

A MODIFICATION TO THE HALF-INTERVAL
SEARCH (BINARY SEARCH) METHOD

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Abstract: This modification to the half-interval search (binary search) method finds the best computer zero within a fixed number of iterations of the half-interval search algorithm.

The paper outlines the modification for use with a computer where floating-point numbers are stored in a fixed length field of thirty-two bits. Also, the floating-point numbers are represented using a hexadecimal base and twenty-four bits to store the fraction.

The modification has to do with initially starting with a and b within consecutive powers of sixteen. That is, there exists an integer n such that

$$16^n \leq a < b \leq 16^{n+1} \quad \text{or} \quad -16^{n+1} \leq a < b \leq -16^n.$$

This determines the characteristic of x_0 . Then a binary search for the fraction of x_0 can be completed within twenty-four iterations. If a computer zero of the function is not found in the search, then the a and b of the last iteration are consecutive computer numbers with $f(a)$ and $f(b)$ having opposite signs.

INTRODUCTION: The half-interval search (binary search) method is widely used to find the zero of a continuous function $y = f(x)$ on $[a,b]$ where $f(a)$ and $f(b)$ have opposite signs. The method is usually continued until:

- a. $|f(x_0)| \leq \epsilon$,
- b. $|b - a| \leq \epsilon$, or
- c. x_0 does not change.

This modification finds the best computer zero within twenty-four iterations of the half-interval search algorithm. There is no need for an epsilon in the modification.

This paper outlines the modification for use with a computer where floating-point numbers are stored in a fixed-length field of thirty-two bits. Also, the floating-point numbers are represented using a hexadecimal base and twenty-four bits to store the fraction. These different representations determine all the computer numbers.

MODIFICATION: The modification, see flow chart 1, has to do with initially starting with a and b within consecutive powers of sixteen. That is, there exists an integer n such that

$$16^n \leq a < b \leq 16^{n+1} \quad \text{or} \quad -16^{n+1} \leq a < b \leq -16^n.$$

This determines the characteristic of x_0 . Then a binary

search for the fraction of x_0 can be completed within twenty-four iterations. If a computer zero of the function is not found in the search, then the a and b of the last iteration are consecutive computer numbers with $f(a)$ and $f(b)$ having opposite signs. Then x_0 can be selected from a and b such that

