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Unsupervised JPEG Domain Adaptation for Practical Digital Image Forensics

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Abstract—Domain adaptation is a major issue for doing practical forensics. Since examined images are likely to come from a different development pipeline compared to the ones used for training our models, that may disturb them by a lot, degrading their performances. In this paper, we present a method enabling to make a forgery detector more robust to distributions different but related to its training one, inspired by [1]. The strategy exhibited in this paper foster a detector to find a feature invariant space where source and target distributions are close. Our study deals more precisely with discrepancies observed due to JPEG compressions and our experiments reveal that the proposed adaptation scheme can reasonably reduce the mismatch, even with a rather small target set with no labels when the source domain is properly selected. On top of that, when a small portion of labelled target images is available this method reduces the gap with mix training while being unsupervised.

I. INTRODUCTION

In the growing context of fake news, digital images are easily tampered in order to change their meaning. Main malicious image manipulation are copy-paste, copy-move and inpainting. Copy-paste detection focuses on retrieving two different noise distributions which are dependent of the image acquisition chain. Basic inpainting methods tend to not reproduce the image intrinsic noise. Whereas, copy-move operation duplicates a part of the image. Nevertheless, it may leave traces due to resampling, rescaling or rotation transformation. Usually, after forgery, some post processing operations are done. The goal is twofold, make the detection more arduous, for instance with smoothing or sharpening, and share them easily *i.e.* with compression. Lossy compression, by nature, is seen as a counterattack upon detection. State-of-the-art methods for forgeries detection [2], [3], [4] rely on deep learning which requires a huge amount of annotated data. These kind of dataset are very cumbersome to produce or to annotate.

If multimedia forensics schemes can be very effective at detecting image tampering or localizing tampered areas [3], [4], they are very often extremely sensitive to the very nature

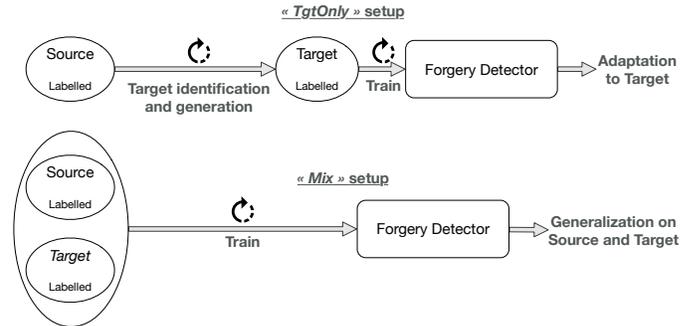


Fig. 1. Principles of the *TgtOnly* and *Mix* approaches (supervised).

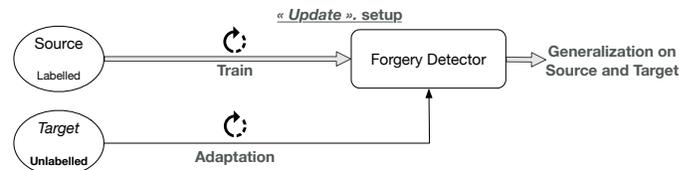


Fig. 2. Principle of the *Update* approach (unsupervised).

of the analyzed signal. For image forensics schemes relying on machine learning, this means that if the image database used for training (a.k.a. the *source*) does not exactly undergo the same development pipeline as the scrutinized test images (a.k.a. the *target*), the performance of the detector can then be jeopardized.

To illustrate this point, we implemented a forgery detector largely inspired by [4] and observed its performances in different contexts. To construct our source and target domains, we considered two independent set of images coming from the splicing category of the database *DEFACTO* [5]. All the details about our training protocol are explained in III. We notably trained this detector on different sources before evaluating it on a common target so that, we can disclose the influence of the training from the source on the performances on the target.

