

Parallel Key-Insulated Multi-user Searchable Encryption for Industrial Internet of Things

Jie Cui, Jie Lu, Hong Zhong, Qingyang Zhang, Chengjie Gu, and Lu Liu

Abstract—With the rapid development of the industrial Internet of Things (IIoT) and cloud computing, an increasing number of companies outsource their data to cloud servers to save costs. To protect data privacy, sensitive industrial data must be encrypted before being outsourced to cloud servers. A multi-user searchable encryption (MUSE) scheme was introduced to ensure high efficiency of encrypted data retrieval. In an IIoT system with numerous users, the existing MUSE schemes suffer from certain key exposure problems owing to the limited key protection of smart devices and frequent queries by users. In this study, we propose a parallel key-insulated MUSE scheme for IIoT. This scheme utilizes broadcast encryption technology to implement MUSE. In addition, our scheme introduces a key-insulated primitive to improve the tolerance to key exposure. The security of our scheme is proved in the random oracle model. The experimental results show that our scheme achieves high computational efficiency.

Index Terms—Industrial Internet of Things, multi-user searchable encryption, key exposure, key-insulated.

I. INTRODUCTION

WITH the rise of “Industrial Revolution 4.0,” the industrial Internet of Things (IIoT) [1], which is the result of the rapid development and application of the Internet of Things in the industrial field, has attracted widespread attention from society. In IIoT, industrial data are monitored, collected, exchanged, and analyzed by connecting various physical devices, such as sensors and actuators. The use of IIoT reduces the cost of production and consumption of resources, improves product quality and performance, and makes manufacturing and industrial processes more intelligent. In addition, with the rapid development of cloud computing via powerful data processing and storage capabilities, an increasing amount of IIoT data are outsourced to the cloud for storage. This reduces the cost of data management and improves the efficiency of industrial manufacturing.

Although data outsourcing presents several benefits to industrial management, it also introduces major issues concerning data security and privacy [2] [3] in cloud-based IIoT. The privacy of outsourced data depends entirely on the cloud

servers. However, cloud servers are not completely trustworthy. To protect data privacy, sensitive industrial data must be encrypted before being outsourced to cloud servers. However, traditional encryption schemes make it difficult to retrieve data from the cloud servers. To overcome this challenge, multiple secure keyword searchable encryption schemes [4]–[8] have been proposed for effective ciphertext retrieval and data sharing.

In an IIoT system with numerous users, the data owner authorizes multiple users to share encrypted data and allows them to perform keyword queries on the shared data in the cloud server. This scenario is called multi-user searchable encryption (MUSE). Fig. 1 illustrates the MUSE scenario for IIoT. In an industrial production process, various physical devices collect large amounts of data. The data owner encrypts these data and keywords, and uploads them to the cloud server via the Internet. Furthermore, data users can send keyword queries to cloud servers. The cloud server verifies whether the query matches the keyword ciphertext and then returns the data ciphertext containing the keyword to the users.

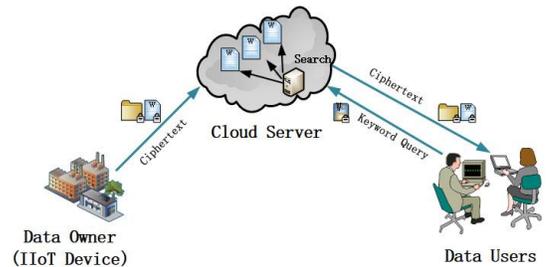


Fig. 1. The MUSE scenario for IIoT

However, there exists a key exposure problem in the deployment and application of IIoT. In a large-scale IIoT system, an increasing number of mobile smart terminal devices are used, and the protection of keys by these devices is limited. Data users often use their keys to perform query operations on these insecure devices and then submit queries to the cloud server. In this process, a malicious adversary can easily steal the user’s key information, which can lead to key exposure problems. Once the user’s private key is compromised, the adversary may use the exposed private key to submit a legitimate request to the cloud server. The cloud server successfully verifies it and returns the previously encrypted data to the adversary. Eventually, the adversary can use the exposed private key to decrypt the encrypted data. This is a significant hazard.

Some existing searchable encryption schemes [9]–[12] reduce the hazard of key exposure through supporting forward

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security. However, these schemes can only protect past keys and cannot protect future keys. The introduction of a key insulation primitive [13] [14] can effectively address the key exposure problem. The idea of key insulation is to store long-term keys in a physically secure but computationally limited device called a helper. The short-term key is stored on a powerful but insecure device, which is updated through the helper every given time period. The key insulation scheme ensures that keys before and after that exposure time period cannot be deduced from the already exposed key, i.e., forward and backward security is guaranteed. The MUSE scenarios with numerous users are more vulnerable to key exposure, but few MUSE schemes consider this security issue.

Another common problem in data sharing is that data owners selectively share their data with the users. To protect the privacy of shared data, the data owner needs to use different keys to encrypt different files, which is called multi-key searchable encryption (MKSE). Most existing MKSE schemes [15] [16] do not implement access control. Any user can search and decrypt files, which may lead to a breach in the data privacy.

For the above issues, it is a challenge for IIoT to design a MUSE that can solve the key exposure problem and support multi-key encryption.

A. Related Work

An increasing number of individuals and enterprises store large amounts of industrial data in the cloud, multiple searchable encryption (SE) schemes [17] [18] have been proposed to ensure efficient ciphertext retrieval.

Single-user Searchable Encryption. SE was first realized through symmetric encryption, called symmetric searchable encryption (SSE), proposed by Song *et al.* [19]. SSE allows the cloud server to perform searches while protecting privacy, but it has a high key management overhead in symmetric settings. To solve this problem, Boneh *et al.* [20] first proposed the public-key encryption with keyword search (PEKS) scheme. The data owner encrypts the data and keywords with the public key of the target receiver. The data receiver can use his private key to generate a query trapdoor and submit it to the cloud server to retrieve the ciphertext. Subsequently, many variants of the PEKS were proposed.

Tian *et al.* [21] proposed an identity-based PEKS scheme to simplify the management of public key and certificate in traditional PEKS based on public-key infrastructure (PKI). He *et al.* [22] and Ma *et al.* [23] proposed a certificate-less PEKS scheme for IIoT that solves the key escrow problem, respectively. However, most PEKS schemes include expensive bilinear pairing operations and modular exponentiation operations, it is difficult to solve the ciphertext retrieval problem in the multi-user scenario.

