input $\sigma^{\prime}$ that satisfies the following (i) and (ii): (i) $\frac{T_{O P T}(\sigma)}{T_{O N}(\sigma)} \leq \frac{T_{O P T}\left(\sigma^{\prime}\right)}{T_{O N}\left(\sigma^{\prime}\right)}$. (ii) Let $t$ be an arbitrary time when arriving event happens at which $O N$ rejects a packet, and suppose that this packet is destined for $Q^{(i)}$. Also, let $t^{\prime}$ be the scheduling time immediately after $t$. Then, $h_{O N}^{(i)}\left(t^{\prime}-\right)=h_{O P T}^{(i)}\left(t^{\prime}-\right)=B$.

Proof. We assume that $h_{O N}^{(j)}\left(t^{\prime}-\right)-h_{O P T}^{(j)}\left(t^{\prime}-\right)=x$, and construct $\sigma^{\prime}$ from $\sigma$ as follows: (i) $\sigma^{\prime}$ includes all events in $\sigma$. (ii) Add $x$ arrival events in $\left(t, t^{\prime}\right)$ at which a packet arrives at $Q^{(i)}$. (iii) Note that $O P T$ may reject arriving packets after $t^{\prime}$ because of the operation (ii) above, and this happens at most $x$ times. Remove all such arrival events from $\sigma^{\prime}$, and let $y$ be the number of these removed arrival events. (iv) Add $x-y$ scheduling events to the end of $\sigma^{\prime}$. Then, $h_{O N}^{(i)}\left(t^{\prime}-\right)=h_{O P T}^{(i)}\left(t^{\prime}-\right)=B$ holds. Also, since $O P T$ accepts $x-y$ new arriving packets among $x$ packets added by (ii) for $\sigma^{\prime}$, and can transmit them at scheduling events by (iv), $T_{O P T}\left(\sigma^{\prime}\right)=T_{O P T}(\sigma)+x-y$. On the other hand, $O N$ can accept none of $x$ new arriving packets by (ii), and if $O P T$ reject a packet $p$ at an arrival event, $O N$ cannot accept $p$. Hence, $T_{O N}\left(\sigma^{\prime}\right)=T_{O N}(\sigma)$. Therefore, $\frac{T_{O P T}(\sigma)}{T_{O N}(\sigma)} \leq \frac{T_{O P T}\left(\sigma^{\prime}\right)}{T_{O N}\left(\sigma^{\prime}\right)}$.

By Lemma 3.2, we may consider only inputs that satisfy the following: For any arrival event when an online algorithm $O N$ rejects a packet destined for $Q^{(i)}, h_{O N}^{(i)}\left(t^{\prime}-\right)=$ $h_{O P T}^{(i)}\left(t^{\prime}-\right)=B$ holds, where $t^{\prime}(>t)$ is the time for the scheduling event that happens immediately after $t$.

Without loss of generality, for the purpose of analysis, we assume that $O P T$ behaves in the same way as $S G$ at arrival events, namely, $O P T$ accepts an arriving packet $p$ into $S_{0}$ if $S_{0}$ has a room. Otherwise, namely, if $S_{0}$ is full, $O P T$ accepts $p$ into $S_{1}$. Also, we assume that when $O P T$ accepts a packet into $S_{0}\left(S_{1}\right.$, respectively) of $Q^{(i)}$, it stores a packet at the position with the smallest (largest, respectively) index. Furthermore, when $O P T$ transmits a packet from $S_{0}\left(S_{1}\right.$, respectively) of $Q^{(i)}$, it transmits a packet at the position with the largest (smallest, respectively) index.

We impose the following rule to $O P T$ 's behavior at scheduling events.

The Synchronizing Rule: Let $t$ be a time for a scheduling event when both $S G$ and $O P T$ transmit a packet, and suppose that $O P T$ transmits a packet from $Q^{(i)}$ at $t$. Then, $O P T$ decides the segment from which a packet is transmitted according to the behavior of $S G$ at $t$. (Note that this rule is only for the purpose of analysis, and does not affect the performance of $O P T$.) Namely, if $S G$ transmits from $S_{j}$ at $t$, then $O P T$ also transmits a packet from $S_{j}$ if $O P T$ has at least one packet in $S_{j}$ of $Q^{(i)}$. (In this case, we say that $O P T$ and $S G$ synchronize at $t$.) If $O P T$ does not have a packet in $S_{j}$ of $Q^{(i)}$, OPT transmits a packet from $S_{1-j}$ of $Q^{(i)}$. We say that $O P T$ and $S G$ synchronize within $\left(t^{\prime}, t\right)$ if $O P T$ and $S G$ synchronize at all scheduling events that happen within $\left(t^{\prime}, t\right)$.

In the following analysis, we prove in Lemma 3.10 that there exists a desirable $O P T$ that can synchronize with $S G$ at any time. Using this lemma, we prove Lemma 3.11 to evaluate the number of packets transmitted from $S_{0}$ by $O P T$ and $S G$. For this purpose, in the following lemmas, we show some properties that hold within a period when $O P T$ and $S G$ synchronize.

Lemma 3.3: Let $t^{\prime}$ be a time when $O P T$ and $S G$ synchronize within $\left(0, t^{\prime}\right)$.
Then, $\forall t<t^{\prime}, \forall i H_{O P T, 0}^{(i)}(t)=H_{S G, 0}^{(i)}(t)$.
Proof. We prove the lemma inductively on time. At the beginning, the statement is true since $H_{O P T, 0}^{(i)}(0)=H_{S G, 0}^{(i)}(0)=$ 0 . Let $t\left(<t^{\prime}\right)$ be a time when an event happens. We assume that the statement is true at time $t$ - and show that it is true at $t+$, namely, we assume that $H_{O P T, 0}^{(i)}(t-)=H_{S G, 0}^{(i)}(t-)$ and show $H_{O P T, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t+)$.

Case 1. Scheduling event (Case S1.1, S1.2.2). Since $S G$ transmits a packet from $S_{1}$ and $O P T$ and $S G$ synchronize at time $t, O P T$ transmits a packet from $S_{1}$ also. Therefore, $H_{O P T, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t+)$.

Case 2. Scheduling event (Case S1.2.1). We assume that $S G$ transmits from $Q^{(i)}$. Since $S G$ transmits a packet from $S_{0}, H_{S G, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t-)-1$. Since $H_{S G, 0}^{(i)}(t-)>0$ and at least one $S_{0}$ of $S G$ is empty, $H_{S G, 0}^{(j)}(t-)=0(i \neq j)$.

So, by the induction hypothesis, $H_{O P T, 0}^{(j)}(t-)=0$. Since $O P T$ transmits a packet from $S_{0}$ according to the Synchronizing Rule, it must send from $Q^{(i)}$ (since $S_{0}$ of $Q^{(i)}$ is empty), and hence $H_{O P T, 0}^{(i)}(t+)=H_{O P T, 0}^{(i)}(t-)-1$. Therefore, $H_{O P T, 0}^{(i)}(t+)=$ $H_{S G, 0}^{(i)}(t+)$ and $H_{O P T, 0}^{(j)}(t+)=H_{S G, 0}^{(j)}(t+)$.

We then consider the case that the event at $t$ is an arrival event. Assume that an arriving packet $p$ is destined for $Q^{(i)}$. We consider the following three cases.

Case 3. Arrival event (Case A1.1.1). Since $\ell_{S G}^{(j, \mathcal{T}(t+))}(t-)=1(j \neq i), H_{S G, 0}^{(j)}(t-)>0$ and $H_{S G, 0}^{(i)}(t-)=0$ by the definition of $S G$. Also, since $\mathcal{T}(t+)=\mathcal{T}(t-)+1$ and $S G$ accepts $p$ into $Q^{(i, \mathcal{T}(t+))}, H_{S G, 0}^{(j)}(t+)=H_{S G, 0}^{(j)}(t-)-1$ and $H_{S G, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t-)$ hold. By the induction hypothesis, $H_{O P T, 0}^{(j)}(t-)=H_{S G, 0}^{(j)}(t-)$ and $H_{O P T, 0}^{(i)}(t-)=H_{S G, 0}^{(i)}(t-)$. Since $O P T$ decides the position into which $p$ is stored in the same way as $S G, O P T$ accepts $p$ into $Q^{(i, \mathcal{T}(t+))}$. Hence, $H_{O P T, 0}^{(j)}(t+)=H_{O P T, 0}^{(j)}(t-)-1$ and $H_{O P T, 0}^{(i)}(t+)=H_{O P T, 0}^{(i)}(t-)$.

Case 4. Arrival event (Case A1.1.2). Since $\ell_{S G}^{(j, \mathcal{T}(t+))}(t-)=0$ by the definition of $S G, H_{S G, 0}^{(j)}(t-)=0$ and $H_{S G, 0}^{(i)}(t-) \geq 0$. Also, $H_{S G, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t-)+1$ and $H_{S G, 0}^{(j)}(t+)=H_{S G, 0}^{(j)}(t-)$ hold. $H_{O P T, 0}^{(j)}(t-)=H_{S G, 0}^{(j)}(t-)$ and $H_{O P T, 0}^{(i)}(t-)=H_{S G, 0}^{(i)}(t-)$ by the induction hypothesis. Hence, since $O P T$ accepts $p$ into $S_{0}$ of $Q^{(i)}$ similarly to $S G$, $H_{O P T, 0}^{(i)}(t+)=H_{O P T, 0}^{(i)}(t-)+1$ and $H_{O P T, 0}^{(j)}(t+)=H_{O P T, 0}^{(j)}(t-)$. Therefore, $H_{O P T, 0}^{(j)}(t+)=H_{S G, 0}^{(j)}(t+)$ and $H_{O P T, 0}^{(i)}(t+)=$ $H_{S G, 0}^{(i)}(t+)$.

Case 5. Arrival event (Case A2.1, A2.2). By the induction hypothesis, $H_{O P T, 0}^{(i)}(t-)=H_{S G, 0}^{(i)}(t-)=B-\mathcal{T}(t-)$ and $H_{O P T, 0}^{(j)}(t-)=H_{S G, 0}^{(j)}(t-)=0$. Since $S G$ accepts $p$ into $S_{1}$ of $Q^{(i)}$, the number of packets in $S_{0}$ of $S G$ does not change. Since $S_{0}$ of $Q^{(i)}$ of $O P T$ is also full, $O P T$ accepts $p$ into $S_{1}$ and the number of packets in $S_{0}$ does not change. Therefore, $H_{O P T, 0}^{(i)}(t+)=H_{S G, 0}^{(i)}(t+)=B-\mathcal{T}(t-)$ and $H_{O P T, 0}^{(j)}(t+)=H_{S G, 0}^{(j)}(t+)=0$.