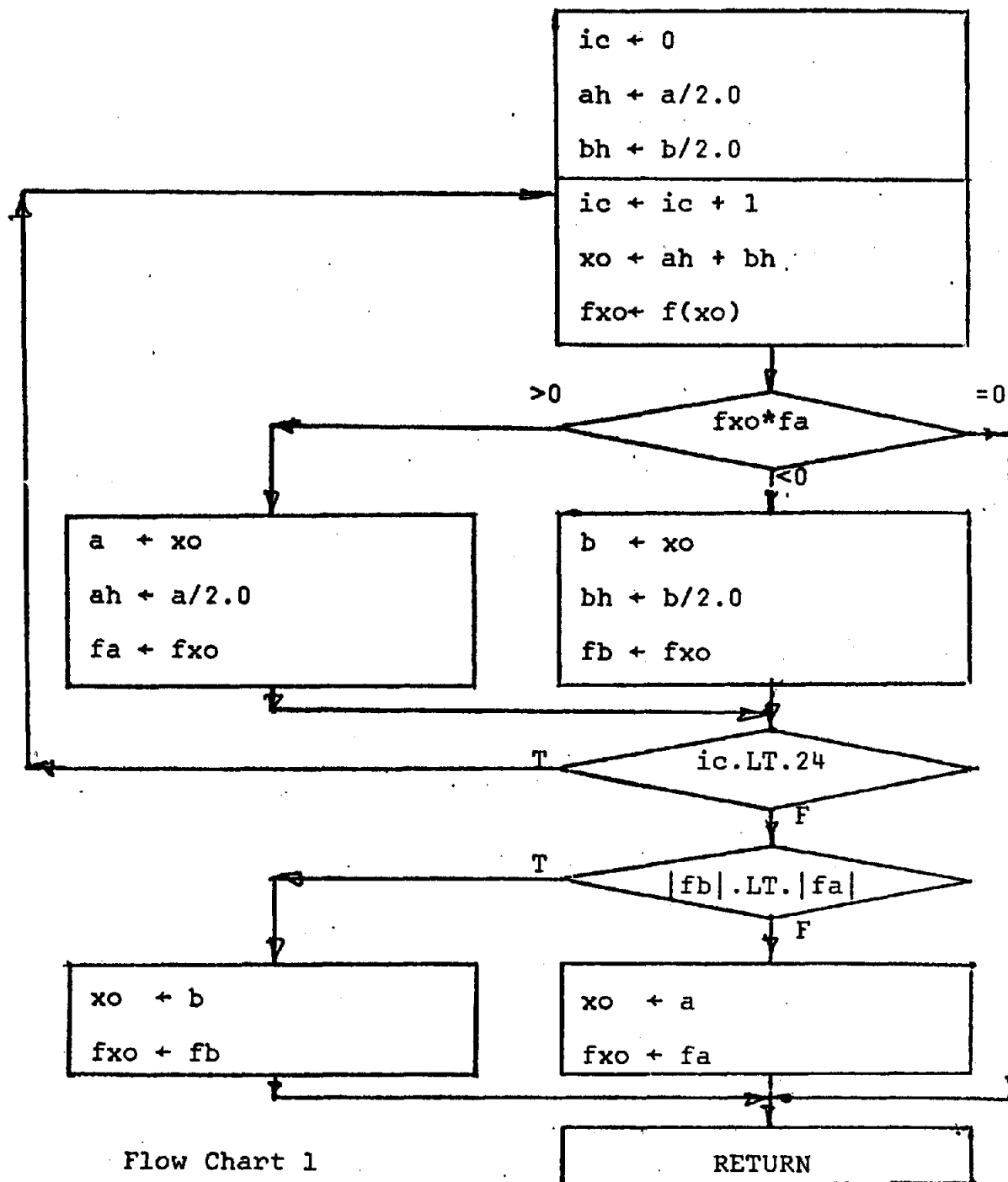
$$|f(x_0)| = \text{MINIMUM } \{|f(a)|, |f(b)|\}.$$

This x_0 is considered the best computer zero of the function for this modification.

APPLICATION: There is usually no major problem in finding the initial values for a and b . Consider the algorithm, see flow chart 2, to determine a and b for the special case where $y = f(x)$ is continuous for $x > 0$ with $f(x) < 0$ for $0 < x \leq N$ where N is some small positive computer number and $f(x) > 0$ for $x \geq M$ where M is some large positive computer number. Then a can be taken to be 1.0 at first. If $f(a)$ is positive, then the correct a can be found by dividing by sixteen until $f(a)$ becomes negative. If $f(a)$ is negative, then the correct b can be found by multiplying by sixteen until $f(b)$ becomes positive. This special case can be extended to the case where $y = f(x)$ is any odd degree polynomial with a nonzero constant coefficient. The modification is ideally suited for finding the best first zero of a cubic polynomial, see computer printout 1.

CONCLUSION: I have found this modification to be extremely valuable in my studies on numerical methods. Once the best solution has been obtained, other methods of arriving at a solution can be more fully studied. Since the modification requires twenty-four iterations, the modification would not be considered a fast method. This time limitation can be reduced by using an assembler program where the binary search technique can be more effectively implemented. Also, the time limitation could be further improved by additional research into algorithms that determine whether the value of a function is zero, positive, or negative.

