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# Spontaneous-Ordering Platoon Control for Multi-Robot Path Navigation Using Guiding Vector Fields

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Abstract-In this paper, we propose a distributed guidingvector-field (DGVF) algorithm for a team of robots to form a spontaneous-ordering platoon moving along a predefined desired path in the *n*-dimensional Euclidean space. Particularly, by adding a path parameter as an additional virtual coordinate to each robot, the DGVF algorithm can eliminate the singular points where the vector fields vanish, and govern robots to approach a closed and even self-intersecting desired path. Then, the interactions among neighboring robots and a virtual target robot through their virtual coordinates enable the realization of the desired platoon; in particular, relative parametric displacements can be achieved with arbitrary ordering sequences. Rigorous analysis is provided to guarantee the global convergence to the spontaneous-ordering platoon on the common desired path from any initial positions. 2D experiments using three HUSTER-0.3 unmanned surface vessels (USVs) are conducted to validate the practical effectiveness of the proposed DGVF algorithm, and 3D numerical simulations are presented to demonstrate its effectiveness and robustness when tackling higher-dimensional multirobot path-navigation missions and some robots breakdown.

*Index Terms*—Swarms, path planning for multiple mobile robots or agents, multi-robot systems, guiding vector fields

### I. INTRODUCTION

Over the years, multi-robot path navigation has attracted increasing attention due to the rich applications in searching and rescue, monitoring and reconnaissance, and convey and escort [1]–[5]. In such a navigation problem, robots are generally governed by two terms: path-following control and multi-robot motion coordination. The former is to guide robots to accurately follow some desired paths, which can be achieved by projection-point [6], [7], line-of-sight (LOS) [8], [9] and guiding-vector-field (GVF) methods [10], [11]. The latter is to coordinate motions of robots subject to some geometric constraints. In simple missions within open environments, these coordination constraints can be satisfied by prescribing some fixed spatial orderings and distributions of robots, which refers to fixed-ordering coordination [12].

Among the works of multi-robot path navigation, those using fixed-ordering design have been widely explored in the literature. As pioneering works, an adaptive controller was developed in [13] to follow a desired straight-line path. A virtual structure was proposed in [14] to follow some sinusoidal paths. A pragmatic distributed protocol [15] was designed to collectively follow some fitting curved paths. However, these works [13]–[15] were restricted to simple open paths. Later, it was extended to circles [16], [17] and some other 2D closed curves [18]–[21]. For even more complex 3D paths, an output-regulation-based controller [22] was developed to achieve multi-robot path navigation with periodic-changing closed paths in the 3D Euclidean space. Another work [23] has utilized GVF to follow 3D specific-form paths. However, the aforementioned methods in [13]–[23] cannot cope with the desired paths containing *self-intersecting* points, which motivates a singularity-free GVF with an additional virtual coordinate in [24]. Therein, *self-intersecting* desired paths were transformed to nonself-intersecting ones in a higher-dimensional Euclidean space and then multi-robot path navigation was coordinated with the guaranteed global convergence. Later, such singularity-free GVF was extended for surface navigation with two additional virtual coordinates [25].

Still, for more complicated missions in dynamic environments, the previous fixed-ordering design methodology is not ideal, which motivates a more efficient approach to achieve coordination with arbitrary spatial orderings, namely, spontaneous-ordering coordination to improve efficiency [26]. Notably, spontaneous-ordering coordination does not predetermine the steady-state order of the robots, which implies that the order of the robots does not matter in the multirobot coordination but only depends on the initial condition of robots. For instance, for maintenance tasks in narrow pipelines, robots must form a platoon as quickly as possible according to proximity, which then leads to the arbitrary orderings. Note that, such spontaneous-ordering coordination may induce time-varying interaction topologies among robots, which will affect the performance of multi-robot path navigation. In this pursuit, a distributed hybrid control law was developed in [27] to coordinate the robots to keep a constant parametric separation along the navigation paths. A multifunctional controller was proposed in [28] integrating flocking, formation regulation, and path following simultaneously. Although these two studies [27], [28] have tried to address the spontaneousordering coordination scenario, they only considered nonselfintersecting paths with local convergence in the 2D plane. The spontaneous-ordering multi-robot path navigation with more challenging self-intersected paths and guaranteed global convergence still remain an open problem.

For the specific multi-robot platoon navigation task, a number of existing works also studied the string stability, which is closely related to the attenuation of external disturbances along the platoon [29]. The early works focused on the string stability for linear robots with a fixed communication topology [30]–[32]. Later, it was extended to the vehicle platoon with nonlinear dynamics [33]–[35], switching and uncertain topologies [36], [37], and even time delays [38], [39]. However, string stability in these works [29]–[39] requires the robots to maneuver with fixed predecessor and follower neighbors (i.e., a fixed-ordering platoon), and restricts in most cases the movement of the platoon only in the 1D Euclidean space. Accordingly, it becomes an urgent yet challenging mission to design a *spontaneous-ordering* platoon method in higherdimensional Euclidean space.

Inspired by the singularity-free GVF reported in [24], we design a distributed guiding-vector-field (DGVF) algorithm to govern a team of an arbitrary number of robots to form a *spontaneous-ordering* platoon moving along a predefined desired path in the *n*-dimensional Euclidean space. Particularly, by adding a path parameter as an additional virtual coordinate to each robot, the DGVF algorithm can eliminate the singular points where the vector fields vanish, and govern robots to approach a *closed* and even *self-intersecting* desired path. Then, the interactions among neighboring robots and a virtual target robot through virtual coordinates lead to the realization of the desired platoon with an arbitrary ordering. The main contribution is summarized as follows.

- 1) We propose a DGVF algorithm to enable robots to approach and maneuver along a *closed* and even *selfintersecting* desired path while keeping a platoon with an arbitrary ordering simultaneously.
- 2) We guarantee the global convergence to the *spontaneous-ordering* platoon on the desired path from any initial positions, and reduce communication and computation costs by transmitting only virtual coordinates among neighboring robots.
- 3) We establish a multi-USV navigation system and conduct 2D experiments with three HUSTER-0.3 USVs to demonstrate the practical effectiveness of the proposed DVGF algorithm. Moreover, we perform 3D numerical simulations to show its effectiveness and robustness when tackling higher-dimensional navigation missions and some robots breakdown.

The technical novelty of this paper is three-fold. First of all, different from the previous GVF [18]-[25] focusing on the fixed-ordering multi-robot path navigation, the present paper designs a DGVF algorithm by utilizing the time-varying interactions among neighboring robots and a virtual target robot through their virtual coordinates to address a more challenging spontaneous-ordering multi-robot path navigation problem. Secondly, the present paper guarantees the global convergence to the spontaneous-ordering platoon in presence of strongly nonlinear couplings induced by the ordering flexibility. Thirdly, experiments with three HUSTER-0.3 USVs in a multi-USV navigation system are conducted to demonstrate the practical effectiveness of the proposed DGVF algorithm. Still worth mentioning is that, by using time-varying neighboring interactions, the present DGVF algorithm can even tackle the case when some robots breakdown whereas the previous GVF approaches [18]–[25] do not work in such cases.

The remainder of this paper is organized as follows. Section II introduces preliminaries and the formulation of the problem. The main technical results are elaborated in Section III. 2D experiments using USVs and 3D numerical simulations are both conducted in Section IV. Finally, conclusions are drawn in Section V.

Throughout the paper, the real numbers and positive real numbers are denoted by  $\mathbb{R}, \mathbb{R}^+$ , respectively. The *n*-

dimensional Euclidean space is denoted by  $\mathbb{R}^n$ . The integer numbers are denoted by  $\mathbb{Z}$ . The notation  $\mathbb{Z}_i^j$  represents the set  $\{m \in \mathbb{Z} \mid i \leq m \leq j\}$ . The Kronecker product is denoted by  $\otimes$ . The *n*-dimensional identity matrix is represented by  $I_n$ . The *N*-dimensional column vector consisting of all 1's is denoted by  $\mathbf{1}_N$ .

### **II. PRELIMINARIES**

### A. Higher-Dimensional GVF

Suppose a desired path  $\mathcal{P}$  in the *n*-dimension Euclidean space is characterized by the zero-level set of the implicit functions  $\phi(\sigma)$  [40], [41],

$$\mathcal{P} := \{ \sigma \in \mathbb{R}^n \mid \phi(\sigma) = 0 \}, \tag{1}$$

where  $\sigma \in \mathbb{R}^n$  are the coordinates and  $\phi(\cdot) : \mathbb{R}^n \to \mathbb{R}$ is twice continuously differentiable, i.e.,  $\phi(\cdot) \in C^2$ . Unlike conventional methods [6], [7] to measure the error between a point  $p_0 \in \mathbb{R}^n$  and the desired path  $\mathcal{P}$  by  $\operatorname{dist}(p_0, \mathcal{P}) =$  $\inf\{\|p - p_0\| \mid p \in \mathcal{P}\}$ , the implicit functions  $\phi(\sigma)$  provide a more convenient way to measure the path-following errors with  $\phi(p_0)$ . However, there may exist some pathological situations, i.e., settling down of  $(\|\phi(p_0(t))\|$  to zero along the trajectory  $p_0(t)$  does not necessarily imply that  $\operatorname{dist}(p_0(t), \mathcal{P})$ converges to 0 as  $t \to \infty$ , see [42], [43]), which can be excluded by the following assumption.

**Assumption 1.** [10] For any given  $\kappa > 0$  and a point  $p_0(t)$ , one has that  $\inf\{\|\phi(p_0)\| : dist(p_0, \mathcal{P}) \ge \kappa\} > 0$ .

Assumption 1 guarantees that the path-following errors  $\|\phi(p_0)\|$  are utilized to measure "how close" a point  $p_0$  is to the desired path  $\mathcal{P}$ , i.e.,  $\lim_{t\to\infty} \|\phi(p_0(t))\| = 0 \Rightarrow \lim_{t\to\infty} \operatorname{dist}(p_0(t), \mathcal{P}) = 0$ , which can be satisfied by using some polynomial or trigonometric functions (see, e.g., [43]–[45]).