We have shown that the statement is true at time $t+$.

For each $t$ when no event happens, we denote the value of $k_{j}(j=1,2,3)$ at $t$ by $\mathcal{K}_{j}(t)$.

Lemma 3.4: Let $t$ and $t^{\prime}\left(t^{\prime}<t\right)$ be times, and $b \in\{0,1\}$ such that (i) $O P T$ and $S G$ synchronize within ( $0, t$ ), (ii) $\sum_{j=1}^{3} \mathcal{K}_{j}(t)=0$, and (iii) $O P T$ does not transmit a packet from $S_{1}$ of $Q^{(b)}$ during $\left(t^{\prime}, t\right)$. Then, if a packet $p$ arrives at $t^{\prime \prime} \in\left(t^{\prime}, t\right)$ such that $H_{O P T, 1}^{(a)}\left(t^{\prime \prime}+\right)=H_{O P T, 1}^{(a)}\left(t^{\prime \prime}-\right)+1(a \neq b)$, OPT transmits $p$ within ( $t^{\prime \prime}, t$ ).

Proof. Let $a$-packet be a packet which arrives at $Q^{(a)}$ within $\left(t^{\prime}, t\right)$ and is accepted to $S_{1}$. Let $t$-packet be a packet transmitted from $S_{1}$ within $\left(t^{\prime}, t\right)$. Let $x, y$ and $y^{\prime}$ be the numbers of $a$-packets, $t$-packets which are $a$-packets, and $t$-packets which are not $a$-packets, respectively. Obviously, $y \leq x$. By the condition (iii), every $t$-packet is transmitted from $S_{1}$ of $Q^{(a)}$. When an $a$-packet arrives at $\tilde{t} \in\left(t^{\prime}, t\right), \sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}+) \geq$ $\sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}-)+1$ holds because $S G$ executes one of Cases

A1.1.1, A2.1, and A2.2 at $\tilde{t}$. By the condition (ii) and the above inequality, since $S G$ transmits packets in LIFO order, $\max \left\{\sum_{j=1}^{3} \mathcal{K}_{j}\left(t^{\prime}+\right)-y^{\prime}, 0\right\}+\max \{x-y, 0\} \leq \sum_{j=1}^{3} \mathcal{K}_{j}(t)=0$. Therefore, $y \geq x$, and hence $x=y$, which means that all $a$-packets are also $t$-packets. This completes the proof.

Using Lemma 3.4, we have the following corollary.
Corollary 3.5: Let $t$ be a time, and $b \in\{0,1\}$ such that (i) $O P T$ and $S G$ synchronize within $(0, t)$, (ii) $\sum_{j=1}^{3} \mathcal{K}_{j}(t)=0$, and (iii) $O P T$ does not transmit a packet from $S_{1}$ of $Q^{(b)}$ during $(0, t)$. Then, $H_{O P T, 1}^{(a)}(t-)=0(a \neq b)$.

Proof. By Lemma 3.4, if a packet $p$ arrives at $Q^{(a)}$ at time $t^{\prime}(<t), O P T$ transmits $p$ within $\left(t^{\prime}, t\right)$. Therefore, $H_{O P T, 1}^{(a)}(0)=H_{O P T, 1}^{(a)}(t-)=0$.

Next, we show a relation between $2 \mathcal{T}(t)-\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t)$ and $\mathcal{T}(t)-\sum_{j=1}^{3} \mathcal{K}_{j}(t)$ when $O P T$ and $S G$ synchronize within $(0, t)$. The former is the number of empty cells of $S_{1}$ of $O P T$ 's buffer at time $t$, and the latter is the lower bound on the number of packets transmitted from $S_{1}$ before $t$.

Lemma 3.6: Let $t^{\prime}$ be a time when $O P T$ and $S G$ synchronize within $\left(0, t^{\prime}\right)$. Then, $\forall t<t^{\prime} \mathcal{T}(t)+\sum_{j=1}^{3} \mathcal{K}_{j}(t) \geq$ $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t)$.

Proof. We prove the lemma by induction on time. At the beginning, the statement is true since $\mathcal{T}(0)+\sum_{j=1}^{3} \mathcal{K}_{j}(0)=$ 0 and $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t)=0$. Let $t\left(<t^{\prime}\right)$ be a time when an event happens. We assume that the statement is true at time $t$ - and show that it is true at $t+$, namely, we assume that $\mathcal{T}(t-)+\sum_{j=1}^{3} \mathcal{K}_{j}(t-) \geq \sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-)$ and prove $\mathcal{T}(t+)+$ $\sum_{j=1}^{3} \mathcal{K}_{j}(t+) \geq \sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)$. We will consider six cases according to the execution of $S G$.

We first consider the cases where an arrival event happens.

Case 1. Arrival event (Case A1.1.2). $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)$ $=\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-), \mathcal{T}(t+)=\mathcal{T}(t-)$, and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=$ $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)$ hold. From the above equalities and the induction hypothesis, $\mathcal{T}(t+)+\sum_{j=1}^{3} \mathcal{K}_{j}(t+) \geq \sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)$.

Case 2. Arrival event (Case A1.1.1). Since $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)=\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-)+2, \mathcal{T}(t+)=\mathcal{T}(t-)+1$, and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\sum_{j=1}^{3} \mathcal{K}_{j}(t-)+1$, by the induction hypothesis, the statement is true.

Case 3. Arrival event (Case A2.1). We have that $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)=\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-)+1, \mathcal{T}(t+)=\mathcal{T}(t-)$, and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\sum_{j=1}^{3} \mathcal{K}_{j}(t-)+1$. By the above equalities and the induction hypothesis, the statement is true.

Case 4. Arrival event (Case A2.2.1). $\forall i H_{O P T, 1}^{(i)}(t+) \leq$ $\mathcal{T}(t+)$ and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\mathcal{T}(t+)$ hold. Hence, the statement is true.

Next, we consider the case where a scheduling event happens at $t$. Note that $\mathcal{T}(t-)=\mathcal{T}(t+)$ by the definition of $S G$.

Case 5. Scheduling event (Case S1.1). $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=$ $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)-1$ holds and $S G$ transmits a packet from $S_{1 .}$. OPT transmits a packet from $S_{1}$ also, since $S G$ and $O P T$ synchronize at $t$. Therefore, $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+)=$ $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-)-1$. By the above equalities and the induction hypothesis, the statement is true.

Case 6. Scheduling event (Case S1.2). Since $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\sum_{j=1}^{3} \mathcal{K}_{j}(t-)$, and $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t+) \leq$ $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(t-)$ hold, by the induction hypothesis, the statement is true. We have shown that the statement holds at $t+$.

Next, we will prove an important property on $H_{O P T, 1}^{(i)}(t)$ when $O P T$ and $S G$ synchronize during $(0, t)$.

Lemma 3.7: Let $t$ and $t^{\prime}\left(t^{\prime}<t\right)$ be times, and $b \in\{0,1\}$ such that (i) $O P T$ and $S G$ synchronize within $(0, t)$, (ii) $\sum_{j=1}^{3} \mathcal{K}_{j}(t)=0$, (iii) $O P T$ does not transmit a packet from $S_{1}$ of $Q^{(b)}$ during $\left(t^{\prime}, t\right)$, and (iv) $\exists \tilde{t} \in\left(t^{\prime}, t\right)$ such that $h_{O P T}^{(b)}(\tilde{t})=B$. Then, $H_{O P T, 1}^{(a)}(t)=0(a \neq b)$ holds.

Proof. By the condition (iv), $H_{O P T, 1}^{(b)}(\tilde{t})=\mathcal{T}(\tilde{t})$ holds. Now, let $z=H_{O P T, 1}^{(a)}(\tilde{t})(\leq \mathcal{T}(\tilde{t}))(a \neq b)$. Then $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(\tilde{t})=$ $\mathcal{T}(\tilde{t})+z . \quad$ So, using Lemma 3.6, $\mathcal{T}(\tilde{t})+\sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}) \geq$ $\sum_{i=1}^{2} H_{O P T, 1}^{(i)}(\tilde{t})$. From the above two equalities, $\sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}) \geq$ z. Now, let $a^{\prime}$-packet be a packet which arrives at $Q^{(a)}$ within $(\tilde{t}, t)$ and is accepted to $S_{1}$. Let $t^{\prime}$-packet be a packet transmitted from $S_{1}$ within ( $\tilde{t}, t$ ). Let $x, y$ and $y^{\prime}$ be the numbers of $a^{\prime}$-packets, $t^{\prime}$-packets which are $a^{\prime}$-packets, and $t^{\prime}$-packets which are not $a^{\prime}$-packets, respectively. By the condition (iii), each $t^{\prime}$-packet is transmitted from $S_{1}$ of $Q^{(a)}$. When an $a^{\prime}$ packet arrives at $\tilde{t} \in\left(t^{\prime}, t\right), \sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t}-)+1$ holds since $S G$ executes one of Cases A1.1.1, A2.1, and A2.2. By the above definitions, $H_{O P T, 1}^{(a)}(t)=z+x-y-y^{\prime}$ holds. By the condition (ii) and the above inequality, since $S G$ transmits packets in LIFO order, $0=\sum_{j=1}^{3} \mathcal{K}_{j}(t) \geq$ $\max \left\{\sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t})-y^{\prime}, 0\right\}+\max \{x-y, 0\} \geq \max \left\{z-y^{\prime}, 0\right\}+$ $\max \{x-y, 0\}$. Hence, $z \leq y^{\prime}$ and $x \leq y$. By the above inequalities, $H_{O P T, 1}^{(a)}(t)=z+x-y-y^{\prime} \leq 0$.

Lemma 3.8: Let $t$ and $t^{\prime}\left(t^{\prime}<t\right)$ be times when scheduling events happen, and $b \in\{0,1\}$ such that (i) $O P T$ transmits a packet from $S_{1}$ of $Q^{(b)}$ at $t$, (ii) $O P T$ transmits a packet from $S_{1}$ of $Q^{(a)}(a \neq b)$ at $t^{\prime}$, (iii) $\forall t^{\prime \prime} \in\left(t^{\prime}, t\right), h_{O P T}^{(a)}\left(t^{\prime \prime}\right) \leq B-1$, and (iv) $\forall t^{\prime \prime} \in\left(t^{\prime}, t\right)$ such that $H_{O P T, 1}^{(b)}\left(t^{\prime \prime}\right) \geq 1$. Consider an online algorithm $A$ that acts as follows: (v) $A$ transmits a packet from $S_{1}$ of $Q^{(a)}$ at $t$, (vi) $A$ transmits a packet from $S_{1}$ of $Q^{(b)}$ at $t^{\prime}$, and (vii) at any scheduling event (other than $t$ and $\left.t^{\prime}\right) A$ selects the same queue and segment as $O P T$ to transmit a packet. (Note that there is no guarantee that $A$ can transmit a packet whenever $O P T$ transmits.) Then, $A$ is an optimal offline algorithm.

