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# An integer programming method for constructing tightly coupled VLSI subarrays

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**Abstract:** Minimizing the interconnection length between the processing elements (PEs) of VLSI arrays is beneficial to reduce the capacitance, power dissipation and dynamic communication cost. In this paper, a novel method, based on integer programming, for constructing tightly-coupled subarrays from the degradable VLSI arrays is presented, such that the target array has the minimum interconnection length. Compared with the state-of-the-art algorithms, the proposed method can guarantee that the interconnection length of the target array is minimum in row and column directions simultaneously. The performances of the proposed method are compared with previous studies and it indicates that the proposed method achieves better results in terms of total interconnection length.

**Keywords:** reconfiguration, integer programming, VLSI array **Classification:** Integrated circuits

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#### 1 Introduction

With the rapid development of the techniques in very large scale integration (VLSI), hundreds to thousands of processing elements (PEs) are integrated on a single chip in a tightly coupled fashion to process massive amount of information in parallel. However, it is nearly impossible to guarantee that all components are fault-free throughout their product lifetime. Thus, fault tolerant techniques must be required to maintain the dependability in the systems on use. One way to achieve dependability in VLSI arrays is the degradation approach. In this approach, all PEs are treated in a uniform way and the fault tolerance is achieved by constructing a fault-free subarray utilizing as many fault-free PEs as possible [1, 2]. An optimal algorithm, called GCR, was proposed in [3] to find the maximum target (logical) array (MTA) that contains the selected rows. Low [4] proposed an efficient heuristic reconfiguration algorithm under the row and column rerouting constraint using GCR algorithm. Fukushi and Horiguchi proposed a hardware oriented heuristic reconfiguration approach in [5] based on the simple schemes of row and column rerouting.

In the most recent works of degradation approach, the researchers payed more attention to the reconfiguration of tightly-coupled maximum target array [6, 7, 8, 9, 10], which is an MTA with the minimum total interconnection length. However, the state-of-the-art works all focused on reducing the number of long interconnects (*nlis*) in logical columns of the MTA to decrease the routing cost, capacitance and dynamic power dissipation. There does not exist an exact algorithm or model to reducing the total length in both row and column directions.

In this paper, we proposed a novel method for constructing the tightly-coupled subarray by using the integer programming technique. A mathematical model for the reconfiguration of VLSI array is presented, which separates the problem and the solving algorithm. Compared with the state-of-the-arts, the proposed method can significantly reduce the total interconnection length in both row and column directions of the target array.

#### 2 Preliminary

Let *H* indicate the *host array* (*physical* array) that is the original processor array after manufacturing and it may contain faulty PEs. The *target array* (*logical array*) *T* is defined as the subarray of *H* after reconfiguring, which contains no faulty PEs. The rows (columns) in *H* and *T* are called *physical rows* (*columns*) and *logical rows* (*columns*), respectively.

The architecture and routing manners of the host array connected by four-port switches are shown in Fig. 1. Assuming  $e_{i,j}$  represents the PE located in (i, j) of the host array *H*. Generally, two basic reroute schemes are used to reconfiguration, namely, *row bypass* and *column reroute*. As shown in Fig. 1, in row bypass







Fig. 1. Architecture and routing manners of a  $4 \times 4$  array linked by switches.

scheme,  $e_{i,j-1}$  can directly communicate with  $e_{i,j+1}$  when  $e_{i,j}$  is faulty. The data will bypass  $e_{i,j}$  through an internal bypass link without being processed. In *the column rerouting* scheme, if  $e_{i+1,j-1}$  is faulty,  $e_{i,j}$  can directly connect to  $e_{i+1,j'}$  with external switches, where  $|j' - j| \le d$ , *d* is called *compensation distance* [3]. As same as in [7] and [10], *d* is also limited to 1. Throughout this paper, we use the *row bypass and column rerouting* constraint as the rerouting scheme.