Table I shows the performances of our forensics detector when the training set comes either from uncompressed images or from images compressed at a very low JPEG quality

Accuracy	Training QF5	Training uncompressed
Test QF5	76.9%	60.3%

TABLE I

EFFECT OF SOURCE AND TARGET DOMAIN MISMATCHES FOR TWO DIFFERENT JPEG QF (THE FORENSICS SETUP IS DESCRIBED IN SECTION III).

factor. On this example, we can see that the impact on the performance is substantial with a loss of accuracy of more than 15%.

This problem of mismatch, a.k.a. *cover-source mismatch* in steganalysis [6], [7], can be mitigated using different strategies that depend of the practical context. We describe them in what follows using the same terminology proposed in [8], [9], see also Figs 1 and 2:

- If the set of test images can be associated with another training-set containing both genuine and forged images originating from the same source, then the learning problem becomes supervised. Usually in forensics, this scenario is not very realistic since it can be extremely time-consuming to generate forged images. In this supervised context, *TgtOnly* setup, *i.e.* re-training using the specific target set instead of using the source (coined as the *SrcOnly* setup), can be performed. If the size of the Target set is small, weak supervised learning can also be applied [10].

- Another strategy can also be used to counter the effect of heterogeneity if the number of sources is sufficiently small, denoted as the *mix* setup, *i.e.* training with all the different sources from the beginning or to augment the dataset using adversarial contents.

Note that these two strategies have been used for example for practical steganalysis, forensics or computer vision in order to cope with numerous processes [7], [11], [12], [13].

- However, if the test images cannot be associated with any training set, which is the case when the development pipeline cannot be identified, then the problem is unsupervised and unsupervised domain adaptation [14] has to be considered. We believe that this class of methods is particularly suited for the forensics analyst since the practitioner usually has to analyze a possibly small set of images belonging to the same unknown domain. In this case, the classifier trained on the source domain needs to be directly modified to consider the target domain, we call it the *Update* setup (see Fig. 2).

We review briefly few schemes that consider unsupervised domain adaptation for IFS related problems.

To detect face spoofing when the heterogeneity of the domain is due to acquisition and illumination, [15] proposes to perform subspace alignment, *i.e.* to compute the linear mapping between the eigenvectors of the source and target domain by minimizing the Maximum Mean Discrepancy [16]. A similar idea is proposed in [17] when we want to detect image resizing operations. Here a set of mappings computed by Riemannian Procrustes Analysis [18] is derived to transform the covariance matrices derived from mixture of Gaussian models. For audio steganalysis, the use of adversarial training was proposed to perform domain adaptation [19] when the

recording is performed by different devices. Following the methodology of [20], a discriminator differentiating the source and target domain is trained from the training and testing sets and then used during the learning process. Here again, the number of test contents needed to train the discriminator is substantial.

This paper proposes to perform unsupervised domain adaptation for deep-learning based image forensics schemes, updating the network trained on the source set using a back-propagation mechanism. Similarly to what was proposed in [21] but in an unsupervised setting, the investigated source and target come from JPEG coding. Note that double compression artefacts prevent the automatic update from the source domain to the target domain. The adaptation scheme, relying on [1], updates the weights of the network by minimizing conjointly the binary cross entropy loss computed with the source labels and the MMDs between the embeddings of the source and target distributions at each dense layer. One benefit of this approach is that the adaptation of the network does not rely on an additional network to be trained, but solely on an adaptation parameter σ (see Section II).

Section III presents the forensics setup, *i.e.* the CNN detector and the different databases. Finally, section IV presents different results, including an analysis of the effect of the adaptation parameter, the impact of the size of the target domain, and the choice of the source domain. A comparison with supervised approaches is also performed.

