## **Toward Fast and Accurate Map-to-Map Matching of City Street Maps**

Rüdiger Ebendt, Louis Calvin Touko Tcheumadjeu

ITSC 2020

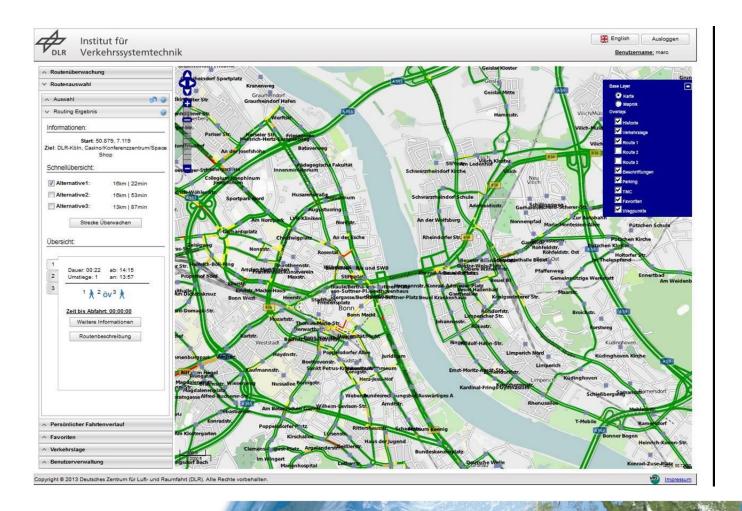




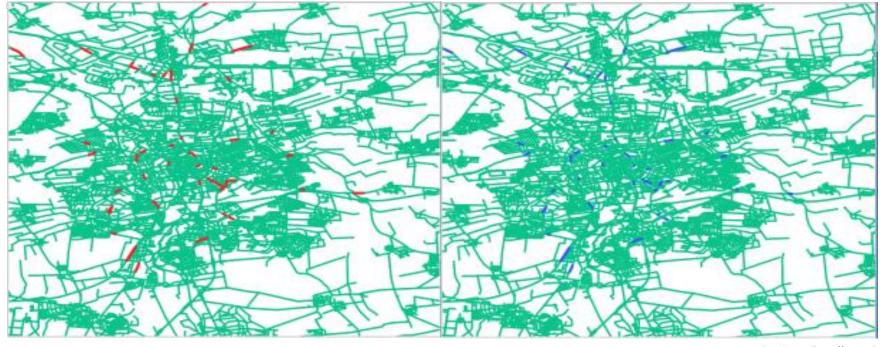
#### **Motivation**

- Frequently, various sources of geographic street-related data are covering the same space
- Many geospatial traffic services require interoperability of the different datasets
- This can be achieved by road network matching
- Examples of previous work: Iterative Closest Points (Besl&McCay 1992), Buffer Growing (Walter 1997), NetMatcher (Mustière&Devogele 2008), Delimited-Strokes-Oriented Approach (Zhang 2007), Geometry Matching (Sämann 2014)
- Use cases at the Institute of Transportation Systems, German Aerospace Center (DLR):
  - Dynamical location referencing for the transfer of congestion areas from a TeleAtlas- to a NAVTEQ-map)
    - "GIMME" (Ebendt&Touko Tchemadjeu, Eur. Transp. Res. Rev. 9, 38 (2017))
  - Automatic relocation of link related data in an updated street map
    - More simple case of mapping between two maps from the same vendor
    - Again "GIMME" was used, this time within a framework called "Map2Map"