Given: The continuous function $y = f(x)$ on $[a, b]$ with
 $16^n \leq a < b \leq 16^{n+1}$ or $-16^{n+1} \leq a < b \leq -16^n$
 and $f(a) * f(b) < 0$.
 This subprogram determines a best computer zero
 for $y = f(x)$ on $[a, b]$.
 Input variables: a, fa, b, fb
 Output variables: a, fa, b, fb, xo, fxo

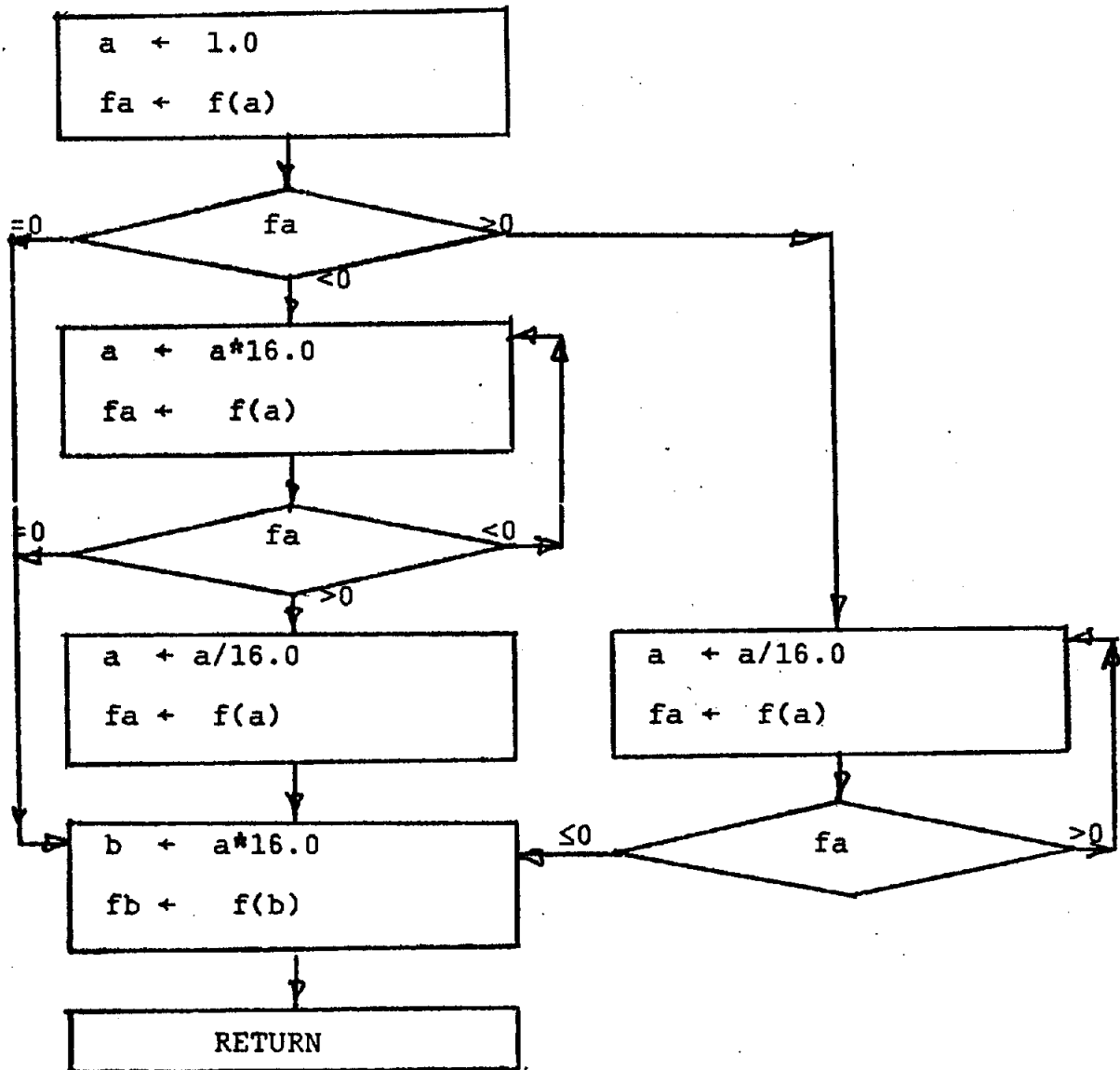


Given: The continuous function $y = f(x)$ for $x > 0$ with $f(x) < 0$ for $0 < x \leq N$ and $f(x) > 0$ for $x \geq M$. This flow chart determines a , $f(a)$, b , and $f(b)$ where

