Improving Generalization of Drowsiness State Classification by Domain-Specific Normalization

Dong-Young Kim Dept. of Artificial Intelligence Korea University Seoul, Republic of Korea dy_kim@korea.ac.kr

Seo-Hyeon Park Dept. of Brain and Cognitive Engineering Korea University Seoul, Republic of Korea tjgus9190@korea.ac.kr Dept. of Brain and Cognitive Engineering Korea University Seoul, Republic of Korea dk_han@korea.ac.kr

Dong-Kyun Han

Geun-Deok Jang Dept. of Artificial Intelligence Korea University Seoul, Republic of Korea gd_jang@korea.ac.kr Seong-Whan Lee Dept. of Artificial Intelligence Korea University Seoul, Republic of Korea sw.lee@korea.ac.kr

Abstract-Abnormal driver states, particularly have been major concerns for road safety, emphasizing the importance of accurate drowsiness detection to prevent accidents. Electroencephalogram (EEG) signals are recognized for their effectiveness in monitoring a driver's mental state by monitoring brain activities. However, the challenge lies in the requirement for prior calibration due to the variation of EEG signals among and within individuals. The necessity of calibration has made the brain-computer interface (BCI) less accessible. We propose a practical generalized framework for classifying driver drowsiness states to improve accessibility and convenience. We separate the normalization process for each driver, treating them as individual domains. The goal of developing a general model is similar to that of domain generalization. The framework considers the statistics of each domain separately since they vary among domains. We experimented with various normalization methods to enhance the ability to generalize across subjects, i.e. the model's generalization performance of unseen domains. The experiments showed that applying individual domain-specific normalization vielded an outstanding improvement in generalizability. Furthermore, our framework demonstrates the potential and accessibility by removing the need for calibration in BCI applications.

Keywords—driver drowsiness classification, electroencephalogram, domain generalization, normalization

I. INTRODUCTION

Brain-computer interface (BCI) is a technology that connects our brains to external devices or computers [1], [2]. Among the different types of BCI, using electroencephalogram (EEG) signals to detect emotional and mental states is referred to as passive BCI [3]. Passive BCI systems don't require us to actively think about things unlike active BCI [4]–[7] and quietly observe our mental states. Affective BCI, which is a part of passive BCI, focuses on understanding and recognizing our feelings and emotions [8], [9] like motion sickness [10], drowsiness [11]. These states are detected by EEG, galvanic skin response, heart rate, etc.

Abnormal driver states, including drowsiness and motion sickness, have long been a major cause of road accidents [12]. Therefore, early detection and prevention of abnormal drive states is necessary [13]. Among various monitoring methods, physiological signals, particularly electroencephalogram (EEG) signals, are effective for monitoring driver states because they directly measure brain activity, reflecting the driver's mental condition [14], [15].

EEG signal, on the other hand, is a challenging method to use due to its intra-variability and inter-variability [16]. It varies based on factors such as measurement duration, the person's physical condition, and mood, and the placement of sensors. Typically, a calibration session is needed to fine-tune the system for each user by collecting user-specific data for about 30 minutes. Calibration is not only time-consuming but can also result in a negative user experience. Therefore, transfer learning [17], especially domain generalization (DG) has been widely used to enhance user convenience by eliminating calibration.

We addressed the problem from a DG perspective by considering users as independent domains and treating the variability as a domain shift. The goal of developing a generalized drowsiness classification framework without calibration is similar to DG [3]. There has been an increase in interest recently in specifying it as a DG task. Cui *et al.* [18] extracted power spectral density features and applied episodic training, a DG method in computer vision. Kim *et al.* [19] applied augmentation and regularization inspired by DG methods.

In particular, normalization in deep neural networks has shown an impact on DG tasks [20], [21]. A straightforward approach would involve training a deep neural network with domain-invariant normalization, applying all training samples regardless of their respective domain. However, as statistics vary across different source domains, using mixed statistics

This work was supported by the Institute of Information & Communications Technology Planning & Evaluation (IITP) grant, funded by the Korea government (MSIT) (No. 2019-0-00079, Artificial Intelligence Graduate School Program (Korea University); No. 2021-0-02068, Artificial Intelligence Innovation Hub).

from multiple source domains can contaminate the network from learning generalizable representations [22]. Therefore, a solution has emerged in the form of domain-specific normalizations [23] to capture domain-specific statistics. Seo *et al.* [22] proposed a domain-specific optimized normalization method in which each domain has its mixture of instance normalization (IN) layer and batch normalization (BN) layer. Moreover, various methods are proposed in how to report the final results based on the output of the model. Segu *et al.* [24] proposed an aggregation method that weighs the difference between the instance-level feature statistics of test data and the BN statistics of the source domain.

