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A Combined Formal Model for Relational Context-Dependent Roles

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Abstract

Role-based modeling has been investigated for over 35 years as a promising paradigm to model complex, dynamic systems. Although current software systems are characterized by increasing complexity and context-dependence, all this research had almost no influence on current software development practice, still being discussed in recent literature. One reason for this is the lack of a coherent, comprehensive, readily applicable notion of roles. Researchers focused either on relational roles or context-dependent roles rather than combining both natures. Currently, there is no role-based modeling language sufficiently incorporating both the relational and context-dependent nature of roles together with the various proposed constraints. Hence, this paper formalizes a full-fledged role-based modeling language supporting both natures. To show its sufficiency and adequacy, a real world example is employed.

Categories and Subject Descriptors I.6.4. [Simulation and Modeling]: Model Validation and Analysis—Role-based Modeling; I.6.5. [Simulation and Modeling]: Model Development—Formal Modeling

Keywords Role-based Modeling

1. Introduction

Charles W. Bachmann was the first researcher to investigate roles back in the year 1977. He proposed role-based modeling [1] to capture both context-dependent and collaborative behavior of objects. Since then, a large variety of approaches in different research areas, ranging from data modeling [1, 16, 24] via conceptual modeling [15, 31] through to programming languages [3, 5, 19, 27] emerged. More importantly, because current software systems are characterized by increased complexity and context-dependence [26], there is a strong demand for new concepts beyond object-oriented design. Although mainstream object-oriented modeling languages are good at capturing a system's structure, they lack ways to model the systems behavior, as it dynamically emerges through collaborating objects [28]. In turn, roles are a natural concept capturing the behavior of participants in a collaboration. Moreover, roles permit the specification of interactions independent from the interacting objects. Similarly, more recent approaches use roles to capture context-dependent properties of objects [19, 24]. The notion of roles can help to tame the increased complexity and context-dependence. Despite all that, these years of research had almost no influence on current software development practice.

To enable the practical application of roles, two major requirements have to be fulfilled. First, besides the intuitive semantics underlying the role concept, its notions must be formally specified to create a coherent understanding of relational and context-dependent roles. Second, to permit scalability of role-based modeling languages automatic mechanisms to validate the well-formedness and consistency are required. Therefore, a formal model is indispensable. In sum, a major blocking factor for the practical application of roles is their lack of a consistent formal model. Thus, this pa-

per provides a formal model for a role-based modeling language supporting both natures of roles. This allows for the formal and automatic verification of well-formedness, compliance, and validity of models at design time and their instances at runtime.

The paper is structured as follows: Section 2 introduces a small running example used for the remainder of the paper. Afterwards, Section 3 elaborates on the nature of roles and surveys contemporary role-based modeling languages. The main contribution of this paper, a formal modeling language for context-dependent, relational roles, is presented in Section 4. Section 5 discusses our reference implementations, classifies our formal model, and its limitations. Section 6 compares the presented formal model to related approaches. A brief overview on completed and future research efforts concludes the paper.

2. Running Example

Before diving into role-based modeling, we first employ the real world scenario of a small banking application, extracted from [28]. A bank is a financial institution that employs consultants and provides banking services to their customers, who are either persons or companies. Customers can be advised by consultants, own several savings and checking accounts, and perform transactions. Transactions encapsulate the process of transferring money from exactly one source account to one target account. They are initiated by a customer, however, managed and executed by the bank. Additionally, financial regulations require that consultants should not advise themselves as a customer and checking accounts must have exactly one owner whereas savings accounts can have multiple owners. Furthermore, no account can be both a checking and a savings account as well as both the source and target of the same transaction.

3. Nature of Roles

Roles are not a new concept in modeling languages, however, the only generally accepted feature of roles is that they can be played by unrelated objects [22, 31]. The role of a *customer* of a bank, for instance, can be played by either a *person* or a *company*, regardless of them being related or not. Besides that, [31] and [22] have shown that there is no common understanding of roles in the literature. They identified 26 classifying features attributed to roles, shown in Figure 1. For now, two of these features are important, because they help to classify approaches to support either the relational nature or context-dependent nature of roles, namely Feature 2 and 19. Additionally, several features indicate that roles and role models are subject to constraints, e.g., Features 6, 16, 17, and 18. In accordance to that, the following discussion is trisected.

3.1 Relational Nature

Modeling languages usually feature some notion of role. Consider, ER [7] and UML [30], where roles denote the named ends of relationships or associations.

Either way, they neither have properties (Feature 1) nor the ability to be played by unrelated objects (Feature 7). In the case of UML, one could argue that this can be resolved by modeling roles as classes and use inheritance to relate them to their players. This, however, fails to capture the intended dynamism of roles and results in exponentially many classes [31]. Several role-based modeling languages [1, 4, 16, 21, 31] introduced roles tied to relationships as first-class citizens. Hence, these approaches can represent the *advises* relationship between *consultants* and *customers* and the latter be played by either *persons* or *companies*. These languages assume that all roles and relationships are equally relevant to an object's properties. Thus, there is no notion of context, scope, or institution on which roles and relationships depend on. In most approaches (except [4, 16]) relationships cannot play roles themselves. In the banking application, the transaction must be modeled as a relationship, but cannot be tied to the specific bank owning this transaction. This, in turn, prevents reusing the notion of a financial transaction, as it is now tied to the modeled bank. To resolve this dilemma it must be understood that relationships themselves are context-dependent.

3.2 Context-Dependent Nature

To incorporate the missing contextual-dependency of roles, recent role-based modeling languages [11, 18, 28] focused on the context-dependent nature. These approaches introduce some sort of *context* to encapsulate the roles relevant to a certain situation or interaction. Due to the fact that the term itself is massively overloaded, several researchers introduced other terms to denote the context of a role, e.g., *environment* [32], *institution* [2], *ensemble* [18], and *compartment* [22]. Henceforth, the term *compartment* is used because its definition, as "*objectified collaboration with a limited number of participating roles and a fixed scope*" [22], encompasses all of the other notions. In conclusion, these approaches capture the contextual dependence of roles by making the compartments their definitional boundary. For the banking example, the *transaction* can be considered a compartment, as it captures the transfer of money from a *source* to a *target* account. While most of these approaches assume that roles depend on (some kind of) compartment (Feature 19) and have properties (Feature 20), only few consider compartments as objects able to play roles themselves (Feature 22). The latter is crucial to ensure that the *transaction* compartment (instance) can be owned by a *bank* compartment (instance) managing its creation and execution. Nevertheless, most approaches relied solely on compartments [2, 11, 28, 32] and did not include context-dependent relationships between roles.

