IMPLEMENTATION OF A PORTABLE DATABASE MANAGEMENT SYSTEM

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ABSTRACT

A solution to the problem of database software portability and interchange has been achieved by the implementation of the Automated Information Management (AIM) system. AIM, a CODASYL-type database management system, is written entirely in a high-level industry-wide standard language. The technique of implementation is carefully designed to eliminate any machine dependencies such as word size or internal data representation. Thus, a program written using AIM will run on any machine supporting a commonly available subset of ANSI 1974 COBOL.

The specifications of the Data Base Task Group, published in 1969 and 1971, and the later enhancements by the Data Definition Language Committee, published in 1973, have gained increasing acceptance by the data processing community. Although various computer manufacturers have introduced database management systems based on these proposals, each of these systems represent mutually noncompatible versions of the standard. The approach taken in the development of AIM has overcome this problem and made CODASYL database facilities available to a broader class of machines than ever before.

INTRODUCTION

Within the past decade, there has been a growing recognition of the complexities surrounding the maintenance of large masses of data. This has lead to the introduction of many software systems dedicated to the specific problems of centralized control and access to computer information files. Unfortunately, these systems are typically highly bound to the family of machines for which they were written. Because of the perceived need for a machine-independent database management system (DBMS), work on the AIM project was begun in the summer of 1974. The result has been the successful implementation of a portable DBMS based on the 1969 report of the Data Base Task Group (CODASYL committee).

This paper outlines the functional capabilities of AIM, as well as the techniques employed in its design. First, criteria are set down which lead to machineindependence; next, the operational capabilities of AIM are briefly delineated; a short discussion of data attributes and storage structures follows; concluding remarks are presented in a summary at the end. The appendix contains a sample AIM program.

IMPLEMENTATION CRITERIA

In order to meet the stated design goal of machine-independence, several decisions were made concerning the means by which the AIM system would be implemented. Primarily, an industry standard language, COBOL, was to be used exclusively in its realization. Though this choice may have an impact on the flexibility of the system, we feel that any sacrifice in processing efficiency will be minimal indeed. COBOL tends to excel in I/O intensive applications, an area which most database problems fall into.

COBOL itself is not a single language; rather, each compiler has its own unique set of enhancements, deficiencies, and eccentricities. Thus a subset of COBOL had to be selected that would be broad enough to be useful yet narrow enough to be common to most presently available compilers. We chose as our subset that portion of the language common to both the IBM OS/360 Version 4 compiler and the ANSI 1974 standard. For ease of implementation, we chose to use the Table Handling feature (SEARCH verb), the String Manipulation feature (STRING and UNSTRING verbs) and the Subroutine Linkage feature (CALL verb and LINKAGE SECTION). However, other less useful or less widely available features were avoided (such as the Sort feature and Report Writer).

The COPY statement proved to be an invaluable tool in eliminating certain areas of inherent incompatibility between different compilers. For example, the IBM compiler anticipates the key of a random access file to be named in a "NOMI-NAL KEY" clause, while the DECSYSTEM-10 compiler calls for the use of "ACTUAL KEY". This difficulty is overcome by means of COBOL's Source Library facility. Text can be inserted into a program at various points from a user created library of source code. Thus, in those areas where residual conflicts exist, only the COPY library needs to be changed, not the program itself. This also leads to the ability to perform global reconfiguration of AIM, such as incorporating additional system buffers or changing record sizes.

Specific attention was paid to the use of questionable data types such as COMPUTATIONAL-3 and the use of the REDEFINES clause. ANSI COBOL language specifications are inclined to leave internal representations of data to the discretion of the individual compiler writer. This does provide a wide range for variations. In particular, an obvious pitfall would be to assume that a COMPUTATIONAL item with a given PICTURE (say S99) would be represented as either a sixteen bit half-word (as with IBM/370) or as a thirty-six bit full-word (as with DECSYSTEM-10). Furthermore, it would be false to assume that all manufacturers represent a character internally in either eight bits (such as IBM/370) or in six bits (such as DECSYSTEM-10).