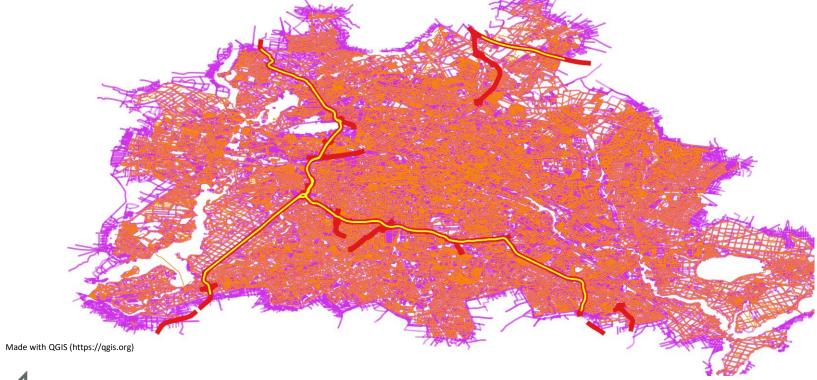
Made with QGIS (https://qgis.org)

- Automatic relocation of link related data in an updated street map
  - More simple case of mapping between two maps from the same vendor
  - Again "GIMME" was used, this time within a framework called "Map2Map"



Mission: Find a matching between all links of two maps of Berlin (source:

**HERE**, target: OpenStreetMap)



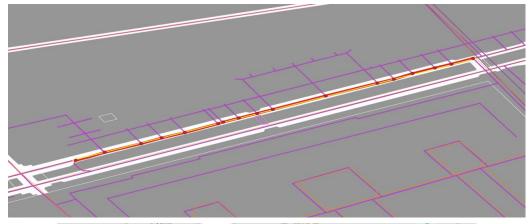


#### **Problem**

- Intermediate step: first, a mapping from routes to routes is established
- For every route segment, GIMME processes up to  $\sum_{k=0}^{C} \frac{C!}{k!}$  permutations of subsets of the set of all matching candidates C is the empirical maximum size of a candidate set
- Previous experiments with maps of Potsdam, Germany: C=3, short run times
- Recent experiments with maps of Berlin, Germany: C=16, and since  $\sum_{k=0}^{16} \frac{16!}{k!}$  is greater than 50 trillions, the original algorithm was much too complex to be applied.



## **Problem**



Made with QGIS (https://qgis.org)

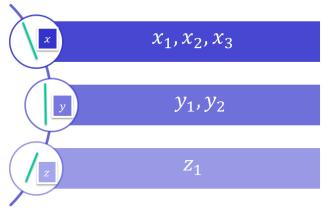


© OpenStreetMap contributors (CC BY-SA)



### Solution

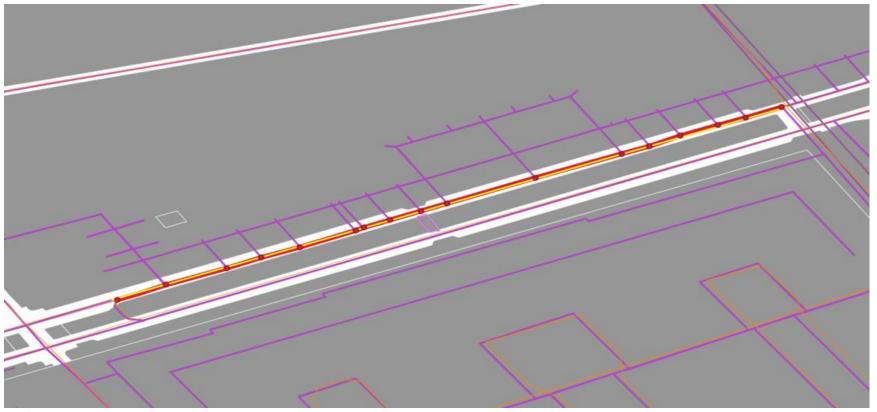
- GIMME matches source routes with target routes
- For every route segment, a list of matching candidates is established, for example:



• The subgraph spanned by the resulting set of candidates is first copied, then **simplified by path contraction** (that is, by removal of intermediate vertices of degree 2), and finally the original network is augmented by this auxiliary graph



