

Mapping urban deprivation from Sentinel 1/2 using artificial intelligence and weakly labelled data

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Abstract—This research aims at assessing the potential of an semi-supervised approach to create labeled samples for predicting deprivation probability at 100x100m. We compare Machine Learning (ML) and Deep Learning approaches (DL) with a combination of Sentinel-1 (S1) and Sentinel-2 (S2) data. Our results confirm that the propose approach for creating labelled samples using semi-supervised method works. The best performance is achieve by the ML approach combining S2 and S1 data and reach an overall accuracy of 95.34%.

Index Terms—slum, deprivation, Nairobi, machine learning, deep learning

I. INTRODUCTION

Around 1 billion people or a third of the global urban population are currently living in informal settlements and 23% of whom are situated in Sub-Saharan Africa ([1], [2]). By 2030, the United Nations estimated that this population will continue growing and probably reach 3 billion *loc. cit.*. This phenomenon is mainly caused by the fast urbanisation and the demographic growth that African countries are facing. In the frame of humanitarian aid or social concerns, it is essential to determine and monitor the spatial extent of slums in sub-Saharan African cities. The Earth observation methods seem to be the rare techniques that could achieve this task with limited time and cost. Some research integrate earth observation methods with ancillary data such as OpenStreetMap [3] but the vast majority are mostly based on the morphological and spectral features to determine the slums. The morphology of these slums is generally characterised by irregular patterns of small buildings and a scarcity of green areas [4] but in some examples the slum areas can be high-rise building with a regular pattern. Consequently, the methods being based on physical features could represent a source of limitations due to the large variety of slums.

The use of artificial intelligence and Sentinels-1/2 (S1/S2) data is a well developed and a common approach to map slums. Despite its low spatial resolution, the main benefit of S1/S2 data is to be available at no cost which allows a regular update of this fast-changing environment. A previous research by Vanhuyse, Georganos, Kuffer, *et al.* [4] used S1/S2 to generate a gridded deprivation probability over the city of Nairobi (Kenya) [4]. Beside S1/S2 images, spectral indices and

textures were computed with several kernel sizes. The area of interest had been classified into 8 different classes where two of which were labelled as deprived areas. Their results showed that a supervised machine learning (ML) classifier (Random Forest) achieve 80% overall accuracy when based only on the S1 and 91% when based on S2 images, depending on the class of slum. Another study by Ienco, Interdonato, Gaetano, *et al.* [5] used Sentinel data in a deep learning (DL) approach to predict land use of the Réunion Island and Koumbia in Burkina Faso. They used a double stream model called TWINNS and inspired by the VGG model. Each branch (stream) of the model uses as input either the S1 dual-pol (VV, VH) or radiometric indices and time series from the S2. The training patches with a 5x5 pixels size have been labelled into 8 and 13 classes respectively for Koumbia and the Réunion Island. The results of the TWINNS model have been compared with multiple DL and ML architectures. Their model did not obtain the best accuracy depending on the area of interest. However, when the classes are analysed separately, the F-measurements of the TWINNS model are globally better than the metrics of the other models. Generally, while supervised approaches such as ML or DL models work well, they rely on the existence of labelled training data which is often not available and/or difficult to collect. In this paper, we investigate a hybrid unsupervised/supervised workflow to predict a gridded deprivation probability over the city of Nairobi (Kenya). More precisely, we try to assess how a unsupervised approach can be leverage to create (weakly-)labelled data to train supervised ML and DL approaches.

II. STUDY AREA AND DATA

A. Study area

We focus on Nairobi City, the Kenyan capital, and its surroundings. The size of the area of interest (AOI) is around 664 km² that corresponds to a surface 6 times bigger than the city of Paris. This region is situated near the equator thus the intertropical convergent zone. As a result, our AOI is affected by a nearly constant cloud cover that limits the use of images from optical sensors mounted on satellites. The AOI has been delimited from the administrative boundaries and the morphological boundaries. The last boundaries mainly rely on the Global Human Settlement Layer Urban Centre Database that determines the degree of urbanisation ([4], [6]).