Multi-user Searchable Encryption. In MUSE, the data owner can encrypt the same keyword for a group of users to avoid unnecessary data redundancy. In the practical application of IIoT, the multi-user scenario is more common.

Attrapadung *et al.* [24] introduced an encryption primitive called Hierarchical Identity Coupled Broadcast Encryption

(HICBE), and constructed a public broadcast searchable encryption scheme. Then, Ali *et al.* [25] proposed a broadcast searchable keyword encryption (BSKE) scheme. In the scheme, the size of the ciphertext is fixed and does not increase with the number of users. Kiayias *et al.* [26] proposed a more effective multi-user searchable encryption scheme based on previous research. This scheme implements multi-key encryption, and users can decrypt the decryption keys of the search results. But it is expensive because each user's key has 14 grouping elements. Lu *et al.* [27] proposed a certificate-less PEKS scheme for multiple users. The scheme reduces a lot of computational costs because it does not use bilinear pairing operations. However, the computation cost will increase with the number of users.

Key Exposure Problem. In the deployment and application of IIoT, how to ensure the security of user keys is a major challenge. In an IIoT system, numerous physical devices have limited protection of keys. Users use their keys to frequently perform queries on such insecure devices, key exposure may occur. Dodis *et al.* [13] first proposed the concept of key-insulated. By frequently updating the private key, the tolerance to key exposure can be improved. But this also means frequent connections between help devices and unsecured networks, which increases the risk of help keys being exposed. Therefore, Hanaoka *et al.* [28] proposed the parallel key-insulated public key encryption (PKIE) scheme, which uses two secure physical devices as helpers to update keys alternately. They aim to reduce the risk of helpers' key exposure by reducing the frequency of their connections to insecure environments.

SE allows users in different geographical locations to share data, but inevitably suffers from the problem of key exposure. Recently, some SSE schemes [9] [10] have addressed this security issue by supporting forward security. Later, the scheme proposed by Zhang *et al.* [11] uses the lattice basis delegation mechanism to achieve the forward security of the system. Recently, Kim *et al.* [12] proposed a forward-secure PEKS scheme based on hierarchical identity-based encryption. However, few MUSE schemes address the problem of key exposure in previous studies.

B. Our Contribution

To solve the above problems, we propose a parallel key-insulated MUSE (PKI-MUSE) scheme for IIoT. First, the PKI-MUSE scheme is based on the broadcast searchable keyword encryption scheme [25] to realize multi-user searchable encryption. Second, our scheme integrates the key-insulated primitive and improves the tolerance to key exposure. In addition, the parallel mechanism allows frequent updates of the user key while reducing the opportunity to expose the helper key, thus improving the security of the system. Specifically, our contributions are as follows:

- The PKI-MUSE scheme integrates the key-insulated primitive to improve the tolerance to key exposure through user key updates in each time period. In addition, the user key update does not require re-encrypting the data, which significantly reduces the encryption overhead.

- The PKI-MUSE scheme combines multi-key encryption and access control to improve the efficiency and security of search and decryption.
- We provide security proof of our PKI-MUSE scheme in the random oracle model [29]. In addition, through the experimental simulation, we show the high efficiency and practicability of our scheme.

C. Organization

The rest of this paper is organized as follows: Section II introduces the preliminaries. Section III describes the scheme model and its security definition. In Section IV, we describe the proposed scheme and prove its security in Section V. Section VI provides some performance evaluations. In Section VII, we summarize the study.

II. PRELIMINARIES

In this section, we introduce some preliminaries, including the properties of bilinear mapping and the security assumptions of the proposed scheme.

A. Bilinear Mapping

Let G_1 and G_2 be additive cyclic groups of order p , G_T be a multiplicative group of order p . p is a prime number, g and h are generators of G_1 and G_2 , respectively. A bilinear mapping $e : G_1 \times G_2 \rightarrow G_T$ must satisfy the following properties:

- 1) Bilinearity: Given any $a, b \in \mathbb{Z}_p^*$, $e(g^a, h^b) = e(g, h)^{ab} \in G_T$;
- 2) Non-Degenerate: $e(g, h) \neq 1$;
- 3) Computability: There is polynomial time algorithm by given any $g \in G_1, h \in G_2$ that can calculate $e(g, h) \in G_T$.

B. Security Assumptions

We present a Bilinear Diffie-Hellman Exponent ((l, l) -BDHE) problem [30].

Let l be an integer and $e : G_1 \times G_2 \rightarrow G_T$ be a bilinear mapping, where G_1 and G_2 be additive cyclic groups of prime order p , G_T be a multiplicative group of order p . Given $3l+2$ elements $(v, g, h, g^\alpha, g^{\alpha^2}, \dots, g^{\alpha^l}, g^{\alpha^{l+2}}, \dots, g^{\alpha^{2l}}, h^\alpha, h^{\alpha^2}, \dots, h^{\alpha^l})$ as input, output vector $e(g, v)^{\alpha^{l+1}} \in G_T$, where $g, g^{\alpha^i} \in G_1$ and $v, h, h^{\alpha^i} \in G_2$.

For convenience, let $g_i = g^{\alpha^i}, h_i = h^{\alpha^i}$. Let \mathcal{A} be a τ -time algorithm that takes an input challenge for (l, l) -BDHE and outputs a decision bit $b \in \{0, 1\}$. We say that \mathcal{A} has an advantage ε to solve problem (l, l) -BDHE if

$$\Pr[\mathcal{A}(v, g, h, g_1, g_2, \dots, g_l, g_{l+2}, \dots, g_{2l}, h_1, h_2, \dots, h_l) = e(g_{l+1}, v)] \geq \varepsilon \quad (1)$$

where probability is distributed over a random selection of $g \in G_1$ and $v, h \in G_2$, random choice of $\alpha \in \mathbb{Z}_p^*$, random of choice of $T \in G_T$ and random bits selected by \mathcal{A} .

Definition 1. The $(\tau, \varepsilon, l, l)$ -BDHE assumption holds in (G_1, G_2) if no τ -time algorithm has advantage at least ε in solving the (l, l) -BDHE problem in (G_1, G_2) .

