Edge Nodes Infrastructure Placement Parameters for 5G Networks

Alejandro Santoyo-González, and Cristina Cervelló-Pastor

Abstract—5G scenarios entail stringent requirements such as ultra-low latency and ultra-high reliability. Consequently, bringing computing, storage and networking resources to the edge of the network has become a key element for 5G deployment. However, capital and operational expenditures need to be carefully taken into consideration to achieve cost-effectiveness in this scenario. With edge nodes geographically distributed, efficiency is directly linked to the placement and capacity planning of such nodes. To develop an efficient strategy to deploy Edge Computing infrastructure for 5G services, the first step is to define a thorough set of placement parameters. This paper studies the state-of-the-art for edge nodes site selection and closely related subjects, 5G requirements and identified use cases. As a result, a set of parameters is proposed tailored to the evaluation and optimization of the location selection process for edge nodes under a merged 5G and Edge Computing ecosystem.

Index Terms—Edge Computing, 5G, NFV, Fog Computing, MEC, IoT, Facility Location Problems.

I. INTRODUCTION

IN recent years, Edge Computing (EC) has become a key topic as core solution to stringent 5G technical requirements (e.g. ultra-low latency). Consequently, several models and implementations have been developed under this technological umbrella. Cloudlet Computing (CC), Fog Computing (FC) and Mobile Edge Computing (MEC) are the main examples. In spite of their differences, all these cutting-edge proposals have in common a geographically distributed set of nodes bringing computing, storage and networking resources to the network edge. This raises critical concerns regarding capital and operational expenditures (CAPEX and OPEX), deployment strategies and placement parameters.

Presumably, thousands of Edge Nodes (ENs) are to be distributed within any large city in upcoming 5G scenarios. Reducing CAPEX and OPEX in this context is challenging as typical infrastructure placement costs are mixed with strong latency restrictions and ultra-dense deployment architectures. The problem starts by a current lack of adequate parameters to cost-effectively evaluate potential and unforeseen EN locations. In addition, the highly dynamic nature of the service demand in future use cases requires a deep evolution of the measuring and modeling approaches for both location and capacity planning processes.

Current placement methods, including data center placement and facility location problems (FLPs) do not provide a suitable framework for accurate EN site evaluation because: a) most

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FLPs formulations accounts for a cost reduction considering a quite limited set of factors (e.g. transportation distances), b) ENs still have not been clearly defined (neither functionally nor physically), but their energy consumption patterns and small size when compared to traditional data centers, makes unfeasible to use traditional data center placement strategies, as those are mainly planned based on expected power consumption c) most cache server distribution studies limit their scope to find the best logical deployment spot, excluding physical elements from the analysis such as location-dependent costs, d) non-technical site restrictions are mainly overlooked, e) efficiently placing ENs should merge a discrete and continuous search technique to asses both potential pre-identified locations and unforeseen but feasible sites within the territory of interest.

From such situation, this paper aims to propose a suitable set of parameters for cost-effective EN placement mechanisms. Furthermore, we intend to provide key guidelines and insights for the EN deployment under a convergent ecosystems merging 5G, Network Function Virtualization (NFV) and Edge Computing.

The outline of the paper is summarized as follows: Section II shows relevant related research to the presented problem, Section III-A presents and overview of the EN placement problem (ENPP) and the proposed set of placement parameters and Section IV summarizes the findings.

II. RELATED WORK

The groundwork for defining an EN placement parameter set for 5G environments, starts by the extensive research available on closely related topics such as: small to large-sized data center, Base Station (BS) and server placement strategies, FLPs solutions, 5G use cases and demands, mobile network characterization models, 5G enablers and EC interoperation and deployment model.

Upcoming 5G networking extends the typical throughput-based design criteria (used in prior mobile network planning) to a 3-D performance metric cube based on throughput, number of links and delay [1]. Diving into this metric cube, the total delay of a packet transmission in a cellular network can be attributed to the RAN, fronthaul, backhaul, core network, and data center or external server [2].

From [2] a thorough study of low latency constraints and enabling technological advances (for upcoming 5G scenarios) is presented. The authors conclude that three major areas have been the major focus on latency control research: RANs, Core Network, Caching Solutions. Additionally, each of these

subjects and its main underlying technologies is surveyed and analyzed.