Proof. We evaluate the number of packets transmitted by $A$ and $O P T$ at each time.

First, we consider the period $\left(0, t^{\prime}\right)$. By the condition (vii), the number of packets transmitted by $A$ is equal to that by $O P T$, and $\forall i, j H_{O P T, j}^{(i)}\left(t^{\prime}-\right)=H_{A, j}^{(i)}\left(t^{\prime}-\right)$.

Next, we consider the period $\left(t^{\prime}, t\right)$. First, we analyze $Q^{(b)}$. By the conditions (i) and (vi), $H_{A, 1}^{(b)}\left(t^{\prime}+\right)=$ $H_{O P T, 1}^{(b)}\left(t^{\prime}+\right)-1$. Also, by the condition (iv), OPT does not transmit a packet from $S_{1}$ of $Q^{(b)}$ at time $\tilde{t}$ such that $H_{O P T, 1}^{(b)}(\tilde{t})=1\left(\tilde{t} \in\left(t^{\prime}, t\right)\right)$. Hence, by the condition (vii), $H_{A, 1}^{(b)}(\hat{t})=H_{O P T, 1}^{(b)}(\hat{t})-1\left(\hat{t} \in\left(t^{\prime}, t\right)\right)$, and therefore, $A$ can accept all packets which arrive at $Q^{(b)}$ within $\left(t^{\prime}, t\right)$, and the number of packets which $O P T$ transmits within $\left(t^{\prime}, t\right]$ from $Q^{(b)}$ is the same as the number of packets which $A$ transmits within $\left[t^{\prime}, t\right)$ from $Q^{(b)}$. So, $\forall j H_{O P T, j}^{(b)}(t+)=H_{A, j}^{(b)}(t+)$.

We then consider $Q^{(a)}$. By the conditions (ii) and (v), $h_{A}^{(a)}\left(t^{\prime}+\right)=h_{O P T}^{(a)}\left(t^{\prime}+\right)+1$ holds, and by the condition (iii), a packet does not arrive at $Q^{(a)}$ at time $\tilde{t}\left(\tilde{t} \in\left(t^{\prime}, t\right)\right)$ such that $h_{O P T}^{(a)}(\tilde{t})=B-1$. Hence, $A$ can accept all packets which arrive at $Q^{(a)}$ within $\left(t^{\prime}, t\right)$. Also, by the condition $($ vii $), H_{A, 0}^{(a)}(\hat{t})=H_{O P T, 0}^{(a)}(\hat{t})\left(\hat{t} \in\left(t^{\prime}, t\right)\right)$ and $H_{A, 1}^{(a)}(\hat{t})=$ $H_{O P T, 1}^{(a)}(\hat{t})+1\left(\hat{t} \in\left(t^{\prime}, t\right)\right)$. Hence the number of packets which $O P T$ transmits within $\left[t^{\prime}, t\right)$ from $Q^{(a)}$ is equal to the number of packets which $A$ transmits within $\left(t^{\prime}, t\right]$ from $Q^{(a)}$, and so, $\forall j H_{O P T, j}^{(a)}(t+)=H_{A, j}^{(a)}(t+)$.

Finally, we consider the period after $t$. By the condition (vii) and the above equalities, namely, $\forall i, j H_{O P T, j}^{(i)}(t+)=$ $H_{A, j}^{(i)}(t+)$, the number of packets transmitted by $A$ is the same as that by $O P T$.

Lemma 3.9: Let $t$ be a time when no event happens, and $a \in\{0,1\}$ such that (i) $O P T$ and $S G$ synchronize within $(0, t)$, (ii) $\sum_{j=1}^{3} \mathcal{K}_{j}(t)>0$, and (iii) $H_{O P T, 0}^{(a)}(t)>0$. Then, $H_{O P T, 1}^{(a)}(t)>0$.
Proof. Let $t^{\prime}$ be a time when an arrival event happens, and assume that $\forall \tilde{t} \in\left(t^{\prime}, t\right) \sum_{j=1}^{3} \mathcal{K}_{j}(\tilde{t})>0$. We first show a few important properties that will be used several times in the following arguments. By the definition of $t^{\prime}$, the segment from which $S G$ transmits a packet during $\left(t^{\prime}, t\right)$ is always $S_{1}$. Since $O P T$ and $S G$ synchronize within $(0, t)$ by the condition (i), the segment from which $O P T$ transmits a packet within $\left(t^{\prime}, t\right)$ is also $S_{1}$. Property (1): Assume that $S G$ executes Case A2.1 or Case A2.2.1 in $\left(t^{\prime}, t\right)$, and let $\tilde{t} \in\left(t^{\prime}, t\right)$ be a time when $S G$ executes Case A2.1 or Case A2.2.1. Then, note that by the condition (iii), at $t O P T$ still holds some packets existed in $S_{0}$ at $\tilde{t}$. Hence $H_{O P T, 0}^{(a)}(\tilde{t}+)>0$. Property (2): By the above property (1) and the condition (i), if $S G$ executes Case A2.1 at time $\hat{t} \in\left(t^{\prime}, t\right), H_{A, 1}^{(a)}(\hat{t}+)=$ $H_{A, 1}^{(a)}(\hat{t}-)+1(A=O P T, S G)$ since a packet arrives at $Q^{(a)}$ at $\hat{t}$. Property (3): Also, if $S G$ executes Case A1.1.1 at time $\hat{t} \in\left(t^{\prime}, t\right), H_{A, 1}^{(a)}(\hat{t}+)=H_{A, 1}^{(a)}(\hat{t}-)+1(A=O P T, S G)$ since $\mathcal{T}(\hat{t}+)=\mathcal{T}(\hat{t}-)+1$.

Case 1. $\mathcal{K}_{1}(t)>0$. If $\mathcal{K}_{1}(t)>0, S G$ executes Case A2.2.1 before $t$ by the definition of $S G$. Hence, let $\hat{t} \in\left(t^{\prime}, t\right]$ be the time when $S G$ executes Case A2.2.1 and does not execute Case A2.2.1 within $(\hat{t}, t)$. Then, by the
definition of $S G, \mathcal{K}_{1}(\hat{t}+)=\mathcal{T}(\hat{t}+)$. Since $h_{O P T}^{(a)}(\hat{t}+)=$ $h_{S G}^{(a)}(\hat{t}+)=B$ by Lemma 3.2 and the above property (1), $H_{O P T, 1}^{(a)}(\hat{t}+)=H_{S G, 1}^{(a)}(\hat{t}+)=\mathcal{T}(\hat{t}+)$. Also, since $S G$ always executes Case S1.1.1 at a scheduling event which happens within $(\hat{t}, t)$ by the definition of $\hat{t}, S G$ executes Case S1.1.1 $\mathcal{K}_{1}(\hat{t}+)-\mathcal{K}_{1}(t)$ times within $(\hat{t}, t)$. Therefore, $H_{O P T, 1}^{(a)}(t) \geq$ $H_{O P T, 1}^{(a)}(\hat{t}+)-\left(\mathcal{K}_{1}(\hat{t}+)-\mathcal{K}_{1}(t)\right)=\mathcal{T}(\hat{t}+)-\mathcal{K}_{1}(\hat{t}+)+\mathcal{K}_{1}(t)=$ $\mathcal{T}(\hat{t}+)-\mathcal{T}(\hat{t}+)+\mathcal{K}_{1}(t)>0$.

Case 2. $\mathcal{K}_{1}(t)=0$. First, we consider the case $\exists \tilde{t} \in\left(t^{\prime}, t\right] \mathcal{K}_{1}(\tilde{t})>0$. Let $\hat{t} \in\left(t^{\prime}, t\right]$ be the time when $S G$ executes Case A2.2.1 and does not execute Case A2.2.1 within $(\hat{t}, t)$. By the definition of $S G, \mathcal{K}_{1}(\hat{t}+)=\mathcal{T}(\hat{t}+)$. By Lemma 3.2 and the above property (1), $H_{O P T, 1}^{(a)}(\hat{t}+)=$ $H_{S G, 1}^{(a)}(\hat{t}+)=\mathcal{T}(\hat{t}+)$ since $h_{O P T}^{(a)}(\hat{t}+)=h_{S G}^{(a)}(\hat{t}+)=B$. Then, let $t^{\prime \prime}$ be the time when a scheduling event occurs such that $\forall t^{\prime \prime \prime} \in\left(t^{\prime \prime}, t\right] \mathcal{K}_{1}\left(t^{\prime \prime}-\right)>0$ and $\mathcal{K}_{1}\left(t^{\prime \prime \prime}\right)=0$. Since $\mathcal{K}_{2}(\hat{t}+)=\mathcal{K}_{3}(\hat{t}+)=0$ by the definition of $\hat{t}, S G$ executes Case A2.1 and Case A1.1.1 $\mathcal{K}_{2}\left(t^{\prime \prime}+\right)$ and $\mathcal{K}_{3}\left(t^{\prime \prime}+\right)$ times, respectively, within $\left(\hat{t}, t^{\prime \prime}\right)$. The number of packets which $S G(O P T)$ transmits from $Q^{(a)}$ within $\left(\hat{t}, t^{\prime \prime}\right)$ is at most $\mathcal{K}_{1}(\hat{t}+)$. So, $H_{O P T, 1}^{(a)}\left(t^{\prime \prime}+\right) \geq H_{O P T, 1}^{(a)}(\hat{t}+)+\mathcal{K}_{2}\left(t^{\prime \prime}+\right)+$ $\mathcal{K}_{3}\left(t^{\prime \prime}+\right)-\mathcal{K}_{1}(\hat{t}+) \geq \mathcal{T}(\hat{t}+)+\mathcal{K}_{2}\left(t^{\prime \prime}+\right)+\mathcal{K}_{3}\left(t^{\prime \prime}+\right)-\mathcal{T}(\hat{t}+) \geq$ $\mathcal{K}_{2}\left(t^{\prime \prime}+\right)+\mathcal{K}_{3}\left(t^{\prime \prime}+\right)$. Suppose that $S G$ executes Case A2.1 and Case A1.1.1 within $\left(t^{\prime \prime}, t\right) x$ and $y$ times, respectively. By the above property (2) and (3), $x+y$ packets are accepted into $S_{1}$ of $Q^{(a)}$ by OPT within $\left(t^{\prime \prime}, t\right)$. Then, the number of scheduling events which occur within $\left(t^{\prime \prime}, t\right)$ is $\mathcal{K}_{2}\left(t^{\prime \prime}+\right)+x+\mathcal{K}_{3}\left(t^{\prime \prime}+\right)+y-\mathcal{K}_{2}(t)-\mathcal{K}_{3}(t)$. Therefore, $H_{O P T, 1}^{(a)}(t) \geq H_{O P T, 1}^{(a)}\left(t^{\prime \prime}+\right)+x+y-\left(\mathcal{K}_{2}\left(t^{\prime \prime}+\right)+x+\mathcal{K}_{3}\left(t^{\prime \prime}+\right)+\right.$ $\left.y-\mathcal{K}_{2}(t)-\mathcal{K}_{3}(t)\right) \geq \mathcal{K}_{2}(t)+\mathcal{K}_{3}(t)>0$.