III. SYSTEM MODEL AND SECURITY DEFINITION

In this section, we present the system model and security definition of the PKI-MUSE scheme.

A. System Model

As shown in Fig. 2, the scheme consists of five entities, namely: a trusted authority (TA), a cloud server (CS), a data owner (DO), multiple data users (DU), and two help devices (HD) for each data user.

TA: The TA is responsible for generating a set of system parameters and a system master key. At the same time, it is responsible for distributing an initial key to each data user and two helper master keys to each help device.

DO: The DO is responsible for encrypting IIoT data and keywords, and setting a subset of authorized users, then uploading the ciphertext and subset to the cloud server. It is also responsible for adding and removing users.

DU: The DU is responsible for generating trapdoors for the keywords he/she wants to search for and sending them to the cloud server for query requests.

HD: The HD is responsible for generating a helper key to update the private key of the data user.

CS: The CS locates all the matching ciphertext using the search trapdoor and returns them to the user.

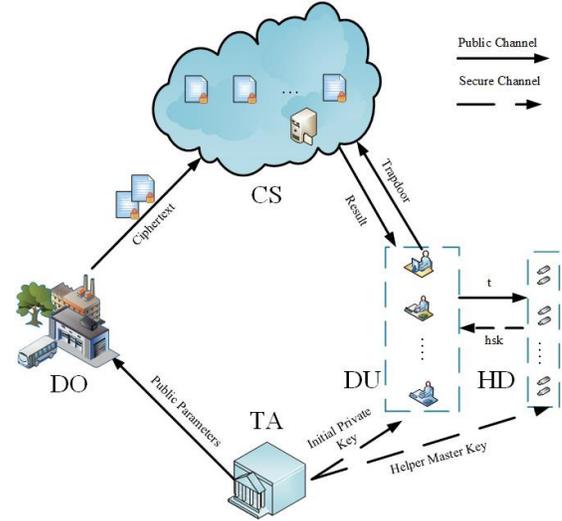


Fig. 2. System model of PKI-MUSE

In our scheme, the TA will first run the *Setup*, generate the system master key mst , public parameter $param$, and the helper master key $\{s_{i,0}, s_{i,1}\}$. Then the TA runs the *KeyGen* to generate the initial key $usk_{i,0}$, sends $usk_{i,0}$ to each user and sends $\{s_{i,0}, s_{i,1}\}$ to each help device respectively. Next, the DO runs the *Encrypt* to generate ciphertext C and subset S and sends them to the CS. The DU runs the *Trapdoor* to generate a trapdoor and submits it to the CS for a query request. Finally, the CS runs the *Search* and sends all matching ciphertexts to the user. The DU can run the *Decrypt* to get data. If necessary, the DU will run the *Update* to update his private key with the HD's key.

B. Scheme Framework

The PKI-MUSE scheme is as follows:

Setup(λ, n) \rightarrow $\{mst, s_{i,0}, s_{i,1}, param\}$: Input a security parameter λ and the maximum number of users n , return the system master key mst and the public parameter $param$ and generate the helper master key $\{s_{i,0}, s_{i,1}\}$, where $i \in \{1, 2, \dots, n\}$.

KeyGen($i, mst, s_{i,0}, s_{i,1}$) \rightarrow $\{usk_{i,0}\}$: TA generates an initial key $usk_{i,0}$ for user i and sends $usk_{i,0}$ to user i through a secure channel. Then TA sends $\{s_{i,0}, s_{i,1}\}$ to the two help devices of user i through a secure channel respectively.

Update($t, usk_{i,t-1}, s_{i,k}$) \rightarrow $\{usk_{i,t}\}$: The data user inputs time period t , where $t \in \{1, 2, \dots, N\}$. The help device $k(k \equiv t \pmod{2})$ updates helper key $hsk_{i,t}$ and sends to the user. The user then updates the key $usk_{i,t}$ for the period t .

Encrypt(F, W) \rightarrow $\{C, S\}$: The data owner selects different symmetric keys to encrypt files $F = \{f_1, f_2, \dots, f_m\}$, generates file ciphertext C_f and extractes keywords $W = \{w_1, w_2, \dots, w_q\}$ to generate keyword ciphertext C_w . Set up a subset of authorized users $S \subseteq \{1, 2, \dots, n\}$ and upload $C = (C_f, C_w)$ and S to the cloud server for storage.

Trapdoor($t, usk_{i,t}, w', S$) \rightarrow $\{T_{i,t}\}$: The data user uses the key $usk_{i,t}$ and the keyword w' that you want to search to generate trapdoor $T_{i,t}$ and submits it to the cloud server for query requests.

Search($i, t, C, T_{i,t}, S$) \rightarrow $\{C'\}$: The cloud server first checks whether the user i is valid (included in S), then verify whether the keyword ciphertext matches the query trapdoor. Finally, the server sends all matching ciphertext C' to the user.

Decrypt($usk_{i,t}, C'$) \rightarrow $\{F'\}$: The user uses $usk_{i,t}$ to decrypt the symmetric key and then uses the symmetric key to decrypt the ciphertext to obtain the files F' .

AddUser(x): When adding a user x , the data owner first adds user x to the authorized user subset S and then modifies C_2 in the keyword ciphertext C_w .

RevokeUser(x): When revoking a user x , the data owner first deletes the user x from the authorized user subset S and then modifies the C_2 in the keyword ciphertext C_w .

C. Security Definition

Here, we define semantic security for the PKI-MUSE scheme. This is based on the security definition of [13] and [25].

Setup. Challenger C runs the *Setup* to generate $param, mst$ and $\{s_{i,0}, s_{i,1}\}$. He sends $param$ to adversary \mathcal{A} , keeping mst and $\{s_{i,0}, s_{i,1}\}$ only known by himself.

Phase1. Adversary \mathcal{A} publishes the following series of queries:

Exposure queries $\langle i, t, class \rangle$: If $class = user$, C runs the *KeyGen* and the *Update* and gets a temporary key $usk_{i,t}$, then returns it to \mathcal{A} . If $class = helper$, C sends the helper key $s_{i,k}(k \equiv t \pmod{2})$ to \mathcal{A} .