II. UNSUPERVISED DOMAIN ADAPTATION

We consider a source dataset $\mathcal{D}_s = \{(\mathbf{x}_i^s, y_i^s)\}_{i=1}^{n_s}$ made of n_s labeled observations and a target dataset $\mathcal{D}_t = \{\mathbf{x}_j^t\}_{j=1}^{n_t}$ made of n_t unlabeled observations. The distribution that generated the observations from the source dataset is denoted p_s and the distribution that generated the observations from the target dataset is denoted p_t . We suppose that $p_s \neq p_t$ while being “reasonably” close. A common goal in domain adaptation consists in designing a classifier f :

- able to embed the two domains in a feature space \mathcal{F} within which we can’t consider them as coming from two different distributions. In that case, we say that the features obtained are domain invariant,
- which minimizes the target risk:

$$\begin{aligned} \mathcal{R}_t(f) &= \mathbb{E}_{(\mathbf{x}, y) \sim p_t} (\mathbb{1}_{f(\mathbf{x}) \neq y}) \\ &= \mathbb{P}_{(\mathbf{x}, y) \sim p_t} [f(\mathbf{x}) \neq y]. \end{aligned} \quad (1)$$

Let $\Phi_{\mathcal{F}}$ be a mapping which allows us to obtain relevant features from the source and target domains. Finding a proper *feature mapping* $\Phi_{\mathcal{F}}$ is not an easy task but recent approaches show that it is possible to learn it using a neural network. In this context, the feature mapping is learned so that the domain adaptation is the most effective possible.

Long *et al.* [1] proposed an architecture in which the last dense layers of a CNN are forced to embed the two domains in feature spaces where their distributions are similar using the Maximum Mean Discrepancy [16] (MMD), a famous kernel-based metric enabling to judge to what extent two distributions

look similar. To enforce adaptation, their idea consists in adding to the classification loss, an adaptation loss which is the sum of MMDs between the source and target distributions embedded at each dense layer. This additional loss can be seen as a way to regularize the model so that it does not rely too strongly on the source distribution and is defined as:

$$\mathcal{L} = \sum_{\substack{i=1, \dots, n_s \\ \text{domain=source}}} \mathcal{L}_{\text{classification}}(\Phi_{\mathcal{F}}^{\text{final}}(x_i^s), y_i^s) \quad (2)$$

$$+ \lambda \sum_{\text{layer } l=1, \dots, L} \left[\sum_{\substack{i=1, \dots, \min(n_s, n_t), \\ \text{domain=source} + \text{target}}} \text{MMD}^2(\Phi_{\mathcal{F}}^l(x_i^s), \Phi_{\mathcal{F}}^l(x_i^t)) \right],$$

where $\Phi_{\mathcal{F}}^l$ is the feature map obtained at the level of the layer l in the network and $\lambda > 0$ is a regularization parameter. It is important to know that the MMD is a revelant metric for estimating the discrepancy between two distributions only if it is associated to a *characteristic kernel*, in which case it is minimized if and only if the two distributions are identical. That's why the authors proposed to use a convex combination of characteristic kernels for computing the MMD ensuring that their resulting kernel is also characteristic. They tested their strategy using a combination of gaussian kernels with varying bandwidths σ against standard domain adaptation datasets and, they obtained state of the art results for image classification. Gaussian kernels are chosen for the computation of the MMD making the MMD differentiable and hence, the gradient descent algorithm can be used for backpropagation.

III. PROPOSED METHOD

For our experiments, we choose to use the well-known forgery detector proposed by Bayar and Stamm [4]. It is a simple architecture that is efficient on standard databases and satisfying to demonstrate the benefits of the proposed strategy. As it can be observed in Fig. 4, this detector has a classical architecture (Conv + Maxpool + Linear Layers) except for the first convolution which comply with the specific constraint :

$$\begin{cases} \mathbf{w}_k^{(1)}(0,0) = -1, \\ \sum_{m,n \neq 0} \mathbf{w}_k^{(1)}(m,n) = 1. \end{cases}$$

This constraint is applied to the very first convolutional layer and fosters the extraction of relevant low-level forensic features. The other layers are non-constrained and act as usual. Notably, the convolutions help to extract high-level manipulation features and, the linear layers generate the classification output. The architecture of this network is presented in Fig. 3.

