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Abstract: In this work, we use an improved fractional-order logistic map to introduce a new colour image encryption algorithm. By analysing the Lyapunov exponent and the bifurcation diagram, the map provides a wider range and a uniform distribution of data compared to its classical. It also has additional parameters and thus a larger key space, which makes it better in protection and safety against hacker attacks. Our algorithm relies on random input of pixels in order to obtain a different image in each encryption round to ensure greater protection. The algorithm also provides great permutation and diffusion features. The simulation results and security analysis indicate that our scheme has a good impact on encryption and can withstand various attacks, such as statistical attack, differential attack and data loss and noise attacks.

Keywords: fractional-order; logistic map; image encryption; security analysis.

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1 Introduction

Nowadays, with the great increasing popularity of the internet and with the evolution of network technology, digital images have become very pivotal and of important role, so it has become necessary to secure these images on the network (Enayatifar et al., 2017; Suri and Vijay, 2019). Because of certain intrinsic features that characterise images, such as large data space, correlation between neighbouring pixels and high level of redundancy. The use of some traditional encryption algorithms has become ineffective such as data encryption standard (DES) and advanced encryption standard (AES) and Rivest Shamir-Afleman (RSA) (Liu et al., 2020; Enayatifar et al., 2014; Wu et al., 2015). Furthermore, in order to meet the requirement for the safe transmission of digital images. Encryption algorithm using chaotic systems has attracted considerable interest from researchers because of the important features that these systems provide, such as highly sensitive, dependence on initial conditions and control parameters, unpredictability, pseudo-randomness, ergodicity and complex dynamic characteristic (Li et al., 2017; Wu et al., 2017; Chen et al., 2004; Zhu et al., 2011; Zhou et al., 2016; Xu et al., 2016a, 2016b; Herbadji et al., 2019a, 2019b, 2019c, 2020a, 2020b). Therefore, the chaotic systems can be used to encrypt images.

The fractional differential equations have recently attracted extensive interest from researchers (Lin and Qu, 2019; Shammakh and El-Shahed, 2011; Ruan et al., 2018; Khalil et al., 2014; Singh et al., 2017; Kumar et al., 2017; Tarasov, 2015; Srivastava et al., 2017; Li et al., 2011; El Raheem and Salman, 2017), because of their applications in various fields, for example control (Using et al., 2014), electromagnetics (Shamim et al., 2011) and analog electrical engineering (Radwan et al., 2008; Said et al., 2016). Fractional-order dynamic systems display different and new behaviours in bifurcation and attractors. It also shows different chaotic behaviours compared with the integer-order equation (Zhang et al., 2020), also the encryption algorithms using fractional chaotic systems have a greater security characteristic due to the fractional order parameter, which

provides more range and freedom as pseudorandom number generators (PRNG). Despite the fact that fractional order chaotic systems, such as fractional order logistic map, are preferred over integer order chaotic systems. However, it still suffers from some problems such as uneven distribution of data and limited chaotic behaviour. Many researchers have recently become interested in image encryption based on fractional order chaos, where several encryption methods have been suggested. Zhao et al. (2015) proposed an improper fractional-order chaotic system for image encryption, this scheme relies on splitting the original image into four parts to implement the diffusion and substitution process. Wu et al. (2015) introduced a new encryption model, which includes permutation and diffusion process. They used coupled-map lattices (CML) and a fractional-order chaotic system to encrypt red, green and blue components of the colour image. Yang et al. (2020) suggested a new image encryption technique based on the fractional order hyper-chaotic system, where they confirm that the hyper-chaotic sequence may be used in image encryption since it is more unpredictable. Mani et al. (2019) presented an image encryption algorithm in which fractional order chaotic fuzzy cellular neural networks (FOFCNNs) were employed to produce pseudo-random sequences to implement the diffusion process. Li et al. (2017) suggested a new technique combining the fractional-order hyper-chaotic system with DNA sequence to increase the level of image encryption security. Lui et al. (2020) suggested a fast chaotic image scheme model depend on permutation and diffusing at the same time, which provides more protection against separated attack. Zhang et al. (2020) suggested an image encryption model using S-boxes and fractional order chaotic system, where it was confirmed that the system provides better protection against cryptanalyst attacks due to its wider range and higher chaotic behaviour than its classical one. Xu et al. (2014) designed a novel image encryption method where they used a combination of the fractional chaotic system and its synchronisation system to encrypt and decrypt the image.

This research aims to enhance the fractional-order logistic map in order to overcome its issues to use in image encryption. Therefore, a novel image encryption approach using an improved fractional-order logistic map has proposed. Several analyses have been discussed to ensure the proposed algorithm's effectiveness in protecting the requirements for transferring digital images, such as correlation coefficients, sensitivity analysis, histogram, differential attacks, as well as other analytical measurements.

The architecture of this paper is structured as follows: Section 2 provides analysis of the fractional-order logistic map and the enhanced one. In Section 3, we propose the novel image encryption algorithm in detail. Section 4 summarises the suggested scheme evaluation as well as the simulation results. Finally, the conclusion is given in Section 5.

2 Analysis of the fractional-order logistic map and improved map

Fractional-order calculus is the generalisation of the conventional integer-order calculus. The fractional-order logistic map is calculated using the Caputo fractional-order derivative. The definition of Caputo is presented as follows:

$$D_{i0}^{\alpha} f(t) = \frac{1}{\Gamma(m-\alpha)} \int_{i0}^t f^{(m)}(u)(t-u)^{m-\alpha-1} du \quad (2.1)$$

where α is the fractional order, m is an integer thus $(m - 1) < \alpha < m$ and $\Gamma(\cdot)$ is the gamma function.

Consider the fractional differential equations given by (Akbergenov and Pelyukh, 2016; El-Sayed and Salman, 2013):

$$D^\alpha x(t) = \rho x(t)(1 - x(t)), \quad t > 0 \tag{2.2}$$

with $x(0) = x_0$ is the initial condition, α is the fractional-order parameter and ρ is the growth rate.

In the next section, we present the process of discretisation to discretise the counterpart of equation (2.2) with piecewise constant arguments

$$D^\alpha x(t) = \rho x\left(\left\lceil \frac{t}{r} \right\rceil\right)\left(1 - x\left(\left\lceil \frac{t}{r} \right\rceil\right)\right), \tag{2.3}$$

where $x(0) = x_0$ the initial condition, r is a constant.