As shown in Fig. 2, there are six possible types of link-ways for a target array [7], which can be classified into two classes based on the number of the switches used. One is called the *short interconnect*, which uses one switch to connect neighboring PEs; the other is called the *long interconnect*, which uses two switches. In Fig. 2, (a) and (d) are short interconnects, while the others are long interconnects. Suppose that the length of a short interconnect is d and the width of a PE is w. Thus, the length of a long interconnect is d/2 + w/2 + d + w/2 + d/2, i.e., 2d + w [10].



Fig. 2. Short and long interconnects.

**Definition 1.** An MTA with the minimum total interconnection length is called the tightly-coupled target array (TCTA).

**Problem**  $\mathcal{P}$ . *Given an host array of size*  $m \times n$ , *find a TCTA that contains the selected rows under the constraint of row bypass and column rerouting scheme.* 





Fig. 3 shows two  $4 \times 2$  target arrays on  $4 \times 4$  host array with 3 faulty PEs. The two digit number in a box indicates the location of a PE in the target array, the first and second digit represent the number of the logical rows and columns, respectively. The dotted red (black) line stands for the path that connects each PEs of a logical column (row).

Obviously, the total interconnection length of Fig. 3(b) is shorter than that of Fig. 3(a). In Fig. 3(a), the MTA has two logical columns and four logical rows with 15 short interconnects, one long interconnect and 6 bypass links, its total interconnection length is 17d + 7w including 15 short interconnects (15*d*), one long interconnect (2d + w) and 6 bypass links (6w) used to bypass 4 unused PEs and 2 faulty PEs. While the total interconnection length of the target array in Fig. 3(b) is 13d + 3w despite that it has the same number of logical columns and long interconnects, this is because the target array in Fig. 3(b) has shorter row interconnection length. Clearly, minimizing the total interconnection length in the target array without loss of harvest leads to lesser routing cost, capacitance, and dynamic power dissipation.



#### 3 The proposed model

In this section, we propose an efficient method based on integer programming to construct a tightly-coupled MTA. Given an  $m \times n$  host array, without loss of generality, we assume that the target array contains the selected rows  $R_1, R_2, \cdots$ ,  $R_m$ . Let  $B_l$  and  $B_r$  be two logical columns passing through each physical row of the  $m \times n$  host array. We say that  $B_l < B_r$  (or  $B_l = B_r$ ) if the *i*th PE in  $B_l$  lies to the left of (or is identical to) the *i*th PE in  $B_r$ , for  $1 \le i \le m$ . If there does not exist any identical PEs between  $B_l$  and  $B_r$ , we say that  $B_l$  and  $B_r$  are independent. In this paper,  $\mathcal{A}[B_l, B_r]$  indicates the area that consists of the PEs bounded by  $B_l$  and  $B_r$  (including  $B_l$  and  $B_r$ ). The logical columns  $B_l$  and  $B_r$  are called the left boundary and the right boundary of the area, respectively.

**Definition 2.** A logical column is called the local optimal column related to  $B_l$  and  $B_r$  if and only if it is the logical column of the minimum number of the long interconnects in  $\mathcal{A}[B_l, B_r]$  [5].





Suppose that  $B_i$  is the *i*th logical column generated by GCR [3] with the left-toright manner,  $B_r$  is the (k - i + 1)th logical column generated by GCR with the right-to-left manner (where *k* is the total number of logical column), and  $Y_i$  is the *i*th local optimal column, for  $1 \le i \le k$ . Thus, the following lemma indicates the relationship among  $B_i$ ,  $B_r$ , and  $Y_i$  [7].

**Lemma 1.**  $B_l \leq B_r$  and they are not independent of each other;  $B_l \leq Y_i \leq B_r$  and the area  $\mathcal{A}[B_l, B_r]$  is the largest area to produce  $Y_i$  for  $1 \leq i \leq k$ .