In summary, preventing accidents caused by drowsy driving is crucial. While EEG signals are known to be useful for estimating drowsiness, calibration can decrease the accessibility and usability of EEG-based classification models. We propose a framework that is invariant to the user or driver changes for driver drowsiness state classification. In other words, we propose a framework that demonstrates outstanding generalization performance. We experimented with multiple normalization methods and claimed that domain-specific batch normalization for inference enhances the ability to generalize across subjects in the EEG signal dataset.

II. METHODS

We conducted a comparison of three different deep neural networks in a total of seven models with various numbers of layers and kernel sizes. Subsequently, the model with the highest performance was chosen as the backbone model for experimenting with different normalization and inference methods.

A. Deep Neural Networks

We briefly introduce three deep neural networks: Deep-ConvNet [25], EEGNet4,2 [26], EEGNet8,2 [26], ResNet1D-8 [27], and ResNet1D-18 [19]. DeepConvNet and EEGNet are commonly utilized in the field of EEG-based classification [28], [29], and ResNet1D has demonstrated remarkable performance in tasks related to DG [27] and mental state classification [19], [30]. Furthermore, we made adjustments to the residual blocks in ResNet1D-8 and ResNet1D-18 than in [27] to enhance classification.

1) DeepConvNet: DeepConvNet comprises four convolution-max-pooling blocks. In the first block, temporal convolution and spatial convolution are performed. The subsequent three blocks are standard convolution max-pooling blocks, featuring the exponential linear unit as the activation function.

2) *EEGNet:* EEGNet4,2 learns from four temporal filters and two spatial filters per temporal filter. On the other hand, EEGNet8,2 has the same structure as EEGNet4,2 but differs in learning from eight temporal filters and two spatial filters per temporal filter. Additional model-specific details can be found in [30].



Fig. 1. Illustration of the residual block. An additional convolution layer and batch normalization layer are used for skip connection when the input and output size of the residual block differs. Gaussian error linear unit (GELU) was used as the activation function.



Fig. 2. Illustration of the two types of normalization in the residual block. (a) Domain-invariant normalization layer (b) Domain-specific normalization layer. \mathbf{z} denotes the trained intermediate features, $\hat{\mathbf{z}}$ denotes the normalized features, and N denotes the number of domain.

3) ResNet1D: ResNet1D-8 comprises three residual blocks and a fully-connected layer. Each residual block consists of one-dimensional convolutional layers, dropout, BN, and a skip connection, which includes a convolution layer and BN layer when there is a discrepancy between the input and output size of the residual block. Similarly, ResNet1D-18 comprises four residual blocks and a fully-connected layer. Additional model-specific details can be found in [30]. In addition, we modified the order of the layers within the residual blocks as shown in Fig. 1 and used the Gaussian error linear unit as the activation function.

B. Normalization Methods

We experimented with two types of normalization (BN, IN) and a combination of them (instance batch normalization (IBN)). Moreover, we experimented with domain-invariant normalization, i.e. sharing one normalization layer among domains, and domain-specific normalization, i.e. having separate normalization layers across domains. Fig. 2 shows the two types of normalization used for comparison.

1) Domain-invariant normalization: As shown in Fig. 2(a), deep neural networks are generally trained with a domain-invariant normalization using all training samples regardless of their domain. We compared two types of conventional normalization techniques and an addition of the combination of them which has recently gained interest.

a) Batch normalization: Batch normalization (BN) [31] is a commonly used normalization method, which normalizes features at a mini-batch level. BN preserves the instance-level

style variation but degrades performance when trained with domains that have a big difference. The batch statistics overfit to a particular domain which results in a degradation in the generalization performance in unseen domains.

b) Instance normalization: Instance normalization (IN) [32], unlike BN which operates per mini-batch, applies the same process but on an individual instance basis. It is recognized for its efficiency in eliminating the specific characteristics of each instance. In other words, IN reduces the style information in each domain. However, compared to BN, the normalized features are less discriminative across different classes.

c) Instance batch normalization: Instance batch normalization (IBN), a mixture of IN and BN, enhances the benefits of IN and maintains the classification performance. IBN optimizes the trade-off between maintaining differences across categories and achieving consistency across various domains [22], [33].