ETSI standard in [4], describes the performance metrics to be improved by deploying a service on a MEC environment. These performance metrics are categorized as: (1) functional metrics and (2) non-functional metrics. The former comprises latency, energy efficiency, t hroughput, g oodput, p acket loss, jitter, and QoS; the latter includes but is no limited to service availability, reliability and service processing load. Although the proposed metrics are referred to MEC systems, accurate extrapolation can be made for the ENPP.

Data center placement has been extensively studied. However, the actual key steps followed by companies like Google, Facebook and Amazon to place their data centers remain confidential. A uthors i n [5] a nd [6] a re t wo o f t he few publicly available papers referred to the data center placement optimization. On the former, the authors formulate the problem as a linear programming model seeking to minimize the costs of the entire data centers network. As a particularity, they assumed as inputs the maximum number of servers to deploy and the user per server ratio. This article ease the comprehension of most of the key physical aspects of service infrastructure placement such as energy consumption, build and land costs, among others. In addition, from [6] the main goal is to obtain a placement baseline for all the components of a fog network based on micro data centers and a long-reach passive optical network.

Thorough research about FLPs is available in [7], [8]. In general, FLPs consider demands and distance (transportation costs) as main parameters for optimization purposes, although capacitated FLPs also consider limited facility capacities as a problem constraint to be considered. On the other hand, mobile network planning and specifically B S p lacement have been previously addressed [9]–[11]. On this topic, the main planning concerns comprise interference and energy consumption in the radio layer, coverage, capacity, traffic patterns characterization and demand geo-distribution.

Under the MEC paradigm umbrella, Enhanced Small Cells (SCeNBs) and other concepts and platforms like the proposed in [12], [13], significantly d iffer i n t heir d eployment location considerations. While some solutions (Small Cell Clouds and Mobile Cell Clouds) assume to place the computation capacities within the RAN sites, others maintain the approach of a farther away location of the resources at centralized data centers but introducing new components and inter-working procedures to ensure better performance.

Very few articles are available about EC service infrastructure placement. This could be due to the youth of the related technologies and the lack of operational deployments. Yannuzzi et al. [14] analyze the placement of fog nodes in the specific c ontext o f a c ity l ike B arcelona. T he p ursued g oal is to cope with the requirements of smart cities by deploying fog nodes to satisfy broadly distributed use case scenarios such as event-based video and traffic management. In [15] the OPEX is reduced by minimizing the number of required gateways while satisfying predefined Q oS d emands. F rom [16], a framework for the edge servers placement assumes that service users are somehow clustered and edge sites are proposed as near to

TABLE I
EN PLACEMENT PARAMETERS

Parameter	Description
Latency	Round trip latency between any TG-EN pair
Throughput	TG throughput demand served by a given EN
Location-dependent costs	Costs directly linked to the site itself (e.g. land acquisition, build costs)
Location restrictions	Non-technical restrictions and additional site-related considerations
Reliability	Site and coverage reliability based on the location characteristics and its covered TGs reliability demands
Service Area Type	Coverage area classification (e.g. urban and rural)

the optimal locations for each cluster as possible. Capacity provisioning is addressed through an ILP formulation based on the number of users. Meanwhile, the service demand variation is taken into consideration given a baseline data about demand patterns and user distribution.

III. Edge Nodes Placement

There is no current consensus among the operators and the scientific community on what an EN should be. Nevertheless, it is widely accepted that an EN should be NFV-capable in spite of its allocated capacity. This has a direct impact on the placement strategy as it implies some particular considerations regarding location-dependent costs and energy consumption, just to mention two examples. Overall, to solve the ENPP a thorough study of convergent enabling technologies, current and future traffic and service trends, scalability planning, top-level and low-level architectures and inter-component synergistic are some of the critical aspects to be considered. A study of the main elements linked to the EN site selection process is presented in the following subsections. Table I shows a summary of the parameters proposal.

A. Latency

Latency has been extensively studied in the context of mobile networks and 5G use cases [2], [17]. However, under the ENPP latency control entail certain particularities and complexities that must be addressed to satisfy ultra-low delay requirements.