Fig. 1. (a) The red solid line is the desired 2D circular path  $\mathcal{P}^{phy} := \{[\sigma_1, \sigma_2]^\mathsf{T} \in \mathbb{R}^2 \mid \sigma_1 = \cos \omega, \sigma_2 = \sin \omega, \omega \in \mathbb{R}\}$ , whereas the blue dashed line is the corresponding "stretched" desired 3D path  $\mathcal{P}^{hgh} := \{[\sigma_1, \sigma_2, \omega]^\mathsf{T} \in \mathbb{R}^3 \mid \sigma_1 = \cos \omega, \sigma_2 = \sin \omega\}$ . (b) The red solid line is the desired 2D self-intersecting Lissajous path  $\mathcal{P}^{phy} := \{[\sigma_1, \sigma_2]^\mathsf{T} \in \mathbb{R}^2 \mid \sigma_1 = \cos \omega/(1 + 0.5(\sin \omega)^2), \sigma_2 = \cos \omega \sin \omega/(1 + 0.5(\sin \omega)^2), \omega \in \mathbb{R}\}$ , whereas the blue dashed line is the corresponding "stretched" desired 3D path  $\mathcal{P}^{hgh} := \{[\sigma_1, \sigma_2, \omega]^\mathsf{T} \in \mathbb{R}^2 \mid \sigma_1 = \cos \omega/(1 + 0.5(\sin \omega)^2), \sigma_2 = \cos \omega \sin \omega/(1 + 0.5(\sin \omega)^2), \sigma_2 = \cos \omega \sin \omega/(1 + 0.5(\sin \omega)^2), \sigma_2 = \cos \omega \sin \omega/(1 + 0.5(\sin \omega)^2)\}$ .

Using the characterization of the desired path  $\mathcal{P}$  in (1), we are ready to introduce a higher-dimensional GVF to address the single-robot path navigation problem.

**Definition 1.** (Higher-dimensional GVF) [46] Given the desired path  $\mathcal{P}^{phy}$  in the *n*-dimension Euclidean space satisfying Assumption 1 and parameterized by

$$\mathcal{P}^{phy} := \{ [\sigma_1, \cdots, \sigma_n]^{\mathsf{T}} \in \mathbb{R}^n \mid \sigma_j = f_j(\omega), j \in \mathbb{Z}_1^n, \omega \in \mathbb{R} \}$$

with the *j*-th cooridinate  $\sigma_j$ , the path parameter  $\omega$ , and the function  $f_j \in C^2$ , there exists a corresponding desired path  $\mathcal{P}^{hgh}$  in the higher-dimensional Euclidean space

$$\mathcal{P}^{hgh} := \{ \xi \in \mathbb{R}^{n+1} \mid \phi_j(\xi) = 0, j \in \mathbb{Z}_1^n \}$$

where  $\xi := [\sigma_1, \ldots, \sigma_n, \omega]^{\mathsf{T}}$  are the generalized coordinates by regarding  $\omega$  as an additional coordinate, and  $\phi_j(\xi) := \sigma_j - f_j(\omega), j \in \mathbb{Z}_1^n$  are the implicit functions to measure the pathfollowing errors. Since  $\mathcal{P}^{phy}$  corresponds to the projection of  $\mathcal{P}^{hgh}$  spanned on the first *n* coordinates, a higher-dimensional  $GVF \chi^{hgh} \in \mathbb{R}^{n+1}$  can be designed as follows,

$$\chi^{hgh} = \times (\nabla \phi_1, \cdots, \nabla \phi_n) - \sum_{j=1}^n k_j \phi_j \nabla \phi_j, \qquad (2)$$

which can govern a robot to approach and maneuver along the desired path  $\mathcal{P}^{phy}$  by projecting  $\chi^{hgh}$  to the first *n*dimensional Euclidean space. Here,  $k_j \in \mathbb{R}^+$  is the gain,  $\nabla \phi_j(\cdot) : \mathbb{R}^{n+1} \to \mathbb{R}^{n+1}$  denotes the gradient of  $\phi_j$  w.r.t.  $\xi_j$  and  $\times(\cdot)$  represents the wedge product [47].

The higher-dimensional GVF  $\chi^{hgh}$  in (2) is capable of providing a propagation direction along the desired path  $\mathcal{P}^{phy}$ with the first term  $\times (\nabla \phi_1, \dots, \nabla \phi_n) \in \mathbb{R}^{n+1}$  orthogonal to all the gradients  $\nabla \phi_j, j \in \mathbb{Z}_1^n$ , and approaching the desired path  $\mathcal{P}^{phy}$  with the second term of  $\sum_{j=1}^n k_j \phi_j \nabla \phi_j$ . In [46], it has been shown that the higher-dimensional GVF  $\chi^{hgh}$ can eliminate the *singular points* (i.e.,  $\chi^{hgh} = 0$ ) by adding the virtual coordinate  $\omega$ , and hence guarantee the global convergence to even *self-intersecting* desired paths.

**Remark 1.** By transforming the path parameter  $\omega$  into an additional virtual coordinate, the desired closed and selfintersecting paths  $\mathcal{P}^{phy} \in \mathbb{R}^n$  in  $\mathbb{S}^1$  are "cut" and "stretched" into the higher-dimensional desired paths  $\mathcal{P}^{hgh} \in \mathbb{R}^{n+1}$ , and become unbounded and nonself-intersecting after introducing the additional dimension  $\omega$  [46]. Examples of such a "stretching" operation are illustrated in Fig. 1, where the desired 2D circular and self-intersecting paths  $\mathcal{P}^{phy}$  have been transformed into the corresponding unbounded desired 3D paths  $\mathcal{P}^{hgh}$ , respectively. Moreover, the higher-dimensional  $GVF \chi^{hgh} \in \mathbb{R}^{n+1}$  in Eq. (2) is designed for the "stretched" higher-dimensional desired paths  $\mathcal{P}^{hgh} \in \mathbb{R}^{n+1}$ , where  $\chi^{hgh}$ is then projected into its first n coordinates to govern the robot to approach and move along the original desired paths  $\mathcal{P}^{phy} \in \mathbb{R}^n$ .

### B. Multi-Robot Path Navigation

We consider a multi-robot system consisting of N robots denoted by  $\mathcal{V} = \{1, 2, \dots, N\}$ . Each one is described by the single integrator kinematics,

$$\dot{x}_i = u_i + d_i, i \in \mathcal{V},\tag{3}$$

where  $x_i(t) := [x_{i,1}, \ldots, x_{i,n}]^{\mathsf{T}} \in \mathbb{R}^n$  represent the positions and  $u_i(t) := [u_{i,1}, \ldots, u_{i,n}]^{\mathsf{T}} \in \mathbb{R}^n$  the control inputs of the robot  $i, d_i := [d_{i,1}, \ldots, d_{i,n}]^{\mathsf{T}} \in \mathbb{R}^n$  the external disturbances, such as the state estimation errors, feedback-linearization errors, wind, and currents. Note that the inputs  $u_i$  in Eq. (3) can be regarded as the desired high-level guidance velocities when applied to practical robots with higher-order dynamics, which are thus applicable to various robots with the hierarchical control structure, such as unmanned aerial vehicles (UAVs), and unmanned surface vessels (USVs) [17], [44], [46].

Suppose the *i*-th desired path  $\mathcal{P}_i^{phy}$  for robot  $i, i \in \mathcal{V}$ , in the *n*-dimensional Euclidean space is described by,

$$\mathcal{P}_{i}^{phy} := \{ \sigma_{i} := [\sigma_{i,1}, \dots, \sigma_{i,n}]^{\mathsf{T}} \in \mathbb{R}^{n} \mid \\ \sigma_{i,j} = f_{i,j}(\omega_{i}), j \in \mathbb{Z}_{1}^{n}, \omega_{i} \in \mathbb{R} \},$$
(4)

where  $\sigma_i$  are the coordinates of the desired path  $\mathcal{P}_i^{phy}$ ,  $f_{i,j}(\omega_i) \in \mathcal{C}^2, j \in \mathbb{Z}_1^n$  and  $\omega_i$  are the parametric functions and the virtual coordinate of robot *i*, respectively. Here,  $f_{i,j}(\omega_i)$ in Eq. (4) are in the same parametric form  $f_{i,j}(\cdot)$  for all the robots  $\mathcal{V}$  but with different virtual coordinates  $\omega_i, i \in \mathcal{V}$ , which then make  $\mathcal{P}_i^{phy}$  in Eq. (4) a common desired path for the multi-robot platoon task later. Then, the sensing neighborhood  $\mathcal{N}_i$  of robot *i* is defined by

$$\mathcal{N}_i(t) := \{k \in \mathcal{V}, k \neq i \mid |\omega_{i,k}(t)| < R\}$$
(5)

with the sensing radius  $R \in (r, \infty)$ , the safe radius r and  $\omega_{i,k} := \omega_i - \omega_k$ . Since the relative parametric value  $|\omega_{i,k}(t)|$  is time-varying, one has that  $\mathcal{N}_i$  is time-varying as well, which can lead to a *spontaneous-ordering* platoon later whereas posing challenging issues in the stability analysis.



Fig. 2. An illustrative example where four robots (different colors) form three distinct-ordering platoons whereas moving along a desired 2D *self-intersecting* Lissajous path. (The red point denotes the self-interesting point of the path.)

Note that the common desired path  $\mathcal{P}_i^{phy}$  has been scaled to each robot's virtual coordinate  $\omega_i$ , which can stipulate the common scale to determine the neighborhood  $\mathcal{N}_i(t)$  in (5). An intuitive example of  $\mathcal{N}_i(t)$  is that when  $\mathcal{P}_i^{phy}$  in (4) is a line e.g.,  $f_{i,1} = \omega_i, f_{i,j} = 0, j \in \mathbb{Z}_2^n, i \in \mathcal{V}$ , the relative value  $|\omega_{i,k}|$  becomes the x-axis distance, which implies that the definition of  $\mathcal{N}_i$  in (5) is hence reasonable and feasible in practice.

Moreover, from Definition 1,  $\mathcal{P}_i^{phy}$  in (4) can be transformed to the corresponding common desired path  $\mathcal{P}_i^{hgh}$  in the higherdimensional Euclidean space

$$\mathcal{P}_{i}^{hgh} := \{ [\sigma_{i,1}, \dots, \sigma_{i,n}, \omega_{i}]^{\mathsf{T}} \in \mathbb{R}^{n+1} \mid \\ \sigma_{i,j} = f_{i,j}(\omega_{i}), j \in \mathbb{Z}_{1}^{n} \}.$$
(6)

Denoting  $p_i := [x_{i,1}, \ldots, x_{i,n}, \omega_i]^{\mathsf{T}} \in \mathbb{R}^{n+1}$  and substituting the positions  $x_i = [x_{i,1}, \ldots, x_{i,n}]^{\mathsf{T}}$  of robot *i* into  $\mathcal{P}_i^{hgh}$  in (6),

the path-following errors  $\phi_{i,j}(p_i) \in \mathbb{R}, \forall j \in \mathbb{Z}_1^n$ , between robot *i* and the desired higher-dimensional path  $\mathcal{P}_i^{hgh}$  are

$$\phi_{i,j}(p_i) = x_{i,j} - f_{i,j}(\omega_i), j \in \mathbb{Z}_1^n.$$
(7)

Then, all the robots  $\mathcal{V}$  achieve the desired multi-robot path navigation mission once the path-following errors  $\phi_{i,j}(p_i), \forall j \in \mathbb{Z}_1^n$ , converge to zeros, i.e.,

$$\lim_{t \to \infty} \phi_{i,j}(p_i(t)) = 0, \forall i \in \mathcal{V}, j \in \mathbb{Z}_1^n.$$

### C. Spontaneous-Ordering Platoon

According to the parametric path  $\mathcal{P}_i^{phy}$  in (4) and the pathfollowing errors  $\phi_{i,j}(p_i)$  in (7), we are ready to introduce the *spontaneous-ordering* platoon for multi-robot path navigation problem.