1. Roles have properties and behaviors	14. An object and its roles share identity
2. Roles depend on relationships	15. An object and its roles have different identities
3. Objects may play different roles simultaneously	16. Relationships between roles can be constrained
4. Objects may play the same role (type) several times	17. There may be constraints between relationships
5. Objects may acquire and abandon roles dynamically	18. Roles can be grouped and constrained together
6. The sequence of role acquisition and removal may be restricted	19. Roles depend on compartments
7. Unrelated objects can play the same role	20. Compartments have properties and behaviors
8. Roles can play roles	21. A role can be part of several compartments
9. Roles can be transferred between objects	22. Compartments may play roles like objects
10. The state of an object can be role-specific	23. Compartments may play roles which are part of themselves
11. Features of an object can be role-specific	24. Compartments can contain other compartments
12. Roles restrict access	25. Different compartments may share structure and behavior
13. Different roles may share structure and behavior	26. Compartments have their own identity

Figure 1: Classifying features of roles, extracted from [22, 31]

3.3 Constraining Role Models

So far the discussion revolved around the nature of roles in role-based modeling languages and did not cover their capabilities to specify particular constraints for roles and relationships. Typically, modeling languages support various constraints on relationships (Feature 16). *Cardinality constraints*, for instance, are featured in most modeling languages, e.g., ER [7] and UML [30]. They limit the number of entities related by a relationship. In our example, the *owns checking account* relationship must be constrained with cardinality *one* on the *customer* side and *zero-to-many* on the *checking account* to ensure that checking accounts are owned by exactly one customer. *Intra-relationship constraints* [4] represent mathematical constraints for relations that additionally constrain relationships. The *advises* relationship, for instance, can be constrained to be *irreflexive* ensuring that persons playing the *consultant* role cannot advise themselves as a *customer*. *Inter-relationship constraints* [16] are constraints between individual relationships (Feature 17). They can be used to define subsets or disjunctions between relationships. An example for the former is a *father son* relationship required to be a subset of the *parent child* relationship. While these constraints limit relationships, there are two kinds of constraints for roles. *Role constraints* limit the types of roles that can be played simultaneously by one object. They include notions to prohibit or require another role to be played if the other role is played [29]. In our example, the statement that an *account* cannot be a *checking account* and a *savings account* at the same time can be expressed with a *role-prohibition* between these roles. Moreover, [22, 32] suggested to employ notions to group and constrain roles together. In contrast, *occurrence constraints* [18, 32] limit the number of roles

present in a compartment, i.e., the number of role instances of a particular type in a compartment instance. Consider the *transaction* compartment that requires the presence of exactly one *source* and one *target* role. Although various role-based modeling languages have introduced different kinds of constraints, no approach has included all of them into one coherent model.

4. A Formal Role-Based Modeling Language

This section introduces our formal model for *Compartment Role Object Models* (CROM) [22], *Compartment Role Object Instances* (CROI) and *Constraint Models* by first defining the underlying ontological foundations; then introducing their graphical notation; and finally providing their formal definitions.

4.1 Ontological Foundation

Before providing any formal definition, it is crucial to classify the different kinds of concepts employed by our modeling language. Without this distinction, designers of role-based systems cannot decide whether a concept should be modeled as either *Natural Type*, *Role Type*, *Compartment Type*, or *Relationship Type*. To provide a clear ontological distinction, three well-established ontological properties are used: *Rigidity*, *Foundedness* and *Identity* [12–14, 25]. The first denotes that instances of a rigid type belong to that type until they cease to exist [13, 14]. A *person*, for instance, can be considered a rigid type, because you can only stop being a person if you die. The second describes that instances of a founded type can only exist if another instance exists at the same time [12, 13, 25, 31]. The *customer* of our bank application is such a founded type, because a *customer* can only exist if the *bank* exists, as well. The last property dis-

tinguishes whether instances of a certain type have a unique, derived, or composed identity [12]. A *person*, for instance, has a unique identity throughout its live time, whereas a *customer* derives its identity from the person in that role. The *trans* relationship, in turn, is identified by the combined identities of the *source* and *target* accounts.

These three ontological properties are sufficient to distinguish four kinds of concepts. *Natural Types* are rigid, not founded, and their instances carry their own unique identity. Thus, instances of natural types have an immutable, independent type and identity. The entities *person*, *company*, and *account* are natural types in our banking application. *Role Types*, in contrast, are not rigid [15], founded and their instances only derive their identity from their players. As such, role instances depend on both the identity of their player and a foundational relation to their context [25] (i.e., compartment). Thus, instances of a rigid type can dynamically adopt role types by playing its instances. As a result, most entities in our banking application become role types, e.g.: *consultants*, *customer*, *checking account*, *savings account*. *Compartment Types* are rigid, founded, and their instances have a unique identity, hence, their instances are founded on the existence of participating roles. For example, both the *bank* and *transaction* are considered compartment types. *Relationship Types* are rigid, founded and have a composed identity. They represent binary relationships between two distinct role types.¹ The identity of *links* (relationship instances) is composed from the identities of the players of the participating role. In sum, these concepts form the foundations for our modeling language.

4.2 Graphical Notation

This section facilitates the graphical notation for CROM and CROI by illustrating a role model and a possible instance for the banking application. Figure 2a depicts the example role model. It describes a *Bank* as a compartment managing *Customers*, who own *CheckingAccounts* and *SavingsAccounts*. They can be advised by one or more *Consultants*. However, the *advises* relationship is constrained to be *irreflexive*, to prohibit self advising consultants. The *Transaction* compartment is specified to orchestrate the transfer of money between exactly two *Accounts* by means of the roles *Source* and *Target*. Moreover, a unique *Target* counterpart for each *Source* has to exist. This is ensured by the one-to-one cardinality of the *trans* relation. Additionally, the role group with 1..1 cardinality enforces that one account cannot be *Source* and *Target* in the same *Transaction*. Finally, *Persons* can play the roles *Consultant* and *Customer*; *Companies* only *Customer*; and *Accounts* the roles *CheckingAccount*, *SavingsAccount*, *Source*, and *Target*. Figure 2b, in turn, shows one possible instance of this model. It comprises two **Persons** *Peter* and *Klaus*, as well as a **Company** *Google* that

play roles in the *bank* compartment instance. Each role is placed at the border of its respective player. For brevity, we omitted their individual attributes. *Klaus* and *Google* play the **Customer** role. The former owns a *CheckingAccount* and the latter owns a *SavingsAccount*. Besides that, *Google* is advised by *Peter* playing the **Consultant** role. Additionally, the model contains one **Transaction** compartment *t* where *Account1* and *Account2* play the **Source** and **Target** role, respectively. Thus, it represents a transaction from *Google*'s savings account to *Klaus*'s checking account. This transaction itself plays the role of a *MoneyTransfer* within the *bank* compartment. Intuitively, it is possible to check that the instance adheres to the intuitive semantics of the role model, however, to formally validate these models they have to be formalized.

4.3 Type Level

After introducing the ontological foundations and the graphical notation, we can introduce our formal model, starting on the type level. For brevity, we omitted the notion of *attributes* from these definitions. Nevertheless, the necessary additions are presented in the Appendix.