Trapdoor queries $\langle i, t, w, S \rangle$: C runs the *KeyGen* and the *Update* to obtain a temporary key $usk_{i,t}$. Then he runs the *Trapdoor* to obtain a trapdoor $T_{i,t}$ and returns it to \mathcal{A} .

Challenge. \mathcal{A} selects two challenge keywords of the same length w_0, w_1 and time period $t^* \in \{1, 2, \dots, N\}$ and sends it to

challenger C . The challenger randomly selects $b \in \{0, 1\}$ and generates the challenge ciphertext C_b with the keyword w_b , then sends it to \mathcal{A} .

Phase2. \mathcal{A} makes the second round of Exposure queries and Trapdoor queries as in phase 1. Note that in phase 1 and phase 2, challenge user $i \notin S$ and $\langle i, t^*, w_b, S \rangle$ cannot appear in Trapdoor query lists.

Guess. \mathcal{A} runs the *Search* to do a test. Finally \mathcal{A} sends a guess $b' \in \{0, 1\}$ to the challenger. \mathcal{A} wins the game if $b = b'$.

Let's define the advantage of \mathcal{A}

$$Adv^{PKI-MUSE}(\mathcal{A}) = \Pr[b = b'] - \frac{1}{2} \quad (2)$$

IV. THE PROPOSED PKI-MUSE SCHEME

In this section, we show the specific construction of the PKI-MUSE scheme.

A. System Setup

Setup(λ, n) \rightarrow $\{mst, s_{i,0}, s_{i,1}, param\}$: Input a security parameter λ and the maximum number of users n , then generate a bilinear set of parameters (p, G_1, G_2, G_T, e) . The TA chooses two generators $g \in G_1, h \in G_2$, a random number $\alpha \in Z_p^*$, and calculates $g_i = g^{\alpha^i}, h_i = h^{\alpha^i}$ for $i = (1, 2, \dots, n, n+2, \dots, 2n)$. Then, the TA chooses a random number $\gamma \in Z_p^*$ and generates the helper master keys $\{s_{i,0}, s_{i,1}\}$ for the two help devices of user i respectively, where $i \in \{1, 2, \dots, n\}$. Calculate system public key $pk = g^\gamma$, the public key of each help device $pk_{i,0} = h^{s_{i,0}}, pk_{i,1} = h^{s_{i,1}}$. Choose two collision resistant hash functions $H_1 : \{0, 1\}^* \rightarrow Z_p^*$ and $H_2 : \{0, 1\}^* \rightarrow G_1$, then calculate $u_{-1} = g^{H_1(-1)}, u_0 = g^{H_1(0)}$. Finally, the TA chooses a pair of semantically secure symmetric encryption and decryption algorithms E and D . The public parameter and system master key are $param = \{\{g_i\}_{(i=1,2,\dots,n,n+2,\dots,2n)}, \{h_i\}_{(i=1,2,\dots,n,n+2,\dots,2n)}, pk, pk_{i,0}, pk_{i,1}, H_1, H_2, u_{-1}, u_0\}$ and $mst = \gamma$, respectively.

B. Key Generation

KeyGen($i, mst, s_{i,0}, s_{i,1}$) \rightarrow $\{usk_{i,0}\}$: The TA first calculates $d_{i,-1} = u_{-1}^{s_{i,1}}, d_{i,0} = u_0^{s_{i,0}}$ and generates an initial key $usk_{i,0} = (g_i)^\gamma d_{i,-1} d_{i,0}$. Then, the TA sends $usk_{i,0}$ to user i through a secure channel and sends $\{s_{i,0}, s_{i,1}\}$ to the two help devices of user i through a secure channel respectively.

C. Key Update

Update($t, usk_{i,t-1}, s_{i,k}$) \rightarrow $\{usk_{i,t}\}$: Input a time period t , where $t \in \{1, 2, \dots, N\}$, the help device $k(k \equiv t \pmod{2})$ calculates $u_{t-2} = g^{H_1(t-2)}, d_{i,t-2} = u_{t-2}^{s_{i,k}}, d_{i,t} = u_t^{s_{i,k}}$. Then, the help device $k(k \equiv t \pmod{2})$ updates helper key $hsk_{i,t} = d_{i,t-2}^{-1} d_{i,t}$ and sends to the user. Finally, the user calculates $usk_{i,t} = usk_{i,t-1} hsk_{i,t}$, deletes $usk_{i,t-1}$ and $hsk_{i,t-1}$.

D. Data Encryption

$Encrypt(F, W) \rightarrow \{C, S\}$: For files $F = \{f_1, f_2, \dots, f_m\}$, the data owner first selects different symmetric keys K_x , calculates file ciphertext $C_x = E(K_x, f_x)$. Then, the data owner extracts the keywords $W = \{w_1, w_2, \dots, w_q\}$ and sets authorized user subset $S \subseteq \{1, 2, \dots, n\}$ to access files F . The data owner selects a random number $r \in Z_p^*$ and calculates $C_0 = h^r$, $C_1 = h_1^r$, $C_2 = (pk \prod_{j \in S} g_{n+1-j})^r$, $C_{3,y} = H_2(w_y)^r$, $C_4 = u_{-1}^r$, $C_5 = u_0^r$, $C_{f,x} = K_x e(g_1, h_n)^r$. Finally, the data owner uploads ciphertext $C = (C_f, C_w)$ to the cloud storage and publishes S to the authorized users and the cloud server, where $C_f = (C_x, C_{f,x})$, $C_w = (C_0, C_1, C_2, C_{3,y}, C_4, C_5)$.

E. Trapdoor Generation

$Trapdoor(t, usk_{i,t}, w', S) \rightarrow \{T_{i,t}\}$: The data user selects a random number $z \in Z_p^*$ and generates the trapdoor $T_{i,t}$ in time period t by calculating $T_0 = h^z$, $T_1 = h_i^z$, $T_2 = g_n^z$, $T_3 = (usk_{i,t} H_2(w') \prod_{j \in S, j \neq i} g_{n+1-j+i})^z$, $T_4 = pk_{i,0}^z$, $T_5 = pk_{i,1}^z$. Then, the data user sends $T_{i,t} = (T_0, T_1, T_2, T_3, T_4, T_5)$ to the cloud server for a query.