**Definition 2.** (Spontaneous-ordering platoon) A group of robots  $\mathcal{V}$  governed by (3) collectively form a spontaneous-ordering platoon moving along a common desired path  $\mathcal{P}_i^{phy}$  (4) under Assumption 1, if the following claims are fulfilled,

1) 
$$\lim_{t \to \infty} \phi_{i,j}(p_i(t)) = 0, \forall i \in \mathcal{V}, j \in \mathbb{Z}_1^n,$$
  
2) 
$$\lim_{t \to \infty} \dot{\omega}_i(t) = \lim_{t \to \infty} \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V},$$
  
3) 
$$r < \lim_{t \to \infty} |\omega_{s[k]}(t) - \omega_{s[k+1]}(t)| < R, \forall k \in \mathbb{Z}_1^{N-1},$$
  
4) 
$$|\omega_{i,k}(t)| > r, \forall t \ge 0, \forall i \neq k \in \mathcal{V},$$
  
(8)

where  $\dot{\omega}_i$  denotes the derivative of  $\omega_i$ ,  $R \in \mathbb{R}^+$ ,  $r \in \mathbb{R}^+$  are the specified sensing and safe radius in (5), respectively. Here,  $\omega_{s[1]} < \omega_{s[2]} < \cdots < \omega_{s[N]}$  are the states of the virtual coordinates with an arbitrary sequence  $\{s[1], s[2], \ldots, s[N]\}$ in an ascending order when  $t \to \infty$ .

In Definition 2, Claim 1) indicates that all the robots converge to the common desired path  $\mathcal{P}_i^{phy}$ . Claim 2) implies that all the robots move along the common desired path and maintain relative parametric displacements  $\omega_{i,k}, i \neq k \in \mathcal{V}$ , i.e., the parametric displacement of the platoon is fixed. Claim 3) assures the ordering of the platoon is spontaneous with an arbitrary sequence. By properly selection of R and r, it is only required that the limiting relative value of adjacent virtual coordinates  $|\omega_{s[k]}(t) - \omega_{s[k+1]}(t)|$  can be set in an acceptable region (i.e.,  $r < |\omega_{s[k]}(t) - \omega_{s[k+1]}(t)| < R$ ), which is reasonable in practice. Claim 4) avoids the overlapping of virtual coordinates, which thus guarantees inter-robot collision avoidance. From Claims 3) and 4), the ordering flexibility of the platoon indicates that the steady-state order of the robots cannot be stipulated by the virtual coordinates  $\omega_i$  in advance, and depends on the initial condition of the robots. It will pose challenges in the platoon analysis by time-varying neighbor relations induced by such platoon ordering flexibility; in sharp comparison, the (desired) neighbor relationships in fixed-ordering platoons are usually time-invariant and thus the controls are easier to be designed, and implemented. An example of spontaneous-ordering platoon is illustrated in Fig. 2, where the platoons 1, 2, 3 all fulfill the four claims in Definition 2 but with distinct ordering sequences.

# D. Problem Formulation

Let  $\partial f_{i,j}(\omega_i) := \partial f_{i,j}(\omega_i) / \partial \omega_i$  be the derivative of  $f_{i,j}(\omega_i)$ w.r.t.  $\omega_i$ , one has that the gradient of  $\phi_{i,j}(p_i)$  in (7) along  $p_i \in \mathbb{R}^{n+1}$  is calculated as follows

$$\nabla \phi_{i,j}(p_i) := [0, \dots, 1, \dots, -\partial f_{i,j}(\omega_i)]^{\mathsf{T}} \in \mathbb{R}^{n+1}, \quad (9)$$

which implies that the time derivative of  $\phi_{i,j}(p_i)$  is

$$\dot{\phi}_{i,j}(p_i) = \nabla \phi_{i,j}(p_i)^{\mathsf{T}} \dot{p}_i, i \in \mathcal{V}, j \in \mathbb{Z}_1^n.$$
(10)

Meanwhile,  $u_i^{\omega}$  is defined as the desired input for the dynamic of virtual coordinate  $\dot{\omega}_i$ , i.e.,

$$\dot{\omega}_i = u_i^{\omega}.\tag{11}$$

Let  $\dot{\phi}_{i,j} = \dot{\phi}_{i,j}(p_i), \partial f_{i,j} = \partial f_{i,j}(\omega_i), i \in \mathcal{V}, j \in \mathbb{Z}_1^n$  for conciseness. Rewriting  $\Phi_i := [\phi_{i,1}, \phi_{i,2}, \dots, \phi_{i,n}]^{\mathsf{T}}, u_i := [u_{i,1}, u_{i,2}, \dots, u_{i,n}]^{\mathsf{T}}$  and combining Eqs. (3), (10) and (11) together yields

$$\begin{bmatrix} \dot{\Phi}_i \\ \dot{\omega}_i \end{bmatrix} = D_i \begin{bmatrix} u_i + d_i \\ u_i^{\omega} \end{bmatrix}$$
(12)

with

$$D_{i} = \begin{bmatrix} 1 & 0 & \cdots & -\partial f_{i,1} \\ 0 & 1 & \cdots & -\partial f_{i,2} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & 1 & -\partial f_{i,n} \\ 0 & \cdots & 0 & 1 \end{bmatrix} \in \mathbb{R}^{n+1 \times n+1}.$$

Now, we are ready to introduce the main problem addressed by this paper.

**Problem 1**: (*Spontaneous-ordering* platoon in multi-robot path navigation task) Design a distributed algorithm

$$\{u_i, u_i^{\omega}\} := g(\phi_{i,1}, \dots, \phi_{i,n}, \omega_i, \omega_k), i \in \mathcal{V}, k \in \mathcal{N}_i, \quad (13)$$

for the multi-robot system governed by (3), (12) and (13) to attain the *spontaneous-ordering* platoon, as given in Definition 2.

### **III. MAIN TECHNICAL RESULTS**

Firstly, it follows from Eqs. (2), (7), (9) that the higherdimensional GVF  $\chi_i^{hgh}(x_{i,1}, x_{i,2}, \ldots, x_{i,n}, \omega) \in \mathbb{R}^{n+1}$  for robot *i* is (see, e.g., [46]),

$$\chi_{i}^{hgh} = \times (\nabla \phi_{i,1}, \cdots, \nabla \phi_{i,n}) - \sum_{j=1}^{n} k_{i,j} \phi_{i,j} \nabla \phi_{i,j}$$
$$= \begin{bmatrix} (-1)^{n} \partial f_{i,1} - k_{i,1} \phi_{i,1} \\ \vdots \\ (-1)^{n} \partial f_{i,n} - k_{i,n} \phi_{i,n} \\ (-1)^{n} + \sum_{j=1}^{n} k_{i,j} \phi_{i,j} \partial f_{i,j} \end{bmatrix}.$$
 (14)

It follows from the  $\chi_i^{hgh}$  in (14) that the DGVF algorithm for Problem 1 is designed as follows,

$$u_{i,j} = (-1)^n \partial f_{i,j} - k_{i,j} \phi_{i,j} + \widehat{d}_{i,j}, \ \forall j \in \mathbb{Z}_1^n,$$
$$u_i^\omega = (-1)^n + \sum_{j=1}^n k_{i,j} \phi_{i,j} \partial f_{i,j} - c_i(\omega_i - \widehat{\omega}_i) + \eta_i, \quad (15)$$

where  $k_{i,j}, c_i \in \mathbb{R}^+, i \in \mathcal{V}, j \in \mathbb{Z}_1^n$  are the corresponding gains,  $\omega_i, \phi_{i,j}, \partial f_{i,j}, j \in \mathbb{Z}_1^n$  are given in (4) and (12), respectively.  $\hat{d}_i := [\hat{d}_{i,1}, \dots, \hat{d}_{i,n}]^\mathsf{T} \in \mathbb{R}^n$  represents an additional well-designed observer to compensate for the external disturbances  $d_i$  in Eq. (3) (refer to Remark 4 for more details).  $\hat{\omega}_i$  is defined as the estimation of the target virtual coordinate  $\omega^*$  for robot *i*, where  $\omega^*$  is the corresponding virtual coordinate of a virtual target robot labeled \* moving on the desired path  $\mathcal{P}_*^{phy}$ governed by the designed GVF  $\chi_*^{hgh}$  in (14). Since the virtual target robot \* is already moving on the common desired path

 $\mathcal{P}^{phy}_*$ , one has that  $\phi_{*,j} = 0, \forall j \in \mathbb{Z}_1^n$ , which implies that the derivative of  $\omega^*$  satisfies

$$\dot{\omega}^* = (-1)^n + \sum_{j=1}^n k_{*,j} \phi_{*,j} f_{*,j}' = (-1)^n \tag{16}$$

as observed from Eq. (14).

Further,  $\eta_i$  in (15) denotes the inter-agent repulsive term which satisfies

$$\eta_i = \sum_{k \in \mathcal{N}_i} \alpha(|\omega_{i,k}|) \frac{\omega_{i,k}}{|\omega_{i,k}|} \tag{17}$$

with  $\omega_{i,k} := \omega_i - \omega_k$ ,  $\mathcal{N}_i$  given in (5), and the continuous function  $\alpha(s) : (r, \infty) \to [0, \infty)$  (see e.g. [48]) satisfying

$$\alpha(s) = 0, \forall s \in [R, \infty), \lim_{s \to r^+} \alpha(s) = \infty.$$
 (18)

An illustrative example of  $\alpha(s)$  is (see, e.g. [48]),

$$\alpha(s) = \begin{cases} \frac{1}{s-r} - \frac{1}{R-r} & r < s \le R, \\ 0 & s > R, \end{cases}$$
(19)

where  $\alpha(s)$  is monotonically decreasing if  $s \in (r, R]$  and equal 0 if  $s \in (R, \infty)$ . It implies that  $\alpha(s)$  is continuous in the domain  $(r, \infty)$ .

Next, we will prove that the multi-robot system governed by (3), (12) and (15) satisfies the property P1.

**P1**: Robots  $\mathcal{V}$  achieve a *spontaneous-ordering* platoon in the multi-robot navigation task.

To this end, conditions C1-C5 are required.