Generally, an MTA consists of many logical columns  $\mathcal{Y}_1, \mathcal{Y}_2, \dots, \mathcal{Y}_k$ . According to Lemma 1, it is easy to find that the length of a logical column  $\mathcal{Y}_i$  can be regarded as a function  $\mathcal{L}(\mathcal{Y}_i)$  in  $\mathcal{A}[B_l, B_r]$ . Assume that  $P_{j,i}$  and  $P_{j+1,i}$  are two PEs of the *i*th logical column  $\mathcal{Y}_i$  in the *j*th row  $R_j$  and the j + 1 row  $R_{j+1}$ , respectively, i.e.,  $P_{j,i} \in R_j \cap \mathcal{A}[B_l, B_r]$ ,  $P_{j+1,i} \in R_{j+1} \cap \mathcal{A}[B_l, B_r]$ , for  $1 \leq j \leq m$ . Let  $col(P_{j,i})$  indicate the physical column index of  $P_{j,i}$ . Thus, if we set the length of a short interconnects and a long interconnects to 0 and 1, respectively; then the interconnection length between  $P_{j,i}$  and  $P_{j+1,i}$  can be defined as  $L(P_{j,i}, P_{j+1,i}) = |col(P_{j,i}) - col(P_{j+1,i})|$  under the constraint that the compensation distance is set to 1 [7, 10], i.e.,  $|col(P_{j,i}) - col(P_{j+1,i})| \leq 1$ . Hence, the interconnection length of the *i*th logical column  $\mathcal{Y}_i$  can be defined as  $\mathcal{L}(\mathcal{Y}_i) = \sum_{j=1}^{m-1} L(P_{j,i}, P_{j+1,i})$ , which represents the number of long interconnects of  $\mathcal{Y}_i$ .

Similarly, we can define the length of the logical row. Let  $P_{j,i}$  and  $P_{j,i+1}$  be two PEs of the logical column  $\mathcal{Y}_i$  and  $\mathcal{Y}_{i+1}$  in the *j*th row, respectively. The interconnection length between  $P_{j,i}$  and  $P_{j+1,i}$  is defined as  $L(P_{j,i}, P_{j,i+1}) = |col(P_{j,i})$  $col(P_{j,i+1})|$ . Thus, the interconnection length of the *j*th logical row  $\mathcal{R}_j$  is defined as  $\mathcal{L}(\mathcal{R}_j) = \sum_{i=1}^{k-1} L(P_{j,i}, P_{j,i+1}).$ 

Assume that the boolean variable *v* represents the PE in  $R_j \cap \mathcal{A}[B_l, B_r]$  as each fault-free PE is used to form a logical column, or not. Thus,  $P_{j,i} = \sum v$  and  $\sum v = 1$  as each logical column contains exactly one fault-free PE from each of the rows, for each  $v \in R_j \cap \mathcal{A}[B_l, B_r]$ . However, the areas of each logical columns always overlap each other such that a PE is represented by many variables. Thus, we need to ensure that at most one of these variables can be true. If a PE is represented by  $\delta$  variables, i.e.,  $v_1, v_2, \dots, v_{\delta}$ , then  $v_1 + v_2 + \dots + v_{\delta} \leq 1$ . Meanwhile, in order to avoid that the logical columns cross each other, we add a constraint  $P_{j,i+1} - P_{j,i} > 0$  such that the logical columns has a strictly partial order relation as  $\mathcal{Y}_1 < \mathcal{Y}_2 < \dots < \mathcal{Y}_k$ .

Therefore, the objective function can be summarize as follows:

$$\min\left\{\sum_{i=1}^{k} \mathcal{L}(\mathcal{Y}_i) + \sum_{j=1}^{m} \mathcal{L}(\mathcal{R}_j)\right\}.$$
(1)