Definition 1 (Compartment Role Object Model). *Let NT , RT , CT , and RST be mutual disjoint sets of Natural Types, Role Types, Compartment Types, and Relationship Types, respectively. Then $\mathcal{M} = (NT, RT, CT, RST, fills, parts, rel)$ is a Compartment Role Object Model (CROM), where $fills \subseteq (NT \cup CT) \times RT$ is a relation, $parts : CT \rightarrow 2^{RT}$ and $rel : RST \rightarrow (RT \times RT)$ are total functions. A CROM is denoted well-formed if the following axioms hold:*

$$\forall rt \in RT \exists t \in (NT \cup CT) : (t, rt) \in fills \quad (1)$$

$$\forall ct \in CT : parts(ct) \neq \emptyset \quad (2)$$

$$\forall rt \in RT \exists! ct \in CT : rt \in parts(ct) \quad (3)$$

$$\forall rst \in RST : rel(rst) = (rt_1, rt_2) \wedge rt_1 \neq rt_2 \quad (4)$$

$$\forall rst \in RST \exists ct \in CT : rel(rst) = (rt_1, rt_2) \wedge rt_1, rt_2 \in parts(ct) \quad (5)$$

In detail, *fills* denotes that rigid types can play roles of a certain role type, *parts* maps compartment types to their contained role types, and *rel* captures the two role types at the respective ends of each relationship type. The well-formedness rules ensure that the *fills*-relation is surjective (1); each compartment type has a nonempty, disjoint set of role types as its parts (2, 3); and *rel* maps each relationship type to exactly two distinct role types that are part of the same compartment type (4, 5). Consequently, we can now apply this definition to model the small banking application.

¹ Note that each *n*-ary relationship can be represented with *n* binary relationships.

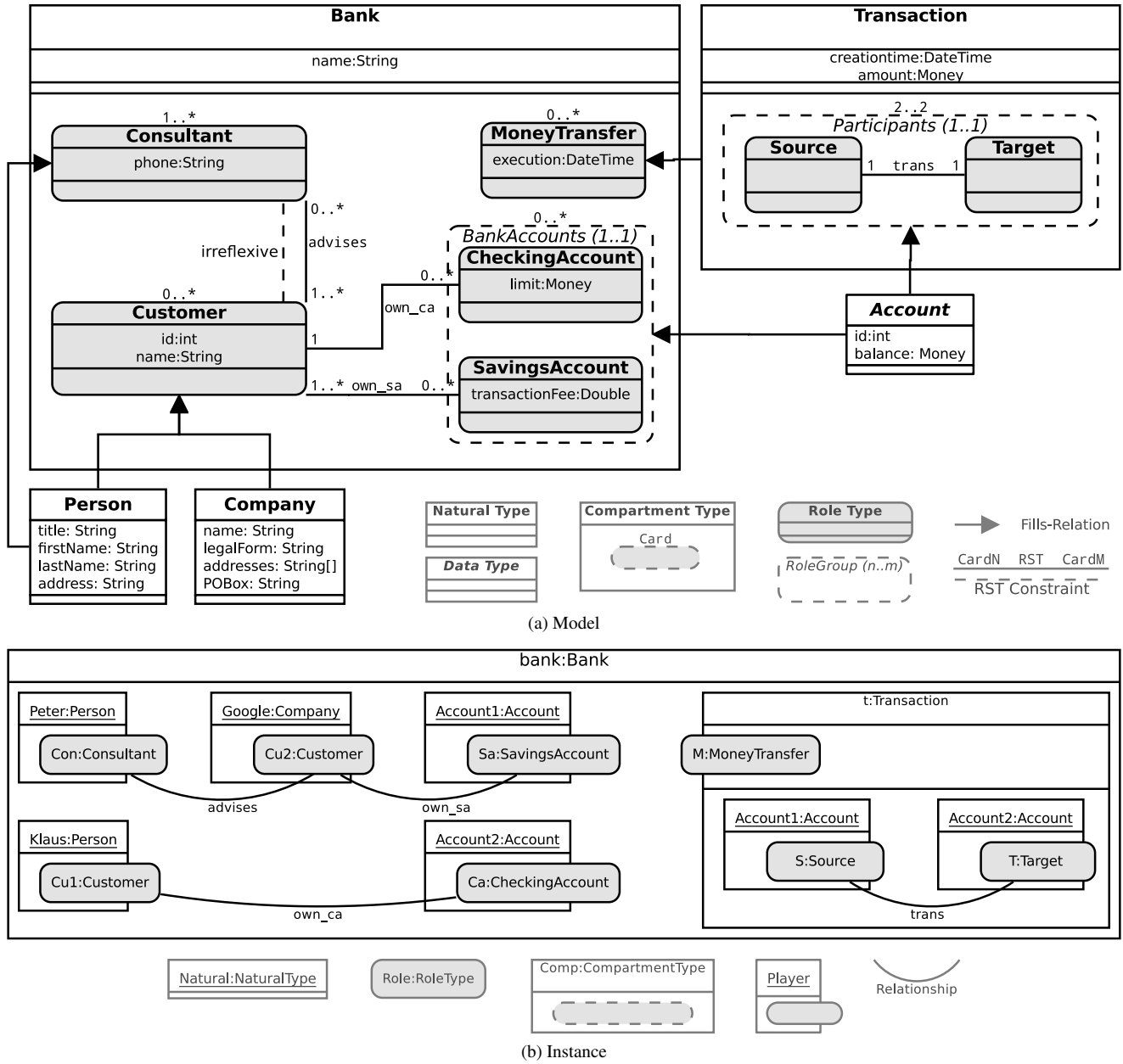


Figure 2: Compartment Role Object Model and Instance of the banking application

Example 1 (Compartment Role Object Model). Let $\mathcal{B} = (NT, RT, CT, RST, fills, parts, rel)$ be the model of the bank (Figure 2a), where the individual components are defined as follows:

$NT := \{Person, Company, Account\}$

$RT := \{Customer, Consultant, CA, SA, Source, Target, MoneyTransfer\}$

$CT = \{Bank, Transaction\}$

$RST = \{own_ca, own_sa, advises, trans\}$

$fills := \{(Person, Consultant), (Person, Customer),$

$(Company, Customer), (Account, Source),$

$(Account, Target), (Account, CA),$

$(Account, SA), (Transaction, MoneyTransfer)\}$

$parts := \{Bank \rightarrow \{Consultant, Customer, CA, SA, MoneyTransfer\},$

$Transaction \rightarrow \{Source, Target\}\}$

$rel := \{own_ca \rightarrow (Customer, CA),$

$own_sa \rightarrow (Customer, SA),$

$advises \rightarrow (Consultant, Customer),$

$trans \rightarrow (Source, Target)\}$

The bank model \mathcal{B} is simply created from Figure 2a in four steps. First, all the natural types, compartment types, role types, and relationship types are collected into the corresponding set.¹ Second, the set of role types contained in each compartment type is assigned to the *parts*-function. Third, it is specified which natural type can *fill* which role type, and finally the *rel*-function is defined for the role types at the ends of each relationship type. Thus, CROMs can be retrieved from their graphical representation. The presented bank model \mathcal{B} is well-formed, because each defined role type is filled by at least one natural type or compartment type (1), each compartment type consists of a non-empty (2) and disjoint (3) set of role types, and each relationship type is established between two distinct role types (4) of the same compartment type (5).