- C1: The initial positions and virtual coordinates of the robots satisfy  $||x_i(0) x_k(0)|| > 0$ ,  $|\omega_{i,k}(0)| > r$ ,  $\forall i \neq k \in \mathcal{V}$ .
- C2: The first and second derivatives of  $f_{i,j}(\omega_i), i \in \mathcal{V}, j \in \mathbb{Z}_1^n$ are bounded.
- C3: The estimation  $\widehat{\omega}_i$  converges to the target virtual coordinate  $\omega^*$  exponentially, i.e.,  $\lim_{t\to\infty} \widehat{\omega}_i(t) \omega^*(t) = 0, i \in \mathcal{V}$ , exponentially.
- C4: The total length  $\mathcal{L}_{i}^{phy}$  of the common desired path  $\mathcal{P}_{i}^{phy}$  is required to be great than the length of the platoon, i.e.,  $\mathcal{L}_{i}^{phy} > \int_{0}^{NR} \sqrt{\sum_{j=1}^{n} \partial f_{i,j}^{2}(s)} ds.$
- C5: The external disturbances  $d_i$  in (3) and their first-order derivatives  $\dot{d}_i$  are all bounded, i.e.,  $||d_i|| \leq \beta_{i,1}, ||\dot{d}_i|| \leq \beta_{i,2}, i \in \mathcal{V}$ , for some positive constants  $\beta_{i,1}, \beta_{i,2} \in \mathbb{R}^+$  [49].

**Remark 2.** Condition C1 is reasonable and necessary, which will be utilized to avoid the overlapping of robots. Condition C2 is used to prevent the common desired path from changing too fast, see, e.g., [24], which is necessary for the global convergence analysis later. Condition C4 assures that there exists

enough room of the common desired path to accommodate all the robots, otherwise the head robot in the platoon may collide with the tail robot, which fails to form a satisfactory platoon.

**Remark 3.** Condition C3 is the existence of a distributed estimator for the target virtual coordinate  $\omega^*$  with a constant velocity  $\dot{\omega}^* = (-1)^n$  in (16). Such a problem has been well studied in the literature, e.g., [50]–[52] with a connected and undirected topology, and even can be easily achieved by broadcasting  $\omega^*$  with a finite-time technique, which is out of the main scope of this paper. To make the whole design complete, the distributed estimator endowing exponential convergence has the following structure,

$$\begin{aligned} \dot{\widehat{\omega}}_{i} &= \gamma_{1} \bigg( \sum_{j \in N_{i}^{c}} (\widehat{\omega}_{j} - \widehat{\omega}_{i}) + b_{i} (\omega^{*} - \widehat{\omega}_{i}) \bigg) + \widehat{\varsigma}_{i}, \\ \dot{\widehat{\varsigma}}_{i} &= \gamma_{1} \gamma_{2} \bigg( \sum_{j \in N_{i}^{c}} (\widehat{\omega}_{j} - \widehat{\omega}_{i}) + b_{i} (\omega^{*} - \widehat{\omega}_{i}) \bigg), \end{aligned}$$
(20)

where  $\widehat{\omega}_i, \widehat{\varsigma}_i$  are the *i*-th robot's estimates of  $\omega^*$  and  $\dot{\omega}^*$ , respectively,  $\gamma_1, \gamma_2 \in \mathbb{R}^+$  are the estimated gain,  $b_i = 1$  if robot *i* has access to  $\omega^*$  and  $b_i = 0$ , otherwise.  $N_i^c, i \in \mathcal{V}$ , represents the communication neighborhood set of the robot *i*. Let  $L \in \mathbb{R}^{N \times N}$  be the Laplacian matrix according to the neighboring set  $N_i^c, i \in \mathcal{V}$  and  $B := \text{diag}\{b_1, b_2, \dots, b_n\} \in \mathbb{R}^{N \times N}$ , one has that the smallest eigenvalue  $\overline{\lambda}$  of the matrix (L + B) satisfies  $\overline{\lambda} > 0$  with a connected communication topology and at least one robot has access to  $\omega^*$ . Denote  $\varrho := [\chi^{\mathsf{T}}, \zeta^{\mathsf{T}}]^{\mathsf{T}} \in \mathbb{R}^{2N}$  with  $\chi := [\widehat{\omega}_1, \widehat{\omega}_2, \dots, \widehat{\omega}_N]^{\mathsf{T}} - \mathbf{1}_N \otimes \omega^*$ and  $\zeta := [\widehat{\varsigma}_1, \widehat{\varsigma}_2, \dots, \widehat{\varsigma}_N]^{\mathsf{T}} - \mathbf{1}_N \otimes \dot{\omega}^*$ , and one has the closedloop system is  $\dot{\varrho} = A\varrho$  with

$$A = \begin{bmatrix} -\gamma_1(L+H) & I_N \\ -\gamma_1\gamma_2(L+H) & 0 \end{bmatrix}$$

According to the conditions  $\gamma_1 > 1/(4\gamma_2(1-\gamma_2^2)\overline{\lambda}), 1 > \gamma_2 > 0$  in [51], one has that  $\lim_{t\to\infty} \varrho(t) = 0$  exponentially, which indicates that  $\lim_{t\to\infty} \widehat{\omega}_i - \omega^* = 0$  exponentially.

**Remark 4.** Condition C5 is common in real applications. For generally bounded disturbances, there exist various works focusing on the disturbance observer  $d_i$  for the compensation of  $d_i$  in Eq. (3), such as the extended state observers (ESO) and sliding mode observers (SMO), which can estimate the disturbances in finite time [49], [53], i.e.,  $\lim_{t\to T_1} \{d_i(t)$  $d_i(t)$  = 0 with a constant time  $T_1 > 0$ . The design of such disturbance observers is out of the scope of this paper. Instead, we assume that the compensation of  $d_i$  is achieved by adding a well-designed observer  $\hat{d}_i$  into the original inputs  $u_i$ , namely,  $u_i \rightarrow u_i + d_i$  in DGVF (15), and then analyze the influence of estimated disturbance errors in Lemmas 1-2 later. Moreover, for constant disturbances, extensive simulations with no additional disturbance observers are shown in Figs. 13-15 to illustrate the quantitative influence of disturbances on the spontaneous-ordering platoon, which demonstrate that the proposed DGVF (15) can still guarantee the spontaneousordering platoon under small constant external disturbances.

Since the DGVF algorithm (15) is not well defined at  $\omega_{i,k} = 0$  or  $\omega_{i,k} = r$  because of  $\eta_i$  in (17), it may exhibit

a finite-time-escape behavior (i.e.,  $u_i^{\omega}(t) = \infty$ ) for the closedloop system (12). Therefore, we derive the main results in three steps for readers' convenience. In Step 1, we prevent the finite-time-escape behavior in the closed-loop system (12) (i.e.,  $\omega_{i,k}(t) \neq 0, \omega_{i,k}(t) \neq r, \forall t > 0$  and Claim 4)). In Step 2, we prove that all the robots converge to and then maneuver along a common desired path (i.e., Claims 1)-2) in Definition 2). In Step 3, we prove the forming of the *spontaneous-ordering* platoon (i.e., Claim 3) in Definition 2).

**Lemma 1.** Under conditions C1, C3 and C5, a multi-robot system governed by (3), (15) prevents the finite-time-escape behavior, i.e.,  $\omega_{i,k}(t) \neq 0, \omega_{i,k}(t) \neq r, \forall t > 0$ .

Proof. See Appendix A.

**Lemma 2.** Under conditions C2 and C3, a multi-robot system governed by (3), (15) converges to and then moves along the common desired path  $\mathcal{P}_i^{phy}, i \in \mathcal{V}$  in Eq. (4), i.e.,  $\lim_{t\to\infty} \phi_{i,j}(p_i(t)) = 0, \lim_{t\to\infty} \dot{\omega}_i(t) = \lim_{t\to\infty} \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V}, j \in \mathbb{Z}_1^n.$ 

*Proof.* From the definition of  $\Omega$  in (47), one has that  $\int_0^t \Omega(s) ds$  is monotonic. Then, it follows from Eqs. (44), (47) that

$$\int_{0}^{t} \Omega(s) ds \ge V(t) - \sum_{i \in \mathcal{V}} \int_{0}^{t} \left\{ \frac{e_i(s)^2}{4} + \frac{\|\widetilde{d}_i(s)\|^2}{2} \right\} ds - V(0)$$

Since the term  $-\sum_{i \in \mathcal{V}} \int_0^t \{e_i(s)^2/4 + \|\widetilde{d}_i(s)\|^2/2\} ds$  is lower bounded, and V(0) and V(t) are both bounded in Lemma 1, one has  $\int_0^t \Omega(s) ds$  is lower bounded as well, which implies that  $\int_0^t \Omega(s) ds$  has a finite limit as  $t \to \infty$ .

Meanwhile, since V(t) is bounded in Lemma 1, it follows from Eq. (35) that  $\Phi_i, \tilde{\omega}_i, \eta_i$  are all bounded. Combining with the boundedness of the first and second derivatives of  $f_{i,j}(\omega_i), i \in \mathcal{V}, j \in \mathbb{Z}_1^n$  in condition C2, one has that  $\dot{\Omega}$  is bounded as well, which implies that  $\Omega$  in (47) is uniformly continuous in t. Then, it follows from Barbalat's lemma [54] that

$$\lim_{t \to \infty} \Omega(t) = 0. \tag{21}$$

Since  $a_i^2 \ge 0, \Phi_i^{\mathsf{T}} K_i K_i \Phi_i \ge 0, k_{i,j} > 0, i \in \mathcal{V}, j \in \mathbb{Z}_1^n$  in Eqs. (45), (47), one has

$$\lim_{t \to \infty} a_i(t) = 0, \lim_{t \to \infty} \Phi_i(t) = \mathbf{0}_n,$$
(22)

which further implies  $\lim_{t\to\infty} \phi_{i,j}(p_i(t)) = 0, i \in \mathcal{V}, j \in \mathbb{Z}_1^n$ , i.e., Claim 1) in Definition 2.

Moreover, since  $a_i$  in (45) contains  $\Phi_i(t), e_i(t)$  which both approach zeros when  $t \to \infty$ , one has that

$$\lim_{t \to \infty} c_i \widetilde{\omega}_i(t) - \eta_i(t) = 0.$$
(23)

It then follows from Eqs. (32) and (33) that  $\lim_{t\to\infty} \tilde{\omega}_i(t) = 0$ . From the fact  $\dot{\omega}^* = (-1)^n$  and  $\tilde{\omega}_i = \omega_i - \omega^*$  in Eqs. (16) and (32), one has that  $\lim_{t\to\infty} \dot{\omega}_i(t) = \lim_{t\to\infty} \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V}$ , i.e., the Claim 2) in Definition 2. The proof is thus completed.

**Remark 5.** From Lemmas 1 and 2, the prevention of the finite-time-escape behavior and the global convergence of the

robots to the common desired path can still be guaranteed in the presence of exponentially vanishing estimation errors and external disturbances in conditions C3 and C5 simultaneously. Moreover, the quantitative influence of the constant external disturbances on the spontaneous-ordering platoon is also demonstrated by numerical simulations in Section IV-C later.