However, formula (1) will lead to increase the number of long interconnects as the value of  $\sum_{j=1}^{m} \mathcal{L}(\mathcal{R}_j)$  is far greater than that of  $\sum_{i=1}^{k} \mathcal{L}(\mathcal{Y}_i)$ . Meanwhile, minimizing the number of long interconnects is more conducive to reduce routing cost, capacitance, and dynamic power dissipation [7]. Thus, we need to increase the weight of each logical column. As it is known, there are at most m - 1 long interconnects of a





logical column, which makes the weight of each  $\mathcal{L}(\mathcal{Y}_i)$  to be set as *m*. Therefor, formula (1) can be modified as follows:

$$\min\left\{\sum_{i=1}^{k} m \cdot \mathcal{L}(\mathcal{Y}_{i}) + \sum_{j=1}^{m} \mathcal{L}(\mathcal{R}_{j})\right\}.$$
(2)
$$P_{11} \underbrace{u_{1}}_{P_{21}} \underbrace{u_{2}}_{U_{2}} \underbrace{u_{3}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{2}}_{U_{2}} \underbrace{v_{3}}_{U_{2}} P_{12}$$

$$P_{21} \underbrace{u_{4}}_{P_{31}} \underbrace{u_{4}}_{U_{2}} \underbrace{u_{5}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}}_{U_{2}} \underbrace{v_{4}} \underbrace{v_$$

(b) Second column.

Fig. 4. Example of proposed method.

(a) First column.

The idea of the proposed method is illustrated in Fig. 4, which is derived from Fig. 3. In this example, the target array produced by GCR with the left-to-right manner consists of the logical columns  $X_1, X_2$  and the target array produced by GCR with the right-to-left manner consists of the logical columns  $Z_1, Z_2$ . The boolean variables in the box represent the current PE. According to the above analysis, the formulas of first column can be described as follows:

Notably, for conveniently expressing the length between  $P_{j,i}$  and  $P_{j+1,i}$ , we encode  $P_{j,i} = col(u_1) \cdot u_1 + col(u_2) \cdot u_2 + \cdots$ , which is different with previous analysis (i.e.,  $P_{j,i} = \sum v$ ). Hence, the length of the first column can be encoded as follows:

$$\begin{split} L(P_{11}, P_{21}) &= |P_{11} - P_{21}| \\ L(P_{21}, P_{31}) &= |P_{21} - P_{31}| \\ L(P_{31}, P_{41}) &= |P_{31} - P_{41}| \\ \mathcal{L}(\mathcal{Y}_1) &= L(P_{11}, P_{21}) + L(P_{21}, P_{31}) + L(P_{31}, P_{41}). \end{split}$$

Similarly, the formulas of the second column can be described as follows.





For the PEs that are represented by many variables, we add the following constraints to ensure that each PE can only belong to exactly one logical column.

 $u_2 + v_1 \le 1$ ,  $u_3 + v_2 \le 1$ ,  $u_5 + v_4 \le 1$ ,  $u_9 + v_7 \le 1$ .

The length of each logical row can be simply encode as  $P_{j,i+1} - P_{j,i}$  as there are only two logical columns, i.e.,

$$\mathcal{L}(\mathcal{R}_1) = P_{12} - P_{11}, \quad \mathcal{L}(\mathcal{R}_2) = P_{22} - P_{21},$$
$$\mathcal{L}(\mathcal{R}_3) = P_{32} - P_{31}, \quad \mathcal{L}(\mathcal{R}_4) = P_{42} - P_{41}.$$

Thus, the objective is to minimize the total interconnect length of the target array utilized:

 $\min\{4 \cdot \mathcal{L}(\mathcal{Y}_1) + 4 \cdot \mathcal{L}(\mathcal{Y}_2) + \mathcal{L}(\mathcal{R}_1) + \mathcal{L}(\mathcal{R}_2) + \mathcal{L}(\mathcal{R}_3) + \mathcal{L}(\mathcal{R}_4)\}.$ 

#### 4 Experimental results

To evaluate the efficiency of the proposed method, we have developed a program for automatically generating the formulas of the proposed model and the Gurobi Optimizer [11] was called to solve it. Notably, all the options of Gurobi Optimizer were set as default. Meanwhile, the state-of-art algorithm reported in [10] (denote as ALG14 in this paper) has been implemented in *C* program language for performance comparison. In order to make a fair comparison, we maintain the same assumptions as in [10]. The fault density in the host arrays in varied from 1% to 5% for a comprehensive comparison. All of them were tested and compared with each other on the same random input instances. A Windows PC with an Intel(R) Xeon(R) E5607 2.27 GHz CPU and 4.0 GB of memory was used to run the experiments.

