

puter to an instruction not in that sequence. Safeguards can be provided to guarantee the return of control to the original sequence; and, on balance, these safeguards make the operations more powerful. The **Execute** mode of instruction sequencing has many uses in subroutine linkages, in special programming devices, and in monitoring routines.

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## An Algorithm Defining ALGOL Assignment Statements

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It is not possible, by testing symbol pairs only [2], to determine whether a given symbol string is consistent with the formation rules of ALGOL [1]. For example, the formula

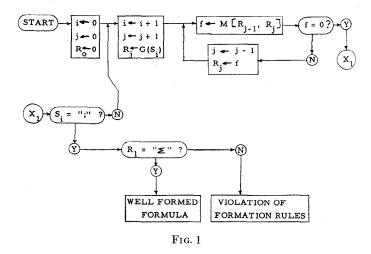
*l*1: *l*2: x[i := 5j + 3.14.159;

violates four distinct formation rules of ALGOL, yet each pair of adjacent characters may appear in permissible formulae. The algorithm described here will determine, with minor restrictions, whether a particular symbol string is a permissible ALGOL assignment statement. I believe that the same technique may be extended to determine whether a given symbol string is a permissible ALGOL program or not, where a program is defined as a sequence of permissible statements separated by semicolons. The algorithm scans the formula from left to right, replacing certain character pairs by single characters. If under the allowable transformations the symbol string may be reduced to the single character  $\Sigma$ , it is a well-formed formula in ALGOL; otherwise it violates the formation rules.

The algorithm represented by figure 1 assumes that the formula is stored character by character in an array  $S_i$ , beginning with  $S_i$ . A second array  $R_i$  is used for temporary storage. The generalization function  $G(S_i)$  is used to replace all letters by I and all digits by G. Unambiguous binary operators such as  $\times$ , /, and  $\uparrow$  [3] are replaced by

 $\bigcirc_{\mathbf{b}}$ . + and -, which are ambiguous in that they may serve either as unary or as binary operators, are replaced by  $\bigcirc_{\mathbf{a}}$ . For other characters  $S_i$ ,  $G(S_i) = S_i$ .

Table 1 describes the tabular function M, mapping each character pair into either zero or some single character. Where no entry is made in table 1, the value of M is taken to be zero. It is assumed that each character has a nonzero machine representation.



									BLE Rj	1						
	•	10	 G	]	s	Е	Θa	<del>С</del> ь	)	]	,	;	E <sub>rp</sub>	$\mathbf{E}_{r\mathbf{h}}$	Εŧ	RH
			N													
3()			N*				$N_2$									
$\Sigma_1$			$N^*$				$N_{2}$									
Ne .			Ν*													
G	N	$N_1$	G				$\odot$ 1	() u	$E_{\rm cp}$	Erb	$\mathbf{E}_{\mathrm{e}}$	$\mathbf{E}_{t}$				
N .		$N_{3}$	N				🛈 u	Οu	$\mathbb{E}_{rp}$	$E_{rb}$	Ec	E				
$N^{*}$			N*				() II	⊙ u	$E_{\tau p}$	$\mathrm{E}_{\mathrm{rb}}$	Ee	$\mathbf{E}_{t}$				
t			1	Ĩ	V	F	() u	Οu	$E_{rp}$	$E_{rb}$	$\mathbf{E}_{\mathbf{c}}$	$\mathbf{E}_{i}$				Σ
v							⊙ u	⊙u	$E_{\tau\rho}$	Есь	E	Εı				Σ
E							O.,	Οu	$E_{rp}$	$\mathrm{E}_{rb}$	E.	$\mathbf{E}_{\mathbf{t}}$				
() n													$\mathbf{E}_{\mathbf{rp}}$	$\mathbf{E}_{rb}$	$\mathbf{E}_{t}$	
O.ª													$\mathbf{E}_{\mathbf{r}p}$	$\mathbf{E}_{rb}$	$\mathbf{E}_{t}$	
).													Е			
														$\mathbf{S}$		
E.													$E_{rp}$	Е <sub>гь</sub>		
;=															RH	

The characters introduced by the substitution process have the following meanings:

G	an integer
N	a number containing a decimal point
$N_1$	an incomplete number, ending in 10
$\mathbf{N}_2$	an incomplete number, ending in $_{10}\pm$
$N^*$	a number ending with an exponent of 10
Ι	an identifier; a letter followed by letters or digits
v	a subscripted variable
E	a parenthesized expression
$\mathbf{S}$	a bracketed subscript
$\odot_{\mathfrak{u}}$	a unary arithmetic operator
⊙b	a binary operator
⊙a	an ambiguous operator $(+ \text{ or } -)$ , unary or
	binary according to context
$\mathbf{E}_{\mathbf{e}}$	an expression followed by a comma
$\mathbf{E}_{\mathbf{rp}}$	an expression followed by a right parenthesis
$\mathbf{E}_{\mathbf{rb}}$	an expression (or list of expressions separated
	by commas) followed by a right bracket
$\mathbf{E}_{\mathbf{t}}$	an expression followed by a semicolon
$\mathbf{R}\mathbf{H}$	the replacement operator $:=$ followed by $E_t$
$\Sigma$	an identifier or subscripted variable followed by
	RH; a well-formed formula
$\mathbf{F}$	a function
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## Numerical Inversion of Laplace Transforms\*

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## 1. Introduction

This note describes a method for computing the inverse of a Laplace transform F(s), when it is known that all singularities of F(s) lie in the left half-plane, Im(s) < 0. The method has been programmed for the IBM 650 and satisfactory results obtained. Some limitations and possible extensions will be indicated below.

The impetus for the development of the program came from a problem in the design of a reactor control system. The control system under consideration uses two control loops, one of which has two time delays, so that the resulting transfer function is of a complicated type involving exponentials in a nontrivial manner. It seemed computationally prohibitive to try the traditional approach of poles and residues, so the present direct method was developed.

 $^*$  Work done under contract to the U.S. Atomic Energy Commission.

## 2. The Complex Inversion Integral

If a given function F(s) fails to fall into a table of Laplace transforms, the usual procedure is to try to invert it by use of the complex inversion integral:

$$I(t) = \frac{1}{2\pi i} \int_{e-i\infty}^{e+i\infty} F(s) e^{st} ds.$$
 (1)

Here c is any real constant such that all singularities of F(s) are in Im(s) < c.

It is assumed that F(s) has an inverse f(t) (continuous and of exponential order) and that the inversion integral represents f(t) in the sense that (see Churchill [1], Ch. 6):

$$\frac{1}{2\pi i} \int_{c-i\infty}^{t+i\infty} F(s) e^{st} ds = \begin{cases} 0, & t < 0, \\ \frac{1}{2}f(0+), & t = 0, \\ f(t), & t > 0. \end{cases}$$
(2)