Let $t \in \lceil 0, r \rceil$, then $\frac{t}{r} \in \lceil 0, 1 \rceil$ so, we obtain:

$$D^\alpha x(t) = \rho x_0(t)(1 - x_0), \quad t \in \lceil 0, r \rceil \tag{2.4}$$

The solution of equation (2.3) is given by:

$$\begin{aligned} x_1(t) &= x_0 + I^\alpha \rho x_0 (1 - x_0) \\ &= x_0 + \rho x_0 (1 - x_0) \int_0^t \frac{(t-s)^{\alpha-1}}{\Gamma(\alpha)} ds \\ &= x_0 + \rho x_0 (1 - x_0) \frac{t^\alpha}{\Gamma(1+\alpha)} \end{aligned} \tag{2.5}$$

Let $t \in \lceil r, 2r \rceil$, then $\frac{t}{r} \in \lceil 1, 2 \rceil$ so, we obtain:

$$D^\alpha x(t) = \rho x_1(t)(1 - x_1), \quad t \in \lceil 0, 2r \rceil \tag{2.6}$$

The following is the solution of equation (2.3):

$$\begin{aligned} x_2(t) &= x_1(r) + I_r^\alpha \rho x_1 (1 - x_1) \\ &= x_1(r) + \rho x_1 (1 - x_1) \int_r^t \frac{(t-s)^{\alpha-1}}{\Gamma(\alpha)} ds \\ &= x_1(r) + \rho x_1(r)(1 - x_1(r)) \frac{(t-r)^\alpha}{\Gamma(1+\alpha)} \end{aligned} \tag{2.7}$$

We can easily find the solution of equation (2.3) by repeating the process. This solution is given as follows:

$$x_{n+1}(t) = x_n(nr) + \frac{(t - nr)^\alpha}{\Gamma(1+\alpha)} \rho x_n(nr)(1 - x_n(nr)), t \in \lceil nr, (n+1)r \rceil \tag{2.8}$$

Let $t \rightarrow (n + 1)r$ the discretisation is obtained

$$x_{n+1}((n+1)r) = x_n(nr) + \frac{r^\alpha}{\Gamma(1+\alpha)} \rho x_n(nr)(1-x_n(nr)) \tag{2.9}$$

Consequently, the fractional-order logistic map is obtained:

$$x_{n+1} = x_n + \frac{r^\alpha}{\Gamma(1+\alpha)} \rho x_n (1-x_n) \tag{2.10}$$

where r is a constant, α is the fractional-order parameter, ρ is the growth rate and x_n is the current population.

To overcome the issues of the fractional order logistic map, we suggest improving it by applying basic mathematical operation and the use of the modular arithmetic (mod1). The mathematical equation for the improved map is presented as follows:

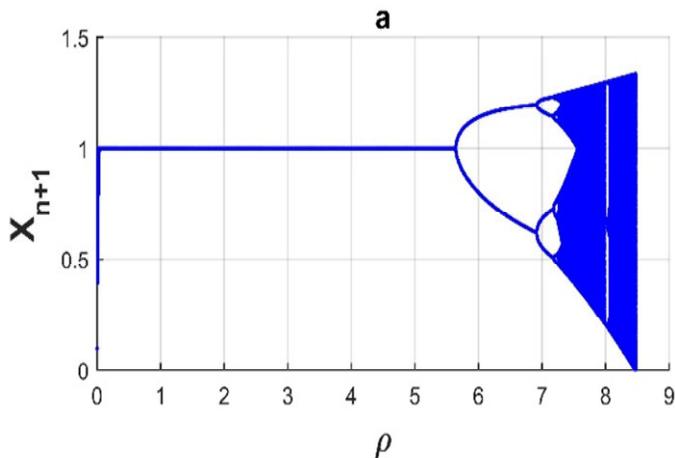
$$x_{n+1} = 2^k \times x_n + \frac{r^\alpha}{\Gamma(1+\alpha)} \rho \times 2^k \times x_n (1-2^k \times x_n) \text{ mod } 1 \tag{2.11}$$

where k is a constant, x_n in equation (2.10) is replaced with the term $(2^k \times x_n)$.

2.1 Bifurcation diagram

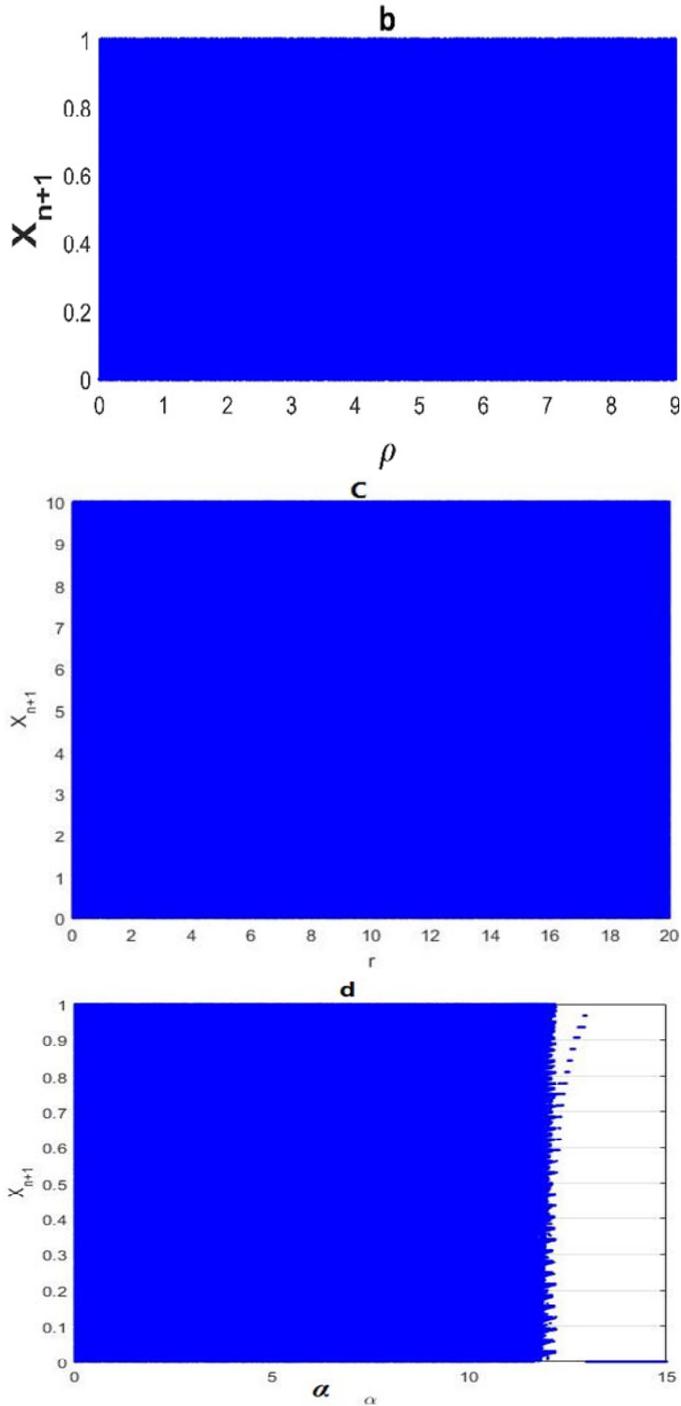
Bifurcation diagram is the study of the dynamic behaviour of a system in terms of control parameter values (Ramadan et al., 2016). Figure 1 presents the diagram of the bifurcation of the improved map and the fractional-order logistic map. The dotted area indicates that the system is chaotic, and the empty zone proves that the system behaviour is not chaotic.