F. Search

$Search(i, t, C, T_{i,t}, S) \rightarrow \{C'\}$: The cloud server first checks whether user i is valid (included in S) and then calculates:

If $t \equiv 0 \pmod{2}$,

$$K = e(T_4, C_5)^{H_1(t)/H_1(0)} e(T_5, C_4)^{H_1(t-1)/H_1(-1)} \quad (3)$$

Otherwise $t \equiv 1 \pmod{2}$,

$$K = e(T_4, C_4)^{H_1(t-1)/H_1(-1)} e(T_5, C_5)^{H_1(t)/H_1(0)} \quad (4)$$

They verify whether the equation (5) holds. If the equation holds, output "true", the cloud server sends the matching ciphertext C' to the user, otherwise output "false". Note that $C' \subseteq C$.

$$K \stackrel{?}{=} \frac{e(T_3, C_0) e(T_2, C_1)}{e(T_1, C_2) e(C_{3,y}, T_0)} \quad (5)$$

G. Data Decryption

$Decrypt(usk_{i,t}, C') \rightarrow \{F'\}$: After receiving C' , the data user calculates:

If $t \equiv 0 \pmod{2}$,

$$K' = e(pk_{i,0}, C_5)^{H_1(t)/H_1(0)} e(pk_{i,1}, C_4)^{H_1(t-1)/H_1(-1)} \quad (6)$$

Otherwise $t \equiv 1 \pmod{2}$,

$$K' = e(pk_{i,0}, C_4)^{H_1(t-1)/H_1(-1)} e(pk_{i,1}, C_5)^{H_1(t)/H_1(0)} \quad (7)$$

Obtain the symmetric key K_x by the equation (8), then the user decrypts the file $f_x = D(K_x, C_x)$. Where $pub = \prod_{j \in S, j \neq i} g_{n+1-j+i}$. Note that the pub of the set S can only be calculated once for efficiency.

$$K_x = \frac{e(usk_{i,t} pub, C_0) C_{f,x}}{e(h_i, C_2) K'} \quad (8)$$

H. User Addition and Revocation

$AddUser(x)$: When adding a user x , the data owner first adds user x to the authorized user subset S and then modifies $C_2 = C_2 \cdot (g_{n+1-x})^r$ in the keyword ciphertext C_w .

$RevokeUser(x)$: When revoking a user x , the data owner first deletes the user x from the authorized user subset S and then modifies $C_2 = C_2 / (g_{n+1-x})^r$ in the keyword ciphertext C_w .

V. SECURITY PROOF

In this section, we present the correctness verification and security proof of the scheme.

A. Correctness Verification

We first verify the *Search*. For the equation (3) and the equation (4), we expand the calculations in the equation (9) and the equation (10), then verify the correctness of the equation (5) in the equation (11).

If $t \equiv 0 \pmod{2}$,

$$\begin{aligned} K &= e(T_4, C_5)^{H_1(t)/H_1(0)} e(T_5, C_4)^{H_1(t-1)/H_1(-1)} \\ &= e(pk_{i,0}^z, u_0^r)^{H_1(t)/H_1(0)} e(pk_{i,1}^z, u_{-1}^r)^{H_1(t-1)/H_1(-1)} \quad (9) \\ &= e(pk_{i,0}^z, u_t^r) e(pk_{i,1}^z, u_{t-1}^r) \end{aligned}$$

Otherwise $t \equiv 1 \pmod{2}$,

$$\begin{aligned} K &= e(T_4, C_4)^{H_1(t-1)/H_1(-1)} e(T_5, C_5)^{H_1(t)/H_1(0)} \\ &= e(pk_{i,0}^z, u_{-1}^r)^{H_1(t-1)/H_1(-1)} e(pk_{i,1}^z, u_0^r)^{H_1(t)/H_1(0)} \quad (10) \\ &= e(pk_{i,0}^z, u_{t-1}^r) e(pk_{i,1}^z, u_t^r) \end{aligned}$$

$$\begin{aligned} &\frac{e(T_3, C_0) e(T_2, C_1)}{e(T_1, C_2) e(C_{3,y}, T_0)} \\ &= \frac{e((usk_{i,t} H_2(w') \prod_{j \in S, j \neq i} g_{n+1-j+i})^z, h^r) e(g_n^z, h_1^r)}{e(h_i^z, (pk \prod_{j \in S} g_{n+1-j})^r) e(H_2(w_y)^r, h^z)} \\ &= \frac{e((usk_{i,t} H_2(w'))^z, h^r) e(\prod_{j \in S} g_{n+1-j+i}, h^r)^z e(g_n^z, h_1^r)}{e(h_i^z, (pk \prod_{j \in S} g_{n+1-j})^r) e(H_2(w_y)^r, h^z) e(g_{n+1}^z, h^r)} \\ &= \frac{e(usk_{i,t}, h^r)^z e(H_2(w'), h^r)^z e(\prod_{j \in S} g_{n+1-j+i}, h^r)^z}{e(h_i^z, pk)^r e(h_i^z, \prod_{j \in S} g_{n+1-j})^r e(H_2(w_y)^r, h^z)} \quad (11) \\ &= \frac{e(g_i^y, h^r)^z e(d_{i,t-1}, h^r)^z e(d_{i,t}, h^r)^z}{e(h_i^z, g^y)^r} \\ &= e(u_{t-1}^{s_i,k}, h^r)^z e(u_t^{s_i,k}, h^r)^z \\ &= e(u_{t-1}^r, h^{s_i,k})^z e(u_t^r, h^{s_i,k})^z \\ &= K \end{aligned}$$

Then we verify the *Decrypt*. For the equation (6) and the equation (7), we expand the calculations in the equation (12) and the equation (13), then verify the correctness of the equation (8) in the equation (14).