2) Domain-specific normalization: We separated the normalization method (domain-specific BN (DSBN) [23], domain-specific IN (DSIN), and domain-specific optimized normalization (DSON) [22]) to address domain shift and generate domain-invariant representations to improve generalizability.

a) Max logit and max probability: Two options can be chosen as the final result, which is based on the max logit $(max(logit_1, ..., logit_N))$ or max probability $(max(prob_1, ..., prob_N))$. Logit is each output obtained after the fully-connected layer as $logit_i = G(F_i(x))$ where G denotes the fully-connected layer, F_i denotes the feature extractor with the *i*-th normalization layer, and where x denotes the input test data. On the other hand, the probability is the output after the softmax function and can be calculated as $prob_i = softmax(G(F_i(x)))$.

b) Average logit and average probability: As the method above, two options can be used to choose the final result, which is based on the average logit $(\frac{1}{N}\sum_{i=1}^{N}logit_i)$ [22], [23] or average probability $(\frac{1}{N}\sum_{i=1}^{N}prob_i)$.

c) Selection based on the Wasserstein distance: A normalization layer that minimizes the sum of Wasserstein distances between the source domain normalization statistics and instance-level feature statistics is selected at each layer. Specifically, the normalization statistics which had the smallest distance were used for normalization in each layer. The distance is computed as the sum of the Wasserstein distance between the mean values of the normalization layer and the input instance-level features, as well as the Wasserstein distance between the standard deviation values of the normalization layer and the input instance-level features, i.e $W(\mu_{\mathbf{z}}, \mu_{Norm_i}) + W(\sigma_{\mathbf{z}}, \sigma_{Norm_i})$, where μ_{Norm_i} and σ_{Norm_i} denotes the pre-calculated average and standard deviation of *i*-th normalization, and μ_z and σ_z denotes the mean and standard deviation of instance-level feature z obtained from input data. The average and standard deviation are computed in the channel dimension [19].

 TABLE I

 Average drowsiness classification performance (%) of deep

 Neural networks

Model	Accuracy	F1-score	Precision	Recall	AUROC
DeepConvNet [25]	70.45	56.73	76.11	49.39	66.91
EEGNet4,2 [26]	69.32	55.57	74.50	49.41	66.47
EEGNet8,2 [26]	70.92	60.94	74.23	56.84	69.05
ResNet1D-8 [27]	72.93	69.09	72.28	72.97	72.74
ResNet1D-18 [19]	71.42	67.70	73.68	70.01	71.93

d) Selection based on the Euclidean distance: As the method mentioned above, a normalization layer that minimizes the sum of Euclidean distances is selected at inference, as $\sqrt{(\mu_z - \mu_{Norm_i})^2 + (\sigma_z - \sigma_{Norm_i})^2}$.

III. EXPERIMENTS

A. Dataset Description and Preprocessing

We utilized an openly accessible dataset [11], [30], comprising EEG signals from eleven individual subjects drawn from a dataset [34] conducted at the National Chiao Tung University in Taiwan. The EEG signals were recorded during a 90minute driving session on an empty, straight road. Participants were tasked with maintaining their focus on the road and steering the wheel in response to random lane deviations. We categorized the data samples into two classes: 'alert' and 'drowsy,' based on the participants' reaction time (RT). RT refers to the time difference between the start of the lanedeviation event and the start of the driver's response [11]. EEG signals were recorded using 32 Ag/AgCl electrodes and re-sampled at a rate of 128 Hz.

Among the eleven selected subjects, we maintained a relatively balanced distribution of these classes across different sessions, ensuring that each class had more than 50 samples. This resulted in a total of 1,221 samples for the 'drowsy' class and 1,731 samples for the 'alert' class.

B. Implementation Details

We evaluated the performance using leave-one-subject-out cross-validation [19], [30]. The detailed hyperparameters are as in [30]. In addition, the 'alert' class was accounted as a positive class while calculating the metrics.