Next, we consider the case $\forall \tilde{t} \in\left(t^{\prime}, t\right) \mathcal{K}_{1}(\tilde{t})=0$. Suppose that $S G$ executes Case A2.1 and Case A1.1.1 $z$ and $w$ times, respectively, within $\left(t^{\prime}, t\right)$. By the properties (2) and (3), $z+w$ packets are accepted into $S_{1}$ of $Q^{(a)}$ by $O P T$ within $\left(t^{\prime}, t\right)$. Then, since the number of scheduling events which happen within $\left(t^{\prime}, t\right)$ is $\mathcal{K}_{2}\left(t^{\prime}+\right)+z+\mathcal{K}_{3}\left(t^{\prime}+\right)+w-\mathcal{K}_{2}(t)-\mathcal{K}_{3}(t)$, $H_{o P T, 1}^{(a)}(t) \geq H_{O P T, 1}^{(a)}\left(t^{\prime}+\right)+\mathcal{K}_{2}\left(t^{\prime}+\right)+z+\mathcal{K}_{3}\left(t^{\prime}+\right)+w-$ $\left(\mathcal{K}_{2}\left(t^{\prime}+\right)+z+\mathcal{K}_{3}\left(t^{\prime}+\right)+w-\mathcal{K}_{2}(t)+\mathcal{K}_{3}(t)\right) \geq \mathcal{K}_{2}(t)+\mathcal{K}_{3}(t)>0$.

Now, we show the following lemma using above lemmas.
Lemma 3.10: There exists an optimal offline algorithm which synchronizes with $S G$ at any scheduling event when $S G$ transmits a packet.

Proof. Consider an arbitrary optimal offline algorithm $O P T$. We consider scheduling events when $S G$ transmits a packet from the head of the input $\sigma$, and if $O P T$ does not synchronize with $S G$, then we modify $O P T$ so that it synchronizes with $S G$.

Let $t_{0}$ be the time when a first scheduling event happens. Since we assume that $O P T$ always transmits a packet at a scheduling event, it does so at $t_{0}$. Also, since there are no scheduling evetns before $t_{0}, S G$ and $O P T$ acts exactly the same way, the number of packets stored in each segment
of both $O T P$ and $S G$ are exactly the same. Hence they can syncronize. So, $S G$ can also transmit a packet at $t_{0}$. So, this is the first scheduling event when $S G$ transmits a packet. As we impose the Synchronizing Rule to $O P T$, $O P T$ synchronizes at $t_{0}$, namely the statement is true at $t_{0}$.

Let $t\left(\geq t_{0}\right)$ be a time when a scheduling event happens and $S G$ transmits a packet, and assume that $O P T$ synchronizes with $S G$ within $(0, t-)$. We modify $O P T$ so that it synchronize with $S G$ at $t$.

Case 1: $S G$ transmits a packet from $S_{1}$. First, we consider the case $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)=0$, namely, $S G$ executes Case S1.2.2 at $t$. By the condition of Case S1.2.2, $H_{S G, 0}^{(1)}(t-)=0$ and $H_{S G, 0}^{(2)}(t-)=0$. Also, by Lemma 3.3, $H_{O P T, 0}^{(1)}(t-)=$ $H_{S G, 0}^{(1)}(t-)$ and $H_{O P T, 0}^{(2)}(t-)=H_{S G, 0}^{(2)}(t-)$. So, OPT transmits a packet from $S_{1}$ at $t$. Hence, the statement is true. Next, we consider the case $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)>0$, namely, $S G$ executes Case S1.1 at $t$. We assume $O P T$ transmits a packet from $Q^{(a)}$ at $t$. If $H_{O P T, 0}^{(a)}(t-)=0, O P T$ transmits a packet from $S_{1}$ since $H_{O P T, 1}^{(a)}(t-)>0$. Therefore, $O P T$ and $S G$ synchronize at $t$. On the other hand, If $H_{O P T, 0}^{(a)}(t-)>0, H_{O P T, 1}^{(a)}(t-)>0$ by Lemma 3.9. So, by the Synchronizing Rule, OPT transmits a packet from $S_{1}$ at $t$. Therefore, the statement is true.

Case 2: $S G$ transmits a packet from $S_{0}$. We consider the case $S G$ transmits a packet from $S_{0}$ of $Q^{(b)}$ at time $t$, namely, $S G$ executes Case S1.2.1 at $t$. By the condition of Case S1.2.1, $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)=0, H_{S G, 0}^{(b)}(t-)>0$, and $H_{S G, 0}^{(a)}(t-)=0$ hold. First, assume that $O P T$ transmits a packet from $Q^{(b)}$ at $t$. Since $H_{O P T, 0}^{(b)}(t-)=H_{S G, 0}^{(b)}(t-)>0$ by Lemma 3.3, OPT transmits a packet from $S_{0}$ by the Synchronizing Rule. Hence, the statement is true. Hence, in what follows, we assume that OPT transmits a packet from $Q^{(a)}$ at $t$. Then, $H_{O P T, 1}^{(a)}(t-)>0$ holds and $O P T$ transmits a packet from $S_{1}$ of $Q^{(a)}$ since $H_{O P T, 0}^{(a)}(t-)=H_{S G, 0}^{(a)}(t-)=0$ by Lemma 3.3. Now, if OPT always transmits a packet from $S_{1}$ when it transmits from $Q^{(a)}$ within $(0, t), H_{O P T, 1}^{(a)}(t-)=0$ holds by the fact $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)=0$ and Corollary 3.5 , which contradicts the assumption that $O P T$ trasmits a packet from $S_{1}$ of $Q^{(a)}$. Therefore, OPT transmits at least one packet from $S_{1}$ of $Q^{(b)}$ within $(0, t)$. Then, define $t^{\prime}(<t)$ be a time when a scheduling event occurs such that $O P T$ transmits a packet from $S_{1}$ of $Q^{(b)}$ and does not transmit a packet $S_{1}$ of $Q^{(b)}$ within $\left(t^{\prime}, t\right)$. If a packet $p$ which arrives to $Q^{(a)}$ at $\hat{t} \in\left(t^{\prime}, t\right)$ is accepted to $S_{1}, p$ is transmitted within $(\hat{t}, t)$ by Lemma 3.4. Therefore, $\forall \tilde{t} \in\left[t^{\prime}-, t\right) H_{O P T, 1}^{(a)}(\tilde{t})>0$. If $\exists \tilde{t} \in\left(t^{\prime}, t\right), h_{O P T}^{(b)}(\tilde{t})=B, H_{O P T, 1}^{(a)}(t-)=0(a \neq b)$ by Lemma 3.7. This equality contradicts the above assumption that $O P T$ transmits a packet from $S_{1}$ of $Q^{(a)}$. Hence, $\forall t^{\prime \prime} \in\left(t^{\prime}, t\right) h_{O P T}^{(b)}\left(t^{\prime \prime}\right)<B$. Now, by the above three inequalities $\left(H_{O P T, 1}^{(a)}\left(t^{\prime}-\right)>0, \forall t^{\prime \prime} \in\left(t^{\prime}, t\right) h_{O P T}^{(b)}\left(t^{\prime \prime}\right)<B\right.$, and $\left.\forall \tilde{t} \in\left[t^{\prime}-, t\right) H_{O P T, 1}^{(a)}(\tilde{t})>0\right)$, and Lemma 3.8, we may modify $O P T$ into $O P T^{\prime}$ such that $O P T^{\prime}$ transmits a packet at $t$ from $S_{1}$ of $Q^{(b)}$, transmits a packet at $t^{\prime}$ from $S_{1}$ of $Q^{(a)}$, and acts in the same way as $O P T$ at any time other than $t$ and $t^{\prime}$. Since $H_{O P T^{\prime}, 0}^{(b)}(t-)=H_{S G, 0}^{(b)}(t-)>0$ by Lemma 3.3, $O P T^{\prime}$
can transmit a packet from $S_{0}$ of $Q^{(b)}$. Therefore, $O P T^{\prime}$ and $S G$ synchronize at $t$, and the statement is true, which completes the proof.

In the following analysis, we denote the optimal offline algorithm obtained by Lemma 3.10 as $O P T^{*}$. Now, we are ready to prove the main lemma.

Lemma 3.11: $F_{O P T^{*}, 0}(\sigma)=F_{S G, 0}(\sigma)$.
Proof. Recall that $O P T^{*}$ and $S G$ transmit a packet at a scheduling event whenever the buffer is not empty. So, using Lemma 3.3 and Lemma 3.10, we can conclude that $O P T^{*}$ transmits a packet from $S_{0}$ at $t$ if and only if $S G$ transmits a packet from $S_{0}$ at $t$.

### 3.3 Evaluating $S_{1}$

The analysis in this section goes as follows. Let $\sigma$ be an input we are considering, and $O P T^{*}$ be the optimal offline algorithm obtained in Sec. 3.2. We first construct another input $\sigma^{\prime}$ from $\sigma$. We then regard this $\sigma^{\prime}$ as an input for another problem, and prove that its optimal value is equal to $F_{O P T^{*}, 1}(\sigma)$, which we want to estimate. Finally, we bound this optimal value.

Now, let us first explain how to construct $\sigma^{\prime}$ from $\sigma$. We use the following procedure.
(i) From $\sigma$, remove all scheduling events at which $O P T^{*}$ does not transmit a packet from $S_{1}$. Let $\sigma_{1}$ be the resulting input.
(ii) From $\sigma_{1}$, remove all arrival events at which a packet that will be transmitted from $S_{0}$ arrives. Let $\sigma_{2}$ be the resulting input.
(iii) Let $T$ be the time after the final event of $\sigma$ happens. Then, since $\tau$ is 0 at the beginning, and it is incremented only when $S G$ executes A1.1.1, $S G$ executes A1.1.1 $\mathcal{T}(T)$ times for $\sigma$. Let $t_{k}(1 \leq k \leq \mathcal{T}(T))$ be the time when $S G$ executes Case A1.1.1 $k$ th time, and let $p_{k}$ be the packet arrived at $t_{k}$. Also, let $q_{k}$ be the mate of $p_{k}$, and $r_{k}$ be the time when $q_{k}$ arrived. (See the description of Case A1.1.1 in the algorithm in Sec. 2.2 for the definition of mate.) From $\sigma_{2}$, remove all $2 \mathcal{T}(T)$ arrival events at $t_{k}$ and $r_{k}$. Let $\sigma_{3}$ be the resulting input.
(iv) Before the first event of $\sigma_{3}$, add $\mathcal{T}(T)$ arrival events where arriving packets are destined for $Q^{(1)}$, and the same number of arrival events where arriving packets are destined for $Q^{(2)}$. Call these $2 \mathcal{T}(T)$ packets $\mathcal{I}$-packets. Let $\sigma^{\prime}$ be the resulting input.