4.4 Instance Level

On the instance level, we distinguish naturals, roles, compartments and links as instances of their respective types.

Definition 2 (Compartment Role Object Instance). *Let $\mathcal{M} = (NT, RT, CT, RST, fills, parts, rel)$ be a well-formed CROM and N, R , and C be mutual disjoint sets of Naturals, Roles and Compartments, respectively. Then a Compartment Role Object Instance (CROI) of \mathcal{M} is a tuple $\mathbf{i} = (N, R, C, type, plays, links)$, where $type : (N \rightarrow NT) \cup (R \rightarrow RT) \cup (C \rightarrow CT)$ is a labeling function, $plays \subseteq (N \cup C) \times C \times R$ a relation, and $links : RST \times C \rightarrow 2^{R^\varepsilon \times R^\varepsilon}$ is a total function (such that $R^\varepsilon := R \cup \{\varepsilon\}$ with $\varepsilon \notin R \cup N \cup C$). Moreover, $O := N \cup C$ denotes the set of all objects in \mathbf{i} and $O^c := \{o \in O \mid \exists r \in R : (o, c, r) \in plays\}$ the set of objects played in a compartment $c \in C$. To be compliant to the model \mathcal{M} the instance \mathbf{i} must satisfy the following conditions:*

$$\begin{aligned} \forall (o, c, r) \in plays : (type(o), type(r)) \in fills \wedge \\ type(r) \in parts(type(c)) \end{aligned} \quad (6)$$

$$\begin{aligned} \forall (o, c, r), (o, c, r') \in plays : \\ r \neq r' \Rightarrow type(r) \neq type(r') \end{aligned} \quad (7)$$

$$\forall r \in R \exists ! o \in O \exists ! c \in C : (o, c, r) \in plays \quad (8)$$

$$\forall rst \in RST \forall c \in C : (\varepsilon, \varepsilon) \notin links(rst, c) \quad (9)$$

$$\begin{aligned} \forall rst \in RST \forall c \in C \forall r \in R \forall o \in O \exists \hat{r} \in R^\varepsilon : \\ rel(rst) = (rt_1, rt_2) \wedge \\ (((o, c, r) \in plays \wedge type(r) = rt_1) \\ \Leftrightarrow ((r, \hat{r}) \in links(rst, c))) \wedge \\ (((o, c, r) \in plays \wedge type(r) = rt_2) \\ \Leftrightarrow ((\hat{r}, r) \in links(rst, c))) \end{aligned} \quad (10)$$

$$\begin{aligned} \forall rst \in RST \forall c \in C \forall (r_1, r_2) \in links(rst, c) \cap R \times R : \\ (r_1, \varepsilon), (\varepsilon, r_2) \notin links(rst, c) \end{aligned} \quad (11)$$

The *type* function assigns a distinct type to each instance, *plays* identifies the objects (either natural or compartment) playing a certain role in a specific compartment, and *links* captures the roles currently linked by a relationship type in a certain compartment. A compliant CROI has to satisfy the given six axioms that guarantee consistency of both the *plays*-relation and the *links*-function with the model \mathcal{M} . Axioms (7) and (8) restrict the *plays*-relation, such that an object is prohibited to play instances of the same role type multiple times in one compartment and each role has one distinct player in one distinct compartment. Axiom (10) ensures that if and only if a role participates in a compartment and its role type is linked by a relationship type, then a corresponding tuple in the *links*-function for that compartment exists. To reflect that a role is not related to any counter role (11), a role can also be linked to the empty role ε . This ensures that each role played in a compartment c is presented in the corresponding *links*(rst, c)-function without forcing this role to be linked to a counter role. However, because an object can play only one role of a certain type in one compartment (7), the traditional semantics of cardinality constraints of relationships is retained in this compartment. This ensures the cardinality constraints only locally to compartments, i.e., a natural can play a role of a certain type multiple times if each of them is played in a different compartment. Hence, ε is introduced to capture zero-to-one and zero-to-many relationships without leaving out roles participating in that relationship while allowing to play roles of the same type multiple times. Besides, these definitions entail that $links(rst, c) = \emptyset$ for each compartment c with a type not containing the relationship type rst .²

Example 2 (Compartment Role Object Instance). *Let $\mathcal{B} = (NT, RT, CT, RST, fills, parts, rel)$ be the well-formed CROM defined in Example 1; then $\mathbf{b} = (N, R, C, type, plays, links)$ is an instance of that model (Figure 2b), where the components are defined as follows:*

$$N := \{Peter, Klaus, Google, Account_1, Account_2\}$$

$$R := \{Cu_1, Cu_2, Con, Ca, Sa, S, T, M\}$$

$$C := \{bank, t\}$$

$$\begin{aligned} type := \{ & (Peter \rightarrow Person), (Klaus \rightarrow Person), \\ & (Google \rightarrow Company), \\ & (Account_1 \rightarrow Account), (Account_2 \rightarrow Account), \\ & (Cu_1 \rightarrow Customer), (Cu_2 \rightarrow Customer), \\ & (Con \rightarrow Consultant), (Ca \rightarrow CA), (Sa \rightarrow SA), \\ & (S \rightarrow Source), (T \rightarrow Target), \\ & (M \rightarrow MoneyTransfer), \\ & (bank \rightarrow Bank), (t \rightarrow Transaction) \} \end{aligned}$$

¹Henceforth, SA and CA are abbreviations for *SavingsAccount* and *CheckingAccount*, respectively.

²A sufficient proof can be found in the Appendix.

$plays := \{(Klaus, bank, Cu_1), (Google, bank, Cu_2),$
 $(Peter, bank, Con), (Account_1, bank, Sa),$
 $(Account_2, bank, Ca), (t, bank, M),$
 $(Account_1, t, S), (Account_2, t, T)\}$
 $links := \{(own_ca, bank) \rightarrow \{(Cu_1, Ca), (Cu_2, \varepsilon)\},$
 $(own_sa, bank) \rightarrow \{(Cu_1, \varepsilon), (Cu_2, Sa)\},$
 $(advises, bank) \rightarrow \{(\varepsilon, Cu_1), (Con, Cu_2)\},$
 $(trans, t) \rightarrow \{(S, T)\}\}$

The CROI b is created, from Figure 2b, by collecting all the naturals, compartments, and roles accordingly; mapping their respective types; linking the roles to their players; and assigning a tuple for each depicted relationship. Notably, b must contain a tuple for the roles Cu_1 and Cu_2 in the own_ca , own_sa and $advises$ relationships regardless of their actual relation to a counter role. These tuples link those roles to the empty counter role ε instead. It can be shown that the CROI b is compliant to the CROM \mathcal{B} . Due to space limitations, this proof had to be omitted. Next, we introduce three auxiliary functions used to validate both the cardinality and the intra-relationship constraints.