OPERATIONAL CHARACTERISTICS

Use of the AIM DBMS is a three stage process. First, a description of the data items to be stored in the database and the relationships between them is prepared. This description is coded in terms of the AIM Data Definition Language (DDL). The DDL source deck is input to the File Definition Processor program (FDP) which in turn produces two output files. The schema file contains the internal table to be used by AIM during the next two phases. The copy file is a valid COBOL Data Division data structure that will be used by the application programmer as a communications and parameter passing area with AIM.

The second stage involves formatting of direct access storage space for the AIM database. This is accomplished by means of the Database Initialization program (DBINIT).

The third stage entails the use of the AIM run-time subroutines to perform the various database access functions. Subroutines are provided to handle the following actions:

- * Initiate database processing (OPENDB)
- * Cease database processing (CLOSEDB)
- * Store a new record (STORE)
- * Physically remove a record (REMOVE)
- * Logically though not physically remove a record (DELETE)
- * Modify the contents of an item within a record (MODIFY)
- * Move a record into working storage (GET)
- * Locate a record by record address (FINDD)
- * Locate a record by means of a randomizing key (FINDG)
- * Locate the next record within a chain of records (FINDR)
- * Locate the preceding record within a chain of records (FINDP)
- * Locate the unique master record within a chain of records (FINDM)
- * Locate the current record within a chain of records (FINDC)
- * Cause system buffers to be written back to the database (FLUSH)
- * Print the contents of the communications table (SNAP)

DATA ATTRIBUTES

The schema describes the database in terms of the names and characteristics of the items, groups, and chains included in the database. An item is a data element that is not structurally subdivided and that is associated with occurrences of values. This term is similar to "elementary item" in COBOL, or "field" in a punched card. An item always has the attributes of type and length. AIM permits an item to be defined as either numeric or alpha-numeric. The length of a numeric item must be less than eighteen digits, while the length of an alpha-numeric item may be anything up to the maximum number of characters in a page.

A group is a collection of items identifiable as a unit. This term is similar to "record". Groups always have the attributes of reference-code (logical address), synonym, and location mode. There are four possible location modes that a group might have. <u>PRIMARY</u> groups are located by their unique AIM assigned reference-codes (ref-code). <u>INDIRECT</u> groups are located through their position on a predefined chain and in relation to the unique master group in that chain. <u>RANDOM</u> and <u>RANDOMX</u> groups are identified through the value contained in a named randomization key defined within the group. The distinction between the two is that the former does not allow groups with duplicate key values to exist in the database, while the latter does permit such duplicates. The synonym of a group is merely a single character assigned by the user to act as an "abbreviation" for the group's name. Its primary use is to distinguish master from details during a find-next operation.

<u>Chains</u> are ordered, logical collections of associated groups. Each chain must be named and have one <u>master</u> group type and one or more detail group types declared for it is the DDL. It is the function of the AIM system to maintain chains in the order specified for them. There are five possible chain orderings. <u>SORTED</u> order implies that detail groups are placed within the chain based upon the value in a given sort key field within that group. An order of <u>FIRST</u> means that each new detail group is placed as the first group relative to the master group within the chain. An order of <u>LAST</u> causes AIM to store a new group as the last group within the chain. Insertion orders of <u>NEXT</u> and <u>PRIOR</u> are used to specify that the new group is to be placed in a position either immediately following or else immediately preceding the group last accessed on that chain.

DATA STORAGE CHARACTERISTICS

The data file may be divided into one or more regions, representing a contiguous allocation of direct access storage space. Each region is composed of one or more pages, representing the units of physical database access. Pages are all of a single fixed length. Each page may contain zero to ninety-nine lines, each representing a particular occurrence of some group. As a group is stored in the database, it is assigned a unique seven character identification called its ref-code. This code is composed of three parts: an alphabetic region code, a four digit page number, and a two digit line number. Thus an AIM database may comprise up to 260,000 pages.

Each AIM page contains a fixed overhead of eighteen characters plus three characters for each group stored within it. The first sixteen characters form the <u>page header</u> and serve to identify the page number, the amount of free space available, and a pointer to the first random group stored on that page. Groups (if any) stored on the page follow the page header information. After all the groups, a <u>checksum</u> is appended in order to insure the integrity of the data stored there. The three character overhead associated with a group is made up of the two digit line number of the group and the one character synonym of the group. Additional overhead is consumed within a group for each chain passing through it. Since every chain always has pointers in the forward direction, at least seven characters will be set aside. If the chain also has the optional prior or head pointers declared for it in the DDL, the overhead per chain may go as high as fourteen or twenty-one characters.