Concerning the domain adaptation, we compute the sum of the MMDs between the final embeddings $(\Phi_{\mathcal{F}}^l)_{l=1, \dots, 3}$ of our images from the source and the target, at the level of each final layer. This metric acts as a regularization term on the cost function. Minimizing it stimulates the network to find meaningful embeddings for the forgery detection in our two domains. To keep things simple, only one Gaussian kernel is chosen for the computation of the MMD. However, we test the adaptation with different bandwidths (denoted σ) since

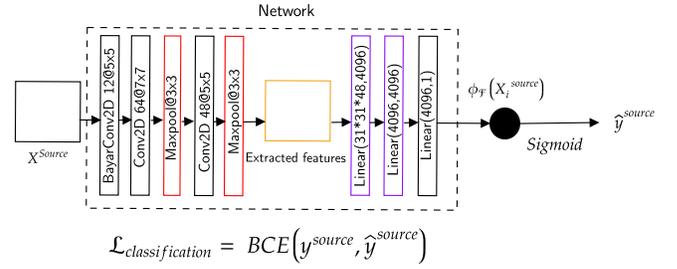


Fig. 3. Architecture of our forgery detector largely inspired by [4], in red: **Batch Norm + ReLU**, in orange: **Flatten**, in purple: **ReLU + Dropout(0.5)**.

this parameter has a great impact on the learning phase. An illustration of our domain adaptative strategy is available in Fig. 4. The regularization parameter λ from eq. (2) is set to 1.0 as its role is somehow redundant with the bandwidth σ .

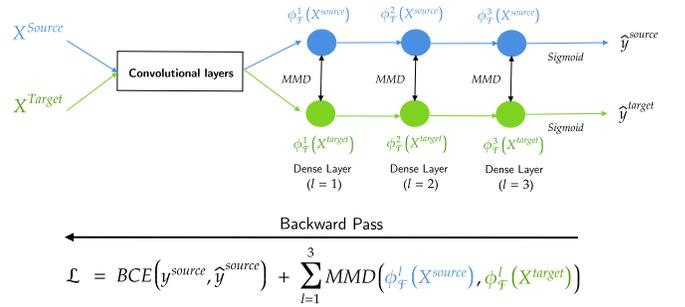


Fig. 4. Illustration of our domain adaptation strategy.

A. Construction of the databases

We selected randomly 40,000 images from the ‘‘Splicing’’ category of the public base *DEFACTO* [5], which has been specifically designed for tampering detection. It offers a large variety of forgery and has been generated using the *MS COCO* database [22] which was designed for detection, segmentation and captioning. The main assets of the *DEFACTO* database are its large size and the high quality of the images (their size and their realism). We focus on splicing forgeries since it is the most challenging category. Spliced images are made by inserting objects that do not depend too much of the point of view. The authors also take care of the position of the splicing to avoid objects overlapping. Finally, images are saved in TIF format that allows us to control splicing post processing such as JPEG compression. To construct the source and target bases for the following experiments, we split these images into two independent sets of 20,000 images. Since these images are not of the same size, they are cut into 128×128 patches. This ensures a simple training phase in constant time.

For each patch from the source and target base, the ‘‘fake’’ class is constructed from the 128×128 patches which have a tampered surface ratio between 20% and 80% of the total surface. This is realized thanks to the tampering masks

provided from the *DEFACTO* base. Selecting this range of tampered surfaces is not innocuous since spotting a very small tampered area could be very difficult for the detector and, on the contrary, when the tampered area is too big it would be difficult to see it clearly. In the extreme situation where the whole patch is tampered, it is very difficult to assume any forgeries as the detector will not be able to spot two modes in the feature distribution.

Based on the number of “fake” patches, “genuine” patches are then selected in equal quantity to constitutes balanced classes. It should be noted that in the case where transformations such as JPEG compression are applied, it is realized on the images themselves before cutting them into patches, to prevent artifacts.

