

Editorial: State of the Journal

Jonathan Gratch

WITH this fourth year of the *IEEE Transactions on Affective Computing (TAC)*, the field of affective computing is strong and vibrant. In 2013 we will mark the fifth International Conferences on Affective Computing in Geneva, Switzerland, which will be cochaired by our very own associate editor, Catherine Pelachaud. Over the last year, *TAC* published 43 articles over four issues, up from 26 articles in 2011. We expect to maintain this publication rate over the next year and focus on attracting high-quality articles. The journal continues to encourage interdisciplinary research and we've attracted articles from recognized names in both the computational and social sciences of affect. After these four years of growth, I feel confident in stating that *TAC* is the premier journal for research on the topic of affective computing.

Our editorial board has remained steady over the last year, but to handle our increasing paper load we have added one editor focusing on human-robot interaction. Please join me in welcoming Bilge Mutlu from the University of Wisconsin, Madison, who's bio and photo appear below.

In the coming year, my primary goal continues to be to increase the visibility of the journal and for this I need your help. Please help me in spreading awareness of the journal. If you are organizing a meeting that touches on the field, please let me know and we can arrange for advertisements to be sent to the organizers. And, of course, participate by continuing to send us your articles.

I would like to heartily thank the many people who are making this journal a success. First and foremost are the authors and reviewers who together lead to the high-quality work that appears on these pages. I am grateful for the sage advice of our steering committee and the hard work of our editorial board. And, most importantly, my thanks goes to the editorial staff at IEEE and Allen Press—Joyce Arnold, Mark Bartosik, Hilda Carman, Kathy Santa Maria, Alicia Stickley, and Kristen Vermeire—without whom these pages wouldn't appear in print.

Best wishes for 2013.

Jonathan Gratch
Editor in Chief



Bilge Mutlu received the PhD degree from the Human-Computer Interaction Institute at Carnegie Mellon University. He is an Assistant Professor of computer sciences, psychology, and industrial and systems engineering at the University of Wisconsin–Madison and directs the Human-Computer Interaction Laboratory in the Department of Computer Sciences. His research is in the broad areas of human-computer interaction (HCI) and computer-supported collaborative work (CSCW). He is particularly interested in designing social behavior for socially interactive systems such as human-like robots and agents and their applications in education, collaboration, communication, and the treatment of developmental conditions.