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A shortened version of a paper from the NordDATA 90 conference in Göteborg, Sweden.

Suppose that you'll find a CASE-tool that automatizes everything that can be automatized, will there remain anything to do for the systems engineer (SE)? If so, what will a CASE-tool look like that helps in this work? Perhaps something like Wish-4?

Why do we not have our eyes on the sides of our heads, like birds have? (That would be fine when crossing the street). The answer is: by having two different pictures of the same thing, we experience depth. By having two (or more) "windōws" we can understand things "deeper". WISH-4 has many windows.

Model

Static model

The diagram shows three classes: STUDENT, COURSE, and COURSE-STUDENT. STUDENT and COURSE are object classes, while COURSE-STUDENT is a relationship class. STUDENT has attributes NAME and ADDRESS. COURSE has dimensions NAME, DATE, and BREAK-EVEN. COURSE-STUDENT has attributes ATTENDED (Y,N) and PAID (Y,N). Arrows indicate the relationships between the classes and their respective attributes/dimensions.

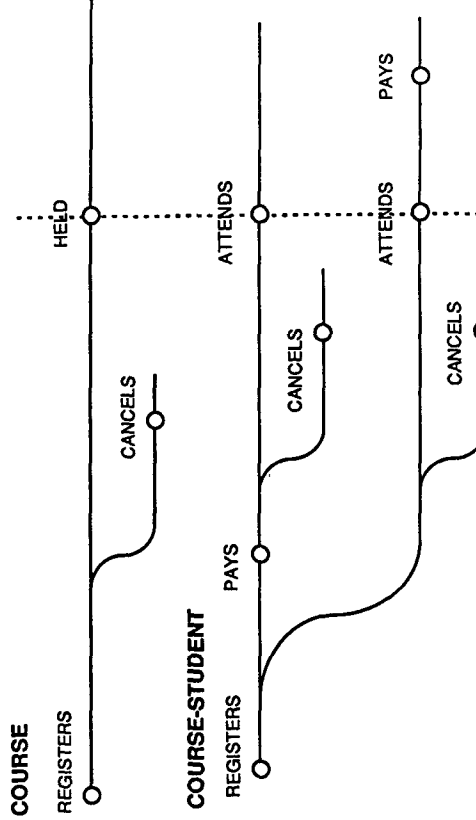
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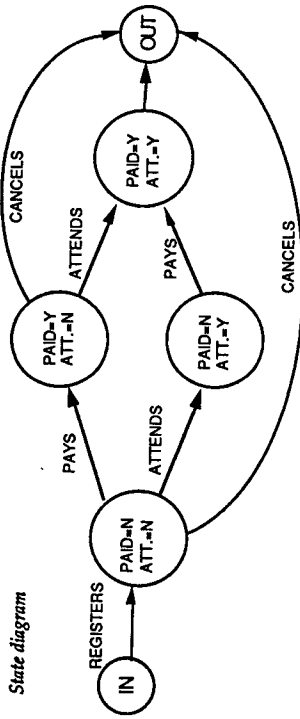
<u>COURSE</u>	(NAME DATE BREAK-EVEN	CHAR(20), DATE, INTEGER);	(COURSE STUDENT PAID ATTENDED	CHAR(20), CHAR(20), (N,N), (N,N))
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For each object- and relationship-class we describe its trajectory. In this example I will just show **COURSE** and **COURSE-STUDENT**. (The same principle holds for **STUDENT**).

We draw the trajectories. They are synchronized in the event COURSE-HELD. The graph below indicates among other things: A course cannot be cancelled after it has been held. A student can pay before or after he/she has attended.



The events are "pearls" on strings. Each piece of string between pearls represent a state of the object. This is an inverted state-diagram (where the states are the pearls). The state-diagram could also be automatically generated in another window.



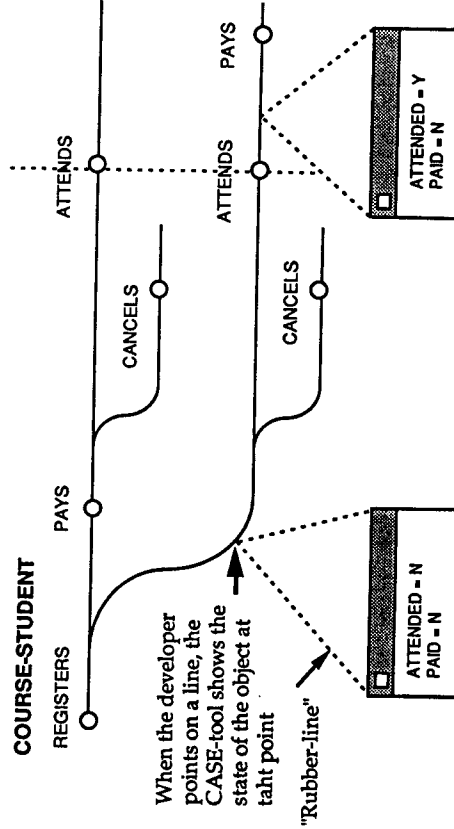
Now we can see that the attributes COURSE-STUDENT--ATTENDED (Y,N) are affected by the event COURSE-STUDENT--ATTENDS. I many cases you will find events and states "hand-in-hand" together. You could not hope for finding all the (static) attributes first and all the (dynamic) events later.

An intelligent CASE-tool should be able to automatically find the name of a state from the name of the event. (If it could flex verbs, it should find "PAID" from "PAYS").