We then consider the 2-port Multi-queue buffer management problem on $\sigma^{\prime}$, where each buffer size is $\mathcal{T}(T)$ (hereafter, we call this model "a new model"). For an algorithm $A$ for this problem, write its cost as $T_{A}\left(\sigma^{\prime}\right)$. Let $O P T_{\tau}$ be an optimal offline algorithm for this problem.

Lemma 3.12: $\quad F_{O P T^{*}, 1}(\sigma)=T_{O P T_{\tau}}\left(\sigma^{\prime}\right)$.
Proof. Note that $\sigma_{2}$ contains events for which $O P T^{*}$ uses
only $S_{1}$ when computing on $\sigma$, and the size of $S_{1}$ is at most $\mathcal{T}(T)$. In the new model, an algorithm has buffers each of which has size $\mathcal{T}(T)$. Hence, we can define the algorithm that acts, for each event on $\sigma_{2}$, exactly the same way as $O P T^{*}$ for the corresponding event on $\sigma$. Let us call this algorithm $A$. From the above argument, it is easy to see that the cost of $A$ on $\sigma_{2}$ is the same to that of $O P T^{*}$ on $\sigma$, namely, $F_{O P T^{*}, 1}(\sigma)=T_{A}\left(\sigma_{2}\right)$.

In the following, we extend $A$ and define $A^{\prime}$ as follows: $A^{\prime}$ accepts all $I$-packets at the beginning, and acts in the same way as $A$ for other events. We show that $T_{A}\left(\sigma_{2}\right)=T_{A^{\prime}}\left(\sigma^{\prime}\right)$, which completes the proof of the lemma since if this is true, $A^{\prime}$ transmits all packets of $\sigma^{\prime}$ and hence is an optimal offline algorithm for $\sigma^{\prime}$. Recall that when $S G$ executes A1.1.1, it increments $\tau$, which means that the newly arriving packet and its mate exists in the largest position of $S_{1}$ at this moment. Hence, $2 \mathcal{T}(T)$ packets $p_{k}$ and $q_{k}(k=1, \ldots, \mathcal{T}(T))$ are stored in different cells. Also, by the above argument, these packets are the first packets in $\sigma_{2}$ that arrive at the corresponding cell. Now, note that when constructing $\sigma^{\prime}$ from $\sigma_{2}$, we remove all these packets. Instead, we add $2 \mathcal{T}(T) \mathcal{I}$-packets that fill the whole buffer. It is then obvious that $A^{\prime}$ can accept all packets of $\sigma^{\prime}$ and hence $T_{A}\left(\sigma_{2}\right)=T_{A^{\prime}}\left(\sigma^{\prime}\right)$.

Next, we give the definition of an algorithm Greedy Algorithm (GR).
Greedy Algorithm (GR): At a scheduling event at time $t$, if $h_{G R}^{(1)}(t-) \geq h_{G R}^{(2)}(t-)$, transmit a packet from $Q^{(1)}$. Otherwise, namely, if $h_{G R}^{(1)}(t-)<h_{G R}^{(2)}(t-)$, transmit a packet from $Q^{(2)}$.

In what follows, we show the relation between the number of packets which $S G$ transmits from $S_{1}$ for $\sigma$ and the number of packets which $G R$ transmits for $\sigma^{\prime}$ in the new model.

Lemma 3.13: $\quad F_{S G, 1}(\sigma)=T_{G R}\left(\sigma^{\prime}\right)$.
Proof. Let $F_{S G, 1}(\sigma, t)$ be the number of packets transmitted by $S G$ for an input $\sigma$ until $t$ (including $t$ ), namely, $F_{S G, 1}(\sigma, T)=F_{S G, 1}(\sigma)$. Also, Let $T_{G R}\left(\sigma^{\prime}, t\right)$ be the number of packets transmitted by an algorithm $G R$ for an input $\sigma^{\prime}$ until $t$ (including $t$ ), namely, $T_{G R}\left(\sigma^{\prime}, T\right)=T_{G R}\left(\sigma^{\prime}\right)$. Also, let $e^{(i)}(t)$ (respectively, $E^{(i)}(t)$ ) be the number of empty cells in $Q^{(i)}$ of $G R$ (respectively, $S_{1}$ of $Q^{(i)}$ of $S G$ ) at $t$, namely $e^{(i)}(t)=\mathcal{T}(T)-h_{G R}^{(i)}(t)$ (respectively, $E^{(i)}(t)=$ $\left.\mathcal{T}(t)-H_{S G, 1}^{(i)}(t)\right)$. Let $t^{\prime}$ be the time when the first event happens after the final $\mathcal{I}$-packet arrived in $\sigma^{\prime}$. Note that the event at $t^{\prime}$ is also the first event of $\sigma_{2}$.

Now, we prove that the following equation holds, which gives the relation of the performances between $S G$ for $\sigma_{2}$ and $G R$ for $\sigma^{\prime}: \forall \tilde{t} \in\left[t^{\prime}, T\right] T_{G R}\left(\sigma^{\prime}, \tilde{t}\right)=F_{S G, 1}(\sigma, \tilde{t})$. From this equation, we can obtain $T_{G R}\left(\sigma^{\prime}, T\right)=F_{S G, 1}(\sigma, T)$, namely, $T_{G R}\left(\sigma^{\prime}\right)=F_{S G, 1}(\sigma)$, which is exactly what we want to show. To make the induction proof simpler, we simultaneously prove the following: $\forall \tilde{t} \in\left[t^{\prime}, T\right] \forall i e^{(i)}(\tilde{t})=E^{(i)}(\tilde{t})$.

Now, we start the proof of induction. We first show that the equalities are true at time $t^{\prime}+$. A scheduling event does
not happen by the construction method (i) of $\sigma$ since $O P T^{*}$ does not hold a packet at time $t^{\prime}-$. Hence, $T_{G R}\left(\sigma^{\prime}, t^{\prime}+\right)=$ $T_{S G}\left(\sigma_{2}, t^{\prime}+\right)=0$, and An arrival event occurs at $t$. Recall that, by the construction of $\sigma_{2}, t^{\prime}=r_{1}$ and $q_{1}$ is the arriving packet. Then, since $S G$ accepts $q_{1}$ into $S_{0}$, $E^{(1)}\left(t^{\prime}+\right)=0$, and $E^{(2)}\left(t^{\prime}+\right)=0$. On the other hand, the event at $t^{\prime}$ is removed in $\sigma^{\prime}$ by the construction method (ii) of $\sigma^{\prime}$. Hence, $G R$ does nothing and so $T_{G R}\left(\sigma^{\prime}, t^{\prime}+\right)=0$, $e^{(1)}\left(t^{\prime}+\right)=\mathcal{T}(T)-\mathcal{T}(T)+\mathcal{T}(T)-\mathcal{T}(T)=0$, and $e^{(2)}\left(t^{\prime}+\right)=$ $\mathcal{T}(T)-\mathcal{T}(T)+\mathcal{T}(T)-\mathcal{T}(T)=0$. By the above equalities, we have that $T_{G R}\left(\sigma^{\prime}, t^{\prime}+\right)=F_{S G, 1}\left(\sigma, t^{\prime}+\right), E^{(1)}\left(t^{\prime}+\right)=e^{(1)}\left(t^{\prime}+\right)$, and $E^{(2)}\left(t^{\prime}+\right)=e^{(2)}\left(t^{\prime}+\right)$.

Next, let $t\left(>t^{\prime}\right)$ be a time when an event happens in $\sigma_{2}$ (note that there is no time between $t^{\prime}$ and $T$ where an event occurs only in $\sigma^{\prime}$ ). We assume that the statement is true at time $t$ - and show that it is true at $t+$, namely, we assume that $T_{G R}\left(\sigma^{\prime}, t-\right)=T_{S G}\left(\sigma_{2}, t-\right), E^{(1)}(t-)=$ $e^{(1)}(t-)$, and $E^{(2)}(t-)=e^{(2)}(t-)$, and show that $T_{G R}\left(\sigma^{\prime}, t+\right)=$ $T_{S G}\left(\sigma_{2}, t+\right), E^{(1)}(t-)=e^{(1)}(t+)$, and $E^{(2)}(t-)=e^{(2)}(t+)$.

Case 1. Scheduling event (S1.1). By Lemma Appendix B. $2, S G$ necessarily transmits a packet from $S_{1}$ since $\sum_{j=1}^{2} H_{S G, 1}^{(j)}(t-)>0 . e^{(2)}(t-)-e^{(1)}(t-)=E^{(2)}(t-)-E^{(1)}(t-)$ holds since $\forall i E^{(i)}(t-)=e^{(i)}(t-)$ by the induction hypothesis. By the above equality and the definition of $E^{(i)}(t-)$ and $e^{(i)}(t-), e^{(2)}(t-)-e^{(1)}(t-)=h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)$ and $E^{(2)}(t-)-E^{(1)}(t-)=H_{S G, 1}^{(1)}(t-)-H_{S G, 1}^{(2)}(t-)$. Then, we have that $h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)=H_{S G, 1}^{(1)}(t-)-H_{S G, 1}^{(2)}(t-)$ by the two above equalities. Next, at first, we consider the case where $h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)=H_{S G, 1}^{(1)}(t-)-H_{S G, 1}^{(2)}(t-) \geq 0$. Then, $E^{(1)}(t+)=E^{(1)}(t-)+1$ and $E^{(2)}(t+)=E^{(2)}(t-)$ since $S G$ transmits a packet from $Q^{(1)}$ by the definition of Greedy Step of $S G$. Also, $E^{(1)}(t-)<\mathcal{T}(t-) \leq \mathcal{T}(T)$ since $S G$ has a packet at $Q^{(1)}$ at $t-$. By the induction hypothesis, $E^{(1)}(t-)=e^{(1)}(t-)$ holds. By the inequality and equality and the definition of $e^{(1)}(t-), h_{G R}^{(1)}(t-)>0$ holds, namely, $G R$ has a packet at $Q^{(1)}$ at $t-$. Hence, by $h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)>0$ and the definition of $G R, G R$ transmits a packet form $Q^{(1)}$, namely, $e^{(1)}(t+)=e^{(1)}(t-)+1$, and $e^{(2)}(t+)=e^{(2)}(t-)$. Therefore, by the above equality and the induction hypothesis, $E^{(1)}(t+)=e^{(1)}(t+)=E^{(1)}(t-)+1=e^{(1)}(t-)+1$, and $E^{(2)}(t+)=e^{(2)}(t+)=E^{(2)}(t-)=e^{(2)}(t-)$. Also, by $T_{G R}\left(\sigma^{\prime}, t+\right)=T_{G R}\left(\sigma^{\prime}, t-\right)+1, F_{S G, 1}(\sigma, t+)=F_{S G, 1}(\sigma, t-)+$ 1 , and the induction hypothesis, $T_{G R}\left(\sigma^{\prime}, t+\right)=F_{S G, 1}(\sigma, t+)$.

