# SMOOTH AND STEPWISE SELF-DISTILLATION FOR OBJECT DETECTION

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# ABSTRACT

Distilling the structured information captured in feature maps has contributed to improved results for object detection tasks, but requires careful selection of baseline architectures and substantial pre-training. Self-distillation addresses these limitations and has recently achieved state-of-the-art performance for object detection despite making several simplifying architectural assumptions. Building on this work, we propose Smooth and Stepwise Self-Distillation (SSSD) for object detection. Our SSSD architecture forms an implicit teacher from object labels and a feature pyramid network backbone to distill label-annotated feature maps using Jensen-Shannon distance, which is smoother than distillation losses used in prior work. We additionally add a distillation coefficient that is adaptively configured based on the learning rate. We extensively benchmark SSSD against a baseline and two state-ofthe-art object detector architectures on the COCO dataset by varying the coefficients and backbone and detector networks. We demonstrate that SSSD achieves higher average precision in most experimental settings, is robust to a wide range of coefficients, and benefits from our stepwise distillation procedure.

*Index Terms*— knowledge distillation, object detection, Jensen-Shannon distance, stepwise distillation

# 1. INTRODUCTION

Knowledge distillation is a technique for transferring the information contained in the feature maps and model outputs of a large *teacher* model to a typically smaller *student* model [1, 2]. As a result, student models have lower storage and memory requirements and yield more efficient inference, enabling use in limited resource or real-time settings like in edge devices or autonomous vehicles [3, 4]. Object detection is among the largest beneficiary of knowledge distillation [5, 6, 7] and transfer learning on related tasks [8], but these techniques require careful selection of a baseline teacher model and expensive pre-training [7, 9]. Recent work removes the dependency on a pre-trained teacher entirely, e.g. by collaboratively training a collection of student networks (collaborative learning) [10] or smoothing class labels (label

regularization) [11, 12]; however, these methods have largely focused on image classification.

Unlike traditional transfer learning and knowledge distillation, *self-distillation* aims at extracting knowledge from the data labels during feature extraction within the same backbone model [5, 6, 7, 13, 14]; this eliminates the need for expensive pre-training of a teacher network. LabelEnc is a recently developed self-distillation method for object detection that encodes label information within the feature maps, providing intermediate supervision at internal neural network layers and achieving an approximately 2% improvement over prior work in the COCO dataset [14]. Building on LabelEnc, label-guided self-distillation (LGD) leverages both labeland feature map-encodings as knowledge and improved the benchmark set by LabelEnc on COCO [13].

While LabelEnc and LGD achieve state-of-the-art performance, they make simplifying architectural assumptions. First, they consider mean squared error (MSE) as the only distillation loss, which is not robust to the noisy or imperfect teachers that are commonplace in self-distillation settings [15]. Second, there is no consideration for how the knowledge distillation coefficient  $\lambda$  affects the total loss or overall performance. In this paper, we explore the limitations of MSE as a self-distillation loss and the sensitivity of self-distillation to  $\lambda$ . We propose Smooth and Stepwise Self-Distillation (SSSD) by combining the Jensen-Shannon (JS) divergence with a  $\lambda$  that is adaptively configured based on the learning rate in a stepwise manner (Fig. 1). We summarize our contributions as follows:

- We present Smooth and Stepwise Self-Distillation (SSSD), which combines stepwise self-distillation with a smooth, bounded, and symmetric distance that is robust to noise (JS) [16, 17, 18].
- We study the sensitivity of self-distillation to the distillation coefficient  $\lambda$  under a variety of architectural assumptions, providing insight on how  $\lambda$  influences model performance.
- We thoroughly benchmark SSSD and demonstrate higher average precision than previous self-distillation approaches in most configurations of the backbone and detector networks.

The work was done when the author was an intern at Baidu Research.



Fig. 1. Smooth and Stepwise Self-Distillation (SSSD). The feature maps (K) extracted from the backbone (ResNet-50) are sent to the fusion component along with the ground truth annotations. The distillation loss ( $L_{distill}$ ) is calculated using the feature maps and label enhanced feature maps ( $K_e$ ). The detection loss ( $L_{det}$ ) is calculated as classification and bounding-box regression losses by a shared detection head.