If $t \equiv 0 \pmod{2}$,

$$\begin{aligned} K' &= e(pk_{i,0}, C_5)^{H_1(t)/H_1(0)} e(pk_{i,1}, C_4)^{H_1(t-1)/H_1(-1)} \\ &= e(pk_{i,0}, u_0^r)^{H_1(t)/H_1(0)} e(pk_{i,1}, u_{-1}^r)^{H_1(t-1)/H_1(-1)} \quad (12) \\ &= e(pk_{i,0}, u_t^r) e(pk_{i,1}, u_{t-1}^r) \end{aligned}$$

Otherwise $t \equiv 1 \pmod{2}$,

$$\begin{aligned} K' &= e(pk_{i,0}, C_4)^{H_1(t-1)/H_1(-1)} e(pk_{i,1}, C_5)^{H_1(t)/H_1(0)} \\ &= e(pk_{i,0}, u_{-1}^r)^{H_1(t-1)/H_1(-1)} e(pk_{i,1}, u_0^r)^{H_1(t)/H_1(0)} \quad (13) \\ &= e(pk_{i,0}, u_{-1}^r) \cdot e(pk_{i,1}, u_0^r) \end{aligned}$$

$$\begin{aligned} &\frac{e(usk_{i,t} pub, C_0) C_{f,x}}{e(h_i, C_2) K'} \\ &= \frac{e(g_i^\gamma d_{i,t-1} d_{i,t}, h^r) e(\prod_{j \in S, j \neq i} g_{n+1-j+i}, h^r) C_{f,x}}{e(h_i, (pk \prod_{j \in S} g_{n+1-j})^r) K'} \\ &= \frac{e(g_i^\gamma d_{i,t-1} d_{i,t}, h^r) e(\prod_{j \in S} g_{n+1-j+i}, h^r) K_x e(h_n, g_1)^r}{e(h_i, g^\gamma)^r e(h_i, \prod_{j \in S} g_{n+1-j})^r e(g_{n+1}, h^r) K'} \quad (14) \\ &= \frac{e(g_i^\gamma, h^r) e(d_{i,t-1}, h^r) e(d_{i,t}, h^r) K_x e(h_n, g_1)^r}{e(h_i, g^\gamma)^r e(g_{n+1}, h^r) K'} \\ &= \frac{e(d_{i,t-1}, h^r) e(d_{i,t}, h^r) K_x e(h_n, g_1)^r}{e(g_{n+1}, h^r) K'} \\ &= K_x \end{aligned}$$

We can clearly see that if $w_y = w'$, our scheme is correct and users can successfully get the searched files.

B. Security Proof

Suppose there is an adversary \mathcal{A} with an advantage ε to destroy the (l, l) -BDHE problem. We set up a challenger C , which has a running time close to \mathcal{A} 's running time.

Here, we assume that the adversary does not require Exposure queries $\langle i, t, helper \rangle$ for any period t .

Challenger C responds to adversary \mathcal{A} 's queries as follows:

Setup. To generate $param$, challenger C randomly selects $\beta \in \mathbb{Z}_p^*$, calculates

$$pk = g^\beta \cdot (\prod_{j \in S} g_{n+1-j})^{-1} \quad (15)$$

$$\begin{aligned} param &= \{\{g_i\}_{(i=1,2,\dots,n,n+2,\dots,2n)}, pk, pk_{i,0}, pk_{i,1}, \\ &\{h_i\}_{(i=1,2,\dots,n,n+2,\dots,2n)}, H_1, H_2\} \quad (16) \end{aligned}$$

and gives $param$ to \mathcal{A} .

H1-queries. \mathcal{A} publishes q_{H1} H1-queries. C prepares a list of tuples $\langle t, z \rangle$ to simulate the H1 function, called H1-list. The list is initially empty. When \mathcal{A} asks a query t to challenger:

- 1) Search the entire H1-list and return $H_1(t) = z$ to \mathcal{A} when the query t is in the H1-list.
- 2) Otherwise, the challenger randomly selects $z \in \mathbb{Z}_p^*$, returns $H_1(t) = z$ to \mathcal{A} and adds the tuple $\langle t, z \rangle$ to the H1-list.

H2-queries. \mathcal{A} publishes q_{H2} H2-queries. C prepares a list of tuples $\langle w_j, h_j, x_j, y_j \rangle$ to simulate the H2 function, called H2-list. When \mathcal{A} asks user i for the hash value of keyword w , C responds as follows:

- 1) Search the entire H2-list and return $H_2(w) = h_i$ to \mathcal{A} if w_i is found.
- 2) Otherwise, C randomly selects (u_i, x_i) , $u_i \in \{0, 1\}$, $x_i \in \mathbb{Z}_p^*$. If $u_i = 0$, calculates

$$h_i = g^{x_i} \prod_{j \in S} g_{n+1-j} \quad (17)$$

Otherwise $u_i = 1$, calculates

$$h_i = (g^{x_i})^{\alpha^{y_i}} \prod_{j \in S} g_{n+1-j} \quad (18)$$

where $y_i \in \mathbb{Z}_p^*$.

- 3) Add the tuple $\langle w_i, h_i, x_i, y_i \rangle$ to the H2-list and return $H_2(w) = h_i$ to \mathcal{A} .

Exposure queries phase1. \mathcal{A} publishes q_E exposure queries. When \mathcal{A} sends a query $\langle i, t, class \rangle$ to the challenger:

- 1) If $class = helper$, terminates the query.
- 2) Otherwise for $i \notin S$, C runs H1-query and gets $H_1(t)$ from the H1-list, then calculates the temporary key

$$usk_{i,t} = (g_i)^\beta d_{i,t-1} d_{i,t} (\prod_{j \in S} g_{n+1-j+i})^{-1} \quad (19)$$

Trapdoor queries phase1. \mathcal{A} publishes q_T trapdoor queries. The adversary sends the trapdoor query of keyword w to the Challenger, where user $i (i \notin S)$ private key is $usk_{i,t}$, then Challenger will respond as follows:

- 1) C runs H2-query and gets $H_2(w)$ from the H2-list. If $u_i = 1$, terminates the query.
- 2) Otherwise, when $u_i = 0$, C calculates

$$h_i = g^{x_i} \prod_{j \in S} g_{n+1-j} = H_2(w) \quad (20)$$

The challenger randomly selects $s \in \mathbb{Z}_p^*$ and calculates $T_0 = (h^s)^{\alpha^{i-y_i}}$, $T_1 = h_i^s$, $T_2 = g_n^s$, $T_3 = (usk_{i,t} H_2(w))^{\alpha^i} \prod_{j \in S, j \neq i} g_{n+1-j+i}^s$, $T_4 = pk_{i,0}^s$, $T_5 = pk_{i,1}^s$. Then C returns $T_{i,t} = (T_0, T_1, T_2, T_3, T_4, T_5)$ to \mathcal{A} .