Definition 3 (Auxiliary Functions). *Let RST be the set of relationship types of a well-formed CROM \mathcal{M} , and $i = (N, R, C, type, plays, links)$ a CROI compliant to that model \mathcal{M} . Then the auxiliary functions $pred$ and $succ$, as well as the inverse of the plays-relation for roles $\bar{\cdot} : R^\varepsilon \rightarrow O^\varepsilon$ and its extension to the links-function are defined for $r \in R$, $rst \in RST$, and $c \in C$ (with $O^\varepsilon := O \cup \{\varepsilon\}$):*

$$\begin{aligned}
 pred(rst, c, r) &:= \{r' \mid (r', r) \in links(rst, c) \wedge r' \neq \varepsilon\} \\
 succ(rst, c, r) &:= \{r' \mid (r, r') \in links(rst, c) \wedge r' \neq \varepsilon\} \\
 \bar{r} &:= \begin{cases} \varepsilon & \text{if } r = \varepsilon \\ o & \text{if } \exists (o, -, r) \in plays \end{cases} \\
 \overline{links(rst, c)} &:= \{(\bar{r}_1, \bar{r}_2) \mid (r_1, r_2) \in links(rst, c)\}
 \end{aligned}$$

The first two functions collect all the predecessors or successors of a given role in a relationship within a specific compartment instance. For the CROI b (Example 2) $pred(own_ca, bank, Ca)$ would return the set containing Cu_1 . The existence of the next two functions, i.e., the inverse $plays$ and inverse $links$ -function, is assured by (8) requiring a unique player and compartment for each role instance. For the bank instance, $\overline{links(trans, t)}$ would return a singleton set with $(Account_1, Account_2)$. This function is used later on to evaluate whether a relationship is irreflexive, surjective, acyclic, and so forth [4, 16].

4.5 Constraint Level

This section extends the formal model to represent the various constraints by first introducing *Role Groups* as a new construct to specify role constraints; then defining *Con-*

straint Models; and finally specifying when a given CROI fulfills the imposed constraints.

Definition 4 (Syntax of Role Groups). *Let RT be the set of role types; then the set of Role Groups RG is defined inductively:*

- If $rt \in RT$, then $rt \in RG$, and
- If $B \subseteq RG$ and $n, m \in \mathbb{N} \cup \{\infty\}$ with $n \leq m$, then $(B, n, m) \in RG$.

Definition 5 (Semantics of Role Groups). *Let RT be the set of role types of a well-formed CROM \mathcal{M} , $i = (N, R, C, type, plays, links)$ a CROI compliant to \mathcal{M} , $c \in C$ a compartment, and $o \in O^c$ an object playing a role in c . Then the semantics of Role Groups is defined by the evaluation function $(\cdot)^{T_c} : RG \rightarrow \{0, 1\}$:*

$$a^{T_c} := \begin{cases} 1 & \text{if } a \in RT \wedge \exists (o, c, r) \in plays : type(r) = a \\ & \text{or } a \equiv (B, n, m) \wedge n \leq \sum_{b \in B} b^{T_c} \leq m \\ 0 & \text{otherwise} \end{cases}$$

Role groups constrain the set of roles an object o is allowed to play simultaneously in a certain compartment c . In case a is a role type, rt^{T_c} checks whether o plays a role of type rt in c . If a is a role group (B, n, m) , it checks whether the sum of the evaluations for all $b \in B$ is between n and m .

Example 3 (Role Groups). *The following role groups can be extracted from Figure 2a:*

$$\begin{aligned}
 bankaccounts &:= (\{CA, SA\}, 1, 1) \\
 participants &:= (\{Source, Target\}, 1, 1)
 \end{aligned}$$

The formal representation of role groups directly correspond to their graphical representation. In general, it can be shown that both Riehle's role constraints [29] and any propositional formula are representable with role groups. As such, both role groups represent *role-prohibitions*, as they model an *exclusive-or*. Similarly, a *role-implication*, for instance, from consultant to customer, could be modeled as: $(\{(\{Consultant\}, 0, 0), Customer\}, 1, 2)$. This, in turn, is equivalent to the formula $\neg Consultant \vee Customer$ and thus to the intended semantics of the *role-implication*.

Definition 6 (Constraint Model). *Let $\mathcal{M} = (NT, RT, CT, RST, fills, parts, rel)$ be a well-formed CROM and $Card \subseteq \mathbb{N} \times (\mathbb{N} \cup \{\infty\})$ the set of cardinalities represented as $i..j$ with $i \leq j$. Then $\mathcal{C} = (rolec, card, intra)$ is a Constraint Model over \mathcal{M} , where $rolec : CT \rightarrow 2^{Card \times RG}$ and $card : RST \rightarrow (Card \times Card)$ are total functions, $intra \subseteq RST \times \mathbb{E}$ is a relation with \mathbb{E} as the set of functions $e : 2^{D \times D} \rightarrow \{0, 1\}$. A Constraint Model is compliant to \mathcal{M} if the following axiom holds:*

$$\forall ct \in CT \forall (c, a) \in rolec(ct) : atoms(a) \subseteq parts(ct) \quad (12)$$

Here, the $atoms : RG \rightarrow 2^{RT}$ function recursively computes all role types within a given role group.

In detail, *rolec* collects the set of root role groups for each compartment type combined with a cardinality limiting the occurrence of role groups in each compartment, *card* assigns a cardinality to each relationship type, and *intra* is a relation between relationship types and evaluation functions mapping a given set of tuples over $D \times D$ to either zero or one. Moreover, (12) ensures that each role group can only encompass role types that are part of the same compartment type. Notably, all these constraints are defined locally to a compartment type, i.e., no constraint crosses the boundary of a compartment type.

Example 4 (Constraint Model). *Let \mathcal{B} be the bank model from Example 1. Then $\mathcal{C}_{\mathcal{B}} = (\text{rolec}, \text{card}, \text{intra})$ is the constraint model, derived from Figure 2a, defined as:*

$$\begin{aligned} \text{rolec} &:= \{\text{Bank} \rightarrow \{(1.. \infty, \text{Consultant}), \\ &\quad (0.. \infty, \text{bankaccounts})\}, \\ &\quad \text{Transaction} \rightarrow \{(2..2, \text{participants})\}\} \\ \text{card} &:= \{\text{own_ca} \rightarrow (1..1, 0.. \infty), \text{own_sa} \rightarrow (1.. \infty, 0.. \infty), \\ &\quad \text{advises} \rightarrow (0.. \infty, 1.. \infty), \text{trans} \rightarrow (1..1, 1..1)\} \\ \text{intra} &:= \{(\text{advises}, \text{irreflexive})\} \end{aligned}$$

Here, $\text{irreflexive}(\mathbb{R})$ returns 0 if there is a tuple $(a, a) \in \mathbb{R}$ and otherwise 1.