**Lemma 3.** Under condition C4, a multi-robot system governed by (3), (15) guarantees the spontaneous-ordering platoon, i.e.,  $r < \lim_{t\to\infty} |\omega_{s[k]}(t) - \omega_{s[k+1]}(t)| < R, \forall k \in \mathbb{Z}_1^{N-1}.$ 

*Proof.* From the fact  $\lim_{t\to\infty} \dot{\omega}_i(t) = \lim_{t\to\infty} \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V}$  in Lemma 2, one has that the limiting relative value of  $\omega_i, i \in \mathcal{V}$  against any  $\omega_k, k \neq i$  is time-invariant with an arbitrary sequential ordering  $\{s[1], s[2], \ldots, s[N]\}$  in an ascending order, which satisfies  $\omega_{s[1]} < \omega_{s[2]} < \cdots < \omega_{s[N]}$ .

Meanwhile, since  $|\omega_{i,k}(t)| > r, \forall i \neq k \in \mathcal{V}$  in Lemma 1, one has that

$$|\omega_{s[i],s[i+1]}| > r, i = 1, \dots, n-1.$$

Next, we will prove the condition of  $|\omega_{s[i],s[i+1]}| < R, i = 1, \ldots, n-1$ , by contradiction. With the loss of generality, we assume that there exists at least one pair of adjacent robots labeled s[l], s[l+1] such that  $|\omega_{s[l],s[l+1]}| \geq R$ . Then, the contradiction is analyzed by the following three cases.

Case 1:  $\omega_{s[l]} < \omega_{s[l+1]} \leq \omega^*$ . As for the robot s[l], one has that  $-c_i(\omega_{s[l]} - \omega^*) = -c_i\widetilde{\omega}_{s[l]} > 0$ . Due to the assumption of  $|\omega_{s[l],s[l+1]}| \geq R$ , one has that  $|\omega_{s[l],s[j]}| > R, j = l+1, \ldots, n$ , which implies that robot s[l] may only have neighbors satisfying  $|\omega_{s[l],s[k]}| < R, k = l - 1, \ldots, 1$ . It follows from the definition of  $\eta_i$  in (17) that  $\eta_{s[l]} > 0$ , which implies the limiting values  $-c_i\widetilde{\omega}_{s[l]} + \eta_{s[l]}$  satisfy

$$-c_i \widetilde{\omega}_{s[l]} + \eta_{s[l]} = c_i (\omega^* - \omega_{s[l]}) + \eta_{s[l]}$$

$$\geq c_i (\omega_{s[l+1]} - \omega_{s[l]}) + \eta_{s[l]}$$

$$\geq c_i R > 0$$

It contradicts Eq. (23).

Case 2:  $\omega^* \leq \omega_{s[l]} < \omega_{s[l+1]}$ . As for robot s[l+1], the contradiction is similar to robot s[l] in case 1, one has that  $-c_i \tilde{\omega}_{s[l+1]} + \eta_{s[l+1]} \leq -c_i R < 0$ , which contradicts Eq. (23) as well.

Case 3:  $\omega_{s[l]} < \omega^* < \omega_{s[l+1]}$ . As for robot s[l], the contradiction is the same as case 1. As for robot s[l+1], the contradiction is the same as case 2, of which are both omitted.

According to the contradiction of the cases 1, 2, 3, one has that  $|\omega_{s[i],s[i+1]}| < R, i = 1, ..., n-1$ . Then, it is concluded that  $r < |\omega_{s[i],s[i+1]}| < R, i = 1, ..., n-1$ , i.e., Claim 3) in Definition 2. The proof is thus completed.

**Remark 6.** The spontaneous-ordering property is achieved by the attraction of the target virtual coordinate  $\omega^*$  and the repulsion among virtual coordinates  $\omega_{i,k}$ , of which both finally reach a balance in one dimension (i.e., virtual coordinate  $\omega$ ) and thus form the spontaneous-ordering platoon. Therein, the steady orderings of the platoon, however, are unknown in advance, which are distributively calculated during the multirobot path-navigation process. **Theorem 1.** A multi-robot system governed by (3) and the DGVF algorithm (15) achieves the property P1, under the conditions C1, C2, C3, C4 and C5.

*Proof.* It follows from Lemmas 1-3 directly.  $\Box$ 

**Remark 7.** Different from the string stability in previous platoon works [29]–[39] which requires the robots to maneuver with fixed predecessor and follower neighbors (i.e., a platoon in terms of fixed-ordering string), the proposed DGVF (15) can handle time-varying neighbor relationships (i.e., the predecessor and follower of the robots cannot be uniquely determined and the string of the platoon is time-varying), which then enables the robots to form a spontaneous-ordering platoon in the higher-dimensional Euclidean space  $(n \ge 2)$ . So far, the string stability cannot be analyzed in the present spontaneous-ordering platoon with such time-varying predecessor and follower, which will be investigated in future work.

**Remark 8.** The unwinding phenomenon commonly encountered in the rigid-robot attitude tracking problem, refers to the situation where a robot, whose attitude is represented by a quaternion, might perform an unnecessary large-angle maneuver, even if the initial attitude is close to the desired attitude [55]. However, such an unwinding phenomenon is less relevant in this paper, because the proposed DGVF (15) is designed and treated as the high-level desired guidance velocities (i.e., desired attitude) for simple single-integrator robots in Eq. (3), rather than the low-level attitude tracking with rigid body dynamics. The "stretching" operation of the DGVF (15) in Fig. 1 shows the unwinding effect in the end, and the robots may take a long way around the closed path to get into the platoon. We notice that some rigorous anti-unwinding techniques have been explored in the literature,



Fig. 3. Illustration of the USV kinematics.

such as the modified rodrigues parameters (MRPs) and sliding mode control (SMC) [55], [56], which can be seamlessly embedded in the low-level attitude tracking module with the desired attitude provided by the high-level DGVF (15).

## IV. 2D EXPERIMENTAL RESULTS AND 3D SIMULATIONS

In this section, we validate the effectiveness and robustness of the DGVF algorithm (15) by 2D experiments using three HUSTER-0.3 USVs and 3D numerical simulations.

# A. Accommodating the DGVF to USV's Dynamics

Since the DGVF algorithm (15) provides high-level reference tracking velocities rather than low-level control signals

when encountering robots with high-order dynamics, it applies to any robots whose guidance velocities can be exponentially tracked with well-designed low-level motor control signals. In what follows, we will first introduce the accommodating of the DGVF algorithm (15) to the USVs. The kinematics of USV *i* in the Cartesian coordinates [17] are,

$$\begin{aligned} \dot{x}_i &= \epsilon_i \cos \psi_i - v_i \sin \psi_i, \\ \dot{y}_i &= \epsilon_i \sin \psi_i + v_i \cos \psi_i, \\ \dot{\psi}_i &= r_i \end{aligned} \tag{24}$$

with the positions  $q_i(t) = [x_i(t), y_i(t)]^{\mathsf{T}} \in \mathbb{R}^2$ , the yaw angle  $\psi_i(t) \in \mathbb{R}$  in the Cartesian coordinate, and  $\epsilon_i(t), v_i(t), r_i(t) \in \mathbb{R}$  the surge, the sway and the yaw velocities of USV *i* in the USV coordinate, respectively, as shown in Fig. 3.

The dynamics of USV i are described by a practical model (see e.g., [57])

$$\dot{\epsilon}_{i} = l_{1}\epsilon_{i} + l_{2}v_{i}r_{i} + l_{3}\tau_{i,1}, 
\dot{r}_{i} = l_{4}r_{i} + l_{5}\tau_{i,2}, 
\dot{v}_{i} = l_{6}v_{i} + l_{7}\epsilon_{i}r_{i},$$
(25)

where  $l_1, l_2, l_3, l_4, l_5, l_6, l_7 \in \mathbb{R}$  are the identified parameters, and  $\tau_{i,1}, \tau_{i,2} \in \mathbb{R}$  the actuator inputs of USV *i*. It follows from Eq. (24) that  $\dot{x}_i, \dot{y}_i$  can be rewritten in a compact form,

$$\begin{bmatrix} \dot{x}_i \\ \dot{y}_i \end{bmatrix} = \begin{bmatrix} \cos \psi_i & -\sin \psi_i \\ \sin \psi_i & \cos \psi_i \end{bmatrix} \begin{bmatrix} \epsilon_i \\ v_i \end{bmatrix}.$$
 (26)

Analogously, substituting Eq. (26) into the closed-loop system (12) yields

$$\begin{bmatrix} \dot{\phi}_{i,1} \\ \dot{\phi}_{i,2} \\ \dot{\omega}_i \end{bmatrix} = \begin{bmatrix} 1 & 0 & -\partial f_{i,1}(\omega_i) \\ 0 & 1 & -\partial f_{i,2}(\omega_i) \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos\psi_i & -\sin\psi_i & 0 \\ \sin\psi_i & \cos\psi_i & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \epsilon_i \\ v_i \\ \dot{\omega}_i \end{bmatrix}.$$
(27)

Let  $\epsilon_i^r, v_i^r$  be the high-level guidance velocities for  $\epsilon_i, v_i$ , respectively. Defining the signal errors as

$$\widetilde{\epsilon}_i := \epsilon_i - \epsilon_i^r, \widetilde{v}_i := v_i - v_i^r, \tag{28}$$

it follows from Eqs. (27) and (28) that

$$\begin{bmatrix} \dot{\phi}_{i,1} \\ \dot{\phi}_{i,2} \\ \dot{\omega}_i \end{bmatrix} = \begin{bmatrix} \cos\psi_i & -\sin\psi_i & -\partial f_{i,1}(\omega_i) \\ \sin\psi_i & \cos\psi_i & -\partial f_{i,2}(\omega_i) \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \epsilon_i^r \\ v_i^r \\ u_i^{\omega} \end{bmatrix} + \begin{bmatrix} e_{\epsilon,i} \\ e_{v,i} \\ 0 \end{bmatrix}$$
(29)

with

$$e_{\epsilon,i} := \tilde{\epsilon}_i \cos \psi_i - \tilde{v}_i \sin \psi_i, e_{v,i} := \tilde{\epsilon}_i \sin \psi_i + \tilde{v}_i \cos \psi_i.$$
(30)

Starting from DGVF (15) for the single-integrator robots in (3), a modified DGVF algorithm for USV i is naturally proposed as follows,

$$\epsilon_{i}^{r} = (\partial f_{i,1} - k_{i,1}\phi_{i,1})\cos\psi_{i} + (\partial f_{i,2} - k_{i,2}\phi_{i,2})\sin\psi_{i},$$
  

$$v_{i}^{r} = -(\partial f_{i,1} - k_{i,1}\phi_{i,1})\sin\psi_{i} + (\partial f_{i,2} - k_{i,2}\phi_{i,2})\cos\psi_{i},$$
  

$$u_{i}^{\omega} = 1 + \sum_{j=1}^{2} k_{i,1}\phi_{i,1}\partial f_{i,1} - c_{i}(\omega_{i} - \widehat{\omega}_{i}) + \eta_{i}.$$
(31)





(d) Structure of multi-USV navigation system

Fig. 4. (a) The multi-USV platform consists of eight infrared cameras, a computer, and a 4000 mm  $\times$  4000 mm pool. (b) Three HUSTER-0.3 USVs with infrared emitters as the identifiers on their tops which can be identified by eight infrared cameras during the experiments. (c) Size: 300mm (length)  $\times$  120mm (width)  $\times$  60mm (height) and detailed components of the HUSTER-0.3 USV. (d) Structure of the multi-USV navigation system, where the path following, *spontaneous-ordering* platoon, DGVF designing, velocity tracking, and source launching are running onboard, and the position capturing and monitoring are conducted on the ground computer. (The solid lines denote physical connections whereas the dotted lines virtual connections.)