In Table I, the term *IP* indicates the proposed method and *row\_len* represents the total row length of the target array. The data are collected for host arrays of different sizes from  $24 \times 24$  to  $40 \times 40$  and the values of *nlis* (the number of long interconnects) and *row\_len* are with the decimal points rounded off to the nearest integer in all cases.

From Table I, it is clear that the proposed method significantly reduces the interconnect length of the target array. For example, for ALG14, the values of *nlis* and *row\_len* are 210 and 1,545 for an array of  $40 \times 40$  and fault densities 5%, respectively. But, for the proposed method, the values of *nlis* and *row\_len* become





instances.										
Host array		Target array	Performance							
Size	Fault	Size	nlis			row_len			time	
$m \times n$	(%)	$m \times k$	Alg14	IP	imp (%)	Alg14	IP	imp (%)	Alg14 (ms)	IP (s)
24 × 24	1	$24 \times 23$	25	25	0	548	546	0.28	0.036	0.133
	3	$24 \times 21$	49	46	7.65	546	544	0.42	0.036	0.898
	5	$24 \times 20$	79	73	7.78	545	541	0.60	0.038	1.207
32 × 32	1	$32 \times 30$	58	53	8.74	991	988	0.30	0.065	1.001
	3	$32 \times 28$	112	98	12.88	981	977	0.39	0.069	9.682
	5	$32 \times 27$	147	126	13.89	977	968	0.95	0.067	12.378
$40 \times 40$	1	$40 \times 38$	90	86	4.56	1,552	1,548	0.28	0.105	4.693
	3	$40 \times 36$	181	157	13.77	1,547	1,539	0.48	0.093	12.516
	5	$40 \times 34$	210	179	14.83	1,545	1,535	0.65	0.095	38.019

**Table I.**The comparison of the algorithms ALG14 and IP for random<br/>faults of uniform distribution, averaged over 20 random<br/>instances.

179 and 1,535, the improvements on *nlis* and *row\_len* are 14.83% and 0.65%, respectively. As shown in Table I, both improvements on *nlis* and *row\_len* are increased with the increase of the fault density and the size of host array. However, the improvement on *nlis* is more significant than that of *row\_len*. This is because, on the one hand, it has the highest priority to reduce the number of long interconnects in this paper. On the other hand, in the low fault density, the row length of the target array is impossible to largely decrease compared with the host array, since the columns of the target array does not be dramatically reduced related to the host array. For a  $40 \times 40$  host array with 1% faults, for example, the size of the target array is tightly-coupled compared with the host array.

However, the running time of the proposed method is too long compared with ALG14. This is because the proposed method heavily depends on the integer programming solver. In addition, the number of the variables and formulas increases rapidly with the increase of the fault density and the size of host array. From Table I, it is evident that the bigger the fault density and the size of host array, the longer the running time of the proposed method. Thus, the proposed method may not be able to meet the real-time requirement of the system, and the heuristic methods, such as the ALG14 algorithm, can be used to meet the system requirement. However, for the system that requires lower power dissipation and communication costs instead of the high real-time requirement, the proposed method should be the best choice as it can guarantee that the total interconnection length of the resultant logical array is minimum.

#### 5 Conclusions

This paper proposed an integer programming method for the reconfiguration of degradable VLSI array, resulting in a tightly-coupled target array with the minimum interconnection length. The proposed method regards the length of each logical rows and columns as a function about the fixed integer variables, such that the





tightly-coupled target array can be constructed by utilizing the efficient techniques of integer programming. Experimental results show that the proposed algorithm is capable to produce more tightly-coupled target array than the state-of-the-arts. The improvements in reducing the long interconnects and the length of logical rows are up to 14.83% and 0.68% for the target array derived from the 40 × 40 host array with 5% faults, respectively.

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