A constraint model can be obtained by basically mapping the graphical constraints to their formal counterparts: role groups with cardinalities to the *rolec*-mapping, relationship cardinality to the *card*-function, and *intra* relationship constraints to the *intra*-relation. Because each role group contains only role types of the same compartment type (12), $\mathcal{C}_{\mathcal{B}}$ is compliant to the CROM \mathcal{B} . The last step is to define when a given CROI is considered valid wrt. a constraint model.

Definition 7 (Validity). *Let $\mathcal{M} = (NT, RT, CT, RST, \text{fills}, \text{parts}, \text{rel})$ be a well-formed CROM, $\mathcal{C} = (\text{rolec}, \text{card}, \text{intra})$ a constraint model compliant to \mathcal{M} , and $\mathbf{i} = (N, R, C, \text{type}, \text{plays}, \text{links})$ a CROI compliant to \mathcal{M} . Then \mathbf{i} is valid with respect to \mathcal{C} iff the following conditions hold:*

$$\forall ct \in CT \forall (i..j, a) \in \text{rolec}(ct) \forall c \in C_{ct} : \quad i \leq \left(\sum_{o \in O^c} a^{\mathcal{I}_c^o} \right) \leq j \quad (13)$$

$$\forall (o, c, r) \in \text{plays} \forall (crd, a) \in \text{rolec}(\text{type}(c)) : \quad \text{type}(r) \in \text{atoms}(a) \Rightarrow a^{\mathcal{I}_c^o} = 1 \quad (14)$$

$$\begin{aligned} \forall rst \in RST \forall c \in C \forall (r_1, r_2) \in \text{links}(rst, c) : \\ \text{card}(rst) = (i..j, k..l) \wedge \\ (r_2 \neq \varepsilon \Rightarrow i \leq |\text{pred}(rst, c, r_2)| \leq j) \wedge \\ (r_1 \neq \varepsilon \Rightarrow k \leq |\text{succ}(rst, c, r_1)| \leq l) \quad (15) \end{aligned}$$

$$\begin{aligned} \forall c \in C \forall (rst, f) \in \text{intra} : \text{links}(rst, c) = \emptyset \vee \\ f(\overline{\text{links}(rst, c)}) = 1 \quad (16) \end{aligned}$$

Here, $C_{ct} := \{c \in C \mid \text{type}(c) = ct\}$ denotes the subset of C containing only instances of type $ct \in CT$.

Each axiom verifies a particular set of constraints. The first two validate the occurrence and fulfillment of role groups, such that only those objects (naturals or compartments) are checked that play a corresponding role in the constrained compartment (14), and such that there are enough of such objects in that compartment (13). In contrast to them, (15) checks whether relationships respect the imposed cardinality constraints. Last, (16) applies the evaluation function to the set of players in a relationship by instantiating the domain $D \times D$ of this function to $O^\varepsilon \times O^\varepsilon$. Finally, the formal model is not only able to capture the relational and context-dependent nature of roles, but also allows for the validation of various constraints imposed on these models.

Example 5 (Validity). *To prove that the instance \mathbf{b} (Example 2) of the bank model \mathcal{B} is **valid** wrt. the constraint model $\mathcal{C}_{\mathcal{B}}$, each of these axioms must hold. For (13), at least one person must play a Consultant role in the bank compartment, as well as exactly two distinct accounts fulfilling the participants role group in the transaction compartment. Because Peter is a consultant in the bank, Account_1 and Account_2 are the respective source and target in the transaction t , it is fulfilled. For (14), each object playing a role in a compartment must fulfill those role groups containing the corresponding role type. In \mathbf{b} , Peter fulfills the Consultant role group and both accounts individually satisfy the participants and bankaccounts role group, and thus (14) also holds. For (15), the number of successors for the first place and predecessors for the second place for each link (relationship instance) is computed and checked against the limits imposed by the cardinality constraints. In case of \mathbf{b} , the number of successors and predecessors ranges from zero (for Cu_1 in the *own_sa* and *advises* relationship and Cu_2 in the *own_ca* relationship) to one (for all other roles and relationships). As it turns out, the former cases all correspond to zero-to-many cardinality. As a result, (15) is satisfied, as well. For (16), the irreflexivity of the inverse *advises* relationship must be checked, i.e., $\text{irreflexive}(\overline{\text{links}(\text{advises}, \text{bank})}) = 1$. Trivially, $\{(\varepsilon, \text{Klaus}), (\text{Peter}, \text{Google})\}$ is irreflexive. Hence, all axioms are fulfilled, and thus \mathbf{b} is **valid** wrt. $\mathcal{C}_{\mathcal{B}}$.*

Despite of this informal validation, the idea of our formal model is to support both formal and automated validation of well-formedness, compliance, and validity. Notably, a formal proof of \mathbf{b} 's validity can be found in the technical report [23]. In conclusion, the presented formal model is designed to capture both the relational and context-dependent nature of roles as well as various constraints.

5. Discussion

This section indicates the adequacy and sufficiency of the presented formal model by discussing reference implementations developed as a proof of concept; classifying our approach wrt. to the features of roles; and pointing out limitations of the presented formal model.

$$\forall rt \in RT \exists t \in (NT \cup CT) : (t, rt) \in \text{fills}$$

(a) Formal

```

1  def axiom1(crom):
2  return all( any( (t, rt) in crom.fills
    for t in (crom.nt | crom.ct) ) for
    rt in crom.rt )

```

(b) Python

Figure 3: Representation of Axiom (1)

5.1 Reference Implementation

The formal model solely relies on set semantics and first-order logic. Hence, it is readily applicable for implementation and thus automation. To prove this, two reference implementations were developed based on *Python*³ and *Scala*⁴, respectively. These implementations can be used to create CROMs, CROIs and constraint models, as well as automatically check their well-formedness, compliance, and validity. The provided implementations directly correspond to the formal definitions. In particular, each individual axiom is implemented by means of *all* and *any* functions and generator expressions that directly correspond to *universal* and *existential* quantification in first-order logic.⁵ Besides implementing the banking application, a series of tests have been specified to check the implemented axioms not only testing positive and negative cases but also the various combinations for the 16 axioms. This indicates the orthogonality of the axioms, i.e. that no axiom entails another. In sum, the reference implementations can be used to develop and test other implementations of our formal model, as well as to investigate specializations and extensions to our formal model.