Figure 1 Fractional order logistic map (a) and the improved map (b–d) bifurcation diagrams (see online version for colours)



Notes: $r = 0.25$ and $\alpha = 0.8$

Figure 1 Fractional order logistic map (a) and the improved map (b–d) bifurcation diagrams (continued) (see online version for colours)



Notes: $r = 0.25$ and $\alpha = 0.8$

As the Figure 1 shows, the improved map has chaotic characteristics over the entire parameter field $\rho \in [0, 9]$. While, the range of the chaotic behaviour of the fractional order logistic map is $\rho \in [7.30, 8.47]$. Which means that the improved map provides better chaotic performance than the fractional order logistic map.

2.2 Lyapunov exponent

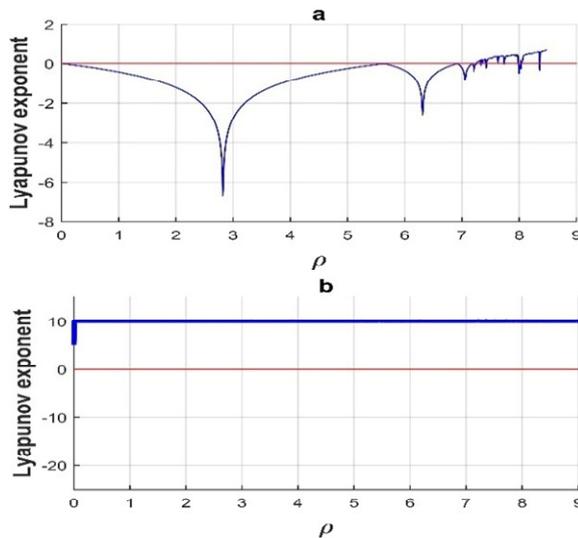
Lyapunov exponent is an important measure for assessing dynamic behaviour and identifying the system chaotic degree (Nosrati and Shafice, 2018). The equation of Lyapunov exponent is given as follows.

$$ly = \lim_{n \rightarrow +\infty} \frac{1}{n} \sum_{i=1}^n \ln \left| f'(x_i) \right| \quad (2.12)$$

where f' is the derivation function of the chaotic system f . When the Lyapunov exponent exceeds zero $ly > 0$, this indicates that the behaviour of the system is chaotic.

The improved map and the fractional-order logistic map Lyapunov exponents are shown in Figure 2.

Figure 2 (a) Lyapunov exponent curves of the fractional-order logistic map and (b) the improved map (see online version for colours)



As the Figure 2 shows, the range of positive Lyapunov exponent values for the improved map is greater than the fractional order logistic map.

2.3 Randomness

NIST is a collection of 15 critical tests for measuring the quality of a binary sequence randomness (Wu et al., 2015). For every test, the P value must be greater than 0.01 to confirm the success of the binary sequence in the test (Herbadji et al., 2020b).

In order to make sure that the improved fractional-order chaotic system can be used for image encoding, we performed a NIST-800-22 test on the sequences generated by this

system. The results for NIST tests shown in the Table 1, where we can see that the improved map successfully passed every 15 tests. As a result, the sequences created by this system contain a high degree of randomness and are suited for image encryption.

Table 1 NIST-800-22 test results of the improved fractional order logistic map

<i>NIST tests</i>	<i>P value</i>	<i>Results</i>
Frequency	0.638355017565112	Success
Block frequency test	0.388233403726571	Success
Runs test	0.958352670669443	Success
Longest runs of ones test	0.201377525588149	Success
Binary matrix test	0.421450616751419	Success
DFT test	0.594556664151719	Success
Non-overlapping template matching	0.0712333835934371	Success
Overlapping template matching	0.324397624273318	Success
Maurer’s universal statistical test	0.645937742145016	Success
Linear complexity	0.3988135818906010	Success
Serial test	0.899825376592255	Success
Approximate entropy test	0.89331304289261	Success
Cumulative sums	0.627394094334661	Success
Random excursions	0.988758946011156	Success
Random excursions variant	0.990123446161416	Success

3 Proposed colour image encryption algorithm

In this part, we propose a novel algorithm for image encryption using improved fractional-order logistic map. The latter has more parameters and a wider key than the classic map. The key for the proposed algorithm consists of 18 parameters presented as follows:

$$x_{0.1}, \rho_{0.1}, \alpha_{0.1}, x_{0.2}, \rho_{0.2}, \alpha_{0.2}, x_{0.3}, \rho_{0.3}, \alpha_{0.3}, x_{0.4}, \rho_{0.4}, \alpha_{0.4}, x_{0.5}, \rho_{0.5}, \alpha_{0.5}, x_{0.6}, \rho_{0.6}, \alpha_{0.6}$$