C. Results and Discussion

1) Deep neural networks: Table I shows the average drowsiness classification performance of five deep neural networks. ResNet1D-8 achieved the highest accuracy of 72.93%, F1-score of 69.09%, precision of 72.28%, recall, in other words, sensitivity, of 72.97%, and area under the receiver operating characteristics (AUROC) of 69.33%. Among EEGNet models, EEGNet8,2 achieved a higher F1-score of 60.94% and the highest AUROC of 69.05%. Among ResNet1D models, the network with shallow layers achieved a higher generalization performance, an F1-score of 64.67% and AUROC of 69.33%. We believe that the total number of data samples influenced the depth of the model. As a result, we selected the ResNet1D-8 as our backbone network for applying various normalization methods.

 TABLE II

 Average drowsiness classification performance (%) according to the type of normalization

Normalization	Accuracy	F1-score	Precision	Recall	AUROC
BN	72.93	69.09	72.28	72.97	72.74
IN	47.41	41.27	34.29	57.83	46.97
IBN	71.93	69.25	72.54	74.68	72.28
DSBN [23]	73.27	69.63	71.98	74.17	74.02
DSIN	47.40	55.24	44.39	78.31	47.87
DSON [22]	71.08	65.80	70.64	70.35	69.56

TABLE III Average classification performance (%) based on the method used for inference

Method	Accuracy	F1-score	Precision	Recall	AUROC	
Max logit	67.88	61.75	65.14	65.24	67.73	
Max prob.	68.64	65.47	68.90	71.87	70.22	
Average logit	72.63	68.47	71.58	72.42	73.34	
Average prob.	73.27	69.63	71.98	74.17	74.02	
Select based on Wasserstein dist.	69.75	63.41	66.27	65.08	68.42	
Select based on Euclidean dist.	68.62	65.10	65.09	70.78	68.42	
mak . Drakakility dist. Distance						

prob.: Probability, dist.: Distance

2) Domain-invariant normalization: Table II shows the average drowsiness classification performance according to the types of normalization. Applying a domain-invariant BN resulted in the highest accuracy of 72.93% and AUROC of 72.74%, and the second highest *F*1-score of 69.09%, precision of 72.28%, and recall of 72.97%. As in previous studies, applying domain-invariant IN has decreased the discriminative performance over classes which yielded performance similar to chance-level [22]. On the other hand, utilizing a mixture of IN and BN showed the highest *F*1-score, recall, and AUROC of 69.25%, 72.54%, and 74.68%, respectively. The mixture of IN and BN had optimized each other's trade-offs [33].

3) Domain-specific normalization: As shown in Table II, applying DSBN achieved the highest overall performance, an accuracy of 73.27%, F1-score of 69.63%, precision of 71.98%, and AUROC of 74.02%. Domain-specific IN resulted in the highest recall of 78.31% and the lowest performance in the remaining evaluation metrics. Moreover, applying domain-specific batch normalization outperformed domain-invariant normalization.

The final results of models with domain-specific normalization are computed based on the average probability, as shown in Table III. Table III shows the average drowsiness classification performance based on the method used for inference. Among max, average, and selection methods, the average method yielded the highest performance, while the selection specifically selecting BN at each layer based on the Wasserstein distance resulted in the lowest *F*1-score, recall, and AUROC of 63.41%, 65.08%, and 68.42%, respectively.



Fig. 3. Ablation study of other deep neural networks based on the presence of domain-specific batch normalization (DSBN). (a) DeepConvNet, (b) EEGNet4,2, (c) EEGNet8,2, (d)ResNet1D-18. The percentage over the bar (performance of the model with DSBN) denotes the performance difference with the model with domain-invariant batch normalization (DIBN). The final label prediction in the inference phase is determined based on the average value of probabilities.

Additionally among logits and probabilities, using the probabilities yielded higher performance.

4) Ablation study: We conducted an ablation study on the presence of DSBN in other deep neural networks. Fig. 3 shows the performance comparison of each deep neural network based on the presence of DSBN. The final label prediction in the inference phase was determined based on the average value of probabilities. As shown in Fig. 3, DeepConvNet with DSBN generally showed a decrease in performance, and EEGNet4,2, EEGNet8,2, and ResNet1D-8 showed an overall increase in performance. Specifically, EEGNet4,2 with DSBN yielded the highest increase in performance especially in the recall metric. And among EEGNet models, EEGNet8,2 outperformed an *F*1-score of 67.04%, recall of 64.42%, and AUROC of 68.75%. Having more temporal filters contributed to better performance in the EEG signal dataset. Among the ResNet1D models, the performance of ResNet1D-18 showed a decrease in all metrics.