The "edge" definition is still unclear for EC implementations (with the exception of MEC where edge servers and RAN nodes are co-located) and thus, the first issue is to define the delay values that can be reduced through the EN placement optimization. The top level in Fig. 1 depicts a "traditional" overview of the communication channel from a mobile user to a service hosted in an EN. The total unidirectional transmission time of a 5G system depends on: the radio layer packet delay or L_{radio}, between the base station and user equipment (includes the Transmission Time Interval which must be less than 1 ms, propagation delay, signal processing time at the receiver, and retransmission time due to packet errors), the delay between the base station front-end and the centralized Baseband Unit (BBU) or $L_{Fronthaul}$ (if applicable), the time
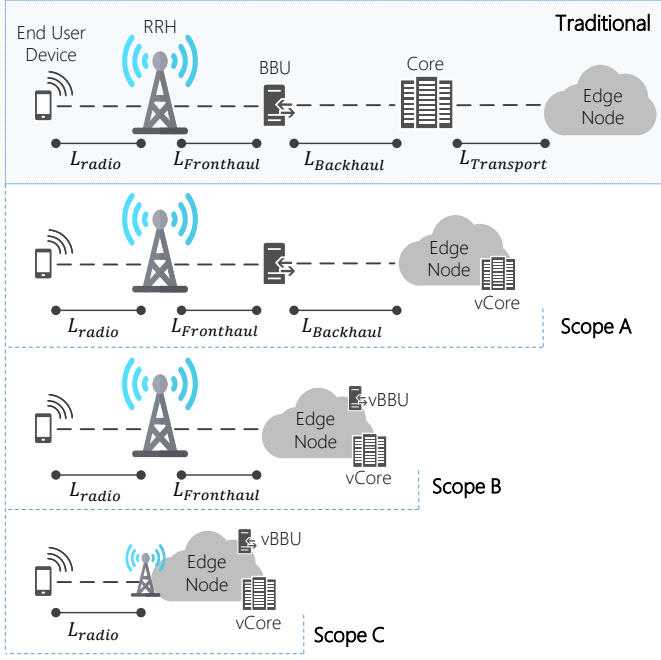
Fig. 1. Edge Node deployment scenarios for latency optimization.

taken to traverse the core network entities and gateways (backhaul delay or $L_{Backhaul}$), the processing time taken by the core network (L_{Core}) and $L_{Transport}$, the communication delay between the core network and the cloud/edge service host [3]. What is more, authors in [3] claim that the use plane latency over-the-air should be set to a maximum of 0.5 *ms* on average. For EC, the latency optimization is to be carried out from the traffic aggregation points such as the BBU in a cloud-RAN deployment. Therefore, the EN site selection optimization could improve the RAN-to-EN delay (calculated as $L_{Fronthaul} + L_{Backhaul} + L_{Transport}$) for mobile networking and the TAP-to-EN (TAP: Traffic Aggregation Point) delay for other network architectures [1]. As a result, considering the evolution of the mobile network core towards 5G presented in [18], namely a fully merged NFV/SDN architecture, three main scenarios could be expected (see the three lower levels in Fig. 1).

a) Scope A: The service hosts (e.g. cache servers) or the virtualized mobile core components are deployed in a distributed manner within the ENs set [19]. Within this scope, from a functional point of view, the User-EN communication could even occur without involving any core network entities, thus mostly excluding current L_{Core} delays. This way, when selecting a site to deploy an EN and considering a management and orchestration framework able to efficiently route traffic to the nearest core component through SDN-based mechanisms, $L_{Transport}$ becomes negligible. Consequently, the delay suitable for optimization through the EN placement strategy accounts for the sum of $L_{Fronthaul}$ and $L_{Backhaul}$. This means that only those EN locations where $2 \cdot (L_{Fronthaul} + L_{Backhaul}) \leq L_{max}$ (where L_{max} is the

[1]From this point on, TAPs are assumed to include RAN nodes

maximum delay allowed between any User-EN pair including the related processing delays) can be selected as EN sites.

b) Scope B: The edge infrastructure comprises the service hosts, core network components and the BBUs presumably as Virtual Network Functions (VNFs). Therefore, both $L_{Backhaul}$ and $L_{Transport}$ are minimized and only $L_{Fronthaul}$ can be optimized through optimizing the EN location selection. Similarly to Scope A, as the service path could exclude any mobile core entities or BBUs from being involved, both the core and partial RAN processing could be avoided or minimized.

c) Scope C: Each RAN site is allocated computing, storage and networking capacities (it is upgraded to EN). As a pure co-location strategy is followed no optimization is achieved by solving the ENPP.