### 2. PROPOSED METHOD

### 2.1. Smooth Self-Distillation

Leveraging prior work on self-distillation for object detection, the features are obtained from a backbone feature pyramid network with P scales [14, 13]. We define  $\mathbf{K} = \{\mathbf{k}^p \in \mathbb{R}^{N_p \times M_p}\}^P$  to be the set of features from the backbone feature pyramid network where  $\mathbf{k}^p$  is a vector of features at the  $p^{th}$  scale, each pyramid has dimension  $N_p \times M_p$ , and  $p \in \{1, \ldots, P\}$ . Similarly, let  $\mathbf{K}_e = \{\mathbf{k}_e^p \in \mathbb{R}^{N_p \times M_p}\}^P$  be the feature maps obtained from a spatial transformer network [19] (STN) by the label-annotated feature maps (denoted by e) in the fusion component (Fig. 1). Existing self-distillation methods for object detection use mean squared error (MSE) to calculate the distillation loss [13, 14]:

$$L_{distill}^{MSE} = \frac{1}{N} \sum_{p=1}^{P} ||\boldsymbol{k}^p - \boldsymbol{k}_e^p||^2,$$

where  $N = \sum_{p=1}^{P} N_p \times M_p$  is the total number of feature map elements. The Kullback-Leibler (KL) divergence is another commonly used loss function that was used to initially define knowledge distillation [1] and used subsequently across many applications [20, 21, 22, 23]:

$$L_{distill}^{KL} = \frac{1}{N} \sum_{p=1}^{P} D_{KL}(\boldsymbol{k}^p || \boldsymbol{k}_e^p),$$

However, the KL divergence has several limitations. For probability distributions O and Q,  $D_{KL}(O||Q)$  is not bounded, which may result in model divergence during training, and is sensitive to regions of O and Q that have low probability; e.g.,  $D_{KL}(O||Q)$  can be large when O(x) >> Q(x) for an event x even if O(x) is small when Q(x) is close to

0 [24]. To address these issues, we use the Jensen-Shannon (JS) divergence as a new measure for knowledge distillation in object detection tasks. Unlike KL divergence, the JS divergence is bounded by [0,1], symmetric, does not require absolute continuity [25], and has been shown to be robust to label noise [16, 17, 18] and imperfect teachers that are commonplace in self-distillation settings [15]:

$$D_{JS}(O||Q) = D_{JS}(Q||O)$$
  
=  $\frac{1}{2}D_{KL}(O||M) + \frac{1}{2}D_{KL}(Q||M)$ 

where  $M = \frac{1}{2}(O + Q)$ . In this work, we consider the JS distance, which is a metric defined by  $(D_{JS}(O||Q))^{\frac{1}{2}}$ . We define the distillation loss,  $L_{distill}$ , as:

$$L_{distill} = \frac{1}{N} \sum_{p=1}^{P} \left( D_{JS}(\boldsymbol{k}^{p} || \boldsymbol{k}_{e}^{p}) \right)^{\frac{1}{2}},$$

The detection loss is defined as:

$$L_{det} = \hat{L}_{det}(H(\boldsymbol{K}), Y) + \hat{L}_{det}^{e}(H(\boldsymbol{K}_{e}), Y)$$

where the  $H(\cdot)$  refers to the shared detection head, Y is the ground truth, and  $\hat{L}$  is a classification and regression object detection loss. Thereby, we obtain the total training objective as:

$$L_{total} = L_{det} + \lambda L_{distill}$$

where  $\lambda$  is a coefficient for the distillation loss. Our choice of functional form for  $L_{distill}$  was motivated by research suggesting smooth loss functions improve deep neural network training and performance [26, 27]; since the JS distance  $D_{JS}(0||Q)$  is considered to be a smooth compromise between  $D_{KL}(O||Q)$  and  $D_{KL}(Q||O)$ , we term this knowledge distillation method as **smooth self-distillation**.

#### 2.2. Stepwise Self-Distillation

Learning rate scheduling is broadly used in large scale deep learning as an important mechanism to adjust the learning rate during training, typically through learning rate reduction according to a predefined schedule. To help the model continue learning from self-distillation during learning rate decay, we propose **stepwise self-distillation** to compensate for the lessened impact of the self-distillation loss caused by a reduced learning rate. In our setting, the backbone model is frozen and the detector is trained in the first 20k iterations. An initial  $\lambda$  is assigned to the distillation loss empirically after the first 20k iterations; selection of an empirical  $\lambda$  is elaborated in the experimental section. We redefine the  $\lambda$  in stepwise selfdistillation as a step function of  $\lambda_1$  and a  $\lambda_2$  that depends on the training iteration. Since in our model training the learning rate begins decaying at iteration 120,000, we define  $\lambda$  as:

$$\lambda = \begin{cases} \lambda_1, & steps < 120000\\ \lambda_2, & steps \ge 120000 \end{cases}$$