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The analysed region is highly heterogeneous in terms of land use. Consequently, the model will deal with a large variety of slums and other housing types (high-rise, urban, rural, ...) and green areas.

B. Data

Our study uses S1 and S2 images as well as Google Open Buildings dataset in order to determine the probability of deprivation at 1 ha. The S2 data consists of an atmospherically-corrected cloud-free temporal composite of the first quarter of 2019 to bypass the constant cloud cover typical of the tropical region and resampled at 10 meters. S1 data used for our experiments are dual-pol (VV+VH) Interferometric Wide swath mode images. Ten images have been averaged using SNAP [7] on the same period as the S2 images to lower the SAR data noise. Before averaging, the S1 have been pre-processed with thermal noise removal and terrain correction. We also use an interferometric coherence (VV) computed from 6 pairs of images with 12-days intervals between the two images (see Vanhuyse [8] for the details of the processing). Using coherence in addition to intensity was considered potentially beneficial, as high phase stability between different SAR images is expected for man-made structures such as buildings and paved surfaces. All dual-pol and coherence bands have been co-registered and resampled to match with the S2 images. The data over the whole AOI have been tiled based on a regular grid of 100x100m and normalized based on the min-max method before being used. The Google Open Buildings dataset (GOB) is used for generating the training set using a semi-supervised approach.

III. METHODS

Our workflow is presented in Fig. 1. The first step consists in using GOB dataset to create labelled samples using a semi-supervised approach. This labelled dataset is then used to train both ML and DL supervised approaches.

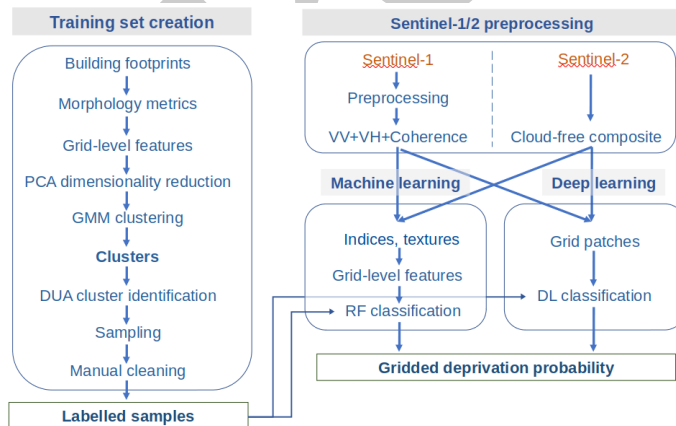


Fig. 1. The workflow of this research.

A. Generation of training data

In order to create labelled training data we computed 23 interpretable urban morphometrics from the GOB footprints (e.g., distance between buildings, spatial arrangements). Next, we derived features by computing four contextual statistics in grid cells (100m x 100m) and performed dimensionality reduction with principal component analysis based on a threshold of cumulative percentage of variance explained. Those features are used to group similar grid cells into 10 clusters using a probabilistic algorithm (namely Gaussian mixture). The number of clusters was determined empirically to be sure to capture Deprived Urban Areas (DUAs) and the membership associated to the cluster that best matched the spatial patterns of DUAs was used as a proxy for the morphological deprivation probability and mapped as a first output. We compared this output to DUAs outlines produced through visual interpretation of very-high resolution (VHR) WorldView-3 imagery (30 cm). After a manual cleaning to discard mislabeled or uncertain grid cells belonging to DUAs clusters, we performed a stratified sampling to select a balanced labelled training set with more or less half of them being slums and the other half labelled as non-slums.

B. ML approach

For the ML approach, we computed 20 spectral indices and textures for S2, along with S1 VV intensity, VH intensity, coherence and 18 related textures. At the grid cell level, seven statistics were computed for all indices and textures, giving a total of 140 S2-features and 147 S1-features. We used, on the one hand, only S2 features and, on the other hand, both S1 and S2 features in Random Forest (RF) models.