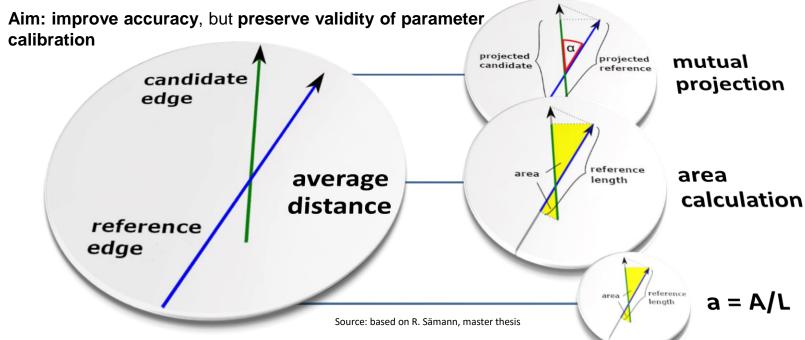
# **Solution**





Made with QGIS (https://qgis.org

Strategy "calibration-preserving pre- or post-processing" (C-3PO): What is the aim?





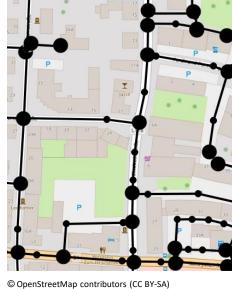
- Strategy "calibration-preserving pre- or post-processing" (C-3PO): How is this achieved?
  - 1. Pre-processing of input data
    - Ex Ante Path Contraction:
      - Source routes for GIMME are paths along vertices of degree 2 and between vertices of a degree different from 2, such as start vertices or vertices representing (T- or multiway) junctions.



It is easier to find a matching target route for such source routes since they show a good directional continuity and high homogeneity of functional use of their segments.



- Strategy "calibration-preserving pre- or post-processing" (C-3PO): How is this achieved?
  - 1. Pre-processing of input data
    - Ex Ante Path Contraction:
      - Source routes for GIMME are paths along vertices of degree 2 and between vertices of a degree different from 2, such as start vertices or vertices representing (T- or multiway) junctions.



It is easier to find a matching target route for such source routes since they show a good directional continuity and high homogeneity of functional use of their segments.



### Example for a route subject to path contraction

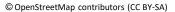
• The longest contractable route in our experiments with maps of Berlin, Germany, is in the highway subnet, has 22 segments and a length of ~3.2 km (Berliner Str. between Adlershof and Schönefeld Nord).



# Example for a route subject to path contraction







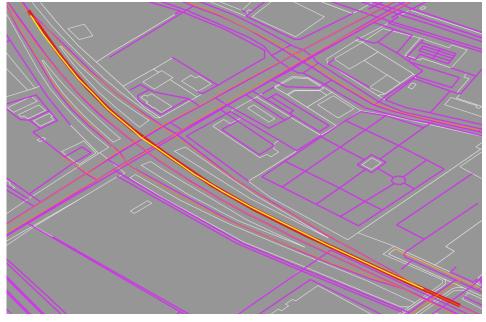


- Strategy "calibration-preserving pre- or post-processing" (C-3PO): How is this achieved?
  - 2. Post-processing of output data (that is, of the tentative result) (I)
    - Ex Post Construction of True-Positives:
      - Apply shortest path routing to close matching gaps on highway routes (as caused by too short candidate segments)
    - Increases the true-positive rate



© OpenStreetMap contributors (CC BY-SA)



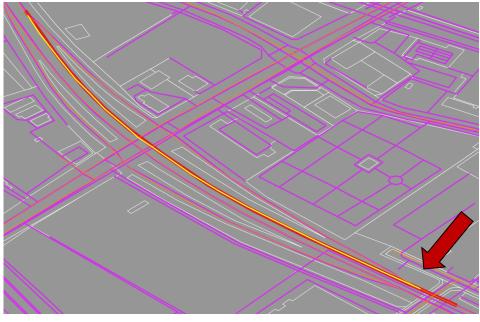


Made with QGIS (https://qgis.org)



© OpenStreetMap contributors (CC BY-SA)