IV. CONCLUSION

We proposed a robust framework for classifying driver drowsiness utilizing domain-specific batch normalization. Statistics of each domain were computed by separate normalization. Throughout the experiments with various normalization methods, we claim that domain-specific batch normalization, particularly utilizing the average of logits in making the final result for inference improved the generalization performance, i.e. improved the ability to generalize across subjects. We will benchmark additional datasets related to drivers' mental states and compare other normalization methods in future research.

REFERENCES

- J. R. Wolpaw *et al.*, "Brain–computer interface technology: A review of the first international meeting," *IEEE Trans. Rehabil. Eng.*, vol. 8, no. 2, pp. 164–173, 2000.
- [2] K.-H. Thung *et al.*, "Conversion and time-to-conversion predictions of mild cognitive impairment using low-rank affinity pursuit denoising and matrix completion," *Med. Image Anal.*, vol. 45, pp. 68–82, 2018.
- [3] D. Wu, Y. Xu, and B.-L. Lu, "Transfer learning for EEG-based braincomputer interfaces: A review of progress made since 2016," *IEEE Trans. Cogn. Dev. Syst.*, vol. 14, pp. 4–19, 2020.
- [4] S.-H. Lee, M. Lee, J.-H. Jeong, and S.-W. Lee, "Towards an EEG-based intuitive BCI communication system using imagined speech and visual imagery," in *Proc. IEEE Int. Conf. Syst. Man, Cybern. (SMC)*, 2019, pp. 4409–4414.
- [5] S.-H. Lee, M. Lee, and S.-W. Lee, "Neural decoding of imagined speech and visual imagery as intuitive paradigms for BCI communication," *IEEE Trans. Neural Syst. Rehabil. Eng.*, vol. 28, no. 12, pp. 2647–2659, 2020.
- [6] A. Al-Saegh, S. A. Dawwd, and J. M. Abdul-Jabbar, "Deep learning for motor imagery EEG-based classification: A review," *Biomed. Signal Process. Control*, vol. 63, p. 102172, 2021.
- [7] S.-B. Lee *et al.*, "Comparative analysis of features extracted from EEG spatial, spectral and temporal domains for binary and multiclass motor imagery classification," *Inf. Sci.*, vol. 502, pp. 190–200, 2019.
- [8] E. H. Houssein, A. Hammad, and A. A. Ali, "Human emotion recognition from EEG-based brain–computer interface using machine learning: A comprehensive review," *Neural Comput. Appl.*, vol. 34, no. 15, pp. 12 527–12 557, 2022.
- [9] J. Kim et al., "Abstract representations of associated emotions in the human brain," J. Neurosci., vol. 35, no. 14, pp. 5655–5663, 2015.
- [10] J.-S. Bang, D.-O. Won, T.-E. Kam, and S.-W. Lee, "Motion sickness prediction based on dry EEG in real driving environment," *IEEE Trans. Intell. Transp. Syst.*, vol. 24, no. 5, pp. 5442–5455, 2023.
- [11] J. Cui, Z. Lan, O. Sourina, and W. Müller-Wittig, "EEG-based crosssubject driver drowsiness recognition with an interpretable convolutional neural network," *IEEE Trans. Neural Netw. Learn. Syst.*, vol. 34, pp. 7921–7933, 2022.
- [12] B. C. Tefft, "Asleep at the wheel: The prevalence and impact of drowsy driving," AAA Found. Traffic Saf., Washington, DC, USA, Tech. Rep., 202-638-5944, 2010.
- [13] J. S. Higgins *et al.*, "Asleep at the wheel—the road to addressing drowsy driving," *Sleep*, vol. 40, no. 2, pp. 1–9, 2017.
- [14] M. Lee, C.-B. Song, G.-H. Shin, and S.-W. Lee, "Possible effect of binaural beat combined with autonomous sensory meridian response for inducing sleep," *Front. Hum. Neurosci.*, vol. 13, pp. 425–440, 2019.
- [15] H.-I. Suk, S. Fazli, J. Mehnert, K.-R. Müller, and S.-W. Lee, "Predicting BCI subject performance using probabilistic spatio-temporal filters," *PLoS One*, vol. 9, no. 2, p. e87056, 2014.
- [16] D. Kostas and F. Rudzicz, "Thinker invariance: Enabling deep neural networks for BCI across more people," *J. Neural Eng.*, vol. 17, no. 5, p. 056008, 2020.
- [17] K.-T. Kim, C. Guan, and S.-W. Lee, "A subject-transfer framework based on single-trial EMG analysis using convolutional neural networks," *IEEE Trans. Neural Syst. Rehabil. Eng.*, vol. 28, no. 1, pp. 94–103, 2019.
- [18] Y. Cui, Y. Xu, and D. Wu, "EEG-based driver drowsiness estimation using feature weighted episodic training," *IEEE Trans. Neural Syst. Rehabil. Eng.*, vol. 27, no. 11, pp. 2263–2273, 2019.
- [19] D.-Y. Kim, D.-K. Han, J.-H. Jeong, and S.-W. Lee, "EEG-based driver drowsiness classification via calibration-free framework with domain generalization," in *Proc. IEEE Int. Conf. Syst. Man, Cybern. (SMC)*, 2022, pp. 2293–2298.
- [20] K. Zhou, Z. Liu, Y. Qiao, T. Xiang, and C. C. Loy, "Domain generalization: A survey," *IEEE Trans. Pattern Anal. Mach. Intell.*, 2022.
- [21] J. Wang *et al.*, "Generalizing to unseen domains: A survey on domain generalization," *IEEE Trans. Knowl. Data Eng.*, vol. 35, pp. 8052–8072, 2022.
- [22] S. Seo *et al.*, "Learning to optimize domain specific normalization for domain generalization," in *Proc. Eur. Conf. Comput. Vis. (ECCV)*, 2020, pp. 68–83.
- [23] W.-G. Chang, T. You, S. Seo, S. Kwak, and B. Han, "Domain-specific batch normalization for unsupervised domain adaptation," in *Proc. IEEE Conf. Comput. Vis. Pattern Recognit. (CVPR)*, 2019, pp. 7354–7362.