Next, we consider the case where $h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)=$ $H_{S G, 1}^{(1)}(t-)-H_{S G, 1}^{(2)}(t-)<0$. By the definition of Greedy Step in $S G, E^{(1)}(t+)=E^{(1)}(t-)$, and $E^{(2)}(t+)=E^{(2)}(t-)+1$ since $S G$ transmits a packet from $Q^{(2)}$. By $h_{G R}^{(1)}(t-)-h_{G R}^{(2)}(t-)<0$, $G R$ has a packet at $Q^{(2)}$ at $t-$. Hence, by the definition of $G R, G R$ also transmits a packet from $Q^{(2)}$, namely, $e^{(1)}(t+)=$ $e^{(1)}(t-)$, and $e^{(2)}(t+)=e^{(2)}(t-)+1$. Therefore, by the above equality and the induction hypothesis, $E^{(1)}(t+)=e^{(1)}(t+)=$ $E^{(1)}(t-)+1=e^{(1)}(t-)+1$, and $E^{(2)}(t+)=e^{(2)}(t+)=$ $E^{(2)}(t-)=e^{(2)}(t-)$. Also, $T_{G R}\left(\sigma^{\prime}, t+\right)=F_{S G, 1}(\sigma, t+)$ by the indcution hypothsis since $T_{G R}\left(\sigma^{\prime}, t+\right)=T_{G R}\left(\sigma^{\prime}, t-\right)+1$, and $F_{S G, 1}(\sigma, t+)=F_{S G, 1}(\sigma, t-)+1$.

Case 2. Scheduling event (S1.2.1). By the definition of $S G, E^{(1)}(t+)=E^{(1)}(t-), E^{(2)}(t+)=E^{(2)}(t-)$, and $F_{S G, 1}(\sigma, t+)=F_{S G, 1}(\sigma, t-)$ since $S G$ transmits a packet from $S_{0}$ at $t$. On the other hand, $O P T^{*}$ transmits a packet from $S_{0}$ since $O P T^{*}$ and $S G$ synchronize at $t$. Hence, $e^{(1)}(t+)=e^{(1)}(t-), e^{(2)}(t+)=e^{(2)}(t-)$, and $T_{G R}\left(\sigma^{\prime}, t+\right)=$ $T_{G R}\left(\sigma^{\prime}, t-\right)$ since an event does not occur at $t$ in $\sigma^{\prime}$ by the construction method (i) of $\sigma^{\prime}$. By the above equalities and the induction hypothesis, $T_{G R}\left(\sigma^{\prime}, t+\right)=F_{S G, 1}(\sigma, t+)$ and $\forall i e^{(i)}(t+)=E^{(i)}(t+)$.

Case 3. Scheduling event (S1.2.2). When $S G$ has a packet in its buffer at $t-$, we can do the same argument as Case 1, and hence the proof is omitted.

Hence, we consider the case where there does not exist a packet in $S G$ 's buffer at $t-$, namely, $\forall i E^{(i)}(t-)=\mathcal{T}(t-)$ holds. When the buffer of $S G$ is empty at $t-$, an arrival event does not happen after $t$ - by the assumption given in Sec. 2.1. Hence, $\mathcal{T}(t-)=\mathcal{T}(T)$ holds since $S G$ does not execute Case A1.1.1 after $t-$. Therefore, $\forall i E^{(i)}(t-)=\mathcal{T}(T)$. Now, $\forall i e^{(i)}(t-)=\mathcal{T}(T)$ since $\forall i E^{(i)}(t-)=e^{(i)}(t-)$ by the induction hypothesis. Since $\forall i \mathcal{T}(T)-h_{G R}^{(i)}(t)=\mathcal{T}(T)$ by the definition of $e^{(i)}(t-), h_{G R}^{(i)}(t)=0$. Hence, the buffer of $S G$ is also empty at $t-$. By the above argument, $S G$ and $G R$ do not transmit a packet, and the number of packets in each queue does not change. Therefore, $T_{G R}\left(\sigma^{\prime}, t+\right)=F_{S G, 1}(\sigma, t+)$, and $\forall i E^{(i)}(t+)=e^{(i)}(t+)$.

Next, we consider cases where an arrival event happens at $t$. At an arrival event, since $T_{G R}\left(\sigma^{\prime}, t+\right)=T_{G R}\left(\sigma^{\prime}, t-\right)$ and $F_{S G, 1}(\sigma, t+)=F_{S G, 1}(\sigma, t-)$, we have that $T_{G R}\left(\sigma^{\prime}, t+\right)=$ $F_{S G, 1}(\sigma, t+)$ by the induction hypothesis.

Case 4. Arrival event (A1.1.1). By the definition of $S G$, since $\forall i H_{S G, 1}^{(i)}(t+)=H_{S G, 1}^{(i)}(t-)+1$ and $\mathcal{T}(t+)=\mathcal{T}(t-)+$ $1, \forall i E^{(i)}(t+)=\mathcal{T}(t+)-H_{S G, 1}^{(i)}(t+)=\mathcal{T}(t-)-H_{S G, 1}^{(i)}(t-)=$ $E^{(i)}(t-)$. On the other hand, $\forall i e^{(i)}(t+)=e^{(i)}(t-)$ since an event does not occur at $t$ in $\sigma^{\prime}$ by the construction method (iii) of $\sigma^{\prime}$. Therefore, $\forall i e^{(i)}(t+)=E^{(i)}(t+)$ by the induction hypothesis.

Case 5. Arrival event (A1.1.2). By the definition of $S G, S G$ accepts an arriving packet $p$ into $S_{0}$. Hence, $\forall i E^{(i)}(t+)=E^{(i)}(t-)$. On the other hand, an event does not occur at $t$ in $\sigma^{\prime}$ by the construction method (ii) of $\sigma^{\prime}$ if $p$ will be transmitted from $S_{0}$ by $S G$. Also, an event does not happen at $t$ in $\sigma^{\prime}$ by the construction method (iii) of $\sigma^{\prime}$ if $p$ will be transmitted from $S_{1}$ by $S G$. Therefore, $\forall i e^{(i)}(t+)=E^{(i)}(t+)$ by the induction hypothesis.

Case 6. Arrival event (A2.1). We assume that a packet $p$ arrives at $Q^{(a)}$ at $t$. Then, by the definition of $S G, E^{(a)}(t+)=E^{(a)}(t-)-1$ and $E^{(b)}(t+)=E^{(b)}(t-)$. Also, since $\forall i e^{(i)}(t-)=E^{(i)}(t-)$ by the induction hypothesis, $G R$ can accept $p$ when $S G$ accepts $p$. Therefore, $e^{(a)}(t+)=e^{(a)}(t-)-1$ and $e^{(b)}(t+)=e^{(b)}(t-)$ hold. Hence, $\forall i e^{(i)}(t+)=E^{(i)}(t+)$ by the induction hypothesis.

Case 7. Arrival event (A2.2.1). By the definition of $S G, \forall i E^{(i)}(t+)=E^{(i)}(t-)$ holds. Since $\forall i e^{(i)}(t-)=E^{(i)}(t-)$ by the induction hypothesis, $G R$ rejects an arriving packet at $t$ when $S G$ rejects it. Hence, $\forall i e^{(i)}(t+)=e^{(i)}(t-)$. There-
fore, we have that $\forall i e^{(i)}(t+)=E^{(i)}(t+)$ by the induction hypothesis.

We have shown that the statement is true at time $t+$.

Now, we analyze the competitive ratio of $G R$ for $\sigma^{\prime}$ in the new model. Without loss of generality, we can assume that $O P T$ accepts all arriving packets (General discussion can be found in p. 302 of [11]). In what follows, we consider the case for large enough $B$ and $\mathcal{T}(T)$. (In other cases, the competitive ratio of $S G$ is smaller than 16/13 in general. See Appendix C.)

Lemma 3.14: $T_{O P T_{\tau}}\left(\sigma^{\prime}\right) \leq \frac{16}{13} T_{G R}\left(\sigma^{\prime}\right)$.
Proof. Let $t^{\prime}$ be the time for the first scheduling event. Note that $h_{G R}^{(2)}\left(t^{\prime}-\right)=h_{G R}^{(1)}\left(t^{\prime}-\right)=h_{O P T_{\tau}}^{(2)}\left(t^{\prime}-\right)=h_{O P T_{\tau}}^{(1)}\left(t^{\prime}-\right)=\mathcal{T}(T)$ by the construction of $\sigma^{\prime}$. First of all, note that if $G R$ does not reject a packet, $G R$ gains the same cost as $O P T_{\tau}$, in which case, the competitive ratio is 1 .