The suggested algorithm is illustrated in Figure 3. The proposed algorithm uses a two-round encryption structure, as seen in Figure 3. Random pixel insertion, permutation, and diffusion processes are all used in each encryption round. The details of the encryption scheme are shown in the steps that follow:

- Step 1 Read the colour image $O_{n \times m \times 3}$, in the beginning of each row of the original image, we add a pixel with a random value. To do the random input of pixels we use the function Rand that produces random numbers. The aim of inserting a random pixel is to obtain a random, different image for each round of encryption.
- Step 2 In this part, we introduce a permutation algorithm to break the correlation between pixels. This algorithm simultaneously alters the image’s row and

column. In the following, we will show the details of the suggested permutation algorithm:

- Let X, Y two random sequences, $X = \{X_1, X_2 \dots \dots \dots X_M\}$ of length M and, $Y = \{Y_1, Y_2 \dots \dots \dots Y_N\}$ of length $(N + 1)$ generated by the equation (2.11) with the initial values $(x_{0.1}, \rho_{0.1}, \alpha_{0.1}), (x_{0.2}, \rho_{0.2}, \alpha_{0.2})$.
- We get two index sequences I, J by sorting the chaotic sequences X and Y .
- We generate tow random matrices V of length $M \times 2$ and G of length $(N + 1) \times 2$ by using the equation (2.11) with the initial values $(x_{0.3}, \rho_{0.3}, \alpha_{0.3}), (x_{0.4}, \rho_{0.4}, \alpha_{0.4})$ respectively.
- The aim of these two matrix is to determine the scan and permutation direction. **When** $V(I(i), 1) > V(I(i), 2)$ the row $I(i)$ of the image O is flipped from the left to right. **Otherwise**, the row $I(i)$ of the image O is flipped from the right to left finally we get the permuted image P .

Step 4 We generate two different chaotic sequence $S = \{S_1, S_2 \dots \dots \dots S_{sw}\}$, $Z = \{Z_1, Z_2 \dots \dots \dots Z_{zu}\}$ of size $M \times N \times 3$ by using the equation (2.11) with initial values $(x_{0.5}, \rho_{0.5}, \alpha_{0.5}), (x_{0.6}, \rho_{0.6}, \alpha_{0.6})$ respectively. Then S and Z are transformed into integer by using the following function:

$$key1(i) = floor(S(i) \times 10^{15}) \bmod 256. \tag{3.1}$$

$$key2(i) = floor(Z(i) \times 10^{15}) \bmod 256. \tag{3.2}$$

where the floor function approximates the value of X to integers.

Step 5 The cipher image C is obtained from the scrambling image P and the key1 using the following equations:

$$\begin{cases} c(i, j) = p(i, j) \oplus key1(i) & \text{if } (i = 1 \text{ and } j = 1) \\ c(i, j) = (p(i, j) \oplus key1(j)) \oplus c(i - 1, n) & \text{elseif } (i \neq 1 \text{ and } j = 1) \\ c(i, j) = (p(i, j) \oplus key1(i)) \oplus c(i, j - 1) & \text{otherwise} \end{cases} \tag{3.4}$$

where \oplus is the XOR operator.

Algorithm 2 describes the proposed scheme diffusion process. We use the key2 in the second round.

Figure 3 Block diagram of the proposed encryption algorithm (see online version for colours)

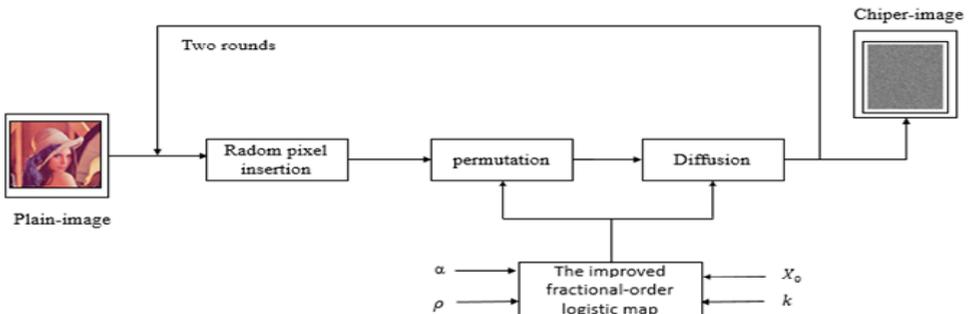


Figure 4 An example of creating chaotic sequences (a) creating two index J and I (b) creating two matrices V and G (see online version for colours)

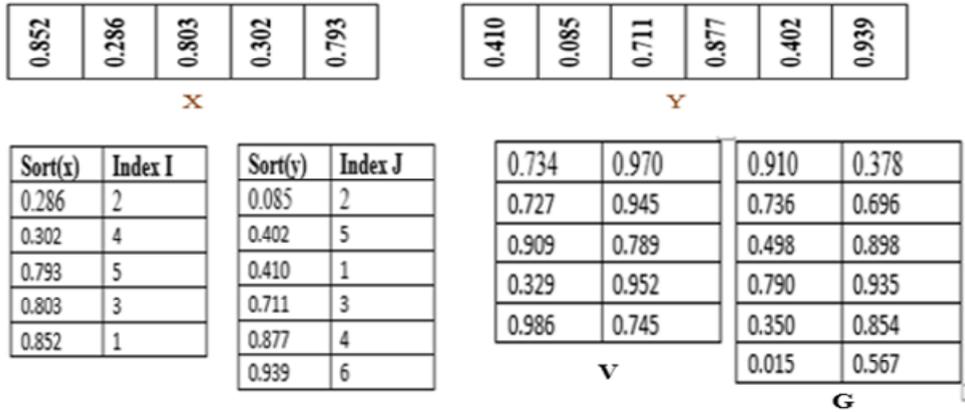
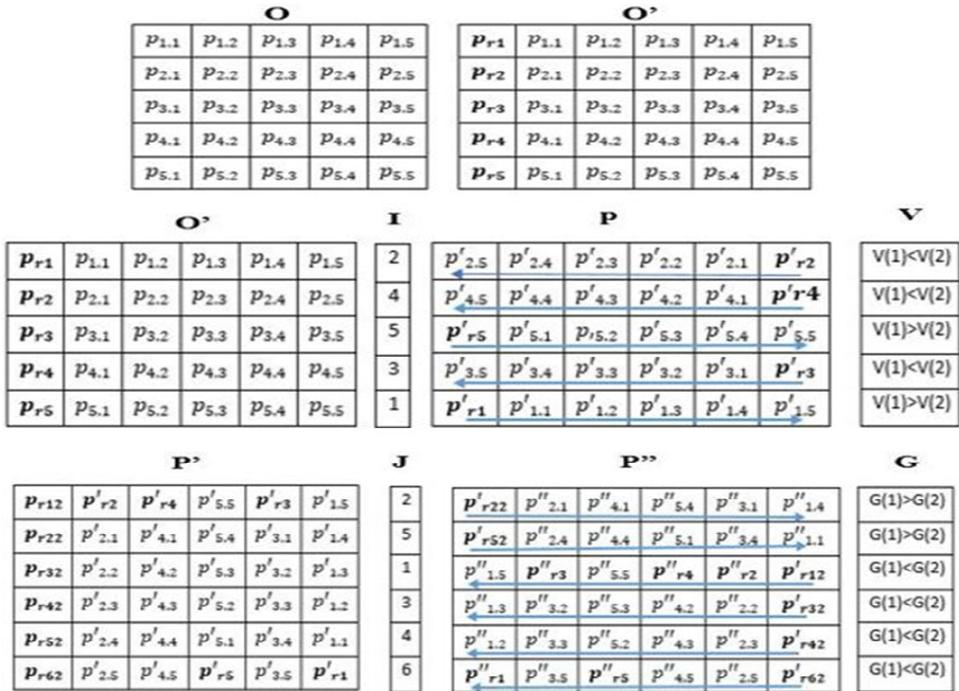