Note that the low-level velocity tracking problem in (25) and (28), i.e.,  $\lim_{t\to\infty} \tilde{\epsilon}_i(t) = 0$ ,  $\lim_{t\to\infty} \tilde{v}_i(t) = 0$  exponentially has been well addressed in [17], which then follows from (30) and the bounded trigonometric function  $\cos \psi_i$ ,  $\sin \psi_i$  that  $\lim_{t\to\infty} e_{\epsilon,i}(t) = 0$ ,  $\lim_{t\to\infty} e_{v,i}(t) = 0$  exponentially.

**Proposition 1.** Under the conditions C1-C4, a multi-USV system composed of (24), (25) and the modified DGVF algorithm (31) achieves the property P1 subject to  $\lim_{t\to\infty} \tilde{\epsilon}_i(t) = 0$ ,  $\lim_{t\to\infty} \tilde{\nu}_i(t) = 0$ , exponentially.

*Proof.* The proof is similar to Theorem 1, which is thus omitted.  $\Box$ 

# B. 2D Experiments with USVs

For the experiments, we firstly establish an indoor multi-USV navigation platform and thereby conduct the *spontaneous-ordering* platoon experiments. As shown in Fig. 4 (a), the multi-USV navigation platform is composed of a 4000mm  $\times$  4000mm pool, a motion-capture system (eight Flex 3 infrared cameras) to identify the positions of the USVs, and a ground computer (Intel core i7-960) to transmit, analyze and store the detection data to the three HUSTER-0.3 USVs. As demonstrated in Fig. 4 (b), three HUSTER-0.3 USVs are all equipped with infrared emitters, which are utilized for identification by infrared cameras. Moreover, it is observed in Fig. 4 (c) that each HUSTER-0.3 USV is 300mm in length, 120mm in width, and 60mm

in height, which is equipped with two DC motors (5V), two speed encoders (Mini-256), two transmission shafts (150mm  $\times$  6mm), a control module (STM32F1) and a 2.4GHz wireless module (NRF24L01). Please refer to our previous work [17] for more details. Fig. 4 (d) exhibits the structure of the multi-USV navigation system, which is divided into three parts: the onboard navigation to produce desired guidance velocity based on DGVF, the onboard regulation to track velocity and launch infrared lights, and the ground computer to capture positions and save data. During the navigation experiments, our DGVF algorithm is running with a fixed 10Hz frequency and all the data are transmitted to and saved on the ground computer.

In what follows, we consider the 2D circular and *self-intersecting* Lissajous waterway (i.e., desired paths) to conduct *spontaneous-ordering* platoon experiments using the modified DGVF (31). First, we choose the sensing and safe radius R = 1.0, r = 0.7, where the potential function  $\alpha(s)$  can be designed based on Eq. (19). The target virtual coordinate  $\omega^*$  satisfies  $\dot{\omega}^* = 1$  in Eq. (16), where the initial value  $\omega^*(0)$  is set to be  $\omega^*(0) = 0$ . By Remark 3, we pick the estimator gains  $\gamma_1 = 20, \gamma_2 = 4$  to satisfy condition C3 with a connected communication topology.



Fig. 5. Two experimental cases of the *spontaneous-ordering* platoon moving along the desired 2D circular waterway using the modified DGVF (31). Subfigures (a), (d): Initial positions of the USVs. Subfigures (b), (e): Final platoons move along the circular waterway after 40 seconds. Subfigures (c), (f): Trajectories of the three USVs from the initial positions to the final platoon with distinct ordering sequences (Here, the blue vessels represent the initial positions, and the red ones the final platoon).

For the desired 2D circular paths  $\mathcal{P}_i^{phy}$ ,  $i \in \mathcal{V}$ , the parametrization is

$$x_{i,1} = 800 \cos \omega_i \text{mm}, \ x_{i,2} = 800 \sin \omega_i \text{mm},$$

which fulfills conditions C2 and C4. We choose the gains  $k_{i,1} = 3.5, k_{i,2} = 3.5, c_i = 2$  in (31). Fig. 5 illustrates



Fig. 6. Temporal evolution of the position errors  $\phi_{i,1}, \phi_{i,2}, i = 1, 2, 3$ , and the final relative value of virtual coordinates between each pair of adjacent robots  $|\omega_{s[k]}(t) - \omega_{s[k+1]}(t)|, k = 1, 2$ , in Fig. 5 (c).



Fig. 7. Two experimental cases of the *spontaneous-ordering* platoon moving along the desired 2D *self-intersecting* waterway using the proposed modified DGVF algorithm (31). Subfigures (a), (d): Initial positions of the USVs. Subfigures (b), (e): Final platoon moves along the *self-intersecting* waterway after 16s. Subfigures (c), (f): Trajectories of the three USVs from the initial positions to the final platoon with distinct ordering sequences (Here, the blue vessels represent the initial positions, and the red ones the final platoon).

two experimental cases of the spontaneous-ordering platoon moving along the common desired 2D circular waterway. As shown in Figs. 5 (c) and (f), three USVs from different initial positions (blue vessels) achieve platoons (red vessels) with distinct ordering sequences (Fig. 5 (c):  $\{2,3,1\}$  and Fig. 5 (f):  $\{3,1,2\}$ ), where the corresponding experimental snapshots of the initial positions and the final platoons are given in Figs. 5 (a), (b), (d), (e), respectively. It thus verifies that the ordering of the platoon is spontaneous. Additionally, we take Fig. 5 (c) as an example to analyze the state evolution in the circularpath experiments. It is observed in the zoomed-in panels  $[40s, 45s] \times [-100$  mm, 100 mm] of Fig. 6 that  $\phi_{i,1}, \phi_{i,2}, i =$ 1, 2, 3, approach and stay in the range of [-100 mm, 100 mm]after 40 seconds, which is acceptable compared with the length of the desired circular path and the size of the USV in the trajectory of Fig. 5 (c). In this way, the effectiveness of



Fig. 8. Temporal evolution of the position errors  $\phi_{i,1}, \phi_{i,2}, i = 1, 2, 3$ , and the final relative value of virtual coordinates between each pair of adjacent robots  $|\omega_{s[k]}(t) - \omega_{s[k+1]}(t)|, k = 1, 2$ , in Fig. 7 (c).

tracking the desired circular waterway is verified. Moreover, the relative value of adjacent virtual coordinates  $|\omega_{1,3}|, |\omega_{3,2}|$  satisfy  $|\omega_{1,3}| \in (0.7, 1.0), |\omega_{3,2}| \in (0.7, 1.0)$  after 40 seconds in Fig. 6, which verifies that the platoon in terms of relative parametric displacement is achieved. The feasibility of the proposed algorithm (31) for closed waterways is thus demonstrated.



Fig. 9. Cases (a)-(b): trajectories of ten robots from different initial positions to *spontaneous-ordering* platoons moving along a desired Lissajous path in the 3D Euclidean space with the proposed DGVF (15). (Here, the blue and red arrows represent the initial and final positions of the robots, respectively. The red line denotes the desired Lissajous path).

For the desired 2D Lissajous path  $\mathcal{P}_i^{phy}$ ,  $i \in \mathcal{V}$  containing *self-intersecting* points, it follows from the conditions C2 and C4 that the parametrization is

$$x_{i,1} = \frac{800 \cos \omega_i}{1 + 0.3(\sin \omega_i)^2} \text{mm}, x_{i,2} = \frac{800 \sin \omega_i \cos \omega_i}{1 + 0.3(\sin \omega_i)^2} \text{mm}$$

with the virtual coordinates  $\omega_i$ . The gains in (31) are set to be  $k_{i,1} = 2, k_{i,2} = 2, c_i = 2$ . Analogously, Fig. 7 illustrates two experimental cases of the *spontaneous-ordering* platoon whereas moving along the common desired 2D *selfintersecting* waterway. It is observed in Figs. 7 (c) and (f) that three USVs from different initial positions (blue vessels) also



Fig. 10. Temporal evolution of the position errors  $\phi_{i,1}, \phi_{i,2}, \phi_{i,3}, \forall i \in \mathbb{Z}_1^{10}$ , in Fig. 9 (a) for example.



Fig. 11. Temporal evolution of the derivative of the virtual coordinate  $\dot{\omega}_i, \forall i \in \mathbb{Z}_1^{10}$  and the final relative value of virtual coordinates between adjacent robots  $|\omega_{s[k]}(t) - \omega_{s[k+1]}(t)|, \forall k \in \mathbb{Z}_1^9$ , in Fig. 9 (a) for example.



Fig. 12. A special situation of four robots i = 2, 3, 4, 5, suddenly breaking down at t = 2s and the rest of six robots stoping interacting with the broken four robots when t > 2s in the ten-robot path navigation mission. Trajectory and platoon comparison of the rest of the six robots i = 1, 6, 7, 8, 9, 10, between the proposed DGVF (15) (see the successful platoon in subfigure (a)) and Yao's fixed-ordering method [24] (see the failure of a platoon in subfigure (b)). (Here, the blue and red arrows represent the initial and final positions of the robots, respectively. The red line denotes the desired Lissajous path).

achieve platoons (red vessels) with distinct ordering sequences (Fig. 7 (c):  $\{2,3,1\}$  and Fig. 7 (f):  $\{3,1,2\}$ ), where the corresponding experimental snapshots of initial positions and final platoons are given in Figs. 7 (a), (b), (d), (e), respectively. We take Fig. 7 (c) as an example to analyze the state evolution in the *self-intersecting*-waterway experiments.