So, suppose that $G R$ rejects at least once, and let $t_{1}$ be the time when $G R$ rejects an arriving packet for the first time. Let $p$ be the rejected packet. For simplicity, we assume that $p$ arrives at $Q^{(1)}$. (The other case, namely, the case that $p$ arrives at $Q^{(2)}$ can be argued similarly, and hence we omit it here.) This means that $Q^{(1)}$ of $G R$ is full at $t_{1}-$, namely, $h_{G R}^{(1)}\left(t_{1}-\right)=\mathcal{T}(T)$ (recall that buffer size is $\mathcal{T}(T)$ ). Hence $h_{G R}^{(1)}\left(t_{1}-\right)-h_{O P T_{T}}^{(1)}\left(t_{1}-\right)=\mathcal{T}(T)-{\underset{\sim}{O P T_{\tau}}}_{(1)}^{\left(t_{1}-\right)}$. Let $x_{1}$ be this quantity. We define the time $\tilde{t}_{1}\left(<t_{1}\right)$ for the scheduling event as follows: $h_{G R}^{(1)}\left(\tilde{t}_{1}-\right)-h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{1}-\right)=x_{1}-1$, $h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)-h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{1}+\right)=x_{1}$. Since there is no packet only $G R$ accepts and $O P T$ and $S G$ hold the same number of packets before $t_{1}, h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{1}+\right)-h_{G R}^{(2)}\left(\tilde{t}_{1}+\right)=h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)-h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{1}+\right)$. By the definition of $\tilde{t}_{1}, G R$ transmits a packet from $Q^{(2)}$ at $\tilde{t}_{1}$. Hence, by the definition of $G R, h_{G R}^{(2)}\left(\tilde{t}_{1}+\right) \geq h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)$. From the above argument, $\mathcal{T}(T) \geq h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{1}+\right)=h_{G R}^{(2)}\left(\tilde{t}_{1}+\right)+x_{1} \geq$ $h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)+x_{1}$ holds. So, $G R$ transmits at least $x_{1}$ packets from $Q^{(1)}$, accepts at least $x_{1}$ packets before $\tilde{t}_{1}+$, and accepts at least $x_{1}$ packets within $\left(\tilde{t}_{1}, t_{1}\right)$. Since $\mathcal{T}(T) \geq h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{1}+\right)=$ $h_{G R}^{(2)}\left(\tilde{t}_{1}+\right)+x_{1} \geq h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)+x_{1}=h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{1}+\right)+2 x_{1}, \mathcal{T}(T) \geq 2 x_{1}$ holds. Let $c_{1}$ be the number of packets that arrived within $\left(t^{\prime}, t_{1}\right)$. From the above argument, $c_{1} \geq x_{1}$ holds. $G R$ accepts all these $c_{1}$ packets by the definition of $t_{1}$. Now, let $t_{1}^{\prime \prime}\left(>t_{1}\right)$ be the time when an event happens such that $h_{G R}^{(1)}\left(t_{1}^{\prime \prime}-\right)=h_{O P T_{\tau}}^{(1)}\left(t_{1}^{\prime \prime}-\right)=\mathcal{T}(T)$ holds for the first time. The number of packets which $O P T_{\tau}$ accepts before $t_{1}^{\prime \prime}-$ is $2 \mathcal{T}(T)+c_{1}+x_{1}$, and the number of packets which $G R$ accepts before $t_{1}^{\prime \prime}-$ is $2 \mathcal{T}(T)+c_{1}$. If $G R$ never rejects a packet after $t_{1}^{\prime \prime}, \frac{T_{O P T_{\tau}}\left(\sigma^{\prime}\right)}{T_{G R}\left(\sigma^{\prime}\right)}=\frac{2 \mathcal{T}(T)+c_{1}+x_{1}}{2 \mathcal{T}(T)+c_{1}} \leq \frac{2 \mathcal{T}(T)+2 x_{1}}{2 \mathcal{T}(T)+x_{1}} \leq \frac{6}{5}$.

If $G R$ rejects a packet after $t_{1}^{\prime \prime}$, let $t_{2}$ be the time when $G R$ first rejects a packet after $t_{1}^{\prime \prime}$. We first consider the case that a packet arrives at $Q^{(1)}$ at $t_{2}$. Define $x_{2}$ as follows: At $t_{2}-, x_{2}=h_{G R}^{(2)}\left(t_{2}-\right)-h_{O P T_{\tau}}^{(2)}\left(t_{2}-\right)=\mathcal{T}(T)-h_{O P T_{T}}^{(2)}\left(t_{2}-\right) . \mathrm{We}$ then define the scheduling time $\tilde{t}_{2}$ that satisfies $t_{1}^{\prime \prime}<\tilde{t}_{2}<t_{2}$, $h_{G R}^{(1)}\left(\tilde{t}_{2}-\right)-h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{2}-\right)=x_{2}-1$, and $h_{G R}^{(1)}\left(\tilde{t}_{2}+\right)-h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{2}+\right)=$ $x_{2}$. Since there are no packets only $G R$ accepts, $h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{2}+\right)-$
$h_{G R}^{(2)}\left(\tilde{t}_{2}+\right)=x_{1}+h_{G R}^{(1)}\left(\tilde{t}_{2}+\right)-h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{2}+\right)$. By the definition of $\tilde{t}_{2}, G R$ transmits a packet from $Q^{(2)}$ at $\tilde{t}_{2}$. Hence by the definition of $G R, h_{G R}^{(2)}\left(\tilde{t}_{2}+\right) \geq h_{G R}^{(1)}\left(\tilde{t}_{2}+\right)$ holds. From the above arguments, $\mathcal{T}(T) \geq h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{2}+\right)=h_{G R}^{(2)}\left(\tilde{t}_{2}+\right)+x_{1}+x_{2} \geq$ $h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)+x_{1}+x_{2}$ holds. So, $G R$ transmits at least $x_{1}+x_{2}$ packets from $Q^{(1)}$ within ( $t_{1}^{\prime \prime}, \tilde{t}_{2}+$ ), and accepts at least $x_{1}+x_{2}$ packets into $Q^{(1)}$ within $\left(\tilde{t}_{2}, t_{2}\right)$. Futhermore, since $\mathcal{T}(T) \geq$ $h_{O P T_{\tau}}^{(2)}\left(\tilde{t}_{2}+\right)=h_{G R}^{(2)}\left(\tilde{t}_{2}+\right)+x_{1}+x_{2} \geq h_{G R}^{(1)}\left(\tilde{t}_{1}+\right)+x_{1}+x_{2}=$ $h_{O P T_{\tau}}^{(1)}\left(\tilde{t}_{1}+\right)+x_{1}+2 x_{2}, \mathcal{T}(T) \geq x_{1}+2 x_{2}$ holds. Let $c_{2}$ be the number of packets that arrived within $\left(t_{1}^{\prime \prime}, t_{2}\right)$. Then, from the above arguments, $c_{2} \geq x_{1}+x_{2}$ holds, and by the definition of $t_{2}, G R$ accepts all these $c_{2}$ packets. Also, define $t_{2}^{\prime \prime}\left(>t_{2}\right)$, as the first time $h_{G R}^{(2)}\left(t_{2}^{\prime \prime}-\right)=h_{O P T_{\tau}}^{(2)}\left(t_{2}^{\prime \prime}-\right)=\mathcal{T}(T)$ holds. The number of packets $O P T_{\tau}$ accepted before $t_{2}^{\prime \prime}-$ is $2 \mathcal{T}(T)+c_{1}+x_{1}+c_{2}+x_{2}$, and the number of packets $G R$ accepted before $t_{2}^{\prime \prime}-$ is $2 \mathcal{T}(T)+c_{1}+c_{2}$. If $G R$ accepts all arriving packets after $t_{2}^{\prime \prime}, \frac{T_{O P T_{T}\left(\sigma^{\prime}\right)}}{T_{G R}\left(\sigma^{\prime}\right)}=\frac{2 \mathcal{T}(T)+c_{1}+x_{1}+c_{2}+x_{2}}{2 \mathcal{T}(T)+c_{1}+c_{2}} \leq$ $\frac{2 \mathcal{T}(T)+3 x_{1}+2 x_{2}}{2 \mathcal{T}(T)+2 x_{1}+x_{2}} \leq \frac{3 \mathcal{T}(T)+2 x_{1}}{\frac{5}{2} \mathcal{T}(T)+\frac{3}{2} x_{1}} \leq \frac{16}{13}$ holds. We can do a similar argument for the case that a packet arrives at $Q^{(1)}$ at $t_{1}$, and a packet arrives at $Q^{(2)}$ at $t_{2}$.

Finally, we do not have to consider the case that $G R$ rejects a packet after $t_{2}^{\prime \prime}$ by Corollary 1 in Sec. 4 in [11].

Lemma 3.15: $F_{O P T^{*}, 1}(\sigma) \leq \frac{16}{13} F_{S G, 1}(\sigma)$.
Proof. Using Lemma 3.12, Lemma 3.13 and Lemma 3.14, the statement is true.

## 4. Concluding Remarks

In this paper, we proposed the algorithm $S G$ in the multiqueue switches model for $m=2$, and proved that its competitive ratio is $\frac{16}{13}$. This matches the lower bound given by Schmidt [11].

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## Appendix A: Example of an Execution of $S G$

Here, we explain behavior of $S G$ using an example. We consider the case $B=8$. The left top of Fig. A• 1 illustrates buffers. The upper and the lower rows correspond to $Q^{(1)}$ and $Q^{(2)}$, respectively. For each cell, the label $(i, j)$ is given, which means that the cell is the $j$ th position of $Q^{(i)}$, namely, $Q^{(i, j)}$. The bold vertical bar represents a border between $S_{0}$ and $S_{1}$.

The input is given in the top right table. In this example, each event happens at an integer timeslot. For example, at times 1,2 , and 3 , arrival events happen, and arriving packets are destined for $Q^{(2)}, Q^{(2)}$, and $Q^{(1)}$, respectively. Then at time 4 , a scheduling event happens. Corresponding to each event, the column denoted by "action" shows which case $S G$ executes.

At times 1 and 2, packets $a$ and $b$ arrive at $Q^{(2)} . S G$ executes Case A1.1.2 and accepts these packets. (In the figure, a packet just accepted is highlighted by a square.) Next, at time 3, the packet $c$ arrives at $Q^{(1)}$, and $S G$ accepts it. This time, Case A1.1.1 is executed since the first position of the other queue already holds a packet. Then, $S G$ increments the value of $\tau$, and the size of $S_{0}$ decreases by 1 (and accordingly, the $S_{1}$ part appears). Now, the current values of $k_{1}, k_{2}$, and $k_{3}$ are 0,0 , and 1 , respectively.

At time $4, S G$ executes a transmission. Since $k_{1}+k_{2}+$ $k_{3}>0$, it selects Case S1.1, and since $k_{1}=k_{2}=0$ and $k_{3}=1$. it selects Case S1.1.3. So, $S G$ executes Greedy Step. Since $H_{S G, 1}^{(1)}(t-)=H_{S G, 1}^{(2)}(t-)=1$, it selects $Q^{(1)}$, and the pacekt $c$ is transmitted. Each transmitted packet is denoted by a black square. In addition, $k_{3}$ is decremented by one.

In this way, the computation continues up to time 24. We stop detailed explanation because of space restriction.

## Appendix B: The Properties of $S G$

In this section, we show two lemmas about the properties of $S G$.

Lemma Appendix B.1: At any time $t$, if $H_{S G, 0}^{(a)}(t)>0$, $H_{S G, 0}^{(b)}(t)=0(a \neq b)$.