Figure 5 Permutation and diffusion process (a) inserting random pixels into each line of the plain image O (b) permutation and diffusion to P using I (c) rotate the image 90 degrees counterclockwise with random pixel insertion (p') to start the second encryption round (d) permutation and diffusion to P'' using J (see online version for colours)



We will present an example with an image of size 5×5 to understand how the proposed algorithm works. The numerical example is shown in Figure 4 and Figure 5. As shown in Figure 4 and 5:

- Two random sequences X and Y of size $M, N + 1$ respectively were generated.
- We arrange ascending sequences to get two index J and I .
- We generate two random matrices V and G of size $M \times 2$ and $(N + 1) \times 2$ respectively, where V and I are used in permutation in the first round and G, J are used for the second round.
- We insert random pixels $(p_{r1}, p_{r2}, p_{r3}, p_{r4}, p_{r5})$ in the beginning of each row of the original image O .
- We use I and V to permute the image where we flip the rows depending on I . For example, the row of image P is replaced by the second row of the original image O where if $V(I(i), 1) > V(I(i), 2)$ the row is switched from the left to right. Otherwise, the row is flipped from the right to left and so on.
- We diffuse by using algorithm 2 to get the encrypted image p for the first round.
- In the second round, we rotate the image p by 90 degrees, and we insert random pixels $(p_{r12}, p_{r22}, p_{r32}, p_{r42}, p_{r52}, p_{r52})$ at the beginning of each line. We get the image P' .
- We use J and G to permute the image P' and diffuse through the algorithm 2 to get the encrypted image p'' .
- The encrypted image size is $(M + 1) \times (N + 1)$ due to the entry of pixels at the beginning of each row of the original image

We reverse the steps of the encryption method to decrypt the image, using the same key.

Algorithm 1 Permutation

```

1  Input:  $V, G, I, J, O'$ 
2  Output: scrambling image  $p''$ 
3   $k \leftarrow M$ 
4  for  $l \leftarrow 1$  to 3 do
5      for  $i \leftarrow 1$  to  $M$  do
6          if  $V(I(i), 1) \geq V(I(i), 2)$  then //
7              for  $j \leftarrow 1$  to  $N$  do
8                  by using the following, switch the row  $I(i)$  from left to right
9                       $p(I(i), j(l)) \leftarrow O'(i, j, l)$ 
10             End
11         Else
12             for  $j \leftarrow 1$  to  $N$  do
13                 by using the following, switch the row  $I(i)$  from right to left:
14                      $p(I(i), K(l)) \leftarrow O'(i, j, l)$ 
15                      $k \leftarrow k-1$ ;
16             End
17         End

```

```

17      $k \leftarrow M$ 
18 End
19 The second round of permutation
20      $p' \leftarrow \text{rot90}(p)$ 
21 Add a random pixel at the beginning of each row to the image  $p'$ 
22      $k \leftarrow N$ 
23 for  $l \leftarrow 1$  to 3 do
24     for  $i \leftarrow 1$  to  $M$  do
25         if  $G(J(i), 1) \geq G(J(i), 2)$  then //
26             for  $j \leftarrow 1$  to  $N$  do
27                 switch the row  $J(i)$  from left to right by using the following:
28                  $p''(J(i), j(l)) \leftarrow p'(i, j, l)$ 
29             End
30         Else
31             for  $j \leftarrow 1$  to  $N$  do
32                 switch the row  $J(i)$  from right to left by using the following:
33                  $p''(J(i), j(l)) \leftarrow p'(i, j, l)$ 
34                  $k \leftarrow k-1$ ;
35             End
36         End
37     End

```

Algorithm 2 Diffusion

Input: scrambling image p'' ; *Secret keys:* $x_{0.5}, \rho_{0.5}, \alpha_{0.5}, x_{0.6}, \rho_{0.6}, \alpha_{0.6}$

Output: encrypted image: C

Use secret keys to get the chaotic sequence S and Z of size $M \times N \times 3$ then S and Z are transformed into integer by using the following function:

$\text{key1}(i) = \text{floor}(S(i) \times 10^{15}) \bmod 256$, $\text{key2}(i) = \text{floor}(Z(i) \times 10^{15}) \bmod 256$