At first glance **Scope C** offers the best deployment solution as it maximizes the latency reduction. However, this deployment scheme is not feasible due to scalability and cost related issues. As the number of TAPs will grow exponentially in 5G networks due to ultra-dense networking, the CAPEX and OPEX for upgrading each aggregation site to EN make this approach unfeasible. Furthermore, non-mobile service requests would not benefit from such placing strategy and thus 5G use case demands could not be entirely satisfied. In the case of **Scope A**, the limitation comes from not optimizing $L_{Backhaul}$ which is critical in order to achieve round-trip latency values under 1 *ms* and considering that both the core components and the virtual BBUs will most likely coexist under the edge infrastructure. Taking these elements into account, **Scope B** can be assumed to be the most cost-effective EN deployment scheme, regarding latency optimization.

Overall, when placing an EN under 5G latency constraints, the maximum allowable delay between any aggregation point and its serving EN is of critical importance. Assuming a $L_{max} = 1$ *ms* threshold for delay-sensitive use cases and $L_{radio} = 0.5$ *ms*, the ENPP solution should ensure $L_{max} = L_{radio} + L_{Fronthaul} + L_{processing} \leq 0.5$ *ms*, being $L_{processing}$ input data.

Further latency complexities are introduced by a federation of edge and centralized cloud platforms, where under a hierarchical cloud arrangement, the operations with a local scope are handled by edge platforms while broader decisions are centralized. Such architecture can be seen as an extension of the traditional cloud, allowing flexibility in service deployment and mobility, by enabling an elastic combination of different resources across separate platforms for particular application types. This deployment requires an orchestration system to manage, control and configure the corresponding services across the set of cloud platforms.

B. Throughput

The capacity of an EN directly depends on the traffic density. Such metric is tightly coupled with the 5G strict bandwidth requirements and expected ultra-dense device geo-distribution. In order to effectively consider traffic density for site selection purposes, the **network throughput** should be considered as a placement parameter.

One of the key ENPP trade-offs rises from the interrelation between throughput and EN capacity sizing. At first glance it should be better to allocate as much demand as possible to each EN. Following this approach, commonly used base station placement strategies and tessellation mechanisms become suitable solutions [9], [10]. However, latency restrictions could then lead to unmet requirements and performance issues and location-dependent costs could be overlooked. Furthermore, as the capacity demand over an EN rises, its CAPEX/OPEX grow exponentially, since ENs will presumably be small-sized common-of-the-shelf (COTS) infrastructure nodes. In fact, EN expenses do not follow the traditional data center cost patterns for this reason [5], [20], [21]. As a result, it will more likely be cheaper to maximize performance and coverage by deploying more ENs, than condensing the throughput demand into fewer high-capacity nodes. This reasoning is also supported by the automation levels expected under 5G, as less complex and capacitated ENs could reduce CAPEX/OPEX by being remotely managed and maintained.

In spite of this analysis, there is an obvious trade-off regarding the number of ENs to be deployed, the capacity allocation and the throughput requirements. Overall, we strongly believe that only multi-objective/multi-criteria optimization mechanisms can be efficiently tailored to this particular ecosystem.

C. Traffic Aggregation Points

As explained in Section III-A, any ENPP solution method should deal with the demand generated by the traffic aggregation sites mostly in terms of latency and throughput. Consequently, the number of TAPs directly impacts the cost-effectiveness and complexity of the EN placement strategy.

Since the number of ENs will scale up to thousands in mid to large-sized cities due to the TAPs amount, solving the ENPP through exact methods is unfeasible. The problem could be simplified by following the MEC approach and co-locating the ENs within existing infrastructure sites, e.g. macro cells, but this is not an efficient solution. A first limitation of this approach is its inability to detect better but still unforeseen locations according to next generation service and demand patterns. Additionally, current EN-capable sites may not answer the specific requirements of 5G use cases and its geo-distribution scheme. Taking this into consideration, the ENPP nature can be assumed to be both discrete (as a potential sites list can be predefined), and continuous (as unforeseen locations must be somehow detected and considered). Overall, the pure continuous approach is mainly intractable and the total of TAPs is expected to be large enough to prohibits the use of rigid exact strategies. Hence, pioneering heuristic and meta-heuristic schemes become the best solution candidates.