As pointed out previously, we translated each axiom to a function returning a boolean. Figure 3 shows an example of such a translation, for the first axiom. Basically, the *universal quantification* $\forall rt \in RT$ is written as `all(... for rt in crom.rt)` and the *existential quantification* $\exists t \in (NT \cup CT)$ as `any(... for t in (crom.nt | crom.ct))`, where `crom.nt | crom.ct` computes the union of *NT* and *CT*. The final test $(t, rt) \in \text{fills}$ is then embedded into these *generator* expressions resulting in Figure 3b. An excerpt of the *Python* implementation can be found in the technical report [23].

5.2 Classification

To confirm the adequacy of our formal model to capture both natures of roles, we apply the 26 features of roles [22, 31] to our model. Table 1 summarizes the classification of our approach and compares it to other related approaches. In fact, only 23 features apply to modeling languages without operational semantics [22]. As a result, our formal model fully

supports 17 features of roles, whereas only one feature is *possible* to represent, namely Feature 24 stating that compartments can contain compartments. In our model this can be simulated by having the contained compartment play a role in the container compartment. For instance, the *transaction* compartment is contained inside the *bank* compartment, because it is playing the *MoneyTransfer* role in the *bank* (Figure 2 b). In turn, only five features are not supported by our model. Feature 8, for instance, stating that roles can play roles could have been easily modeled within our formalization. However, we argue that there is no difference between a football player playing the role of a striker or a person playing both roles at the same time. As it turns out, the underlying rationale that only football players can be strikers would simply be modeled as a role constraint. For similar reasons, we disregard Feature 21, stating that a role can be part of several compartments. Although a role is existentially dependent on a compartment, it would not make sense to define a role within two compartments. Arguably, while it makes sense to have a customer role in both a shop and a bank, they do not have the same properties and thus can not have the same type. In sum, the presented formal model supports not only most features of roles but also both natures of roles.

5.3 Limitations

Despite that, the formal model has three known shortcomings. First, the current constraint model does not encompass inter-relationship constraints (Feature 17). Consequently, neither subset nor mutual exclusion constraints between relationships can be expressed. Nevertheless, these constraints can be added easily by augmenting the constraint model adding a relation as well as compliance and validation rules. Second, the current constraint model does not permit constraints between two compartments. This restriction hinders the specification of role constraints between compartments, e.g., that each account participating in a *Transaction* compartment must also play the role of either a savings or checking account in a *Bank* compartment. To integrate global constraints like these, the notion of role groups, the constraint model, and their validation must be extended. This is not trivial, because it includes quantifying over multiple compartment instances within one constraint. The next shortcoming is the lack of inheritance among natural types, role types, as well as compartment types (Features 13, 25). It was left out, because it entails several semantical issues and unresolved questions regarding the interaction of natural inheritance and role inheritance together with family polymorphism [10] via compartment inheritance. Thus, adding inheritance must be postponed until these semantical issues can be resolved. At large, while the last two limitations are incurred by major semantical issues, all of them can be resolved by augmenting the presented formal definitions.

³ <https://github.com/Eden-06/formalCROM>

⁴ <https://github.com/max-leuthaeuser/ScalaFormalCROM>

⁵ A detailed example is presented in the technical report [23].

Feature	Lodwick [31]	Generic Role Model [9]	ORM 2 [16]	E-CARGO Model [32]	Metamodel for Roles [11]	INM [24]	DCI [28]	Onto-UML [15]	Helena Approach [18]	RSQL [21]	formal CROM
1.	■	■	□	⊞	■	■	■	■	■	■	■
2.	■	□	■	□	□	⊞	⊞	⊞	⊞	■	■
3.	■	■	■	■	⊞	■	■	⊞	■	■	■
4.	■	■	■	■	■	■	□	∅	■	■	■
5.	■	■	■	■	■	∅	⊞	∅	■	■	∅
6.	⊞	■	⊞	⊞	∅	□	□	□	□	⊞	■
7.	■	□	□	⊞	■	□	■	⊞	■	■	■
8.	□	■	□	□	■	■	□	■	□	□	□
9.	⊞	□	∅	■	⊞	∅	□	∅	□	■	∅
10.	⊞	■	∅	⊞	⊞	■	■	■	■	■	■
11.	⊞	■	□	□	⊞	■	■	■	■	■	■
12.	∅	⊞	∅	■	∅	∅	□	∅	■	∅	∅
13.	⊞	■	□	□	■	■	□	⊞	□	□	□
14.	■	□	■	⊞	⊞	■	⊞	■	□	■	■
15.	□	■	□	■	⊞	□	⊞	□	■	■	■
16.	■	□	■	□	■	□	□	■	□	■	■
17.	□	□	■	□	■	□	□	■	□	□	□
18.	□	□	□	⊞	□	□	□	□	□	□	■
19.	⊞	□	⊞	■	■	■	■	⊞	■	□	■
20.	□	□	□	□	■	■	■	■	■	□	■
21.	⊞	□	□	■	■	⊞	□	■	⊞	□	□
22.	□	□	■	□	■	■	□	□	□	□	■
23.	□	□	□	□	■	□	□	□	□	□	■
24.	□	□	□	□	□	■	□	□	□	□	⊞
25.	□	□	□	□	■	■	□	□	□	□	□
26.	□	□	■	■	⊞	■	■	□	■	□	■

■: yes, ⊞: possible, □: no, ∅: not applicable

Table 1: Comparison of role-based modeling languages, extracted from [22].

6. Related Work

This section compares related role-based modeling languages by means of the 26 features of roles [22, 31], introduced in Section 3. A general comparison of these related role-based modeling languages, is extracted from [22] and depicted in Table 1. Henceforth, we distinguish four classes of related approaches wrt. the two natures of roles they support as *plain*, *relational*, *context-dependent*, or *hybrid*.

The *Generic Role Model for Dynamic Objects* [9] belongs to the first class, because its roles neither depend on a relationship nor on any kind of compartment. Hence, the presented formalism focuses solely on the dynamics of the

plays-relation between roles and their players. Besides that, it provided a semi-formal model for the type and the instance level including an operational semantics based on guarded role transitions. On the down side, the presented semantics is rather limited.