B. Experimental protocol

In order to obtain more accurate results about the generalization of our detector on the different bases, we design a 5-fold cross validation for each experiment. This process is applied both to the source and the target at the same time. For each fold, we have a cut for the source into train/test with the proportion 80%/20%. The same processing is applied to the target base, with other patches, potentially coming from a different distribution compared to the source.

To get the best of our model and avoid overfitting, we consider for each experiment an early stopping callback based on the accuracies obtained on the source test sets and, observed the results on the target test sets. We can consider that the source test sets play the role of the traditional validation sets meanwhile, our target test sets, the role of the genuine test sets, independent of the training phase.

The following choices were made concerning the optimization strategy and the hyperparameters:

- The maximal number of epochs is fixed at 30, a reasonable amount of epochs enabling to observe a convergence in practice.
- The optimizer is the Adam one, famous for its efficiency in general.
- The batch size is fixed at 64, a reasonable size for computation on a regular GPU while ensuring a good convergence of our detector.
- The learning rate is fixed to 10^{-3} for most of the experiments except for the mix setup, where we observed better results with a learning rate of 10^{-4} .
- The initialization of our weights is the one by default on pytorch [23]. For each study, we initialized our forgery detector with the common seed 2021 in order to make our results reproducible and ensuring a fair comparison of our results.

IV. EXPERIMENTAL RESULTS

In this section, we present and interpret the results of various experiments to assess to what extent the presented strategy helps to achieve domain adaptation. Note that in such an unsupervised setup, we have not access to the target labels

and simulate the *mix* setup to underline the maximal accuracy achievable on the target.

A. Image forgeries detection after JPEG compression

JPEG compression efficiency relies on the quantization of high-frequency coefficients in the DCT domain. This transformation is usually done after image forgeries to hide the malicious manipulation. In this section, we observe the impact of this type of transformation on the performance of the detector, and its capability of generalizing over different JPEG quality factors.

To illustrate that point we consider a first experiment where we train our forgery detector on our *uncompressed* source images without performing any adaptation just like in Fig. 3. Then, we simply observe the performance of this detector with several targets on which different quality factors are applied.

Table II illustrates that datasets built with specific JPEG quality factors have different underlying distributions on which the detector focuses for achieving his task. We can clearly see here that applying JPEG compression on our images is sufficient for disturbing seriously the detector and this behaviour is observed, even when we compress with a factor of 100%. That little fact on its own illustrates the need of domain adaptation.

Quality factor	QF5	QF10	QF20	QF50	QF100	None
Target accuracy	60.3%	63.1%	67.3%	70.3%	73.1%	95.1%
Standard deviation	3%	3%	4%	4%	3%	2%

TABLE II
EFFICIENCY OF OUR DETECTOR WITHIN THE SRCONLY SETUP ON SEVERAL TARGETS CREATED BY APPLYING JPEG COMPRESSIONS (5-FOLD CROSS-VALIDATION)
(TRAIN) $N_{source} = N_{target} = 16,000$ IMAGES.
(TEST) $N_{source} = N_{target} = 4,000$ IMAGES.

B. JPEG quality factor adaptation

Models built for image tampering detection are designed to look for the presence of two different distributions in the image. The feature extraction step done by the CNN part is conditioned by the JPEG quality factor as seen before.

The biggest gap observed previously is, without surprise, between an uncompressed target and a strongly compressed target with a quality factor QF5. Hence, we can decide to consider the adaptation from an uncompressed source to a strongly compressed target (QF5 for instance). We present in Table III our results with our domain adaptative strategy for this precise case varying the bandwidth σ .