$$16^n = a < b = 16^{n+1} \text{ with } f(a) * f(b) \leq 0.$$

Input variables: none

Output variables: a , fa , b , fb



FLOW CHART 2

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POLYNOMIAL NUMBER 13  P(X) = ((A3*X+A2)*X+A1)*X+A0
A0 = -7902.00000  A1 = -7819.00000  A2 = -5019.00000  A3 = 0.00005

START  A = 0.1577722E 08  47100000  FA = -0.1176604E 19  00105423
      B = 0.2684355E 09  48100000  FB = 0.6054834E 21  5220D2C5

ITERATIONS IN REHISM
 1  A0 = 0.1726063E 09  47880000  FX0 = 0.4293583E 20  51253DE4
 2  X0 = 0.7964917E 08  4774C0000  FX0 = -0.6559321E 19  D0582AEB
 3  X0 = 0.1111491E 09  476A0000  FX0 = -0.6652061E 19  505C50DE
 4  X0 = 0.9542042E 08  47580000  FX0 = -0.2255787E 19  D01F5596
 5  X0 = 0.1333258E 09  47628000  FX0 = -0.1549321E 18  50158048
 6  X0 = 0.9935258E 08  475EC000  FX0 = -0.5071196E 18  CF709A6A
 7  X0 = 0.1313167E 09  4760A000  FX0 = -0.4817541E 17  4F6AF88D
 8  X0 = 0.1003356E 09  47602800  FX0 = -0.2272673E 17  CE4FF7F9
 9  X0 = 0.1008271E 09  475F8F00  FX0 = 0.2272673E 18  4F3276A7
10  X0 = 0.1005914E 09  475FEC00  FX0 = 0.1018371E 17  4F169CC5
11  X0 = 0.1004585E 09  475FCE00  FX0 = 0.3957839E 17  4E8C9C57
12  X0 = 0.1003971E 09  475FB800  FX0 = 0.8582594E 16  4E1E7003
13  X0 = 0.1003663E 09  475FB780  FX0 = -0.6926245E 15  4E189862
14  X0 = 0.1003817E 09  475FB840  FX0 = -0.3031136E 15  4D2EFOFF
15  X0 = 0.1003779E 09  475FB960  FX0 = -0.1102816E 15  CDAC4CD6
16  X0 = 0.1003779E 09  475FBAC8  FX0 = -0.1582239E 15  CC8EE760
17  X0 = 0.1003798E 09  475FB804  FX0 = -0.3534597E 14  CC141784
18  X0 = 0.1003807E 09  475FBAE6  FX0 = 0.7793540E 14  4C46E1C0
19  X0 = 0.1003803E 09  475FBAU7  FX0 = -0.4014481E 14  4C46E1C0
20  X0 = 0.1003803E 09  475FBAU7  FX0 = -0.3857516E 14  CC23157B
21  X0 = 0.1003801E 09  475FBADE  FX0 = -0.7848717E 12  4C23157B
22  X0 = 0.1003801E 09  475FBAUC  FX0 = -0.7848717E 12  CAB68E00
23  X0 = 0.1003801E 09  475FBAUC  FX0 = -0.7848717E 12  CAB68E03
24  X0 = 0.1003801E 09  475FBAUC  FX0 = -0.7848717E 12  4C23157A

FINISH  A = 0.1003801E 09  475FBADC  FA = -0.7848719E 12  CAB68E03
        B = 0.1003801E 09  475FBADD  FB = -0.3857515E 14  4C23157A
        IC = 0.1003801E 24  00000018  FX0 = -0.7848719E 12  CAB68E03

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Computer Printout 1