Read permuted image p''

for $l \leftarrow 1$ **to** 3 **do**

for $i \leftarrow 1$ **to** M **do**

for $j \leftarrow 1$ **to** N **do**

if $(i = 1 \text{ and } j = 1)$ **then** //

$c(i, j, l) = p''(i, j, l) \oplus \text{key1}$

Elseif $(i \neq 1 \text{ and } j = 1)$ **then** //

$c(i, j, l) = (p''(i, j, l) \oplus \text{key1}) \oplus c(i-1, n, l)$

Else

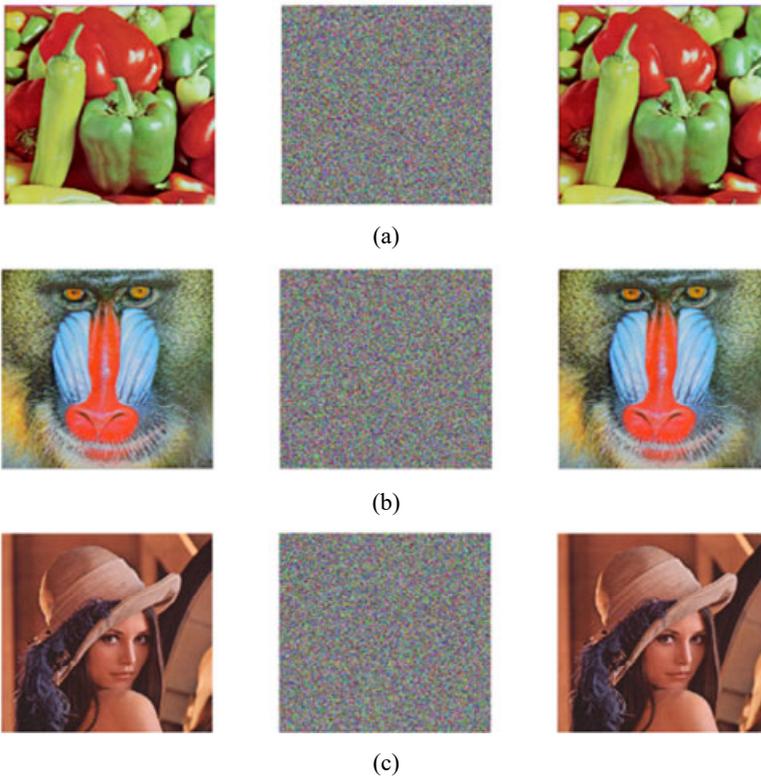
$c(i, j, l) = (p''(i, j, l) \oplus \text{key1}) \oplus c(i, j-1, l)$

End
End
End
End

4 Simulation results

In this section, three image data of size $512 \times 512 \times 3$ will be used as input for evaluating the performance of the suggested algorithm. In addition, it will be compared to other algorithms in the literature to clarify the effectiveness of this algorithm. Figure 6 depicts the outcome of the image encryption and decryption process.

Figure 6 Encryption and decryption results (a) peppers (b) baboon (c) Lena (see online version for colours)



Notes: The second and the third column show the encrypted and decrypted images.

All tests and experiments were done on a Matlab (R2015a) software and 2.7 GHz I7 CPU with 8 GB memory.

4.1 Key space analysis

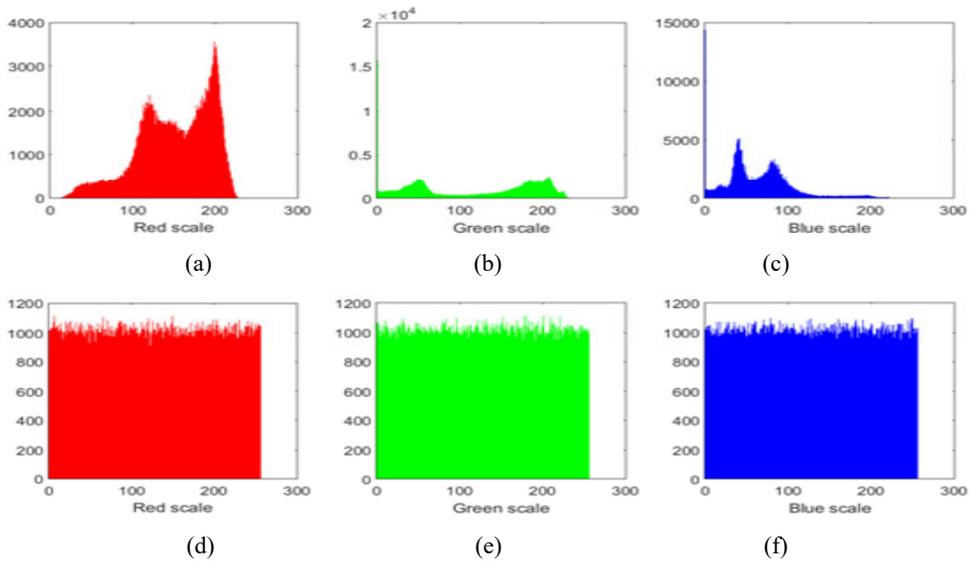
A Good cryptographic algorithm should have a wide key space in order to enhance their resistance to brute force attack. As it is known, the key space must be greater than 2^{100} (Seyedzadeh et al., 2015; Yang and Liao, 2018; Chen et al., 2020).

As we mentioned earlier, the security keys of our algorithm includes 18 parameters, such as 6 control parameters $\rho_{0.1}, \rho_{0.2}, \rho_{0.3}, \rho_{0.4}, \rho_{0.5}, \rho_{0.6}$, 6 fractional-order parameters $\alpha_{0.1}, \alpha_{0.2}, \alpha_{0.3}, \alpha_{0.4}, \alpha_{0.5}, \alpha_{0.6}$ and 6 initial values $x_{0.1}, x_{0.2}, x_{0.3}, x_{0.4}, x_{0.5}, x_{0.6}$. The precision of every initial value is 10^{14} , so the key space size of our algorithm is $10^{18 \times 14} = 10^{252} = 2^{837}$. As a result, our algorithm key space is wide enough to withstand brute force attacks.

4.2 Histogram analysis

For studying the effectiveness of encryption algorithms against statistical attacks, we use histogram that represents the image pixel value distribution. In which the cipher image must have a flat histogram (Li et al., 2015). Figure 7 shows the histograms of the pepper image and its cipher image. From Figure 7, it can be seen that the histogram of the cipher image looks uniform and completely different from the original image. This means that our scheme prevents the attacker from collecting any statistical data and thus prevents him from carrying out statistical attacks.