As shown in the zoomed-in panels  $[26s, 30s] \times [-100 \text{mm}, 100 \text{nm}]$  of Fig. 8,  $\phi_{i,1}, \phi_{i,2}, i = 1, 2, 3$ , approach and stay in the range of [-100 mm, 100 nm] after 26 seconds, which is acceptable as well compared with the length of the desired Lissajous path and the size of the USV in the trajectory of Fig. 7 (c). It thus verifies the effectiveness of tracking the desired Lissajous waterway. Moreover, the relative value of adjacent virtual coordinates  $|\omega_{1,3}|, |\omega_{3,2}|$  also satisfy  $|\omega_{1,3}| \in (0.7, 1.0), |\omega_{3,2}| \in (0.7, 1.0)$  after 16 seconds in Fig. 8, which verifies that the platoon in terms of relative parametric displacement is also achieved. The feasibility of the proposed DGVF algorithm (31) for *self-intersecting* waterway is thus substantiated. More experimental details can be viewed in the attached video. <sup>1</sup>

# C. 3D Numerical Simulations

In this part, 3D numerical simulations are conducted to validate the feasibility of Theorem 1 in the higher-dimensional Euclidean space. We consider n = 10 robots governed by (3) and (15), where the sensing and safe radius are given by R = 0.6, r = 0.4, respectively. The potential function  $\alpha(s)$  is designed according to Eq. (19). Moreover, the parametric setting for the target virtual coordinate  $\omega^*$  and the estimator gains  $\gamma_1, \gamma_2$  in Remark 3 are the same as those in the experimental subsection.

In what follows, a desired 3D Lissajous path  $\mathcal{P}_i^{phy}$ ,  $i \in \mathcal{V}$  containing *self-intersecting* points is considered, of which the parametrization is  $x_{i,1} = 16 \cos(0.5\omega_i), x_{i,2} = 6 \cos(\omega_i + \frac{\pi}{2}), x_{i,3} = 2 \cos \omega_i, i \in \mathcal{V}$  fulfilling conditions C2 and C4. The parameters in (15) are set to be  $k_{i,1} = 0.6, k_{i,2} = 0.6, k_{i,3} = 0.6, c_i = 3, i \in \mathcal{V}$ . Figs. 9 (a)-(b) describes the trajectories of ten robots from different initial positions (blue arrows) fulfilling the condition C1 to the *spontaneous-ordering* platoon maneuvering along the common 3D Lissajous path (red arrows) in the 3D Euclidean space.

During the process, the multi-robot platoon with different initial positions is achieved with distinct ordering sequences (Fig. 9 (a): {6,9,8,1,4,2,3,5,7,10} and Fig. 9 (b): {7,9,4,8,10,1,3,5,6,2}), which demonstrates the property of spontaneous orderings as well. Additionally, we take Fig. 9 (b) as an illustrative example to analyze the states' evolution of *spontaneous-ordering* platoon in the *self-intersecting-path* navigation task. As shown in Fig. 10, the path-following errors  $\phi_{i,1}, \phi_{i,2}, \phi_{i,3}, i \in \mathcal{V}$ , converge to zeros after 17 seconds, i.e.,  $\lim_{t\to\infty} \phi_{i,1}(t) = 0, \lim_{t\to\infty} \phi_{i,2}(t) = 0, \lim_{t\to\infty} \phi_{i,3}(t) =$  $0, i \in \mathcal{V}$ , which verifies Claim 1) in Definition 2. Essentially, it is observed in Fig. 11 that  $\lim_{t\to\infty} \dot{\omega}_i(t) = 1, i \in \mathcal{V}$ , which verifies  $\lim_{t\to\infty} \dot{\omega}_i(t) = \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V}$  in Claim 2) of Definition 2 explicitly. The final relative values of adjacent virtual coordinates satisfy  $0.4 < \lim_{t\to\infty} \omega_{s[k]}(t) - \omega_{s[k+1]}(t)| <$ 



Fig. 13. Trajectories and platoon performance of ten robots governed by the proposed DGVF (15) under external constant disturbances with increasing intensities. Subfigures (a) and (b):  $d_i = [0.1, 0.1, 0.1]^T$ ,  $i \in \mathbb{Z}_1^{10}$ , subfigures (c) and (d):  $d_i = [1, 1, 1]^T$ ,  $i \in \mathbb{Z}_1^{10}$ , and subfigures (e) and (f):  $d_i = [3, 3, 3]^T$ ,  $i \in \mathbb{Z}_1^{10}$ . (Here, the blue and red arrows represent the initial and final positions of the robots, respectively. The red line denotes the desired Lissajous path).

 $0.6, \forall k \in \mathbb{Z}_1^{10}$  in the zoomed-in panels  $[24s, 25s] \times [0.3, 0.7]$  of Fig. 11, then it fulfills Claims 3) and 4) of Definition 2. It thus has the property P1.

To show the robustness of the proposed DGVF algorithm, we compare our algorithm with Yao's fixed-ordering method [24] when some robots break down during the multi-robot path navigation process. According to the fixed-ordering method in [24], we set the desired values between adjacent virtual coordinates to be  $|\omega_{k,k+1}^*| = 2\pi/15, k \in \mathbb{Z}_1^9$  with a connected and fixed communication topology in advance, which can form a platoon with a fixed ordering sequence:  $\{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ . Then, we consider a special situation when four robots i = 2, 3, 4, 5, suddenly break down at t = 2s and conduct the numerical simulations to compare the robustness between the proposed DGVF (15) and the fixed-ordering algorithm [24]. As shown in Fig. 12 (a), the rest of six robots i = 1, 6, 7, 8, 9, 10 governed by DGVF (15) stop communicating with the broken robots i = 2, 3, 4, 5 and only



Fig. 14. Temporal evolution of the position errors  $\phi_{i,1}, \phi_{i,2}, \phi_{i,3}, \forall i \in \mathbb{Z}_1^{10}$ , under the constant disturbances  $d_i = [3,3,3]^{\mathsf{T}}, i \in \mathcal{V}$ , in Fig. 13 (e) for example.



Fig. 15. Temporal evolution of the derivative of the virtual coordinate  $\dot{\omega}_i, \forall i \in \mathbb{Z}_1^{10}$  and the final relative value of virtual coordinates between adjacent robots  $|\omega_{s[k]}(t) - \omega_{s[k+1]}(t)|, \forall k \in \mathbb{Z}_1^9$ , under the constant disturbances  $d_i = [3, 3, 3]^{\mathsf{T}}, i \in \mathcal{V}$ , in Fig. 13 (e) for example.

interacting with the rest ones, which still forms a satisfactory six-robot platoon fulfilling the property P1. However, it is observed in Fig. 12 (b) that the rest of six robots governed by the method in [24] fail to form the platoon anymore. The robustness of the DGVF design (15) is thus verified when experiencing robots breakdown.

Moreover, to analyze the quantitative influence of external disturbances  $d_i$  in (3) on the DGVF algorithm (15), we consider the external constant disturbances with increasing intensities in the *spontaneous-ordering* platoon task. For  $d_i = [0.1, 0.1, 0.1]^{\mathsf{T}}$ ,  $i \in \mathbb{Z}_1^{10}$ , Fig. 13 (a)-(b) illustrates that ten robots from different initial positions (blue arrows) can still form the *spontaneous-ordering* platoon maneuvering along the common desired 3D Lissajous path (red arrows). For  $d_i = [1, 1, 1]^{\mathsf{T}}$ ,  $i \in \mathbb{Z}_1^{10}$ , it is observed in Fig. 13 (c)-(d) that

ten robots from different initial positions maintain a platoonlike formation, but only deviate the desired 3D Lissajous path by a certain distance. However, for  $d_i = [3,3,3]^{\mathsf{T}}, i \in \mathbb{Z}_1^{10}$ , Fig. 13 (e)-(f) exhibits that even the *spontaneous-ordering* platoon cannot be guaranteed anymore, which implies that the robustness of the present DGVF (15) holds for the disturbances with intensities smaller than a threshold  $d_i = [3,3,3]^{\mathsf{T}}, i \in \mathbb{Z}_1^{10}$ .

Additionally, we take Fig. 13 (e) as an illustrative example to analyze the states' evolution of the spontaneous-ordering platoon under constant disturbances  $d_i = [3, 3, 3]^{\mathsf{T}}, i \in \mathbb{Z}_1^{10}$ . As shown in Fig. 14, the path-following errors  $\phi_{i,1}, \phi_{i,2}, \phi_{i,3}, i \in$  $\mathbb{Z}_1^{10}$  oscillate sharply and deviate from zeros, which implies that Claim 1 in Definition 2) cannot be guaranteed. Moreover, it is observed in Fig. 15 that the derivative of virtual coordinate  $\dot{\omega}_i(t), i \in \mathcal{V}$  oscillates around -1, which implies that  $\lim_{t\to\infty} \dot{\omega}_i(t) = \dot{\omega}_k(t) \neq 0, \forall i \neq k \in \mathcal{V}$  in Claim 2) of Definition 2 does not hold. Moreover, Fig. 15 exhibits that the final relative values of adjacent virtual coordinates oscillate and cannot satisfy  $0.4 < \lim_{t\to\infty} |\omega_{s[k]}(t) - \omega_{s[k+1]}(t)| <$  $0.6, \forall k \in \mathbb{Z}_1^{10}$  in the zoomed-in panels  $[24s, 25s] \times [0.3, 0.7]$ compared with Fig. 11, i.e., Claim 3) of Definition 2 does not hold. Therefore, it concludes that DGVF (15) fails to guarantee spontaneous-ordering platoon under external disturbances with intensities greater than the threshold  $d_i = [3, 3, 3]^{\mathsf{T}}, i \in$  $\mathbb{Z}_{1}^{10}$ .

### V. CONCLUSION

In this paper, we have presented a DGVF algorithm such that multiple robots are capable of forming a spontaneousordering platoon and moving along a predefined desired path in the *n*-dimensional Euclidean space. In particular, we add the path parameter as a virtual coordinate for each robot and then interact with neighboring robots' virtual coordinates and a target virtual coordinate. In this way, the robots are governed to approach the desired path and achieve a platoon in an arbitrary ordering. The conditions are derived to guarantee the global convergence of the proposed DGVF subject to time-varying interaction topologies and external exponentially vanishing disturbances. Moreover, the DGVF algorithm only requires low communication costs by transmitting only virtual coordinates among robots, which is desirable in real applications. 2D multi-USV waterway navigation experiments and 3D numerical simulations have shown the effectiveness and robustness of the proposed DGVF even if some robots break down and suffer from small disturbances. Future work will focus on string stability analysis of the spontaneous-ordering platoon with time-varying neighbors.