- [24] M. Segu, A. Tonioni, and F. Tombari, "Batch normalization embeddings for deep domain generalization," *Pattern Recognit.*, vol. 135, p. 109115, 2023.
- [25] R. T. chirrmeister *et al.*, "Deep learning with convolutional neural networks for EEG decoding and visualization," *Hum. Brain Mapp.*, vol. 38, no. 11, pp. 5391–5420, 2017.
- [26] V. J. Lawhern *et al.*, "EEGNet: A compact convolutional neural network for EEG-based brain-computer interfaces," *J. Neural Eng.*, vol. 15, no. 5, p. 056013, 2018.
- [27] D.-K. Han and J.-H. Jeong, "Domain generalization for sessionindependent brain-computer interface," in *Int. Winter Conf. Brain Comput. Interface (BCI)*, 2021, pp. 1–5.
- [28] R. Mane et al., "FBCNet: A multi-view convolutional neural network for brain–computer interface," arXiv preprint arXiv:2104.01233, 2021.
- [29] J.-S. Bang, M.-H. Lee, S. Fazli, C. Guan, and S.-W. Lee, "Spatiospectral feature representation for motor imagery classification using convolutional neural networks," *IEEE Trans. Neural Netw. Learn. Syst.*, vol. 33, no. 7, pp. 3038–3049, 2021.
- [30] D.-Y. Kim, D.-K. Han, and H.-B. Shin, "Calibration-free driver drowsiness classification based on manifold-level augmentation," in *Int. Winter Conf. Brain Comput. Interface (BCI)*, 2023, pp. 1–4.
- [31] S. Ioffe and C. Szegedy, "Batch normalization: Accelerating deep network training by reducing internal covariate shift," in *Proc. Int. Conf. Mach. Learn. (ICML)*, 2015, pp. 448–456.
- [32] D. Ulyanov, A. Vedaldi, and V. Lempitsky, "Instance normalization: The missing ingredient for fast stylization," arXiv preprint arXiv:1607.08022, 2016.
- [33] X. Pan, P. Luo, J. Shi, and X. Tang, "Two at once: Enhancing learning and generalization capacities via IBN-Net," in *Proc. Eur. Conf. Comput. Vis. (ECCV)*, 2018, pp. 464–479.
- [34] Z. Cao, C.-H. Chuang, J.-K. King, and C.-T. Lin, "Multi-channel EEG recordings during a sustained-attention driving task," *Sci. Data*, vol. 6, no. 1, pp. 1–8, 2019.