Figure 7 Histogram of peppers image and encrypted image (a)–(c) histogram of R, G, B components of original image (d)–(f) histogram of R, G, B components of encrypted image (see online version for colours)



4.3 Information entropy analysis

Information entropy is an important indicator in measuring randomness and unpredictability (Cao et al., 2018). The entropy equation is presented as follows:

$$H(m) = -\sum_{i=0}^{2^n} p(m_i) \log_2(p(m_i)) \quad (4.1)$$

where m denotes the information source, n denotes the bit number needed for the symbol m_i , and $p(m_i)$ denotes the probability of symbol m_i .

The ideal entropy value is near to 8. Table 2 shows the entropy values of the various encrypted image. Through the results of the table, the entropy values of the various images encrypted by our algorithms are near to eight. Our algorithm also provides better results compared to those obtained in Liu et al. (2020), Li et al. (2017) and Yang and Liao (2018).

Table 2 Entropy analysis of peppers, baboon and Lena

<i>Image</i>	<i>Plain image</i>	<i>Our method</i>	<i>Liu et al. (2020)</i>	<i>Li et al. (2017)</i>	<i>Yang and Liao (2018)</i>
Peppers	7.6698	7.9998	7.9971	7.9994	7.9984
Baboon	7.7624	7.9997	7.9967	/	7.9989
Lena	7.4767	7.9998	7.9972	7.9971	7.9997

4.4 Correlation coefficient

Correlation analysis is an important index for studying the quality of image encryption algorithms. It is well known that image pixels are characterised by their strong correlation with each other on the horizontal, vertical and diagonal levels. Therefore, good encryption scheme algorithms are required to break this link between pixels (Hu and Li, 2021). Correlation coefficient is given by:

$$r_{xy} = \frac{\text{cov}(x, y)}{\sqrt{D(x)D(y)}} \quad (4.2)$$

$$\text{cov}(x) = E([x - E(x)][y - E(y)]), \quad (4.3)$$

$$E(x) = \frac{1}{N} \sum_{i=1}^N x_i \quad (4.4)$$

$$D(x) = \frac{1}{N} \sum_{i=1}^N [x_i - E(x)]^2 \quad (4.5)$$

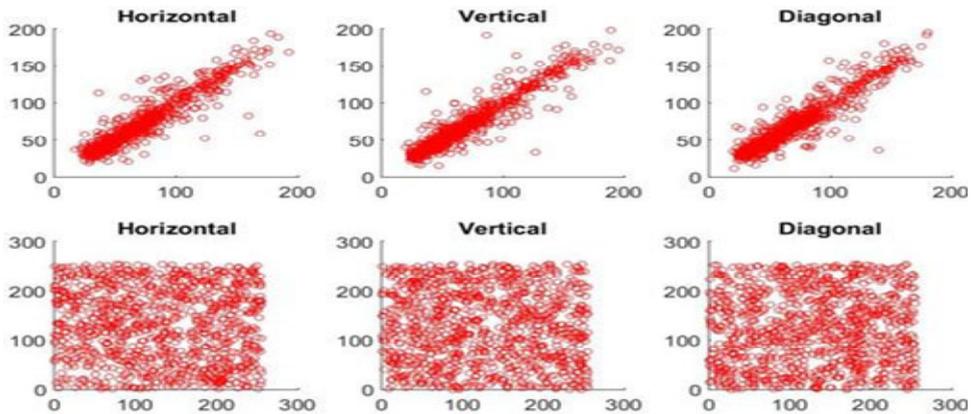
where N is the total number of pixels, $E(x)$, $E(y)$ are the means of pixel x_i and y_i , respectively. Table 3 displays the results of the correlation coefficient of the Lena cipher image of our algorithm compared to other algorithms found in the literature. As shown, the correlation values for the original image are close to 1 in all directions while the correlation in the cipher image is nearly zero.

Table 3 Correlation coefficient in the cipher and original Lena and compare with different algorithms

Channels	Direction	Original Lena image	Our algorithm	Li et al. (2019)	Chen et al. (2020)
R channel	Horizontal	0.9556	0.0026	-0.0025	0.0001
	Vertical	0.9780	-0.0002	0.0913	0.0091
	Diagonal	0.9434	-0.0005	0.0011	-0.0023
G channel	Horizontal	0.9443	-0.0023	0.0058	-0.0025
	Vertical	0.9711	0.0008	-0.0372	-0.0061
	Diagonal	0.9301	-0.0016	-0.0014	0.0058
B channel	Horizontal	0.9280	0.0007	-0.0058	-0.0074
	Vertical	0.9575	-0.0017	0.0036	-0.0059
	Diagonal	0.9030	0.0003	2.1180e-04	0.0015

The results obtained through our algorithms are much better than those mentioned in (Chen et al., 2020; Li et al., 2019). So, our algorithms are able to break the correlation between pixels, which is shown in Figure 8. Therefore, our scheme is able to block statistical attacks.

Figure 8 Neighbouring pixel distribution in different directions of Lena (see online version for colours)



Notes: The first row shows the original image; the second row shows the encrypted image.

4.5 Differential attack analysis

In cryptography, two percentage (NPCR) the number of pixel change rate and (UACI) unified average changing intensity, are usually used to measure the sensitivity of the slight change in the original image and what results when encrypted. Therefore, these two percentages are of great importance in determining the effectiveness of the suggested scheme facing differential attacks (Wang et al., 2020). The following formulas are used to measure NPCR and UACI:

$$NPCR = \frac{1}{L} \sum_{i,j} D(i, j) \times 100\% \tag{4.6}$$

$$UACI = \frac{1}{L} \sum_{i,j} \frac{|c(i, j) - c_1(i, j)|}{255} \times 100\% \tag{4.7}$$

where L is the total number of pixels, C and C_1 are pixel value before and after the same modification, respectively. The rules for determining $D(i, j)$ are as follows: If $c(i, j) \neq c_1(i, j)$ then $d(i, j) = 1$, otherwise $d(i, j) = 0$.