	SrcOnly	$\sigma = 0.01$	$\sigma = 50$	$\sigma = 1000$	Mix
Target Accuracy	60.3%	50%	72.5%	62.8%	81.4%
Std	3%	<1%	1%	5%	<1%

TABLE III
ADAPTATION FROM AN UNCOMPRESSED SOURCE TO A TARGET COMPRESSED TO QF5 : STUDY OF THE IMPACT OF THE PARAMETER σ (THE BANDWIDTH OF THE GAUSSIAN KERNEL) ON ACCURACY. (5-FOLD CROSS-VALIDATION)
(TRAIN) $N_{source} = N_{target} = 16,000$ IMAGES.
(TEST) $N_{source} = N_{target} = 4,000$ IMAGES.

When $\sigma = 0.01$, the adaptation is so constraining that the forgery detector becomes inefficient. In that case, our learning phase leads the detector to predict everytime the same class so that it will perform exactly similarly on the source and the target. It is the easiest option but also the less satisfying one.

On the contrary, when $\sigma = 1000$, we are so flexible in the adaptation that the behaviour of the forgery detector is becoming more or less the same than when no adaptation is performed. Indeed, with only 2.5% of difference and such a standard deviation, we can't conclude that there is an increase in performance on the target.

However, for $\sigma = 50$, the change becomes significant (+12.2%) and shows that our strategy may indeed improve performances on the target given that σ is carefully tuned. In practice we tested several σ and $\sigma = 50$ was actually the best candidate found in our case.

That being said, we see that we are far from the performance we would have achieved in a supervised setting where both source and target labels are available. Moreover, it's important to precise that improving the performance on the target results often in a decrease in performance on the source. This can be seen on Table V.

C. Adaptation efficiency

In order to assess the full potential of our domain adaptation strategy, we observe the influence of the size of the training set from the target, on the performances observed on the whole target testing set with our domain adaptative strategy. Moreover, to compare our results with a relevant baseline, we also train our detector in a supervised setting with only 1,000 random patches from the target. It corresponds to a situation where someone had the time to label only 1,000 patches from the target. The results are presented in Table IV.

	Target Acc.	Std
SrcOnly	60.3%	3%
$N_t = 10$ (unsupervised)	67.5%	8%
$N_t = 100$ (unsupervised)	69.3%	3%
$N_t = 1,000$ (unsupervised)	71.7%	3%
$N_t = \text{max}$ (unsupervised)	72.5%	1%
$N_t = 1,000$ (supervised)	68.6%	2%
TgtOnly (supervised)	76.9%	1%
Mix (supervised)	81.4%	1%

TABLE IV
EFFICIENCY ON THE ADAPTATION FROM AN UNCOMPRESSED SOURCE TO A TARGET COMPRESSED TO QF5 W.R.T. NUMBER OF PATCHES AVAILABLE FROM THE TARGET.

Using our strategy with only 1,000 patches of our target for the training, we observe performances rather close to the ones obtained after having labelled these patches. This is an important observation since it might be very time consuming to label these 1,000 patches. However, there is still a net discrepancy of performance and more variance observed in the results when domain adaptation is performed with a small number of labelled patches. In the supervised setting, we also noticed that one epoch is sufficient to get an accuracy similar to the one obtained with domain adaptation after several epochs. Having said this, we think that this adaptation may be better with an architecture more complex.

D. Performance on intermediate quality factors

When we adapt our forgery detector from an uncompressed source to a strongly compressed target, we expect to perform better on our target while maintaining good performance on our source. Now, intuitively, if this adaptation is correctly achieved, we could expect a better performance on a target compressed with a quality factor higher than the one we chose for the adaptation. To confirm it, we compute the target accuracy on several targets during our experiment in IV-B. The results are presented in Table V.