Fig. 2 presents a possible EC/Cloud multi-tier architecture where more than one EC implementation is deployed according to specific use cases. A mid-tier formed by micro data centers network is in charge of additional edge processing before the remote cloud. In this ecosystem, all nodes in both Tier I and II are considered ENs.

Under such architecture as latency, throughput and the number of TAPs may tradeoff with each other, an EN deployment
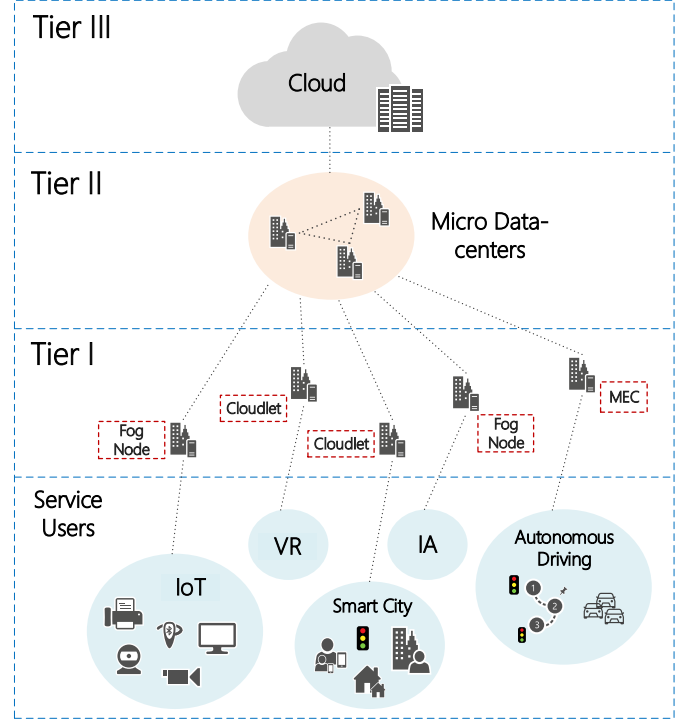

Fig. 2. Cloud/Edge Computing architecture diagram. VR: Virtual Reality, IA: Industry Automation

satisfying the three requirements for all 5G scenarios is more likely to be unfeasible due to the involved costs. One of the reasons behind this is that the computation and communication hot spots may not overlap and thus a per-service/per-scenario deployment cannot be used.

Unlike mobile traffic patterns that heavily depend on the end users geo-distribution, the EN placement is tightly coupled to the TAP demand distribution. Consequently, further research is needed in order to characterize and model the TAP traffic behavior for 5G ecosystems. Likewise, it is critical to estimate the EN number and EN type combination for a given demand model, for which recent advances in stochastic geometry theory may be the right solution.

D. Location-dependent costs

When placing an EN, the list of location-dependent costs becomes quite extensive as they go from energy prices and land acquisition to installation expenses. The elements presented in Table II where identified throughout this research as key factors impacting the EN network costs and its placement optimization.

The **power line layout** accounts for the costs of bringing power to the EN site (if needed). Similarly, **network line layout** refers to the cost of bringing networking. These two parameters could effectively push the placement mechanism to: a) reuse existing facilities such as Content Delivery Network PoPs (CDN-PoPs), Internet Service Providers PoPs (ISP-PoPs) and Central Offices (COs), b) consider the power layout conditions considering the nearest power sources. As a result, significant CAPEX and OPEX reductions could be achieved.

TABLE II
LOCATION-DEPENDENT PARAMETERS

Parameter	Description
Power line layout	Cost of bringing energy to the location
Network line layout	Cost of bringing networking to the location
Energy source	Energy price according to the available power sources
Land acquisition	Cost of renting/buying the required space
Site capabilities	Site conditions to host an EN in terms of computing, storage and networking capacities
Build costs	Cost of deploying the required infrastructure
Interconnection capabilities	EN-TG and EN-EN interconnecting costs

TABLE III
RELIABILITY PARAMETERS

Parameter	Description
Site reliability	Site characteristics such as natural disaster exposure and physical security
Coverage reliability	Sensitive use cases where user demands must be satisfied by more than one EN

In terms of energy and in close relation to the **power line layout** parameter, a self-sustainable EN location or a green-powered one (ecological energy sources in-use) is preferable. To guarantee this, feasible or available **energy sources** for each EN location should be analyzed. This parameter allows the placement strategy to assess each site regarding its energy supply capabilities. For instance, any location with an in-use ecological power source or capable of using such energy without incurring in high additional expenses, should be ranked higher than other locations with traditional energy supplies.