The optimum value mentioned in the literature for $NPCR$ and $UACI$ are 99.6094% and 33.4635% respectively (Zhan et al., 2017). We have changed a single pixel of the original images to get $NPCR$ and $UACI$ values. The results obtained are shown in Table 4. The $NPCR$ and $UACI$ values of our algorithm are very nearly to the ideal values compared to the methods mentioned in Liu et al. (2020), Li et al. (2017) and Yang and Liao (2018). Thus, the suggested algorithm is very effective against differential attacks.

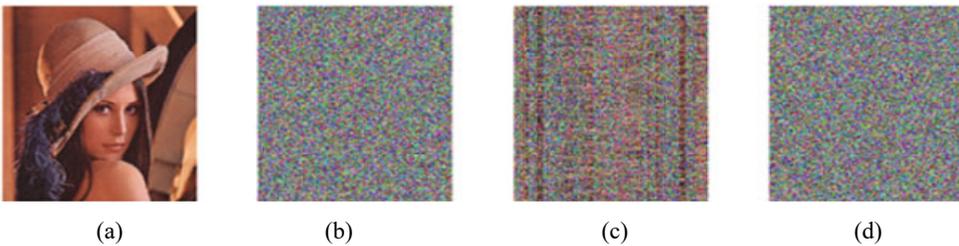
Table 4 NPCR and UACI of peppers, baboon and Lena with just one pixel adjustment

Images	NPCR (%)			UACI (%)		
	Peppers	Baboon	Lena	Peppers	Baboon	Lena
Proposed	99.60	99.61	99.61	33.46	33.47	33.49
Liu et al. (2020)	/	99.636	99.6216	/	33.4702	33.4994
Li et al. (2017)	99.5845	/	99.5723	33.2703	/	33.3159
Yang and Liao (2018)	99.61	99.62	99.61	31.03	33.46	32.23

4.6 Key sensitivity analysis

Extreme key sensitivity is necessary for any encryption algorithm, as once the key is changed by a very small amount, it will result in a massive failure to decrypt and get an entirely different cipher image. It means that if the secret key is changed, the decryption result will be entirely different. To see the impact of our key sensitivity, we changed the value of each key by 10^{-14} , the obtained results are shown in Figure 9. As we can see, once the key changes by a small percentage (10^{-14}), we get a different image compared to the one that is decrypted with the right key.

Figure 9 The key sensitivity test of the decrypted image (a) with correct key (b) with fractional-order $\alpha_{0.1} + 10^{-14}$ (c) with wrong $x_{0.1} + 10^{-14}$ (d) with wrong $\alpha_{0.6} + 10^{-14}$ (see online version for colours)



4.7 Data loss and noise attacks

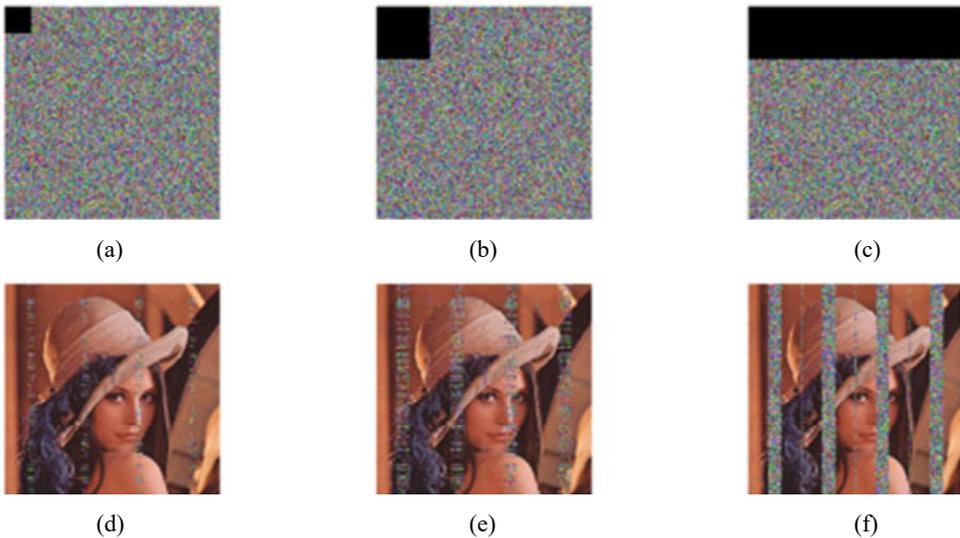
When transmitting the cipher image across the network, it can be dispersed by phenomena such as data loss and noise. For this purpose, the noise attack and data loss are used to determine the quality of the encryption algorithm in preventing these attacks. We added salt and pepper noise of level 1%, 5% and 10% to the encrypted Lena image for performing an anti-noise test.

The obtained results are shown in Figure 10; we have also cropped the encrypted image in different sizes, which is shown in Figure 11. Through Figures 10 and 11, and despite the noise and data loss, the decipher image contains the majority of the original image information, which shows that our algorithms are effective against noise attacks and data loss.

Figure 10 Decryption process with salt and pepper nose (see online version for colours)



Figure 11 Data loss attack analysis results (a) 64×64 data loss (b) 128×128 data loss (c) 128×513 data loss (d) decipher image of (a) (e) decipher image of (b) (f) decipher image of (c) (see online version for colours)



4.8 Speed analysis

In terms of cryptography, a good encryption scheme must be characterised by high operating speed. We used the Matlab R2015a environment with an Intel I7-7500U CPU with @ 2.7 GHZ and 8 GB RAM on Windows 10 to run our algorithm. Table 5 shows the results of the encryption speed test. As can be shown, our scheme is faster than the other algorithms in Huang et al. (2019) and Wu et al. 2017 so it is reliable for real applications.

Table 5 Speed analysis

<i>Image</i>	<i>Proposed scheme</i>	<i>Huang et al. (2019)</i>	<i>Wu et al. 2017</i>
512 × 512	2.32 s	3.5145 s	3.76s

5 Conclusions

In this paper, we proposed new image encryption algorithms using an improved fractional-order logistics map, where this map has better features than the classic fractional logistic map, including a larger key space, a wider range, a uniform data distribution and more parameters. Which is confirmed by the analysis of the bifurcation diagram and the Lyapunov exponent.

The results of performance simulations and analyses proved that our algorithm possesses excellent properties, including a large key space in addition to the sensitivity to small key changes and a low correlation compared to previous algorithms. It also provides better protection against hacker attacks such as statistical and differential attacks.

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