# APPENDIX A Proof of Lemma 1

First of all, recalling  $|\omega_{i,k}(t)| > r, \forall t \ge 0, \forall i \ne k \in \mathcal{V}$  in Claim 4) of Definition 2, one has that  $\omega_{i,k}(t) \ne 0, \omega_{i,k}(t) \ne r, \forall t > 0$  can be guaranteed if Claim 4) holds, i.e., the finite-time-escape behavior is avoided. Then, we will prove  $|\omega_{i,k}(t)| > r, \forall t \ge 0, \forall i \ne k \in \mathcal{V}$  by contradiction. Let  $\widetilde{\omega}_i := \omega_i - \omega^*$ , be the coordinate error between the *i*-th virtual coordinate  $\omega_i$  and the target virtual coordinate  $\omega^*$ ,  $F_i := [\partial f_{i,1}, \ldots, \partial f_{i,n}]^{\mathsf{T}} \in \mathbb{R}^n$ , and  $K_i := \text{diag}\{k_{i,1}, \ldots, k_{i,n}\} \in \mathbb{R}^{n \times n}$ , and substitute Eq. (15) into Eq. (12) yields

$$\begin{bmatrix} \dot{\Phi}_i \\ \dot{\widetilde{\omega}}_i \end{bmatrix} = \begin{bmatrix} -K_i (I_n + F_i F_i^{\mathsf{T}}) \Phi_i \\ F_i^{\mathsf{T}} K_i \Phi_i \end{bmatrix} + \begin{bmatrix} -F_i (-c_i \widetilde{\omega}_i + \eta_i + e_i) + \widetilde{d}_i \\ -c_i \widetilde{\omega}_i + \eta_i + e_i \end{bmatrix}$$
(32)

where  $\Phi_i$  is given in (12),  $I_n \in \mathbb{R}^{n \times n}$  is an identity matrix,  $\widetilde{d}_i := \widehat{d}_i - d_i$  are the estimated disturbance errors and  $e_i := c_i(\widehat{\omega}_i - \omega^*)$ . Recalling Remark 4, conditions C3 and C5, one has

$$\lim_{t \to T_1} \tilde{d}_i(t) = 0 \text{ and } \lim_{t \to \infty} e_i(t) = 0,$$
(33)

exponentially.

Since condition C1 ensures that  $|\omega_{i,k}(0)| > r$ ,  $\forall i \neq k \in \mathcal{V}$ at the initial time, we assume that there exists a finite time T > 0 such that  $|\omega_{i,k}(t)| > r$ ,  $\forall i \neq k \in \mathcal{V}$  for  $t \in [0,T)$ but not t = T, which implies that at least one pair of virtual coordinates satisfies

$$\omega_{i,k}(T) \le r. \tag{34}$$

During the time interval  $t \in [0,T)$ , the closed-loop system (32) is well defined due to the fact that  $|\omega_{i,k}(t)| > r$ ,  $\forall i \neq k \in \mathcal{V}$ . Then, we can pick a candidate Lyapunov function

$$V(t) = \frac{1}{2} \sum_{i \in \mathcal{V}} \left\{ \Phi_i^{\mathsf{T}} K_i \Phi_i + c_i \widetilde{\omega}_i^2 \right\} + \sum_{i \in \mathcal{V}} \sum_{k \in \mathcal{N}_i} \int_{|\omega_{i,k}|}^R \alpha(\tau) d\tau,$$
(35)

which is nonnegative and differentiable in  $t \in [0,T)$ . The partial derivatives of V(t) w.r.t.  $\Phi_i, \omega^*, \omega_i$  are, respectively,

$$\frac{\partial V(t)}{\partial \Phi_i^{\mathsf{T}}} = \Phi_i^{\mathsf{T}} K_i, \frac{\partial V(t)}{\partial \omega^*} = -c_i \widetilde{\omega}_i, \frac{\partial V(t)}{\partial \omega_i} = c_i \widetilde{\omega}_i - \sum_{k \in \mathcal{N}_i} \alpha(|\omega_{i,k}|) \frac{\omega_{i,k}}{|\omega_{i,k}|} = c_i \widetilde{\omega}_i - \eta_i, \quad (36)$$

it follows from Eqs. (32) and (36) that the time derivative of V(t) is

$$\frac{dV}{dt} = \sum_{i \in \mathcal{V}} \left\{ \frac{\partial V}{\partial \Phi_i^{\mathsf{T}}} \dot{\Phi}_i + \frac{\partial V}{\partial \omega_i} \dot{\omega}_i + \frac{\partial V}{\partial \omega^*} \dot{\omega}^* \right\}$$

$$= \sum_{i \in \mathcal{V}} \left\{ \Phi_i^{\mathsf{T}} K_i \Big( -K_i (I_n + F_i F_i^{\mathsf{T}}) \Phi_i - F_i (-c_i \widetilde{\omega}_i + \eta_i + e_i) + \widetilde{d}_i \Big) + (c_i \widetilde{\omega}_i - \eta_i) \dot{\omega}_i - c_i \widetilde{\omega}_i \dot{\omega}^* \right\}. \quad (37)$$

From the fact  $\dot{\tilde{\omega}}_i = \dot{\omega}_i - \dot{\omega}^*$ , one has

$$c_i \widetilde{\omega}_i \dot{\omega}_i - c_i \widetilde{\omega}_i \dot{\omega}^* = c_i \widetilde{\omega}_i \dot{\widetilde{\omega}}_i.$$
(38)

Meanwhile, it follows from the definition of  $\alpha(s)$  in (18) that  $\sum_{i \in \mathcal{V}} (\eta_i \dot{\omega}^*) = \dot{\omega}^* \sum_{i \in \mathcal{V}} \eta_i = 0$ , which implies that

$$\sum_{i\in\mathcal{V}}\eta_i\dot{\omega}_i = \sum_{i\in\mathcal{V}}\eta_i(\dot{\omega}_i - \dot{\omega}^*) = \sum_{i\in\mathcal{V}}\eta_i\dot{\widetilde{\omega}}_i.$$
 (39)

Combining Eqs. (38) and (39) together yields

$$\sum_{i\in\mathcal{V}}\left\{(c_i\widetilde{\omega}_i-\eta_i)\dot{\omega}_i-c_i\widetilde{\omega}_i\dot{\omega}^*\right\}=\sum_{i\in\mathcal{V}}(c_i\widetilde{\omega}_i-\eta_i)\dot{\widetilde{\omega}}_i.$$
 (40)

Substituting Eq. (40) and  $\tilde{\omega}_i$  in Eq. (32) into Eq. (37) yields

$$\frac{dV}{dt} = \sum_{i \in \mathcal{V}} \left\{ -\Phi_i^{\mathsf{T}} K_i K_i \Phi_i - \Phi_i^{\mathsf{T}} K_i^{\mathsf{T}} F_i F_i^{\mathsf{T}} K_i \Phi_i - (-c_i \widetilde{\omega}_i + \eta_i)^2 - 2\Phi_i^{\mathsf{T}} K_i F_i (-c_i \widetilde{\omega}_i + \eta_i) - \Phi_i^{\mathsf{T}} K_i F_i e_i + \Phi_i^{\mathsf{T}} K_i \widetilde{d}_i - (-c_i \widetilde{\omega}_i + \eta_i) e_i \right\}.$$
(41)

From the definition of  $F_i$ ,  $\Phi_i$ ,  $K_i$  in (32), one has that  $F_i^{\mathsf{T}} K_i \Phi_i = \Phi_i^{\mathsf{T}} K_i^{\mathsf{T}} F_i$  is a scalar, which implies that

$$-\Phi_{i}^{\mathsf{T}}K_{i}^{\mathsf{T}}F_{i}F_{i}^{\mathsf{T}}K_{i}\Phi_{i} - (-c_{i}\widetilde{\omega}_{i} + \eta_{i})^{2}$$
$$-2\Phi_{i}^{\mathsf{T}}K_{i}F_{i}(-c_{i}\widetilde{\omega}_{i} + \eta_{i}) - \Phi_{i}^{\mathsf{T}}K_{i}F_{i}e_{i} - (-c_{i}\widetilde{\omega}_{i} + \eta_{i})e_{i}$$
$$= -(\Phi_{i}^{\mathsf{T}}K_{i}F_{i} - c_{i}\widetilde{\omega}_{i} + \eta_{i} + \frac{e_{i}}{2})^{2} + \frac{e_{i}^{2}}{4}.$$
 (42)

Moreover, one has

$$\Phi_i^{\mathsf{T}} K_i \widetilde{d}_i \le \frac{\Phi_i^{\mathsf{T}} K_i K_i \Phi_i}{2} + \frac{\widetilde{d}_i^{\mathsf{T}} \widetilde{d}_i}{2}.$$
(43)

Then, it follows from Eqs. (41), (42) and (43) that

$$\frac{dV(t)}{dt} = -\sum_{i\in\mathcal{V}} \left\{ \frac{\Phi_i^{\mathsf{T}} K_i K_i \Phi_i}{2} + a_i^2 \right\} + \sum_{i\in\mathcal{V}} \left\{ \frac{e_i^2}{4} + \frac{\tilde{d}_i^{\mathsf{T}} \tilde{d}_i}{2} \right\}$$
(44)

with

$$a_i := \Phi_i^{\mathsf{T}} K_i F_i - c_i \widetilde{\omega}_i + \eta_i + \frac{e_i}{2}.$$
 (45)

From the condition of  $\lim_{t\to T_1} \tilde{d}_i(t) = 0$  and  $\lim_{t\to\infty} e_i(t) = 0$ ,  $i \in \mathcal{V}$ , exponentially in (33), one has  $\lim_{t\to\infty} \sum_{i\in\mathcal{V}} e_i(t)^2/4 = 0$ ,  $\lim_{t\to\infty} \sum_{i\in\mathcal{V}} \tilde{d}_i(t)^{\mathsf{T}} \tilde{d}_i(t)/2 = 0$ , which implies that there exists a constant  $\delta > 0$  such that

$$\sum_{i\in\mathcal{V}}\left\{\frac{e_i(t)^2}{4} + \frac{\widetilde{d}_i(t)^{\mathsf{T}}\widetilde{d}_i(t)}{2}\right\} \le \delta, \forall t\in[0,T).$$
(46)

Let

$$\Omega := -\sum_{i \in \mathcal{V}} \left\{ \frac{\Phi_i^{\mathsf{T}} K_i K_i \Phi_i}{2} + a_i^2 \right\} \le 0, \tag{47}$$

it follows from Eqs. (44), (46), (47) that

$$\frac{dV(t)}{dt} \le -\Omega + \delta,$$

which implies

$$0 \le V(T) \le \int_0^T \Omega(s) ds + \delta T + V(0)$$
(48)

according to the comparison principle [54]. From Eq. (47), one has  $\int_0^T \Omega(s) ds \leq 0$ . Moreover, since  $\delta T$  and V(0) are both bounded, So is V(T).

However, recalling the assumption of  $\omega_{i,k}(T) \leq r$  in (34), it follows from Eq. (18) that  $\alpha(|\omega_{i,k}(T)|) = \infty$ , which further implies that  $V(T) = \infty$ . It contradicts the bounded value V(T) in (48), which indicates that there exists no such a finite T satisfying  $\omega_{i,k}(T) \leq r, \forall i \neq k \in \mathcal{V}$  (i.e.,  $T = \infty$ ). Then, we conclude  $|\omega_{i,k}(t)| > r, \forall t \geq 0, \forall i \neq k \in \mathcal{V}$ . The proof of Claim 4) is thus completed.

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