As mentioned earlier, the portability criterion caused us to pay special attention to the use of data types, especially in those cases where either an explicit or implicit redefinition of one type over another might occur. This consideration is most apparent in out choice of data structures for external storage. Within a page of data as retrieved from disk, it must be possible to extract any group stored within it. If a mixture of binary and alpha-numeric information were allowed to coexist within that group, this would raise the problem of machine dependent word size. For some machines, a binary integer may correspond to four character positions; in other machines, the correspondence is six characters. Furthermore, various computers will expect differing data alignment conditions to be met.

Two solutions to this problem are: (1) extensive parameterization of the program, to the point that these dependencies can be altered from one implementation to the next; (2) adapt the convention that all data stored on a page must be in character format. We took the second alternative as a simplier, more direct avenue for a practical implementation. This decision is reflected in the PICTURE of a ref-code (PIC X9(6)). Though the desired range of page and line numbers could have been represented more compactly as a binary integer, we would have been forced to adapt the former approach since ref-codes are used as pointers within groups and this would cause us to mix binary and alpha-numeric data within a page.

CONCLUDING OBSERVATIONS

Three factors have played an important role aiding in the development effort behind AIM: modularity of design, structured programming techniques, and the liberal use of comments and internal error messages. Needless to say, any large software system (AIM consists of over nine thousand lines), requires certain disciplines to be followed. The sectioning of the problem into manageable, welldefined modules, typically less than eight hundred lines, was quite helpful during all phases of the project. Internal error messages have also proven to be a wise practice, as they simplify the debugging phase and help insure program correctness. Last, but not least, a "structured" programming technique was used that made coding easier to follow and which encouraged each module to be broken down into further sub-modules. Though COBOL does not support the kind of language constructs that make entirely "GO TO" free programming possible, the convention of using GO TO statements in only one restricted context (GO TO the EXIT of a PERFORMed paragraph) was judged to be a very effective structuring technique.

AIM has now been operational for three months and in that time has been used as the basis of several on-line retrieval systems. During that time considerable interest in the project has been generated both within the University of Florida and elsewhere. Among some of the intriguing applications proposed has been its use in distributed database architectures spanning computers of differing manufacture. AIM is now serving as the prototype for future database development projects here at the University of Florida.

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Appendix: Sample DDL and COBOL program