Next, *relational approaches*, have already been surveyed in the year 2000 by Steimann [31]. In an effort to unify and formalize preceding role-based modeling languages, like [6, 8, 17], he introduced *LODWICK* as a unified role-based modeling language [31]. Like our approach, its formal model focused on the structure of role models. Additionally, it supports the definition of *n*-ary relations between naturals and includes two disjoint inheritance relations. Despite all that its instance model does not include role instances, and thus cannot capture the structure and features of roles at runtime. Henceforth, we investigate more recent approaches featuring relational roles. *Onto-UML* [15] is a top level ontology including roles. It uses similar ontological predicates to distinguish *Naturals*, *Roles* and *Relators* for both universals (types) and individuals (instances). However, the model lacks a notion of context-dependence and the ability to let unrelated objects play the same role. *Object-Role Modeling* (ORM) 2 [16] is a well-established, fact-oriented data modeling language. However, it only includes roles as unnamed places at the ends of relationships connecting *entity types* [16]. Nevertheless, ORM supports a large number of constraints for these relationships including role constraints, inter- and intra-relationship constraints [16]. *RSQL* [20, 21] is a role-based query language for a role-based database system. It provides a formal data model featuring *Naturals*, *Roles*, and *Relationship Types* on both the type and instance level. This model has many similarities to our formalization of CROMs and CROIs, e.g., the notion of ε roles or cardinality constraints for relationships. Nonetheless, it features neither context-dependent roles nor other kinds of role or relationship constraints.

In contrast, the next approaches have introduced *context-dependent* roles to modeling languages. The *E-CARGO* model [32], introduced for computer-supported cooperative work, distinguishes between several entities ranging from *Agents* playing *Roles* defined in either *Environments* or *Groups*. Still, only agents can play roles and the model only includes occurrence constraints for roles. The *Metamodel for Roles* [11] tries to be the most general formalization of context-dependent roles. Similar to our model, it distinguishes between *Players*, *Roles*, and *Context* on the type and the instance level. Moreover, it introduces properties and inheritance for each of these kinds [11]. Yet, the metamodel is too general to be useful, because the sets of entities are not required to be disjoint (on both the type and instance level). Thus, every definition might effect the same entity, rendering the three distinct inheritance relations useless. Moreover, each definition is accompanied by a set of unspecified constraints to capture the desired structure of the

metamodel; things a metamodel should capture at least. The *Information Networking Model* (INM) [24] is a data modeling approach [24] designed to overcome the inability of data models to capture context-dependent information. While this approach allows to model nested *Contexts* with attributes containing *Roles*, the various kinds of relations cannot be constrained [24]. *Data Context Interaction* (DCI) [28] is a new paradigm beyond object-oriented design that revolves around the notions of *Data* playing *Roles* in interactions encapsulated in a *Context*. Although the paradigm is described both abstractly and by example, its semantics is not formally specified.

The only hybrid model, to our best knowledge, is presented in the *HELENA* approach [18]. It features *Ensembles* as compartments to capture a collaborative task by means of roles that are played by *Components*. An *Ensemble (Structure)* contains a set of *Role Connectors* that act as directed communication channels between roles. In particular, *HELENA* provides formal definitions for both type and instance level, as well as an operational semantics based on sets and labeled transition systems [18]. In contrast to our model, role connectors are not bidirectional like our relationships. Furthermore, *HELENA* only supports occurrence constraints on roles, and none of the other kinds of constraints.

7. Conclusion

This work is based on the classification of roles by [22, 31] and the family of role-based modeling languages, proposed in [22]. However, as our goal was to provide a comprehensive definition for role-based modeling, the presented model only encompasses simple, formal definitions for the type and instance level. Additionally, it comprises definitions for cardinality and intra-relationship constraints, as well as the newly introduced role groups. Moreover, we have shown that our formal model is suitable for both manual and automatic evaluation of well-formedness, compliance, and validity. Finally, the provided reference implementations can be used to apply, further explore, and extend our role-based modeling language.

In future, we will augment the formal model to include inheritance for naturals and compartments, as well as global role constraints. Moreover, our goal is to use the formal model as a reference to develop a customizable family of formal role-based modeling languages with full tool support, e.g.: graphical editor, schema, and code generators. In fact, our goal is to include these rules into an integrated development environment for role-based systems to check the well-formedness of role models as well as the compliance and validity of their instances.

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Appendix

As mentioned previously, the presented definitions of CROMs and CROIs can be augmented easily to incorporate Fields and Attributes on the type and instance level, respectively.

Definition 8 (Additions to CROM). *Let $\mathcal{M} = (NT, RT, CT, RST, fills, parts, rel)$ be a CROM, and $Attr$ a finite set of attribute names. Then $\mathcal{N} = (NT, RT, CT, RST, Attr, fills, parts, rel, fields)$ denotes the augmented CROM, where $fields : (NT \cup RT \cup CT) \times Attr \rightarrow (NT \cup CT)$ is a partial function assigning a distinct rigid type to the attribute of an entity type. It is assumed that $fields(t, a) = \perp$ for all undefined attributes $a \in Attr$ of $t \in (NT \cup RT \cup CT)$.*

In detail, *fields* captures the defined type of a given field with a given name in a given type. However, to ensure referential integrity a field can only reference rigid types, such as natural or compartment types.

Definition 9 (Additions to CROI). *Let $\mathcal{N} = (NT, RT, CT, RST, Attr, fills, parts, rel, fields)$ be a well-formed, augmented CROM. Then an augmented Compartment Role Object Instance (CROI) of \mathcal{N} is a tuple $j = (N, R, C, type, plays, links, attr)$ where $attr : (N \cup R \cup C) \times Attr \rightarrow (N \cup C)$ is a partial function assigning the objects to the respective attributes of the entities. Notably, an augmented CROI is well-formed wrt. to the CROM \mathcal{N} iff all axioms of Definition 2 as well as the following axiom holds:*

$$\begin{aligned} \forall o \in (N \cup R \cup C) \forall a \in Attr : & fields(type(o), a) \neq \perp \\ \Rightarrow & type(attr(o, a)) = fields(type(o), a) \end{aligned} \quad (17)$$

Similar to *fields*, *attr* collects the object currently referenced by an attribute in a given instance.

Theorem 1 (Emptyness). *Let $\mathcal{M} = (NT, RT, CT, RST, fills, parts, rel)$ be a well-formed CROM, $i = (N, R, C, type, plays, links)$ a CROI compliant to \mathcal{M} , $rst \in RST$ an arbitrary relationship type, $ct \in CT$ an arbitrary compartment type, and $c \in C$ an arbitrary compartment; then the following implication holds:*

$$\begin{aligned} rel(rst) = (rt_1, rt_2) \wedge rt_1, rt_2 \in parts(ct) \wedge type(c) \neq ct \\ \Rightarrow links(rst, c) = \emptyset \end{aligned}$$

Proof. Assume $links(rst, c) \neq \emptyset$ and hence let $(r_1, r_2) \in links(rst, c)$. From (9) we know that either $r_1 \neq \varepsilon$ or $r_2 \neq \varepsilon$. If $r_1 \neq \varepsilon$, we get by (10) that $(o, c, r_1) \in plays$ for some $o \in N \cup C$ and $type(r_1) = rt_1$. Due to (6) this implies $rt_1 \in parts(type(c))$ which contradicts $rt_1 \in parts(ct) \wedge type(c) \neq ct$. The same arguments hold for $r_2 \neq \varepsilon$. Hence, it follows that $links(rst, c) = \emptyset$. \square