	SrcOnly	$\sigma = 50$	TgtOnly	Mix
QF5	60.3%	72.5% (+/- 1%)	76.9%	81.3%
QF10	63.1%	76.3% (+/- 1%)	78.4%	83%
QF20	67.3%	78.4% (+/- 2%)	78.2%	83.5%
QF50	70.3%	78.4% (+/- 3%)	78.1%	84.1%
QF100	73.1%	79.0% (+/- 5%)	77.4%	85.2%
No comp.	95.1%	88.4% (+/- 4%)	77.8%	88.1%
<i>Max std</i>	4%	5%	2%	2%

TABLE V
RESULTS ON INTERMEDIATE QFs FOR THE EXPERIMENT IN IV-B. *Max std* DENOTES THE MAXIMUM STANDARD DEVIATION OVER ALL RUNS (5-FOLD CV).

The case where no compression is applied to the target is a specific case where the target is equivalent to the source. It enables to observe the loss in performance in the source due to the adaptation. We can see that this loss is reasonable with a bandwidth σ correctly tuned.

As expected, the adaptation achieved with $\sigma = 50$ on a target compressed to QF5 has a positive and net impact on the efficiency of the detector on targets compressed to higher quality factors. However, we loose in efficiency within the source domain highlighting the compromise in the generalization ability of the detector.

At last, we would like to point out an odd result. It seems that, in the mix setting, where we train with a labeled source and a labeled target our detector, the performances observed on the source are worse than the ones observed training the detector only on the source. We reasonably think that this observation is due to a lack of complexity of our model or a lack of data from both source and target for the training. Nevertheless the performance achieved by this model on the target is the best observed as planned.

E. Choice of the source domain

An important question when we try to do domain adaptation is the choice of our source domain. If we want to transfer the knowledge acquired from a source to a target, we expect generally that the source is richer in information compared to the target. To illustrate that point, we consider here two domain adaptations with our forgery detector where the role of the source and the target are swapped. More precisely, we compare adaptation from QF100 to QF5 to adaptation from QF5 to QF100. The results are presented in Tables VI and VII.

As shown by these tables, we are unable to achieve a relevant domain adaptation from QF5 to QF100. In reality, when the detector is trained on QF5 without adaptation, its performances on QF5 are very similar to the ones observed on QF100. This is visible via the TgtOnly set up presented in V. We suspect that this is because compressed images are made of low-level features that can be completely retrieved from images compressed with QF100. Nevertheless, in that case, we have a net discrepancy between the best results achievable on QF100 from QF5 and the best results achievable on QF100 from directly QF100. This is expected since images compressed with QF100 contains much more information compared to the images compressed with QF5.

	SrcOnly	$\sigma = 50$	TgtOnly	Mix
Target Acc.	77.4%	75.7%	84.9%	85.8%
Std	2%	3%	3%	1%

TABLE VI
ADAPTATION FROM QF5 TO QF100
(TRAIN) $N_{source} = N_{target} = 16000$ IMAGES
(TEST) $N_{source} = N_{target} = 4000$ IMAGES.

	SrcOnly	$\sigma = 50$	TgtOnly	Mix
Target Acc.	68.4%	72.8%	76.9%	81.6%
Std	1%	2%	1%	<1%

TABLE VII
ADAPTATION FROM QF100 TO QF5
(TRAIN) $N_{source} = N_{target} = 16,000$ IMAGES
(TEST) $N_{source} = N_{target} = 4,000$ IMAGES.

Even if the adaptation from QF5 to QF100 is a failure, we observe a success in the reverse case, from QF100 to QF5. This experiment illustrates the importance to choose properly the source domain when we can do it.

V. CONCLUSION AND PERSPECTIVES

In this paper, we propose to use domain adaptation in order to overcome the mismatch problem, which arises in digital images forensics in a blind situation where it is not possible to have access to any target label. We show that domain adaptation for different JPEG quality is possible using the MMD associated to a Gaussian kernel defined with a well chosen σ . One should prefer training its detector on a source dataset with none or low compression and adapt it to the more compressed target. The proposed *update* method does not require additional labelling of the target dataset. Moreover, the adaptation does not require a huge amount of images which may be not available in practical cases. Broadly speaking, domain adaptation should be investigated for other splicing post process.

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