On the other hand, **build costs** and **land acquisition expenses** are tied to the EN capacity. The former mainly accounts for the cost of installing cooling and power delivery equipment and other support infrastructures, while the latter sums up the costs of renting or buying the required space. Commonly such expenses are computed in terms of the infrastructure maximum power consumption which is basically determined by the computing resources and the demand. In addition, **site capabilities** evaluates the facility conditions to install computing, networking and storage infrastructure. Consequently, the use of a location with available capacities to deploy an EN (e.g. CDN-PoP) under any business model such as leasing or hosting is encouraged.

The location-routing nature of the ENPP is taken into account through the **interconnection capabilities**. The communication path between any EN-TG and EN-EN pair is analyzed for each site in order to find those locations where less energy is consumed along the service channel and the lowest capital expenses are needed to ensure interconnection. Any placement method is in charge of ranking all EN potential locations according to already in-place communication infrastructure, IP-capable equipment, radio-wave communications feasibility and interconnection energy consumption.

E. Location restrictions

Not all available sites are suitable for the placement of IT infrastructure. Political, social and environmental conditions should not be overlooked. If a set of potential locations is not identified and the entire geographical area is considered for EN placement, a tessellation or similar method should be applied in order to exclude unfeasible areas and thus optimize the solution search space.

F. Reliability

From a high-level point of view, under the EN placement scope service availability and reliability depend on budget constraints and site-dependent properties (e.g. natural disaster exposure, network PoPs available, site physical security). Intuitively, disaster-prone areas should be avoided, but a trade-off on this matter should be always kept in mind to avoid overpriced or unfeasible solutions and unmet demand. These elements can be grouped into a parameter conventionally called **site reliability**.

Furthermore, in certain scenarios such as mission critical systems, reliability should be ensured through multi-coverage. Therefore, the EN placement mechanisms is forced to deploy additional ENs within the communication range of critical TAPs, according to the latency constraints. Such considerations are thus said to be part of the **coverage reliability** parameter. This factor entail certain particularities as it basically refers to the user demands and not to the site itself. However, if a given user or demand scenario requires coverage from more than one EN, the placement strategy should place in-range additional infrastructure in a different location (in addition to the best location found). Such deployment would imply increasing the overall costs. Therefore, in a first step the placement method should analyze already placed ENs to check whether an existing EN can cover the unsatisfied reliability demands. If such ENs are not found, the placement solution must propose a suitable additional location. A summary of these findings is presented in Table III.

G. Service Area Type

Partitioning and classifying the service areas into urban and rural decreases the execution times of the proposed solving schemes while keeping accuracy, efficiency and performance. In addition, given the significant difference among **service area type** characteristics, different placement parameters or schemes could be considered accordingly. Rural areas, for instance, are mainly prone to a co-location solution, where ENs are to be deployed in existing communication or computing facilities such as mobile macro cell sites. In contrast, the traffic density and use case mixture in urban and even suburban environments, could force the ENPP solver to check a list of potential sites or the continuous placement space in order to propose EN optimal locations.

H. Virtual Network Functions placement

In contrast to the ENPP, the VNF placement problem (VNFPP) have been exhaustively tackled [22]. Available VNF placement methods should be carefully considered as they

provide valuable hints on how to distribute physical resources. Furthermore, since capacity planning is still an unsolved challenge for a merged 5G/EC architecture, analyzing VNF allocation methods in search for its interrelation with the ENPP resource distribution is mandatory. Certainly, current data center placement guidelines based on energy consumption cannot be followed as a different approach is needed under EC. In such ecosystem power usage must be optimized on a per EN network basis and infrastructure capacity must be planned according to the covered use cases.

IV. CONCLUSION

The EC deployment for next generation 5G networks requires innovative schemes and solutions. This paper sets a starting point for the EN placement optimization towards a feasible 5G-EC ecosystem. By defining a potential list of parameters to solve the ENPP, the groundwork for a cost-effective solution strategy has progressed further. Future research should focus on a deep understanding of capacity planning requirements and guidelines to ensure the baseline for a joint solution to the EN capacity and site selection problem.

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