Challenge. \mathcal{A} selects two challenge keywords of the same length w_0, w_1 and period $t^* \in \{1, 2, \dots, N\}$ and sends to C . C responds as follows:

- 1) C runs the H2-query twice and gets the values h_0, h_1 of $H_2(w_0)$ and $H_2(w_1)$ from the H2-list. For $i = 0, 1$, $\langle w_i, h_i, x_i, y_i \rangle$ is the corresponding tuple in H2-list.
- 2) If $u_0 = 0$ and $u_1 = 0$, the query terminates.
- 3) If $u_0 = 1$ and $u_1 = 1$, C randomly selects $b \in \{0, 1\}$ to select the values of $H_2(w_0)$ and $H_2(w_1)$.
- 4) Otherwise, the values of $H_2(w_0)$ and $H_2(w_1)$ are selected based on u_0 and u_1 .
- 5) The challenger randomly selects $r \in \mathbb{Z}_p^*$, then calculates $C_0 = h^r$, $C_1 = h_1^r$, $C_2 = (pk \prod_{j \in S} g_{n+1-j})^r = g^\beta$, $C_3 = H_2(w_b)^r$, $C_4 = u_{-1}^r$, $C_5 = u_0^r$. Then C returns $C_w = (C_0, C_1, C_2, C_3, C_4, C_5)$ to \mathcal{A} .

Phase 2. \mathcal{A} makes the second round of Exposure queries and Trapdoor queries as in phase 1, but the restriction is that the queried keyword cannot be mentioned in the challenge phase.

Guess. \mathcal{A} runs the *Search* to do a test. Finally \mathcal{A} sends a guess $b' \in \{0, 1\}$ to the challenger. \mathcal{A} wins the game if $b = b'$.

Now, we analyze the probability that C can solve the (l, l) -BDHE problem. First, we define the following three events to simplify the probability analysis:

- E1: C will not terminate during the exposure queries phase.
- E2: C will not terminate during the trapdoor queries phase.
- E3: C will not terminate during the challenge phase.
- E4: C will not terminate during the simulation and it will produce the correct answer.

During the exposure queries phase, C will terminate if $class = helper$. The probability that \mathcal{A} chooses $class =$

helper is $1/2q_E$, then $\Pr[class \neq helper] = 1 - 1/2q_E \geq 1/q_E$. The probability that C will not terminate is at least $1/q_E$.

Meanwhile, from [20], we know that

$$\Pr[E2] \geq 1/e, \Pr[E3] \geq 1/q_T, \Pr[E4] \geq \varepsilon/q_{H2}$$

$$\begin{aligned} \varepsilon' &= \Pr[E1] \cap \Pr[E2] \cap \Pr[E3] \cap \Pr[E4] \\ &= \varepsilon/eq_Eq_{H2}q_T \end{aligned} \quad (21)$$

Since C 's success probability is at least $\varepsilon/eq_Eq_{H2}q_T$, where e is base of natural logarithm.

VI. PERFORMANCE EVALUATION

We implement the scheme by using the MIRACL Core cryptography library in C++. The cloud server and devices are simulated on Ubuntu 18.04.3 with Intel Core i5-7500 CPU@3.40 GHz and 16 GB of memory. We choose a pairing-friendly elliptic curve $BLS12-381$ with embedding degree 12. Specifically, G_1 is the p -order subgroup of $E(F_p) : y^2 = x^3 + 4$ and G_2 is the p -order subgroup of $E'(F_{p^2}) : y^2 = x^3 + 4(u+1)$ where the extension field F_{p^2} is defined as $F_p(u)/(u^2+1)$. And it can achieve 128-bit security level.

A. Functional Comparison

In Table I, we compare the functions with several typical searchable encryption schemes. Mainly from these several aspects: multi-user (MU), forward security (FS), backward security (BS), access control (AC), and multi-key encryption (MK). From the Table I, we can see that our scheme realizes multi-user keyword searchable encryption, improves the tolerance to key exposure through key-insulated. In addition, our scheme combines access control and multi-key encryption to achieve secure and effective search and decryption.

TABLE I
FUNCTION COMPARISON

Scheme	MU	FS	BS	AC	MK
LFS-PEKS [11]	No	Yes	No	No	No
FS-PEKS [12]	No	Yes	No	No	No
BSKE [25]	Yes	No	No	Yes	No
SEMEKS [26]	Yes	No	No	Yes	Yes
MRCLKS [27]	Yes	No	No	No	No
Our Scheme	Yes	Yes	Yes	Yes	Yes

B. Computation Cost

In order to evaluate the performance of our scheme, we implement SEMEKS [26] and MRCLKS [27] in the same experimental environment. Because the comparison schemes lack some functions, we mainly compare the running time of encryption, trapdoor, search and decryption. Table II shows the running times for our scheme with the different number of users. The average running time of the key update is 1.0852ms.

TABLE II
RUNNING TIME(MS)

Users	Update	Encrypt	Trapdoor	Search	Decrypt
10	1.085	8.805	3.978	15.601	11.315
12	1.085	8.833	3.972	15.59	11.33
14	1.097	8.818	3.981	15.635	11.3413
16	1.086	8.829	3.972	15.597	11.327
18	1.087	8.822	3.98	15.591	11.32
20	1.084	8.797	3.985	15.611	11.325
22	1.089	8.831	3.985	15.595	11.33
24	1.083	8.823	3.99	15.597	11.33
Average	1.0852	8.8197	3.9803	15.6021	11.3283