C. DL approach

For the DL approach, we conducted several experiments based on different S1/S2 bands combination as reported in Tab. I. For S2, we first use a simple combination of visible and near-infrared bands (RGBNIR). We also design two experiments with SWIR bands (BNIR and RNIR) because previous studies determined that the red and the short-wave infrared bands (SWIR) have the biggest impact on the slum prediction ([4], [9]).

For S1, the 'ALLS1' combination include dual-pol images (VV and VH) and the coherence create by [4]. To determine whether the coherence band is important, the 'VVVHS1' combination has been built only with the dual-pol S1 bands.

We design the YMCA model (Y-Model for Classification by ANAGEO) (fig. 2) to predict deprivation probability. This is a Y-shape functional model mainly inspired by Atienza [10] (pp. 47-53) and modified to fit with our patch size, improving the validation accuracy and reducing overfitting.

The model has two separate inputs (10x10x4 for S2 ; 10x10x3 for S1) which are concatenated to apply the same data augmentation (random flip horizontally and vertically and random rotation with max angle of $\pm 72^\circ$). Then, the S1/S2 augmented layers are separated into two parallel branches and processed independently. The images follow two sequences

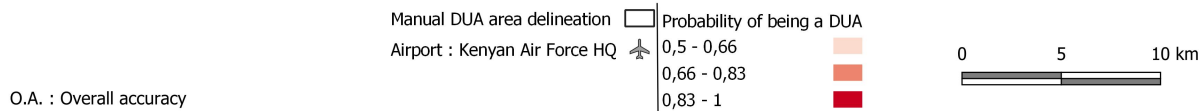
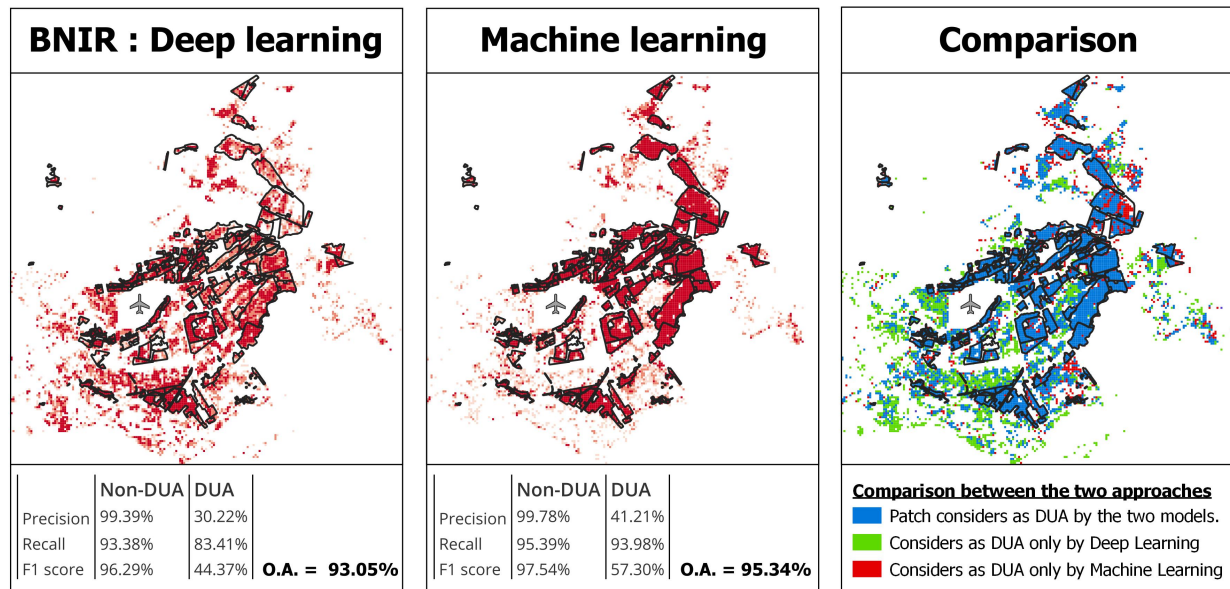


Fig. 3. Comparison of DL and ML prediction maps.

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