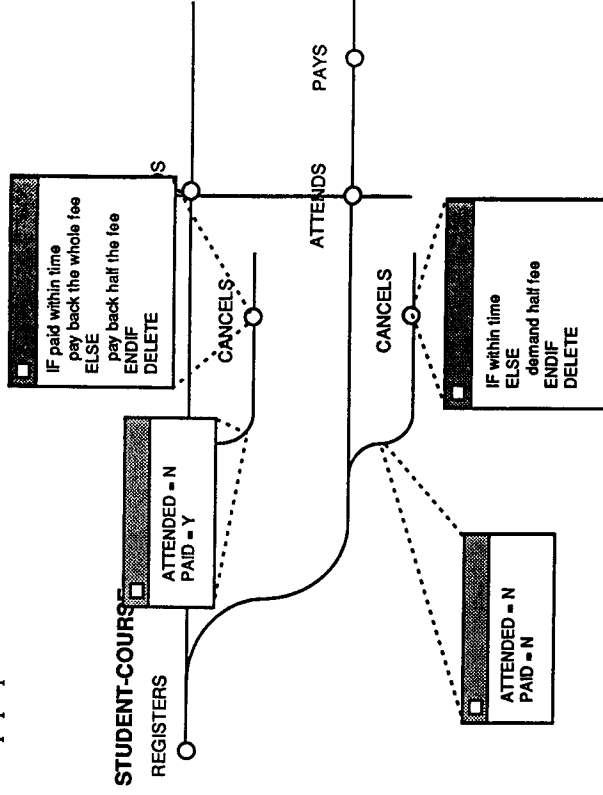
"Life-lines"

The lines in the diagram are live.

By the SE's clicking on a line (with a mouse) a window will open up showing the state of the object at that point.



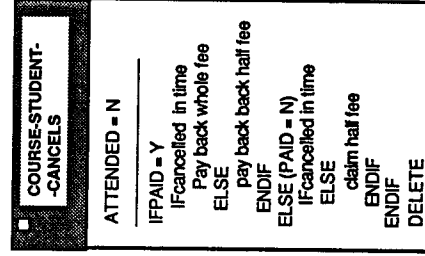
When you point at an event, a window showing the processing of the event will pop up.



The graph above shows that the event (signal) COURSE-STUDENT--CANCELS can hit COURSE-STUDENT in two different states.

Wish-4 will compile information on all CANCELS into one list.

To the left you can see the window for COURSE-STUDENT--CANCELS. It shows that CANCELS is defined only when ATTENDED = N (The CASE-tool has deduced that from other windows



Events

Events in the object world.

The objects themselves generate and signal events, e.g. a student registers for a course.

Signals from objects that affect relationships

Suppose that a whole course is cancelled for some reason. The signal COURSE--CANCELLED can "hit" the relationship COURSE-STUDENT anywhere in the trajectory of the latter. Like a bolt from a clear sky. Then we want Wish-4 to display all possible states for COURSE-STUDENT so that the SE can specify the appropriate actions for each state.

WHEN COURSE--CANCELLED

```
DELETE COURSE
FOR ALL COURSE-STUDENTS
{ATTENDED =N}
  send message "Course cancelled"
  IF PAID = N
    do nothing
  ELSE {PAID =Y}
    pay money back (always whole sum)
  ENDIF
DELETE COURSE-STUDENT
ENDFOR
ENDWHEN
```

plural -s added by WISH-4
comment by WISH-4
< specified by developer
< specified by developer
< specified by developer
(the rest is specified by WISH-4)

Events not signalled from objects

The developer decides a) when to enter a plan, b) when (and how) to request output, and c) perform checks and supervision.
The developer specifies that these (non-object-signalled) events start on specific points of time or intervals or could be requested by the end user.
For example, you want to check if a sufficient number of students have registered for a course. If that is not the case you may want to cancel the course. The check is to be performed 14 days before the course is to start.

```
WHEN TODAY = COURSE--DATE - 14
  IF NUMBER(COURSE-STUDENT) < COURSE--BREAK-EVEN
    TRIG COURSE--CANCEL
  ENDIF
ENDWHEN
```

The Object List

The Object List is a useful window

OBJECT	DIMENSION or CREATE/DELETE	VALUE	EVENT	condition-A	condition-B etc
COURSE-STUDENT					
	CREATE		REGISTER		
	DELETE		ATTENDS	IF PAID = Y	
			PAYS	IF ATTENDED = Y	
			CANCEL		
		ATTENDED (N,Y)	REGISTER ATTENDS	→ N → Y	
		PAID (N,Y)	REGISTER PAYS	→ N → Y	

Here you can check "Is there another instance where COURSE-STUDENT--ATTENDED is set to N?" Or: "Do we have to handle the case where a student pays part of the fee as a registration fee?"

If an object in one dimension has the values, say, Y and N, then Wish-4 will force you to specify at least one event that sets the value to Y, and at least one event that sets it to N.

Wish-4 will detect that there are dimensions where the attribute never change in the trajectory. Then you'll have to ask yourself "Have I forgotten something? Or is this deadwood that can be removed?"

Standard CASE facilities

Of course Wish-4 automatically generates database descriptions, screen layouts and suggests layouts for output listings etc. These things are handled by today's CASE tools.

This is the CASE tool I wish for.

See also:

Olenfeldt: Object/Event Analysis. (SEN Jan 1985).

End 93.01.13