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1	IDENTIFICATION DIVISION.	
00001 00002	PROGRAM-ID. EXPLPGM.	
00003	ENVIRONMENT DIVISION.	
0008 4 00085	DATA DIVISION. WORKING-STORAGE SECTION.	
00006	77 GROUP-NAME PICTUR	E X(8).
0007		E X (8).
00009 C	01 COM-TAB COPY D 01 COM-TAB.	DLEXPL.
00010 C	05 CCB.	
00011 C	09 REF-CODE 09 GRP-SYN	PIC IS X9(6). PIC IS X.
00012 C 00013 C	09 EPR-CODE	P1C 13 2999.
00014 C	09 ERR-SYN	PIČISX.
00015 C 00016 C	09 ERR-REF 09 PASSWORD	PIC IS X9(6). PIC IS X(8).
00017 C	05 PAGENDR.	
00018 C 00019 C	09 CURR-OF-PAGE 09 CALCHAIN,	PIC IS X9(6).
00019 C	13 CHN-MSTR	PIC IS X9(6).
00021 C	13 CHN-PRIR	PIC IS X9(6). PIC IS X9(6).
00022 C 00023 C	13 CHN-CUPR 13 CHN-NEXT	PIC IS X9(6). PIC IS X9(6).
00024 C	13 CHN-GRP	PIC IS X9(6).
00025 C 00026 C	05 FIELD. 09 CURR-OF-X	PIC 15 X9(6).
00027 0	09 WRITERS.	
00028 C	13 CHN-MSTP	PIC IS X9(6).
00029 C 00029 C	13 CHN-PRIR 13 CHN-CURP	PIC 1S X9(6). PIC IS X9(6).
00031 C	13 CHN-NEXT	PIC IS X9(6).
00032 C	13 CHM-GRP 09 SUBJECTS.	PIC 15 X9(6).
00033 C 00034 C	13 CHN-MSTR	PIC 15 X9(6).
00 035 C	13 CHN-PRIR	PIC IS X9(6).
00036 C 00037 C	13 CHN-CURR 13 CHN-NEXT	PIC IS X9(6). PIC IS X9(6).
00038 C	13 CHN-GRP	PIC IS X9(6).
00039 C	05 WRITER.	
00040 C 00041 C	09 CURR-OF-Y 09 AUTHNRME	PIC IS X9(6). PIC IS X(20).
00042 C	2290DA 60	PIC IS X(30).
000 43 C 00044 C	09 AGE 09 PAPERS.	PIC IS \$9(2).
00045 0	13 CHN-MSTR	PIC IS X9(6).
00046 C	13 CHN-PRIR	PIC IS X9(6). PIC IS X9(6).
00047 C 00049 C	13 CHN-CURR 13 CHN-NEXT	PIC 15 X9(6).
00049 C	1.3 CHN-GRP	PIC IS X9(6).
00050 C 00051 C	05 SUBJECT. 09 Curr-DF-2	PIC IS X9(6).
00052 C	09 NUMPAPR	PIC IS \$9(4).
00053 C	A9 SUBJAPEA 09 LINKCHN.	PIC IS X(25).
00054 (00055 (13 CHN-MSTR	PIC IS X9(6).
00056 C	13 CHN-PRIR 13 CHN-CURR	PIC IS X9(6). PIC IS X9(6).
00057 C 00058 C	13 CHN-CURR 13 CHN-NEXT	PIC IS X9(6).
08059 C	13 CHN-GRP	PIC IS X9(6).
00160 C 00061 C	05 PAPER. 09 CURR-OF-W	PIC IS X9(6).
00062 C	09 TITLE	PIC IS X(40).
00063 C 00064 C	09 JOURNAL 09 PUB-DATE	PIC IS X(40). PIC IS 39(6).
00065	. PROCEDURE DIVISION.	
00066	MOVE "NOJOKE" TO PAS: CALL "OPENDS" USING (
00067 00068	ACCEPT AUTHNAME.	con-THE.
00069	 LOCATE THE RECORD DESCR. 	IBING AUTHOR AND HIS PAPERS
00070 00071	MOVE "WPITEP" TO GPO CALL "FINDG" USING C	
00072	 NOW RETRIEVE ALL PAPERS, 	WRITTEN BY GIVEN AUTHOR.
00073	MOVE SPACE TO GRP-SY PERFORM NEXT-PAPER TI	
00074 00075	UNTIL GRP-SYN = "Y	
00076	CALL "CLOSEDB" USING	COM-TAB.
00077 00078	STÖP RUN. Next-Paper.	
00079	. DO A FIND-NEXT TO LOCAT	E NEXT PAPER ON PAPERS CHAIN
00080 00081	MOVE "PAPERS" TO CHA Call "Findn" USING C	IN-NAME. AM-TAB CHAIN-NAME.
00082	CHECK GRP-SYN. "Y" MEAN	S NO MORE PAPERS REMAIN
10083	IF GRP-SYN ★ "Y" CO TO NEYT-POPER-Y	
00084 00085	GO TO NEXT-PAPER-X • MOVE THE RECORD INTO WO	
00086	MOVE "PAPER" TO GROU	P-NAME.
00097 00088	CALL "GET" USING COM • ALSO GET THE SUBJECT GR	-TAB GROUP-NAME. OUP ASSOCIATED WITH THIS PAPER
00089	MOVE "LINKCHN" TO CH	RIN-HAME.
00090	CALL "FINDM" USING C	
00091 00092	MOVE "SUBJECT" TO GR CALL "GET" USING COM	-TAB GROUP-NAME.
00093	 FINALLY: DISPLAY THE RE 	SULTS FOR CURRENT PAPER.
00094 00095	DISPLAY TITLE SUBJAR NEXT-PAPER-X.	EN JUURMAL PUB-DATE.
00096	EXIT.	