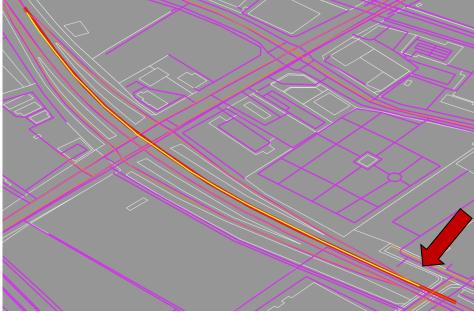


Made with QGIS (https://qgis.org)



© OpenStreetMap contributors (CC BY-SA)

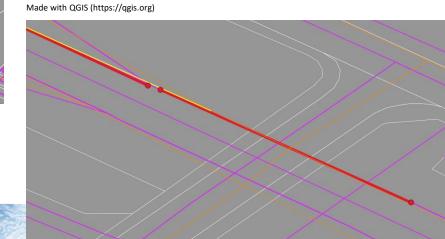




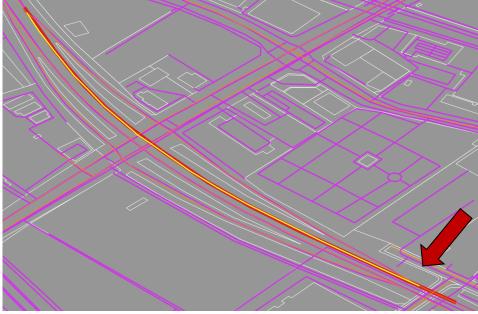
Made with QGIS (https://qgis.org)



© OpenStreetMap contributors (CC BY-SA)



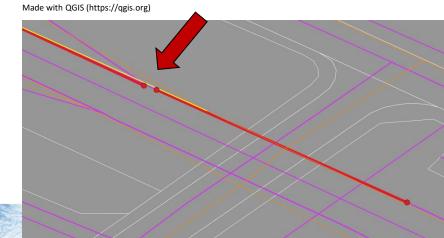




Made with QGIS (https://qgis.org)



© OpenStreetMap contributors (CC BY-SA)





- Strategy "calibration-preserving pre- or post-processing" (C-3PO): How is this achieved?
  - 3. Post-processing of output data (II)
    - Ex Post Confirmation of True Negatives:
       Automatic (i.e., programmatic) identification of cases, where a road segment or a stretch of road is modeled bidirectional in the source map, whereas the

homologous counterpart in the target map is modeled unidirectional.

 Because a matching of the missing direction is impossible due to an actual map difference, this must be a true negative.



Results 1(2)

### INTER-MAP MATCHING STATISTICS PER FUNCTIONAL ROAD CLASS

FRC	n	Positives [%]		Negatives [%]		
		$q_{ m p}$	$q_{ m p}^*$	$q_{ m n}$	$q_{ m n}^*$	$\Omega(q_{ m tn})$
0-4	200,216	77.1	77.2	22.9	22.8	11.1
0	962	89.0	93.1	11.0	6.9	0.0
1	5,358	$\boldsymbol{96.3}$	n/a	3.7	n/a	0.5
2	18,246	95.5	n/a	4.5	n/a	0.9
3	11,570	94.6	n/a	5.6	n/a	1.5
4	164,080	73.2	n/a	26.8	n/a	13.4



# Results 2(2)

For this experiment, accuracy of GIMME (taking into account positives as well as negatives) was

- 92.7% without C-3PO, and
- 96.2% with C-3PO



#### Conclusion

#### An update on the recent advances in

- a framework for fast and accurate matching of entire city street maps, called Map2Map, and of its core,
- the inter-map matching algorithm GIMME (Geometry Inter-Map Matching Extension),

has been given.

A first basic implementation of a **general strategy for calibration-preserving pre- and post-processing** called **C-3PO** has been presented.

Experimental results demonstrated the effectiveness of the approach.



# Thank you for your interest!

If you have any questions, please feel free to contact me at

ruediger.ebendt@dlr.de



Source: Nate Grigg/Flickr