# 3. EXPERIMENTS

We compared SSSD with two state-of-the-art (SOTA) selfdistillation architectures for object detection, LabelEnc [14] and LGD [13], and a non-distillation baseline model. All experiments were conducted using the official code repositories for LabelEnc [28] and LGD [29], using a batch size of 16 on 8 NVIDIA v100 GPUs and configurations specified in their official GitHub repositories. Our experiments tested different backbone networks, ResNet-50 (R-50) and ResNet-101 (R-101), and explored three popular detectors: Faster R-CNN (FRCN) [30], fully convolutional one-stage object detector (FCOS) [31] and RetinaNet [32]. All experiments were validated on the Microsoft Common Objects in Context (COCO) dataset with 80 categories using commonly reported metrics based on mean average precision (AP) and other detailed metrics: APs, APm, and APl, which are the AP for small, medium and large objects, and AP50 and AP75, which are the AP at IoU=0.50 and IoU=0.75 where IoU is the intersection over union [33].

### 3.1. Comparisons with SOTA Results

We first compared SSSD with competing methods on the COCO data based on AP and using two backbone networks, R-50 and R-101, and three detectors, FRCN, RetinaNet and FCOS (Table 1). Compared to the baseline model, our approach achieved an AP improvement of approximately 2.0%, 3.6%, and 3.2% for the FRCN, RetinaNet, and FCOS detectors respectively. Our method improved on the AP of LabelEnc by approximately 2.8% for FRCN<sub>R50</sub>, 2.2% for FRCN<sub>R101</sub>, and more than 1% for other architectural configurations. With respect to LGD, SSSD achieves an almost

 Table 1. Comparisons with baseline and SOTA methods

 based on mean average precision (AP).

Detector	Backbone	Baseline	LabelEnc	LGD	Ours
FRCN	R-50	39.6	39.6	40.4	40.6
	R-101	41.7	41.4	42.2	42.3
RetinaNet	R-50	38.8	39.6	40.3	40.2
	R-101	40.6	41.5	42.1	42.1
FCOS	R-50	41.0	41.8	42.3	42.4
	R-101	42.9	43.6	44.0	44.2

1% gain in AP for the FRCN<sub>*R*50</sub> and FCOS<sub>*R*101</sub> configurations and < 0.5% improvements in other FRCN and FCOS settings.

Since the performance of LGD is most comparable to SSSD, we further investigated the performance of LGD and SSSD using variations of AP (Table 2). In the RetinaNet<sub>*R*101</sub> setting, our proposed method achieved a 5% AP performance gain (26.1 versus 24.9) for objects with small bounding boxes (APs). The results for the other detectors demonstrate that SSSD performs relatively well compared with LGD primarily due to improved AP for objects with medium or large bounding boxes (APm and APl). FCOS<sub>*R*101</sub>-based architectures yielded the best AP results for both methods where SSSD outperformed LGD in all AP-related measures besides APs, including a 0.6%, 0.8%, and 1% gain over LGD in AP50, APm, and API respectively.

Table 2. Detailed Comparisons with LGD.

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	AP	AP50	AP75	APs	APm	APl
FRCN <sub>R50</sub> -Ours	40.6	61.2	44.0	23.8	43.9	53.2
FRCN <sub>R50</sub> -LGD	40.4	61.3	43.9	24.0	43.9	52.2
FRCN <sub>R101</sub> -Ours	42.3	62.9	45.8	25.3	45.9	56.3
FRCN <sub>R101</sub> -LGD	42.2	62.8	45.5	25.9	45.5	56.0
RetinaNet <sub>R50</sub> -Ours	40.2	60.0	43.0	24.2	44.2	52.1
RetinaNet <sub>R50</sub> -LGD	40.3	60.1	43.0	24.0	44.1	52.4
RetinaNet <sub>R101</sub> -Ours	42.1	61.9	44.9	26.1	46.2	55.1
RetinaNet <sub>R101</sub> -LGD	42.1	62.1	45.1	24.9	46.5	55.0
FCOS <sub>R50</sub> -Ours	42.4	61.2	46.0	26.4	46.1	54.0
$FCOS_{R50}$ -LGD	42.4	61.2	45.8	26.2	46.1	54.3
FCOS <sub>R101</sub> -Ours	44.2	63.3	47.6	27.1	48.3	57.5
$FCOS_{R101}$ -LGD	44.0	62.9	47.5	27.2	47.9	56.9

### **3.2.** Effect of Adjusting $\lambda$

Next, we considered the effect of varying the distillation coefficient,  $\lambda$ . While previous work assumed a  $\lambda = 1$  [13], we conjectured that adjusting  $\lambda$  may be beneficial for model training due to varying the contribution of the distillation loss to the overall loss function during learning rate decay. Since we are using a different distillation loss than LGD, we first calibrated the  $\lambda$  parameter between LGD and SSSD. First, we reproduced the original experiments by setting  $\lambda = 1$  in LGD with the FRCN detector and R50 backbone; the mean contribution of the penalized distillation loss to the total loss

**Table 3**. Comparisons of  $\lambda L_{distill}/L_{total}$  with different  $\lambda$  after iterations  $17 \times 10^4$ .