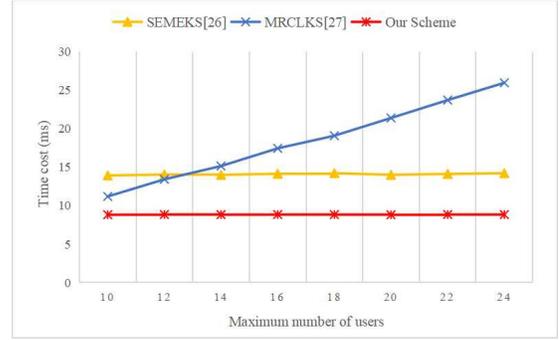


Fig. 3. Time cost of Encrypt

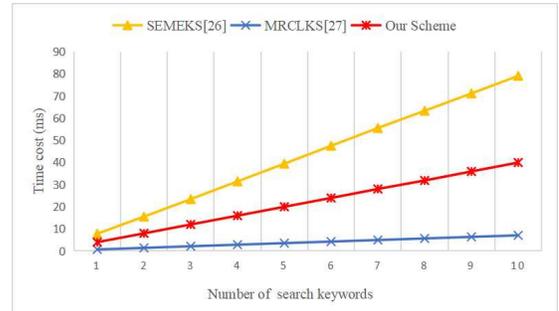


Fig. 4. Time cost of Trapdoor

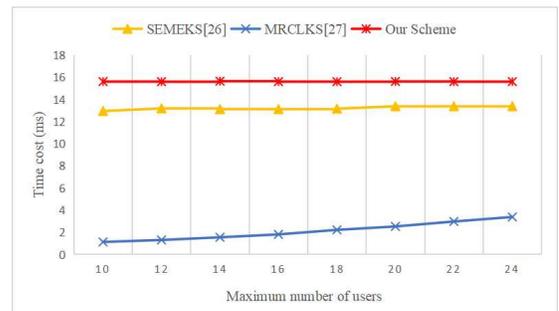


Fig. 5. Time cost of Search

Fig. 3 illustrates the time cost for the data owner to run the *Encrypt*. The encryption time of MRCLKS [27] is linearly related to the maximum number of users, while our scheme

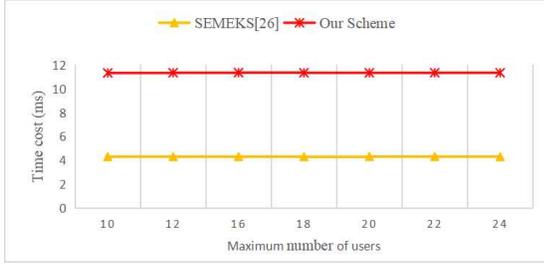


Fig. 6. Time cost of Decrypt

and SEMEKS [26] are not affected, which is approximately constant. When $n = 24$, the time cost of our scheme is about $8.823ms$, while that in SEMEKS [26] and MRCLKS [27] is $14.201ms$ and $25.947ms$, respectively. By comparison, our scheme takes the least encryption time. Both our scheme and SEMEKS [26] utilize broadcast encryption to implement MUSE, while MRCLKS [27] uses the public key of all users to encrypt keywords, and the encryption overhead increases with the number of users. Therefore, for an IIoT system with numerous users but resource-constrained physical devices, our scheme has significant advantages.

Fig. 4 illustrates the time cost of the user to run the *Trapdoor*. The time of generating the trapdoor of the three schemes is linearly related to the number of search keywords. When the number of keywords is 10, our scheme is about $39.9ms$, SEMEKS [26] and MRCLKS [27] is about $78.978ms$ and $7.069ms$ respectively. In order to resist the harm of key exposure, our scheme takes more time to generate trapdoors than MRCLKS [27], but it is more effective than SEMEKS [26].

Then, we compare the time cost of the *Search* at the cloud server-side. Fig. 5 illustrates the search time of MRCLKS [27] increases with the number of users, while the search time of our scheme and SEMEKS [26] is approximately constant, and the time cost of our scheme is only a little more than the latter. When $n = 24$, the time is about $3.392ms$, $15.597ms$, and $13.371ms$ respectively. When the user key is updated, our scheme gives the permission of ciphertext update to the cloud server, which does not require the data owner to re-encrypt the data online at all times. However, the cost is to increase the search time within an acceptable range.

Finally, from Fig. 6, we can see that the decryption time cost of our scheme and SEMEKS [26] is approximately constant. The main goal of this study is to improve the tolerance to key exposure by introducing a key-insulated primitive. Therefore, the decryption efficiency of our scheme is slightly lower than SEMEKS [26].

C. Communication Cost

Table III shows the contrast scheme communication cost, where $|G_1|$, $|G_2|$, $|G_T|$, $|Z_p^*|$ and h are the size of the elements in the elliptic curve group G_1 and G_2 , an element in the bilinear target group G_T , an integer in Z_p^* and a hash value respectively. The sizes are 48 bytes, 192 bytes, 576 bytes, 48 bytes, and 20 bytes respectively. During the encryption phase, for an increasing number of users, our scheme has greater

advantages. Although it is slightly larger than the others for generating the trapdoor, our scheme provides a more secure search experience.

TABLE III
COMPARISON OF COMMUNICATION COST

Scheme	Encrypt size	Trapdoor size
SEMEKS [26]	$6 G_1 + 2 G_2 + 2 G_T $	$ G_1 + 4 G_2 $
MRCLKS [27]	$ G_1 + n Z_p^* + h$	$ G_1 + Z_p^* $
Our Scheme	$4 G_1 + 2 G_2 + G_T $	$2 G_1 + 4 G_2 $

VII. CONCLUSION

In this study, we proposed a PKI-MUSE scheme suitable for IIoT, which can solve the problem of ciphertext retrieval in a multi-user environment. We first introduce a key-insulated primitive in the MUSE and improve the tolerance to key exposure. Through experimental evaluation, our scheme was proven to have a higher computational efficiency and lower communication overhead during encryption. However, there is another limitation that the size of the master public key is considerably large, which linearly increases with the total number of users, and the total number of users is limited. These aspects need to be improved in the future.

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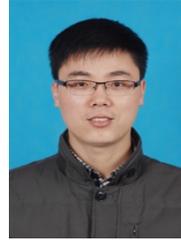
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IEEE Transactions on Information Forensics and Security, IEEE Journal on Selected Areas in Communications, IEEE Transactions on Mobile Computing, IEEE Transactions on Parallel and Distributed Systems, IEEE Transactions on Computers, IEEE Transactions on Vehicular Technology, IEEE Transactions on Intelligent Transportation Systems, IEEE Transactions on Network and Service Management, IEEE Transactions on Emerging Topics in Computing, IEEE Transactions on Cloud Computing and IEEE Transactions on Multimedia), academic books and international conferences.



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