Proof. We show the proof by induction. At the beginning, $S_{0}$ of both queues are empty. First, note that at scheduling events, the invariant is not broken, so consider arrival events. When a packet is stored in $S_{0}$, if both $S_{0}$ are empty, then the
invariant still holds. So, suppose that $S_{0}$ of one queue, say $Q^{(a)}$, is empty but $S_{0}$ of the other queue, say $Q^{(b)}$, is nonempty. If a new packet is stored in $S_{0}$ of $Q^{(b)}$, the invariant holds again since $Q^{(a)}$ is still empty. If a new packet is stored in $S_{0}$ of $Q^{(a)}$, then Case A1.1.1 is executed, and $\tau$ is incremented by one. As a result, the cell for the newly stored packet moves from $S_{0}$ to $S_{1}$ and hence $S_{0}$ of $Q^{(a)}$ becomes empty again. This completes the proof.

## Lemma Appendix B.2:

$\forall t \sum_{i=1}^{2} H_{S G, 1}^{(i)}(t) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t)$.
Proof. We prove the lemma inductively on events. Let $t_{1}$ be the time when the first event happens. When a scheduling event occurs at $t_{1}$, Case S 1.2 is executed at $t_{1}$ and $\sum_{j=1}^{3} \mathcal{K}_{j}\left(t_{1}+\right)=\sum_{j=1}^{3} \mathcal{K}_{j}(0)=0$ holds. Also, since there does not exist a packet at $t_{1}, \sum_{i=1}^{2} H_{S G, 1}^{(i)}\left(t_{1}+\right)=$ $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(0)=0$. When an arrival event happens at $t_{1}$, Case A1.1.2is executed at $t_{1}$ and $\sum_{j=1}^{3} \mathcal{K}_{j}\left(t_{1}+\right)=$ $\sum_{j=1}^{3} \mathcal{K}_{j}(0)=0$. By the definition of $S G$, since the packet arriving at $t_{1}$ is accepted to $S_{0}, \sum_{i=1}^{2} H_{S G, 1}^{(i)}\left(t_{1}+\right)=$ $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(0)=0$. Therefore, the statement is true at $t_{1}$.

Let $t$ be a time when an event happens. We assume that the statement is true at time $t-$ and show that it is true at $t+$, namely, we assume that $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t-) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t-)$ and show $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t+)$.

At first, we consider the case where a scheduling event happens at $t$.

Case 1. Scheduling event (S1.1). By the definition of $S G, \quad \sum_{j=1}^{3} \mathcal{K}_{j}(t-) \geq 1$ and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=$ $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)-1$. Also, $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t-) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t-)$ by the induction hypothesis. Therefore, since $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq$ $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t-)-1, \sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t+)$ by the above equalities.

Case 2. Scheduling event (S1.2). By the definition of $S G$, since $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\sum_{j=1}^{3} \mathcal{K}_{j}(t-)=0$, the statement is true.

Next, we consider the case where an arrival event occurs at $t$.

Case 3. Arrival event (A1.1.1, A2.1). By the definition of $S G, \sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{i=1}^{2} H_{S G, 1}^{(i)}(t-)+2$ and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\sum_{j=1}^{3} \mathcal{K}_{j}(t-)+1$. By the induction hypothe$\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t+)$.

Case 4. Scheduling event (A1.1.2). By the definition of $S G, \sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+)=\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t-)$ and $\sum_{j=1}^{3} \mathcal{K}_{j}(t+)=$ $\sum_{j=1}^{3} \mathcal{K}_{j}(t-)$. Therefore, by the induction hypothesis, $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t+)$.

Case 5. Scheduling event (A2.2.1). By the definition of $S G, \sum_{j=1}^{3} \mathcal{K}_{j}(t+)=\mathcal{T}(T)$ holds, and $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \mathcal{T}(T)$ since there exists at least one queue of $S G$ which is full. Hence, $\sum_{i=1}^{2} H_{S G, 1}^{(i)}(t+) \geq \sum_{j=1}^{3} \mathcal{K}_{j}(t+)$.

We have shown that the statement is true at time $t+$.

time: 3

time: 7


Example input :

| time | event | action | time | event | action |
| :---: | :---: | :---: | :---: | :--- | ---: |
| 1 | $a$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 13 | scheduling | S1.2.1 |
| 2 | $b$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 14 | $i$ arrives at $\mathbf{Q}^{(1)}$ | A1.1.1 |
| 3 | $c$ arrives at $\mathbf{Q}^{(1)}$ | A1.1.1 | 15 | scheduling | S1.1.3 |
| 4 | scheduling | S1.1.3 | 16 | scheduling | S1.2.2 |
| 5 | $d$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 17 | $j$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 |
| 6 | $e$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 18 | $k$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 |
| 7 | $f$ arrives at $\mathbf{Q}^{(1)}$ | A1.1.1 | 19 | $l$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 |
| 8 | scheduling | S1.1.3 | 20 | $m$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 |
| 9 | $g$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 21 | $n$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 |
| 10 | $h$ arrives at $\mathbf{Q}^{(2)}$ | A1.1.2 | 22 | o arrives at $\mathbf{Q}^{(2)}$ | A2.1 |
| 11 | scheduling | S1.2.1 | 23 | $p$ arrives at $\mathbf{Q}^{(2)}$ | A2.1 |
| 12 | scheduling | S1.2.1 | 24 | $q$ arrives at $\mathbf{Q}^{(2)}$ | A2.2.1 |
| S S |  |  |  |  |  |





Fig. A• 1 Example of an execution of $S G$.

## Appendix C: Competitive Ratios for Small $\mathcal{T}(T)$

To analyze the competitive ratio $\frac{T_{O P^{*}}(\sigma)}{T_{S G}(\sigma)}=\frac{F_{O P T, 0}(\sigma)+F_{O P T, 1}(\sigma)}{F_{S G, 0}(\sigma)+F_{S G, 1}(\sigma)}$, we estimated the gains incurred by $S_{0}$ and $S_{1}$ separately when we considered large enough $B$ and $\mathcal{T}(T)$. However, in the case where $\mathcal{T}(T)$ is not large for $B$, the above analysis does not work, namely, the ratio we obtain becomes larger than the actual value. To overcome this, we will adopt a different way of analysis, as seen in the following corollary. Namely, we evaluate the gains of $S_{0}$ and $S_{1}$ together, as we have done in the proof of Lemma 3.14.

Corollary Appendix C.1: $\quad \frac{T_{\text {OPT* }}(\sigma)}{T_{S G}(\sigma)} \leq \frac{2 B+2 \mathcal{T}(T)}{2 B+\frac{5}{4} \mathcal{T}(T)}$.
Proof(sketch). The proof is similar to that of Lemma 3.14: The number of packets accepted by $O P T^{*}$ ( $S G$, respectively) to $S_{1}$ before $t_{2}^{\prime \prime}-$ is estimated as $2 \mathcal{T}(T)+c_{1}+x_{1}+c_{2}+$ $x_{2}\left(2 \mathcal{T}(T)+c_{1}+c_{2}\right.$, respectively). On the other hand, $S G$ executes Case A2.2.1 before $t_{1}^{\prime \prime}-$ and within $\left(t_{1}^{\prime \prime}, t_{2}^{\prime \prime}\right)$. Hence, $O P T^{*}$ and $S G$ accept $2(B-\mathcal{T}(T))$ packets to $S_{0}$ before
$t_{2}^{\prime \prime}-$. Therefore, we have that $\frac{T_{O P T^{*}}(\sigma)}{T_{S G}(\sigma)}=\frac{F_{O P T_{0}, 0}(\sigma)+F_{o P T_{1}, 1}(\sigma)}{F_{S G, 0}(\sigma)+F_{S G, 1}(\sigma)} \leq$ $\frac{2(B-\mathcal{T}(T))+3 \mathcal{T}(T)+2 x_{1}}{2(B-\mathcal{T}(T))+\frac{1}{2} \mathcal{T}(T)+\frac{3}{2} x_{1}} \leq \frac{2(B-\mathcal{T}(T))+2 \mathcal{T}(T)+c_{1}+x_{1}+c_{2}+x_{2}}{2(B-\mathcal{T}(T))+2 \mathcal{T}(T)+c_{1}+c_{2}} \leq \frac{2 B+2 \mathcal{T}(T)}{2 B+\frac{5}{4} \mathcal{T}(T)}$.

By this corollary, in the case where $B$ is larger than $\mathcal{T}(T)$, namely, in the case where $B$ is large enough and $\mathcal{T}(T)$ is small, we have that $\frac{T_{o P T^{*}}(\sigma)}{T_{S G}(\sigma)} \simeq 1$. In what follows, we can show the competitive ratio for small $B$ and small $\mathcal{T}(T)$ in the same way as the proof of Lemma 3.14. Note that $B \geq \mathcal{T}(T)$ and $F_{O P T, 0}(\sigma)=F_{S G, 0}(\sigma) \geq B-\mathcal{T}(T)$.
$\mathcal{T}(\boldsymbol{T})=\mathbf{0}: \quad \frac{T_{O P T^{*}}(\sigma)}{T_{S G}(\sigma)}=1$.
$\mathcal{T}(\boldsymbol{T})=1: \quad \frac{T_{O P^{*}(\sigma)}}{T_{S G}(\sigma)} \leq \frac{B-1+3}{B-1+2}=\frac{B+2}{B+1} \leq \frac{3}{2}=1.5$.
$\mathcal{T}(\boldsymbol{T})=2: \frac{T_{O P^{*}}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-2+8}{B-2+6}=\frac{B+6}{B+4} \leq \frac{8}{6} \simeq 1.334$.
$\mathcal{T}(\boldsymbol{T})=3: \frac{T_{\text {OPT* }}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-3+12}{B-3+9}=\frac{B+9}{B+6} \leq \frac{12}{9} \simeq 1.334$.
$\mathcal{T}(\boldsymbol{T})=4: \frac{T_{O P T^{*}}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-4+20}{B-4+16}=\frac{B+16}{B+12} \leq \frac{20}{16}=1.25$.
$\mathcal{T}(\boldsymbol{T})=5: \quad \frac{T_{O T^{*}}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-5+25}{B-5+20}=\frac{B+20}{B+15} \leq \frac{25}{20}=1.25$.
$\mathcal{T}(\boldsymbol{T})=6: \frac{T_{O P_{T} *}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-6+24}{B-6+19}=\frac{B+18}{B+13} \leq \frac{24}{19} \simeq 1.264$.
$\mathcal{T}(\boldsymbol{T})=7: \frac{T_{O P T^{*}}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-7+28}{B-7+22}=\frac{B+21}{B+15} \leq \frac{28}{22}=1.273$.
$\mathcal{T}(\boldsymbol{T})=8: \quad \frac{T_{O P T^{*}}(\sigma)}{T_{S G}(\sigma)} \leq \frac{B-8+32}{B-8+26}=\frac{B+24}{B+18} \leq \frac{16}{13} \simeq 1.231$.


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