$LGD_1$	$LGD_{1.5}$	$LGD_2$	Ours <sub>50</sub>	Ours <sub>75</sub>	Ours <sub>100</sub>
0.44	0.46	0.58	0.41	0.49	0.47

 $(\lambda L_{distill}/L_{total})$  was 45% after 1,000 iterations. We computed a  $\lambda$  in the domain of [1,100] using binary search that yielded a mean  $\lambda L_{distill}/L_{total} \approx 0.45$  after 1,000 iterations, which led to an equivalent  $\lambda$  of 50 for SSSD. To explore the impact of adjusting  $\lambda$ , we considered  $\lambda \in \{1, 1.5, 2\}$  for LGD and  $\lambda \in \{50, 75, 100\}$  for SSSD. The  $\lambda L_{distill}/L_{total}$  at iteration  $17 \times 10^4$  was similar across the two architectures (Table 3). Interestingly, the final  $\lambda L_{distill}/L_{total}$  was close to 50% for both LGD and SSSD regardless of the  $\lambda$ .

We compared the performance between LGD and SSSD after calibrating  $\lambda L_{distill}/L_{total}$  to be in a comparable range (Fig. 2 and Table 4). The top performing  $\lambda$  for SSSD (75) consistently outperformed the top performing LGD configuration ( $\lambda = 1$ ) in all AP measures besides AP50; when considering all  $\lambda$ , SSSD compares favorably to LGD among most of the AP variants, including up to a 1.1% (44.1 versus 43.6) improvement in AP75 (Table 4). The top performing SSSD also maintains an advantage over LGD from iterations  $13 \times 10^4$  to  $17 \times 10^4$  (Fig. 2).



Fig. 2. Performance comparison with different  $\lambda$ . After calibrating the distillation loss, the AP for SSSD with  $\lambda = 75$  (Ours<sub>75</sub>) is higher than LGD configurations. The learning rates for each architecture are 0 after iteration  $17 \times 10^4$ .

#### 3.3. Stepwise Distillation

Finally, we evaluated the effectiveness of stepwise distillation in both LGD and SSSD using a fixed architecture (FRCN-R50) over the final 60,000 iterations (Fig. 3). We tested LGD  $\lambda_1 = 1$  and SSSD  $\lambda_1 = 75$  since these were the best performing  $\lambda$  for this architecture (Table 4). Additionally, we

**Table 4**. Detailed Comparisons with different  $\lambda$  selections.

	AP	AP50	AP75	APs	APm	APl
LGD <sub>1</sub>	40.4	61.3	43.6	23.5	43.7	53.1
$LGD_{1.5}$	40.2	60.8	43.3	23.8	43.3	52.7
$LGD_2$	40.2	60.9	43.6	23.5	43.5	53.0
Ours <sub>50</sub>	40.5	61.2	44.1	23.8	43.5	53.2
Ours <sub>75</sub>	40.6	61.2	44.0	23.8	43.9	53.2
$Ours_{100}$	40.2	60.7	43.4	23.5	43.4	52.6

tested a slightly increased LGD  $\lambda_2 = 1.5$  and SSSD  $\lambda_2 = 80$ . We compared these static  $\lambda$  settings with stepwise distillation, which switches from  $\lambda_1$  to  $\lambda_2$  at iteration 120,000 (in the learning rate scheduler period). Stepwise distillation improves both LGD and SSSD resulting in an approximately 0.5% improvement in AP over fixed  $\lambda$  settings (Fig. 3). Since stepwise distillation does not impose additional computational costs and is independent of the architecture, we optimistically believe that stepwise distillation may be beneficial for other knowledge distillation applications.



Fig. 3. Stepwise self-distillation comparisons. The stepwise self-distillation strategy for both LGD and SSSD (Ours) improves final AP over a fixed  $\lambda$ .

### 4. CONCLUSION

In this paper, we proposed Smooth and Stepwise Self-Distillation (SSSD) for object detection, which can efficiently improve model performance without requiring a large teacher model. Through extensive benchmarking, we demonstrated that SSSD achieves improved performance when compared with current SOTA self-distillation approaches for a variety of backbones and detectors. We investigated the effects of varying the distillation coefficient and justified stepwise distillation as a potentially beneficial procedure for improving the performance of knowledge distillation schemes.

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